



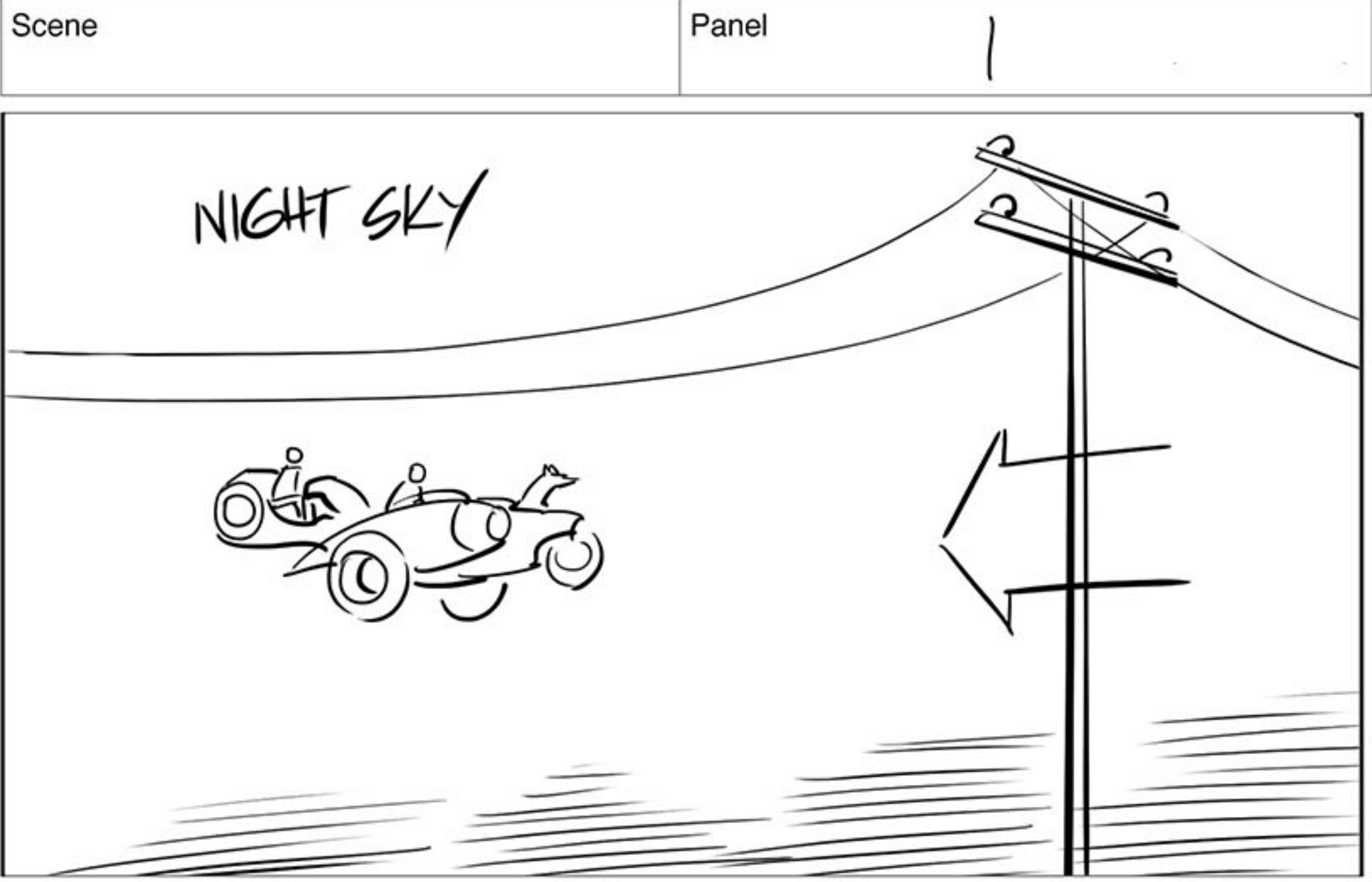
Action Notes

Track with flying Super cycle. Trees blur through BG, telephone poles pan through FG

Dialogue

(117) BB: How are the ears?

Slugging

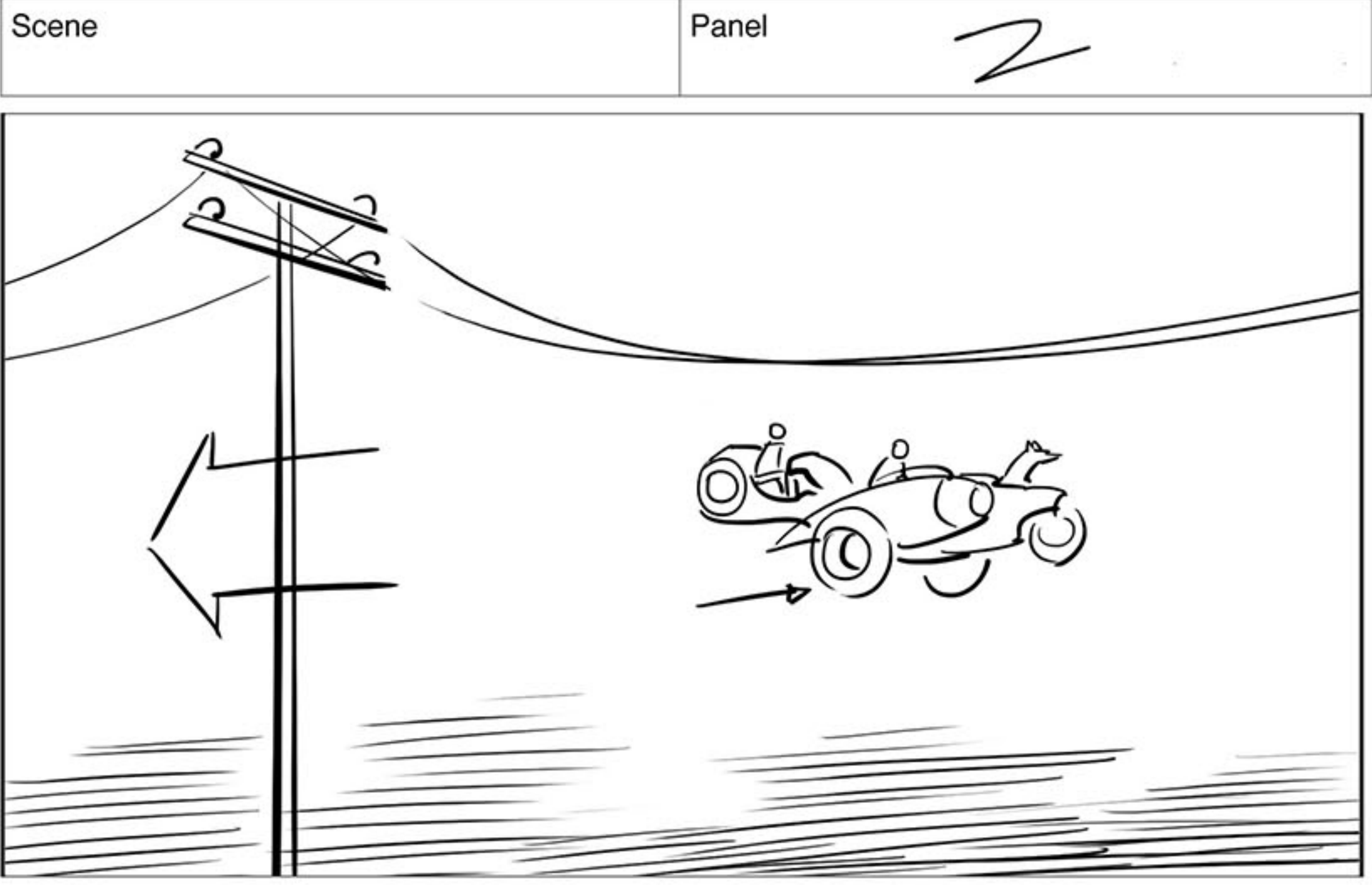


Action Notes

Cycle gains forward in scene

Dialogue

Slugging



Action Notes

Close on Superboy and Blue Beetle in Super Cycle

Dialogue

(118) SB: FINE!

Slugging





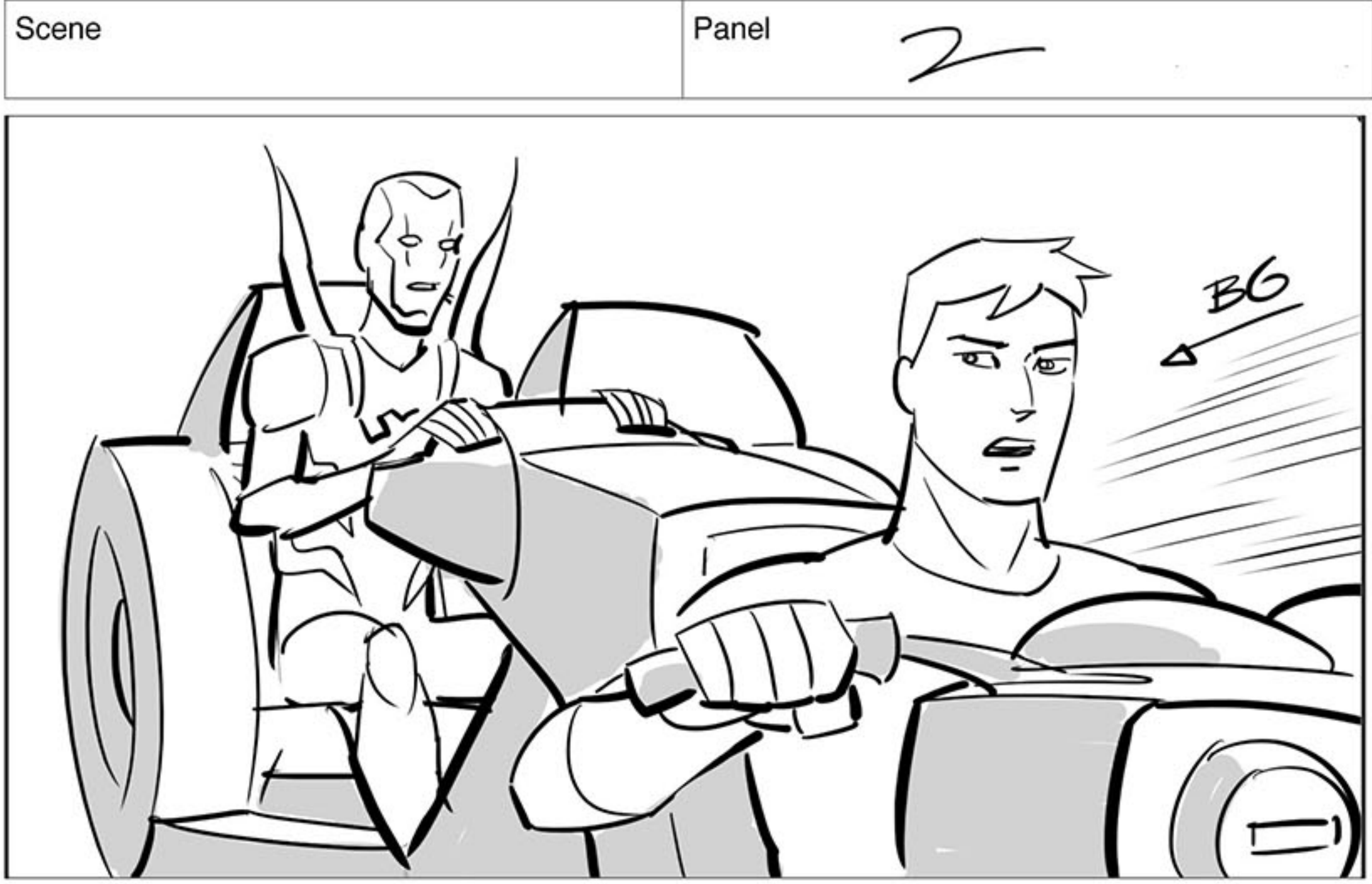
Action Notes

Superboy lowers his voice, glances back

Dialogue

Uh, fine. But what were you—

Slugging



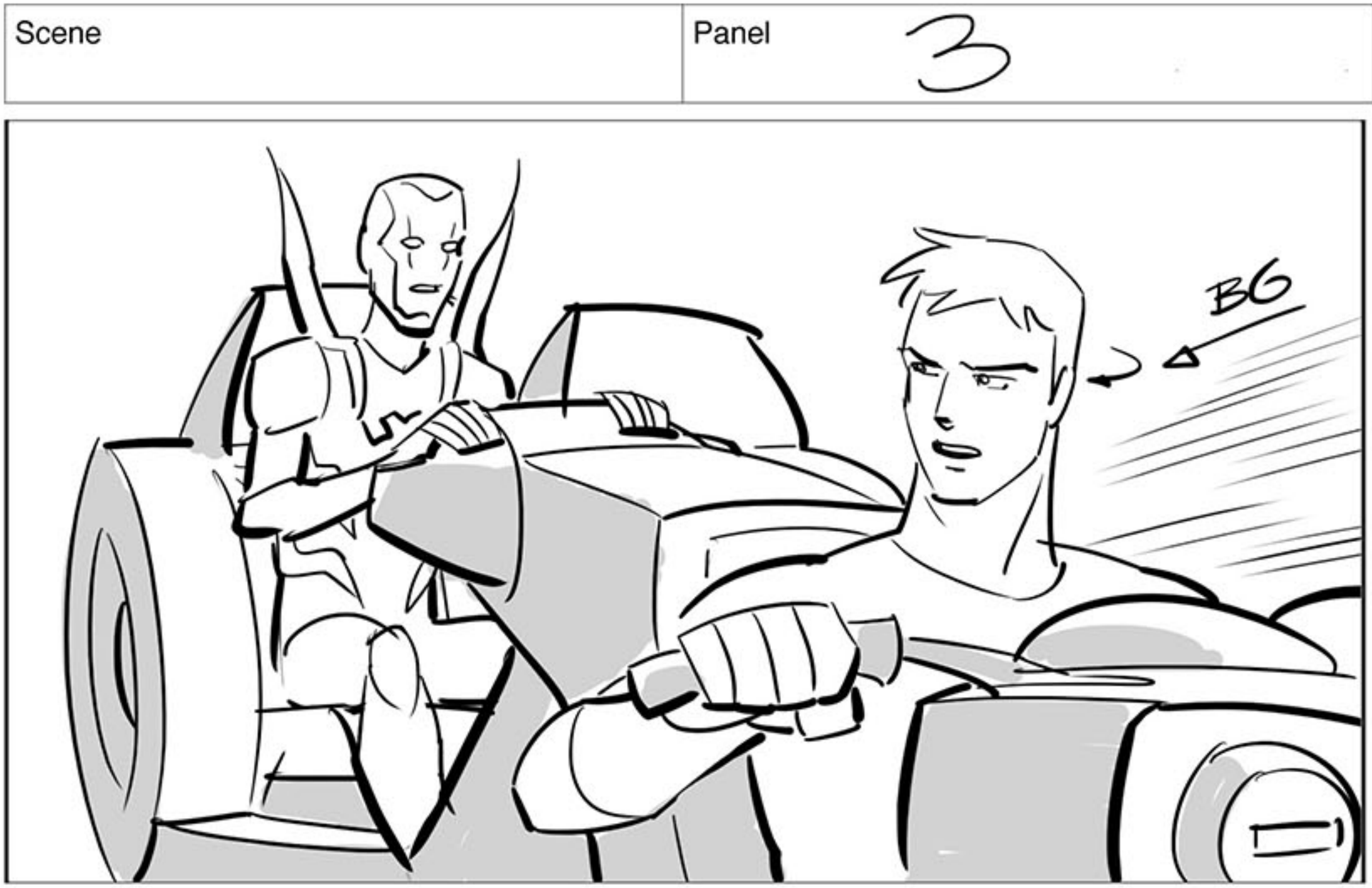
Action Notes

He turns to look back

Dialogue

—thinking, using Sonics against an Appelaxian?

Slugging



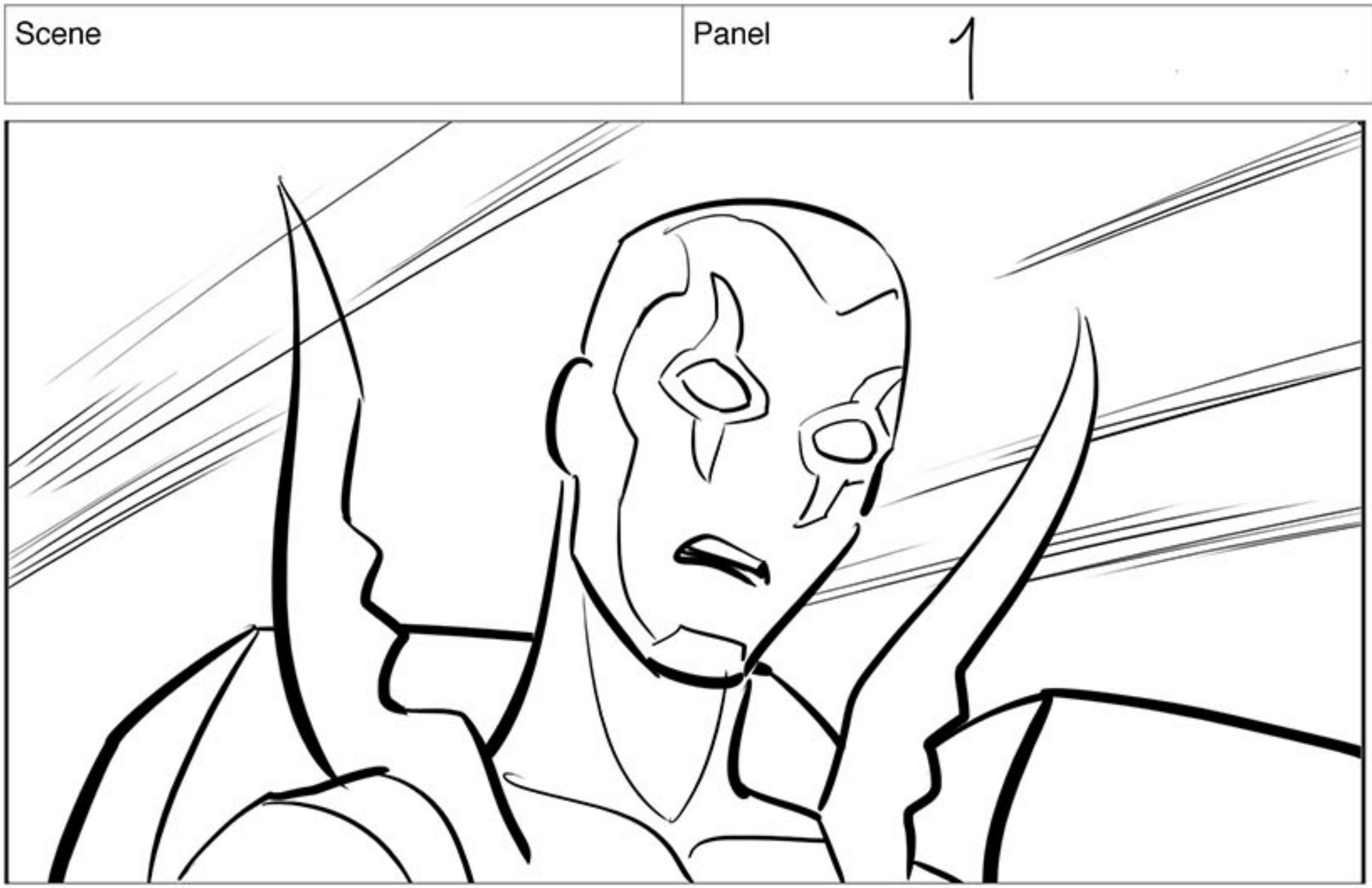
Action Notes

On Blue Beetle, confused

Dialogue

⑪⑨ BB: Dude, never even heard of an—

Slugging





Action Notes

He gestures

Dialogue

Apple-laxative
before tonight.

Slugging

Scene

Panel 2



Action Notes

On Superboy and Wolf,
looking forward

Dialogue

(120) SB:
You freshmen—

Slugging

Scene

Panel 1

Action Notes

Superboy looks back,
irritated

Dialogue

—never do the home-
work. Haven't you read
the case file on the
League's first mission?

Slugging

Scene

Panel 2



H/U
▽

Action Notes

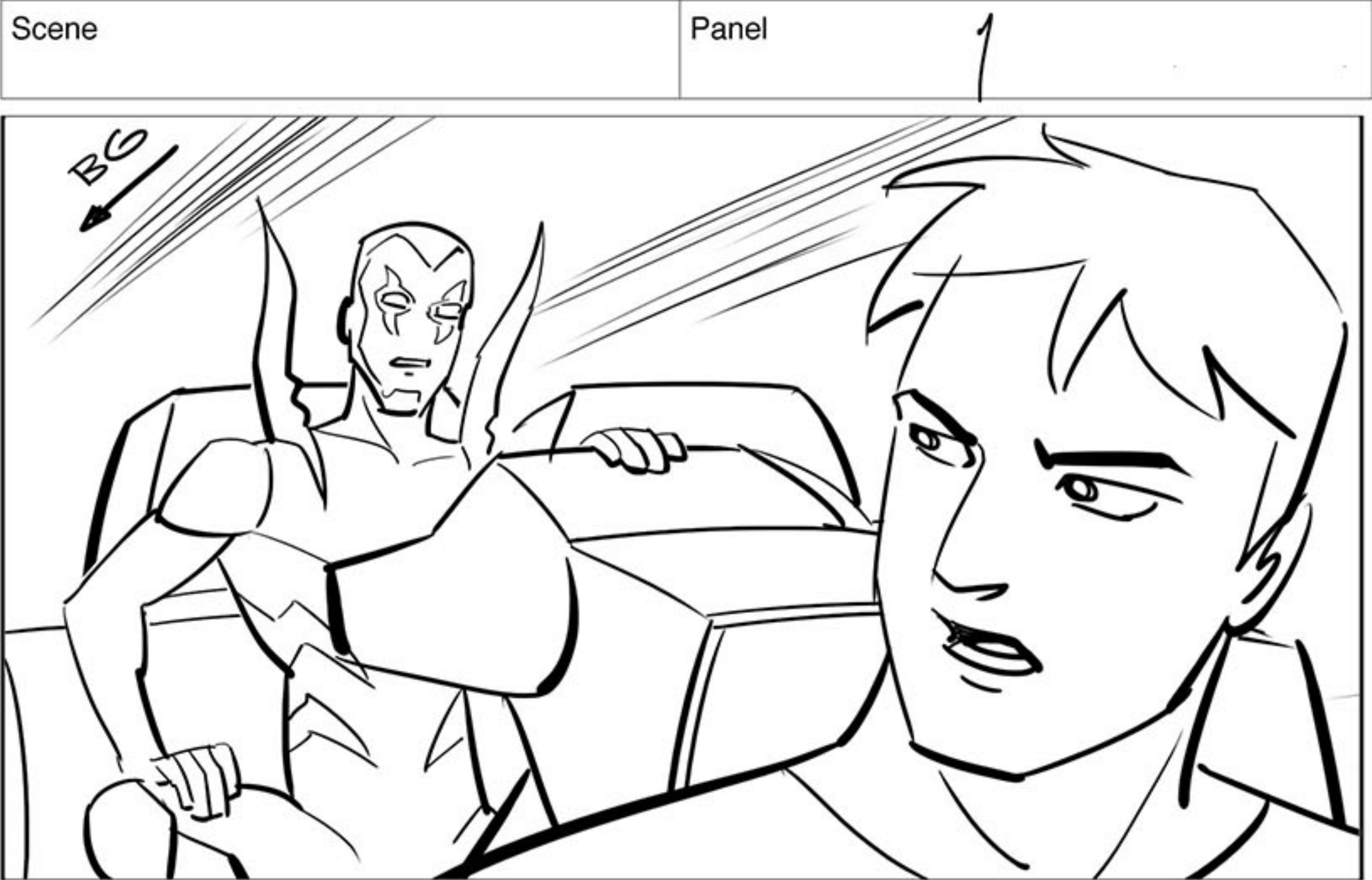
BB listens to Superboy

Dialogue

Haven't you taken the guided tour of the hall?

(121) BB: Those are—

Slugging



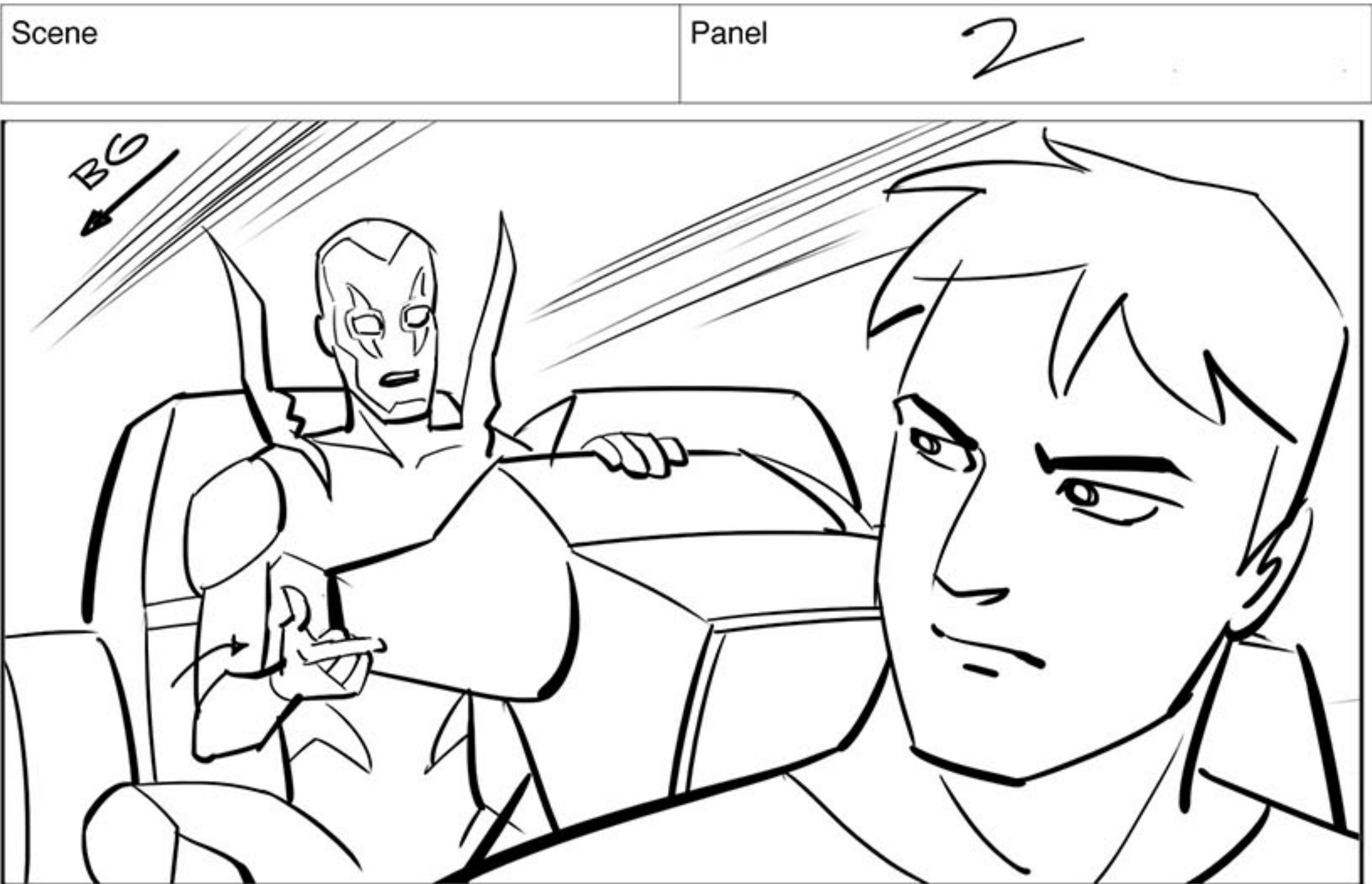
Action Notes

BB gestures

Dialogue

—rhetorical questions—

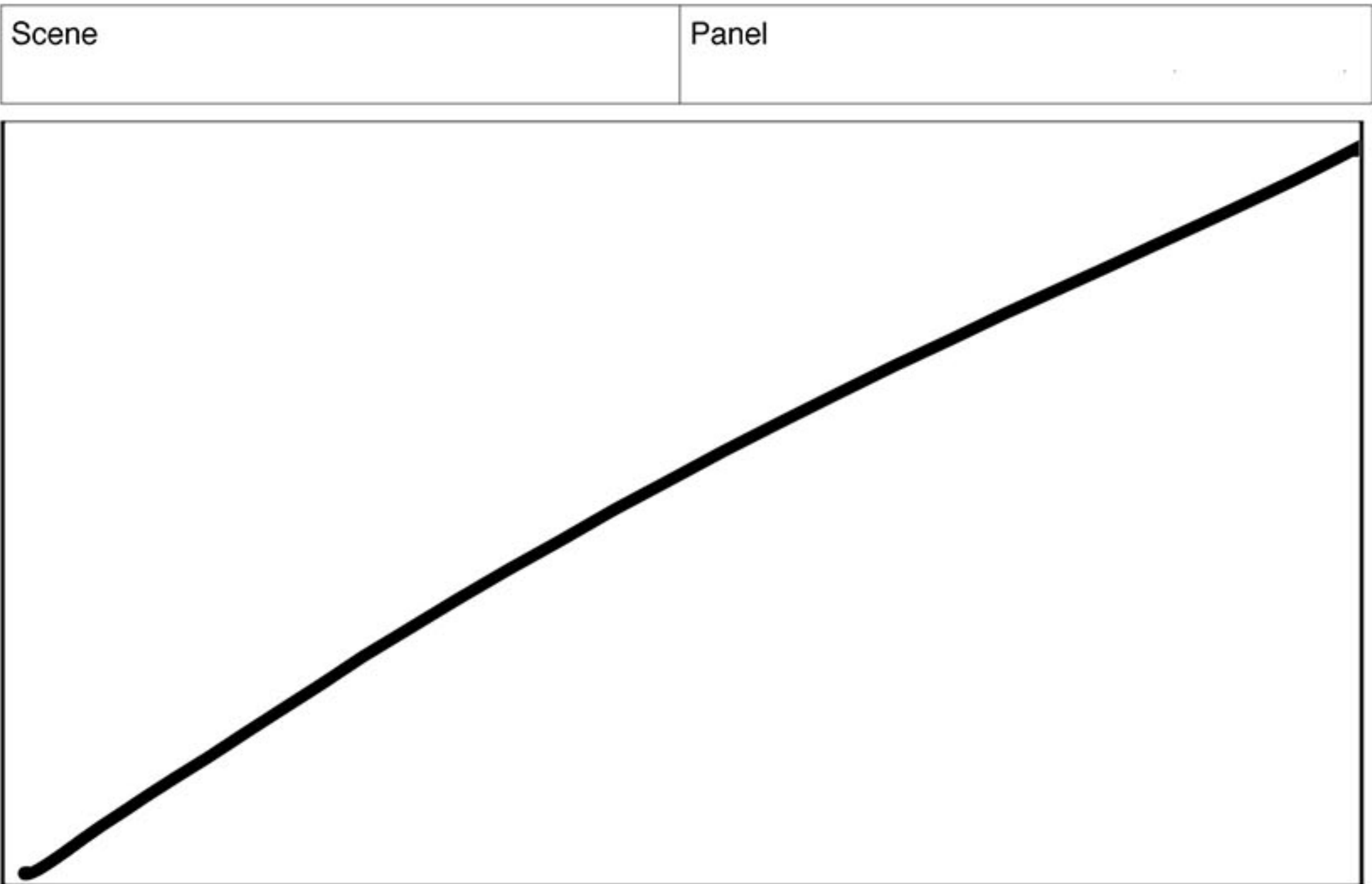
Slugging



Action Notes

Dialogue

Slugging





Action Notes

Pan right as Superboy turns, rolls his eyes

Dialogue

- right?

Slugging

Scene

Panel

3



Action Notes

He looks forward and speaks

Dialogue (122) SB: The Appelaxians were an alien race of energy beings that attacked Earth 12 years ago.

Slugging

Scene

Panel

4





H/U
▽

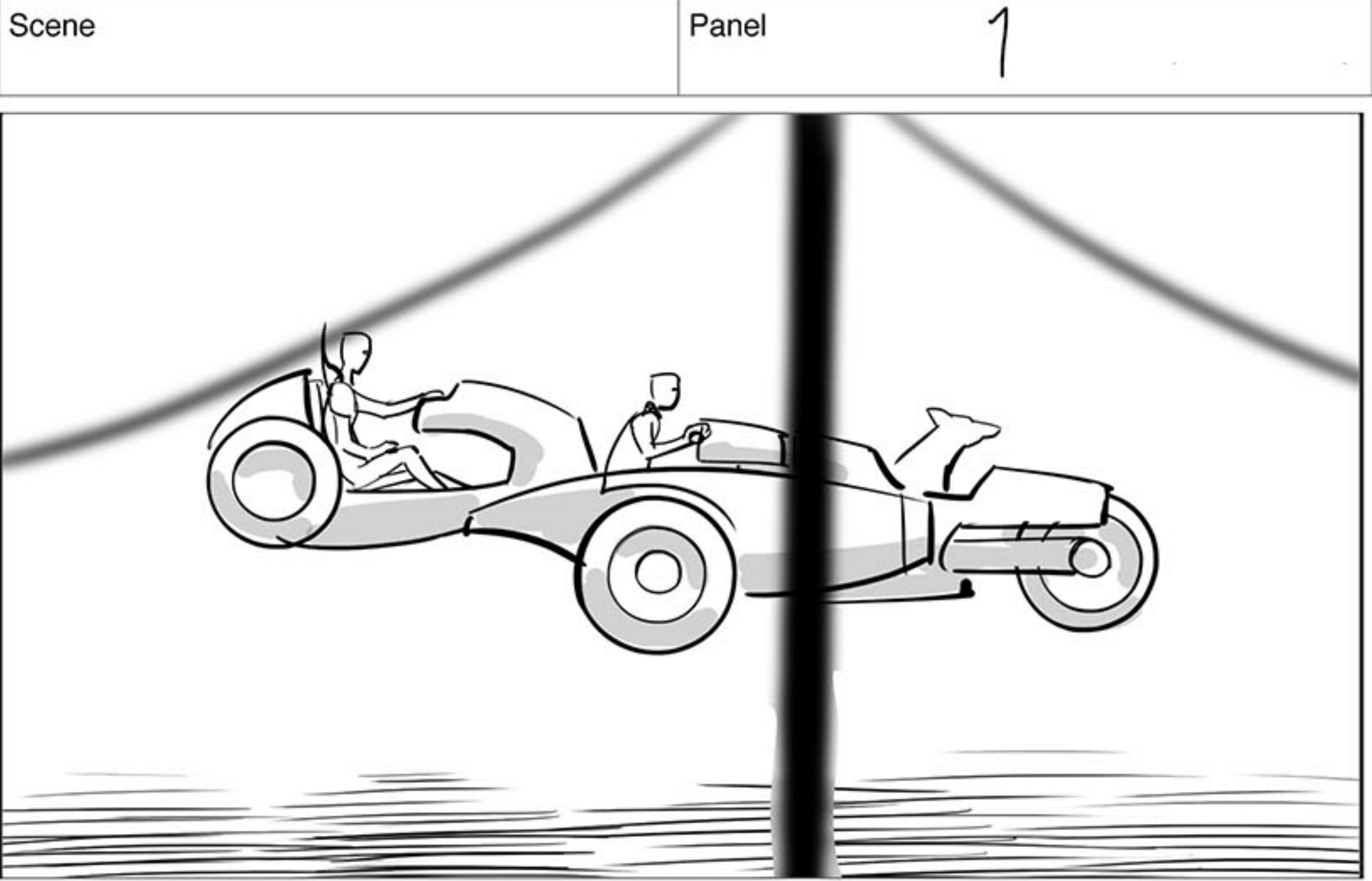
Action Notes

Track with cycle flying telephone lines pass through FG continuously

Dialogue

They inhabited elemental host bodies—

Slugging



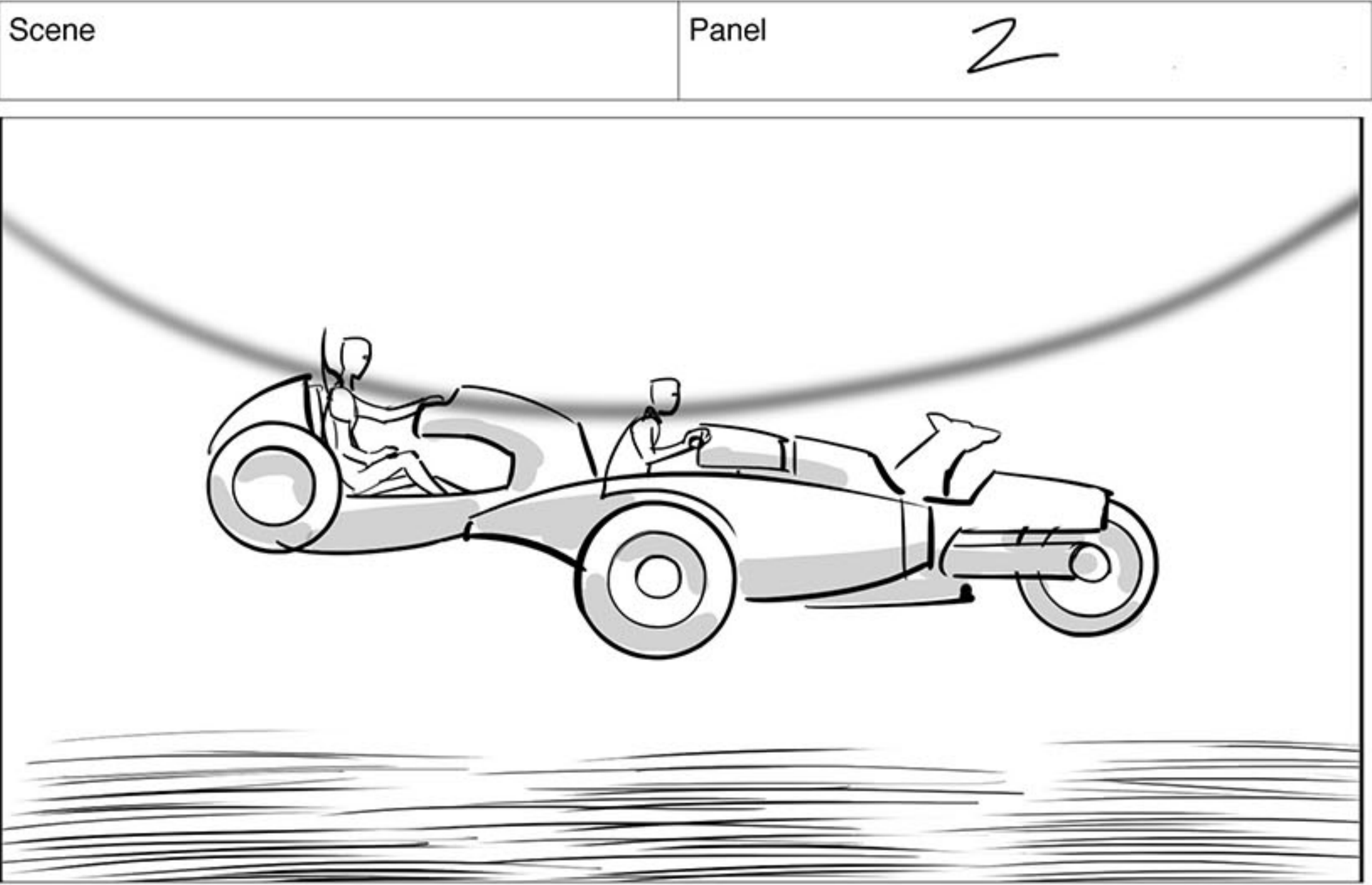
Action Notes

Continued

Dialogue

—including one made of crystal—

Slugging



H/U
▽

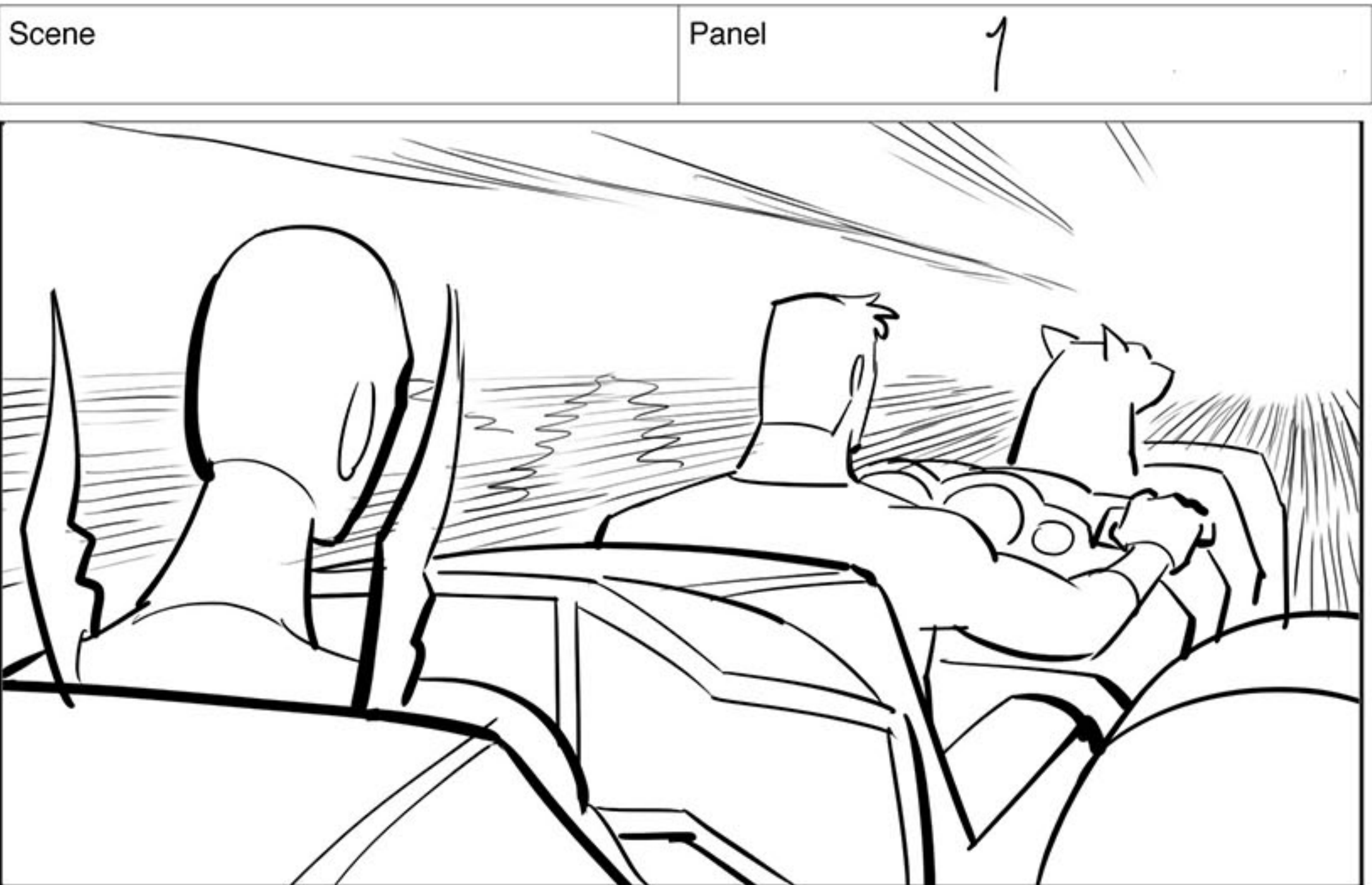
Action Notes

On the group from behind

Dialogue

— that —

Slugging

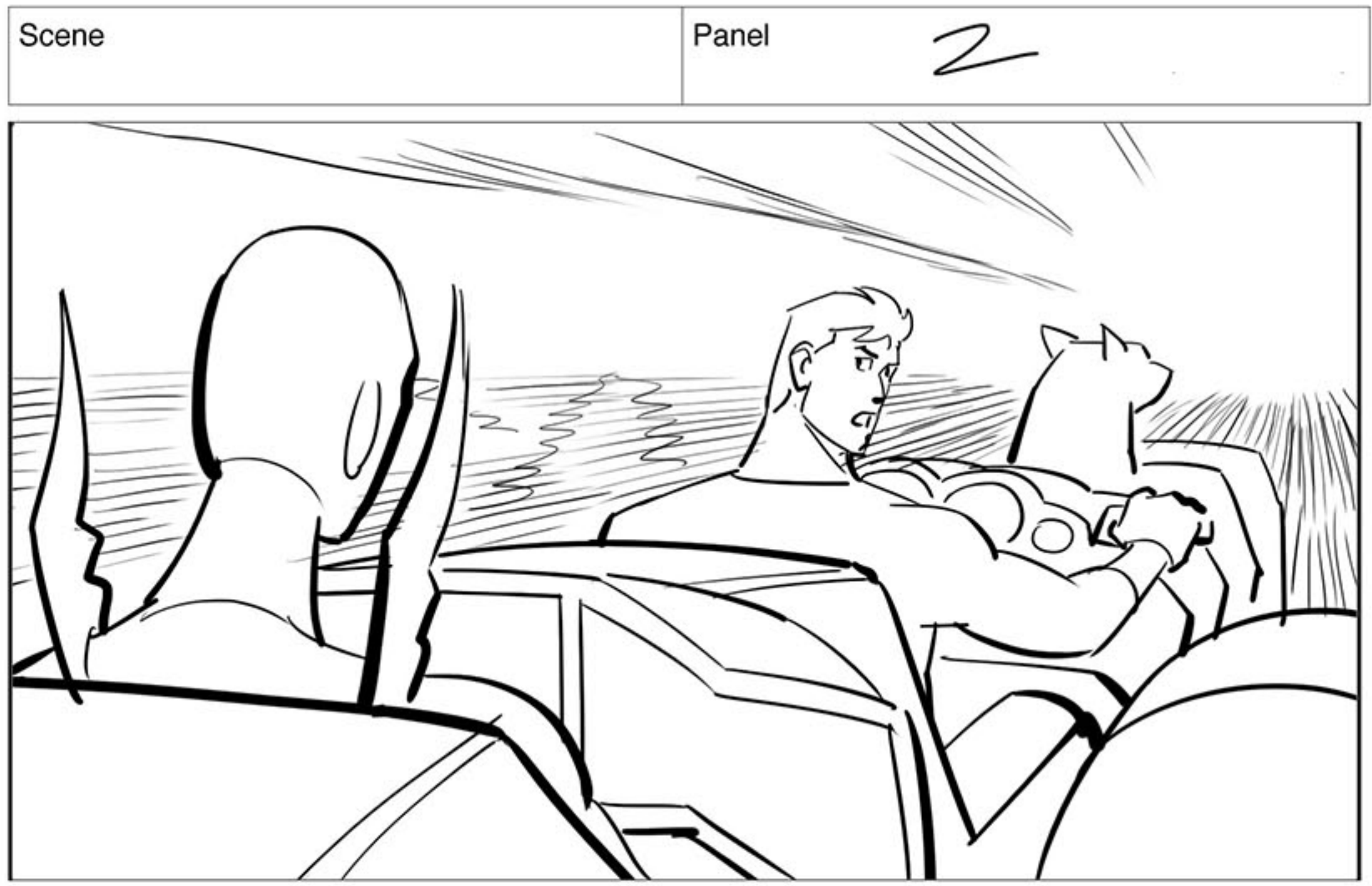




Action Notes
Superboy looks back

Dialogue
—could absorb and redirect a sonic attack!

Slugging

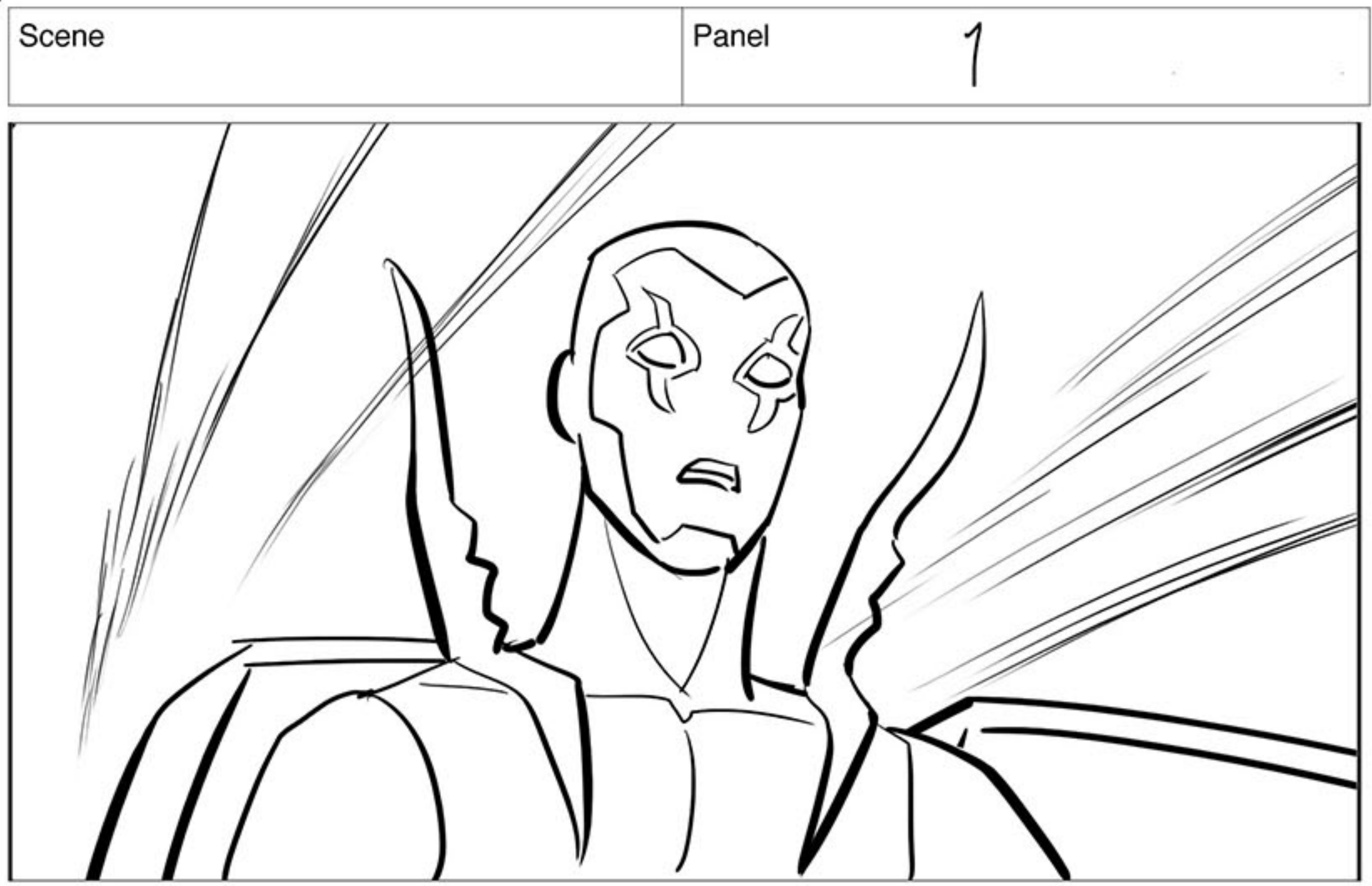


H/U
△

Action Notes
On BB, listening

Dialogue
(123) BB: Ohh... So what were they —

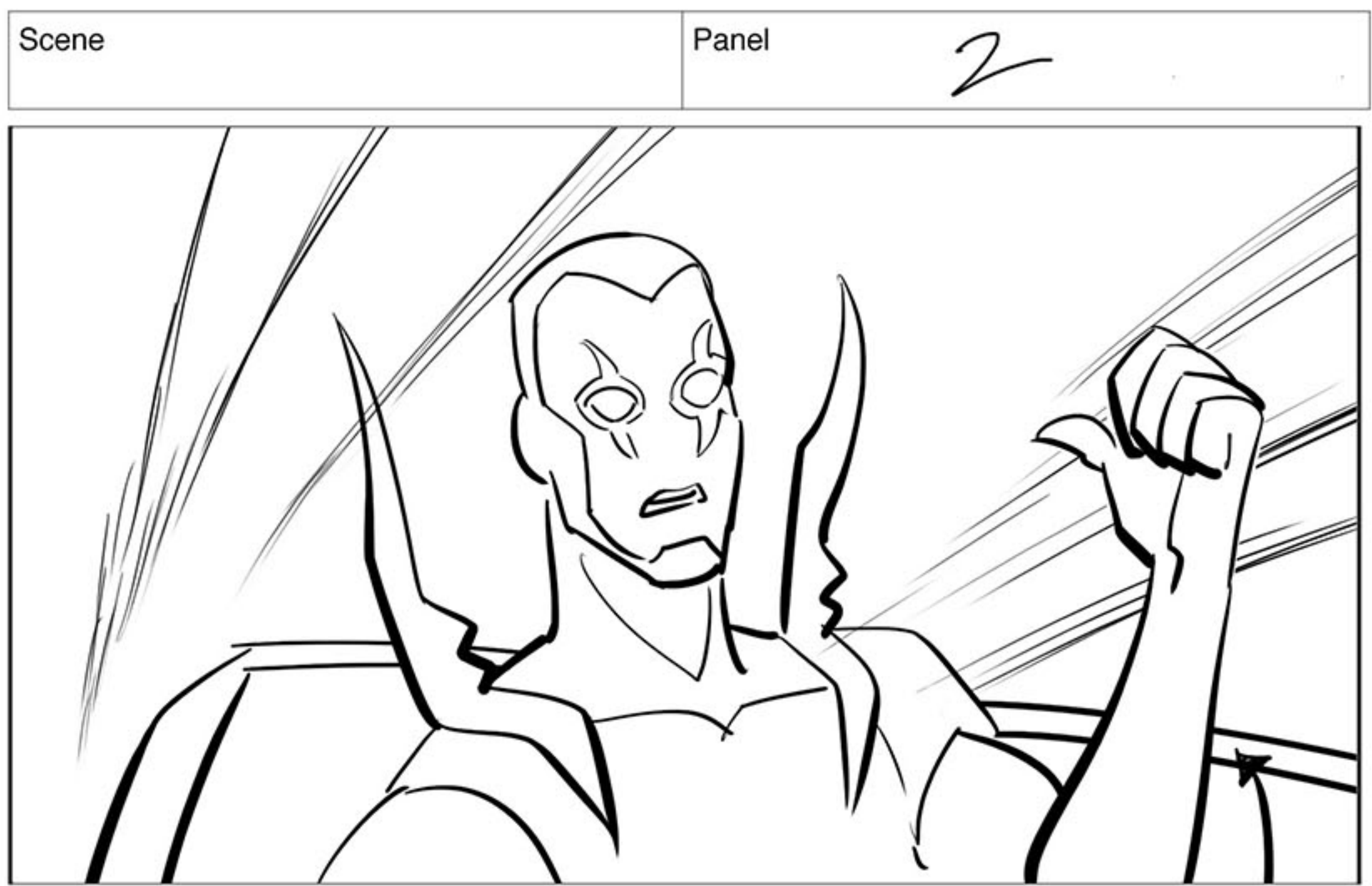
Slugging



Action Notes
He gestures to point backward

Dialogue
—doing inside the hall?

Slugging





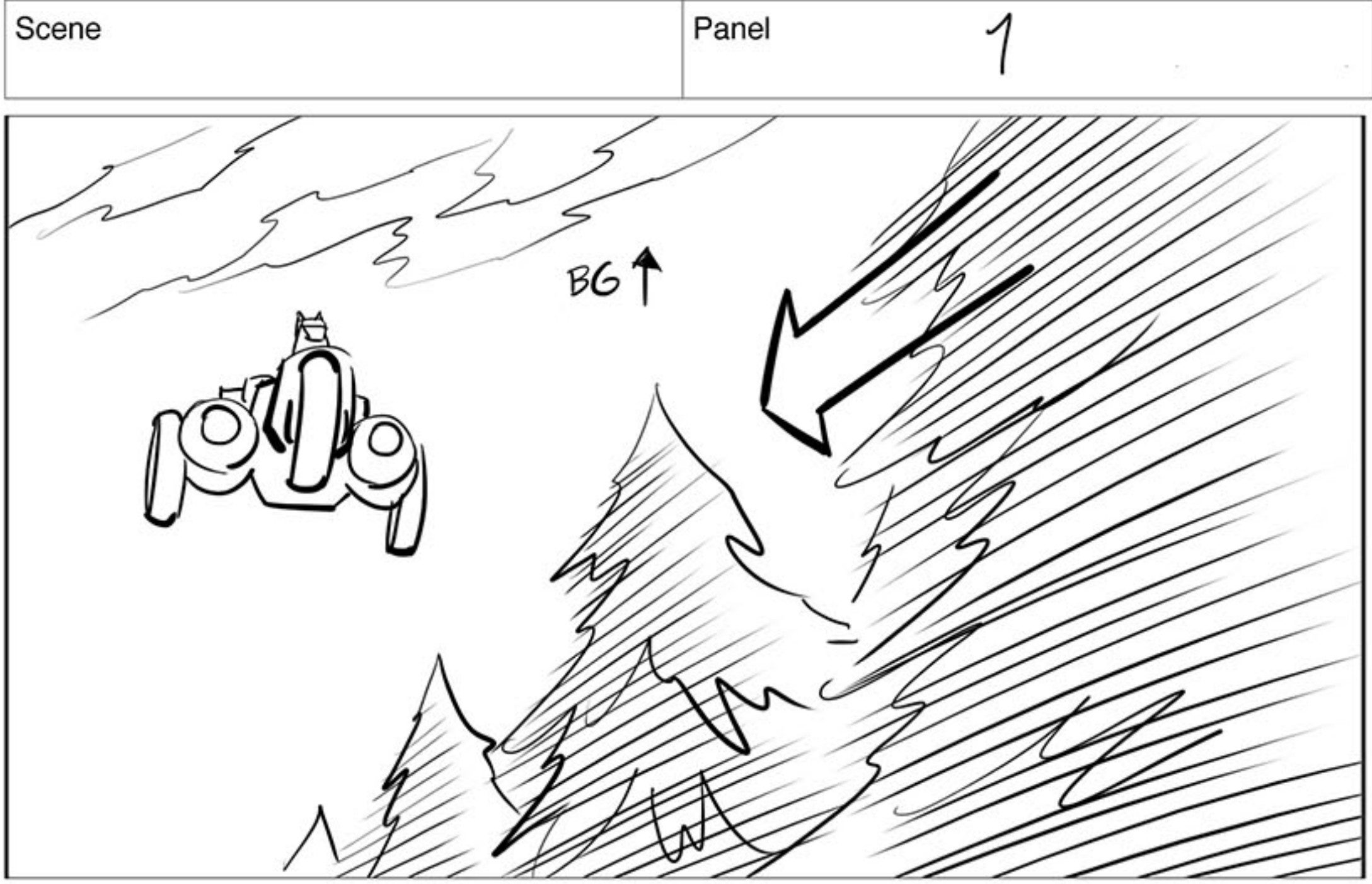
Action Notes

Super Cycle begins to descend. BG pans up and trees blur into scene

Dialogue

(124) SB: The original seven members of the league drove the—

Slugging



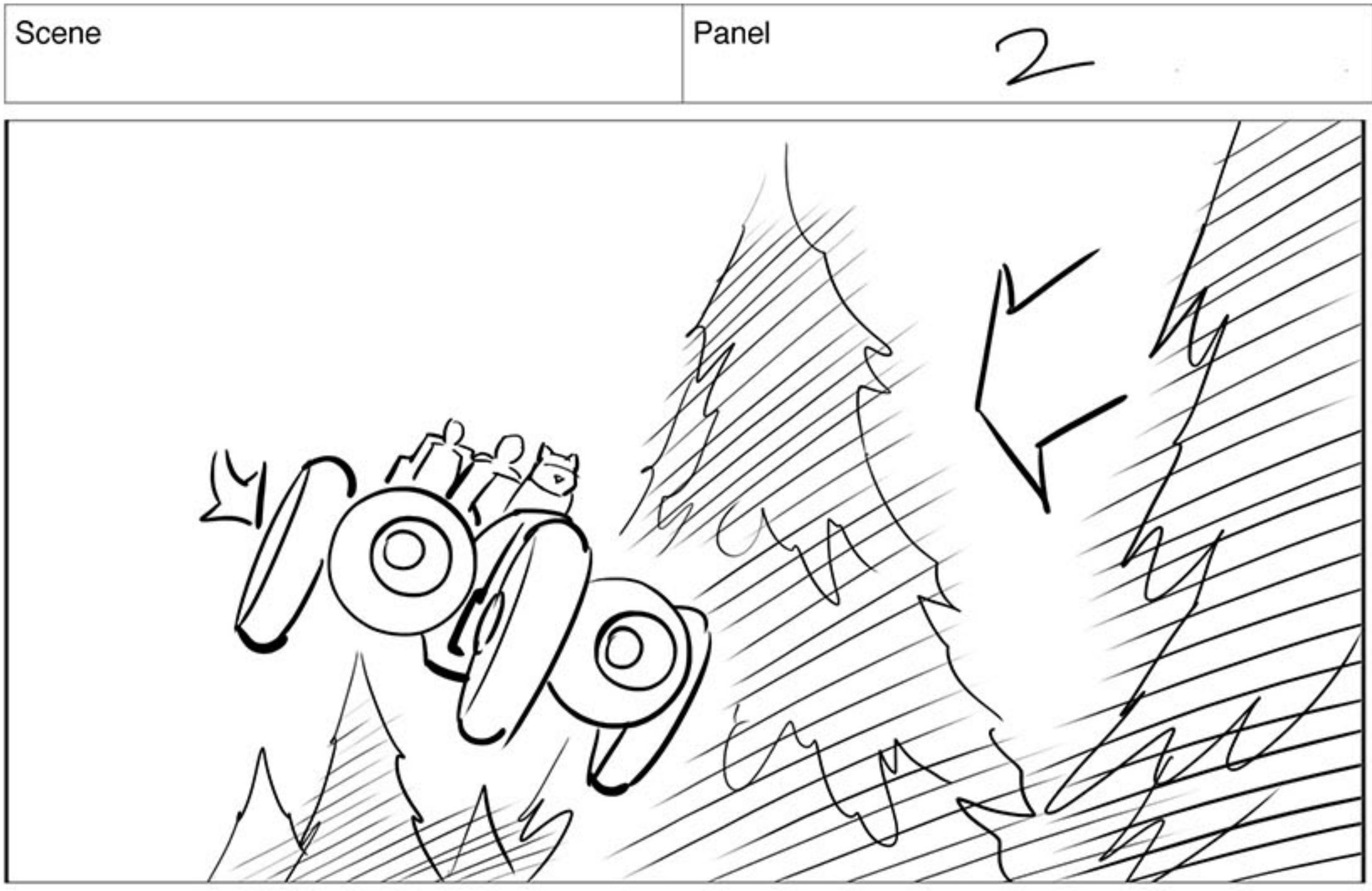
Action Notes

Continued

Dialogue

—energy beings off world. The empty husks—

Slugging



Action Notes

Trees blur into scene in FG

Dialogue

—they left behind became the—

Slugging





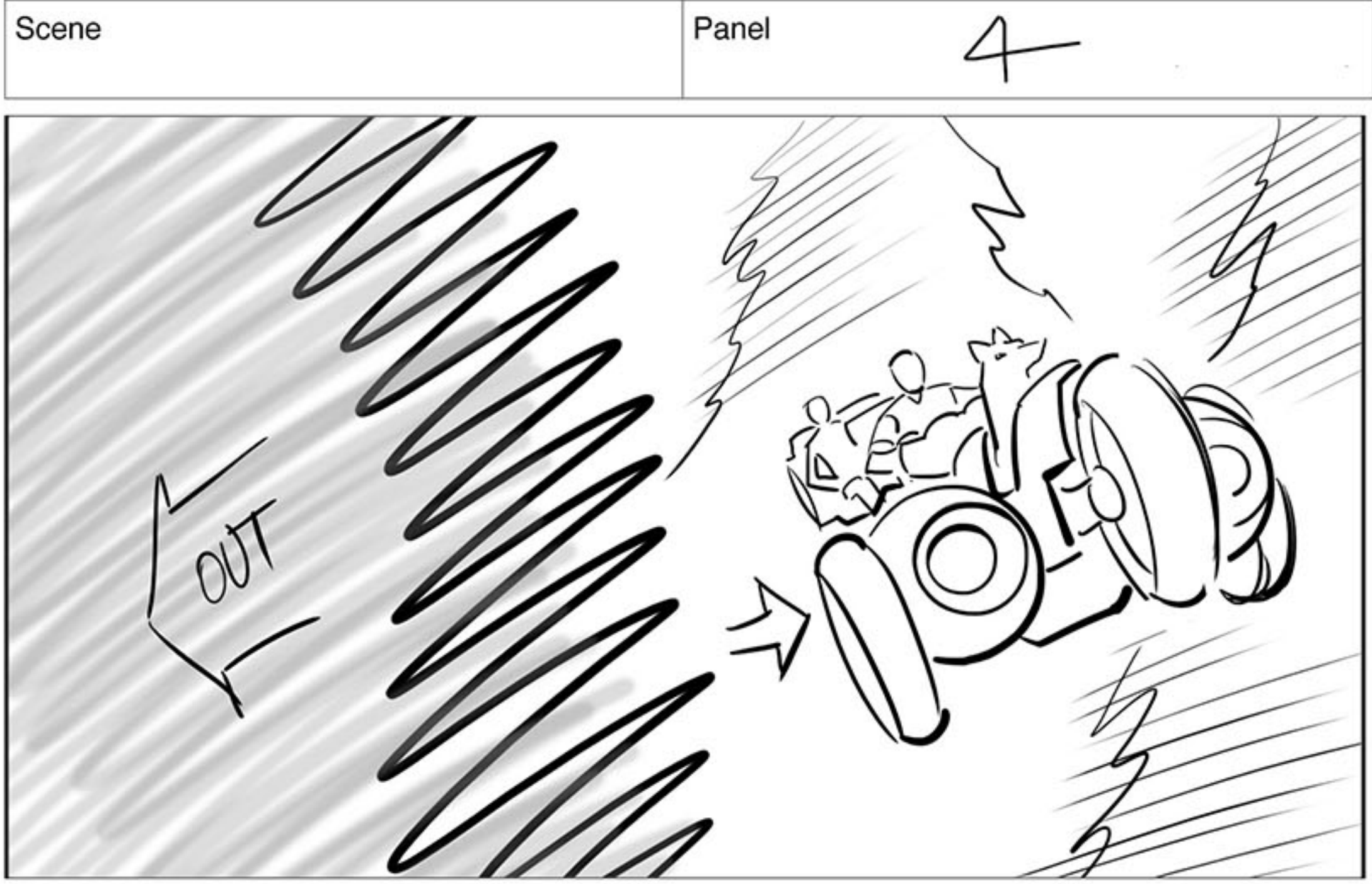
Action Notes

Cycle emerges into view as trees blur OS

Dialogue

-League's first trophies,

Slugging



H/C
▽

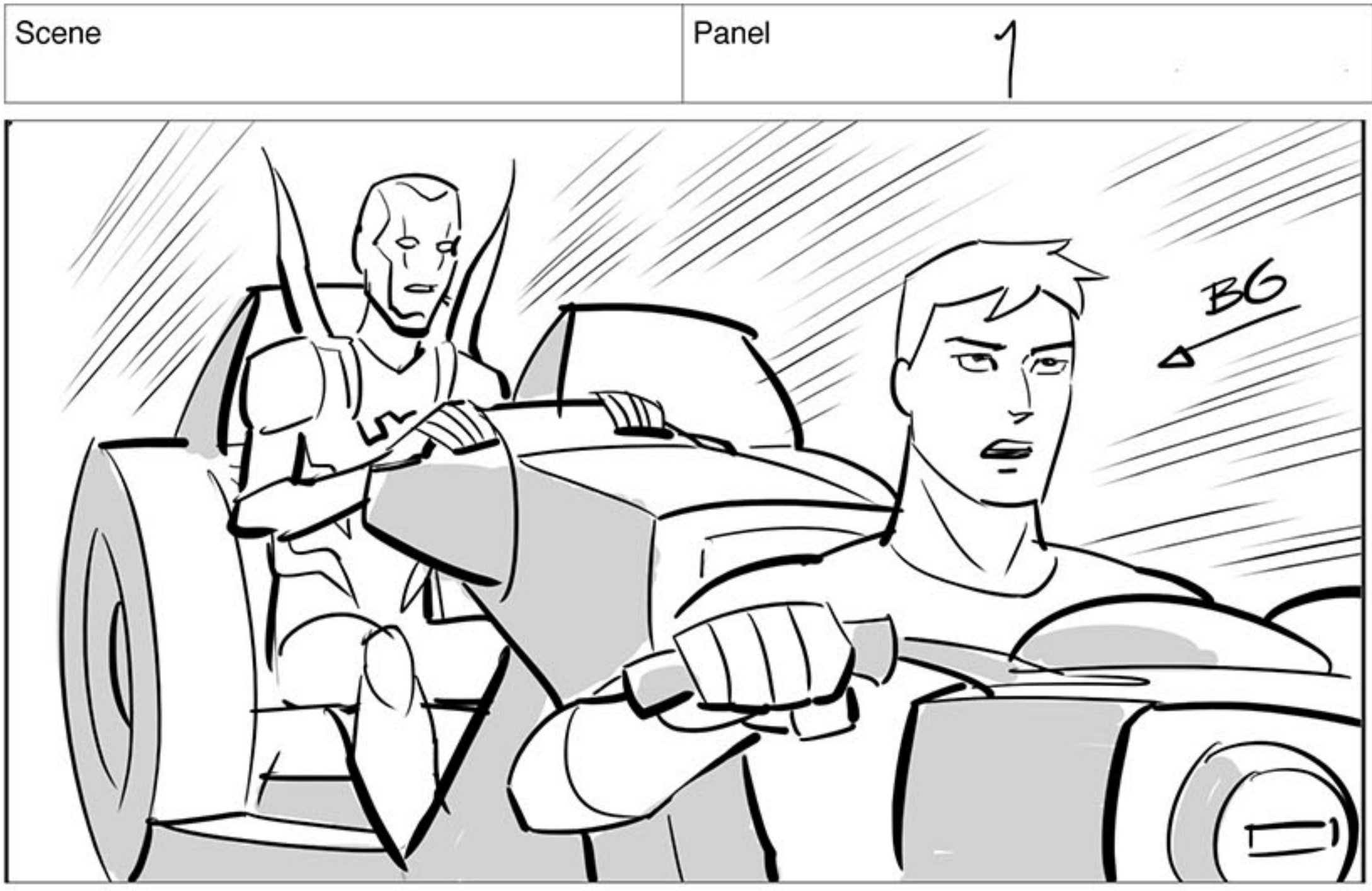
Action Notes

On BB and SB

Dialogue

(125) SB: Ugly's device must have reactivated the husks. Combined them into-

Slugging



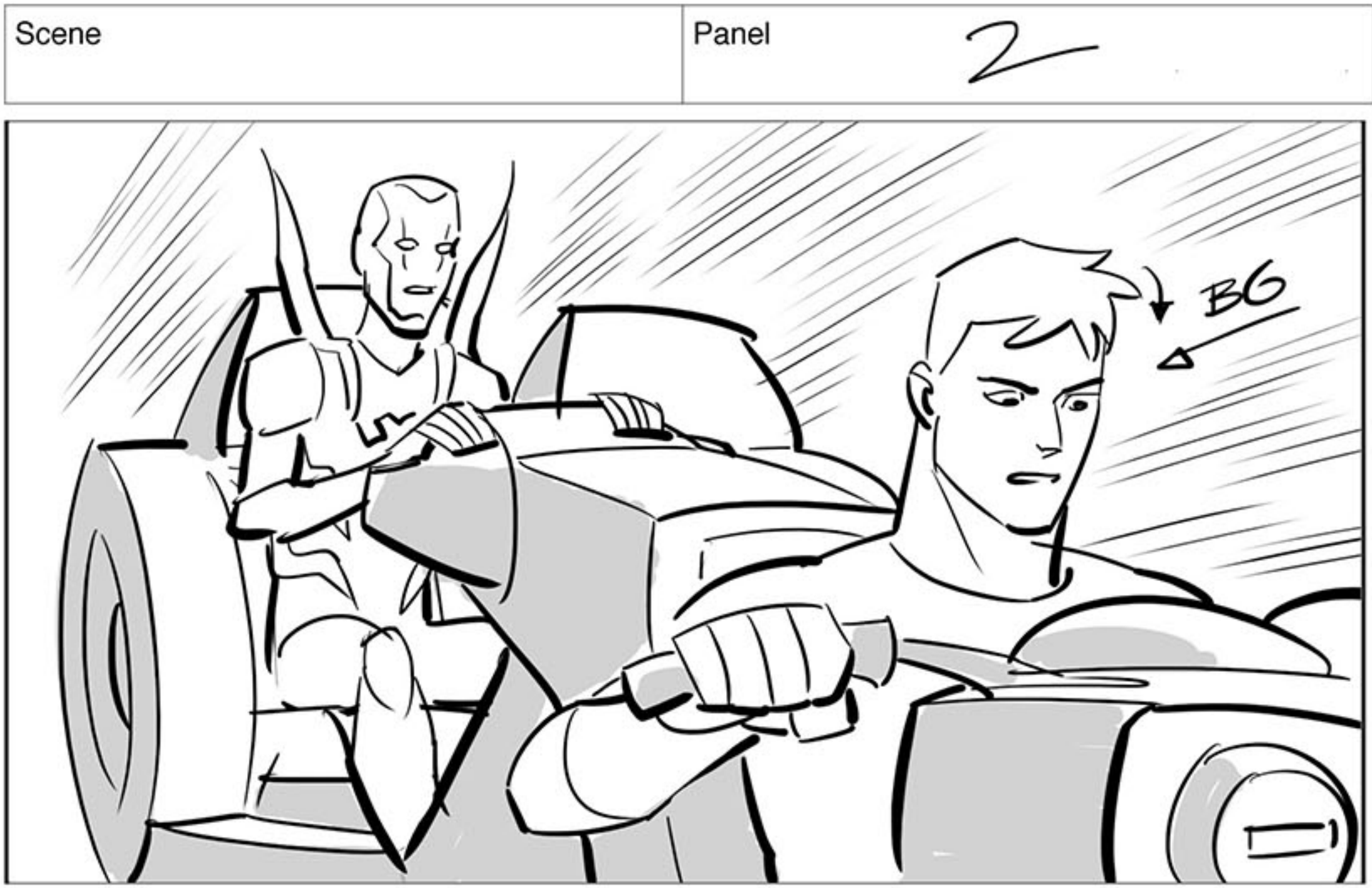
Action Notes

SB looks down at console

Dialogue

- a creature he could somehow control.

Slugging





H/U
▽

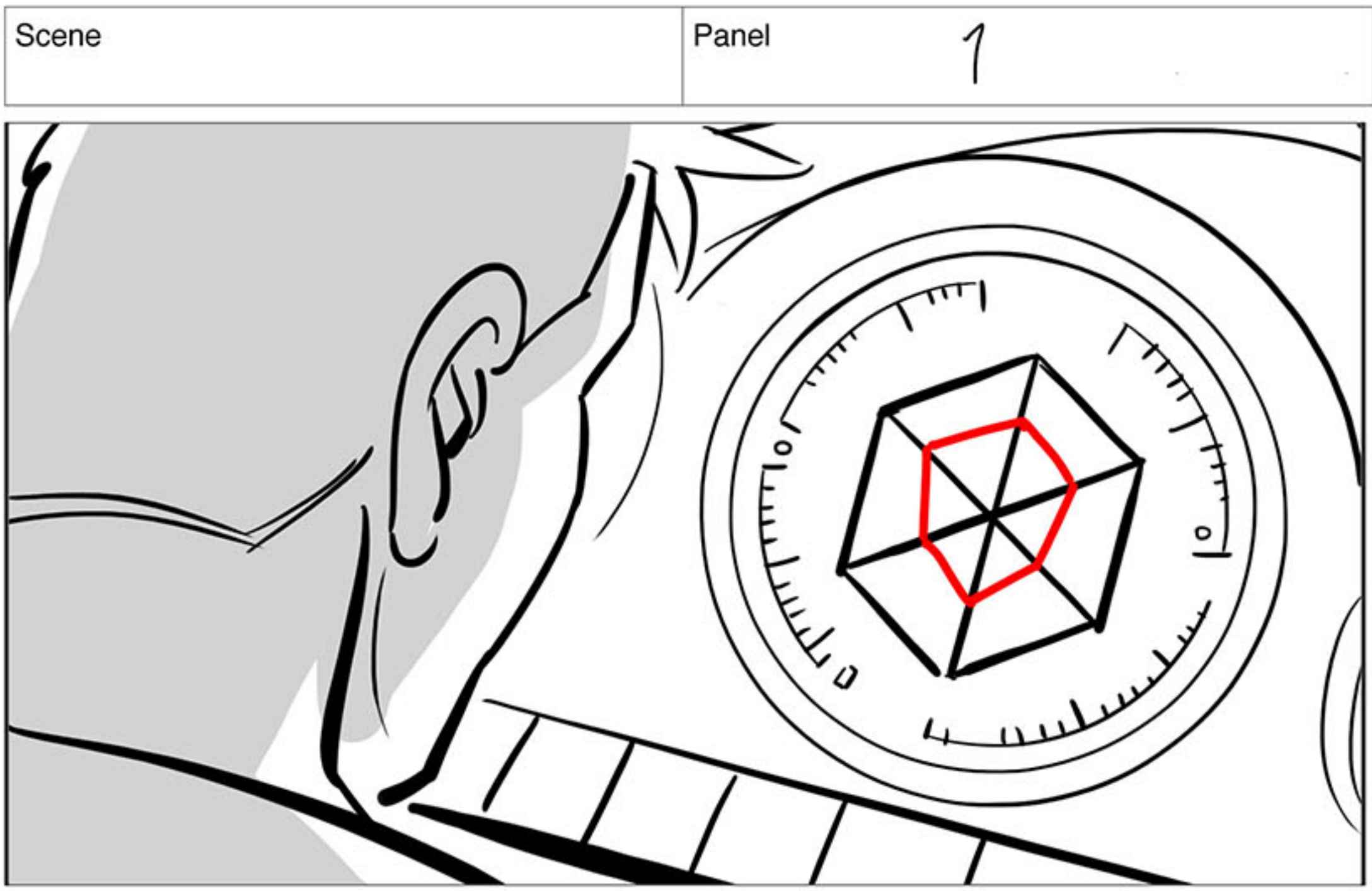
Action Notes

SB looks at guage on console

Dialogue

Sphere's tracking the device's Apokoliptan energy readings.

Slugging

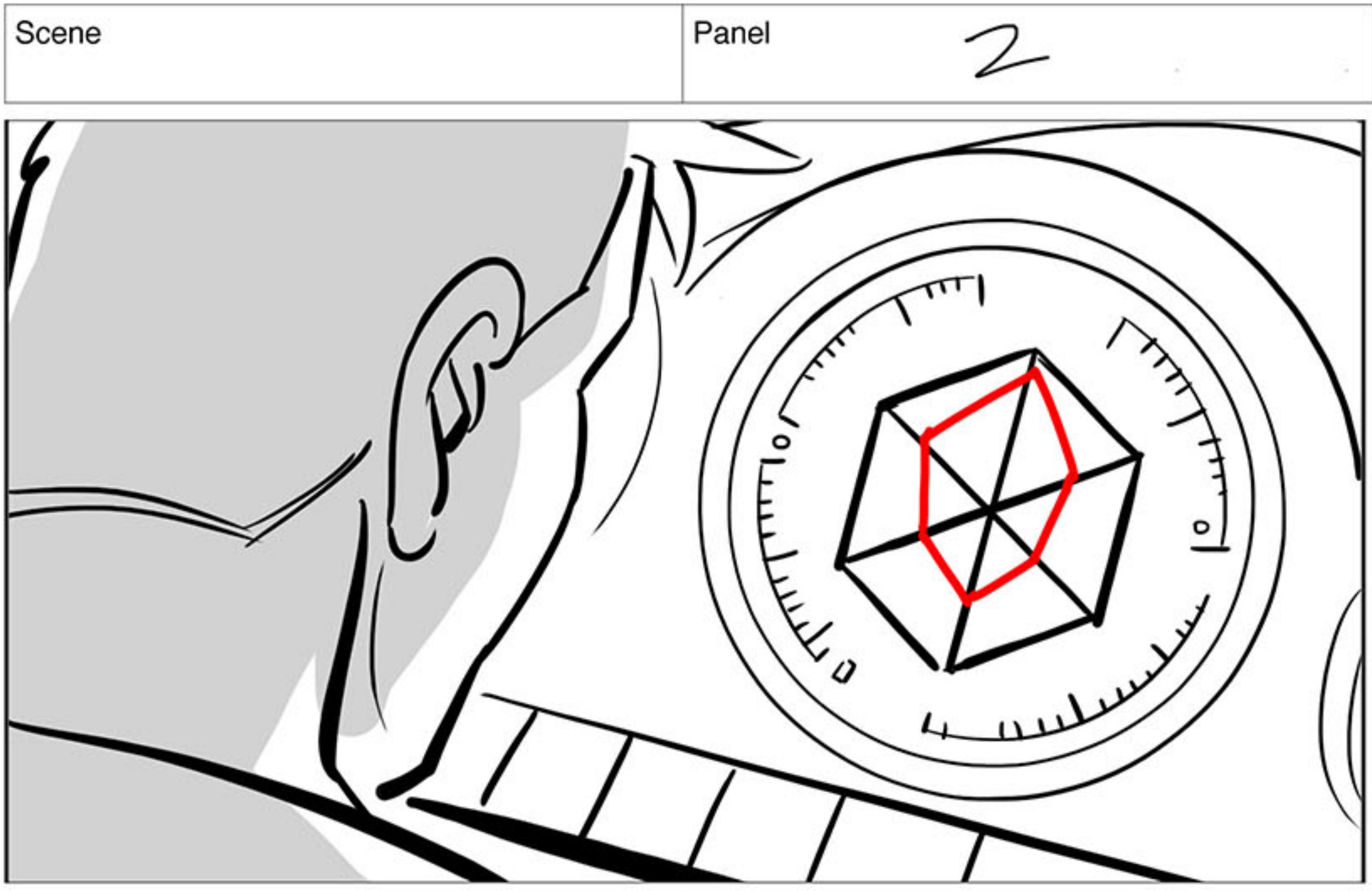


Action Notes

The guage adjusts to point forward

Dialogue

Slugging

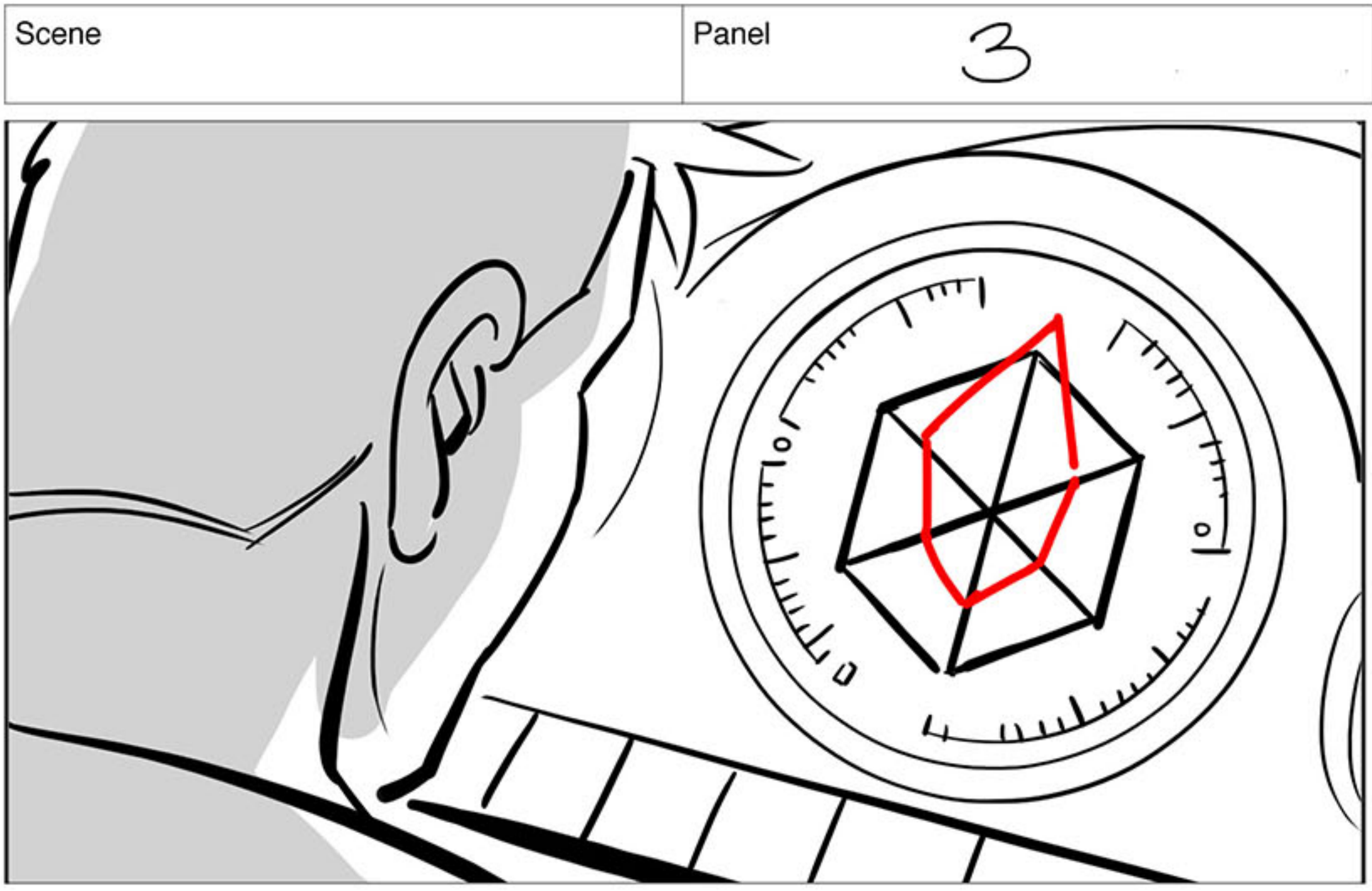


Action Notes

Continued; pointing graphic oscillates forward and back (ABCBABCBABC)

Dialogue

Slugging





H/U
▽

Action Notes

Close on Superboy
looking at the guage

Dialogue

We're -

Slugging



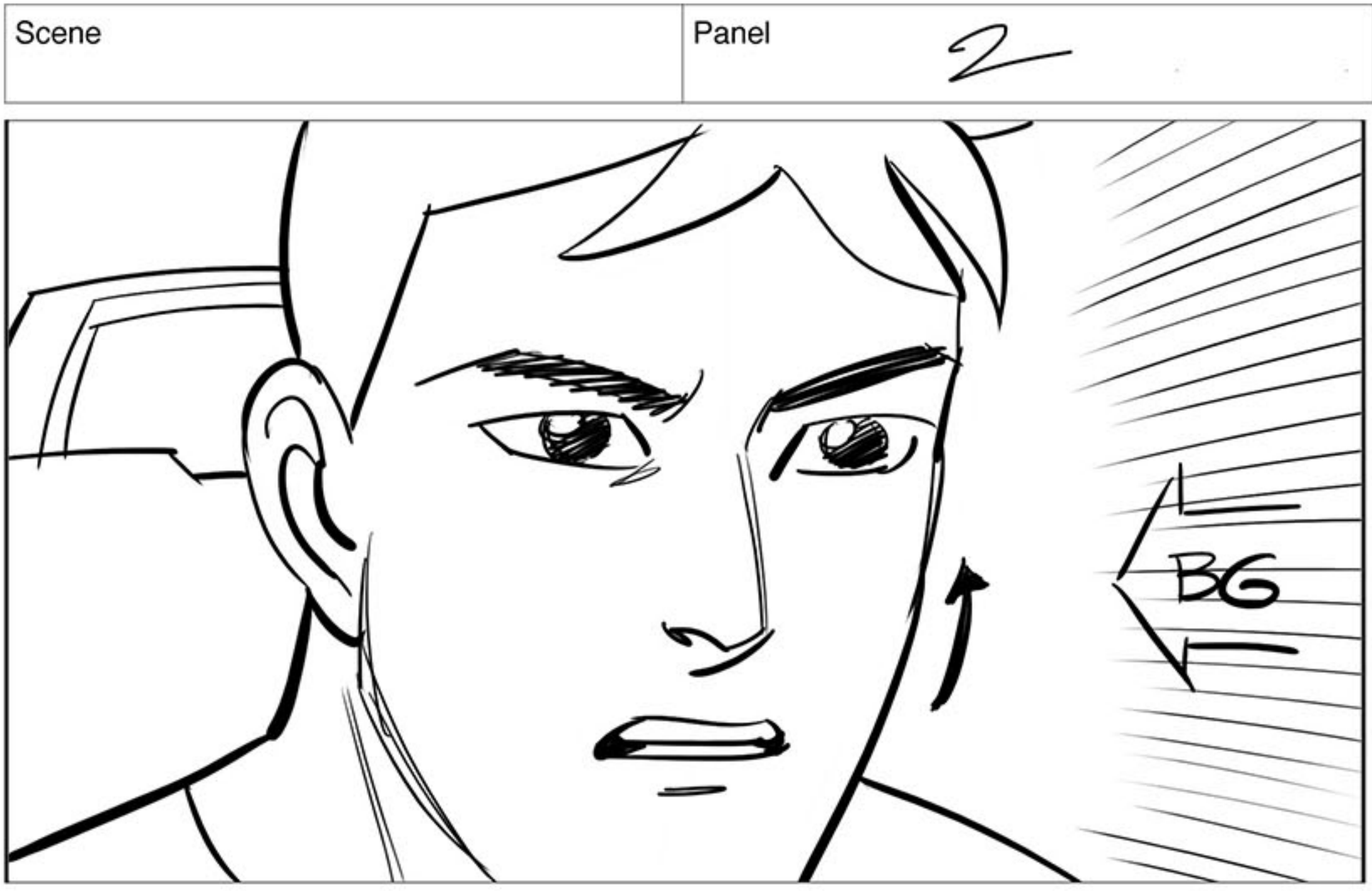
Action Notes

He looks up

Dialogue

- closing in.

Slugging



Action Notes

Dialogue

Slugging





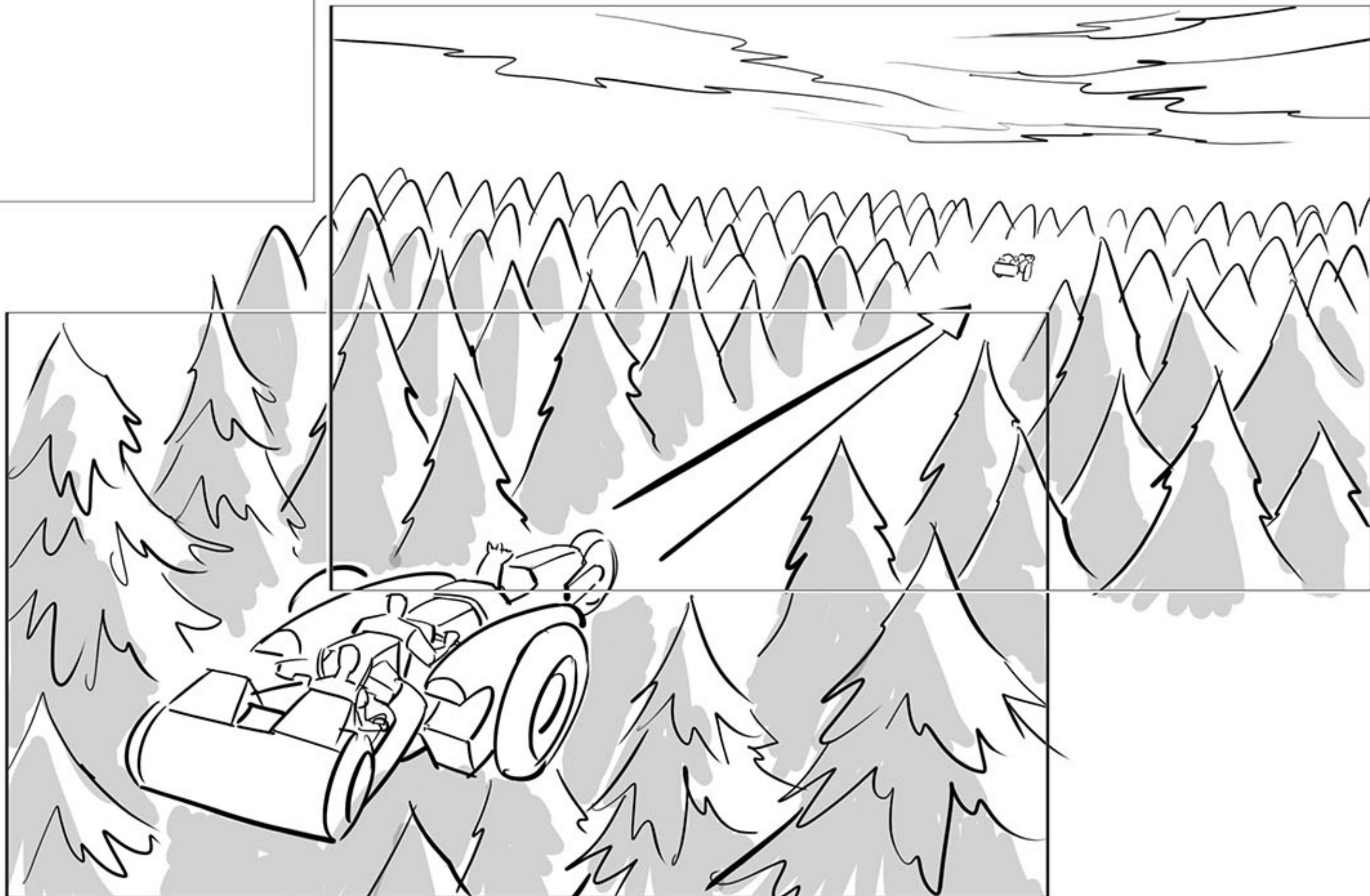
Action Notes

Pan up as cycle
flies off over forest

Dialogue

Slugging

Scene	Panel
	1





Action Notes

Pan left across forest clearing

Dialogue

Slugging

Scene	Panel	1
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PAN



Action Notes

GOLEM drops into scene
CAM SHAKE

Dialogue

Slugging

Scene

Panel

2



Action Notes

Pan up to see Ugly
and Whisper in
his hand

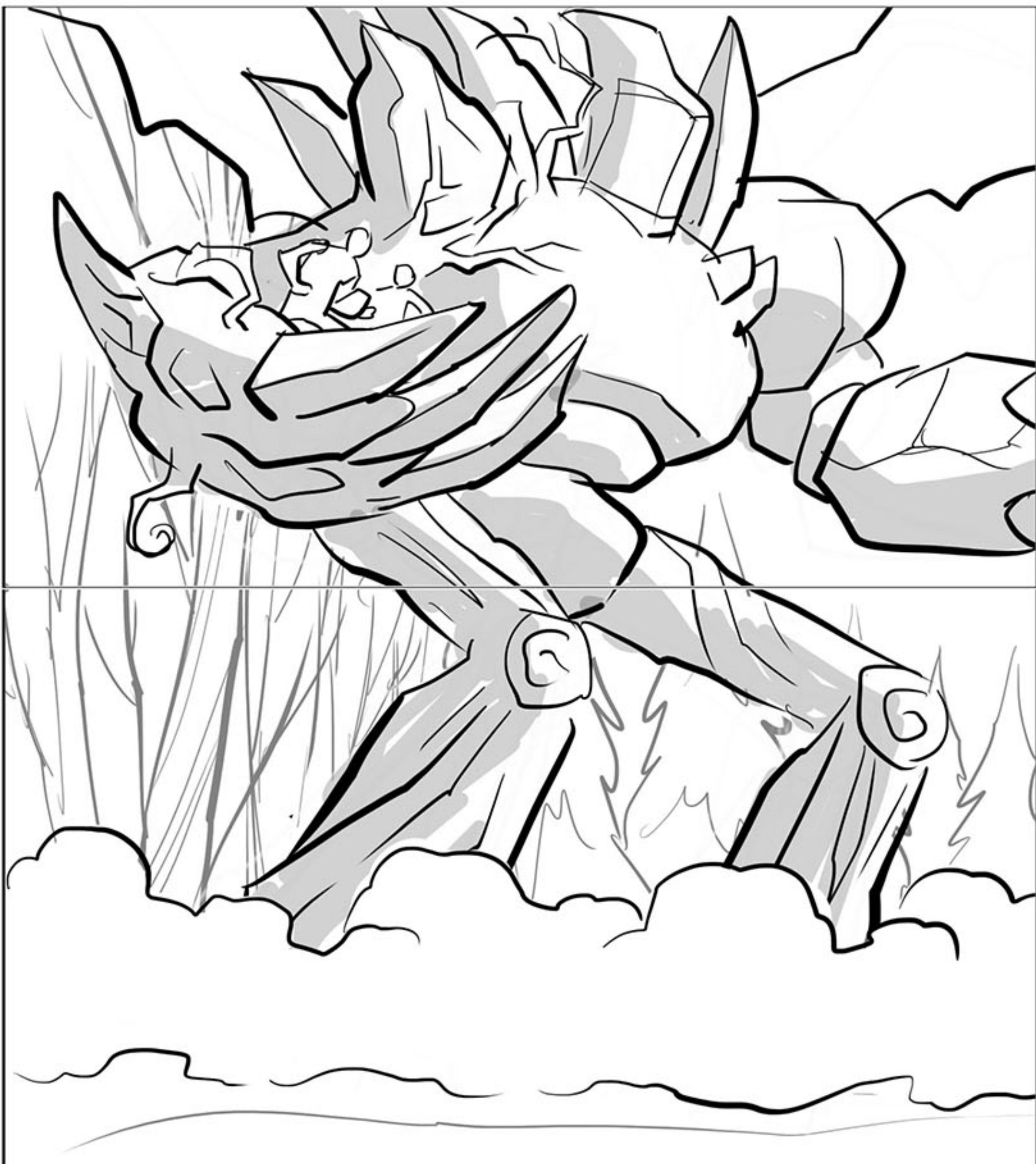
Dialogue

Slugging

Scene

Panel

3



PAN



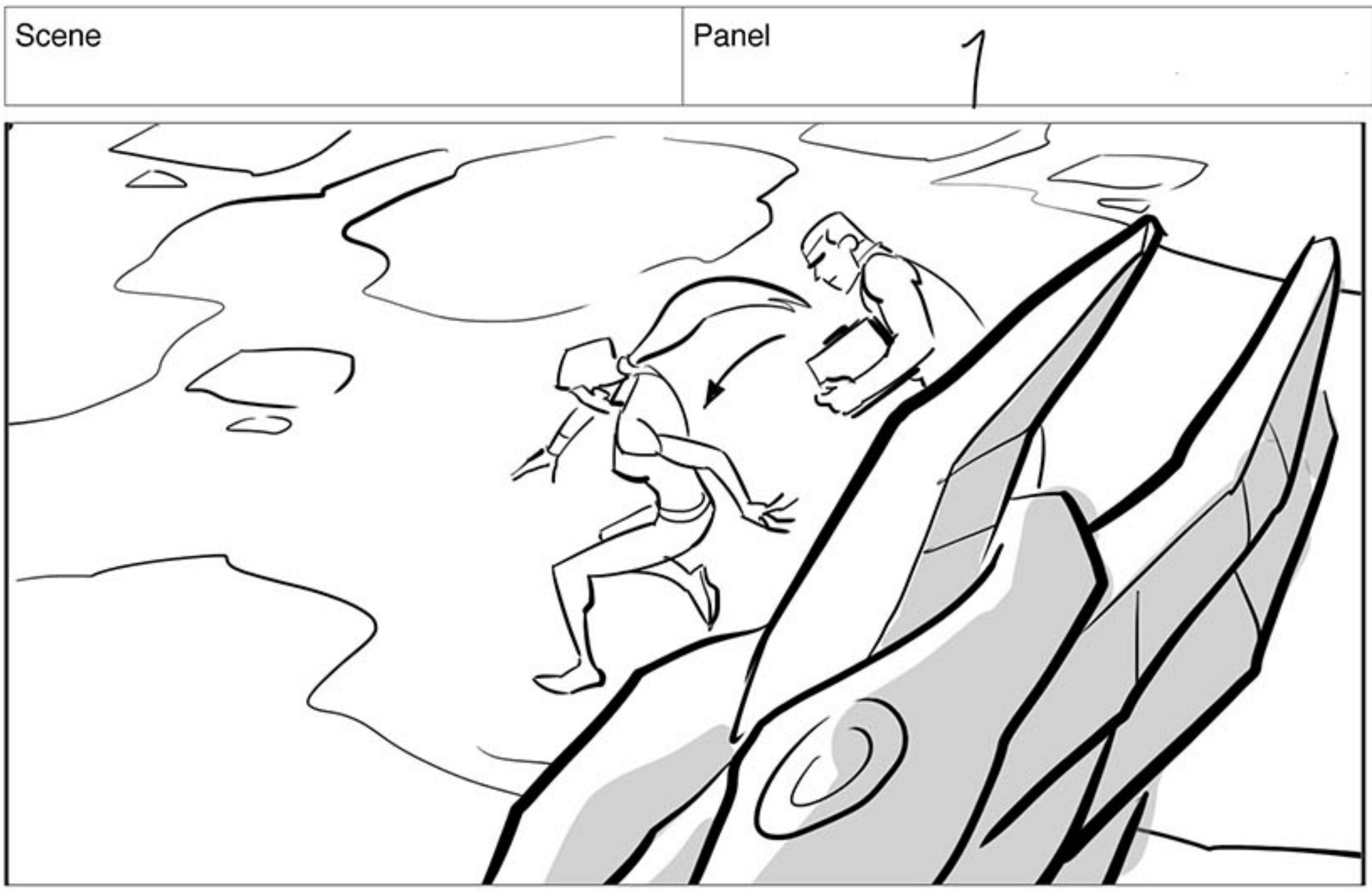
H/U
▽

Action Notes

Ugly and Whisper jump down off Golem's hand

Dialogue

Slugging



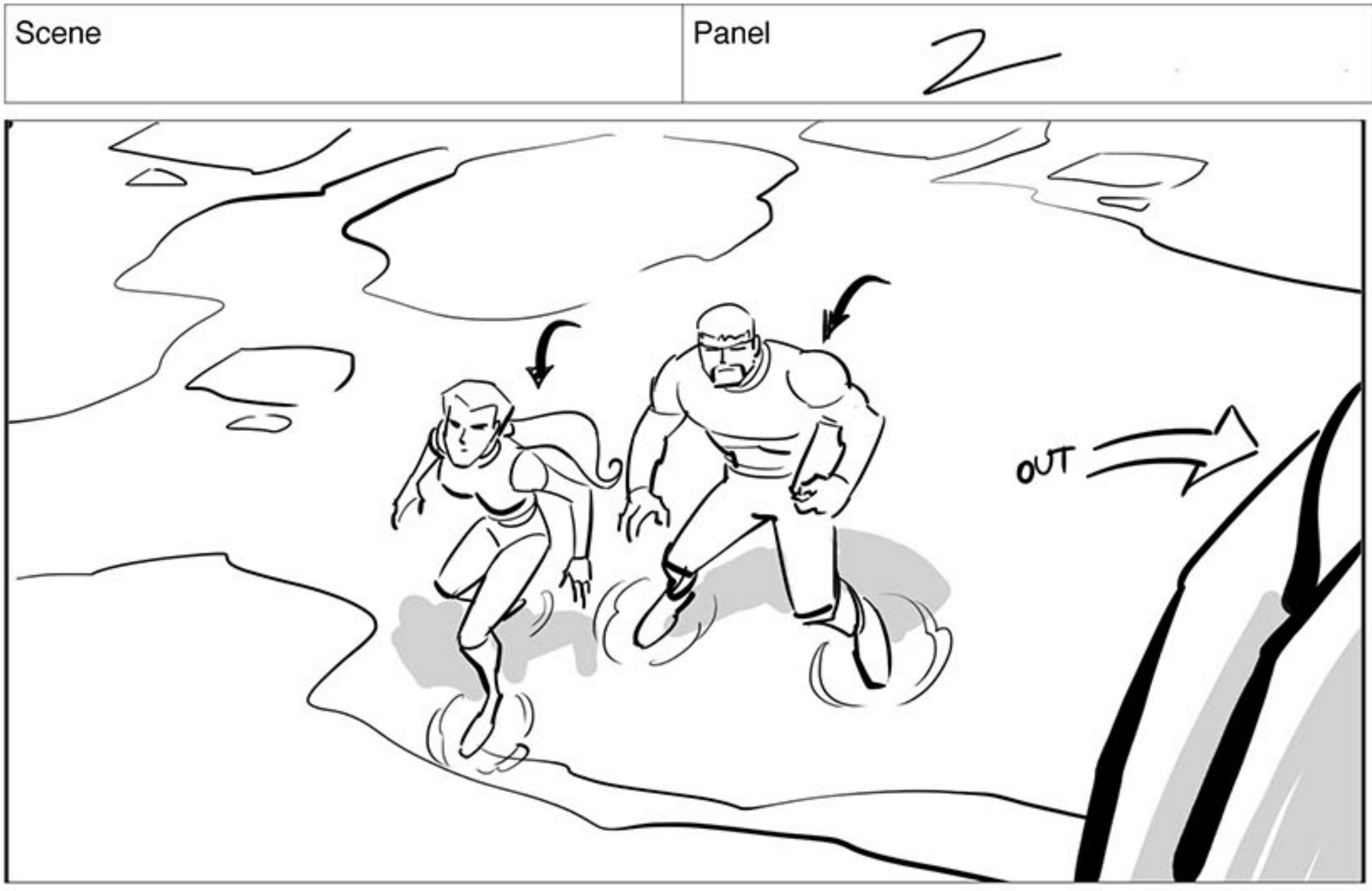
Action Notes

Hand moves OS

Dialogue

(126) SAD GROAN

Slugging



H/U
▽

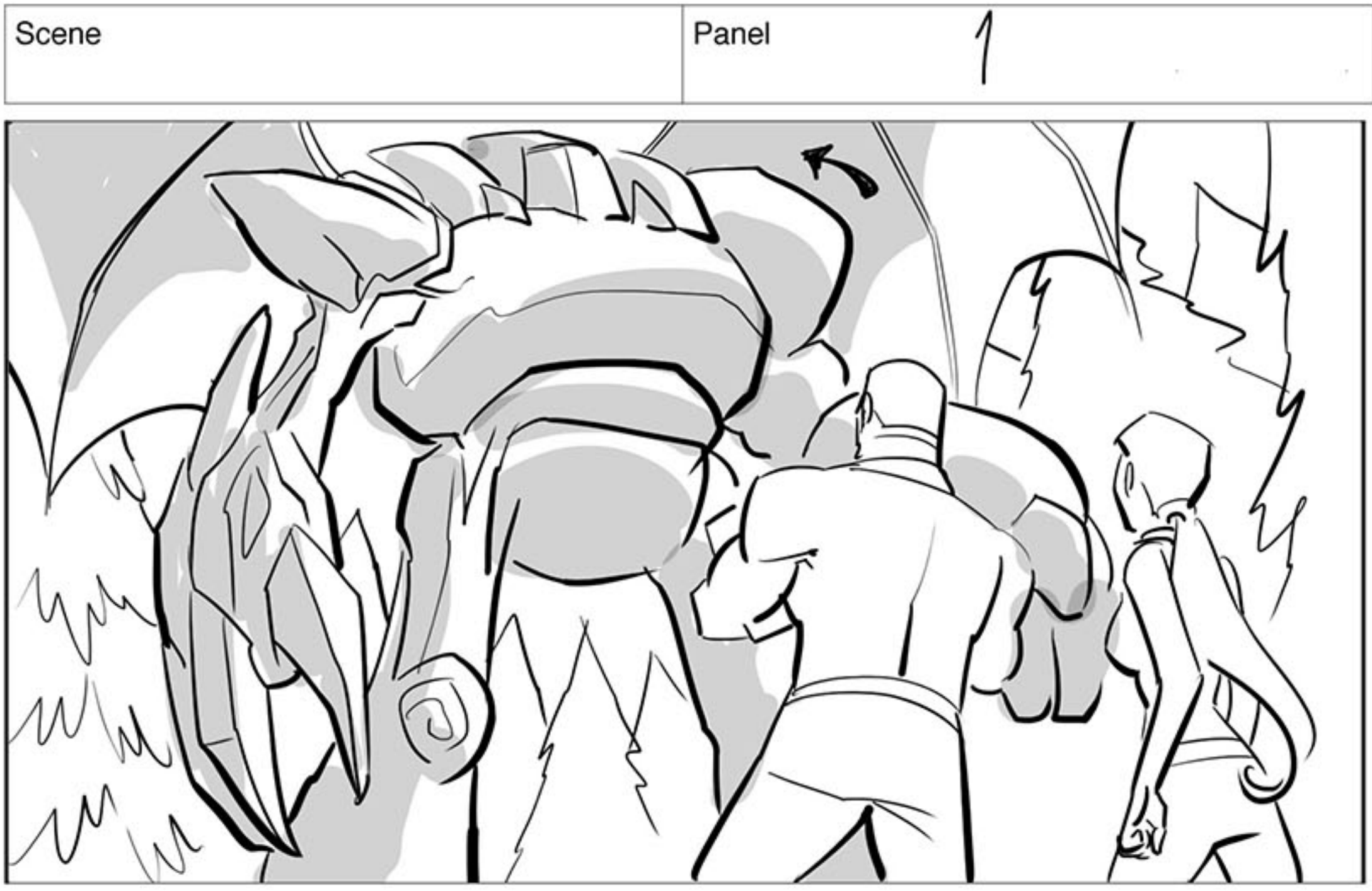
Action Notes

Golem straightens; they look up at it

Dialogue

(127) W: It sounds... sad.

Slugging





H/U
▽

Action Notes

On Ugly and Whisper

Dialogue

(128) U: Don't get sentimental on me, A'Daire.

Slugging



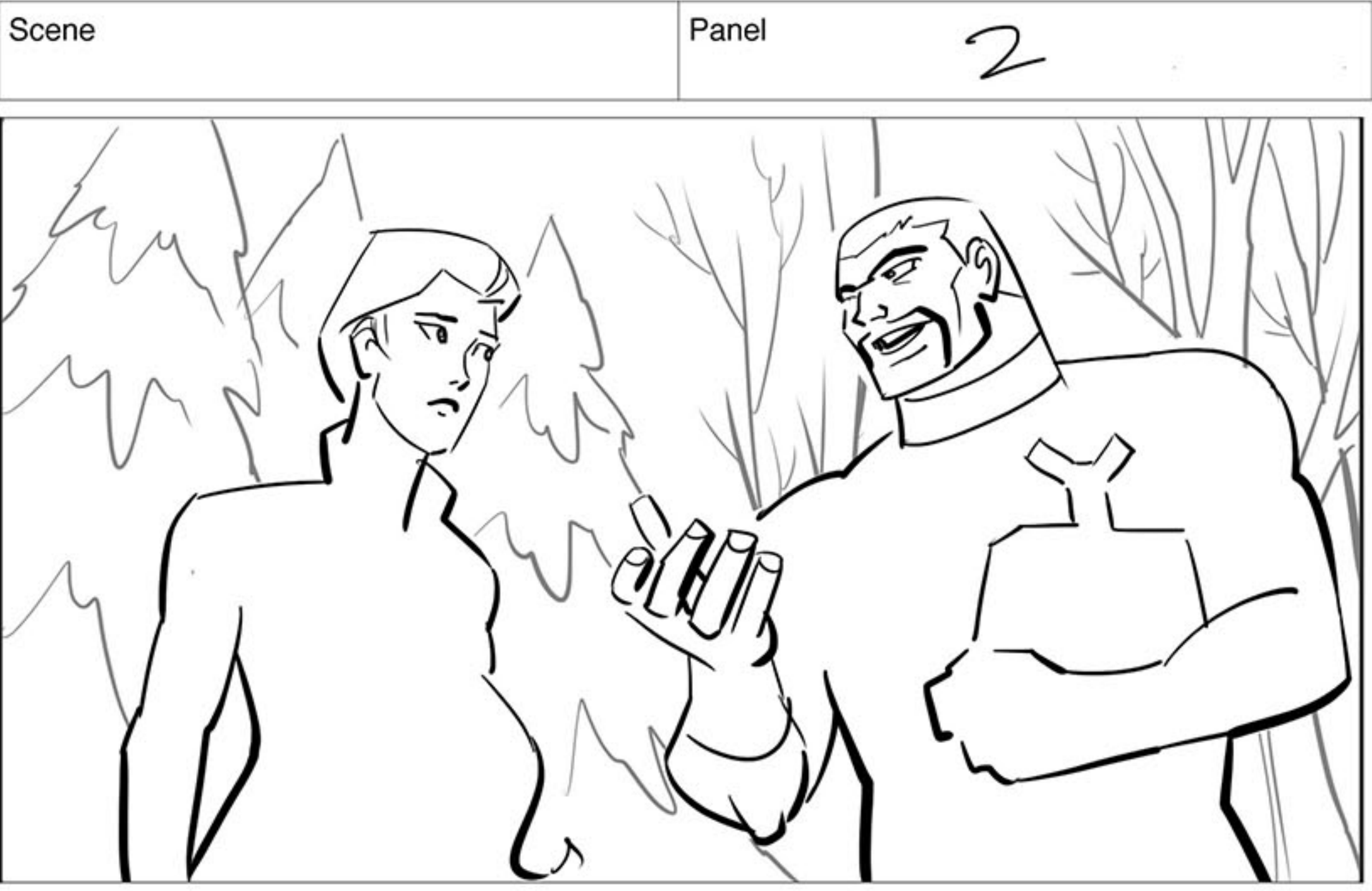
Action Notes

He gestures, she looks at him

Dialogue

It's a construct of wood, stone, and who knows what.

Slugging



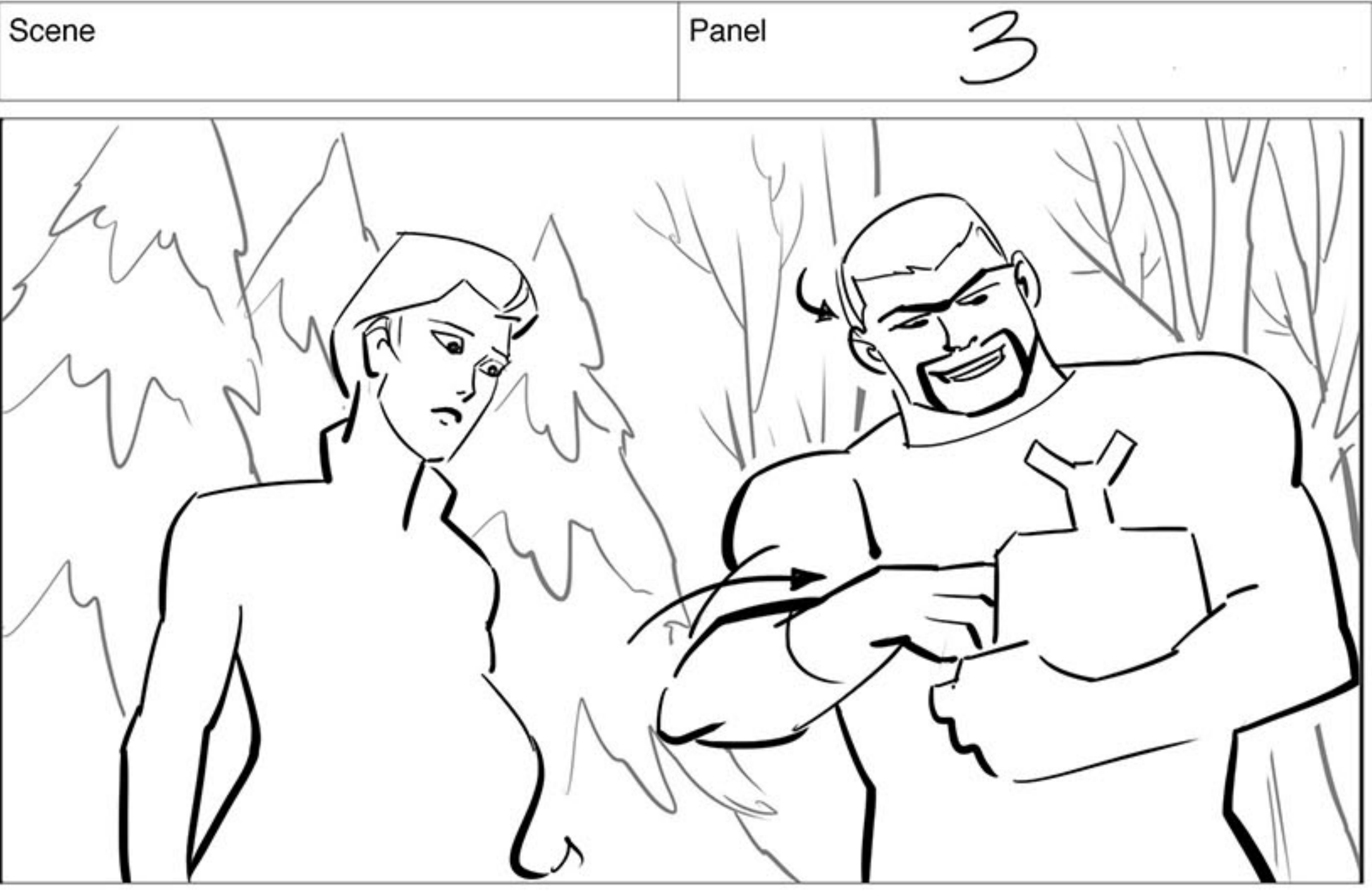
Action Notes

Both look at control device

Dialogue

This gizmo pulled together—

Slugging





H/U
△

Action Notes

Pan from device up to Golem

Dialogue

-the residual psychic energy of its former alien hosts but that monster doesn't feel anything.

Slugging

Scene	Panel	1
-------	-------	---

△
P
A
N
I



H/U
△

Action Notes

Both look up at Golem

Dialogue

(129) U: And with this thing as my enforcer, I can—

Slugging

Scene	Panel	1
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Action Notes

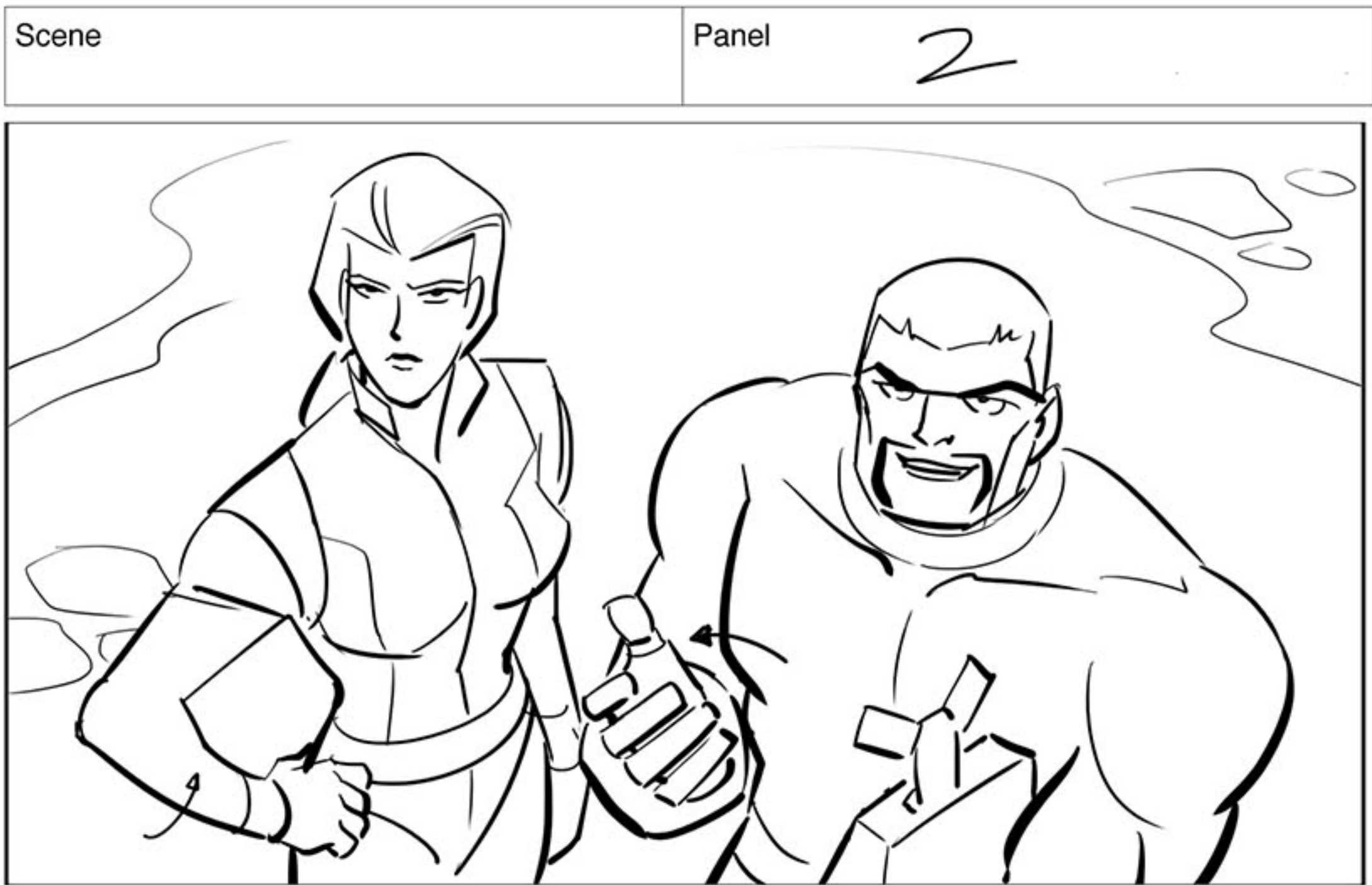
Continued

Dialogue

- expand intergang's reach exponentially.

(130) SB/VO : Wow -

Slugging



Action Notes

Both look OS

Dialogue

-five syllables!

Slugging



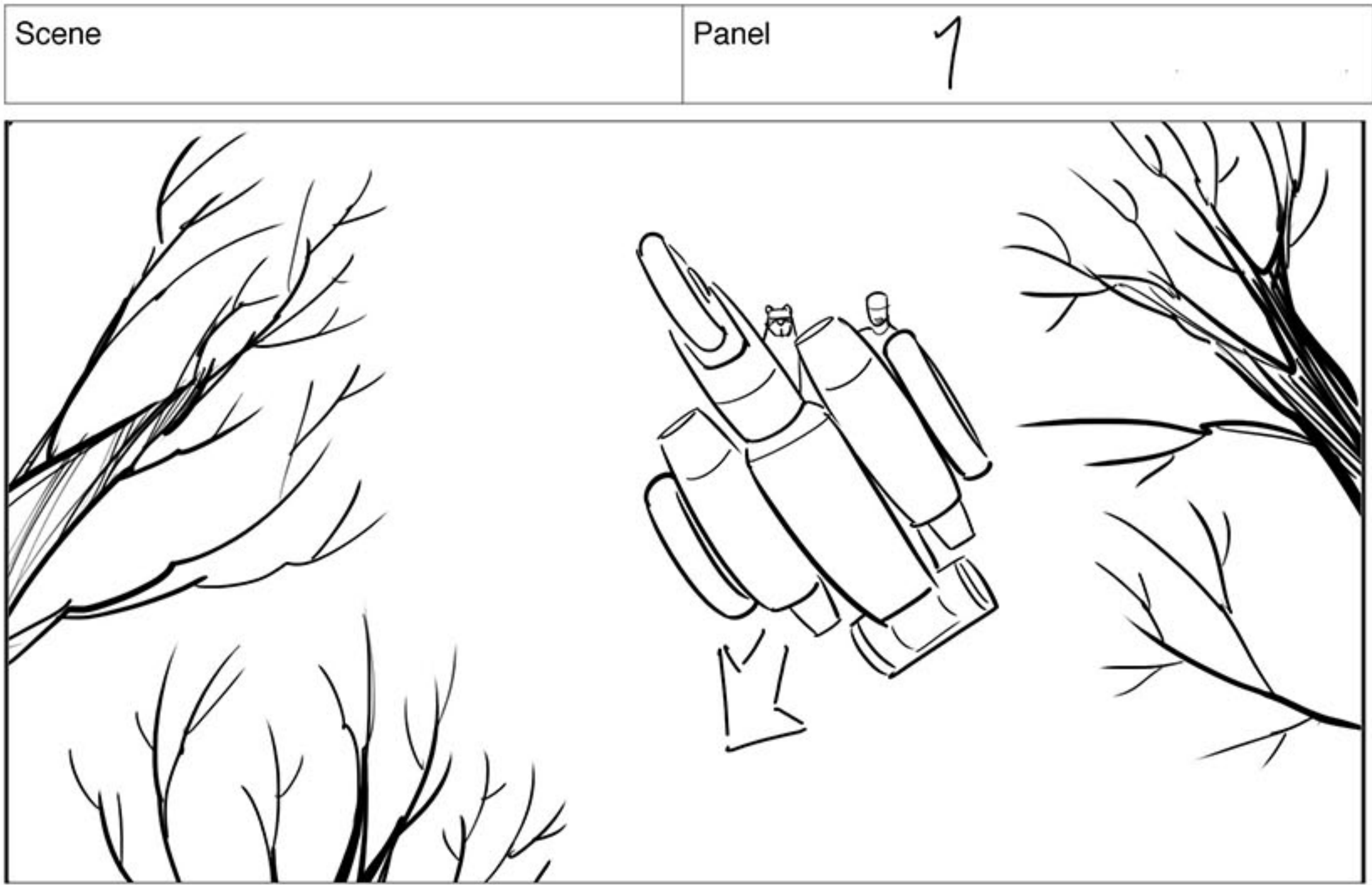
Action Notes

Upshot: Super Cycle descending

Dialogue

(131) SB: I didn't think you -

Slugging





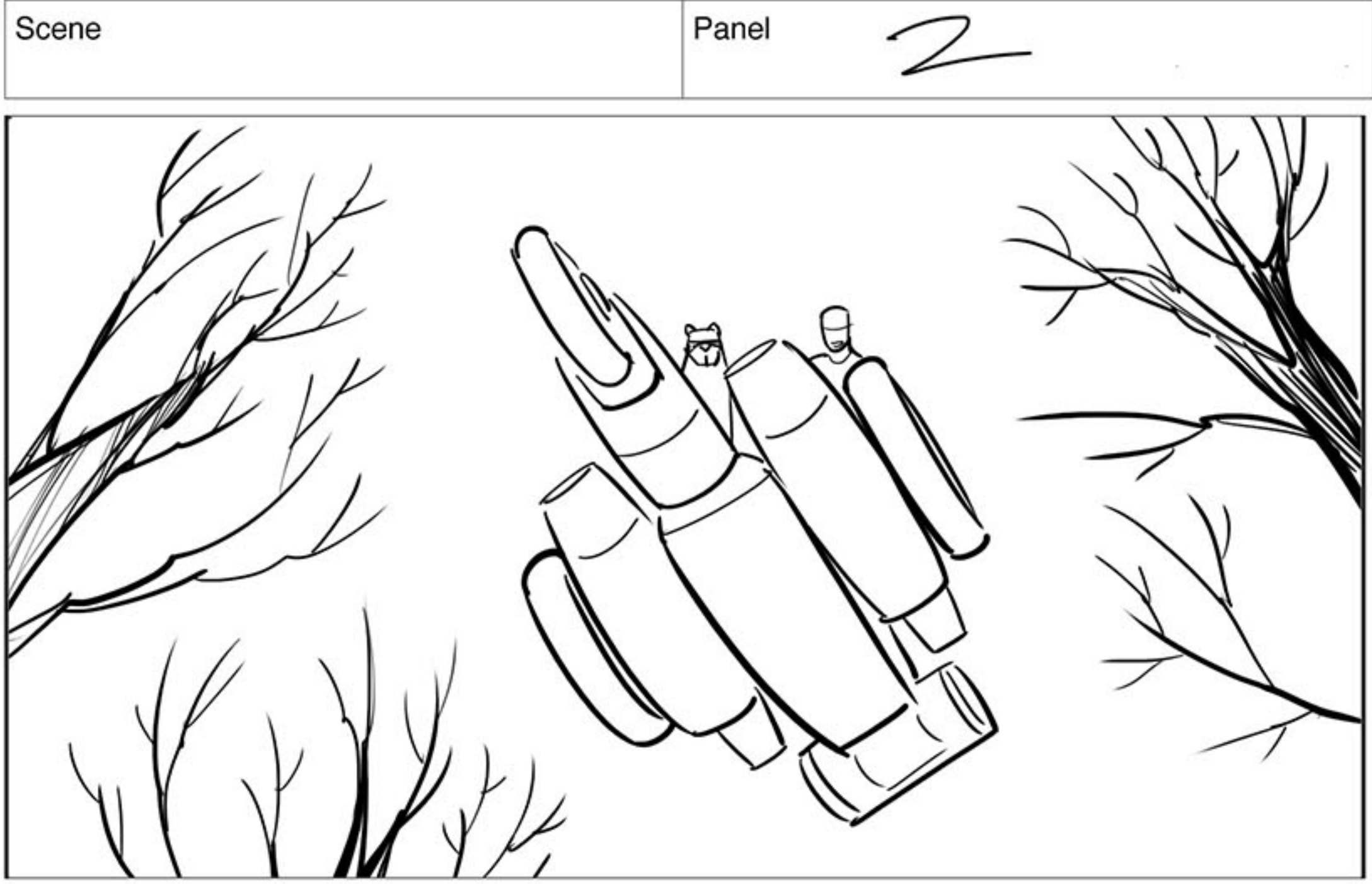
Action Notes

It stops and hovers
Superboy and Wolf
look down

Dialogue

-knew any words-

Slugging



H/C
▽

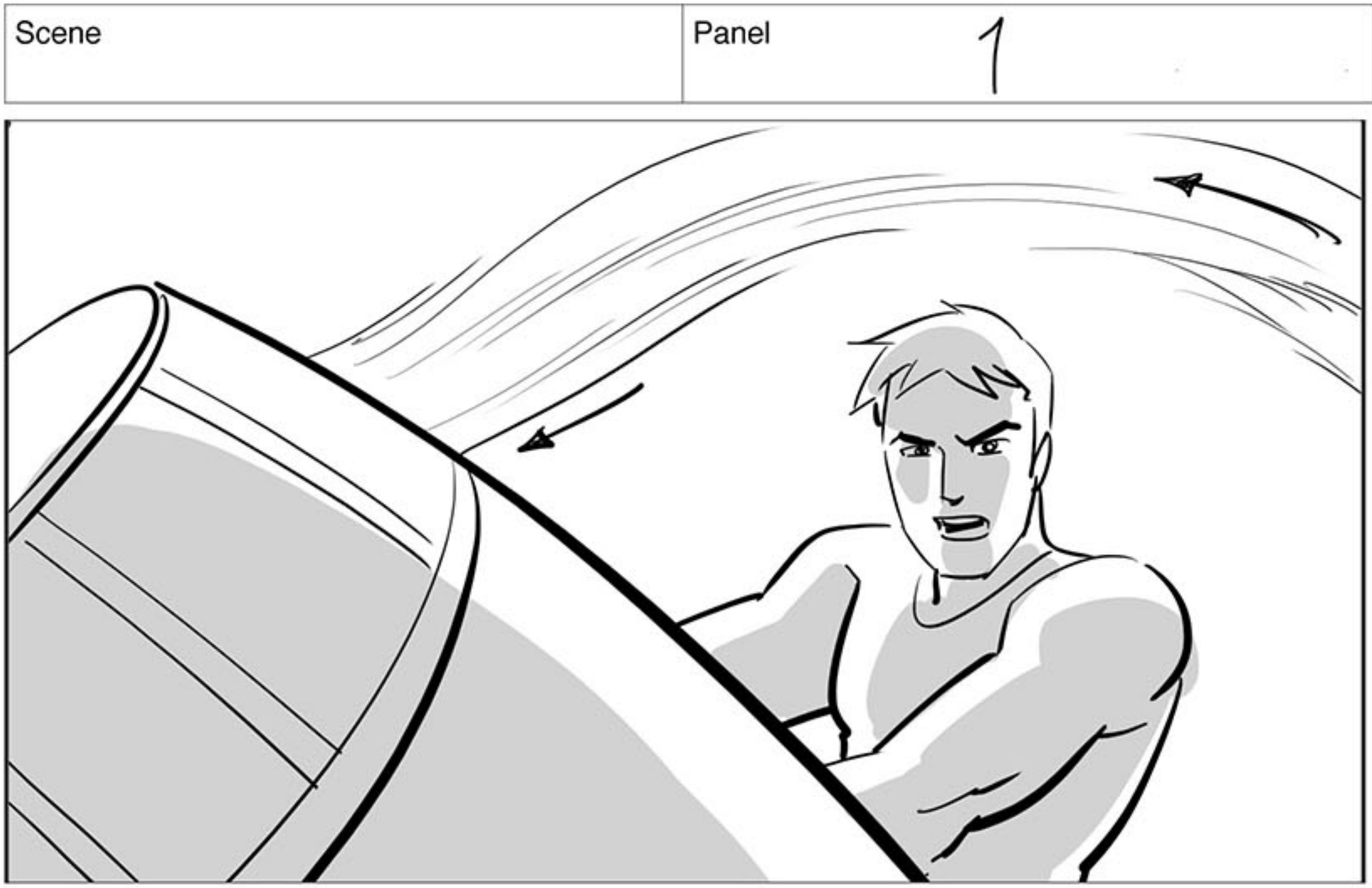
Action Notes

Closer on SB
mist drifts over his
head

Dialogue

-with more
than two!

Slugging



▽

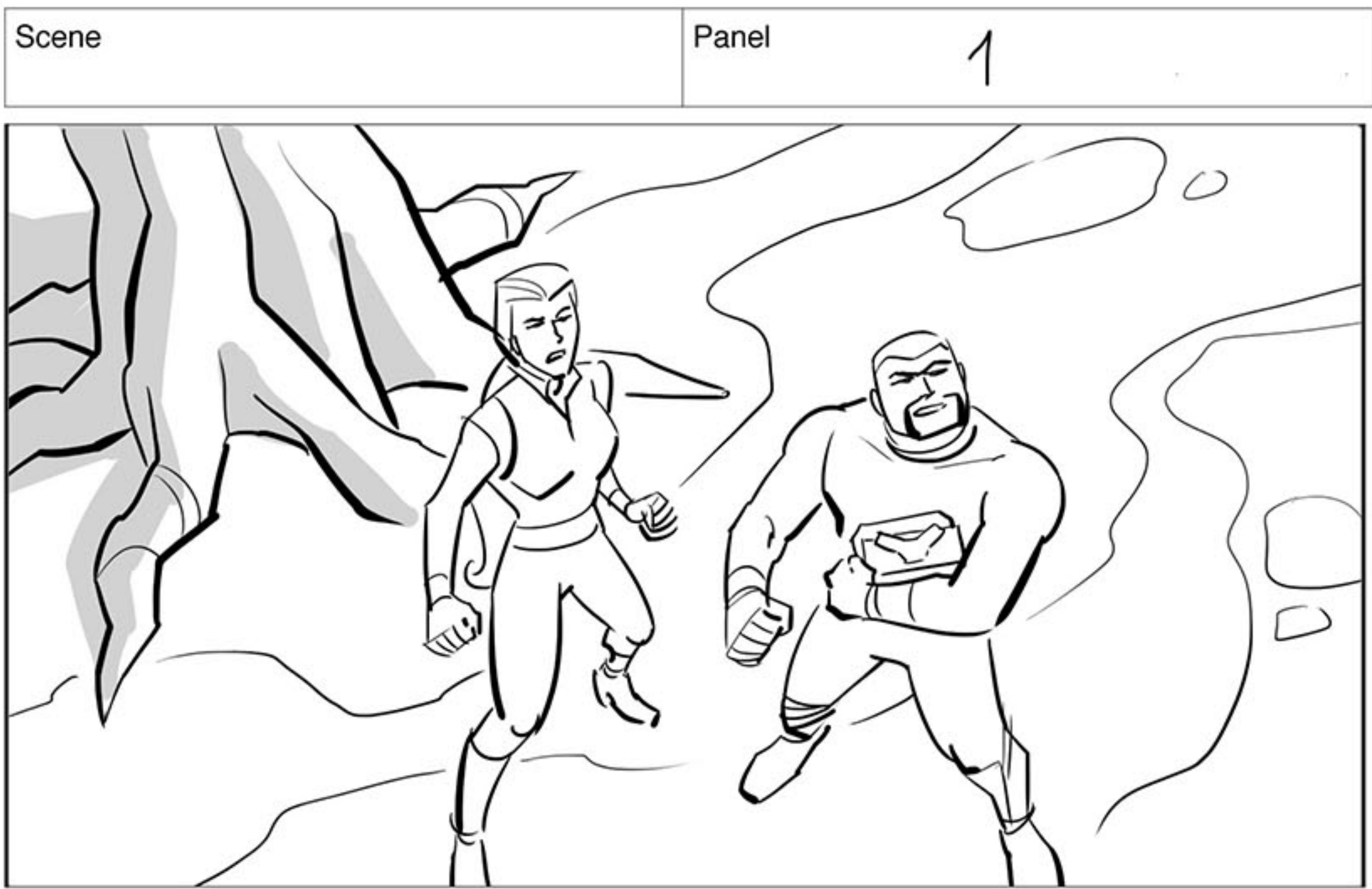
Action Notes

Both look up at SB

Dialogue

(132) U: Hilarious.

Slugging





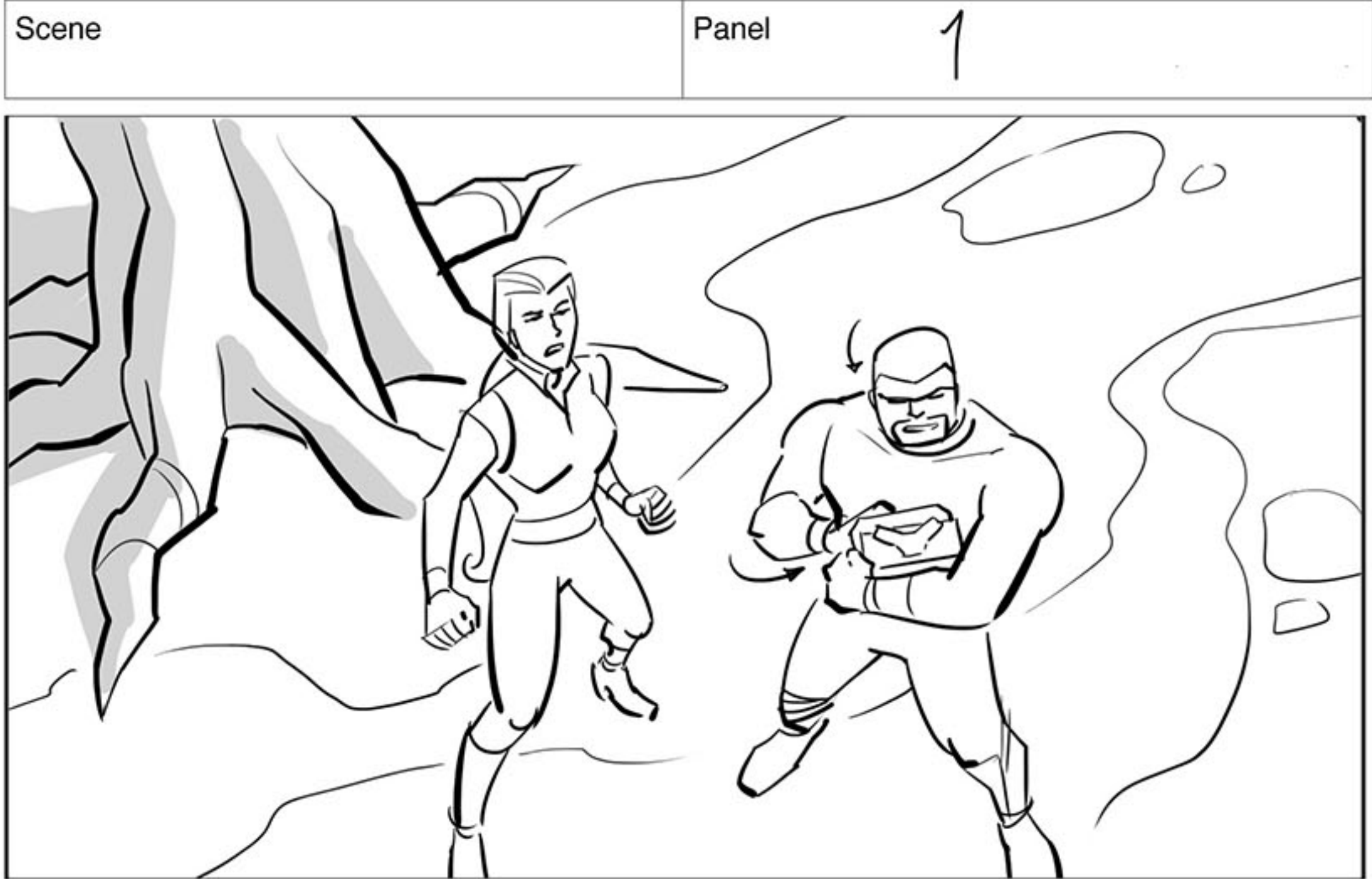
Action Notes

Ugly looks down at control device

Dialogue

But we'll see who's laughing when I —

Slugging



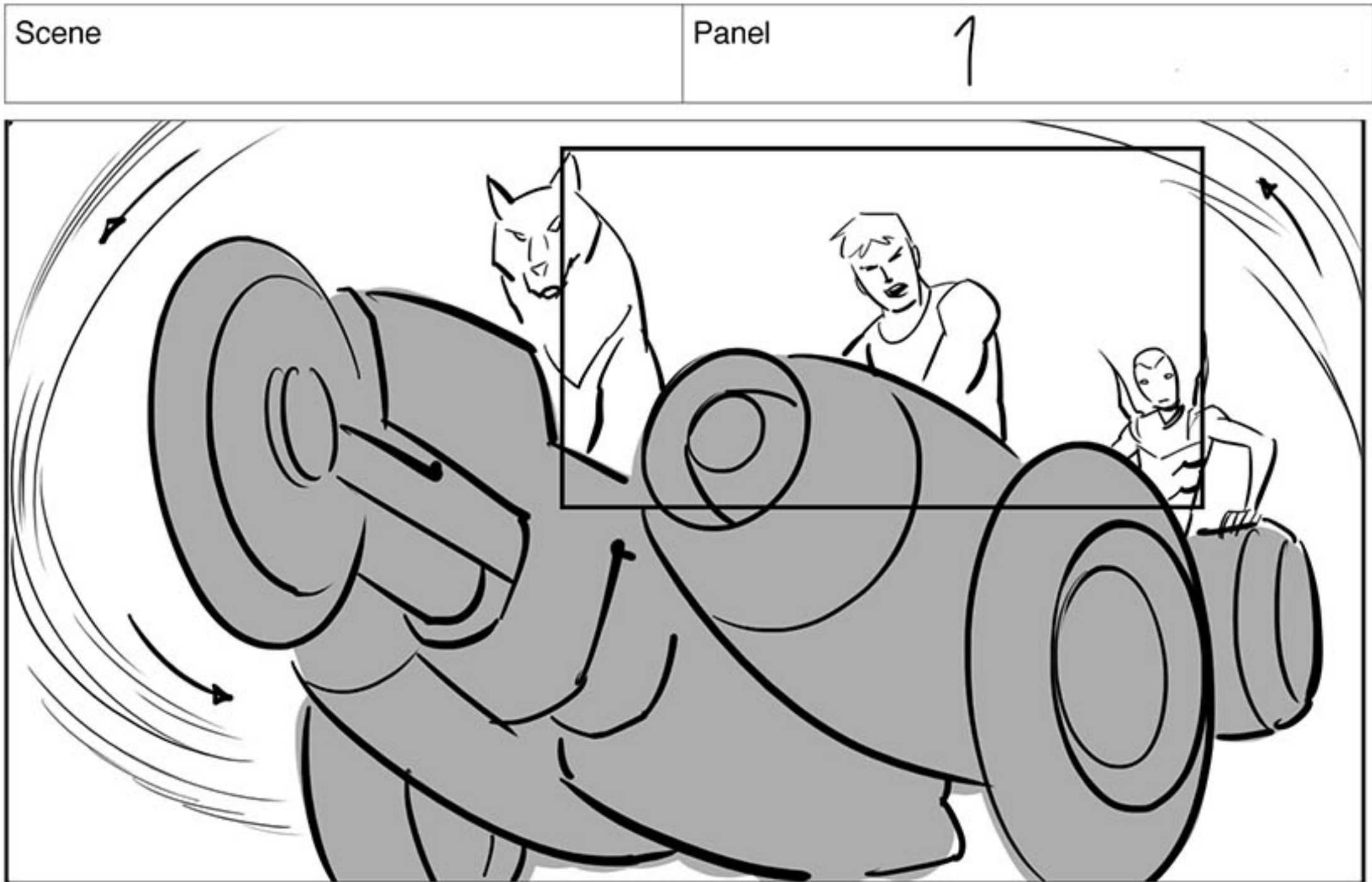
Action Notes

Start tight on Superboy

Dialogue

(133) SB:
Newgenisphere —

Slugging



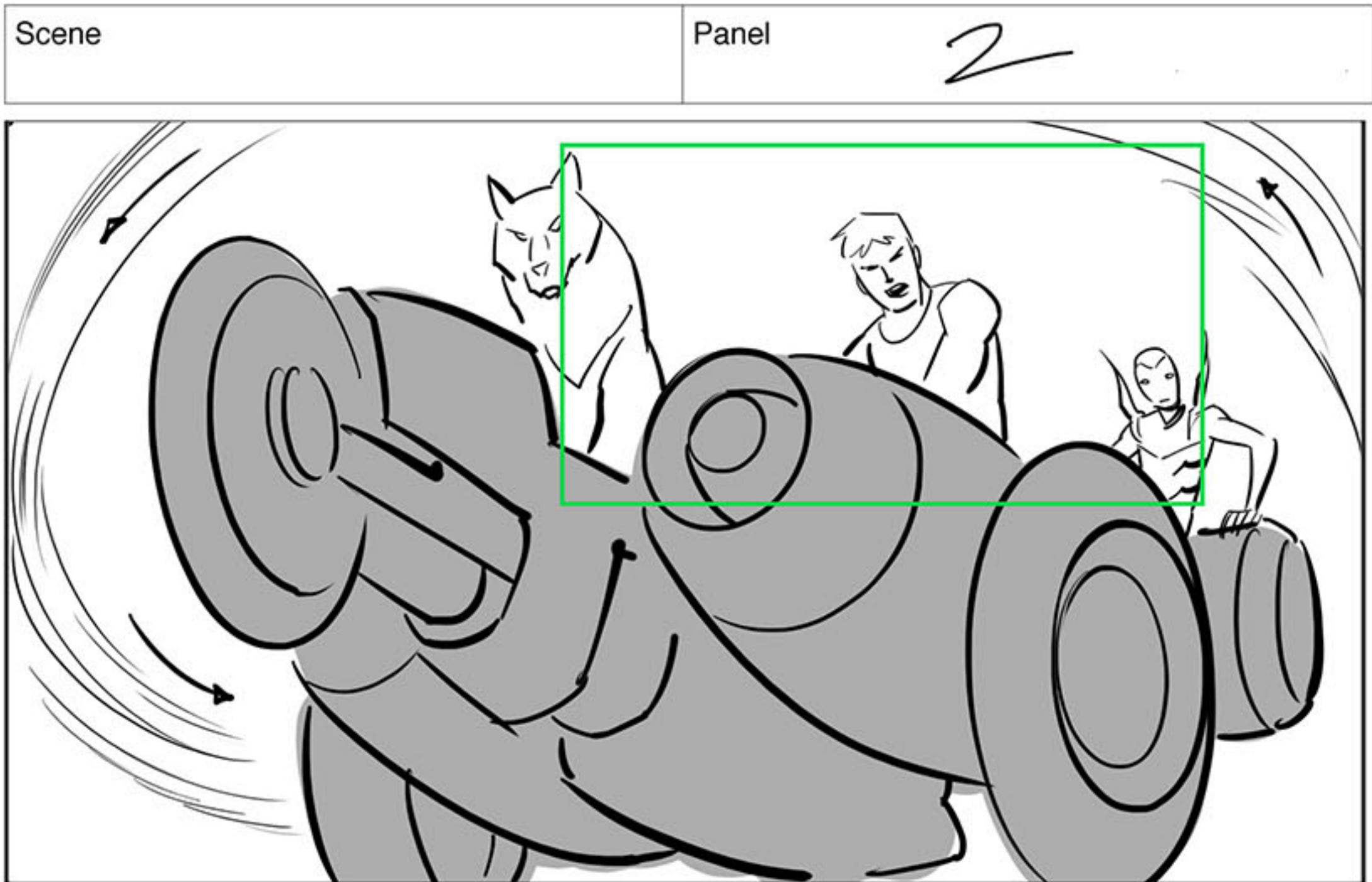
Action Notes

Truck out

Dialogue

— Jam all Apokoliptan signals in the area!

Slugging





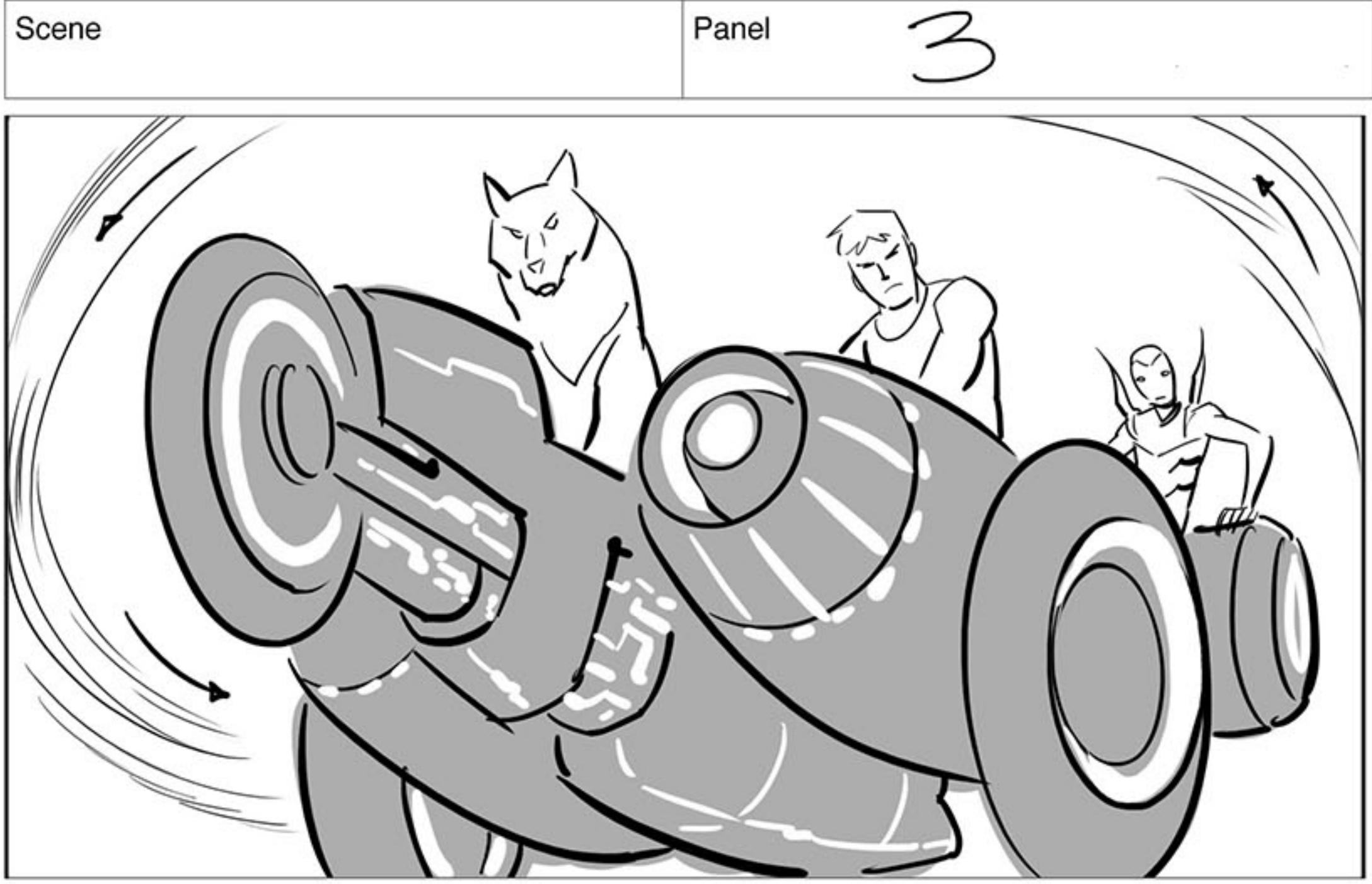
Action Notes

Parts of cycle
pulse and glow

Dialogue

(134) Sphere
noises

Slugging

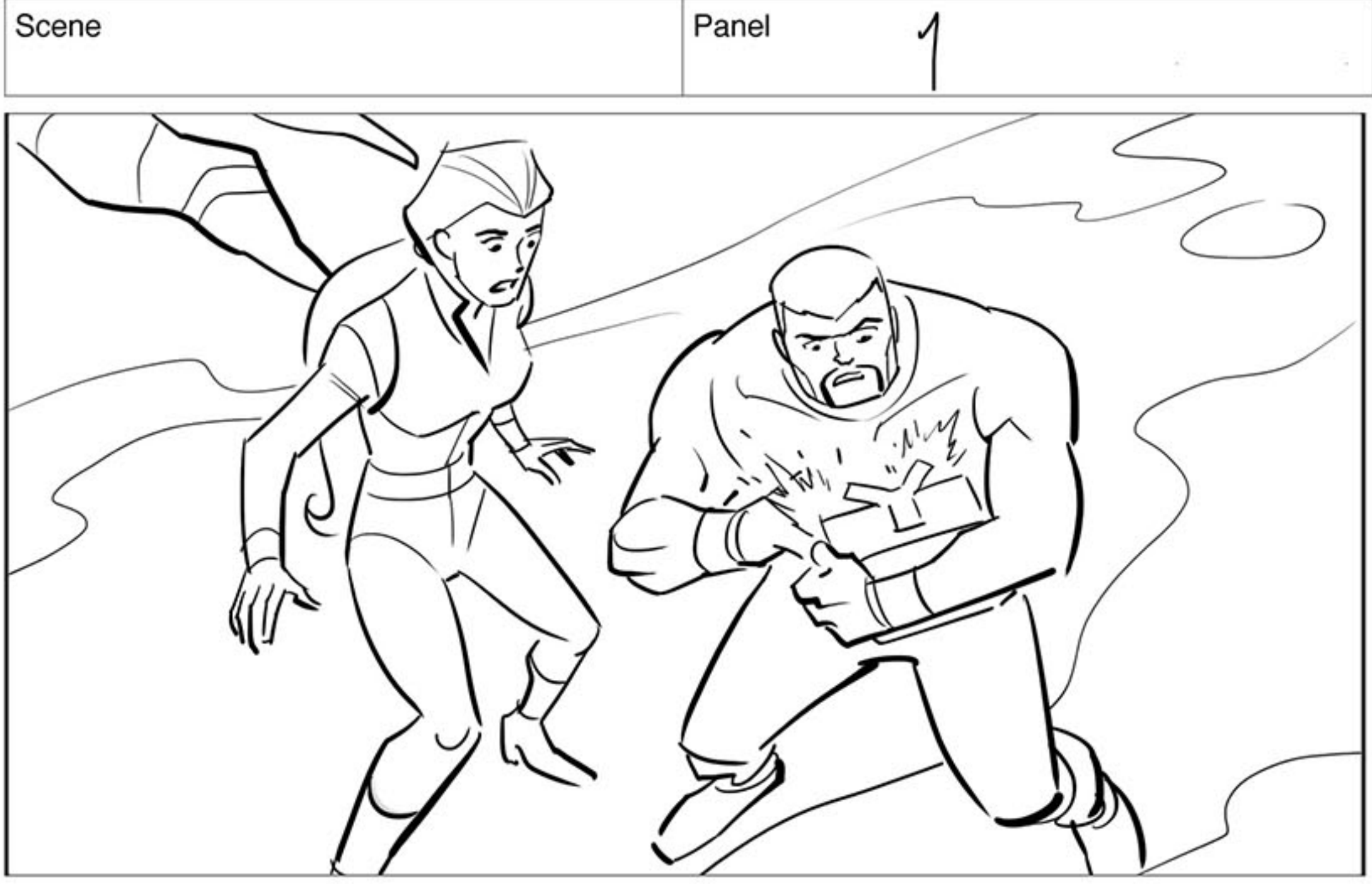


Action Notes

Sparks pop out of
control device

Dialogue

Slugging



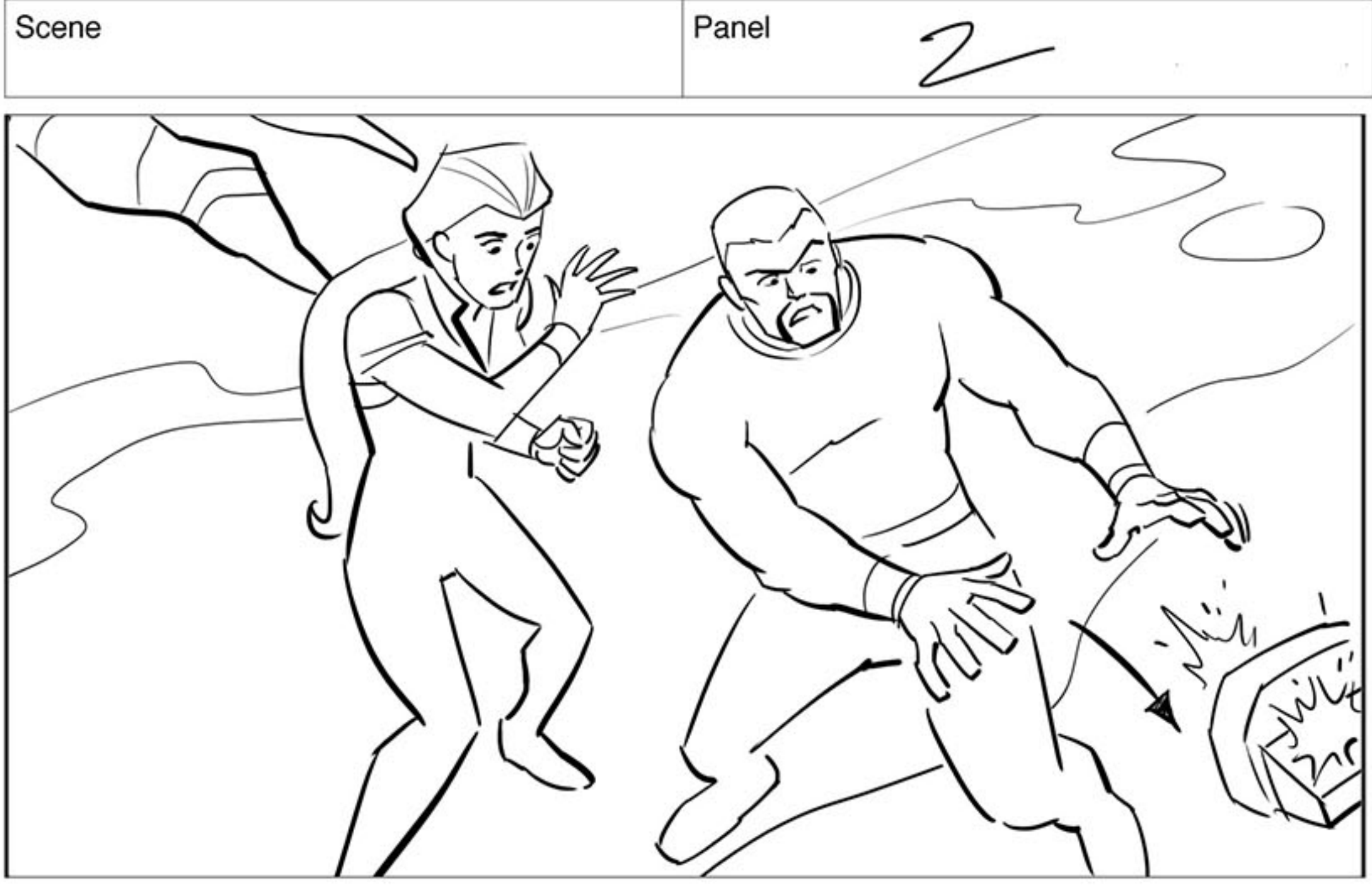
Action Notes

Ugly throws it OS

Dialogue

(135) U = GASP!

Slugging



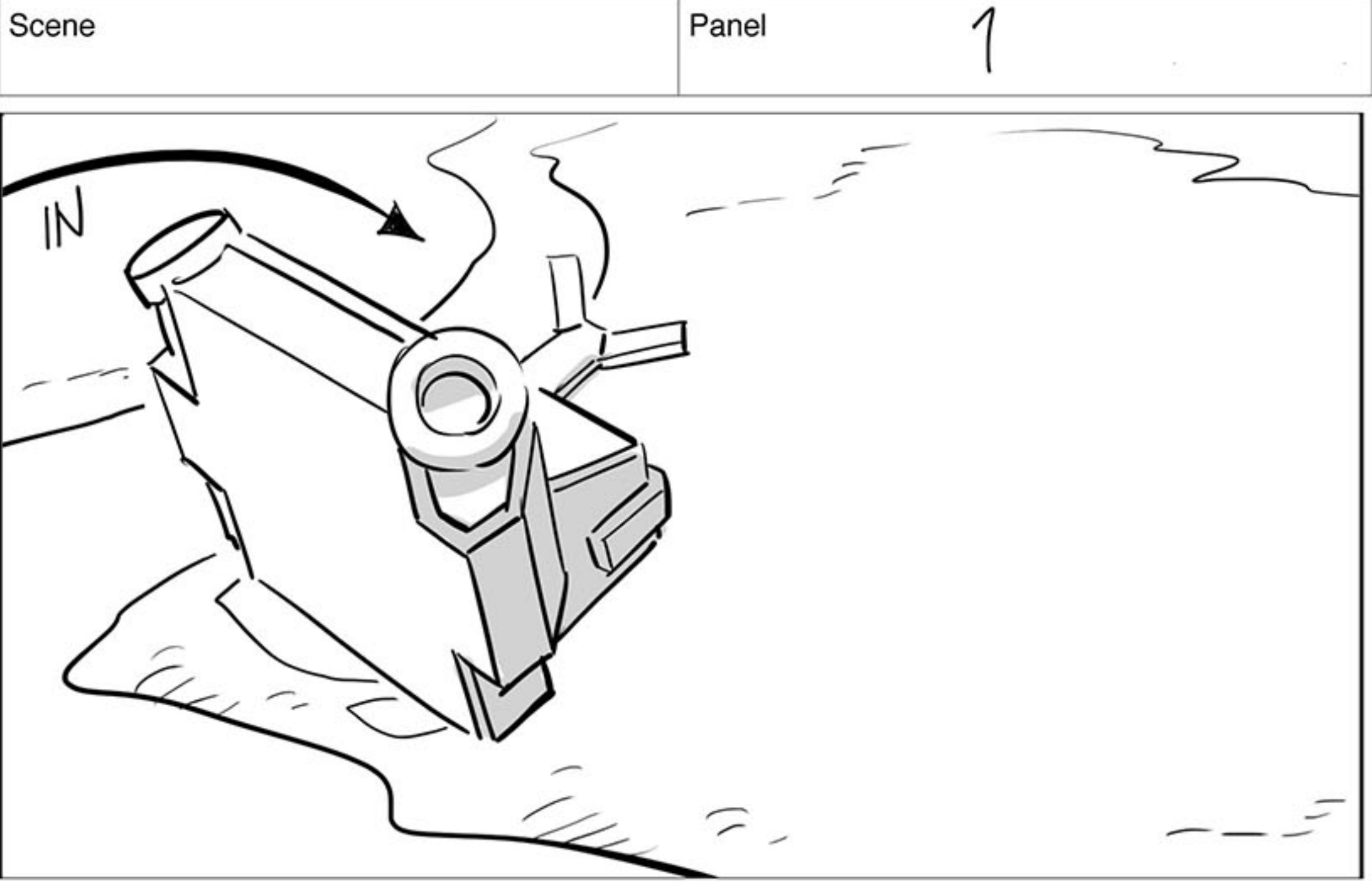


Action Notes

Device flies into scene

Dialogue

Slugging

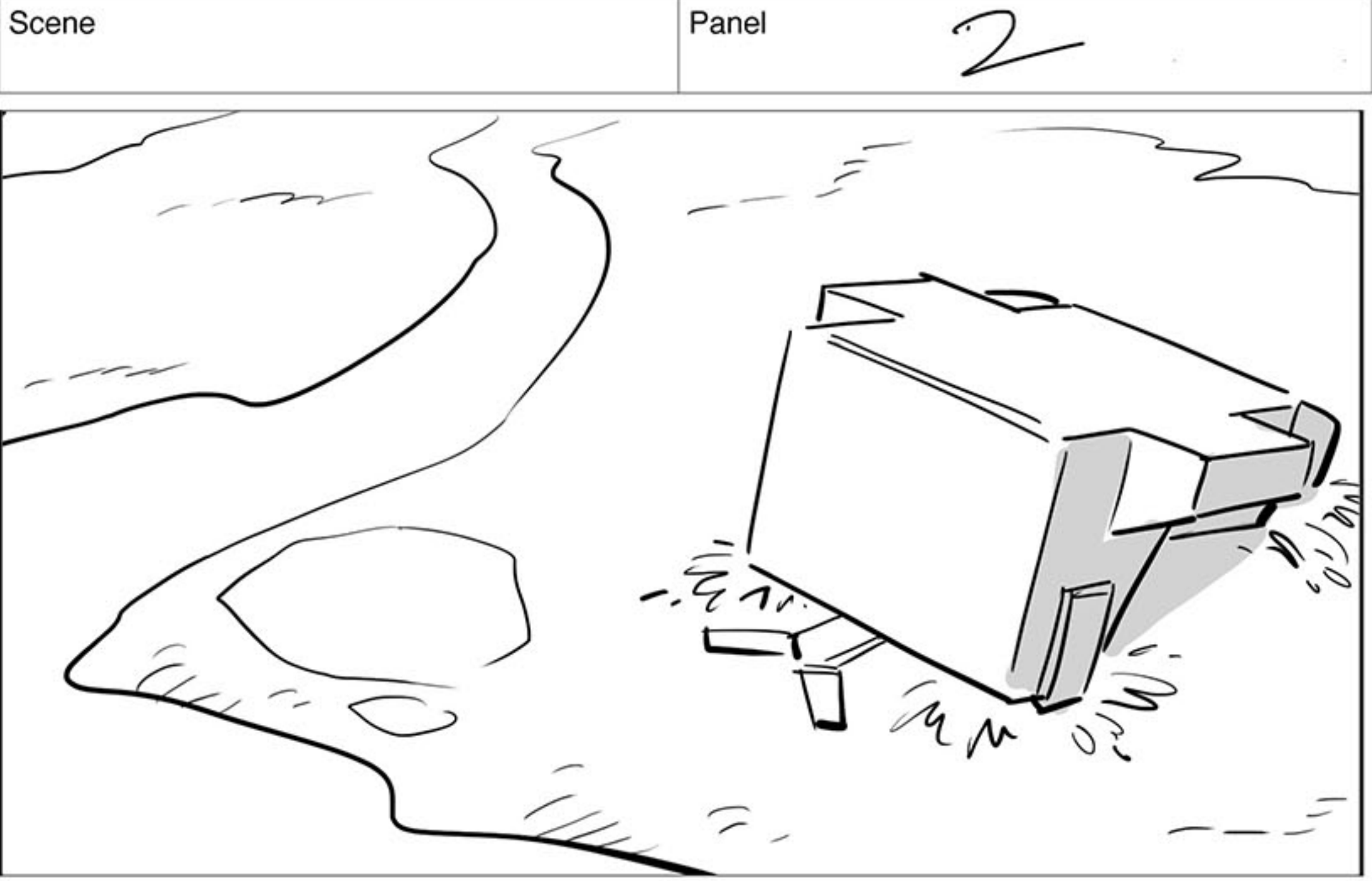


Action Notes

-flips over and lands in the snow

Dialogue

Slugging



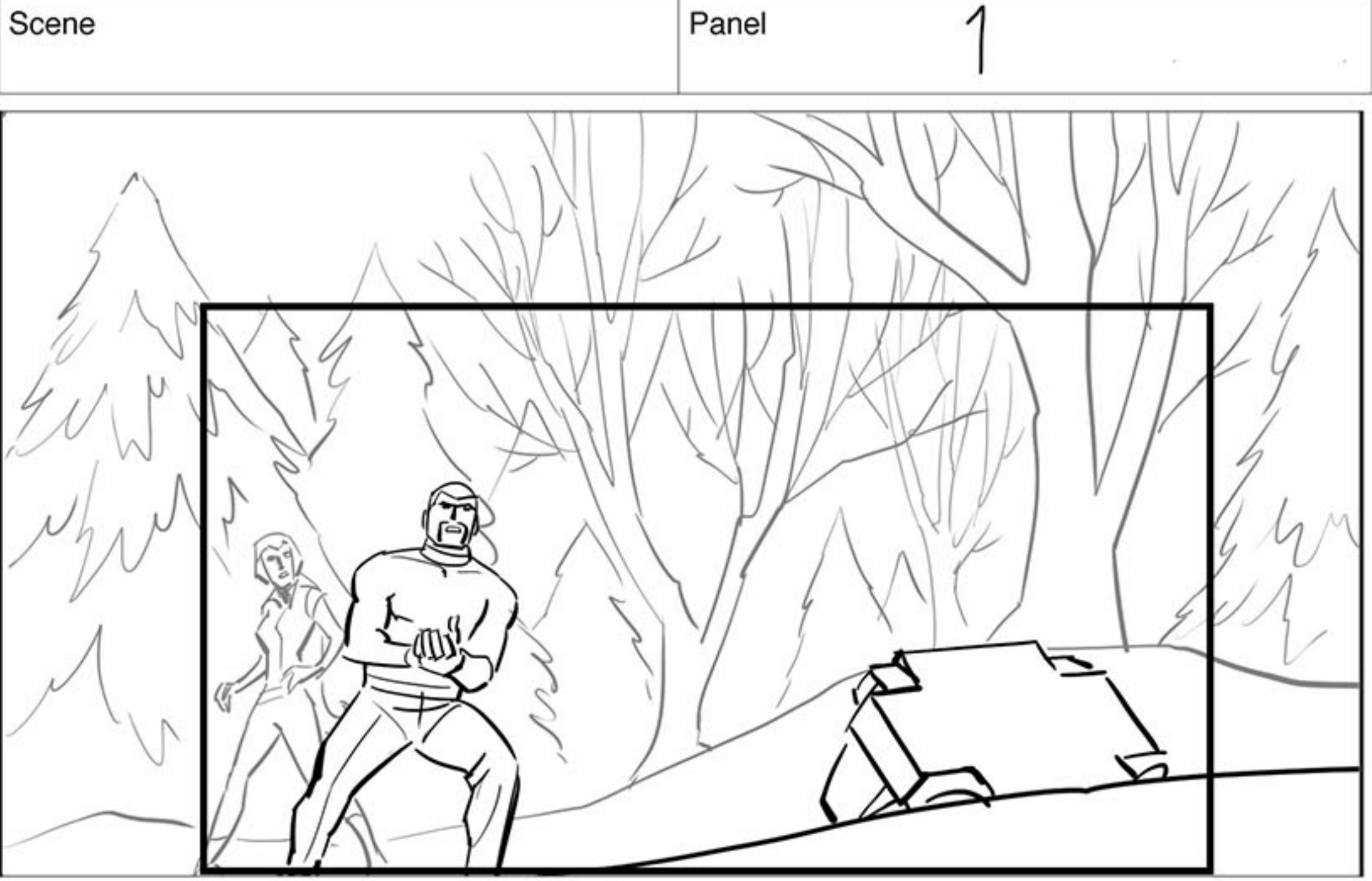
H/U

Action Notes

Start tight on Ugly looking at device

Dialogue

Slugging



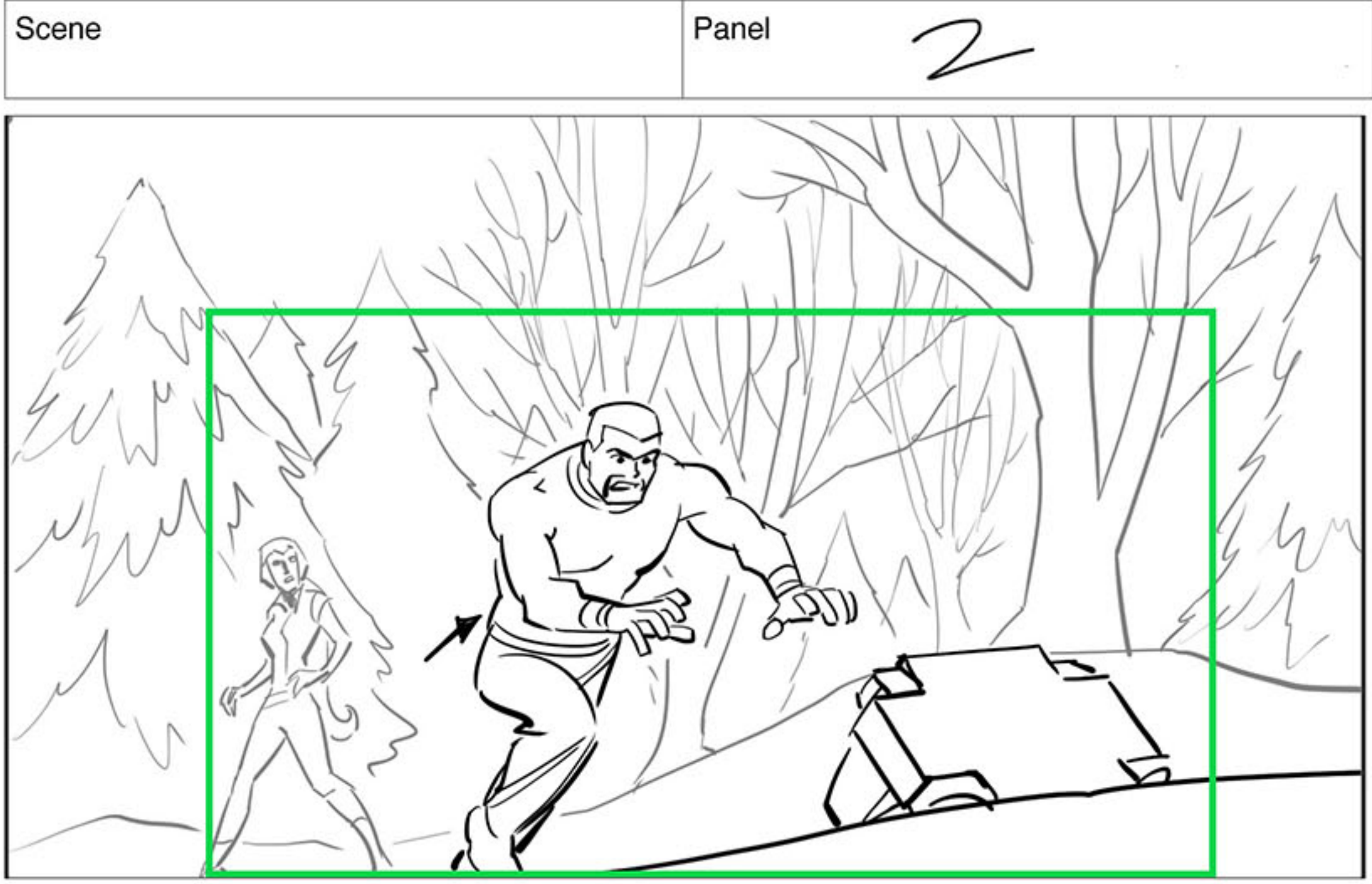


Action Notes

Truck out as he runs for it.

Dialogue

Slugging

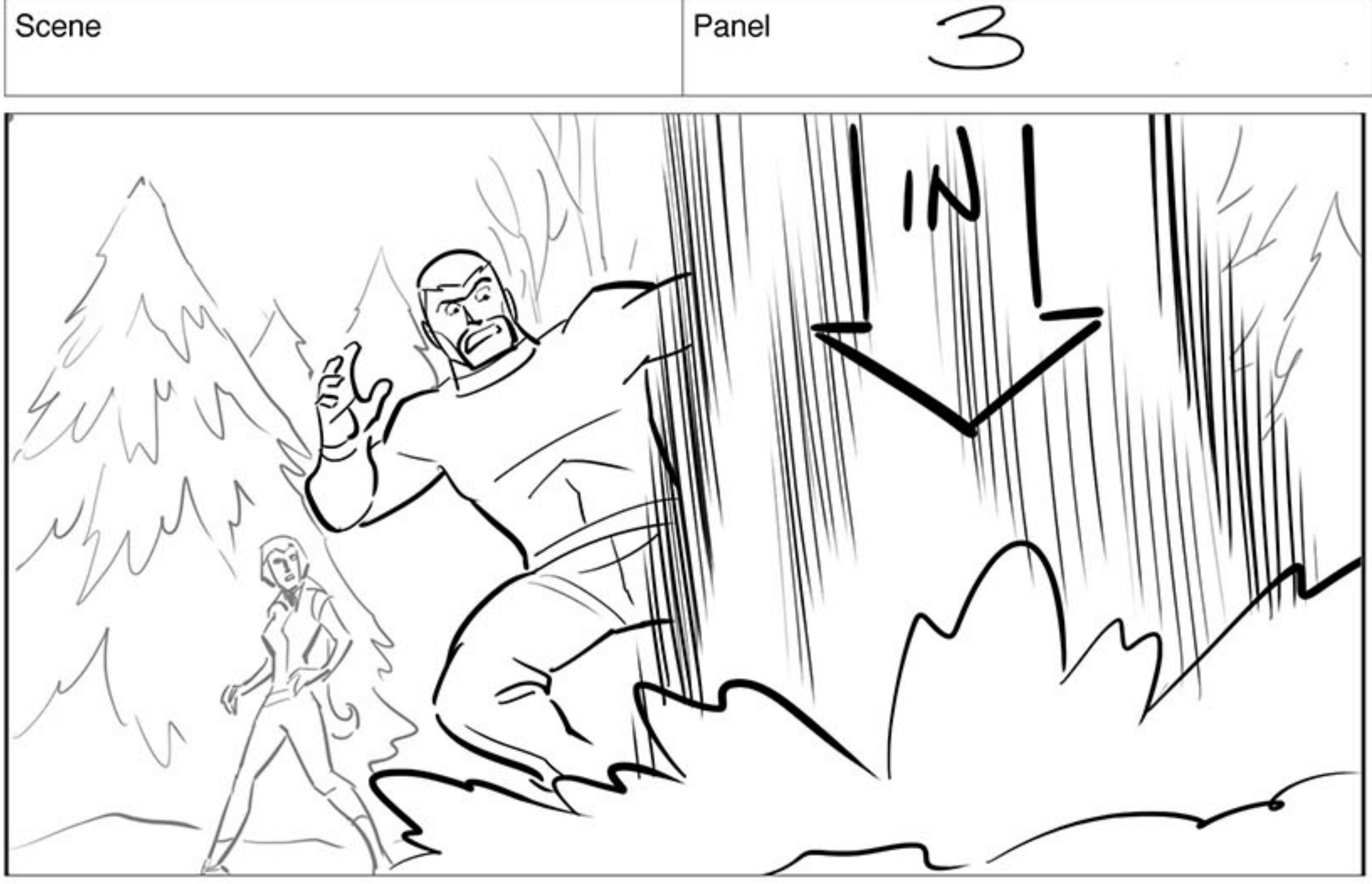


Action Notes

He reacts back as Golem's foot slams down on it

Dialogue

Slugging



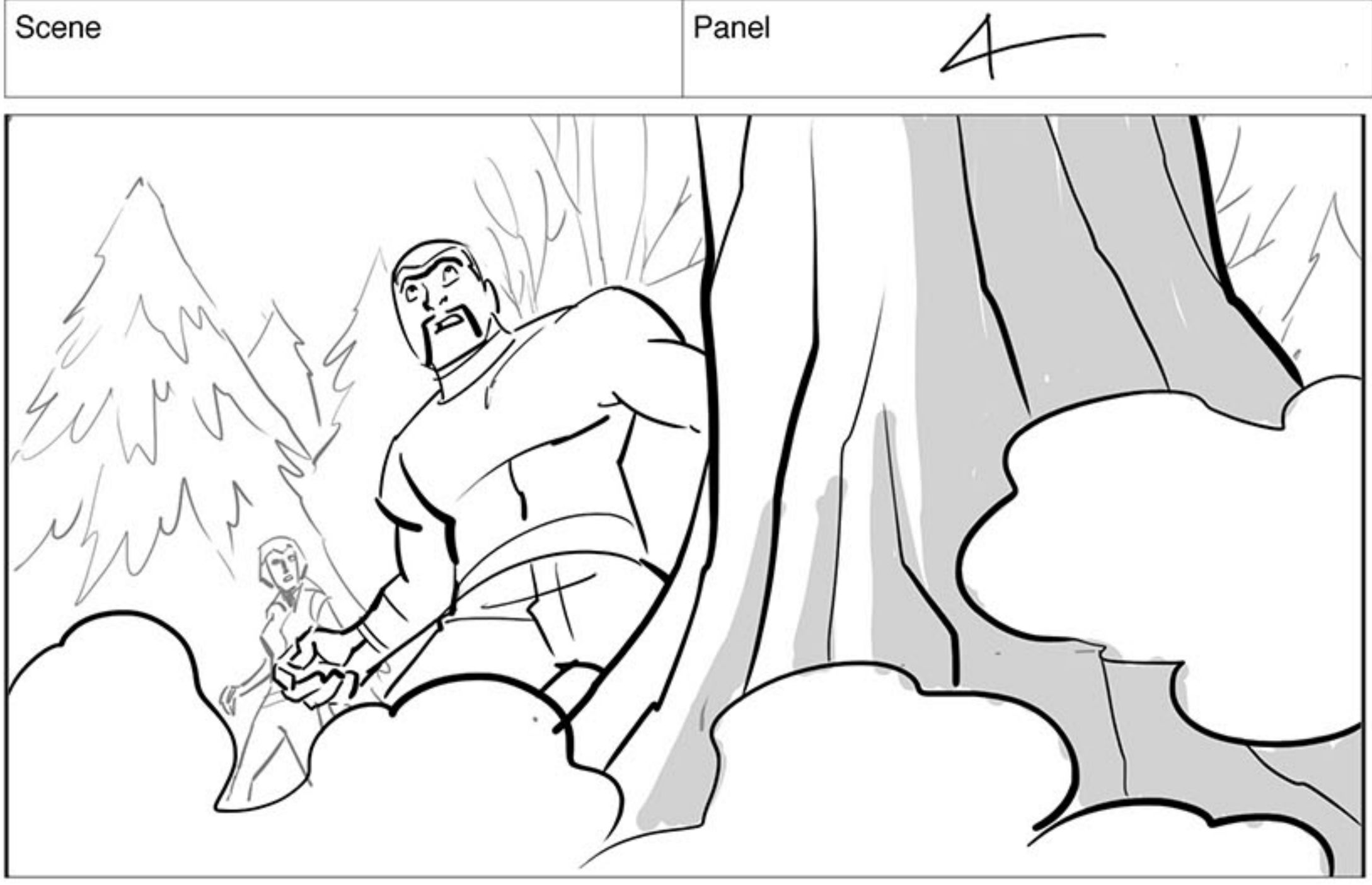
Action Notes

He looks up, worried

Dialogue

(136) Uh-oh.

Slugging





H/U
▽

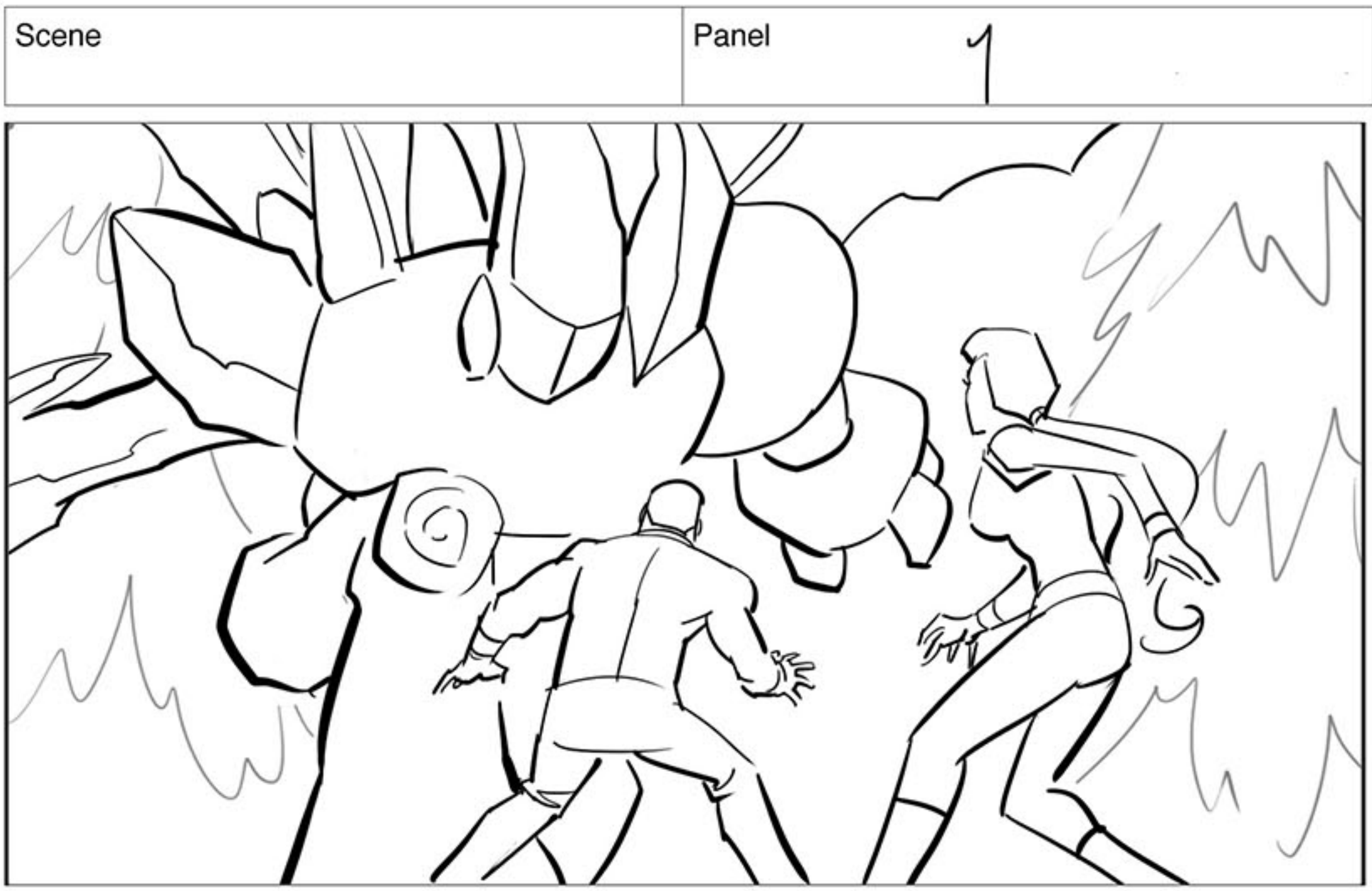
Action Notes

Golem roars at Ugly & Whisper

Dialogue

(137) Golem:
ROAR!

Slugging

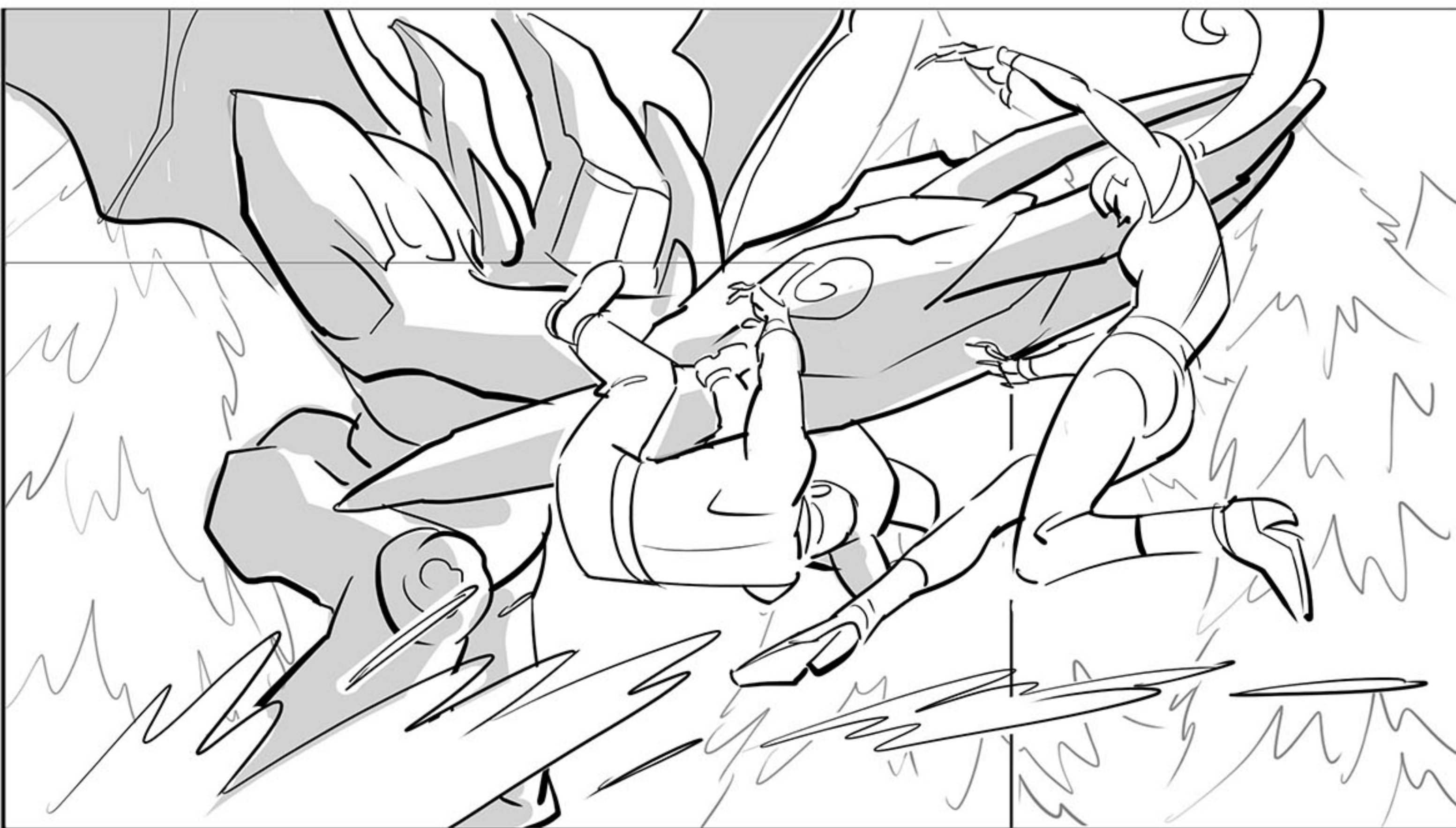
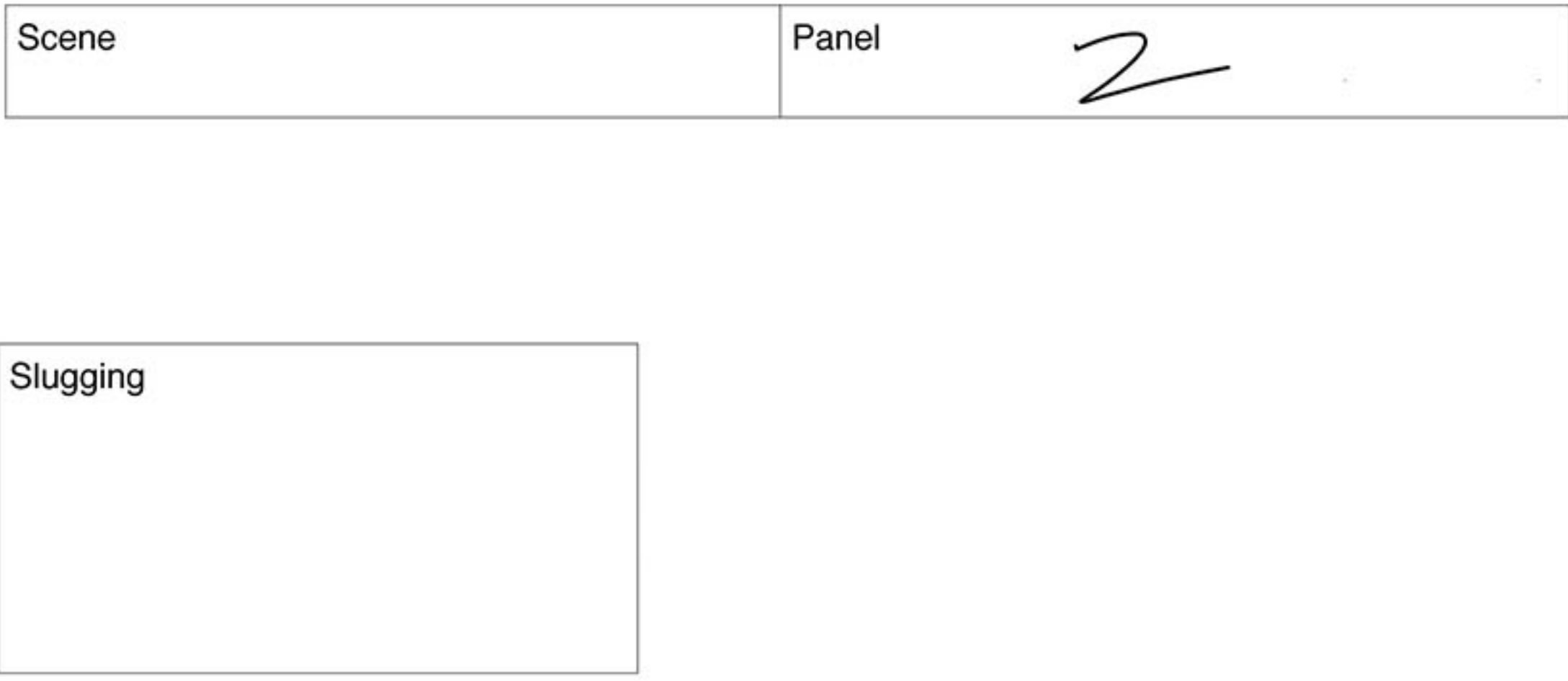


Action Notes

Truck out as he swats them (and some snow) away

Dialogue

(138) Impact
walla





Action Notes

They fly OS

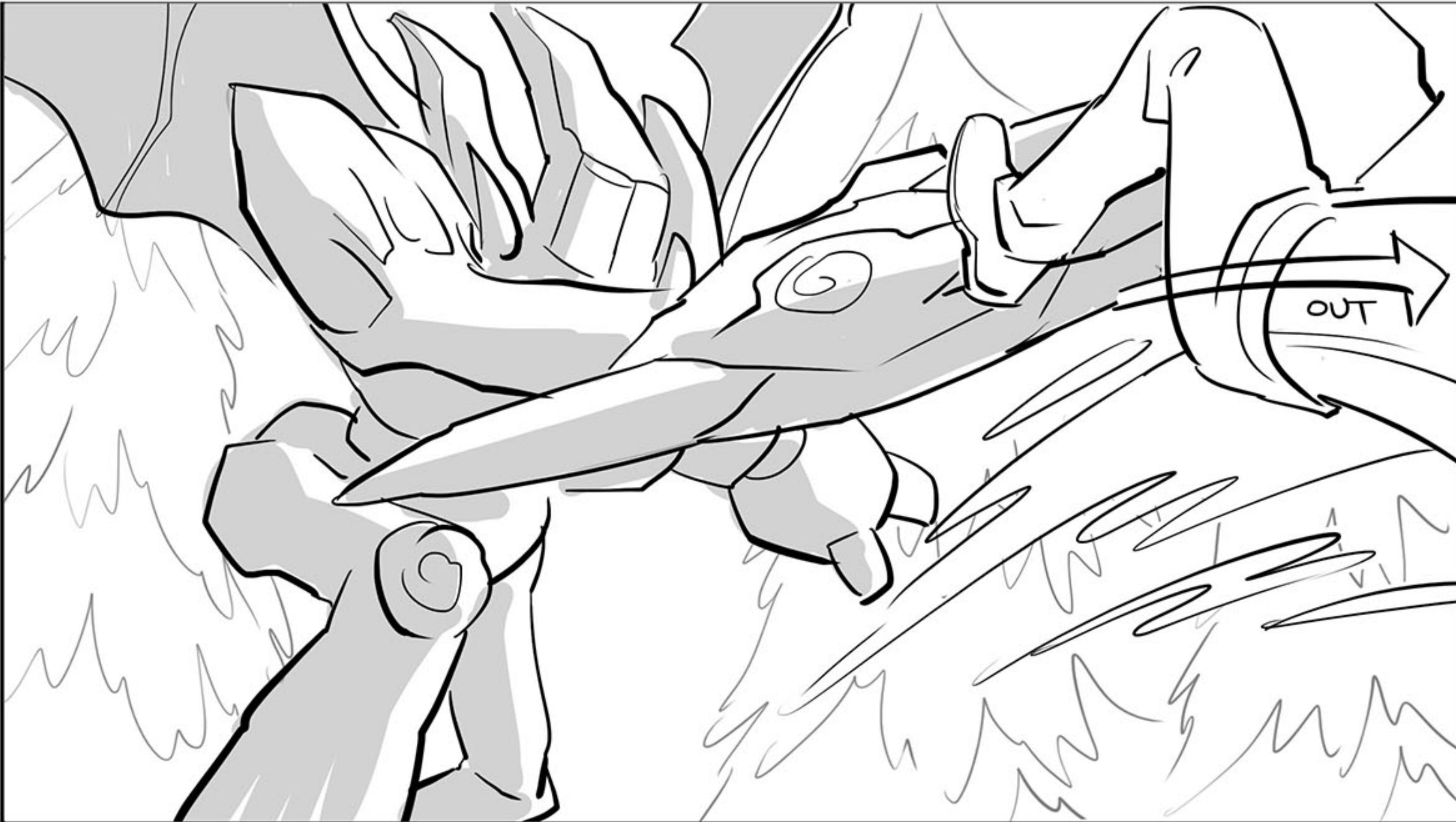
Scene

Panel

3

Dialogue

Slugging





Action Notes

Continued

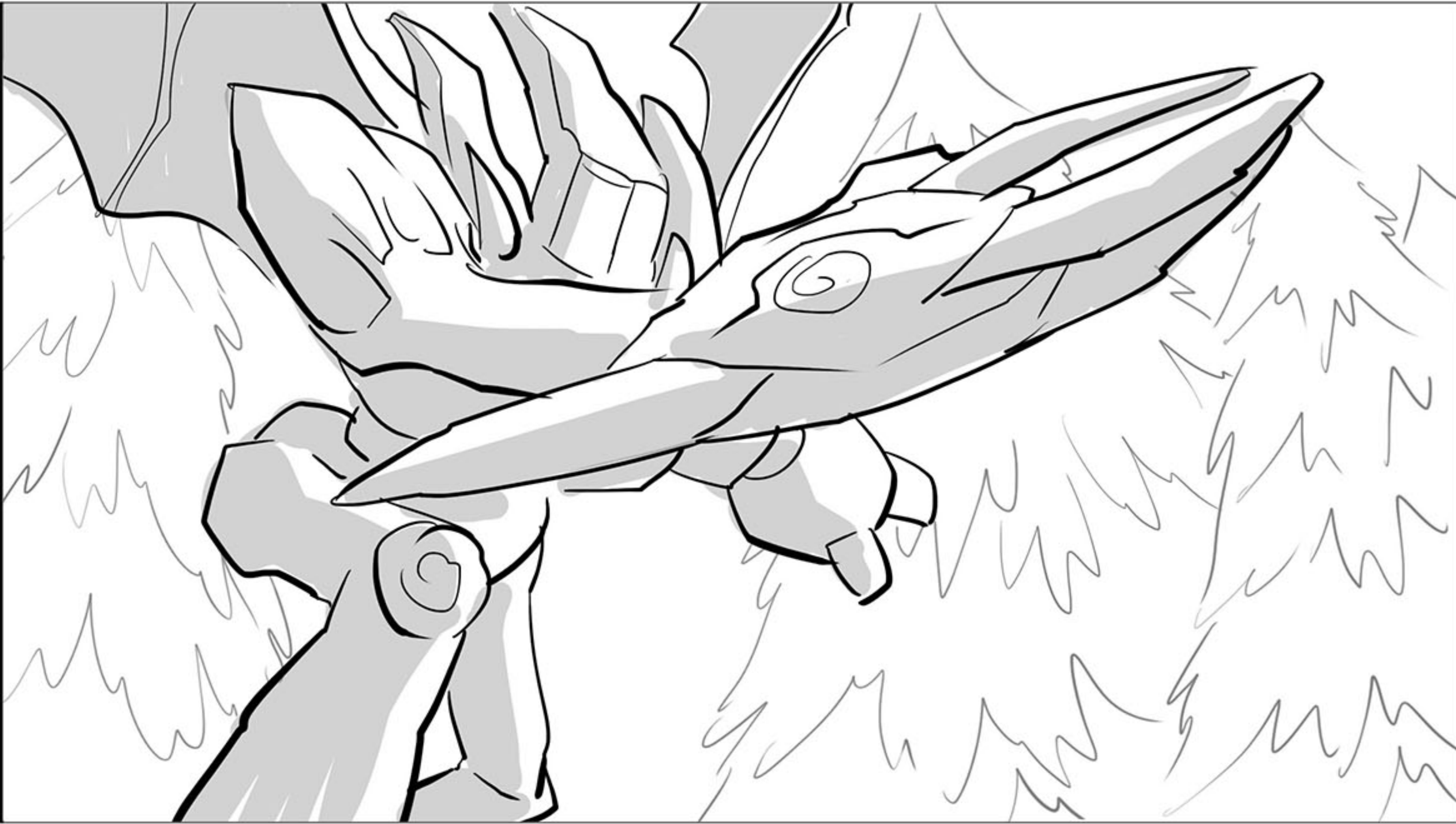
Dialogue

Slugging

Scene

Panel

4



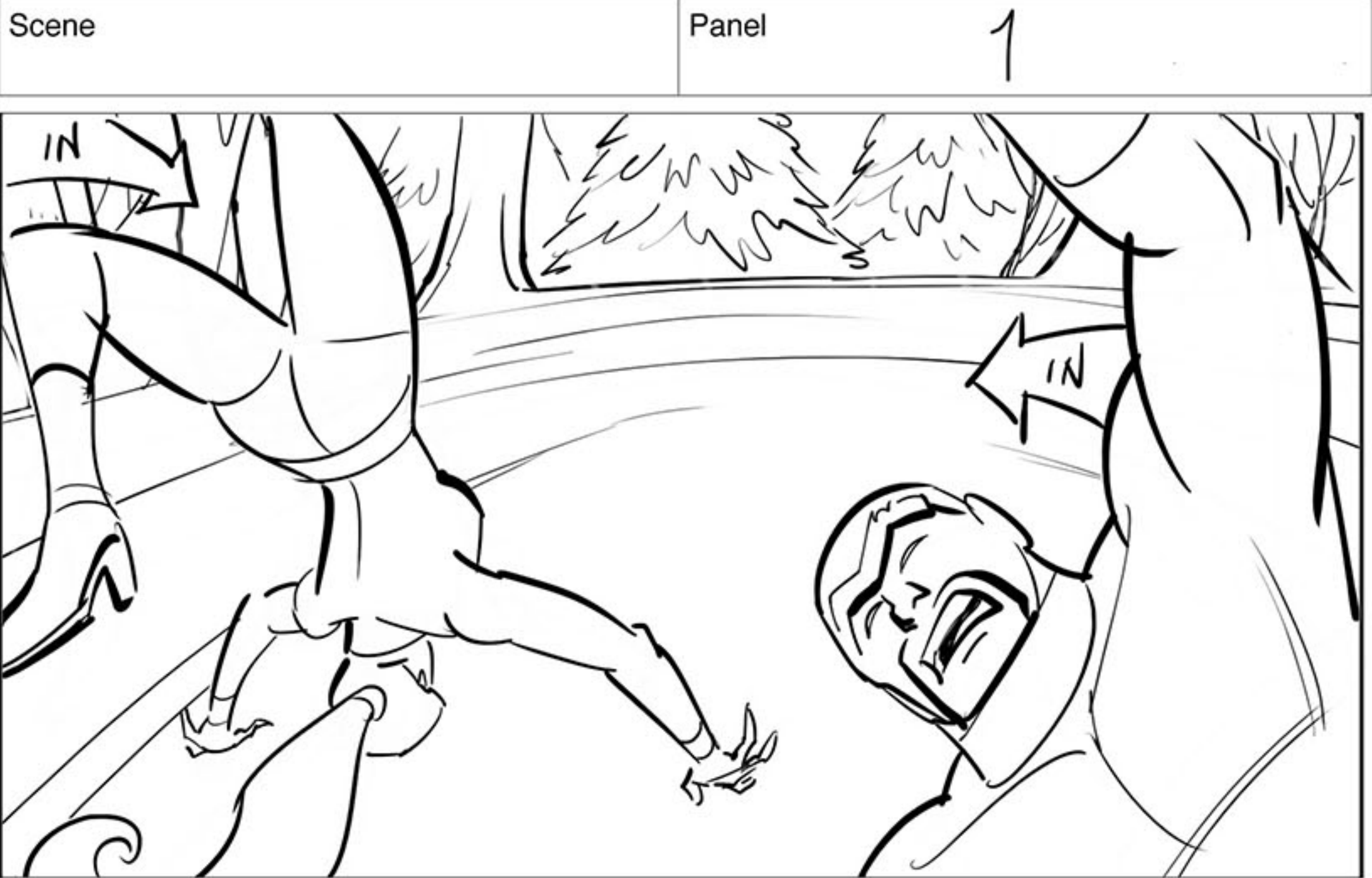


Action Notes

Ugly & Whisper fly into scene

Dialogue

Slugging

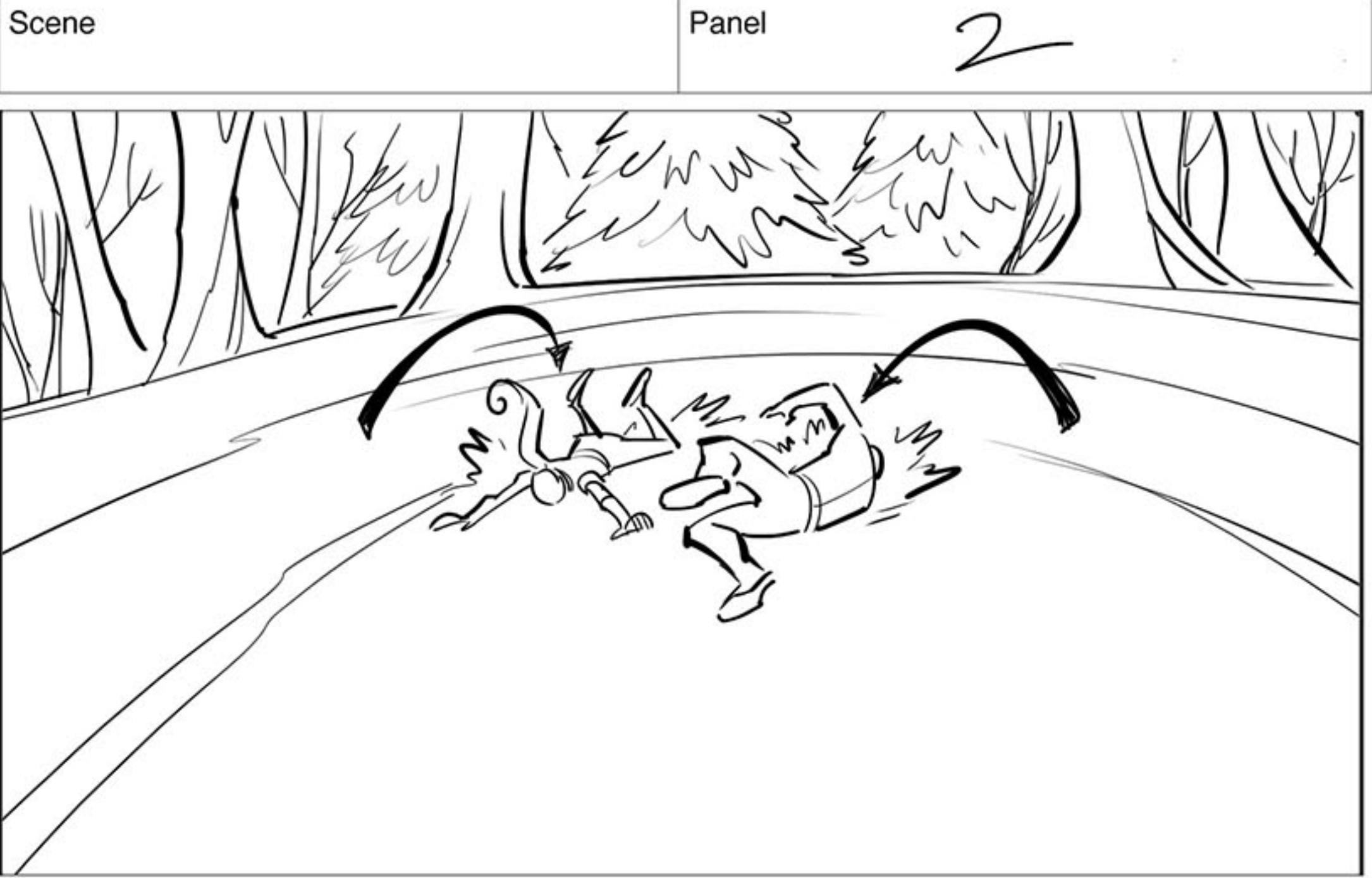


Action Notes

-fall onto the snow

Dialogue

Slugging

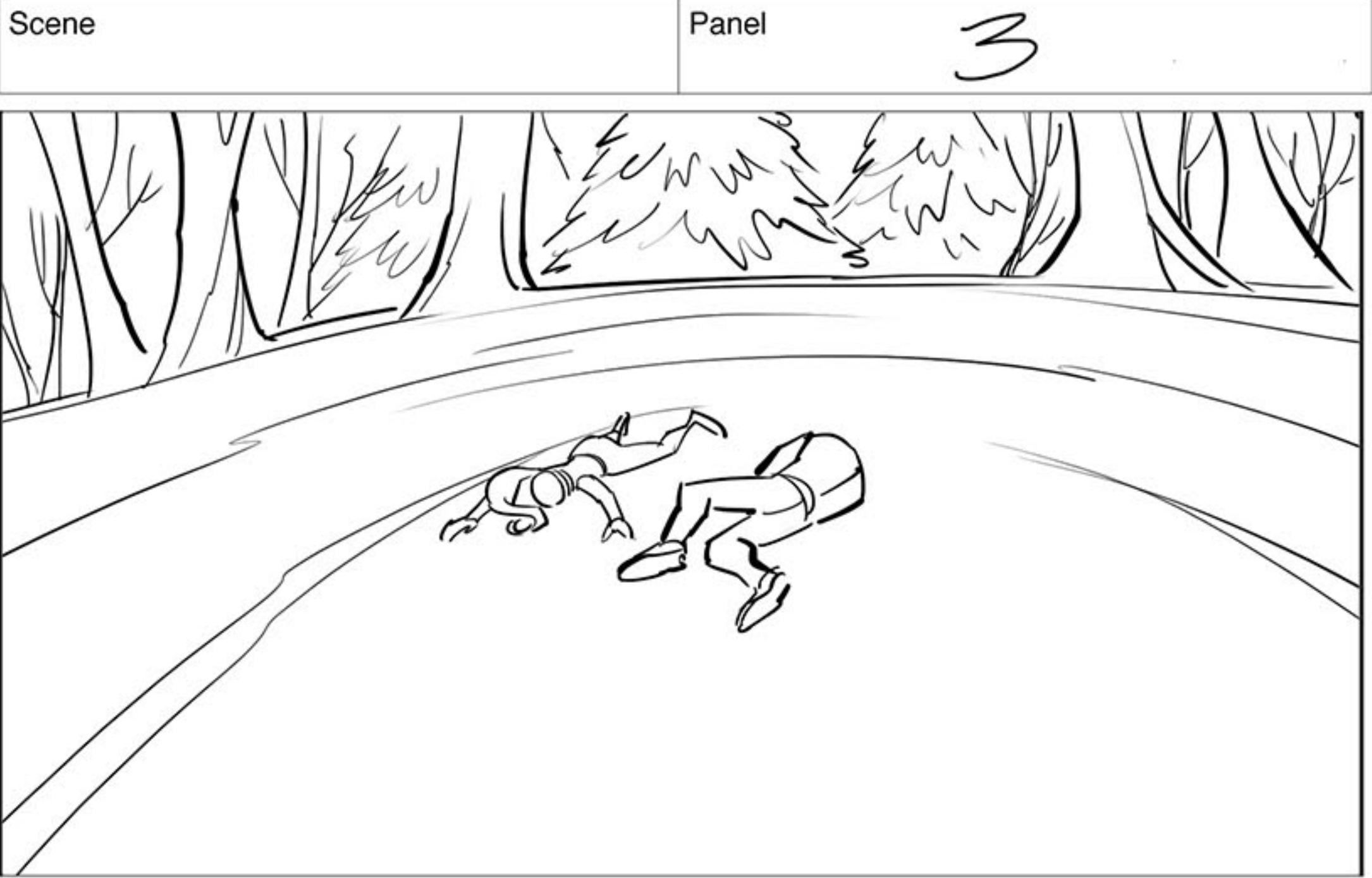


Action Notes

-and lie still

Dialogue

Slugging



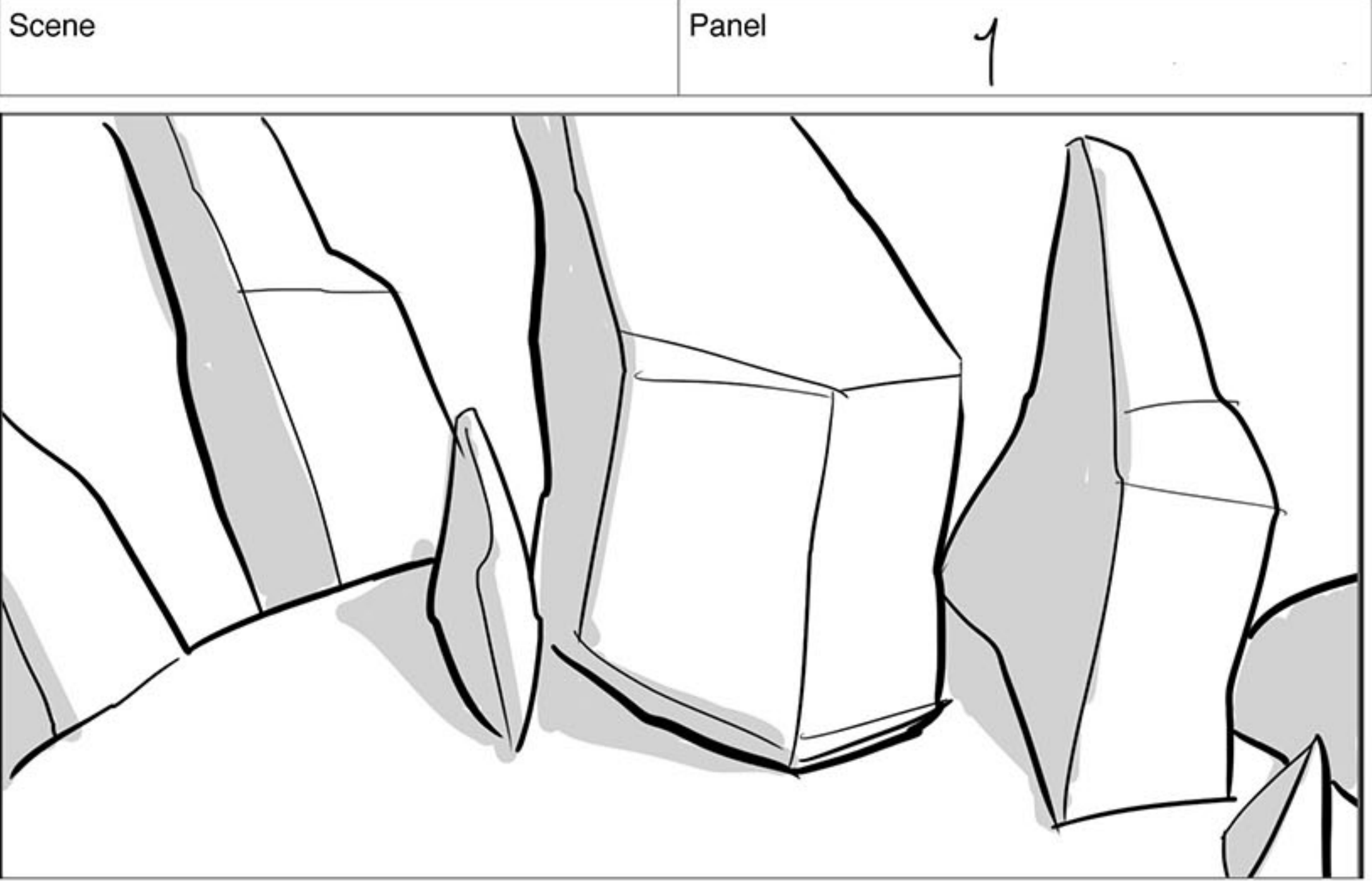


Action Notes

On Golem

Dialogue

Slugging

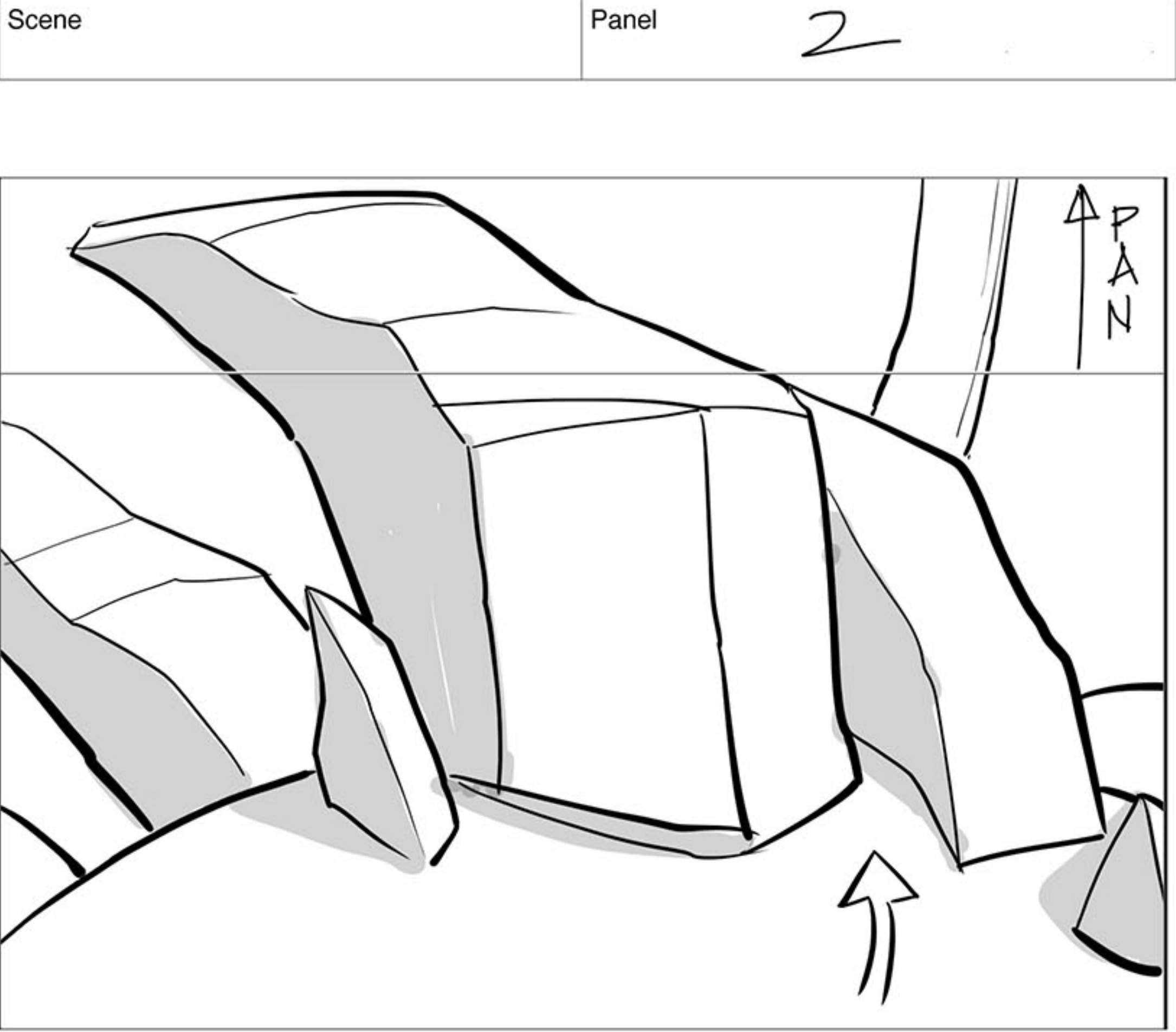


Action Notes

Adjust up as he looks up

Dialogue

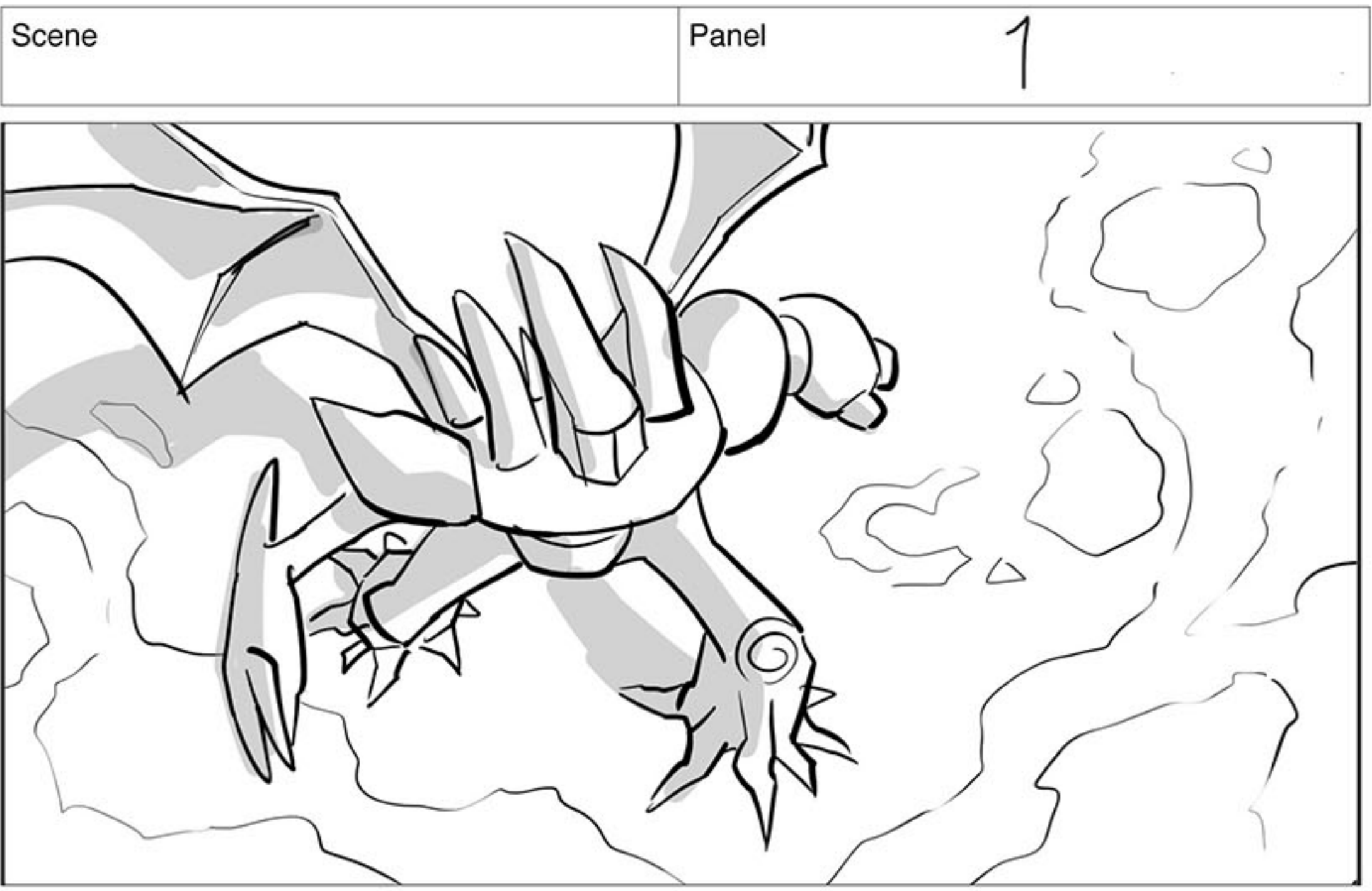
Slugging



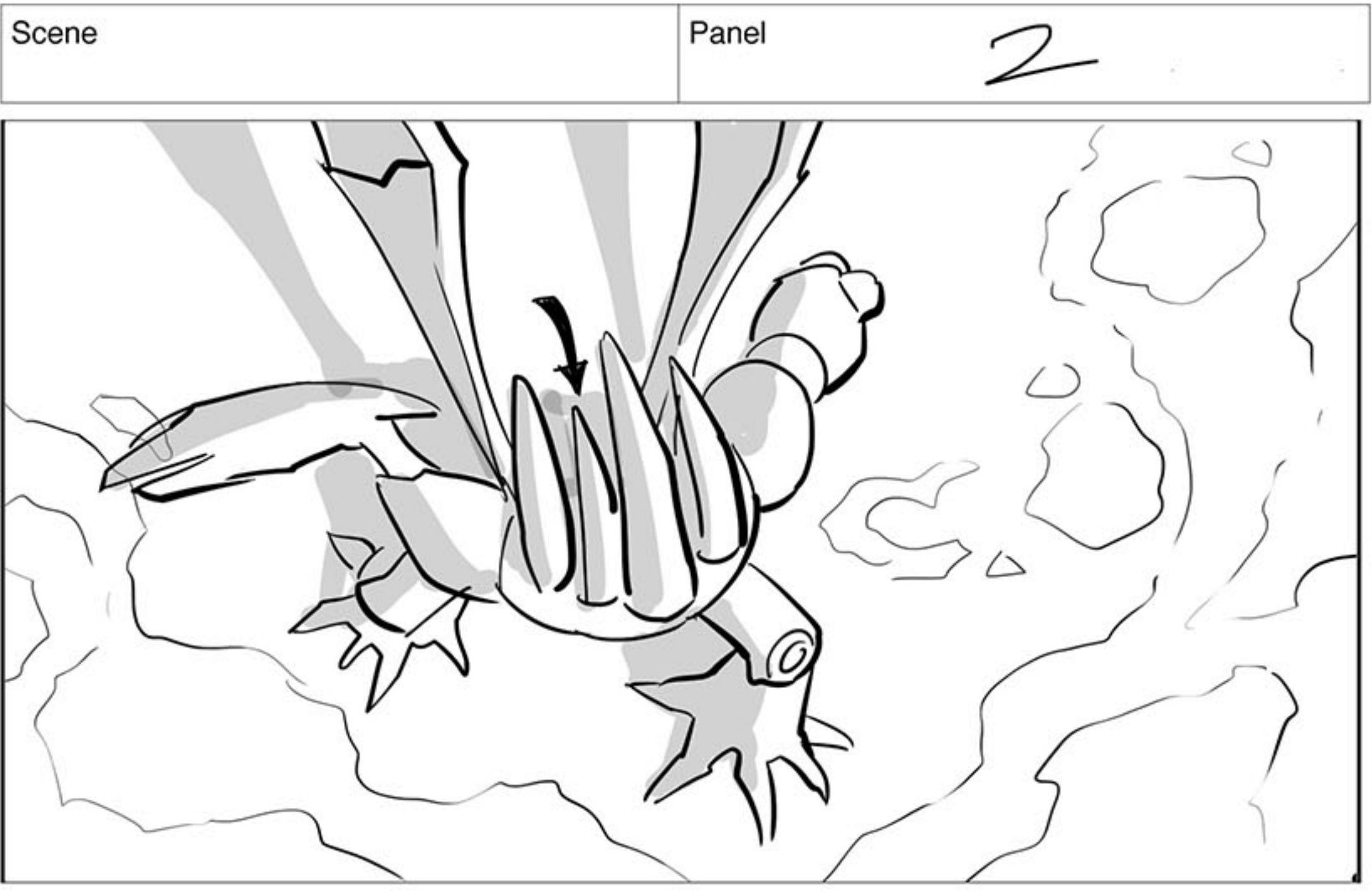


H/U
▽

Action Notes
Downshot on Golem looking up
Dialogue
Slugging



Action Notes
He antics to jump
Dialogue
(139) ROAR!
Slugging



Action Notes
He jumps up, thrusts wings down
Dialogue
Slugging



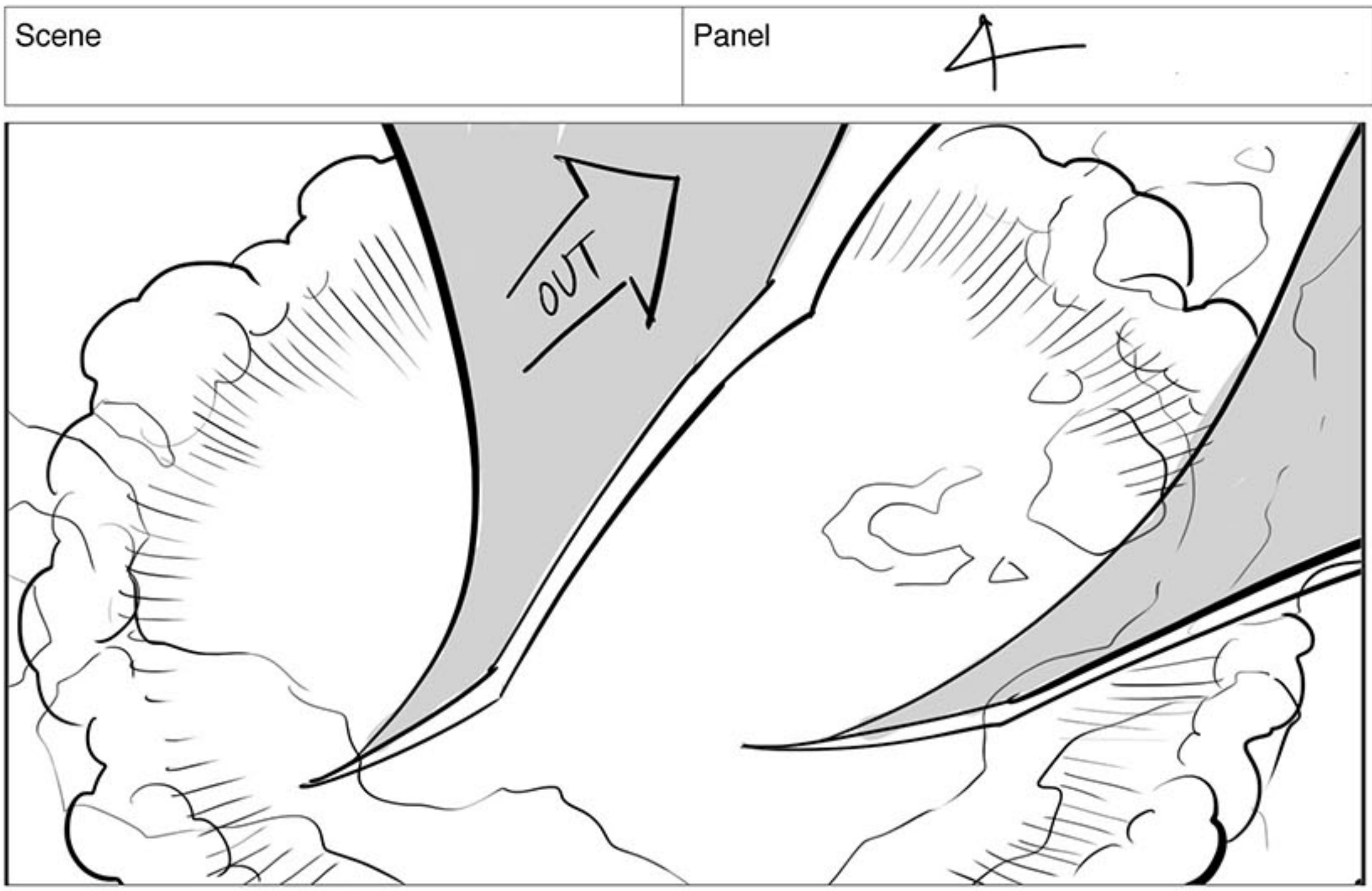


Action Notes

snow radiates out
as Golem launches OS

Dialogue

Slugging

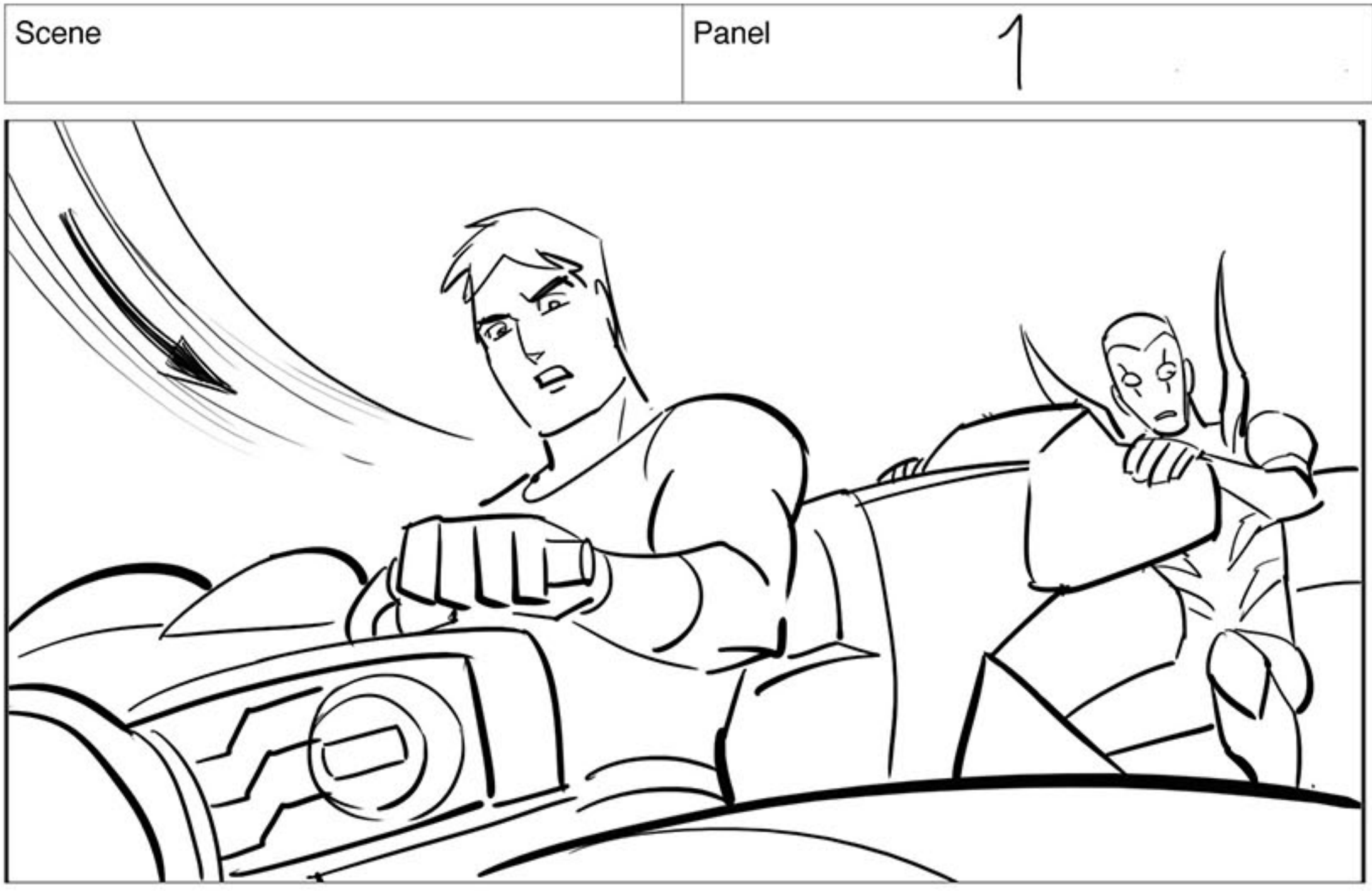


Action Notes

On SB and BB
looking down

Dialogue

Slugging

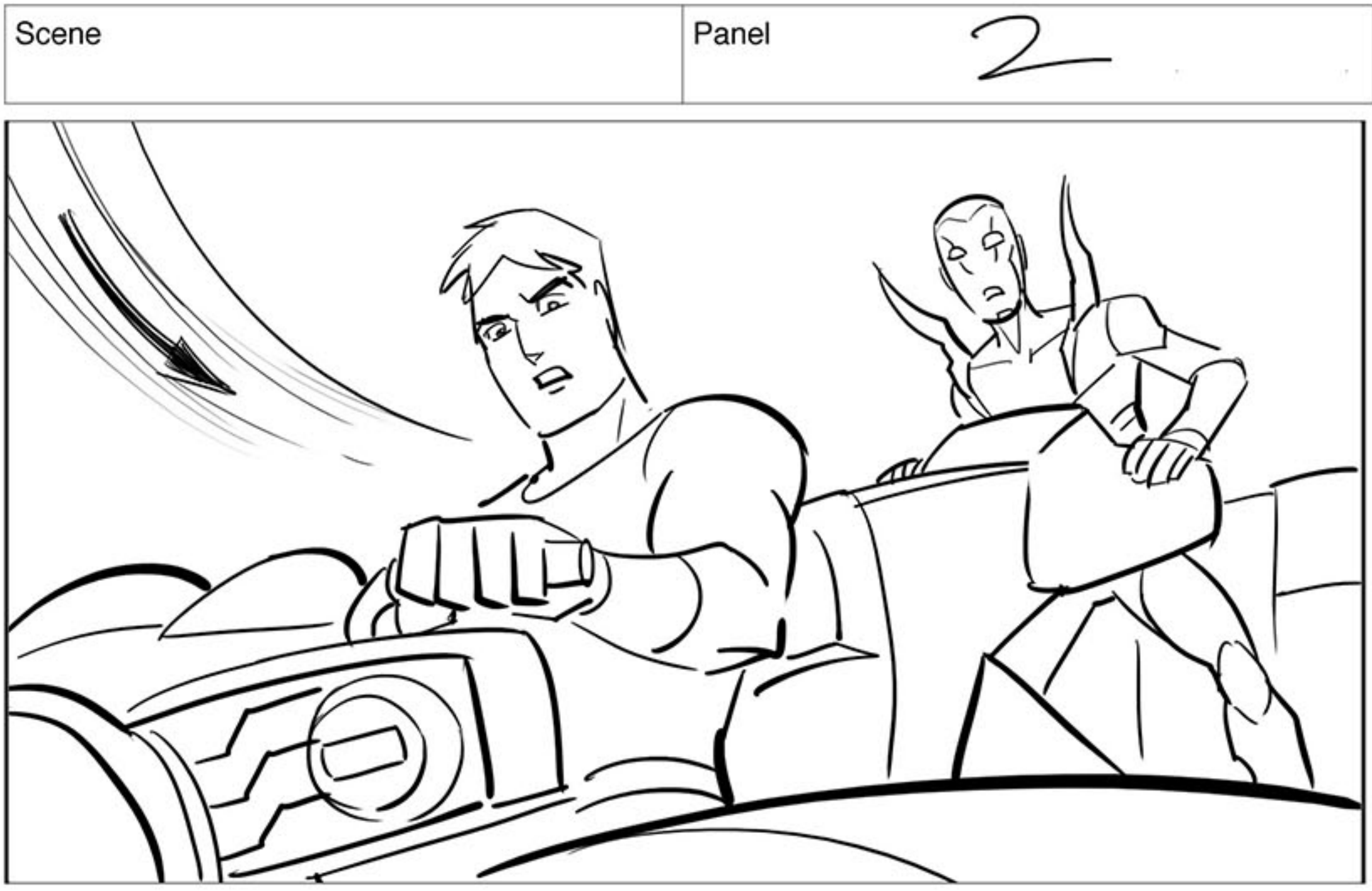


Action Notes

BB rises to his feet

Dialogue

Slugging





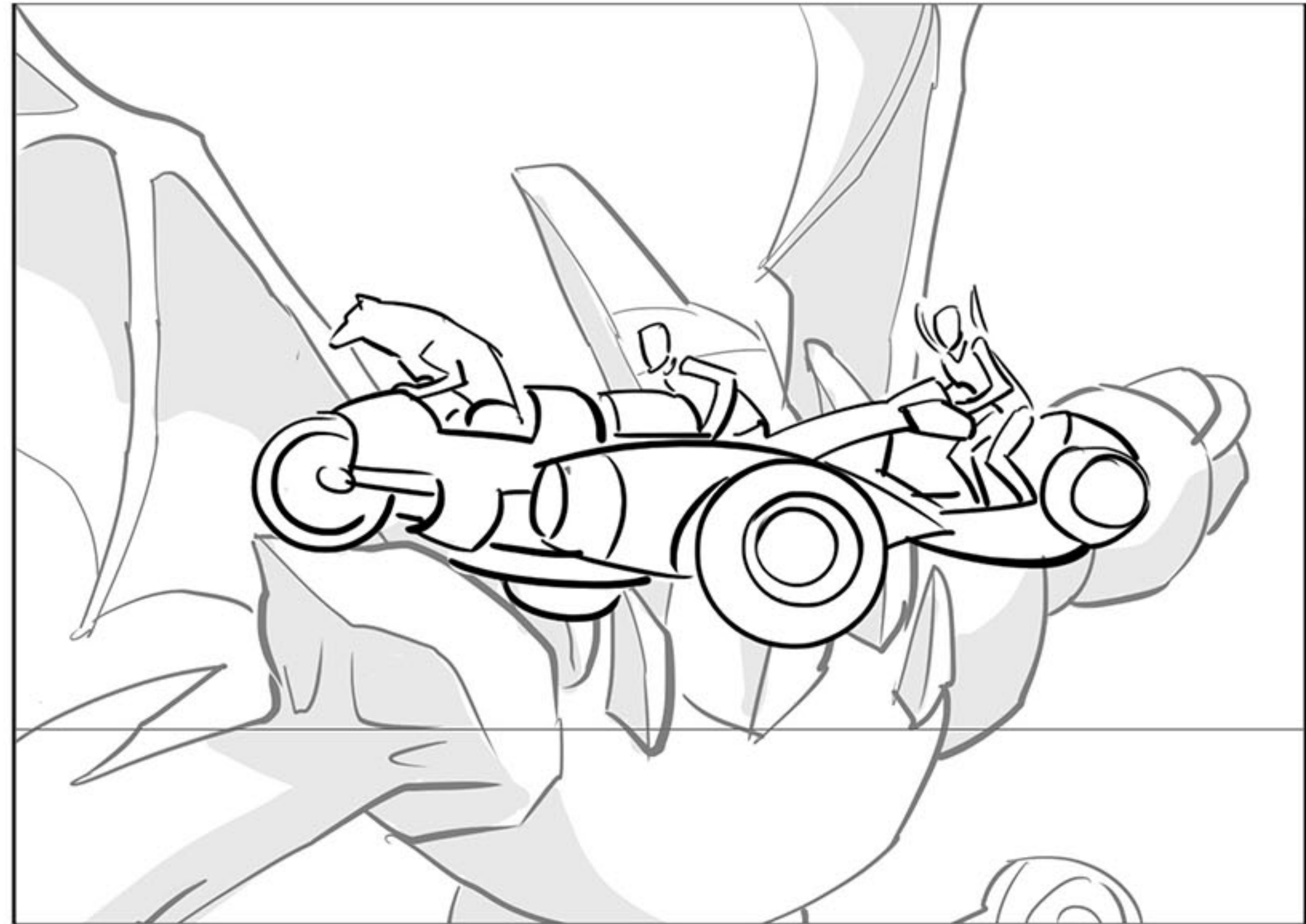
Action Notes

Adjust up as Golem rises quickly into scene

Dialogue

Slugging

Scene	Panel	1
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Action Notes

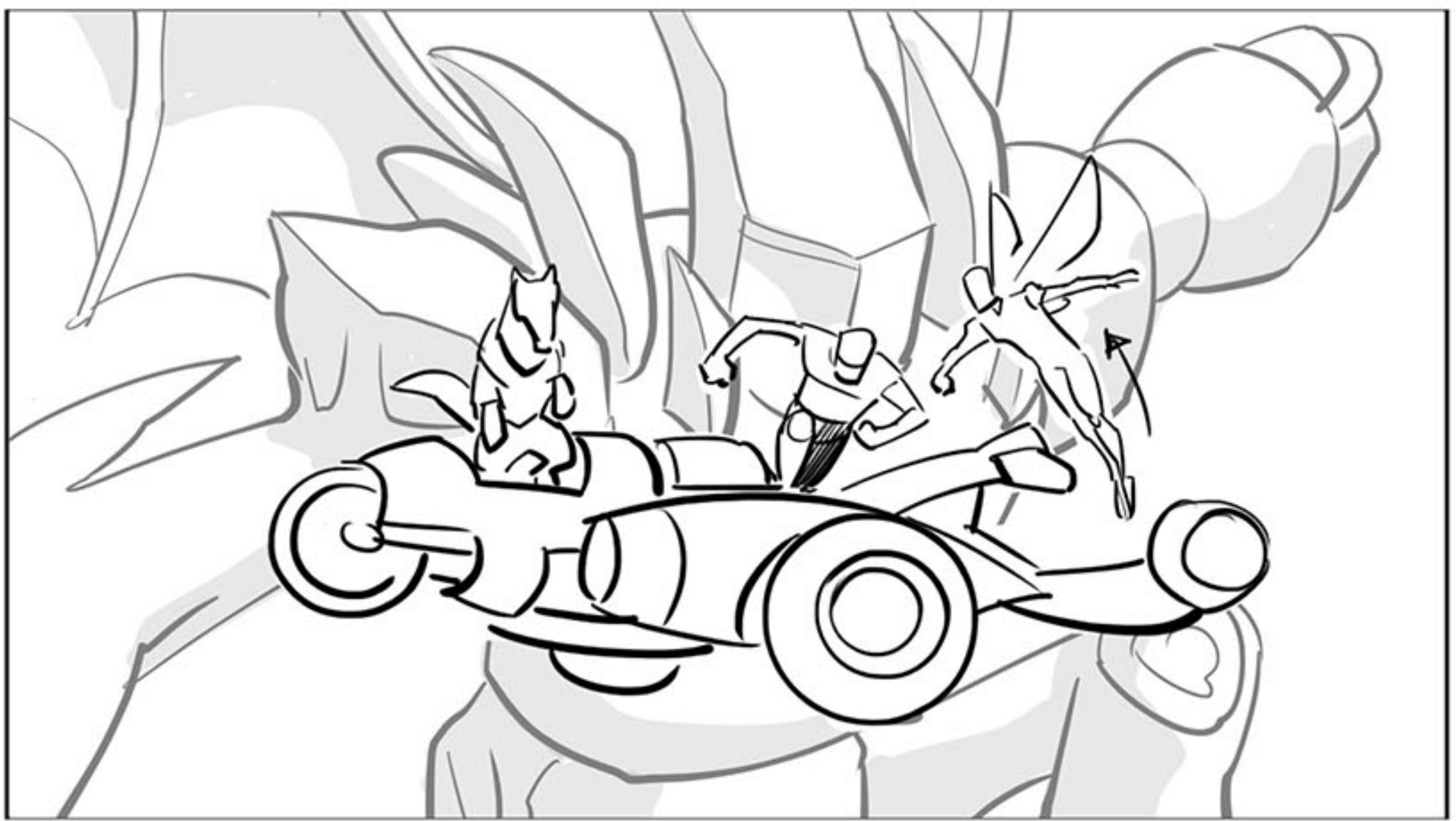
He stops and hovers for a beat as everyone moves to leap off the cycle

Dialogue

(140) effort walla

Slugging

Scene	Panel	2
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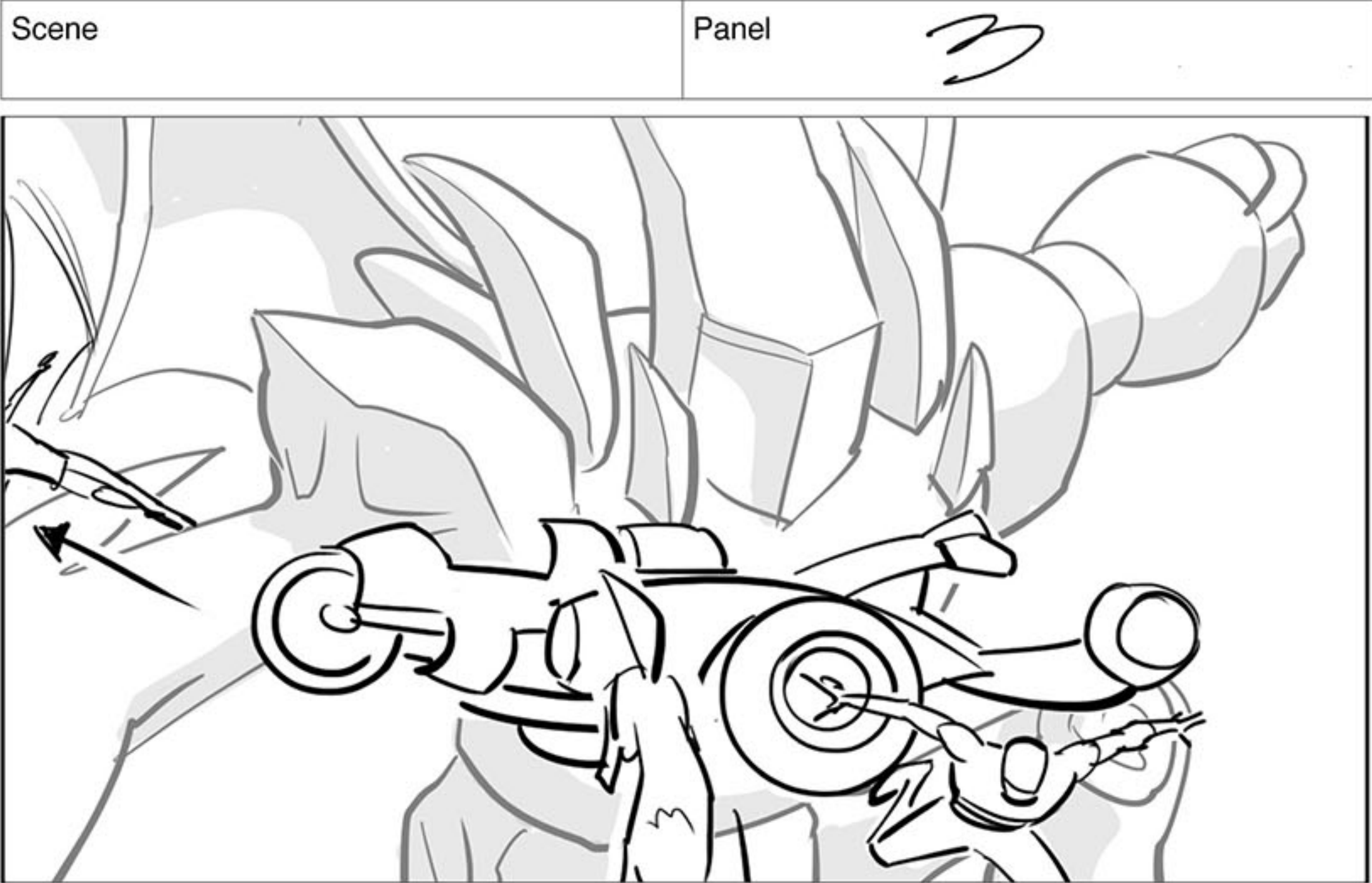


Action Notes

Continued

Dialogue

Slugging

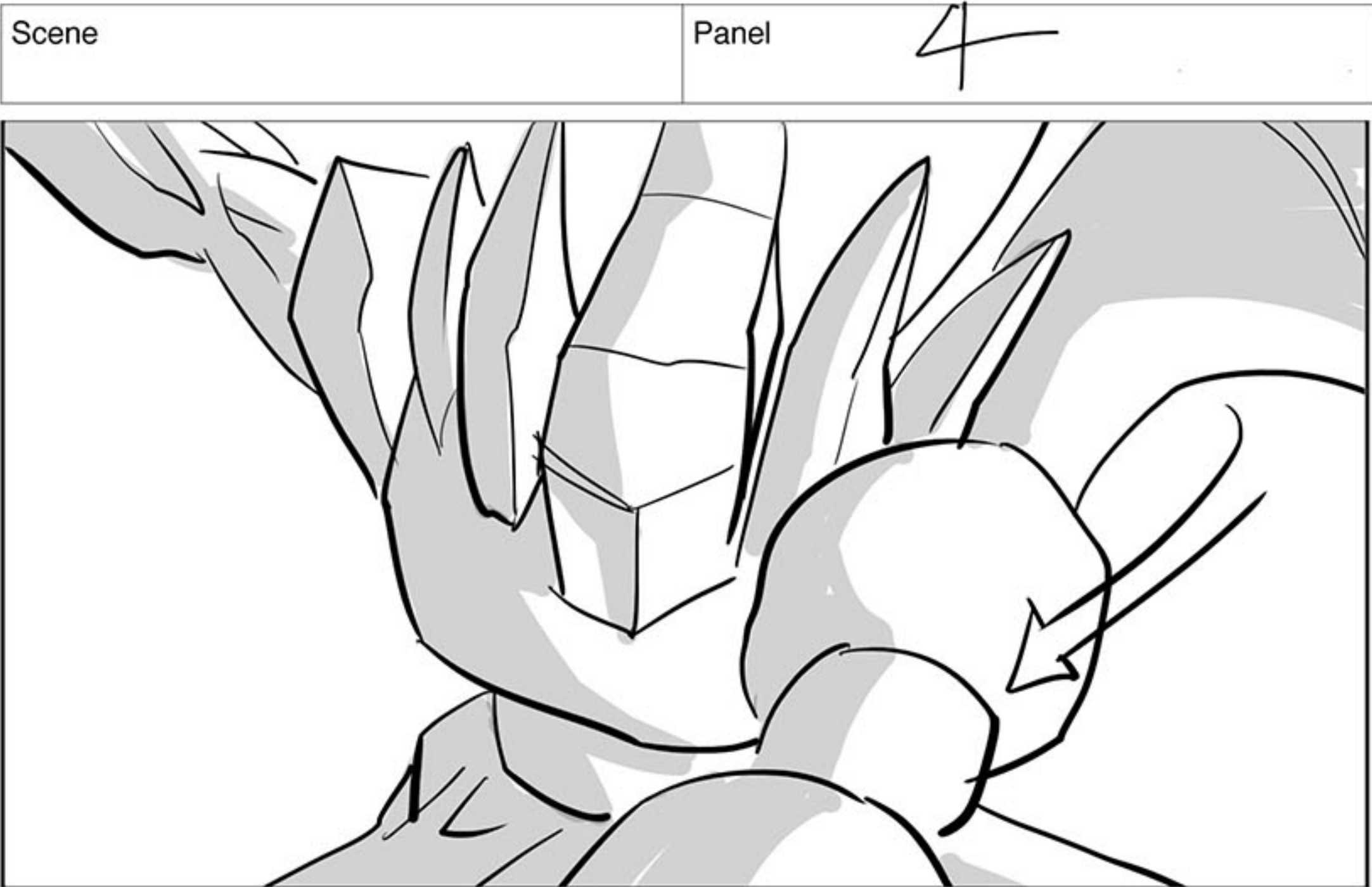


Action Notes

Golem swipes downward, knocking cycle OS

Dialogue

Slugging

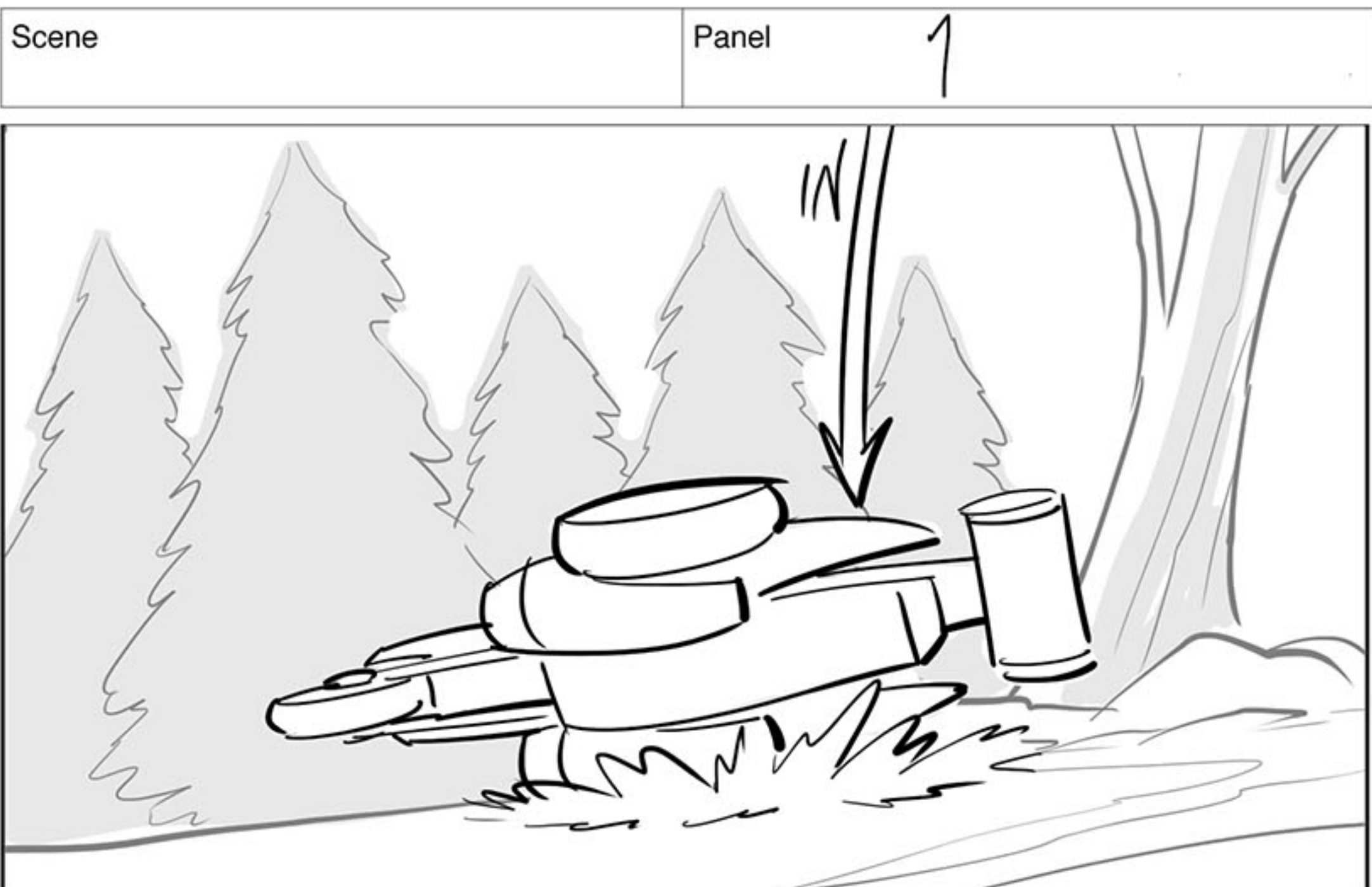


Action Notes

Cycle drops into scene

Dialogue

Slugging



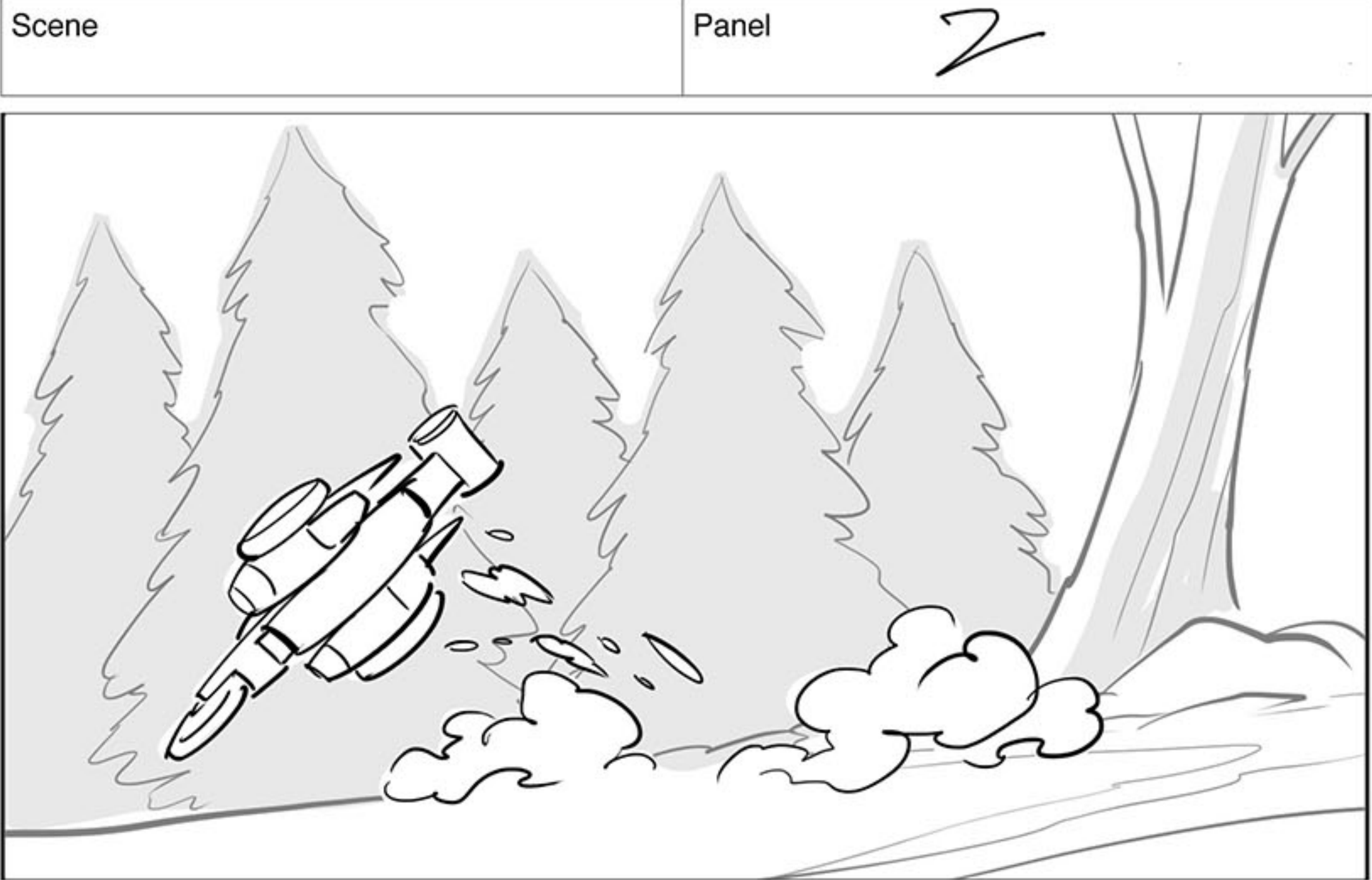


Action Notes

It bounces up

Dialogue

Slugging

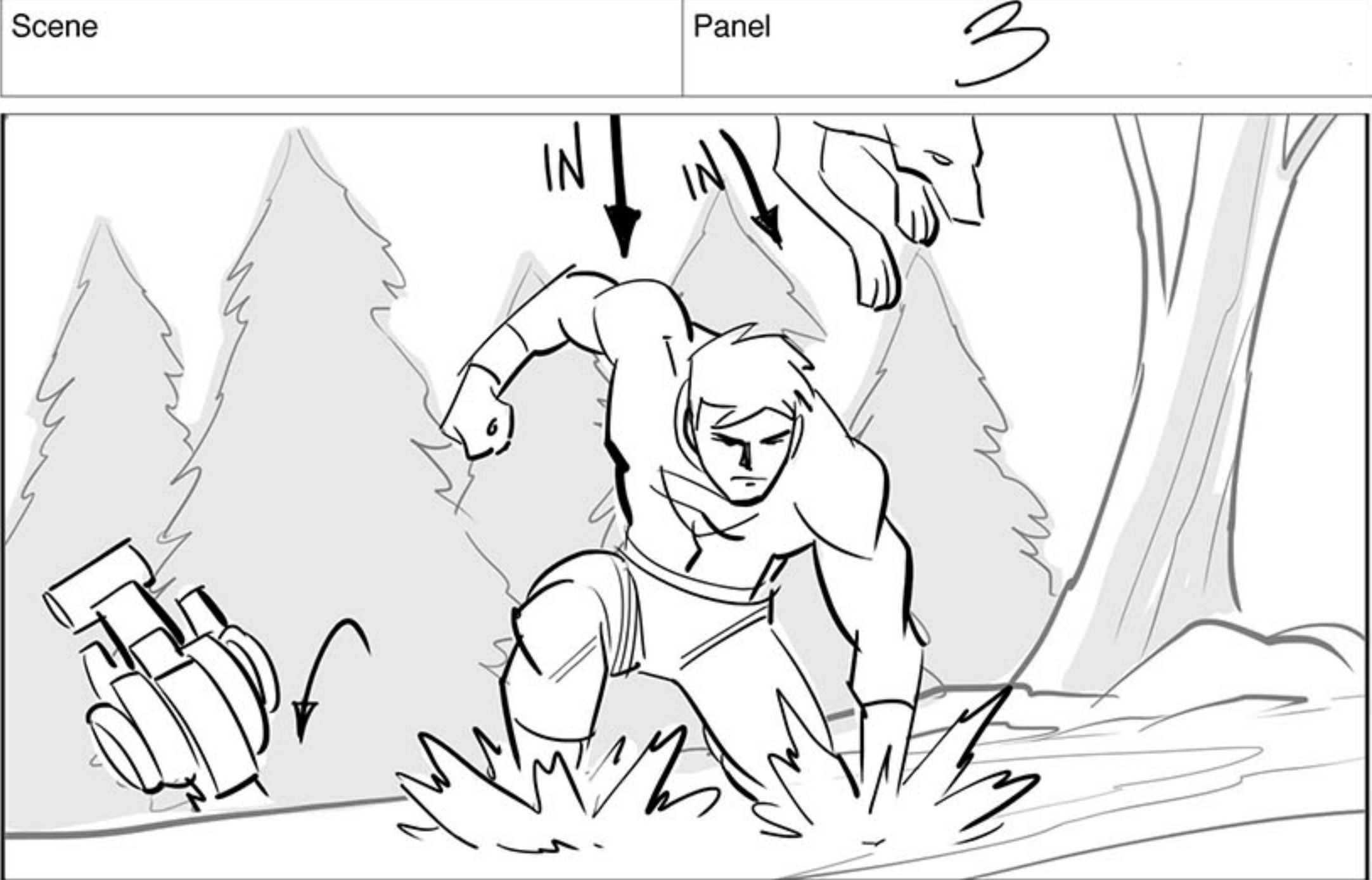


Action Notes

-and sticks in the snow as SB and Wolf drop in

Dialogue

Slugging

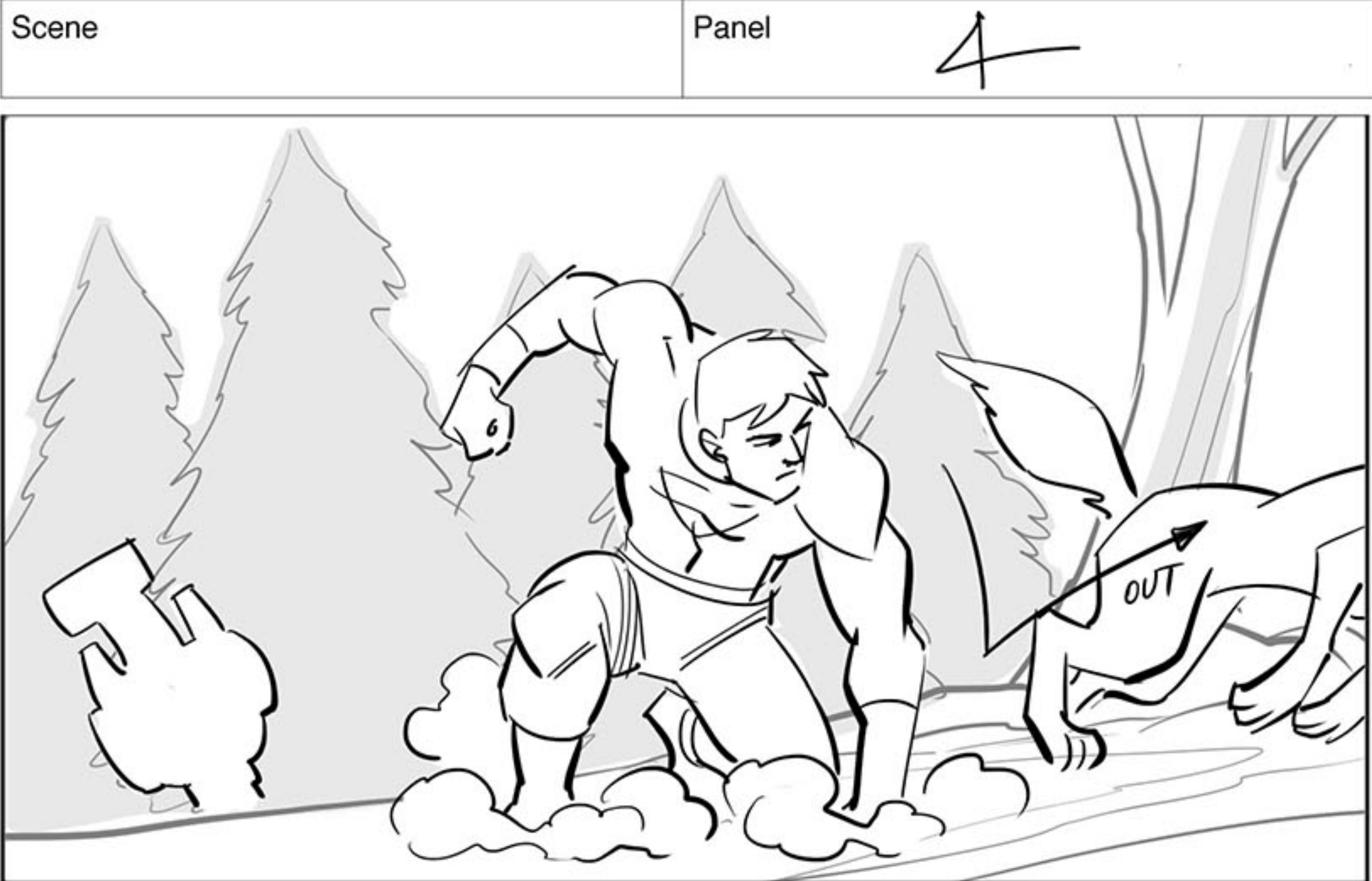


Action Notes

Wolf bounces OS

Dialogue

Slugging





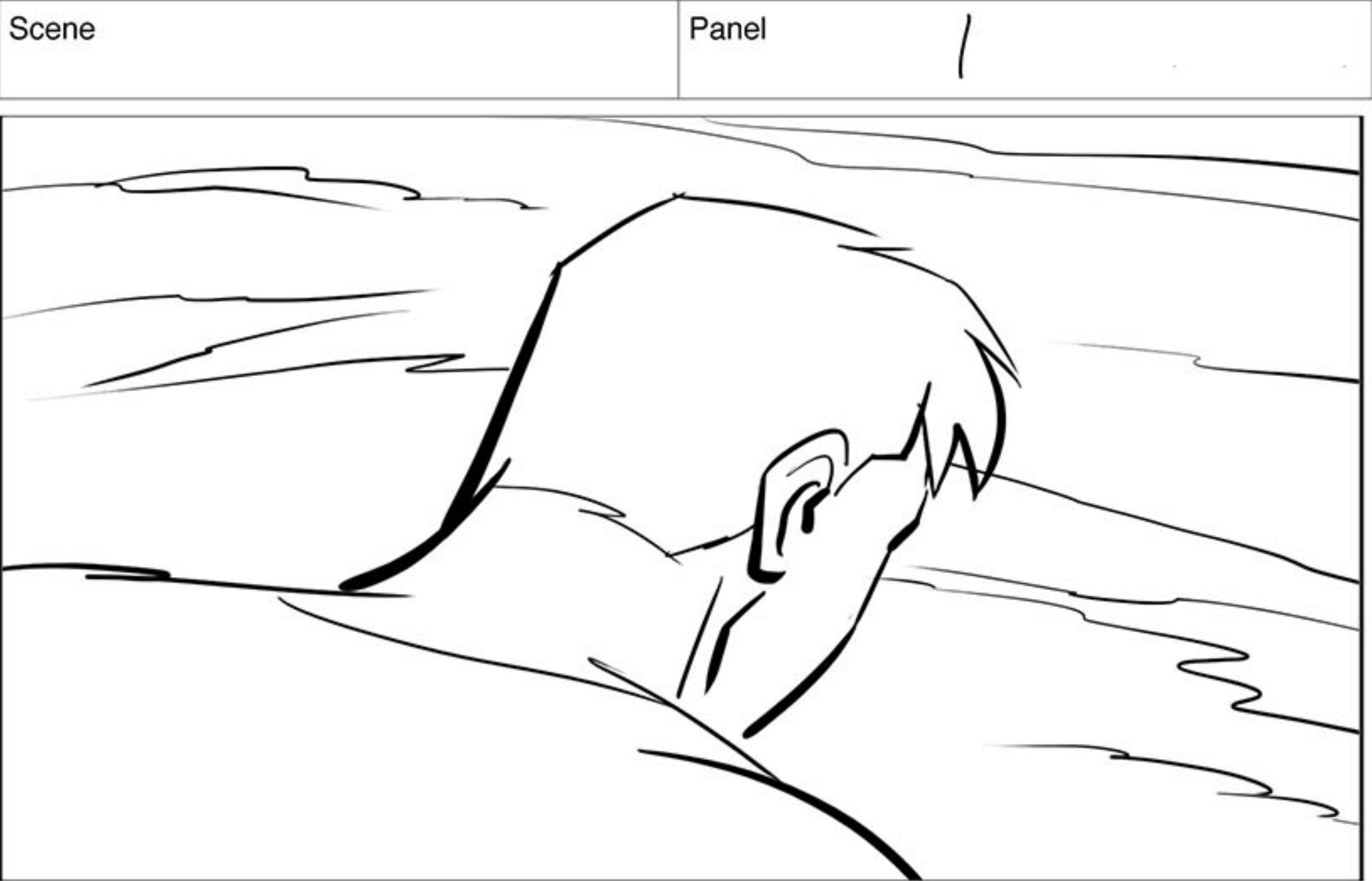
H/U
△

Action Notes

On SB from behind

Dialogue

Slugging



Action Notes

He reacts as DX shadow rises into scene

Dialogue

Slugging



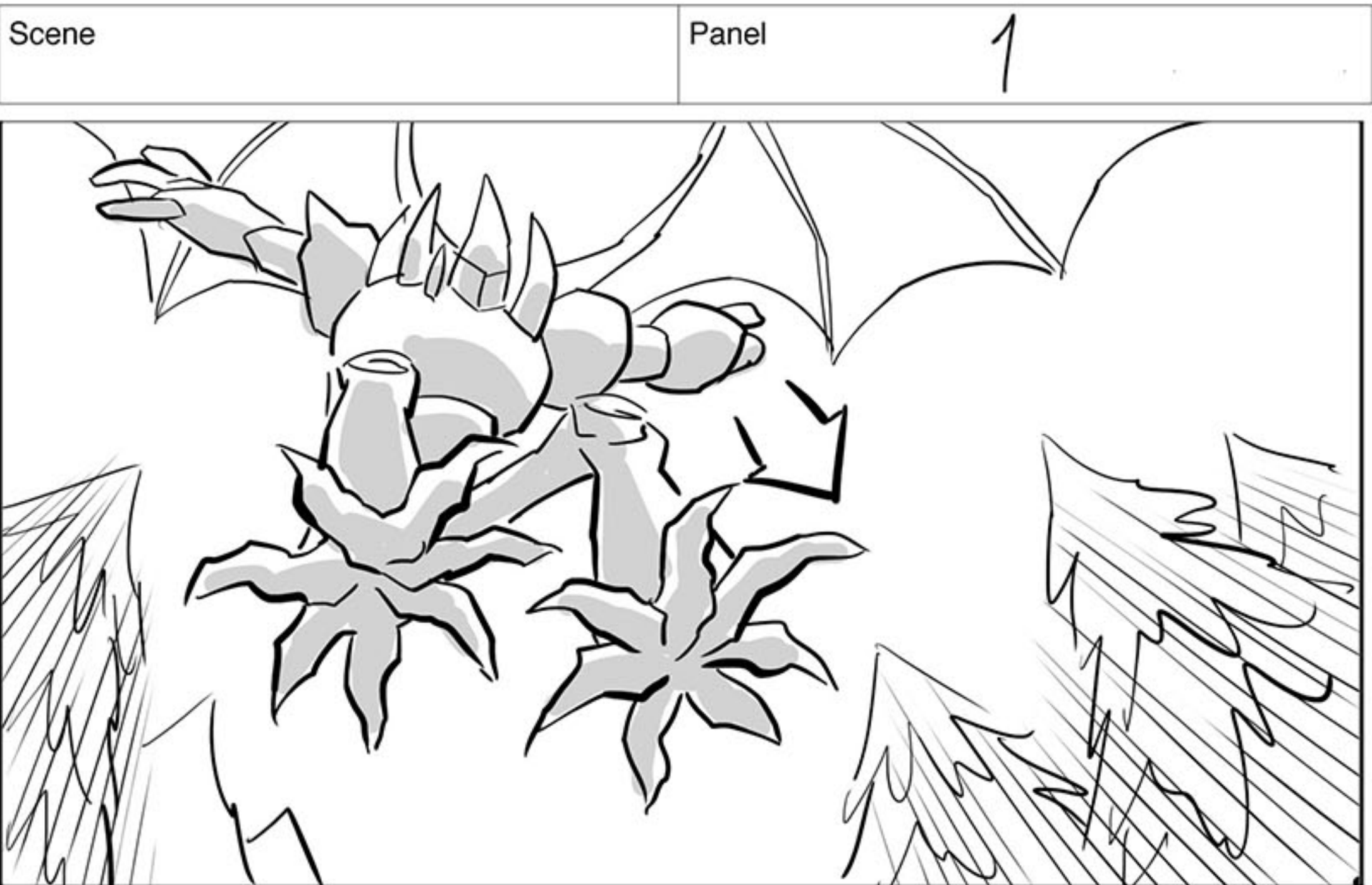
△

Action Notes

Animate BG up and away as Golem drops toward cam

Dialogue

Slugging



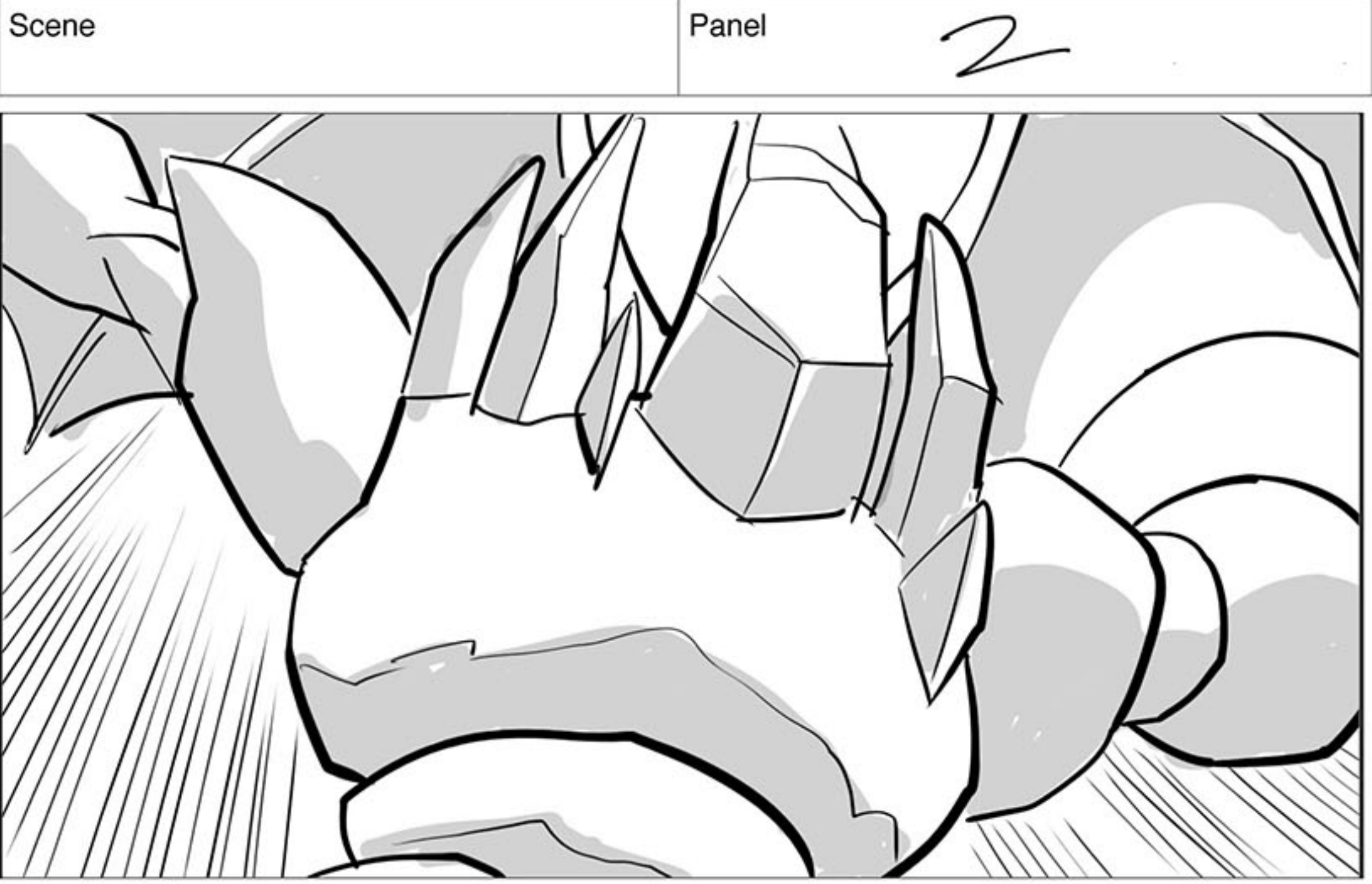


Action Notes

Continued

Dialogue

Slugging

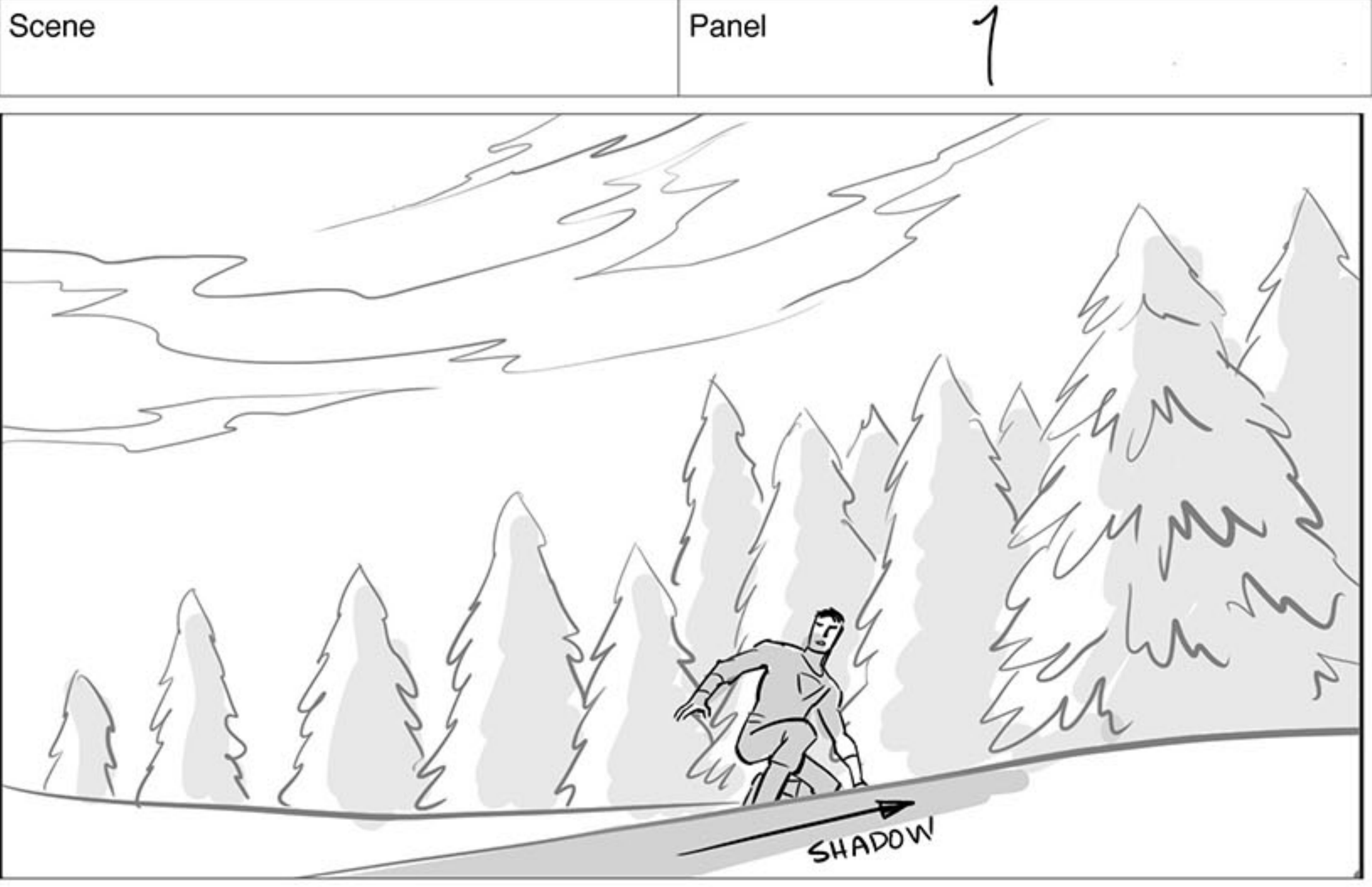


Action Notes

Shadow moves over SB

Dialogue

Slugging

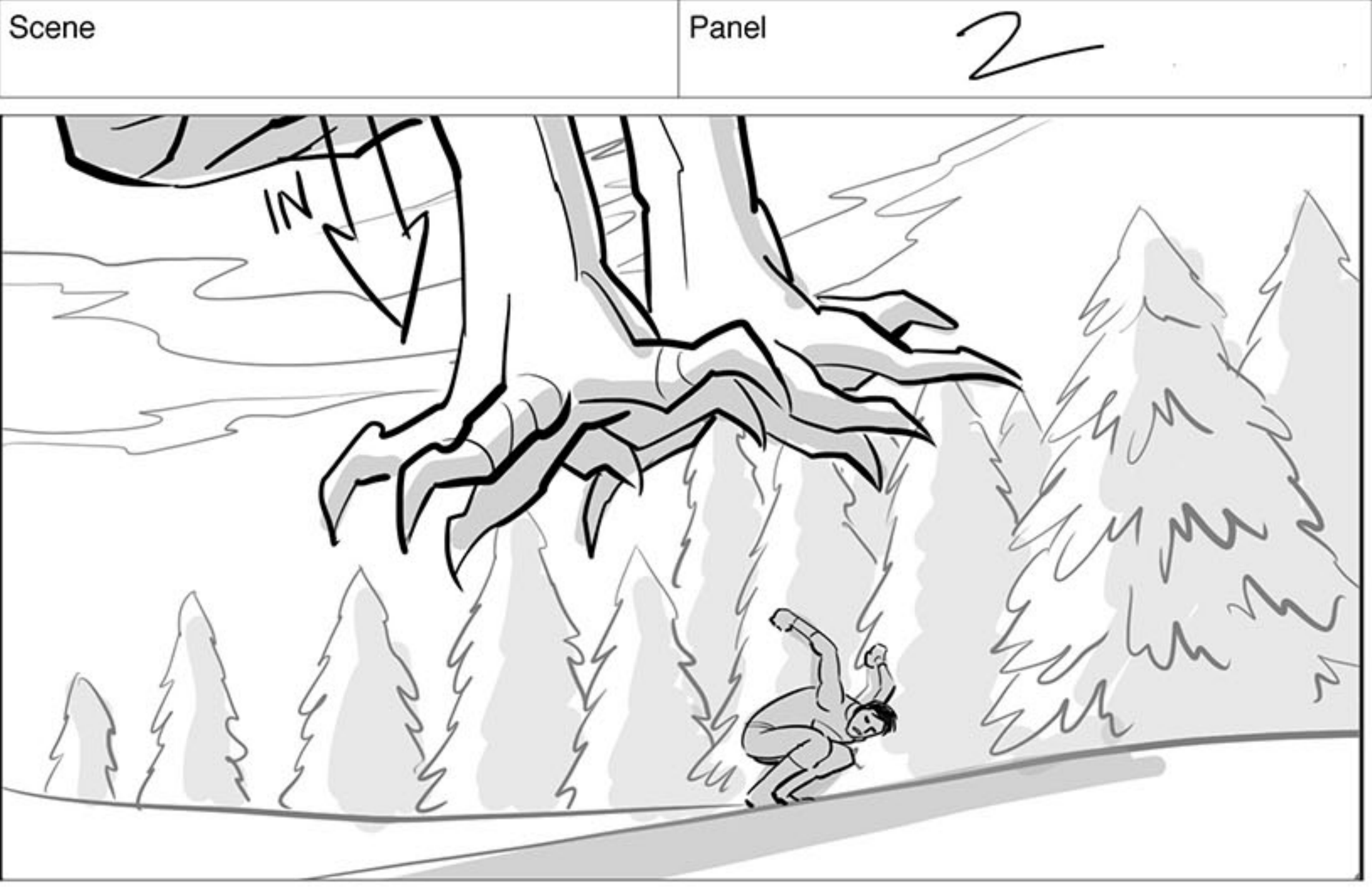


Action Notes

He antics to leap as Golem drops in

Dialogue

Slugging



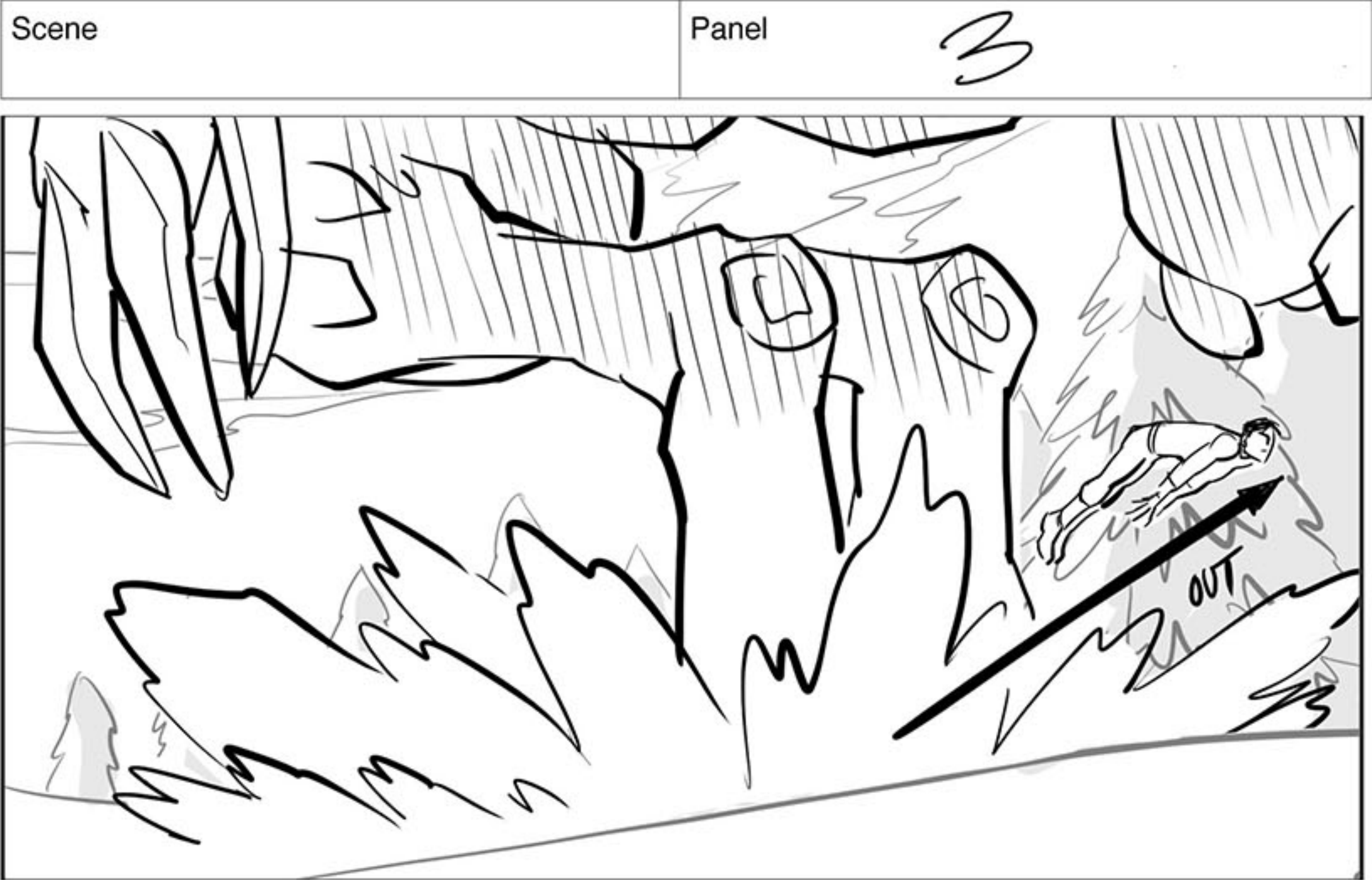


Action Notes

SB leaps away as
Golem lands
CAM SHAKE

Dialogue

Slugging

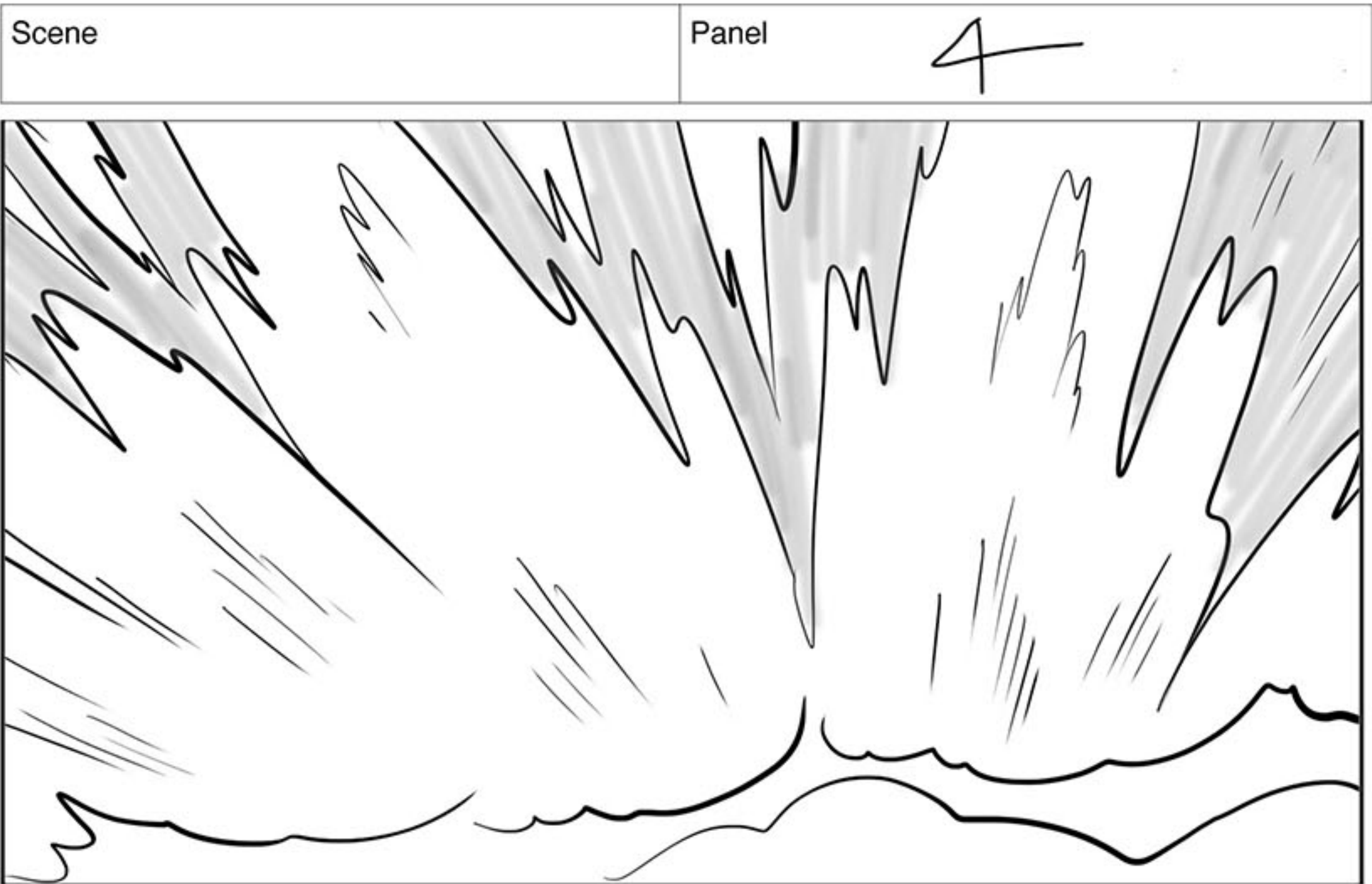


Action Notes

Continued

Dialogue

Slugging

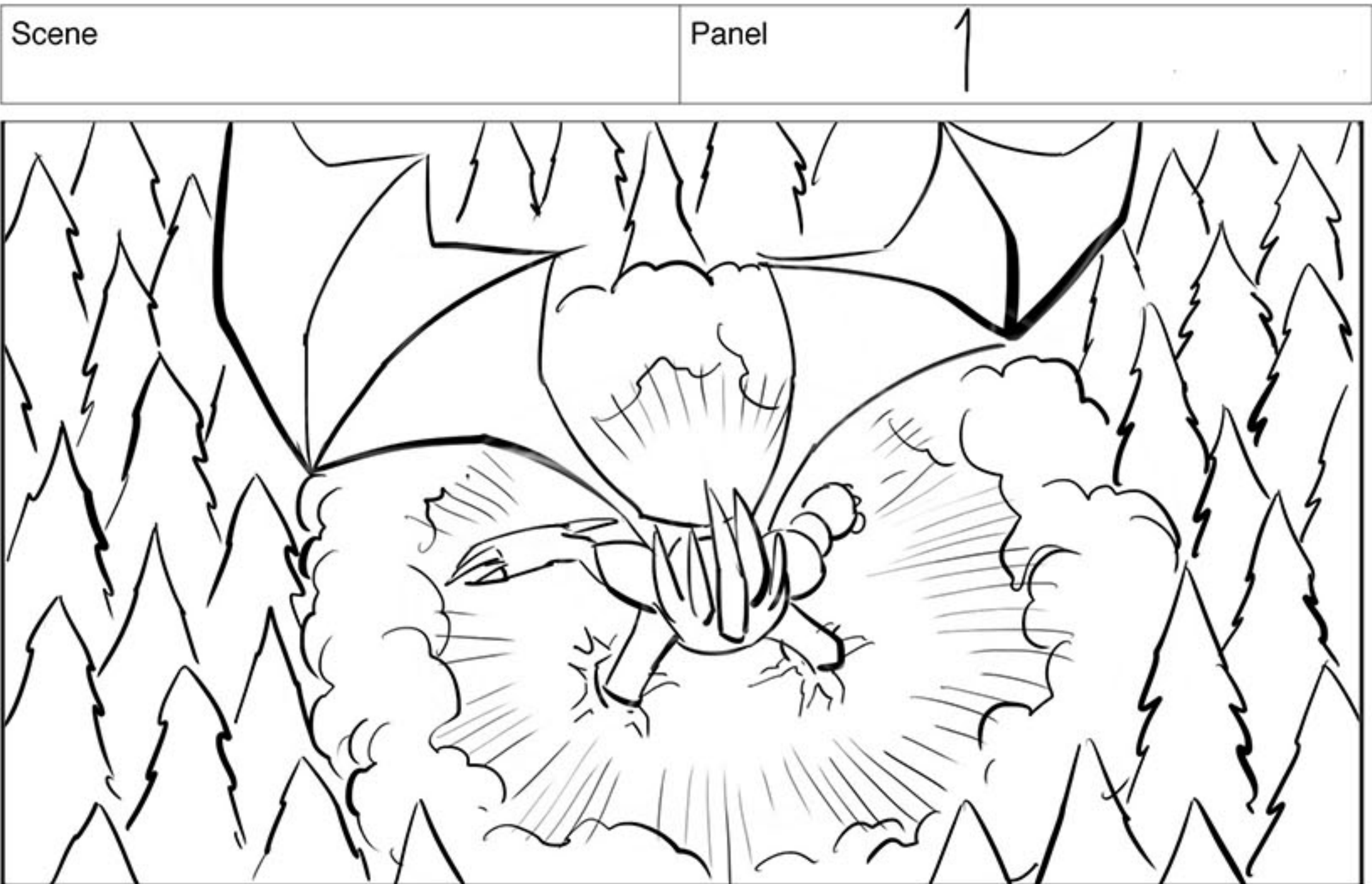


Action Notes

Wide downshot: snow
spreads out away
from impact

Dialogue

Slugging



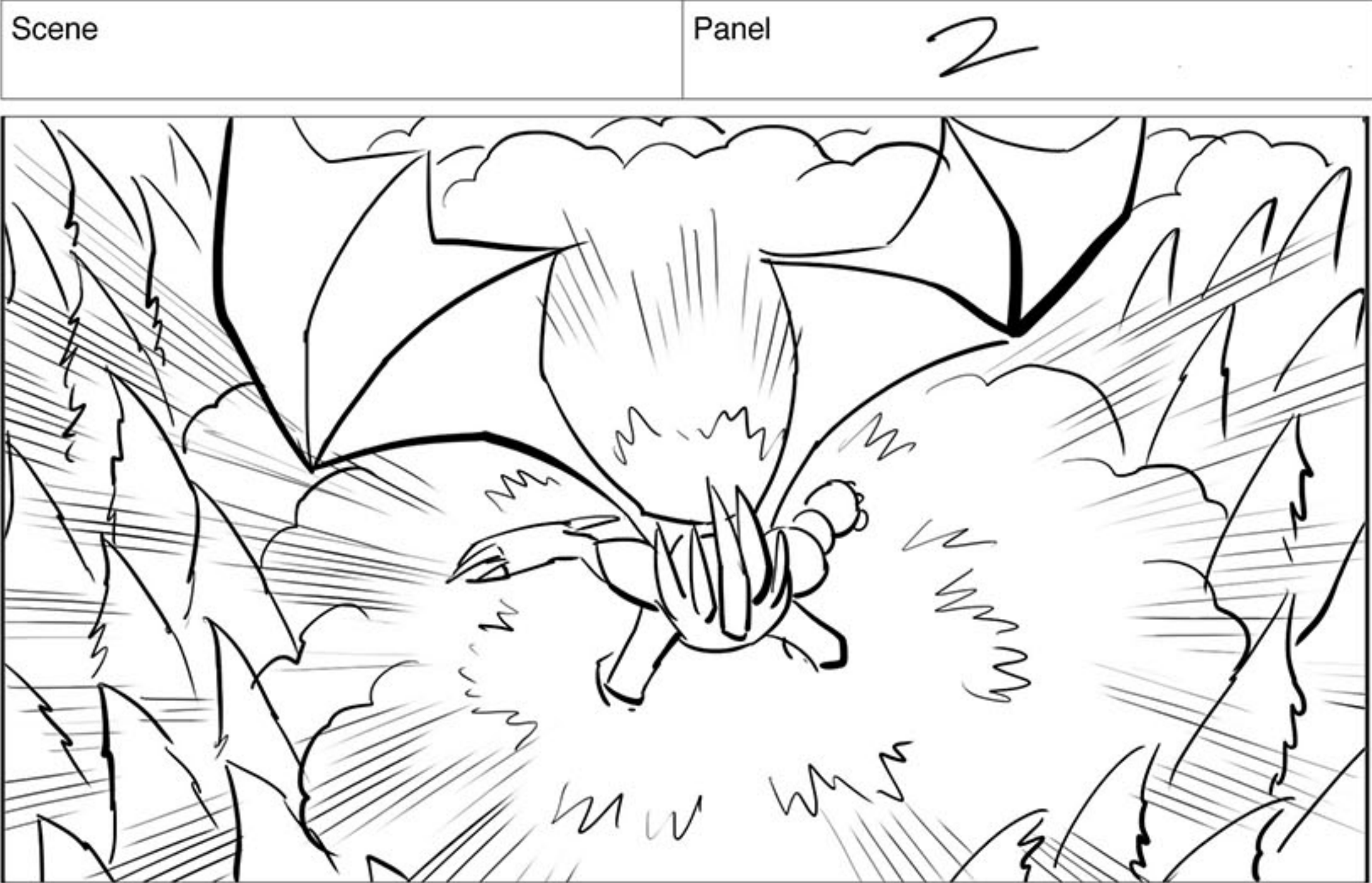


Action Notes

Trees are blown by the impact

Dialogue

Slugging

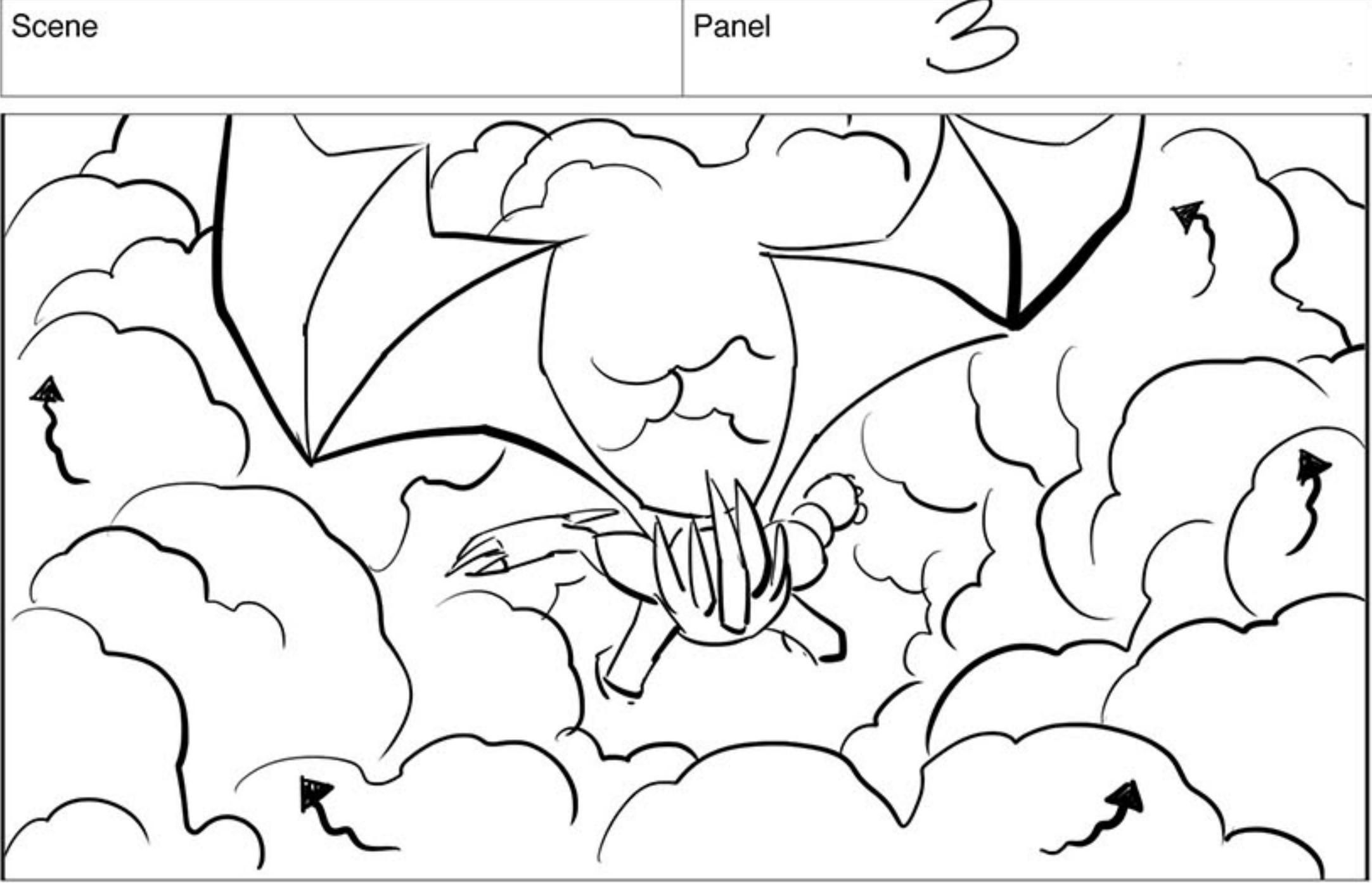


Action Notes

Snow clouds rise up around Golem

Dialogue

Slugging

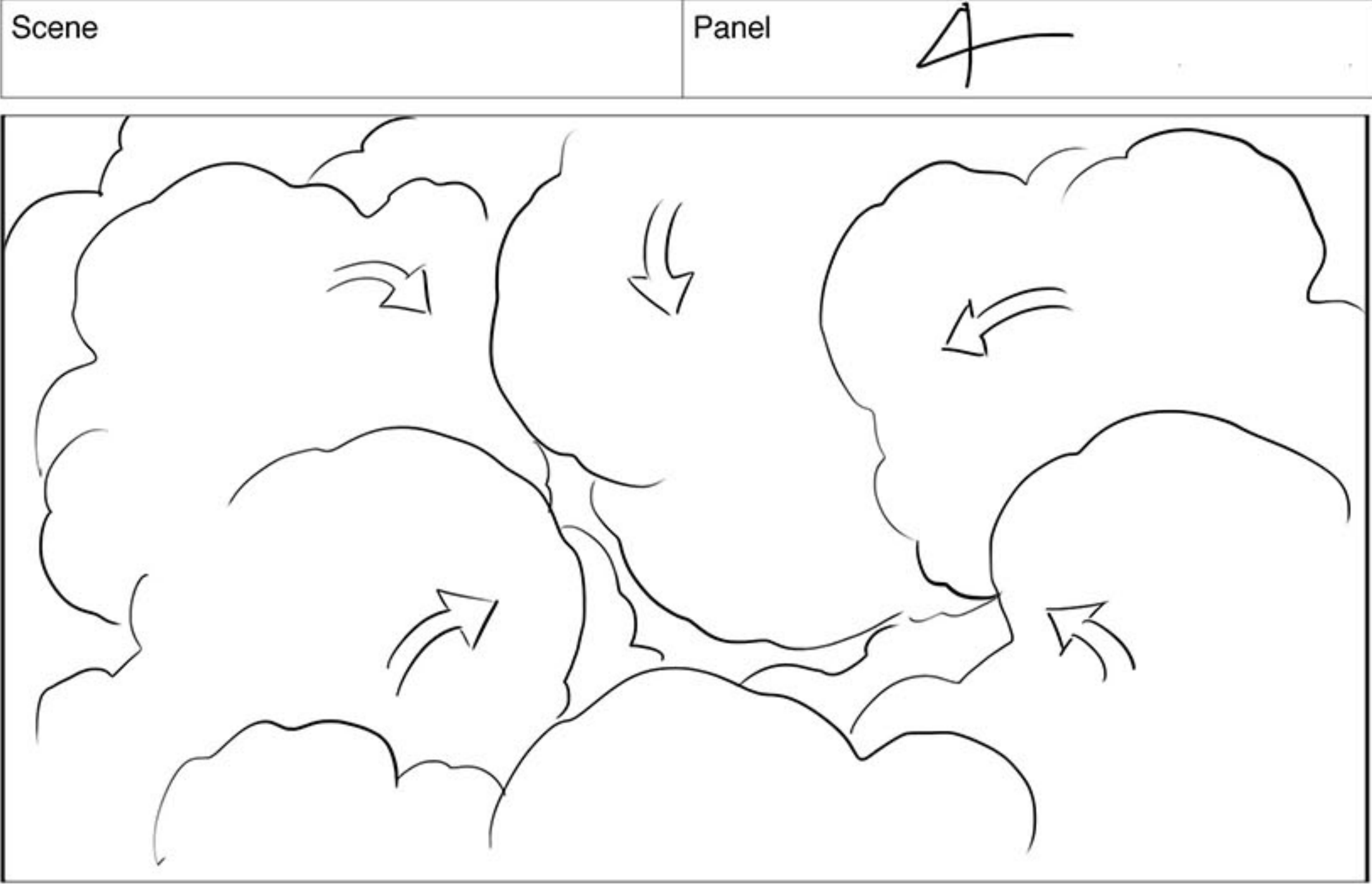


Action Notes

Continued

Dialogue

Slugging



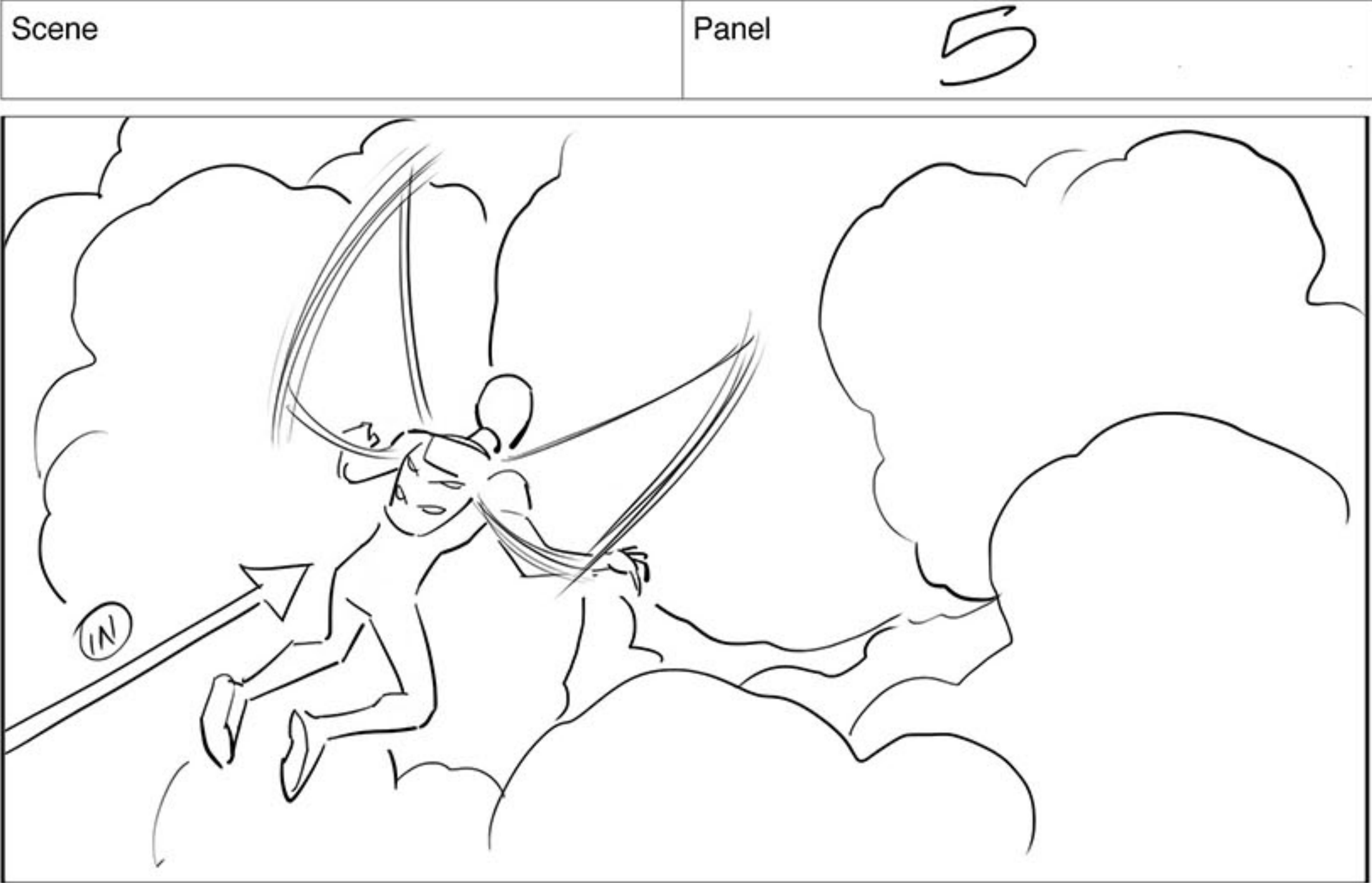


Action Notes

BB flies in, stops and hovers above the cloud

Dialogue

Slugging

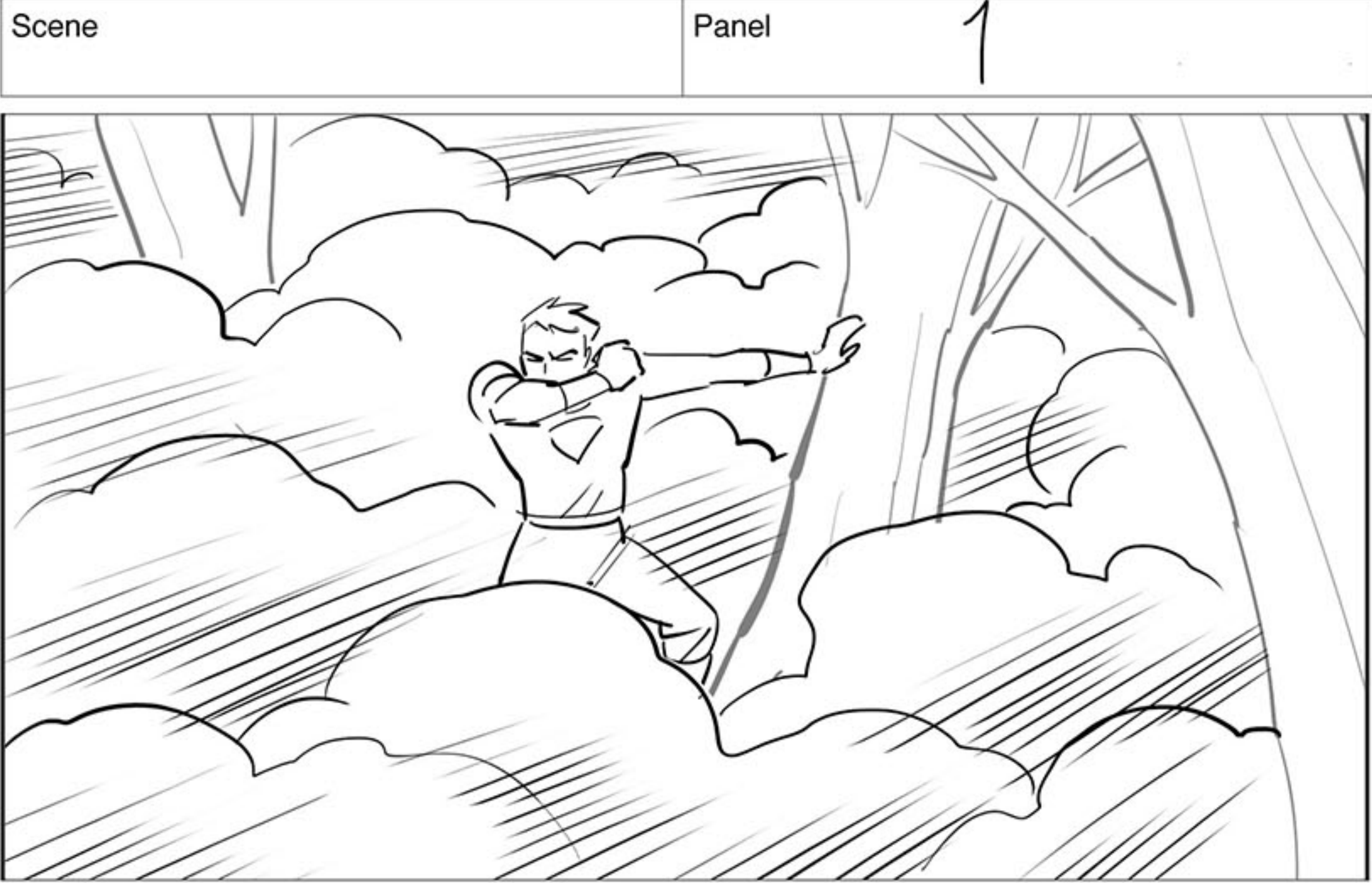


Action Notes

Snow blasts past Superboy

Dialogue

Slugging

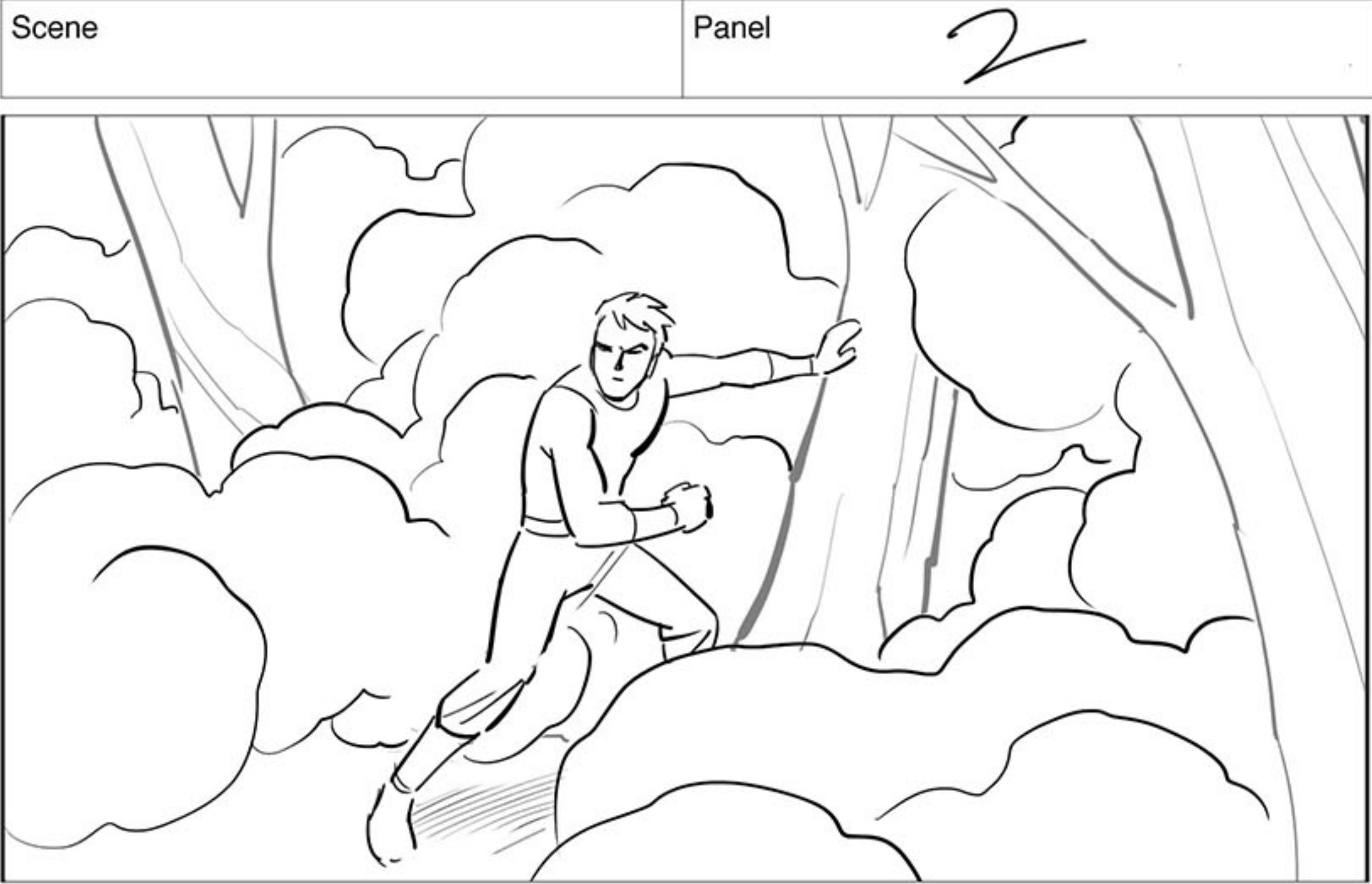


Action Notes

It starts to clear

Dialogue

Slugging





Action Notes

Wolf runs out of drifting snow cloud

Dialogue

Slugging

Scene

Panel1

Action Notes

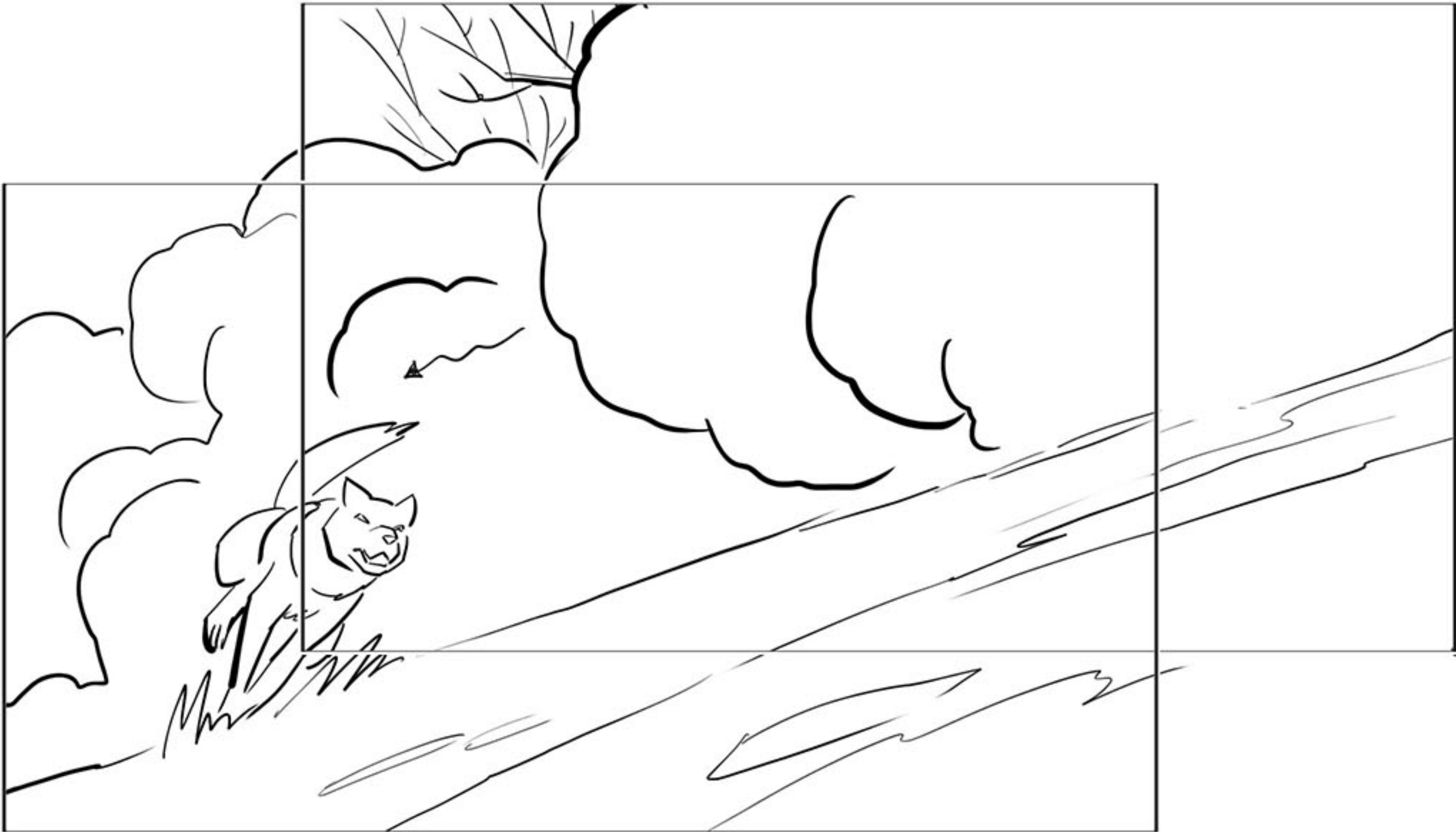
Pan adjust to track with Wolf; he turns toward cam

Dialogue

Slugging

Scene

Panel2





Action Notes

Pan adjust up as
Wolf leaps forward

Dialogue

Slugging

Scene	Panel	3
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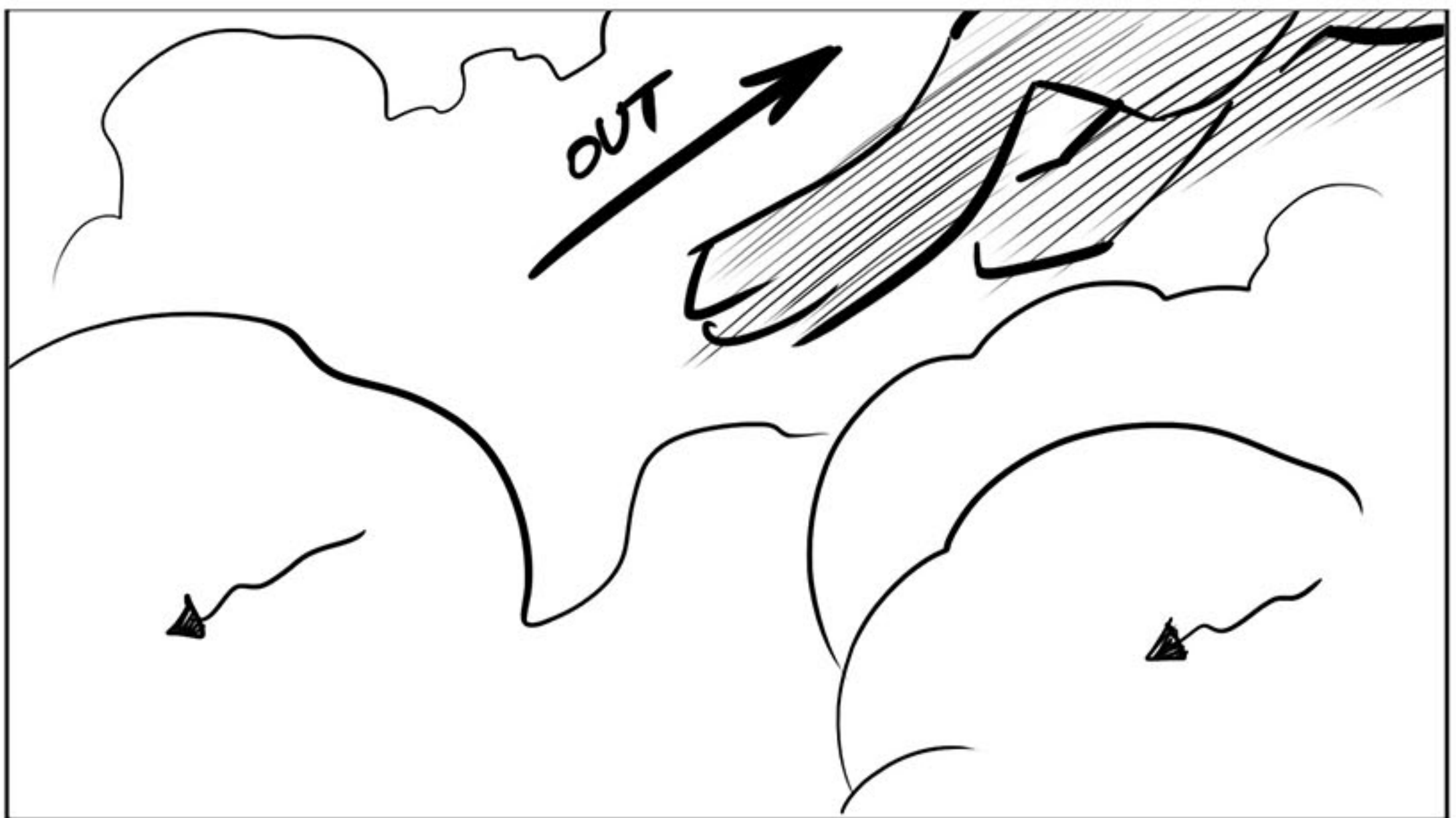
Action Notes

-and OS

Dialogue

Slugging

Scene	Panel	4
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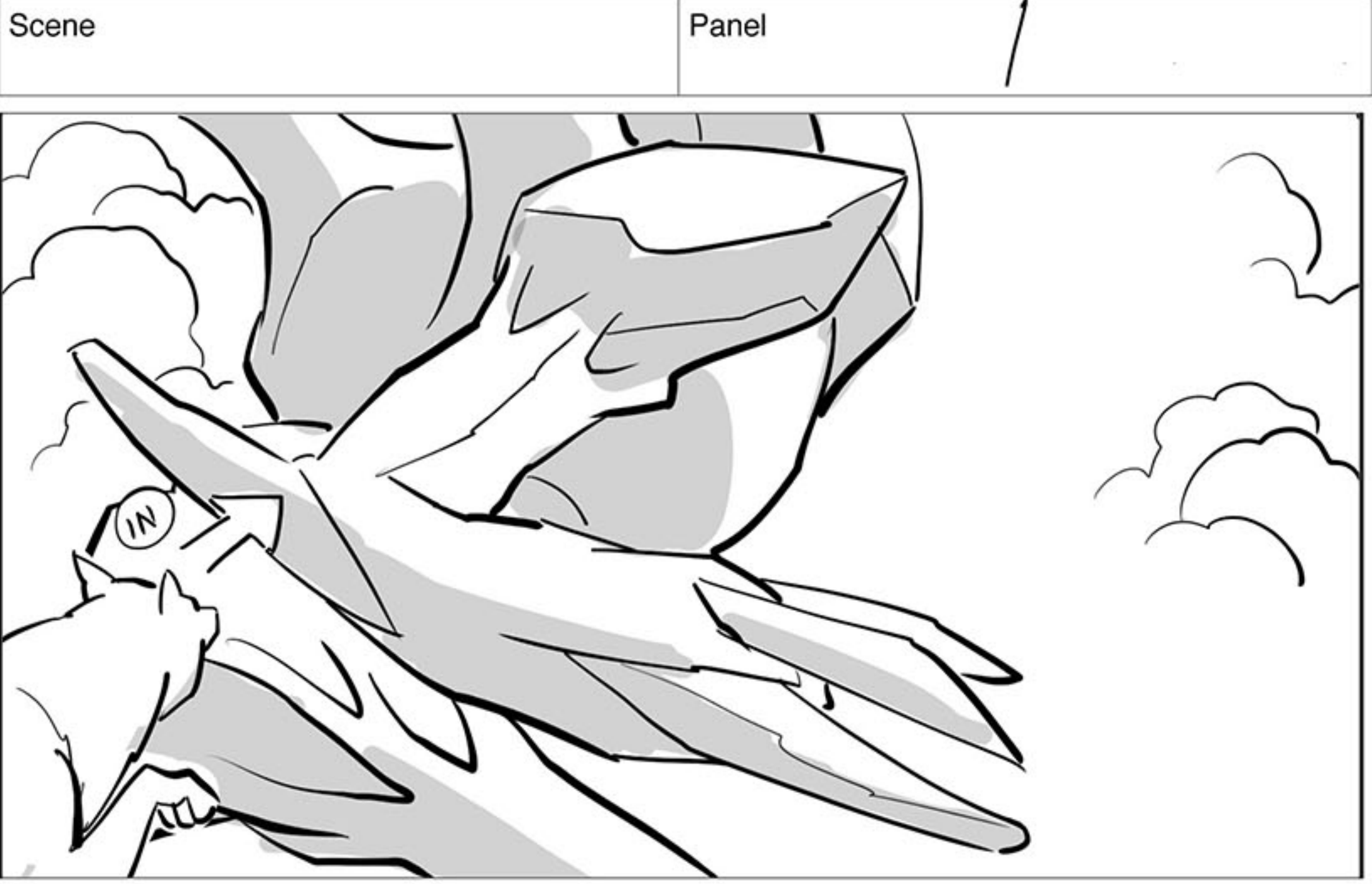
▽

Action Notes

Wolf leaps into scene toward advancing Golem

Dialogue

Slugging

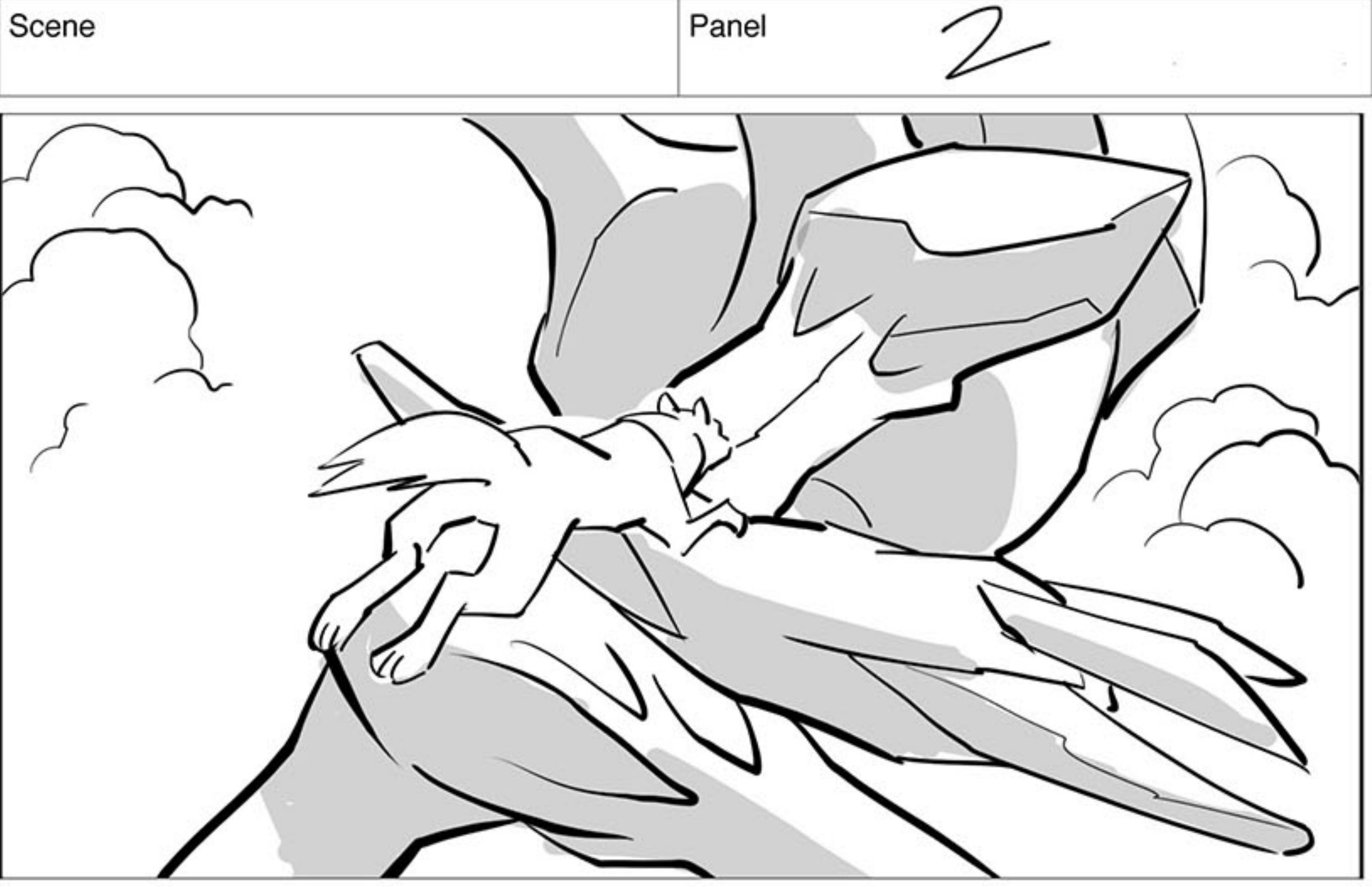


Action Notes

Continued

Dialogue

Slugging



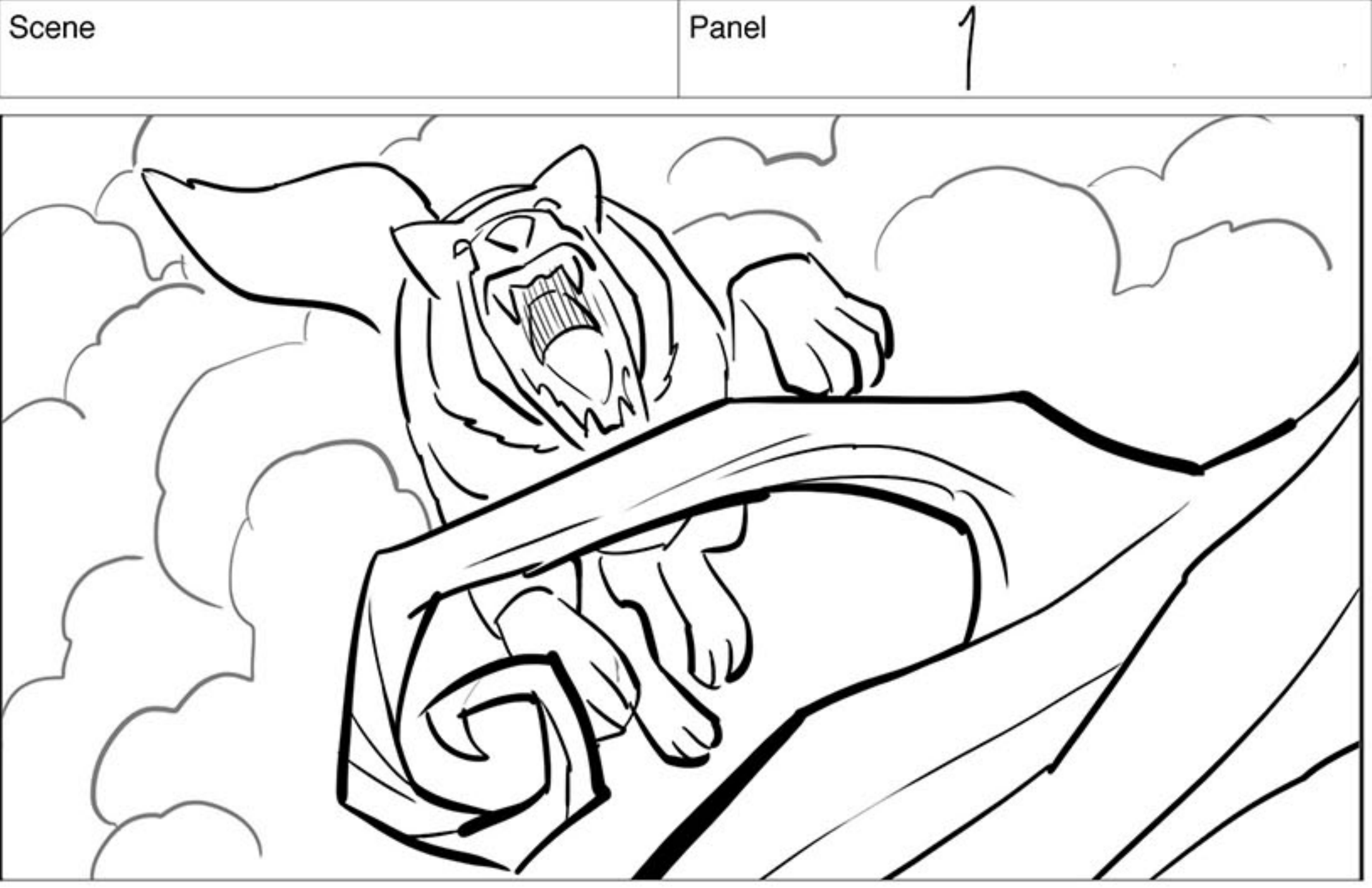
H/U
▽

Action Notes

Wolf leaps toward Golem's arm

Dialogue

Slugging

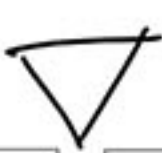
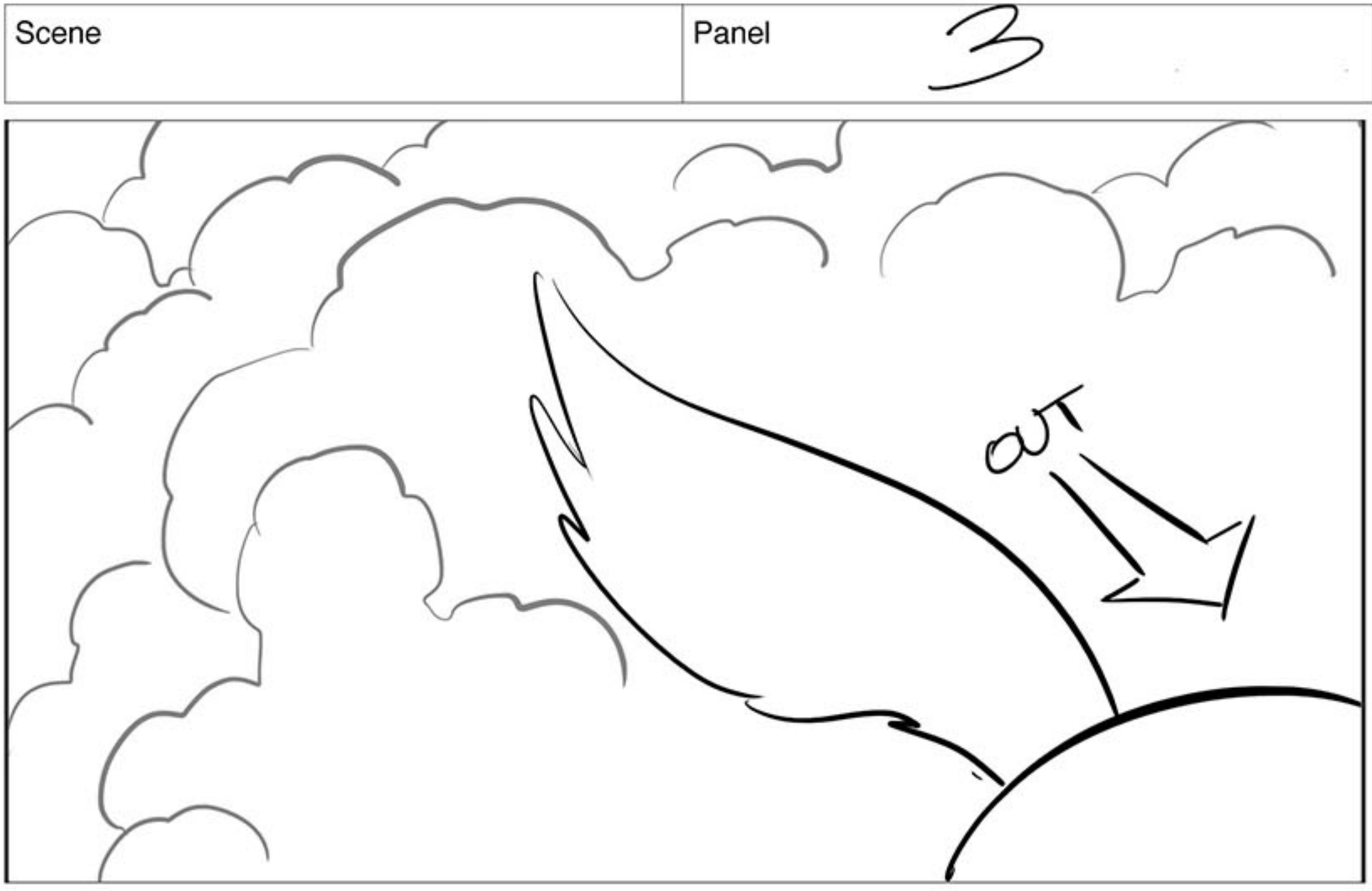




Action Notes
Wolf bites down on the arm
Dialogue
Slugging



Action Notes
It carries Wolf OS
Dialogue
Slugging



Action Notes
On Golem, still walking forward
Dialogue
Slugging





Action Notes

Pan left as he raises his arm with Wolf clinging to it

Dialogue

Slugging

Scene	Panel
	2

PAN



Action Notes

He flings the arm up and back

Dialogue

Slugging

Scene	Panel
	3





Action Notes

SB looks OS

Dialogue

Slugging



Action Notes

Antics to leap -

Dialogue

Slugging



Action Notes

and leaps OS

Dialogue

Slugging



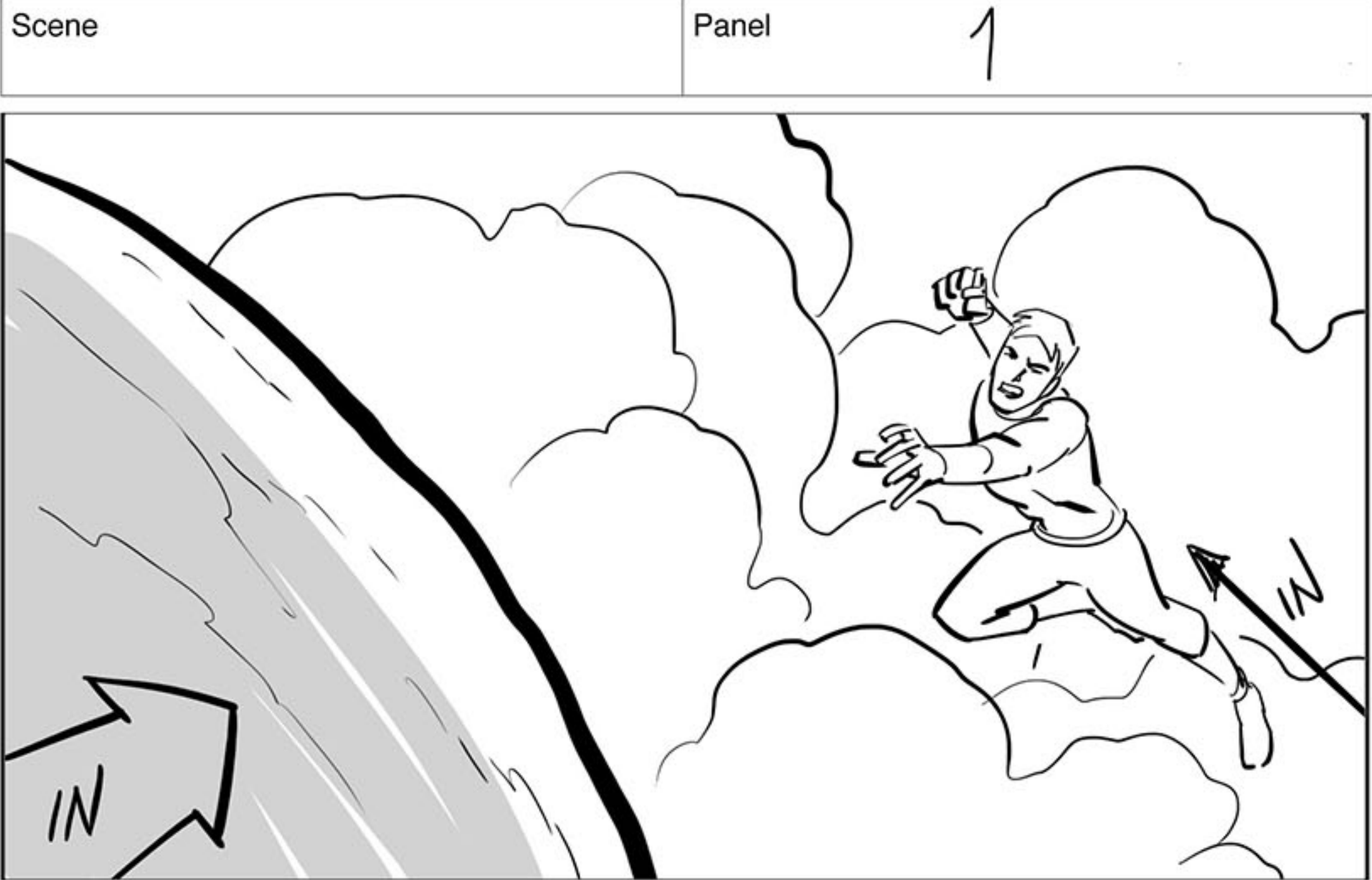


Action Notes

SB rises into scene as
Golem's left arm
enters in FG

Dialogue

Slugging

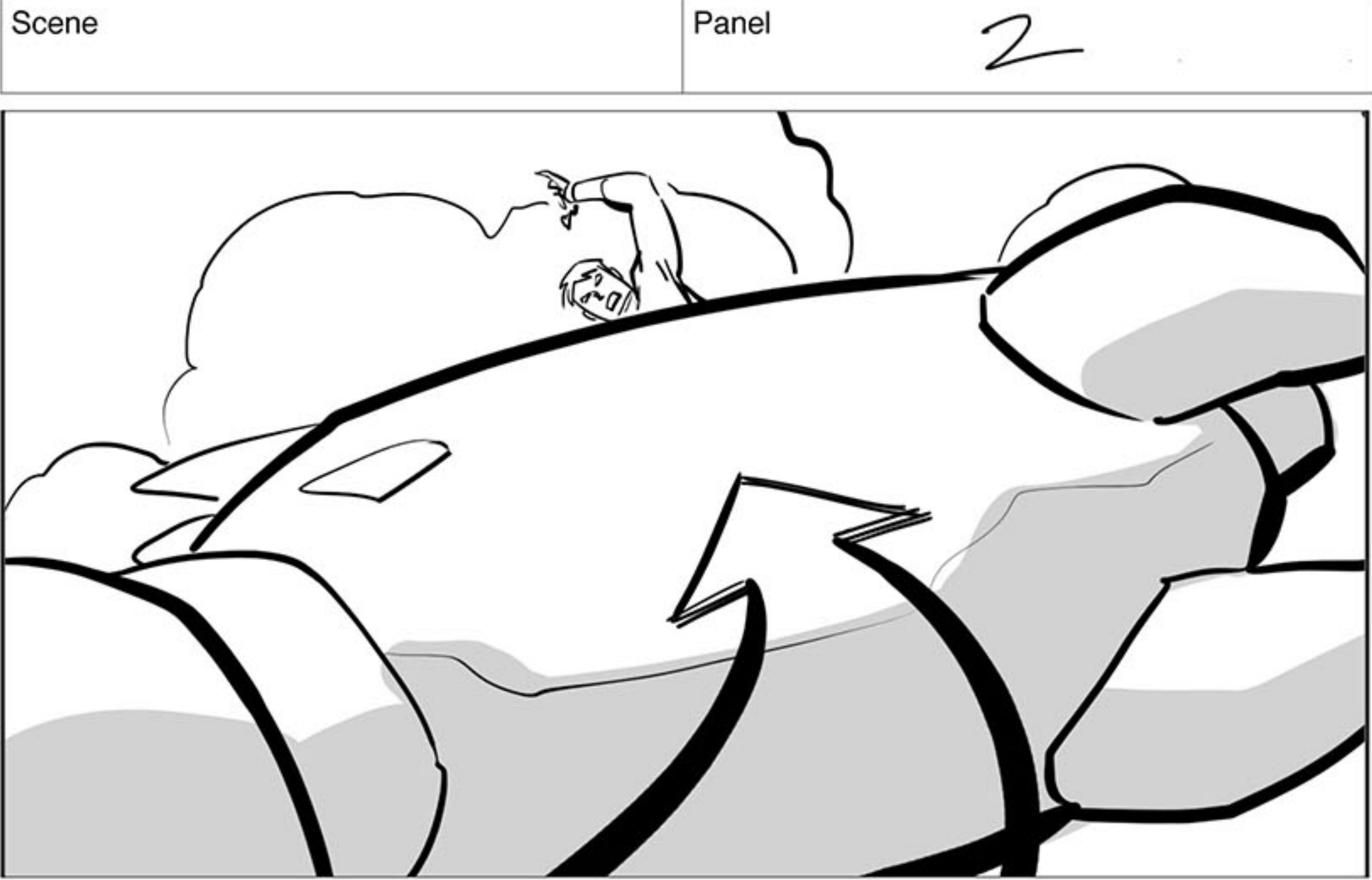


Action Notes

Golem's left arm
slams into SB

Dialogue

Slugging

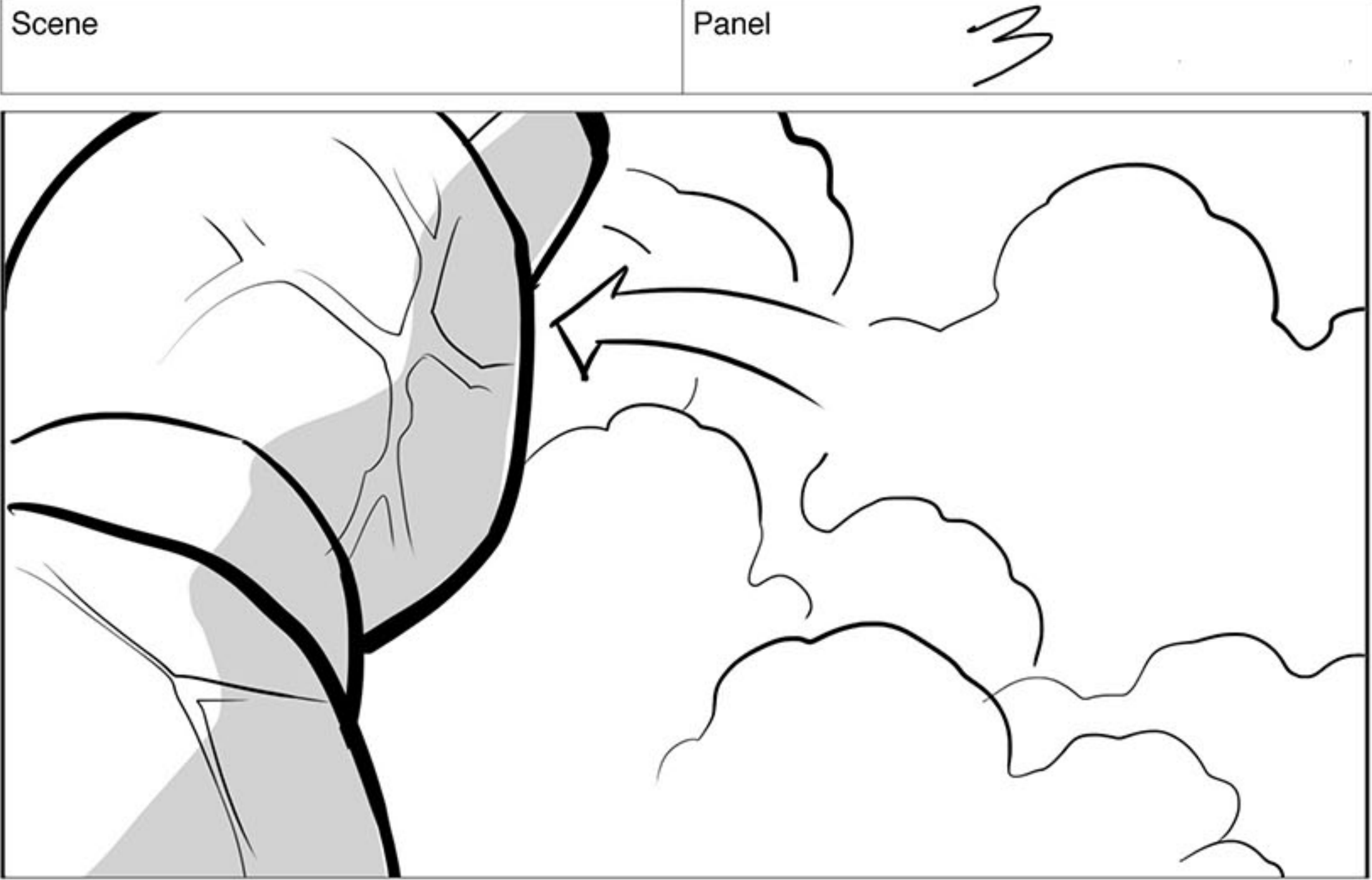


Action Notes

-knocks him OS

Dialogue

Slugging





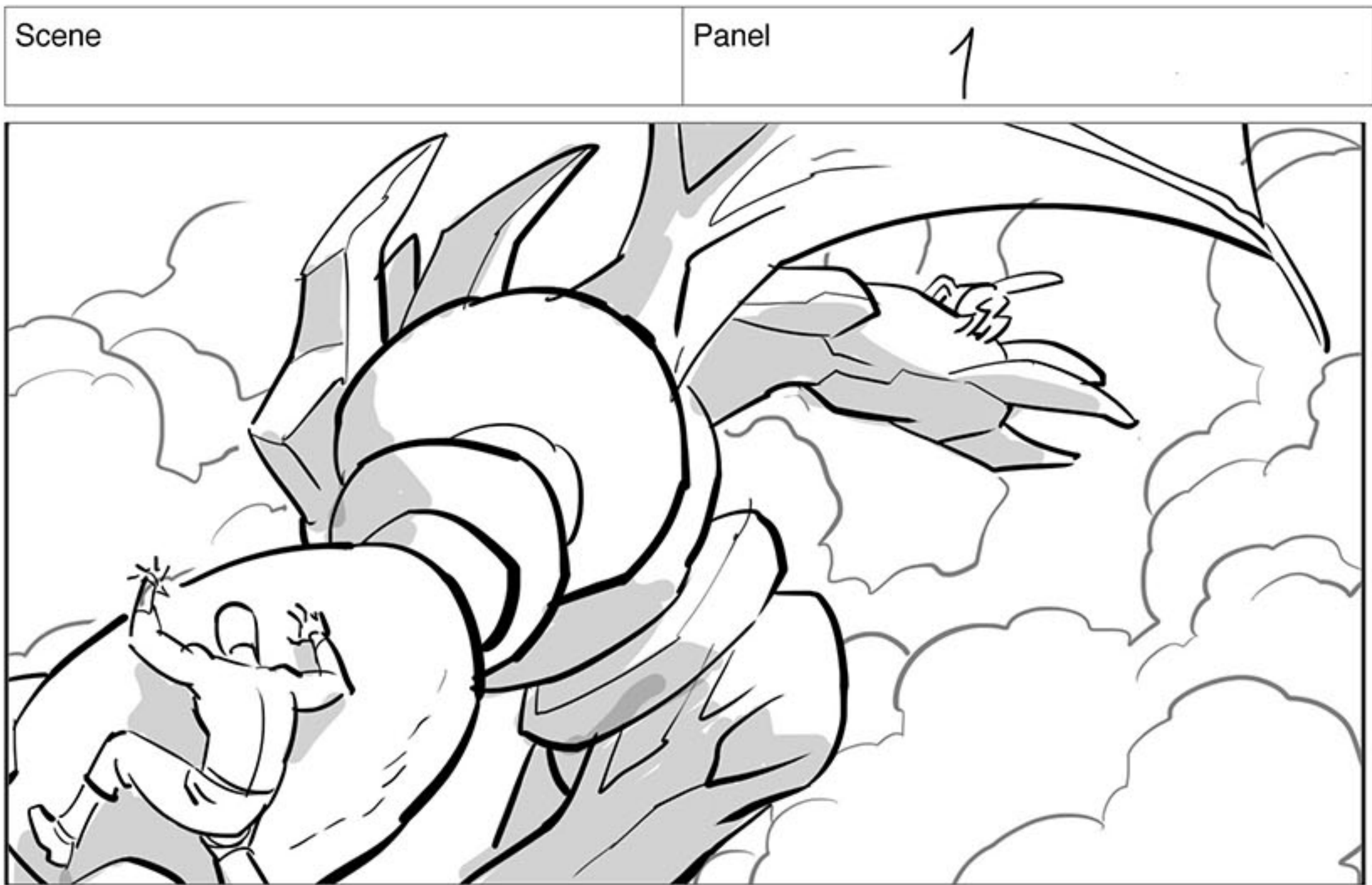
H/U

Action Notes

Wide; Golem sweeping with both arms

Dialogue

Slugging

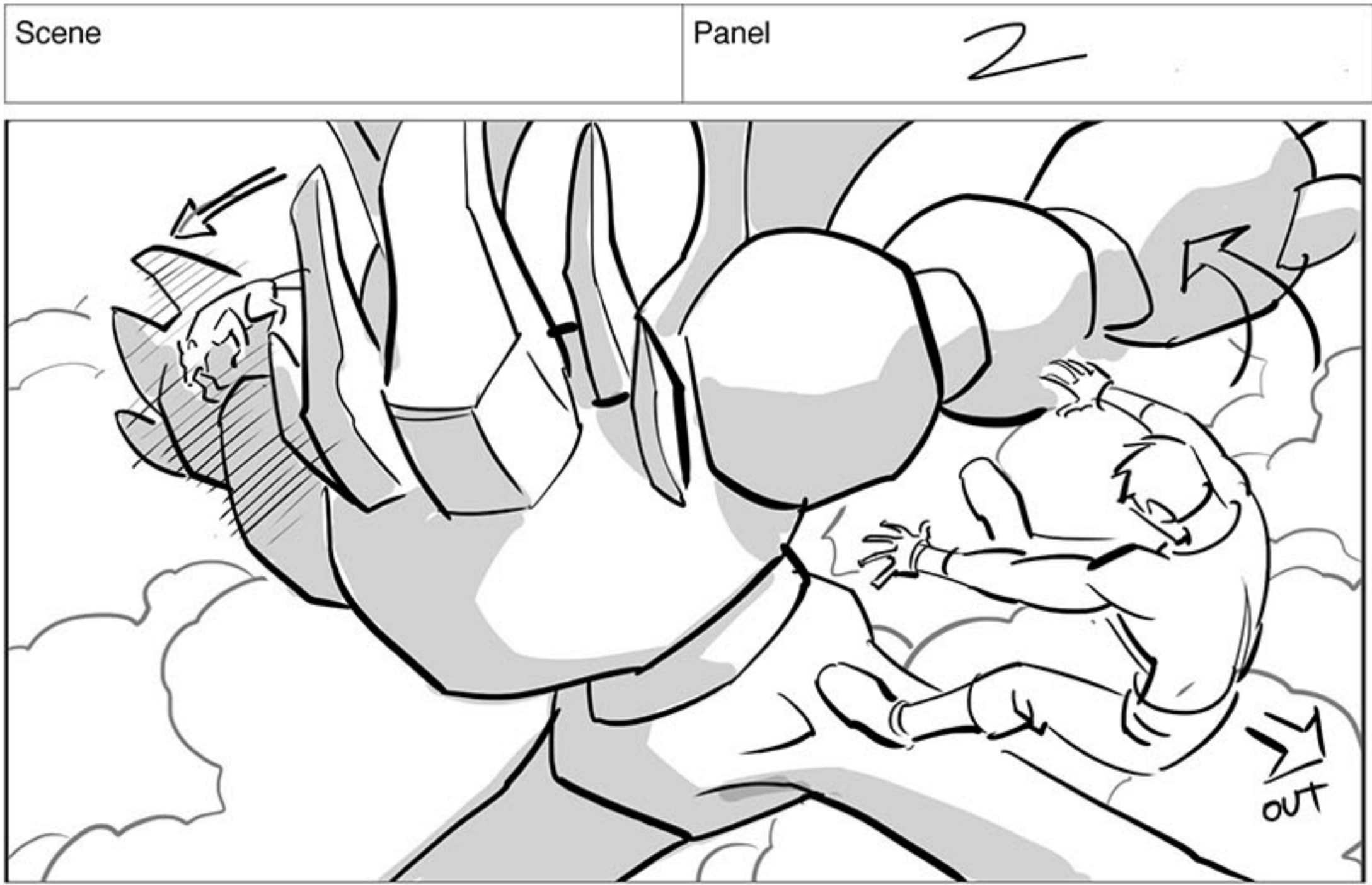


Action Notes

SB is flung off

Dialogue

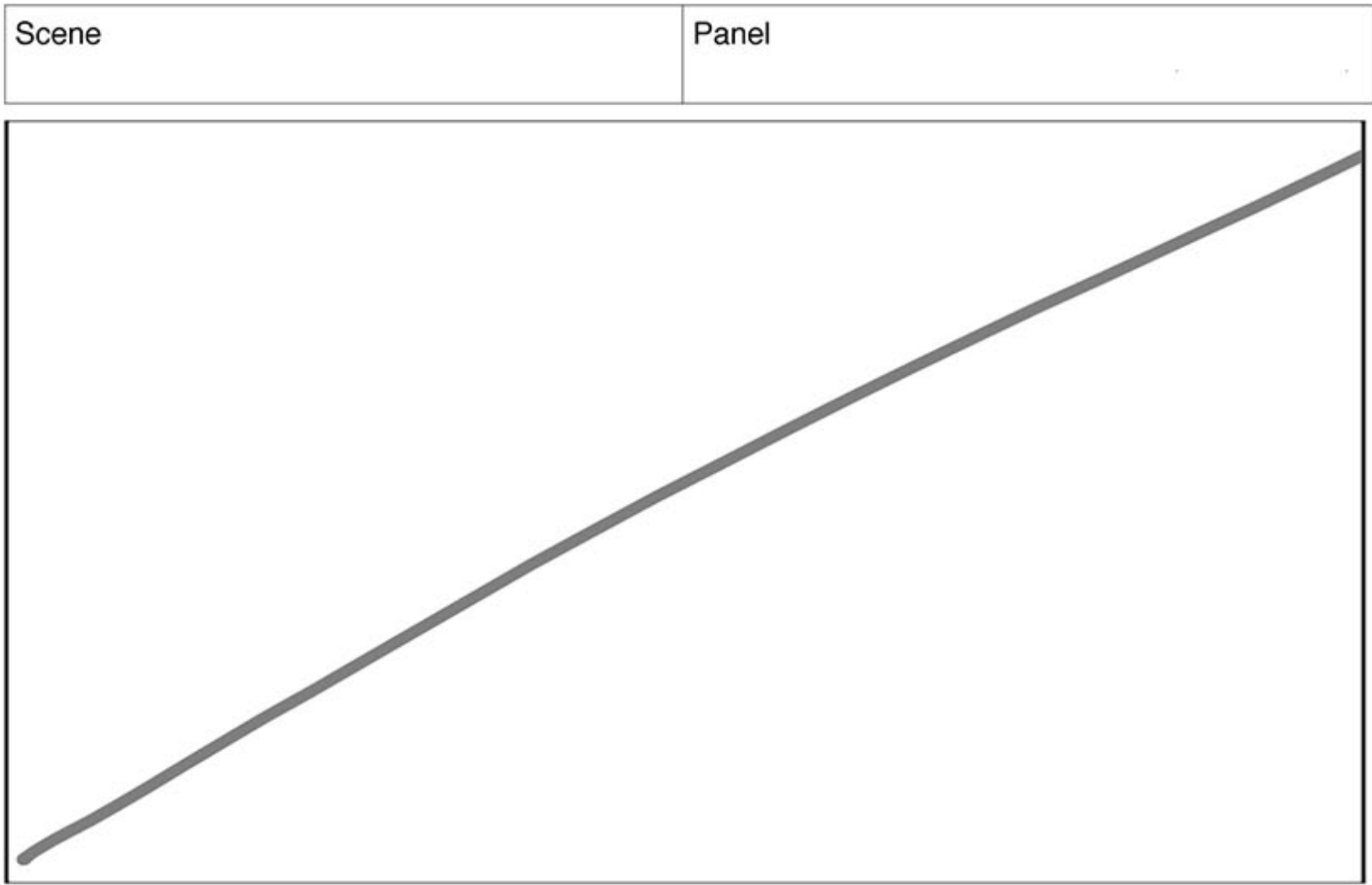
Slugging



Action Notes

Dialogue

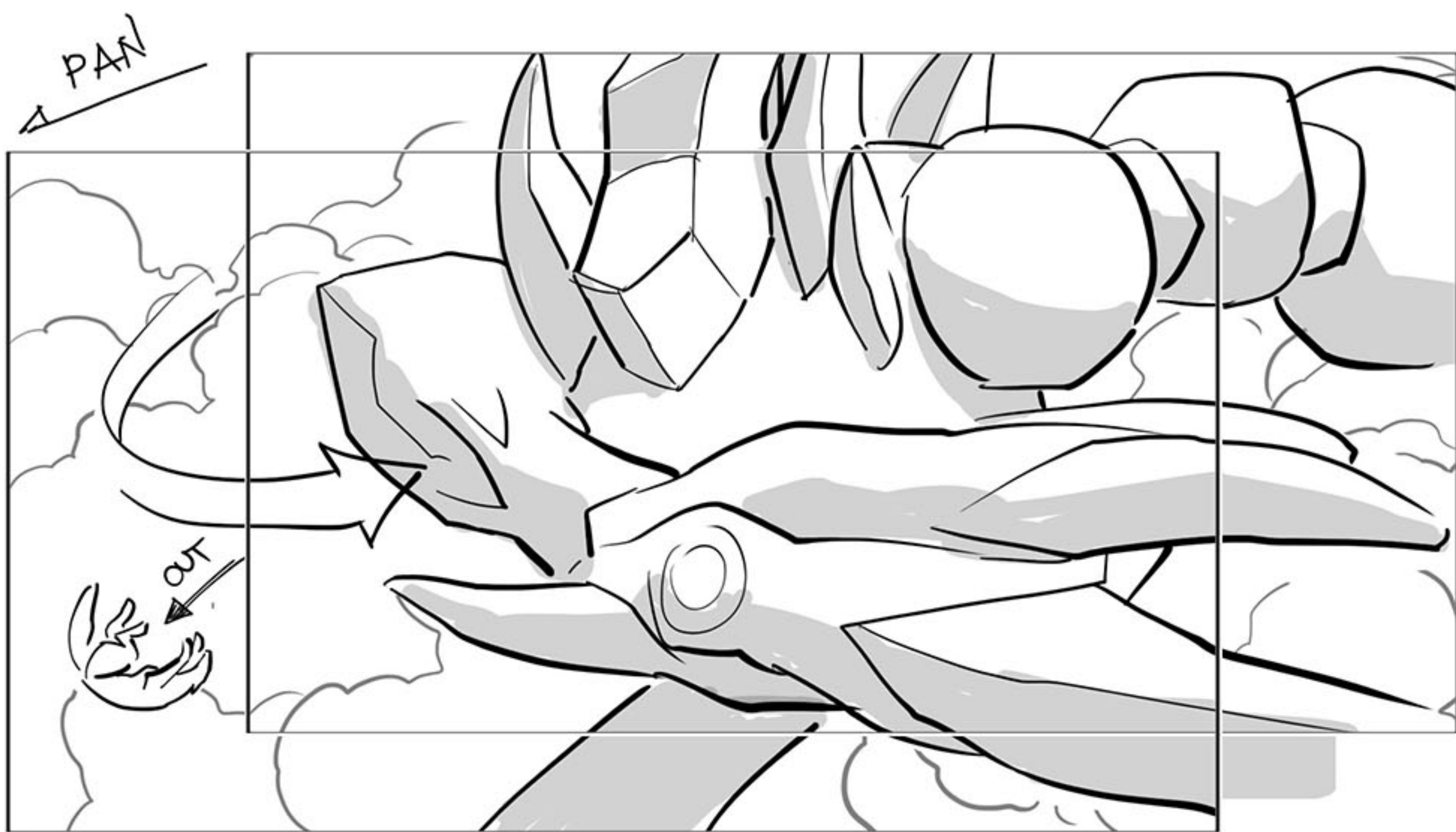
Slugging





Action Notes
Pan adjust as Wolf is flung OS
Dialogue
Slugging

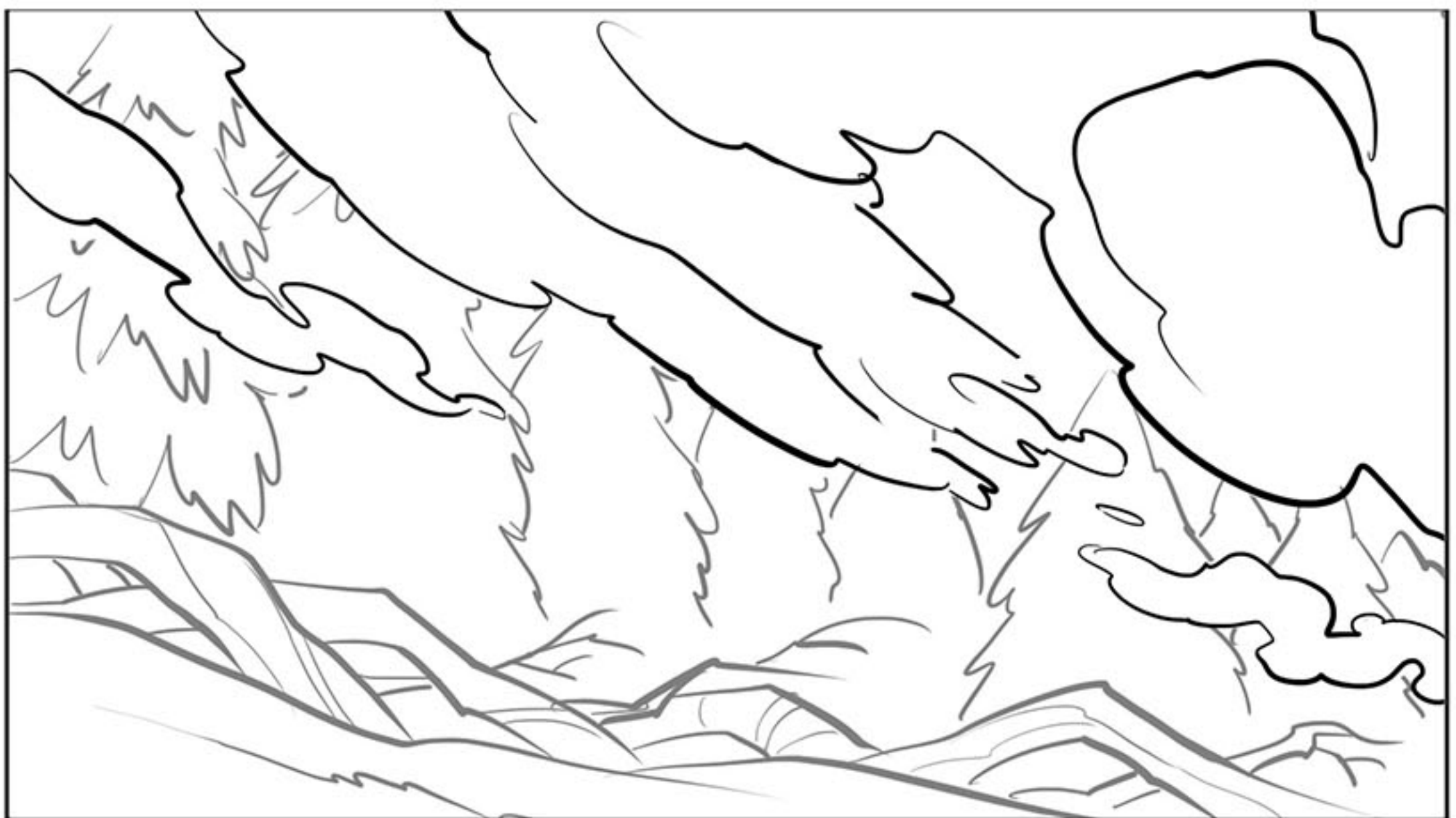
Scene	Panel 3
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△

Action Notes
Cut to brambles in clearing, clouds of snow hanging in the air
Dialogue
Slugging

Scene	Panel 1
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Action Notes

Wolf flies in

Dialogue

Slugging



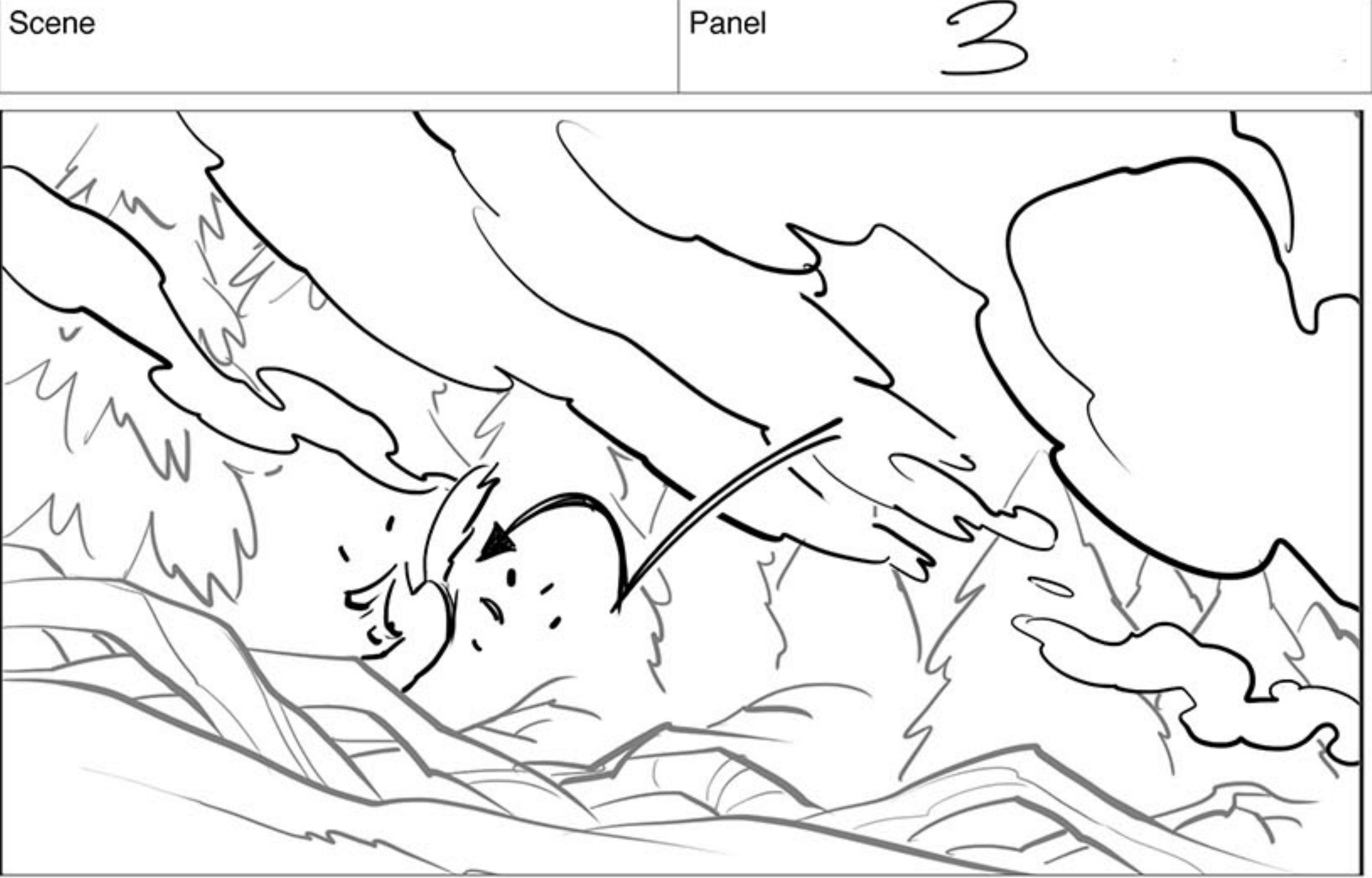
Action Notes

-bounces and falls OS

Dialogue

(41) Impact walla

Slugging

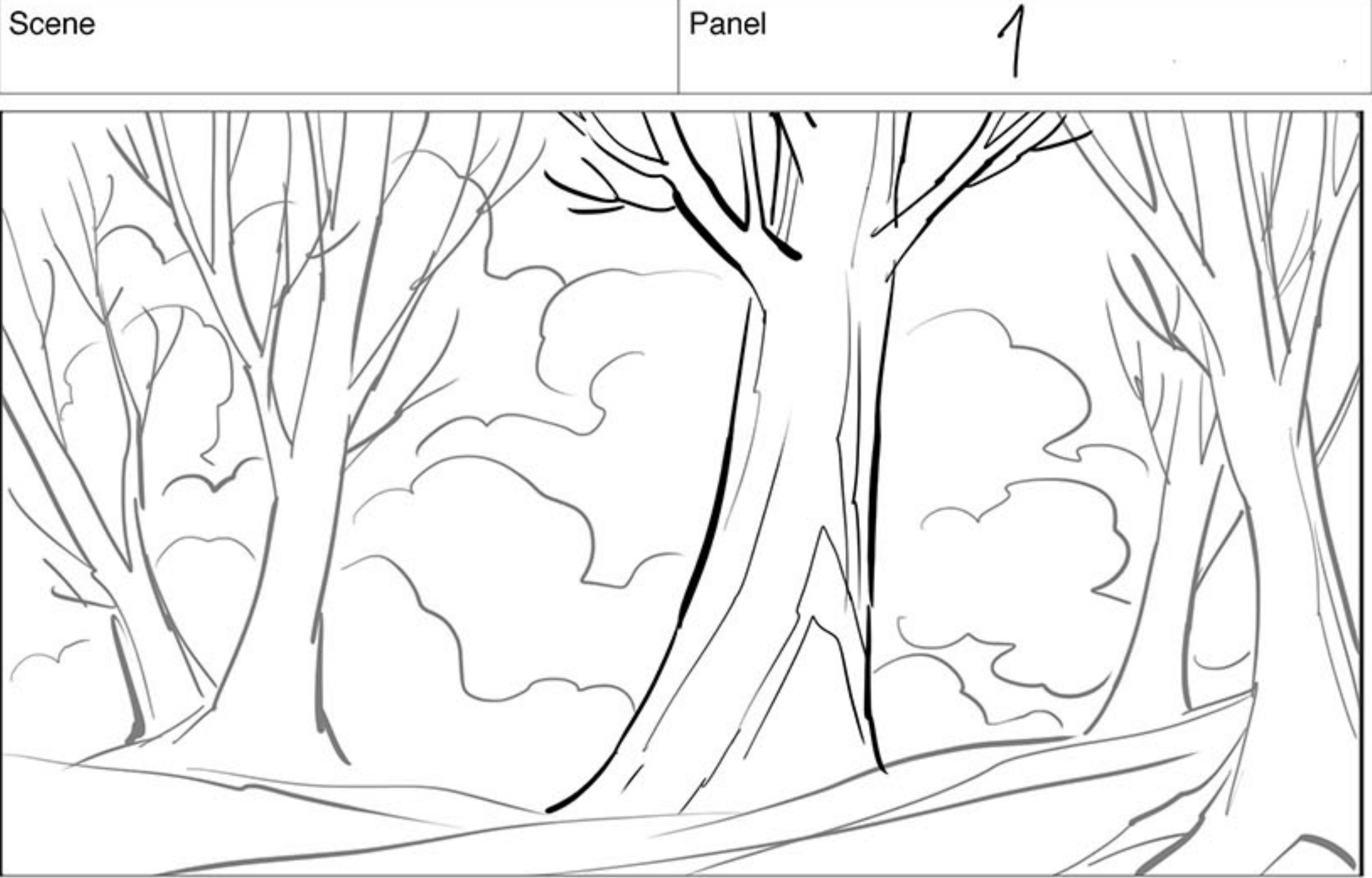


Action Notes

cut to alternate angle

Dialogue

Slugging



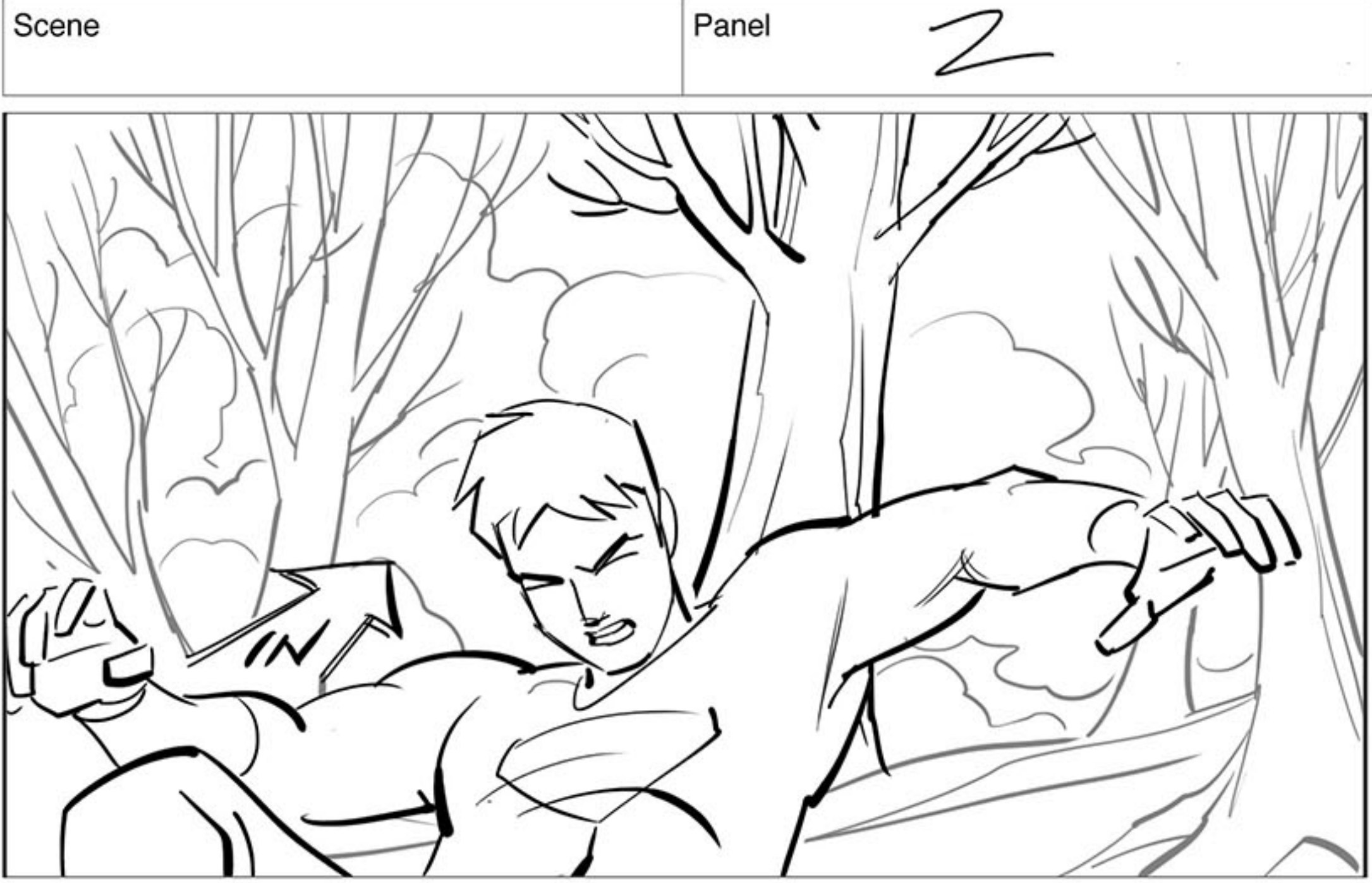


Action Notes

SB flies backward into scene

Dialogue

Slugging



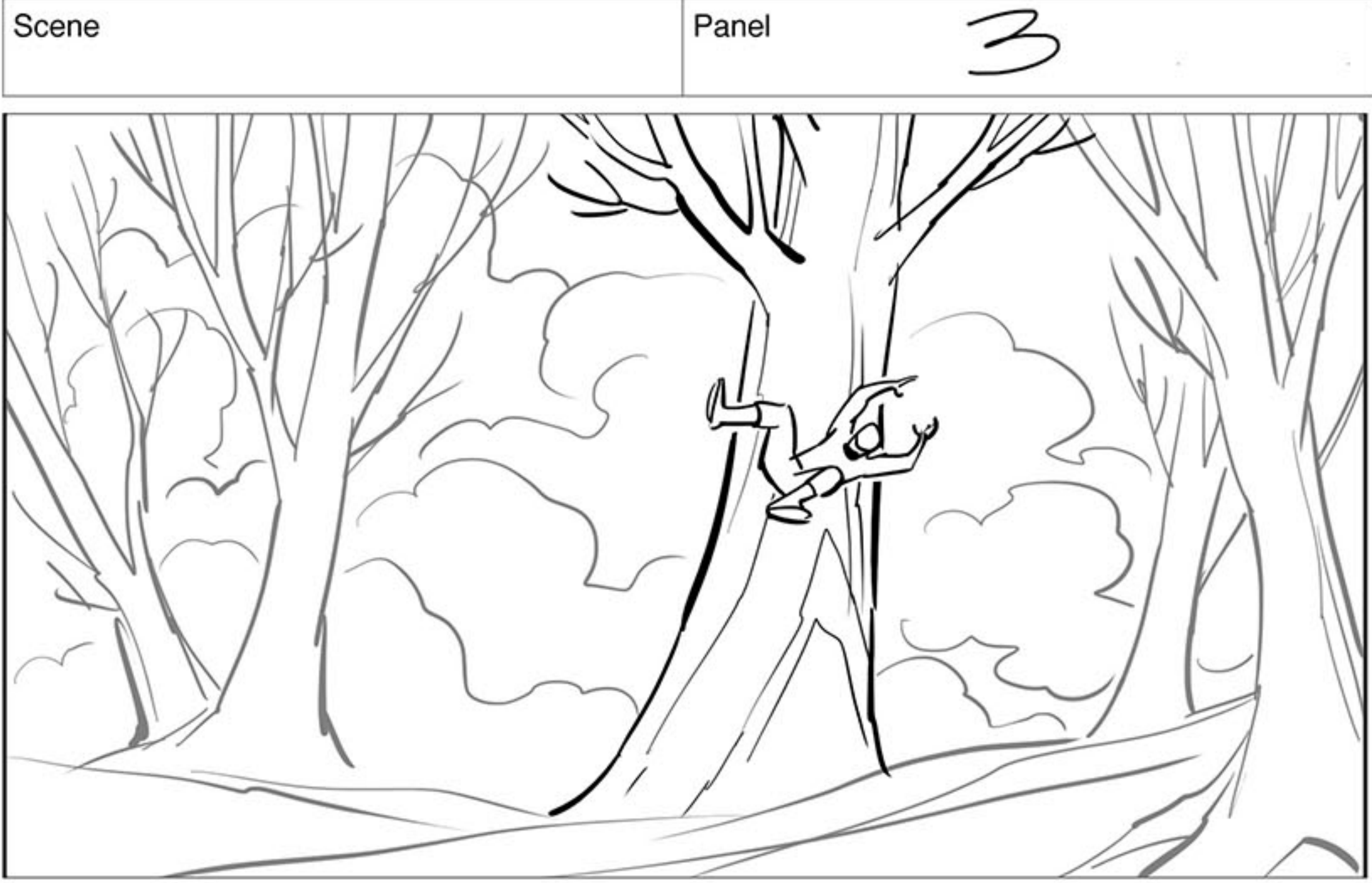
Action Notes

-slams into tree

Dialogue

(14) Impact walla

Slugging

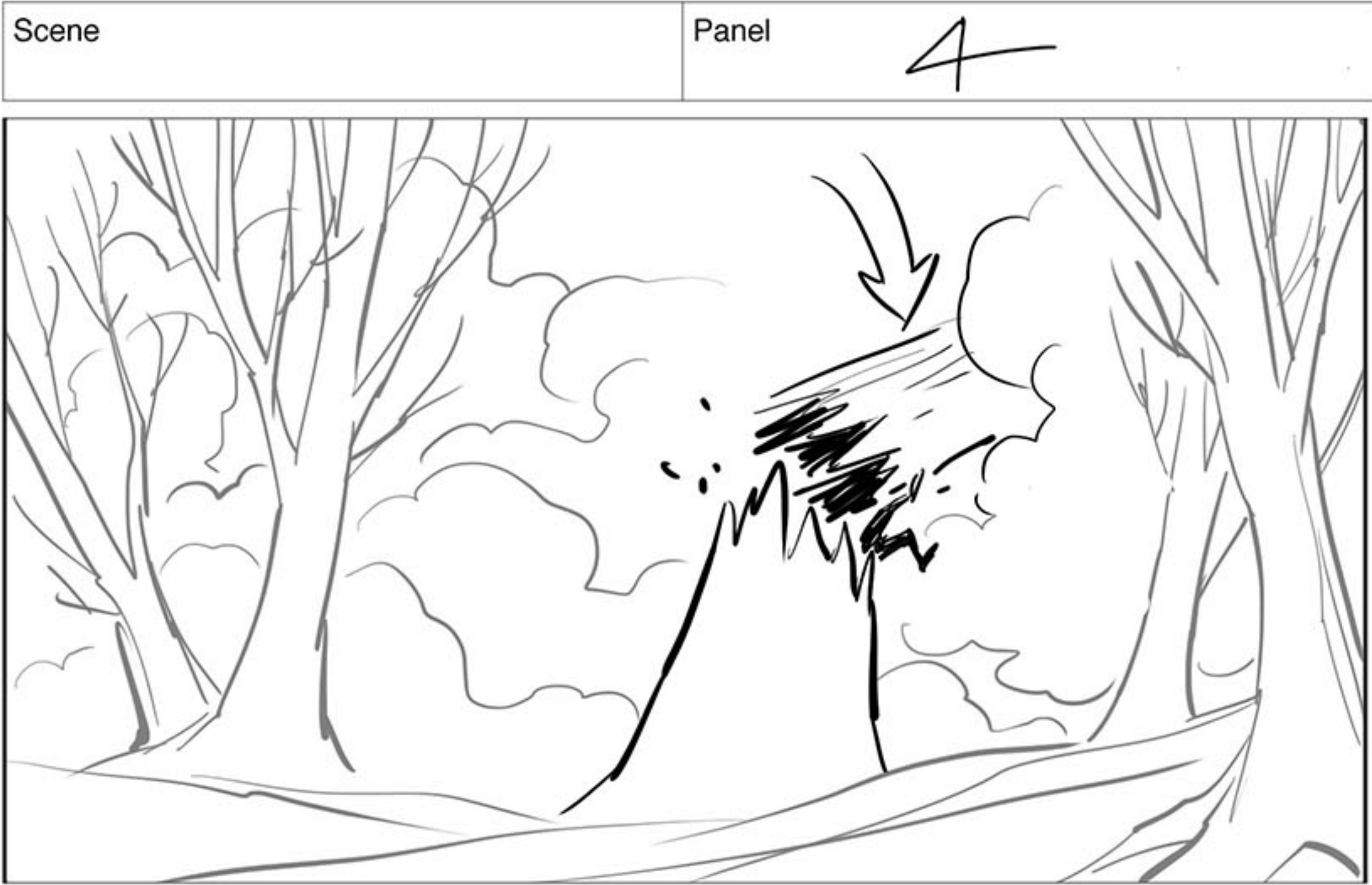


Action Notes

-breaks it and falls OS

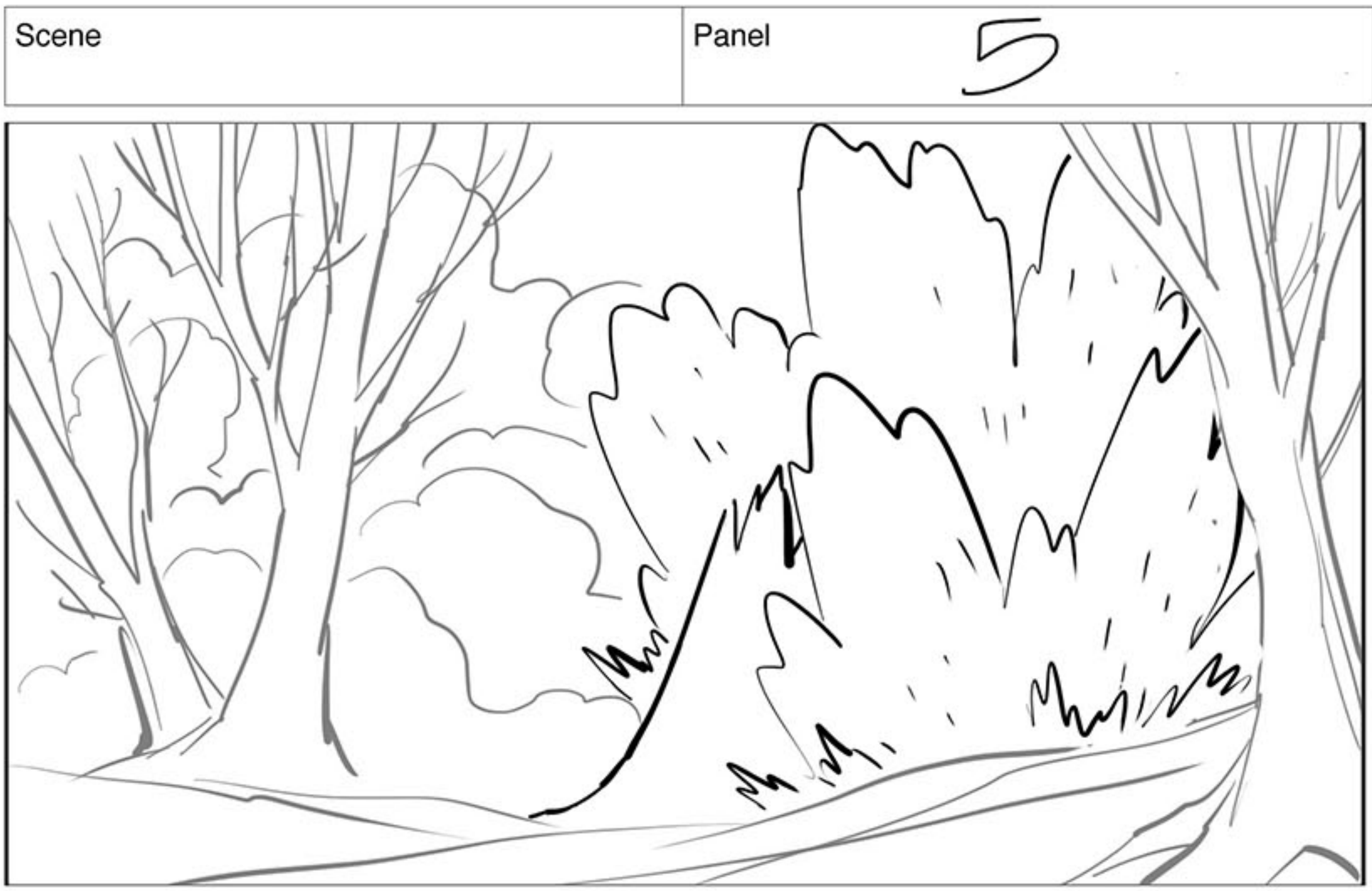
Dialogue

Slugging

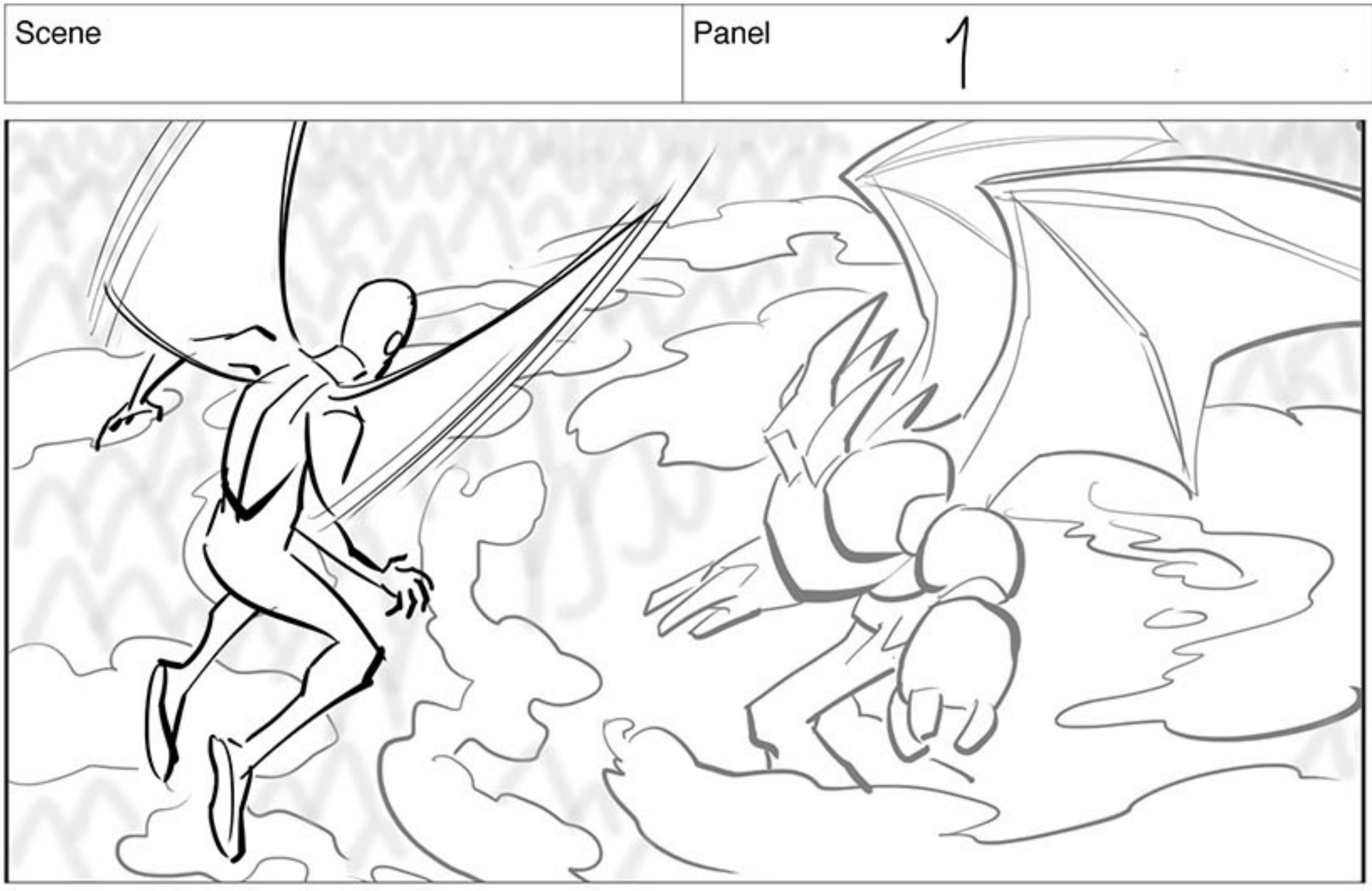




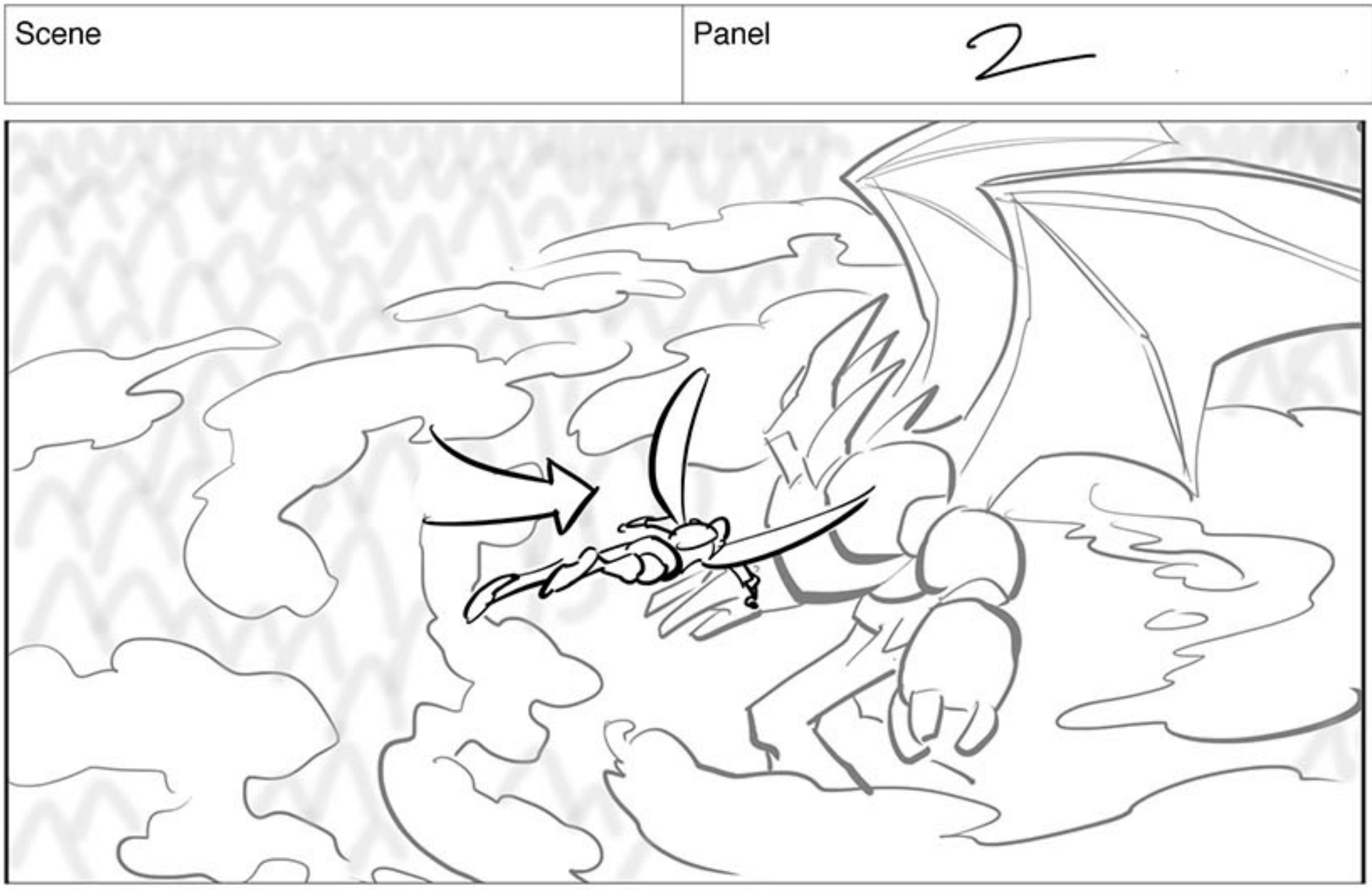
Action Notes
Tree crashes to ground, kicking up more snow clouds
Dialogue
Slugging



Action Notes
BB hovers above Golem as clouds clear around him
Dialogue
Slugging



Action Notes
BB dives toward Golem
Dialogue
Slugging





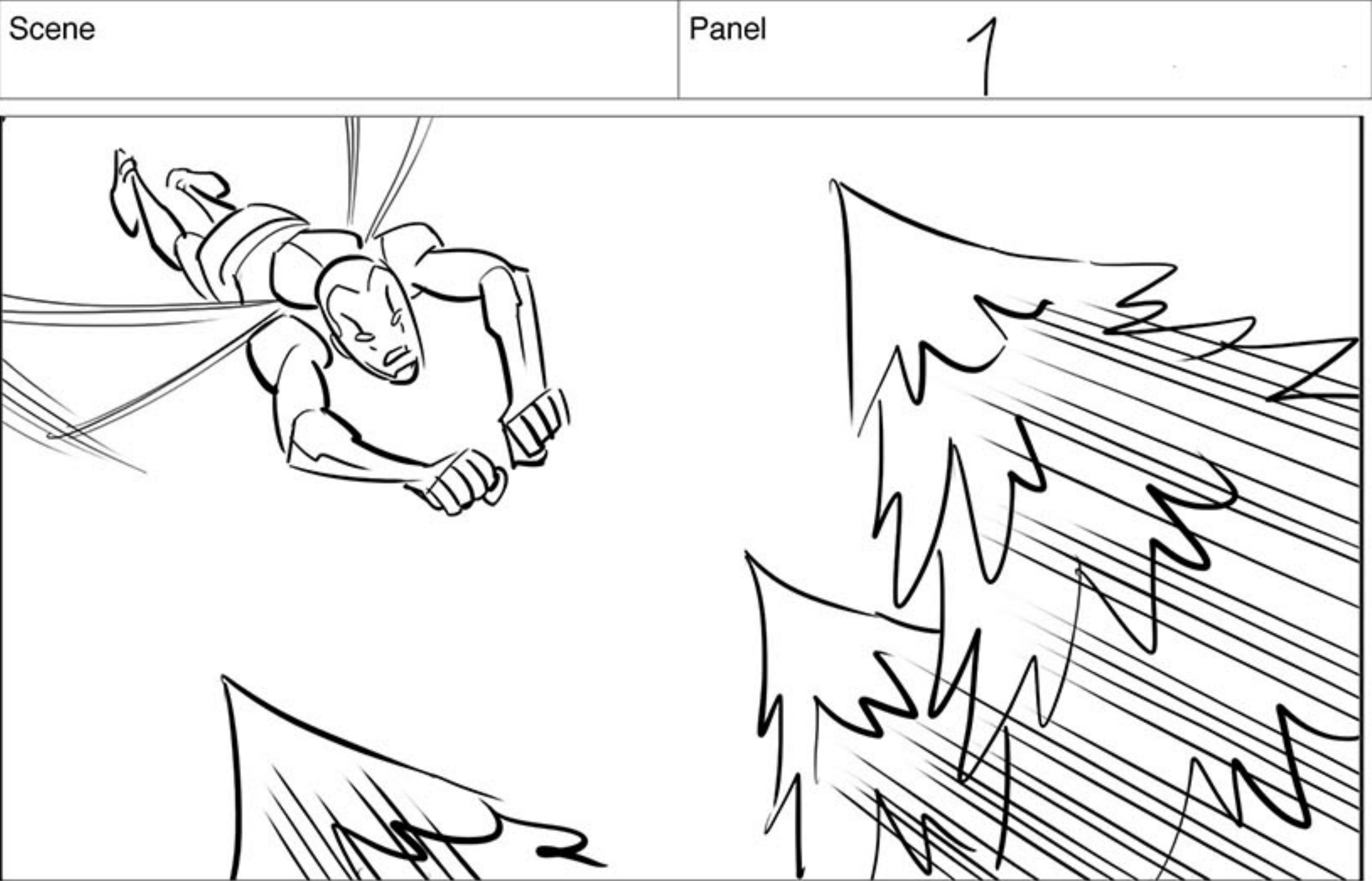
H/U
▽

Action Notes

BG animates past BB as he dives

Dialogue

Slugging

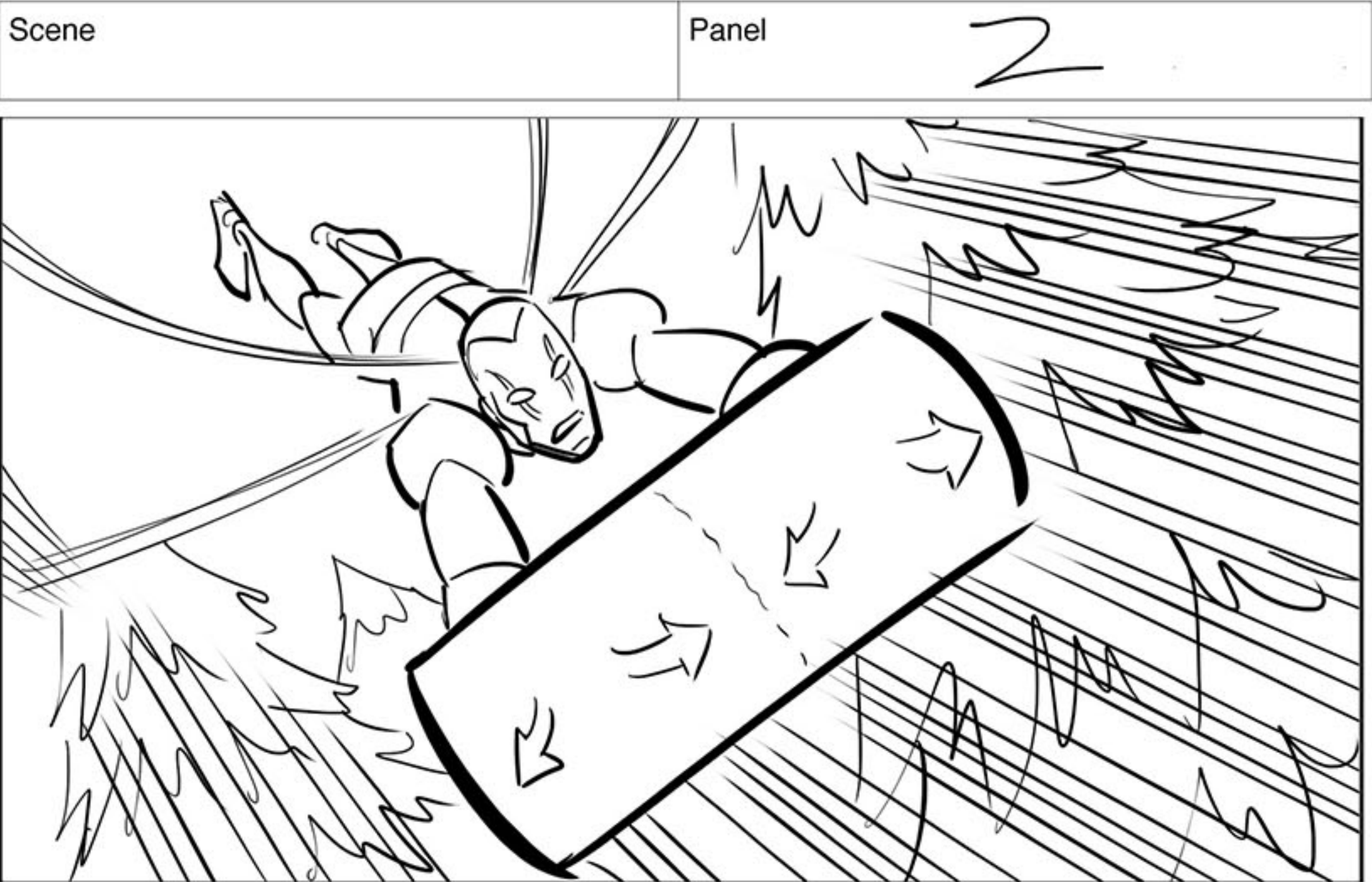


Action Notes

His hands morph together into a battering ram

Dialogue

Slugging



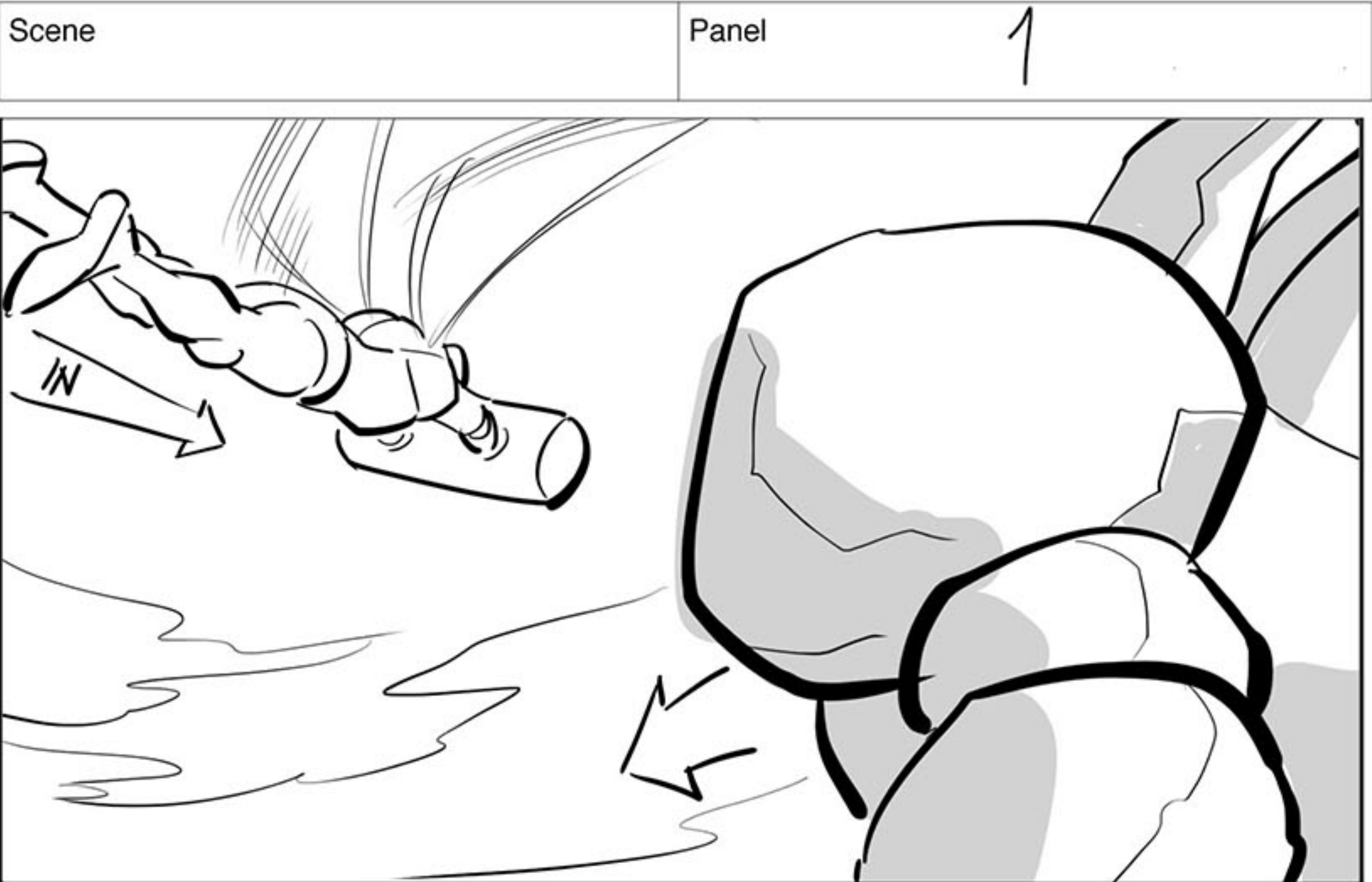
H/U
▽

Action Notes

BB dives toward walking Golem

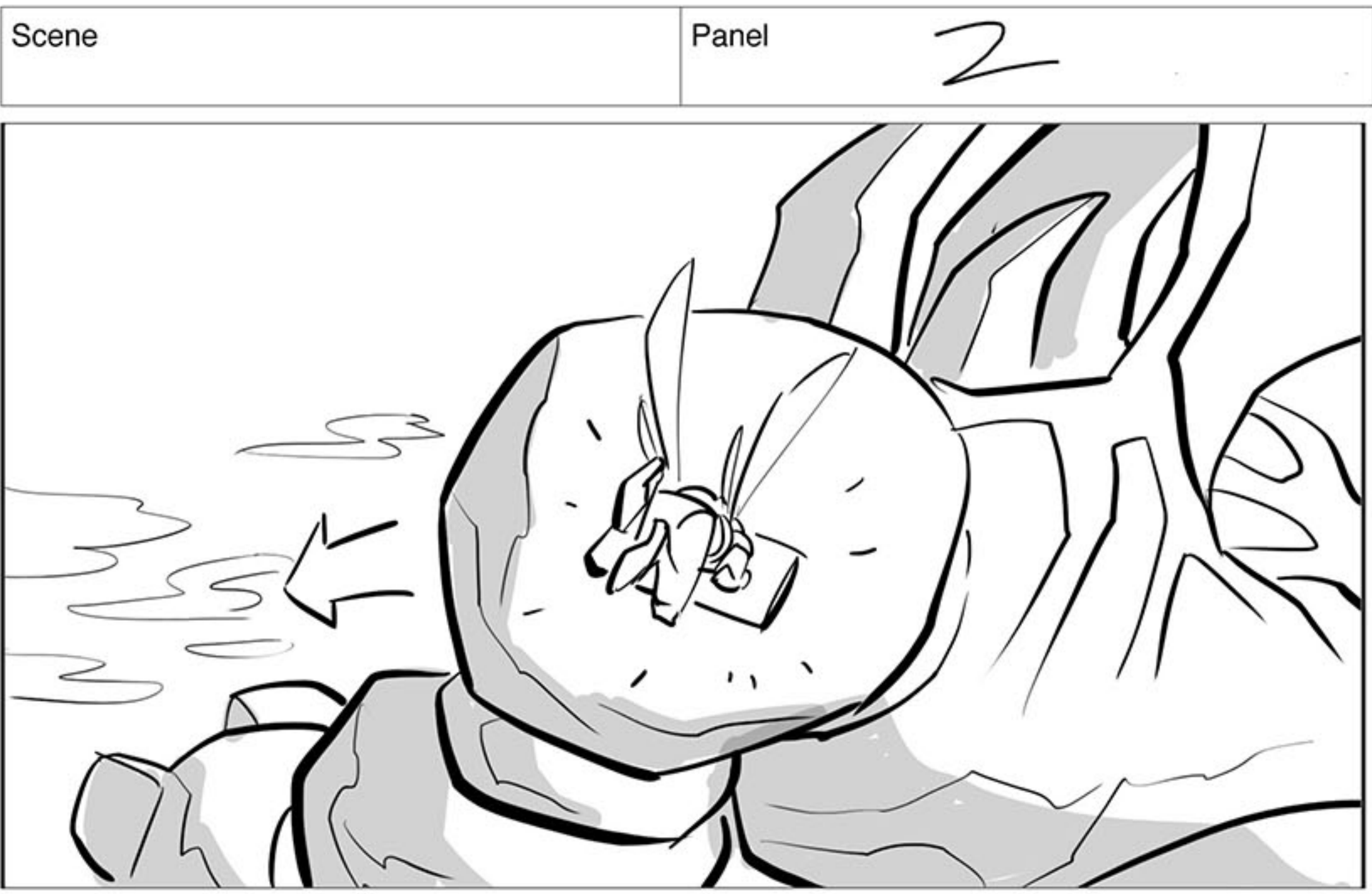
Dialogue

Slugging

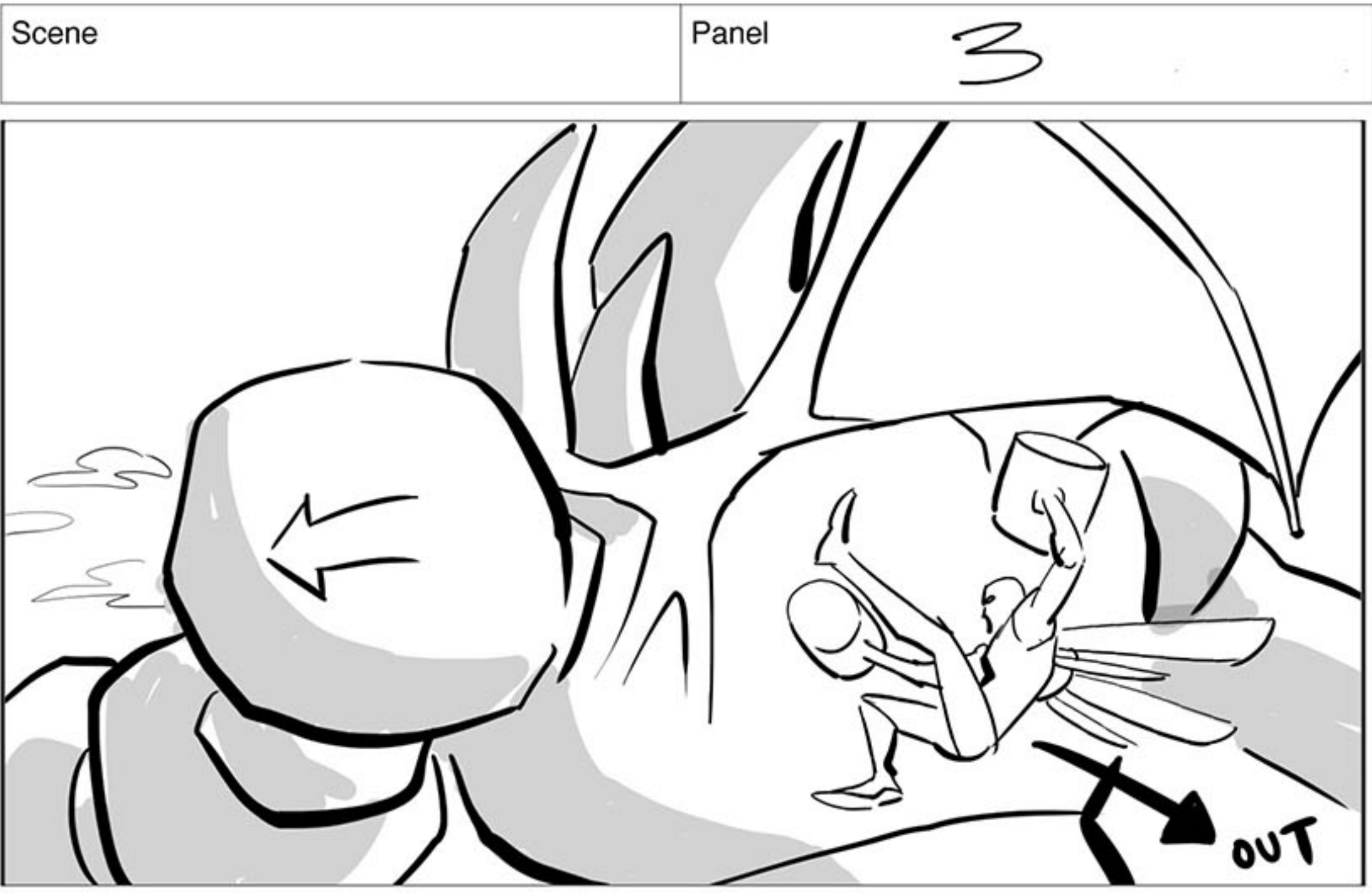




Action Notes
-slams into Golem's shoulder
Dialogue
Slugging

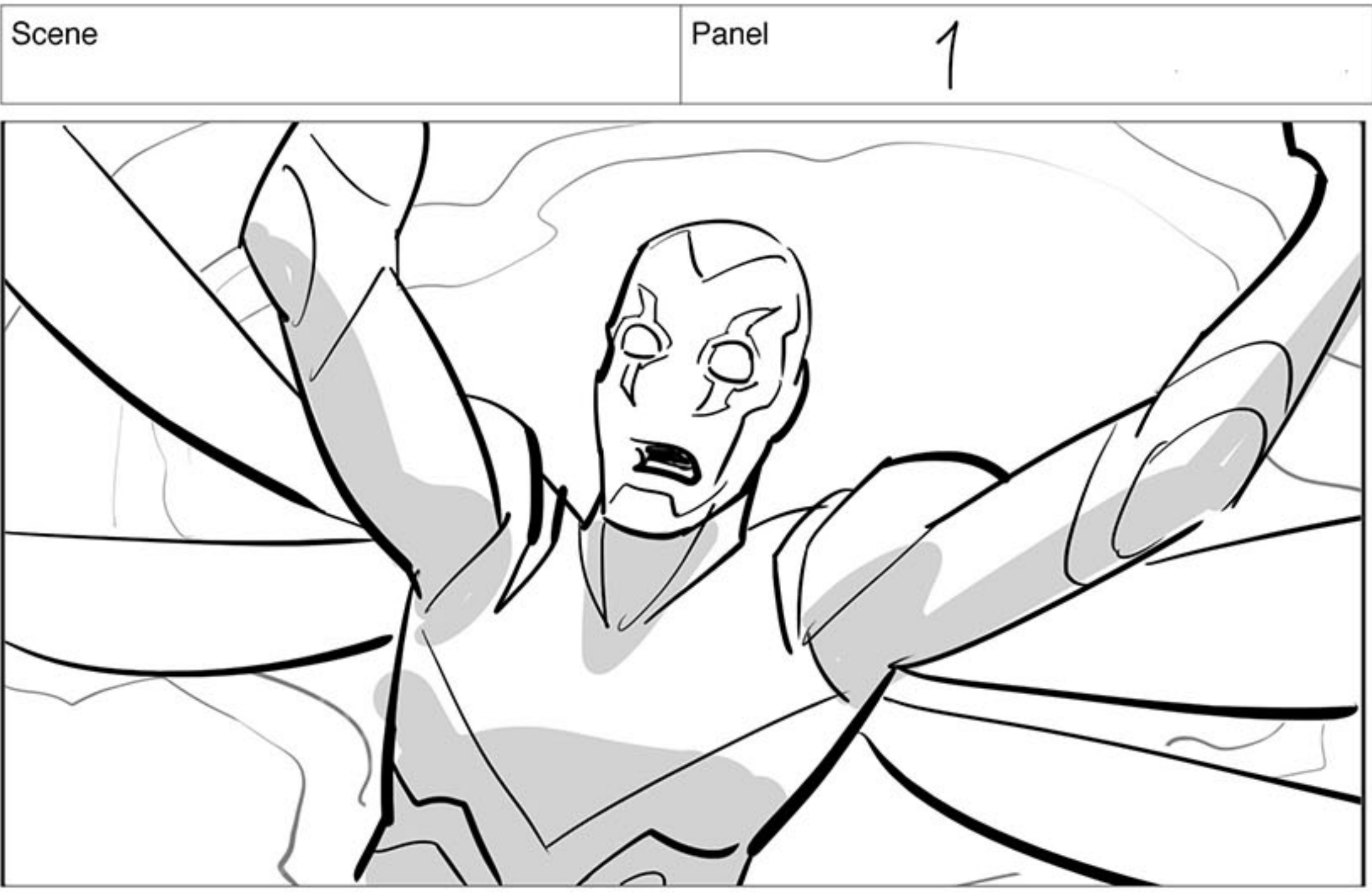


Action Notes
-and bounces OS
Dialogue
Slugging



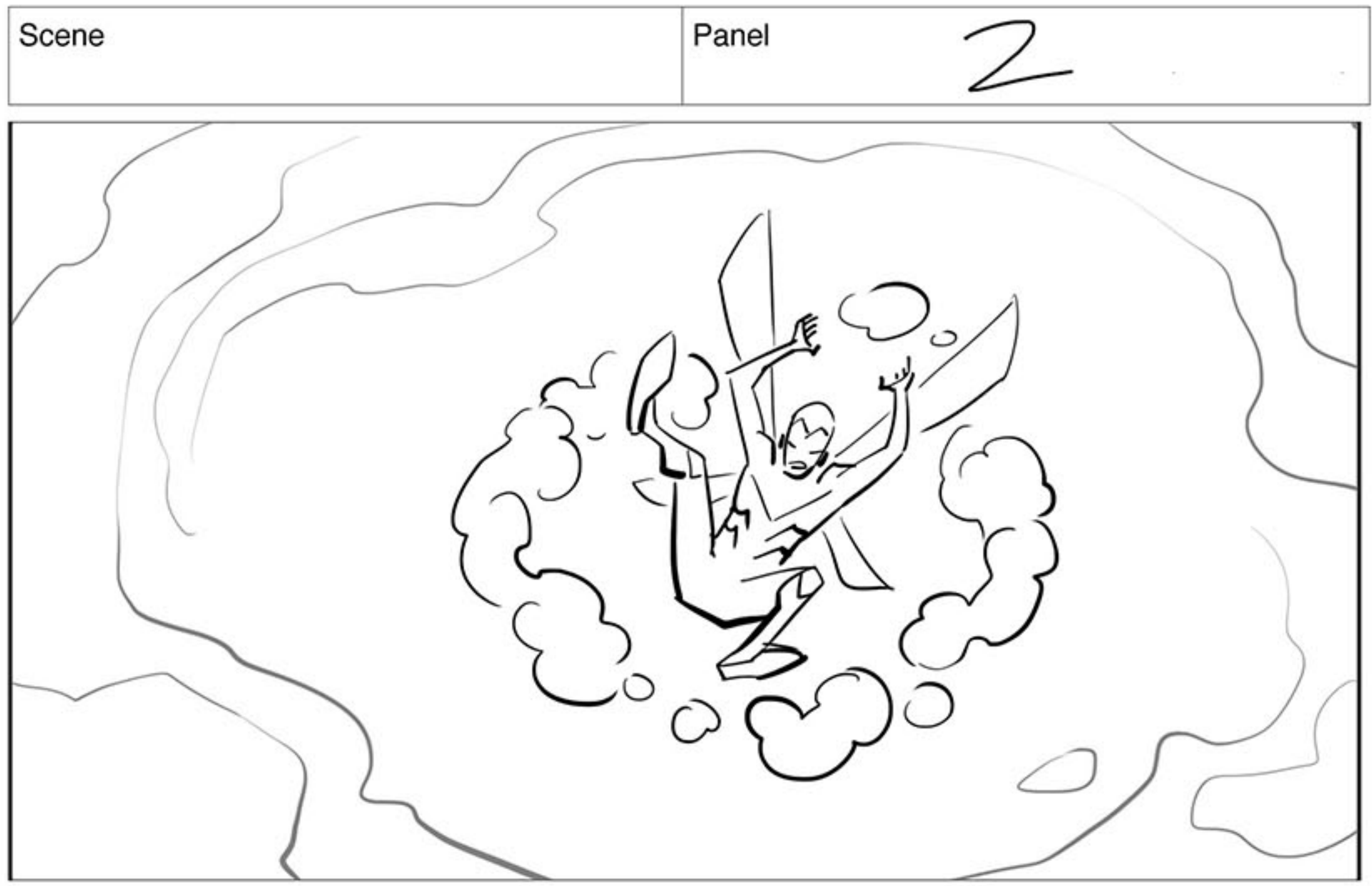
△

Action Notes
BB drops away from cam, surprised
Dialogue
Slugging

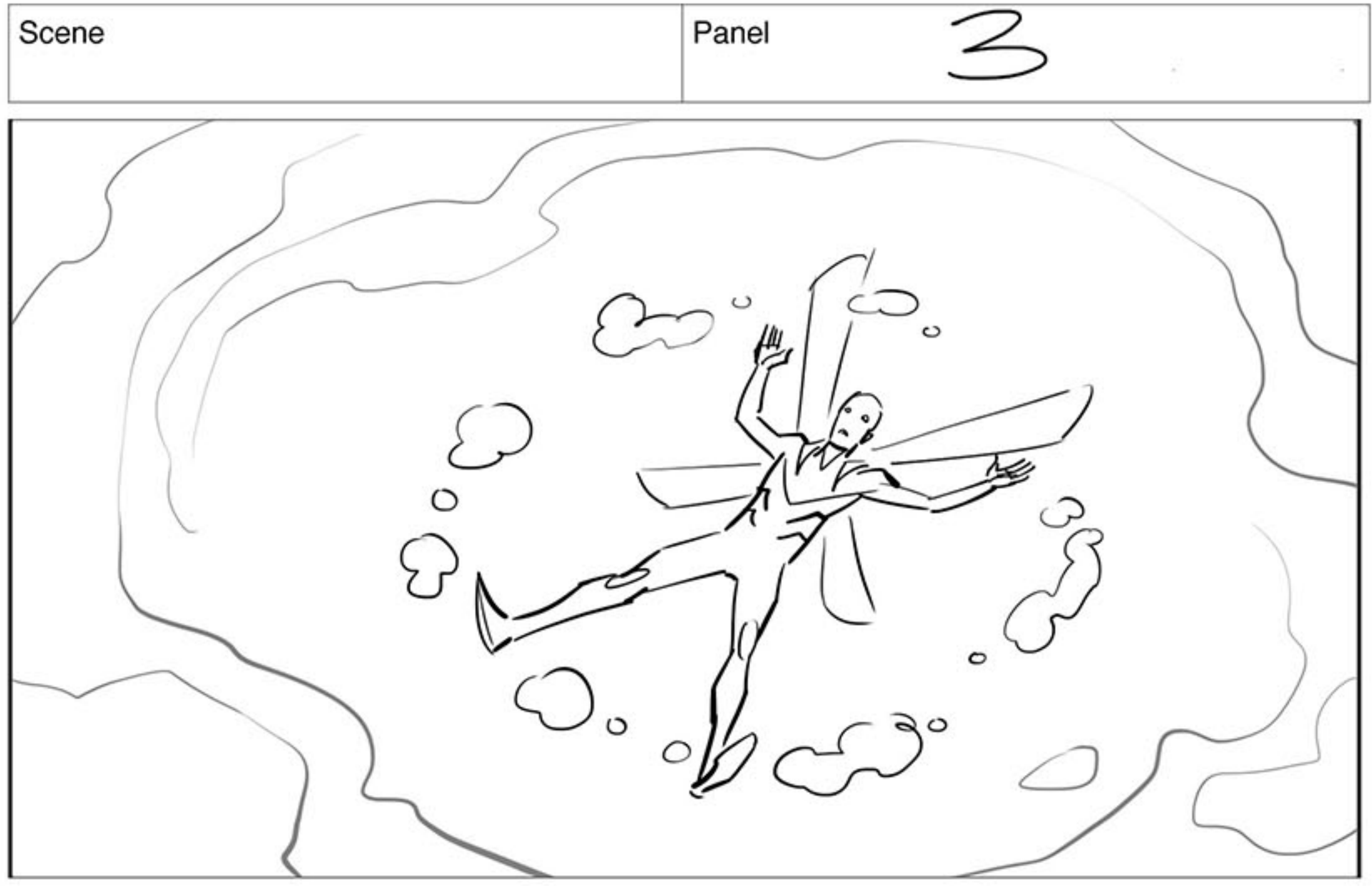




Action Notes
-hits the ground
Dialogue
Slugging

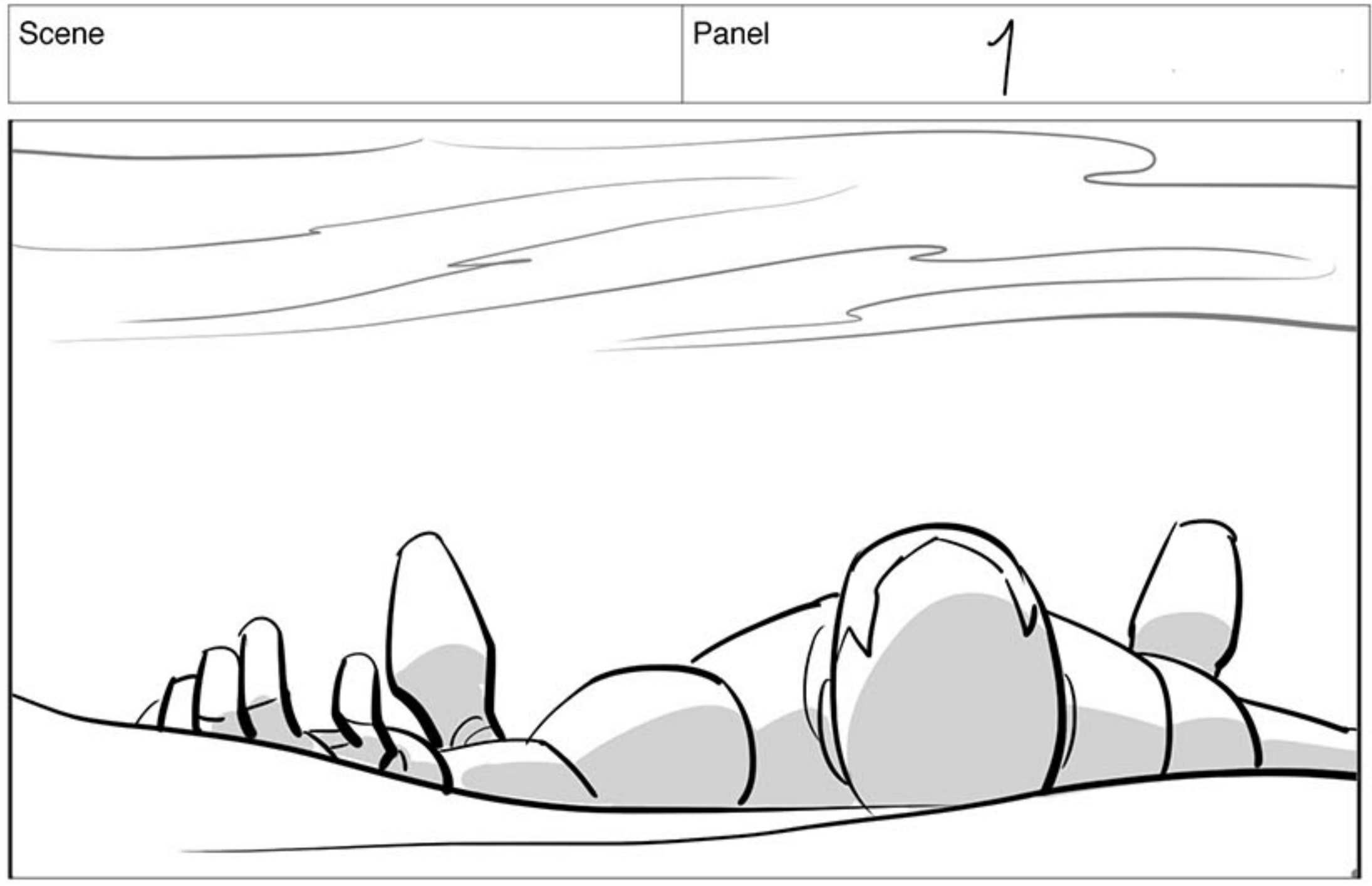


Action Notes
-lies still as snow settles
Dialogue
(142) Scarab: I warned you -
Slugging



H/U
▽

Action Notes
BB lies still on the ground
Dialogue
- that tactic -
Slugging





Action Notes

He flips over

Dialogue

-would be ineffective.

Slugging

Scene

Panel 2

Action Notes

-gestures as he speaks

Dialogue

(143) BB: Por favor!
I'm trying to -

Slugging

Scene

Panel 3

Action Notes

Golem's left fist
SLAMS DOWN
on BB
CAM SHAKE

Dialogue

(144) Impact walla

Slugging

Scene

Panel 4

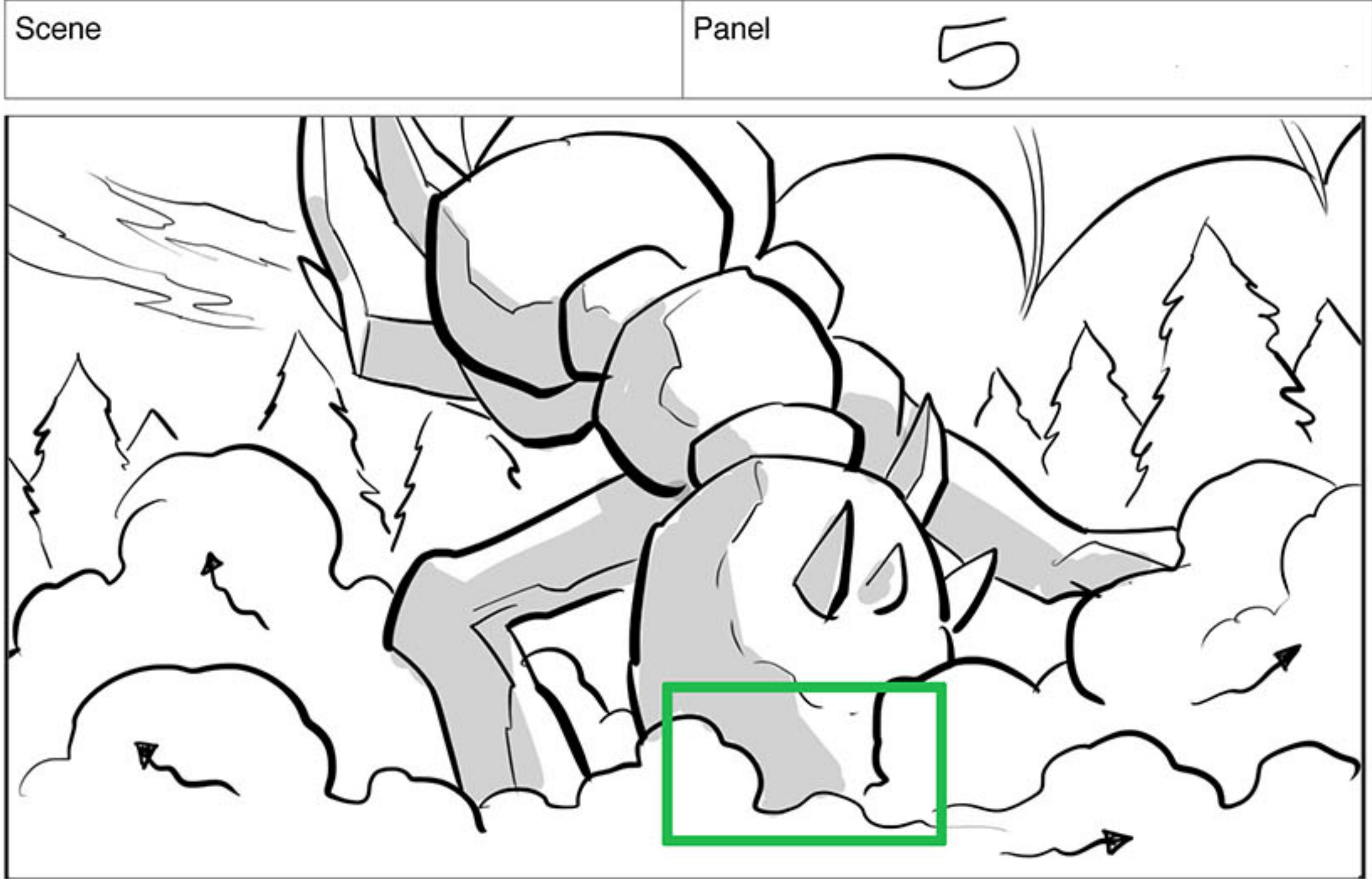


Action Notes

Truck out to see
all of Golem

Dialogue

Slugging



H/U
↙

Action Notes

Close on Golem's
face

Dialogue

Slugging

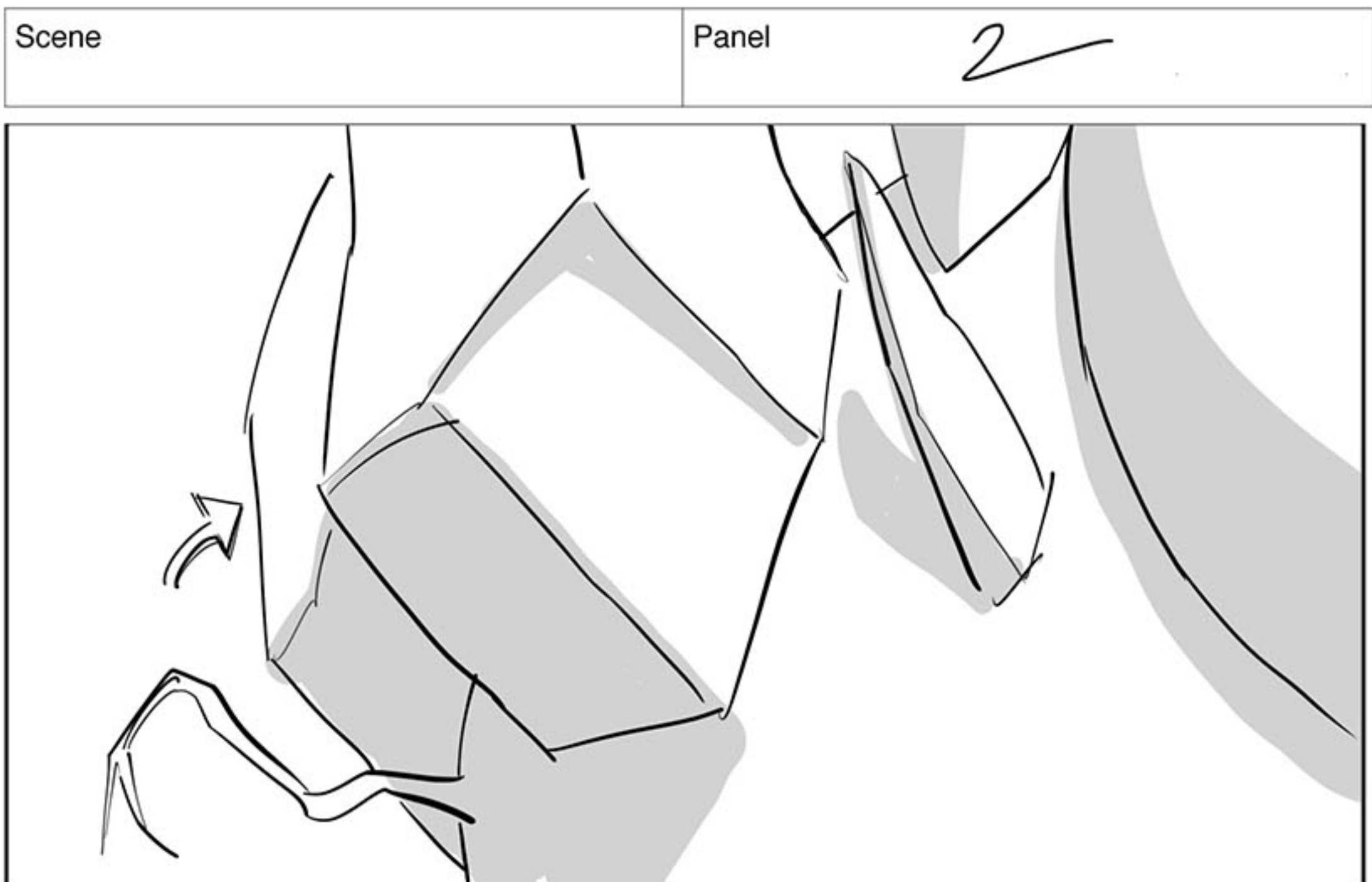


Action Notes

He turns,
noticing something

Dialogue

Slugging





H/4
▽

Action Notes

Pan from Golem (OTS)
to see nuclear plant
in BG

Dialogue

Slugging

Scene

Panel

1



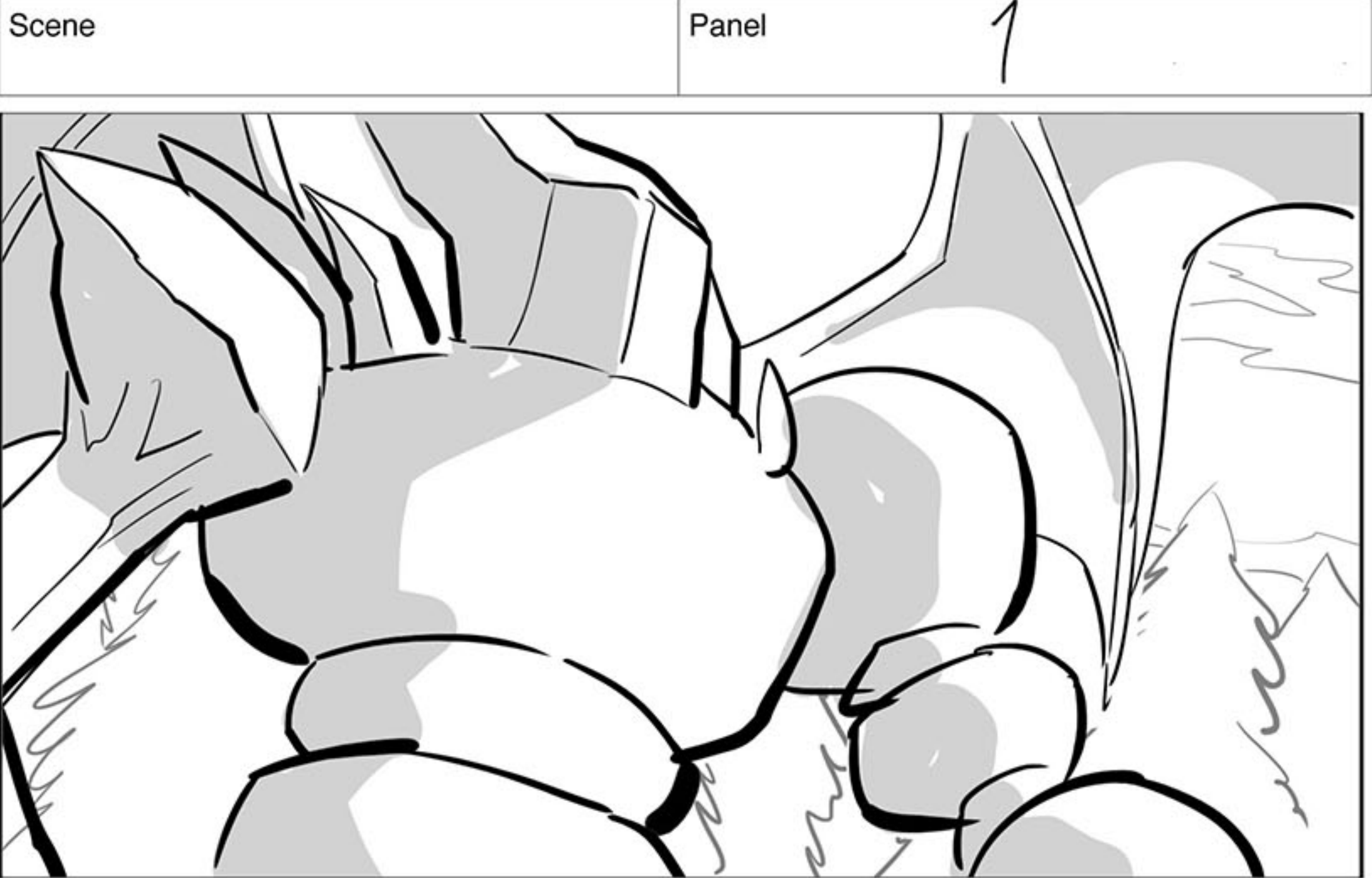


Action Notes

Golem pauses
for a beat

Dialogue

Slugging

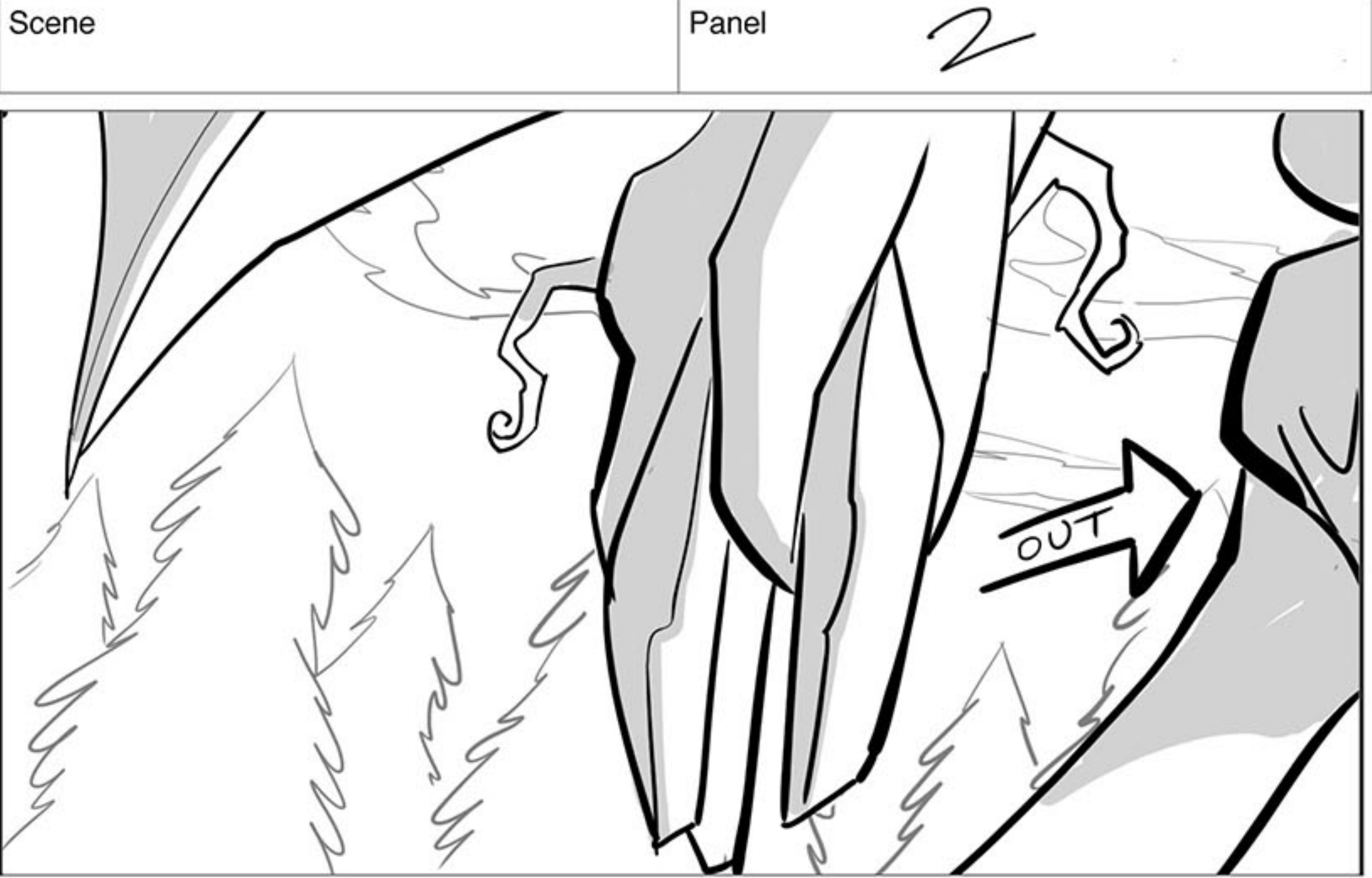


Action Notes

-then starts forward

Dialogue

Slugging

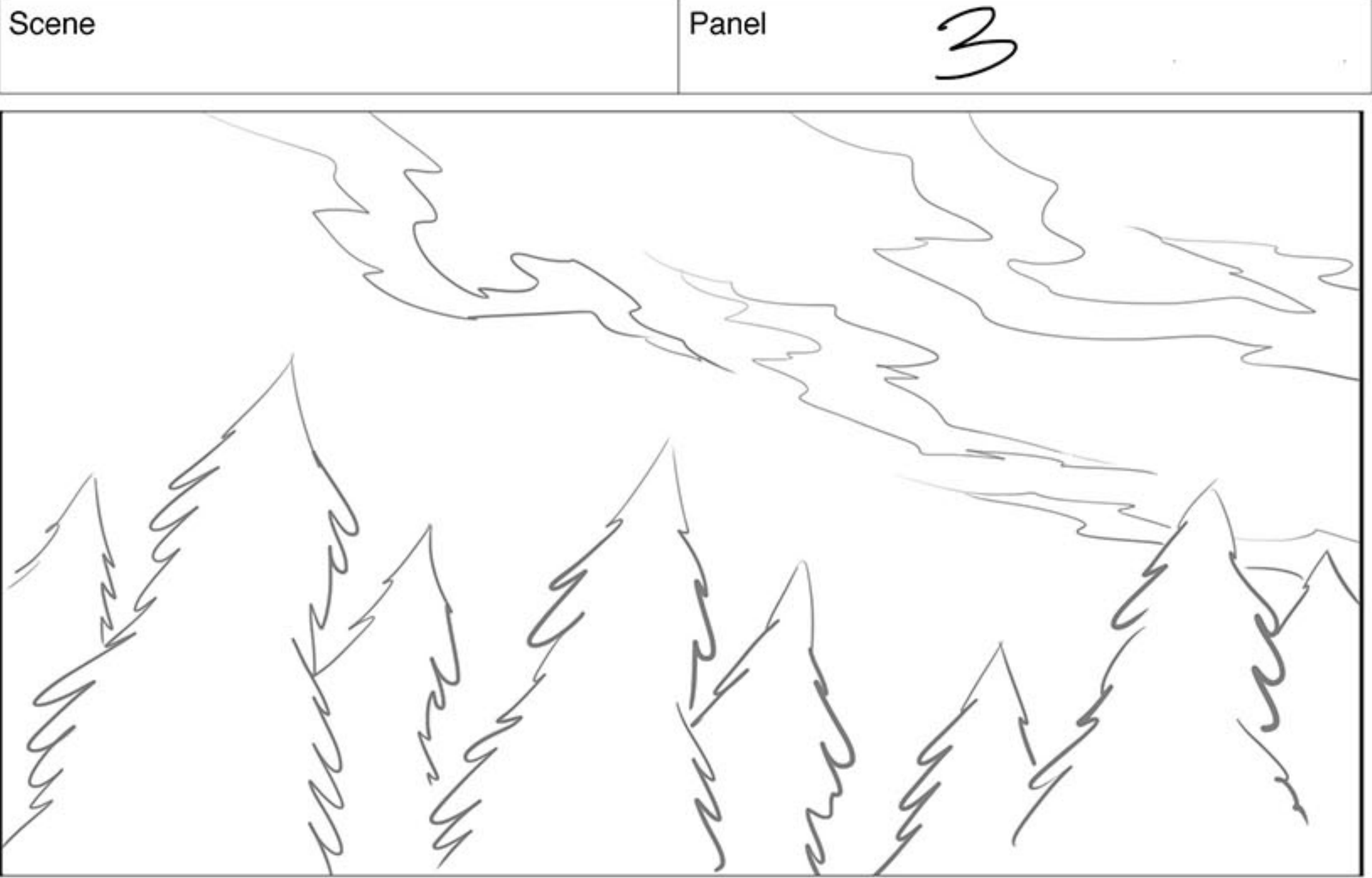


Action Notes

Empty BG

Dialogue

Slugging



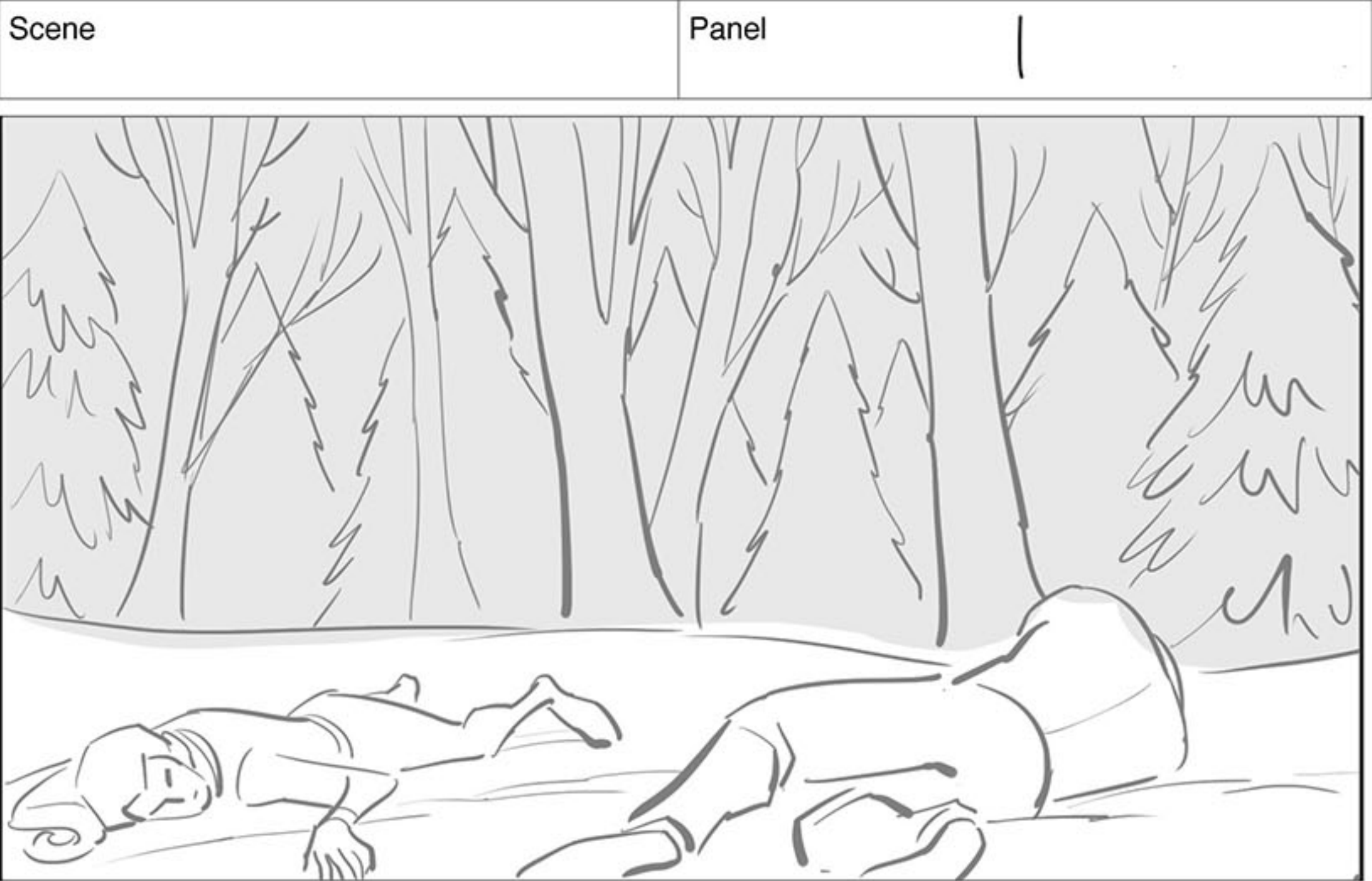


Action Notes

Whisper and Ugly
lie on the ground

Dialogue

Slugging

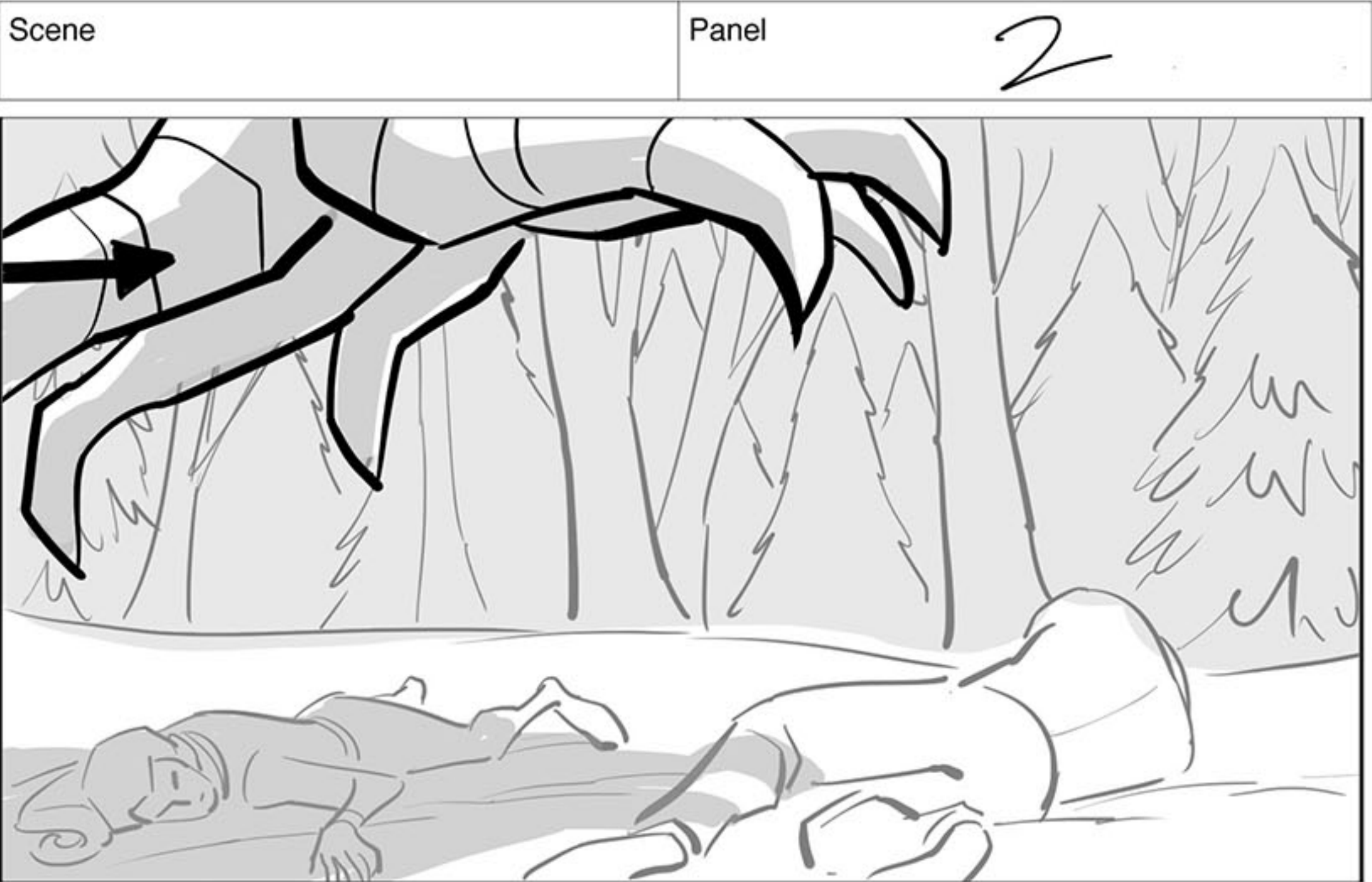


Action Notes

Golem's foot
passes over them,
casting a shadow

Dialogue

Slugging

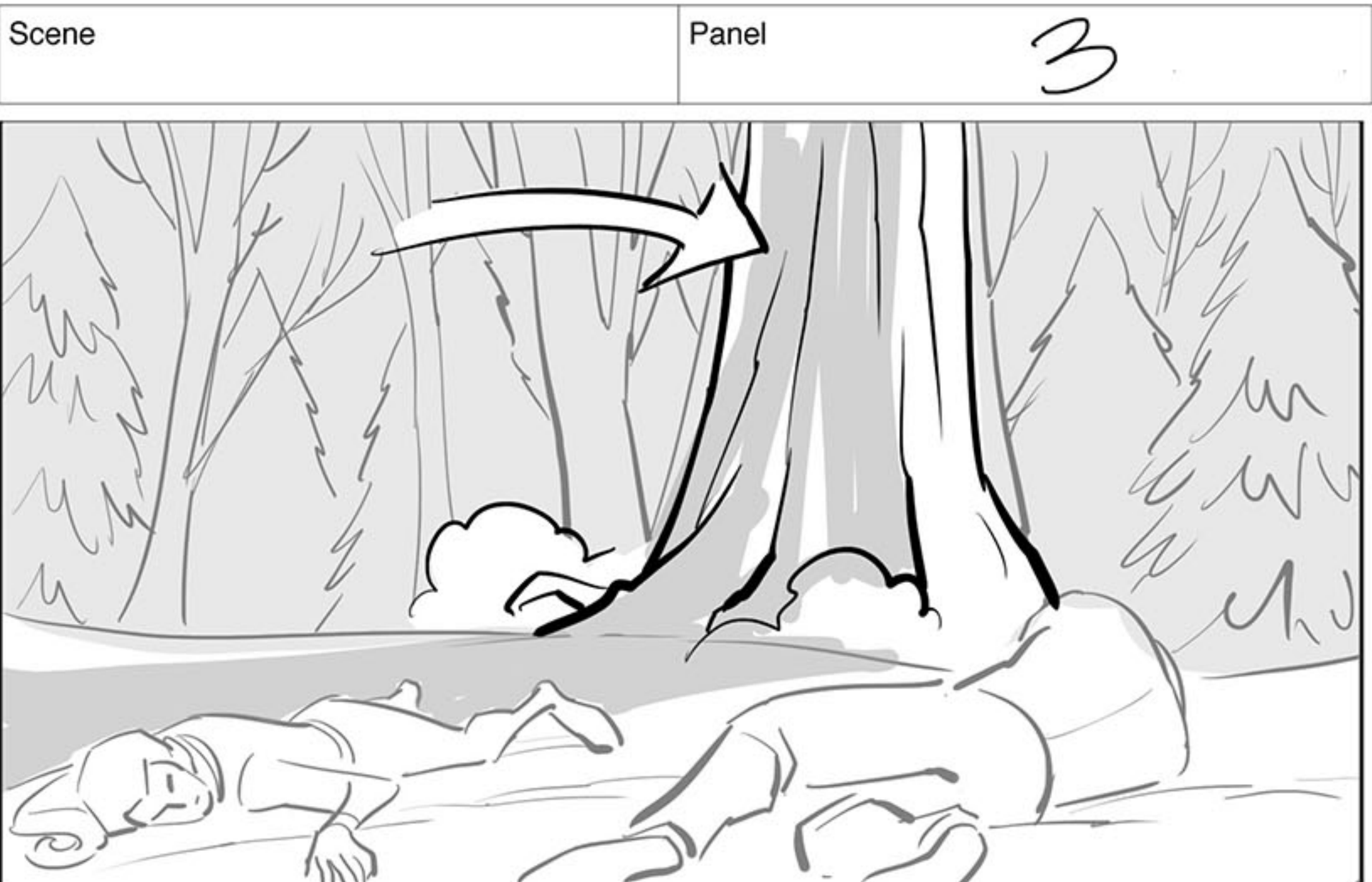


Action Notes

It plants on
the ground

Dialogue

Slugging





Action Notes

Pan up to see
Golem striding
forward

Dialogue

Slugging

Scene

Panel

4





Action Notes

It sweeps at the trees in its path

Dialogue

(145) Anguish Roar

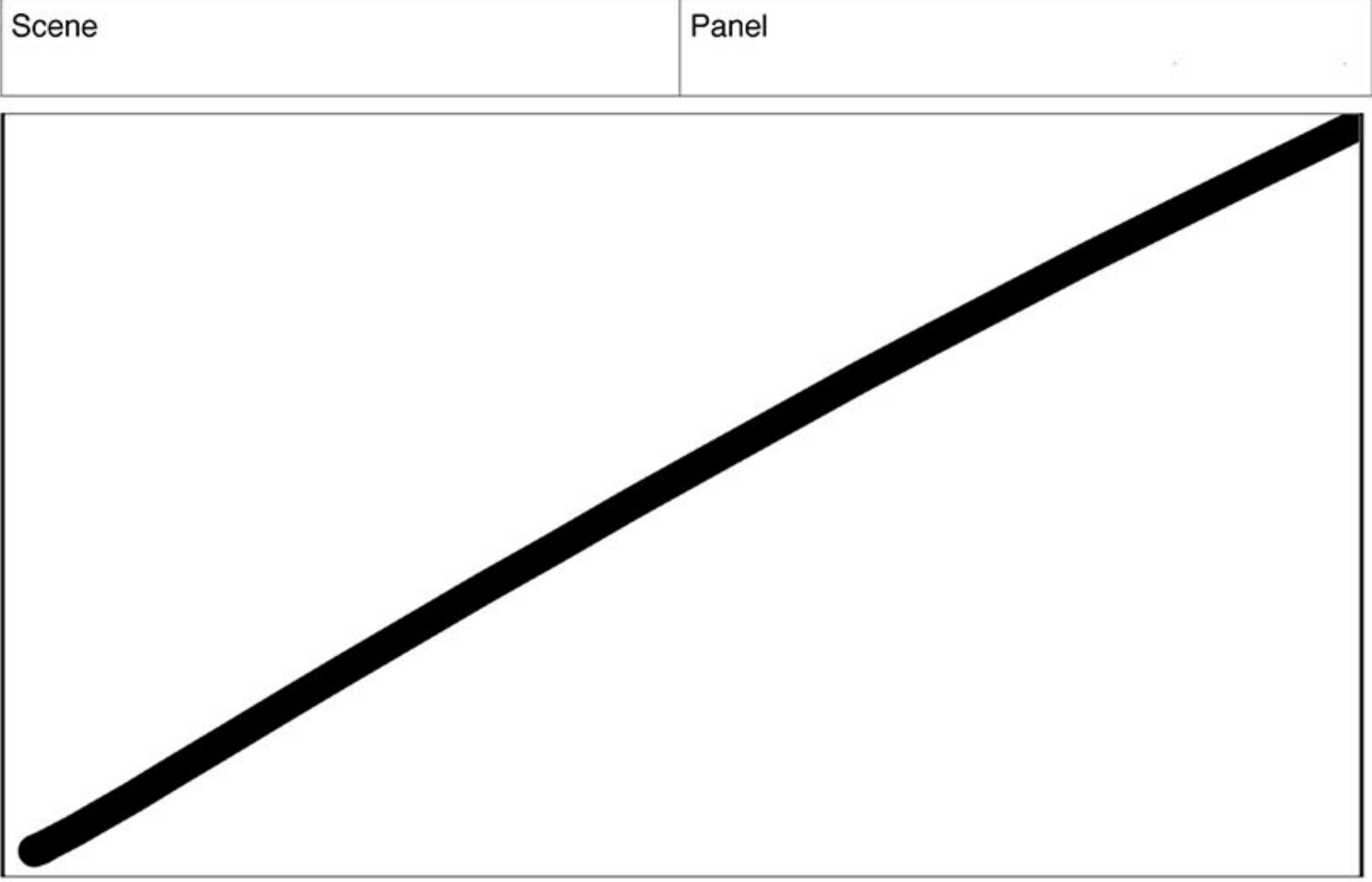
Slugging



Action Notes

Dialogue

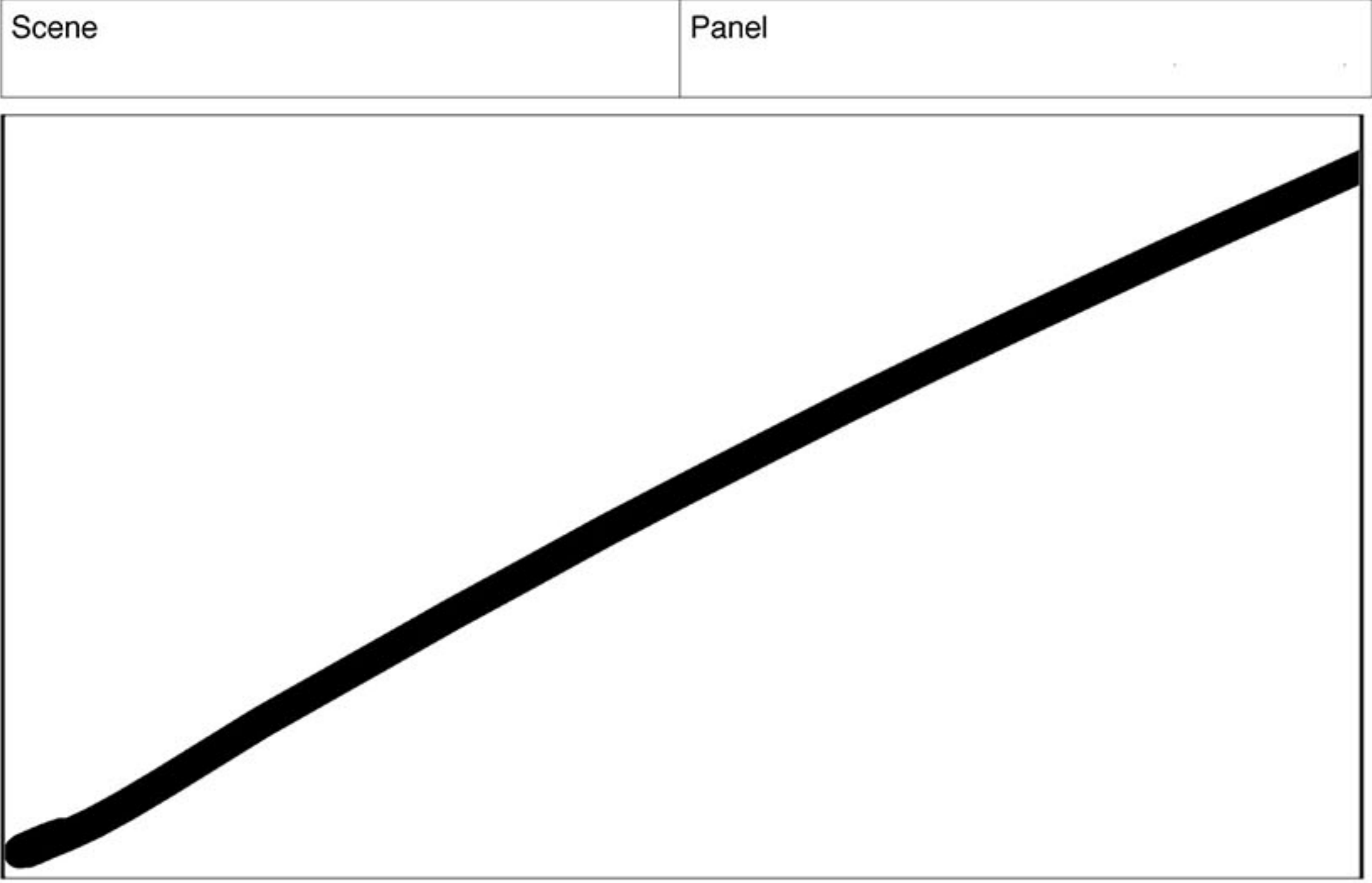
Slugging



Action Notes

Dialogue

Slugging





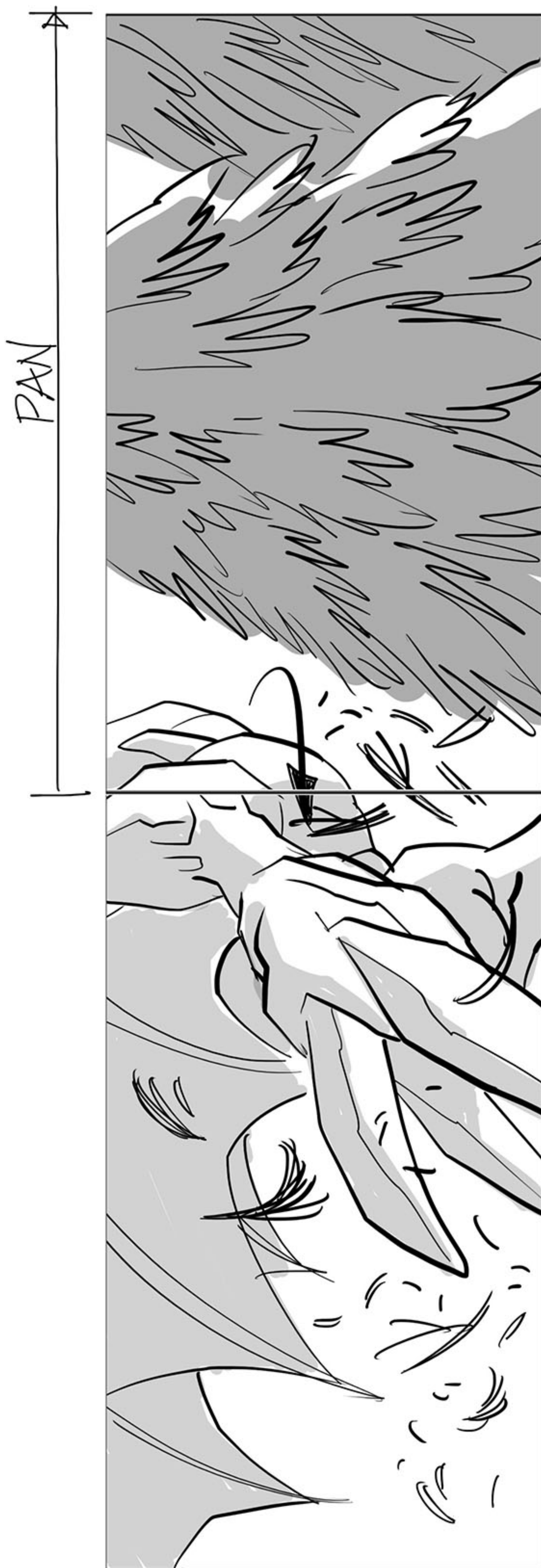
Action Notes

Pan right as Golem moves forward

Dialogue

Slugging

Scene	Panel 6
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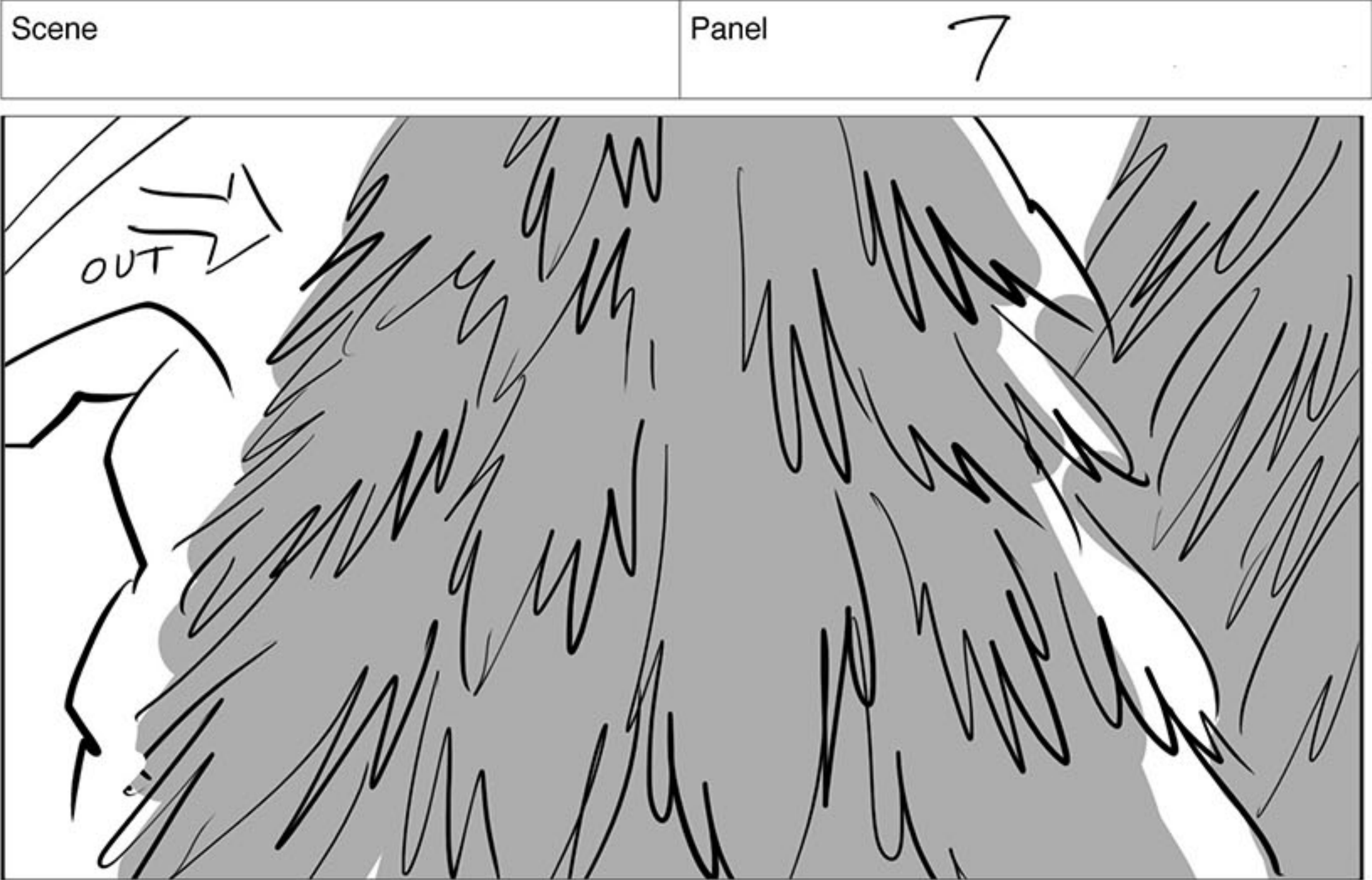


Action Notes

It walks behind trees and OS

Dialogue

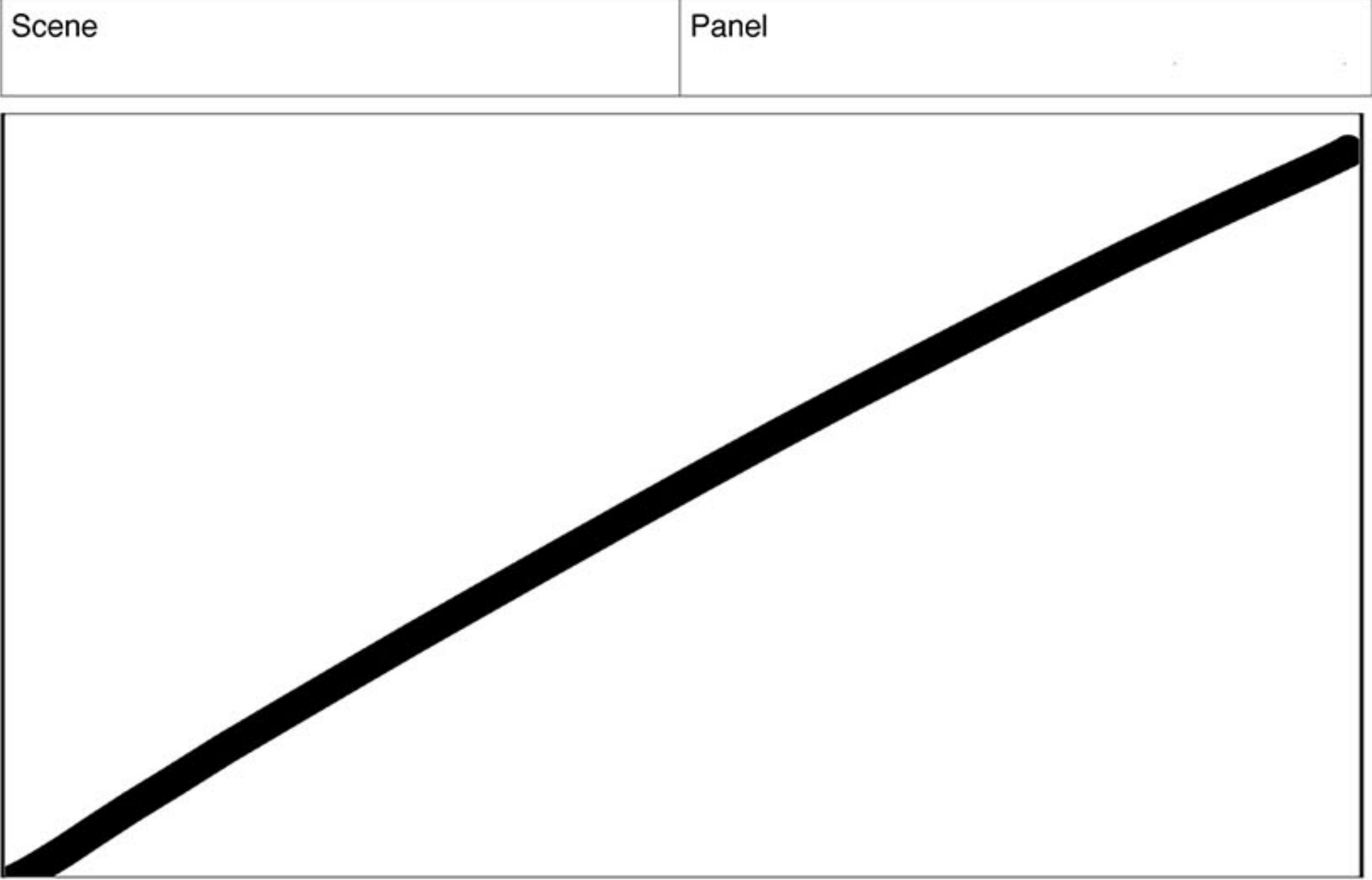
Slugging



Action Notes

Dialogue

Slugging



Action Notes

Dialogue

Slugging





Action Notes

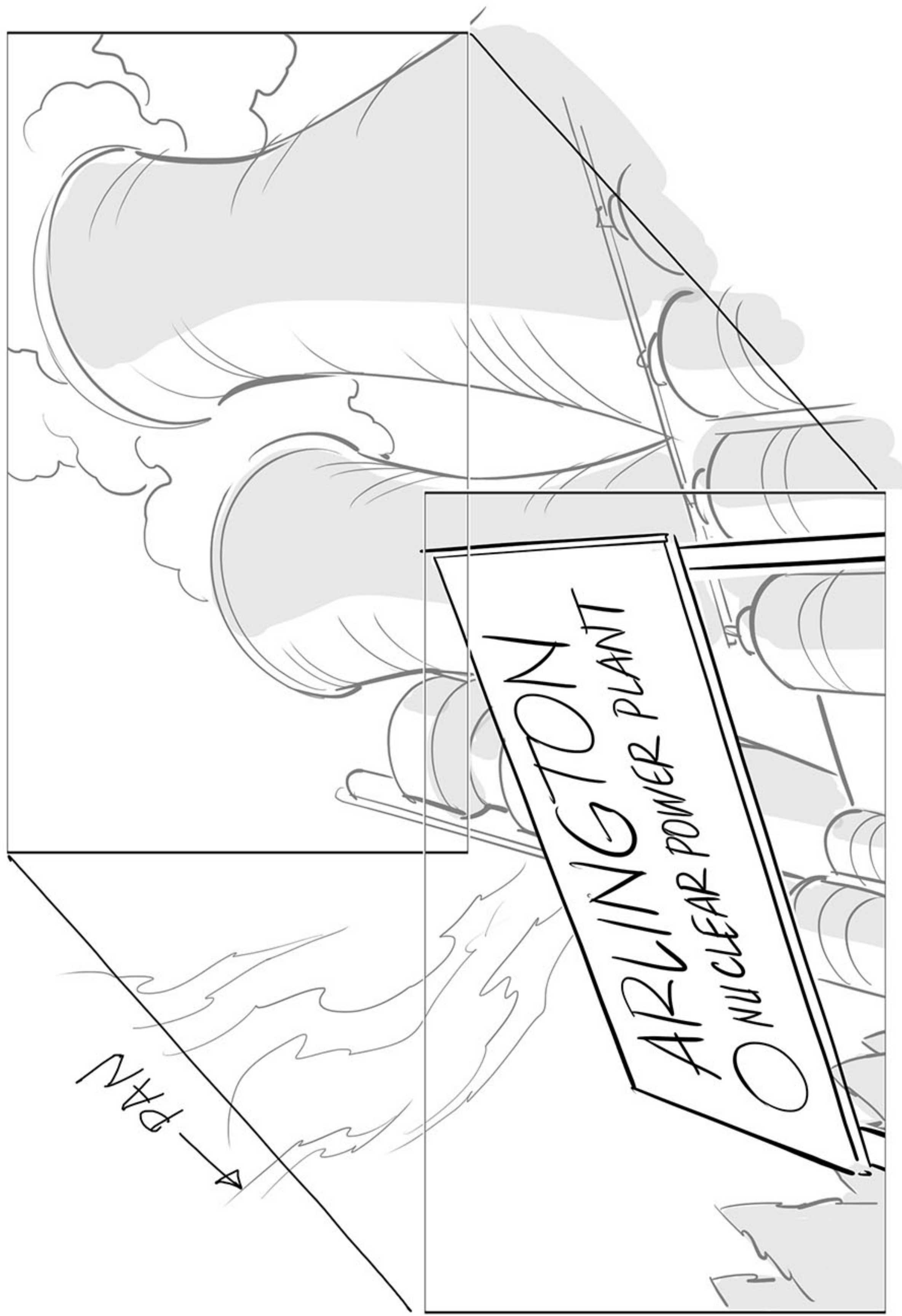
Upshot on cooling towers; pan down to see sign

Dialogue

Scene

Panel 1

Slugging



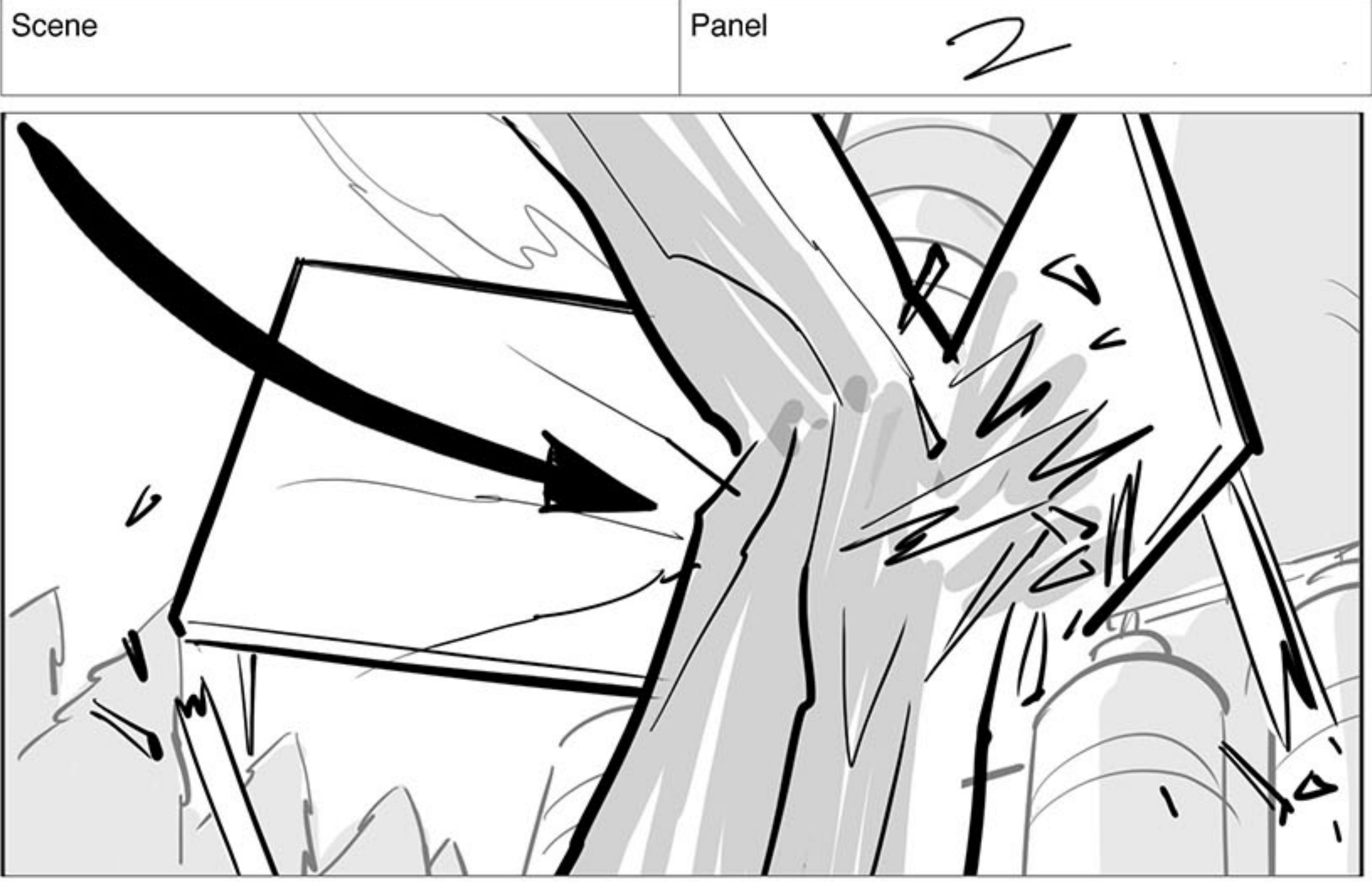


Action Notes

Golem's leg in;
smashes through sign

Dialogue

Slugging

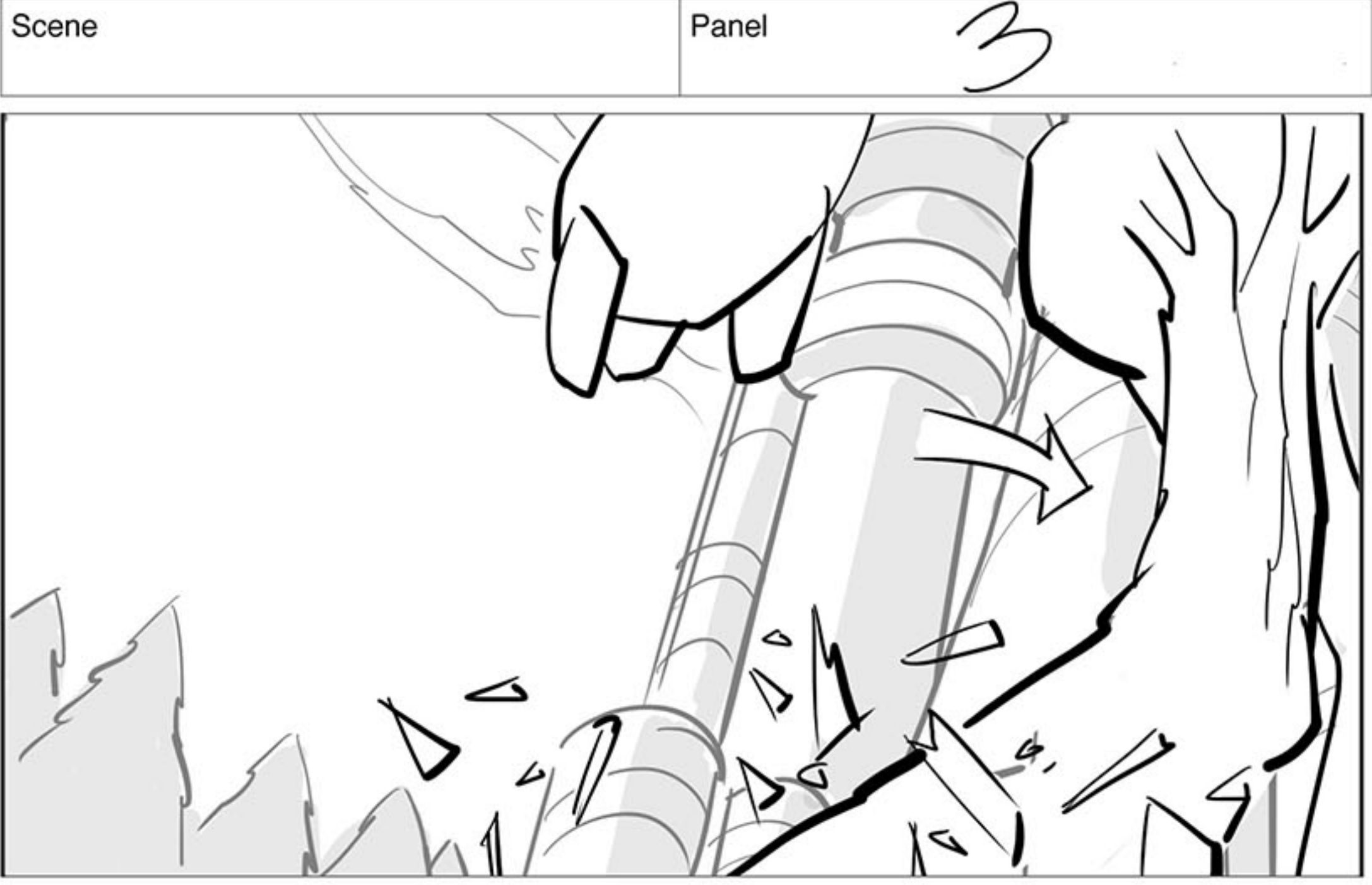


Action Notes

Continued

Dialogue

Slugging



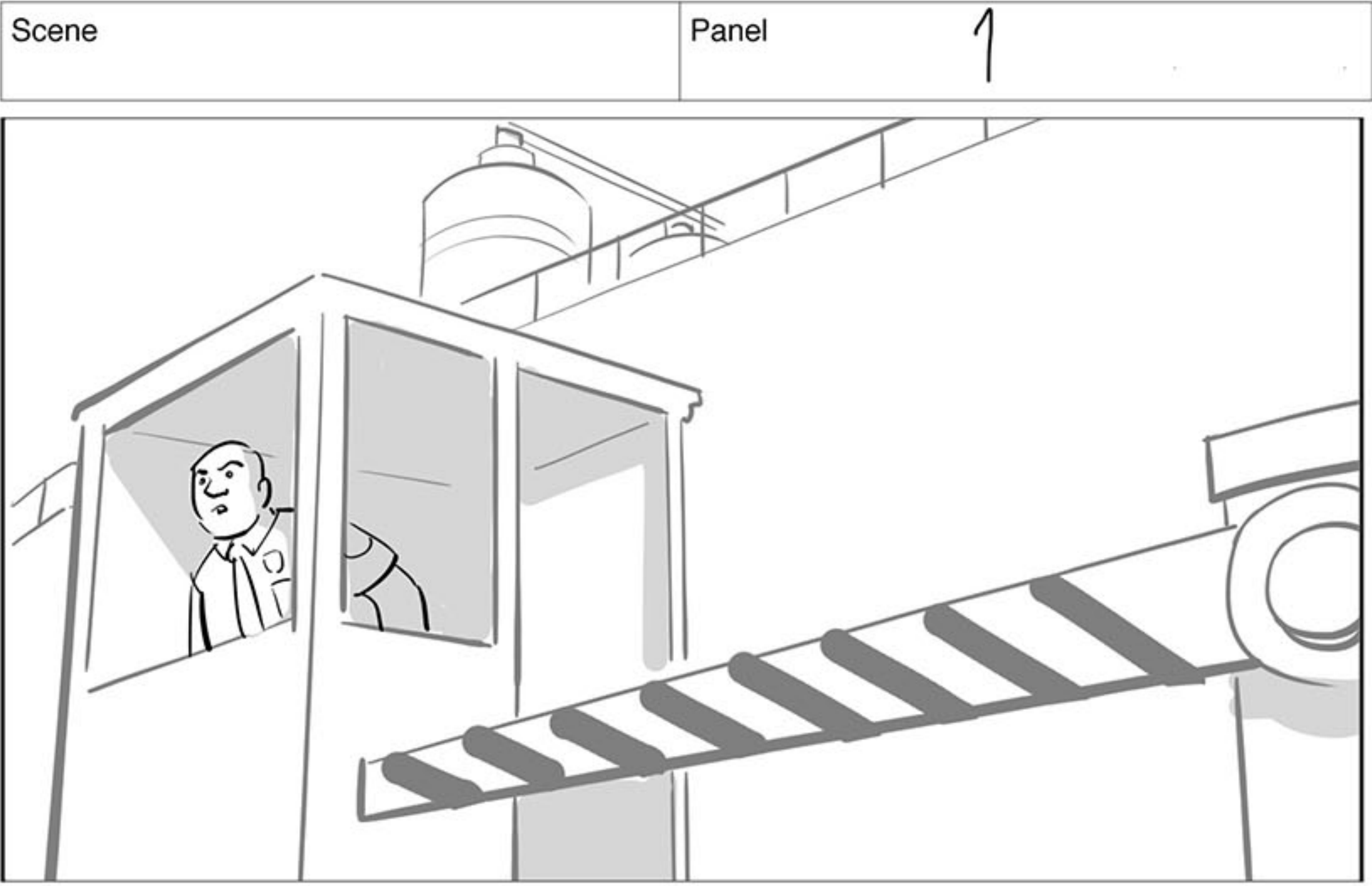
Action Notes

Guard 1 looks up
from gate house

Dialogue

(146) ROAR

Slugging





Action Notes

He steps to doorway
as Guard 2 steps into
FG

Dialogue

Slugging



H/U
△

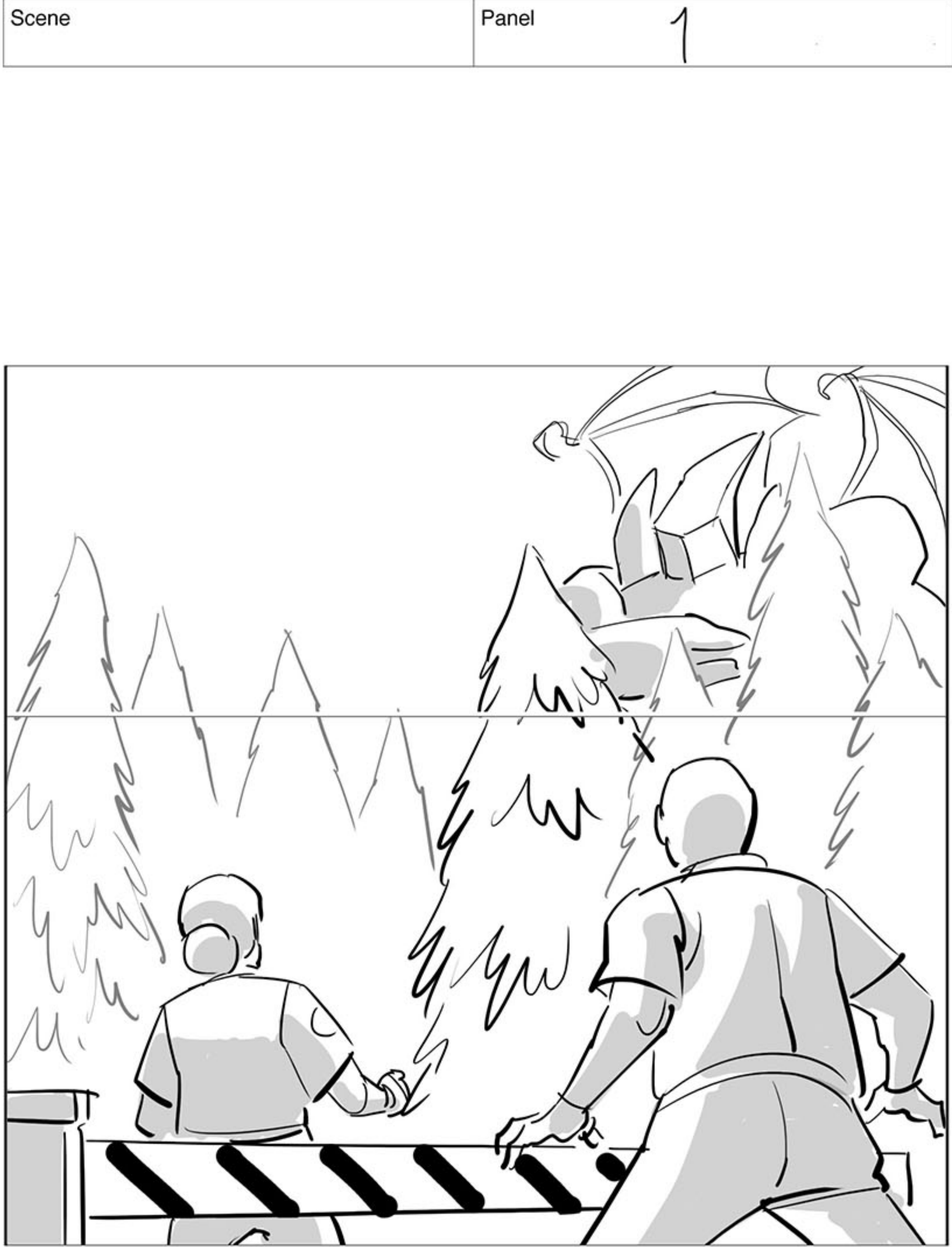
Action Notes

Both look toward
woods; pan up to see
Golem approaching

Dialogue

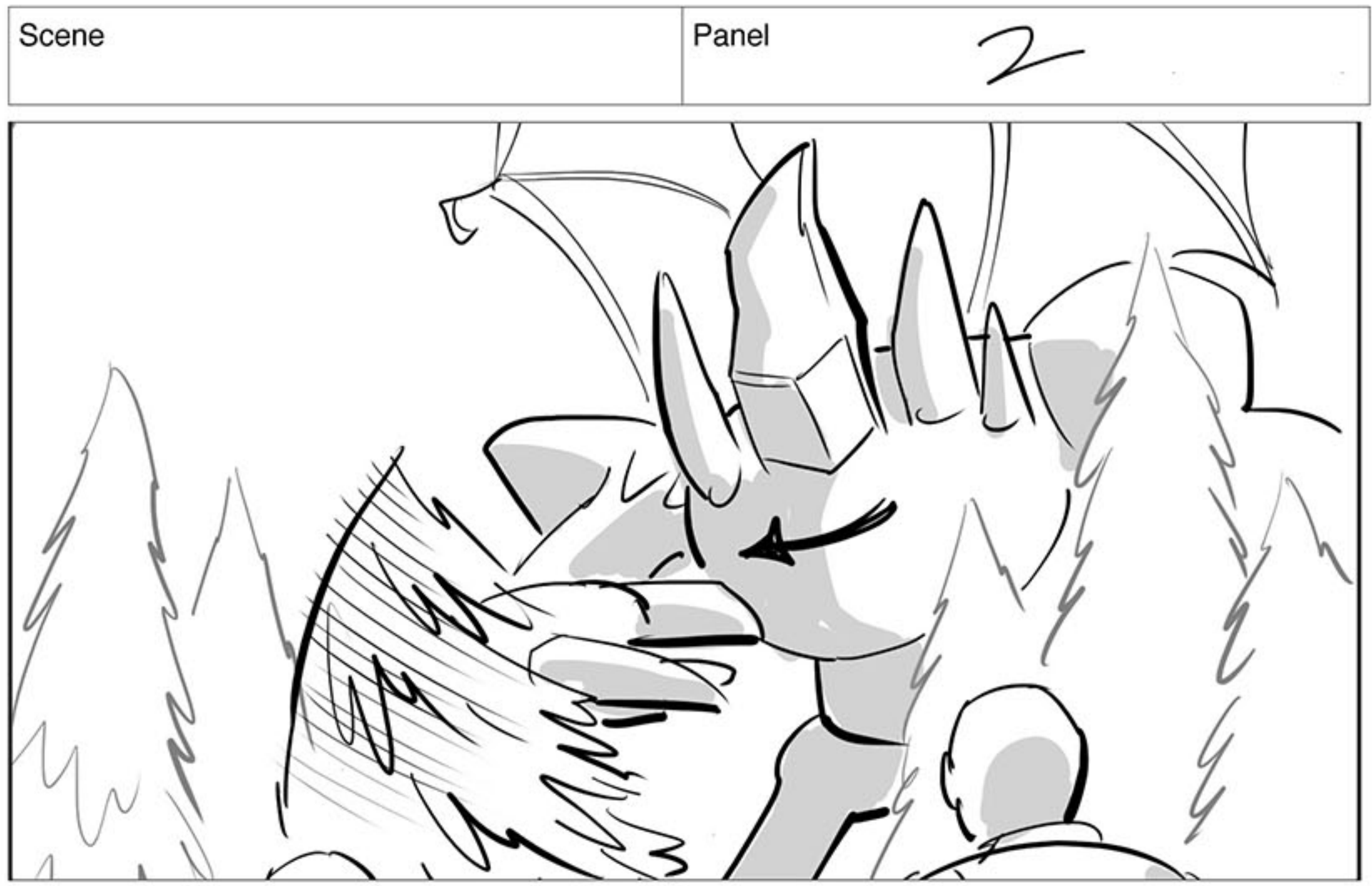
Slugging

△
PAN
↓

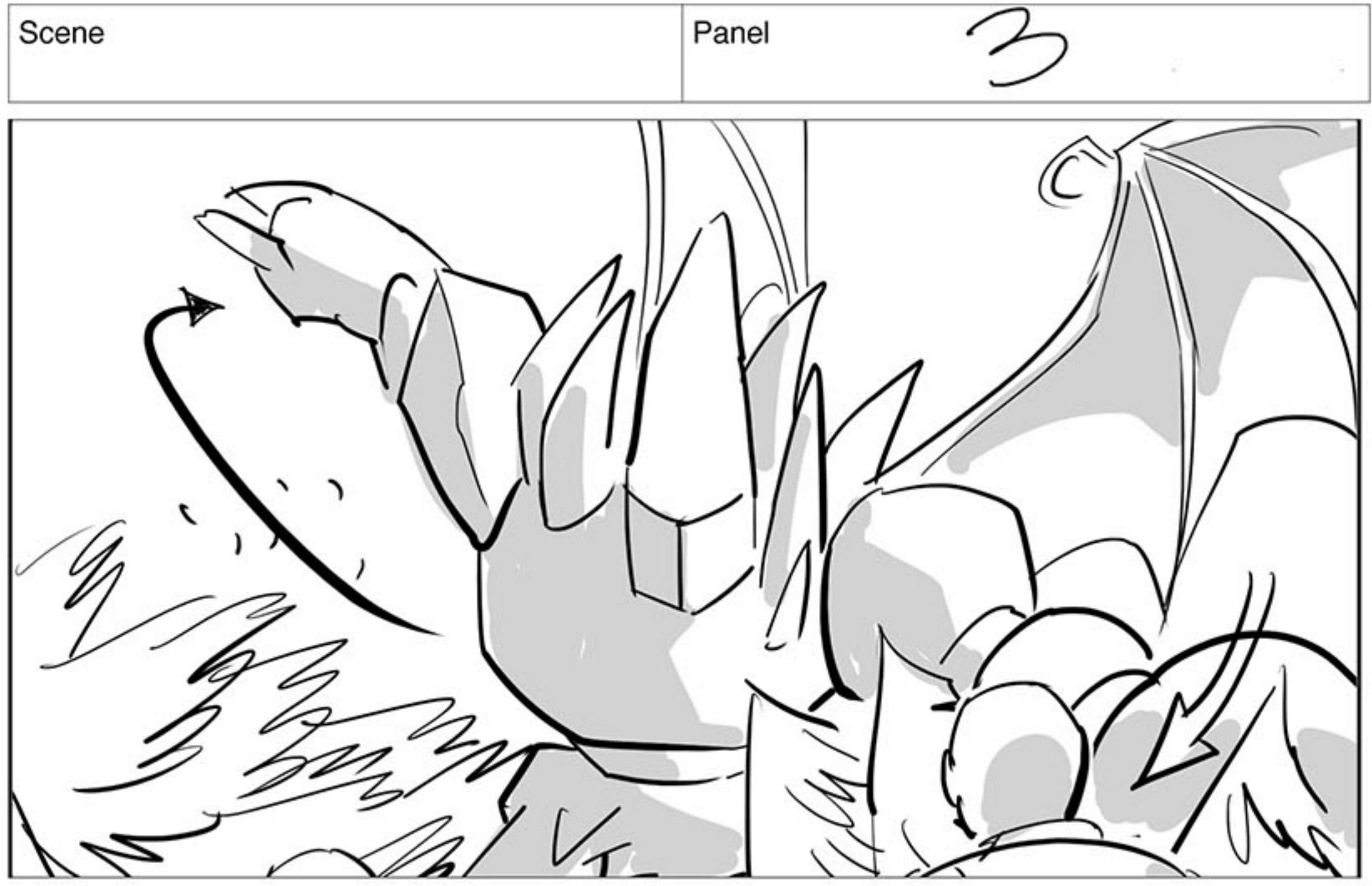




Action Notes
Golem sweeps a tree aside
Dialogue
(147) G1: What is —
Slugging

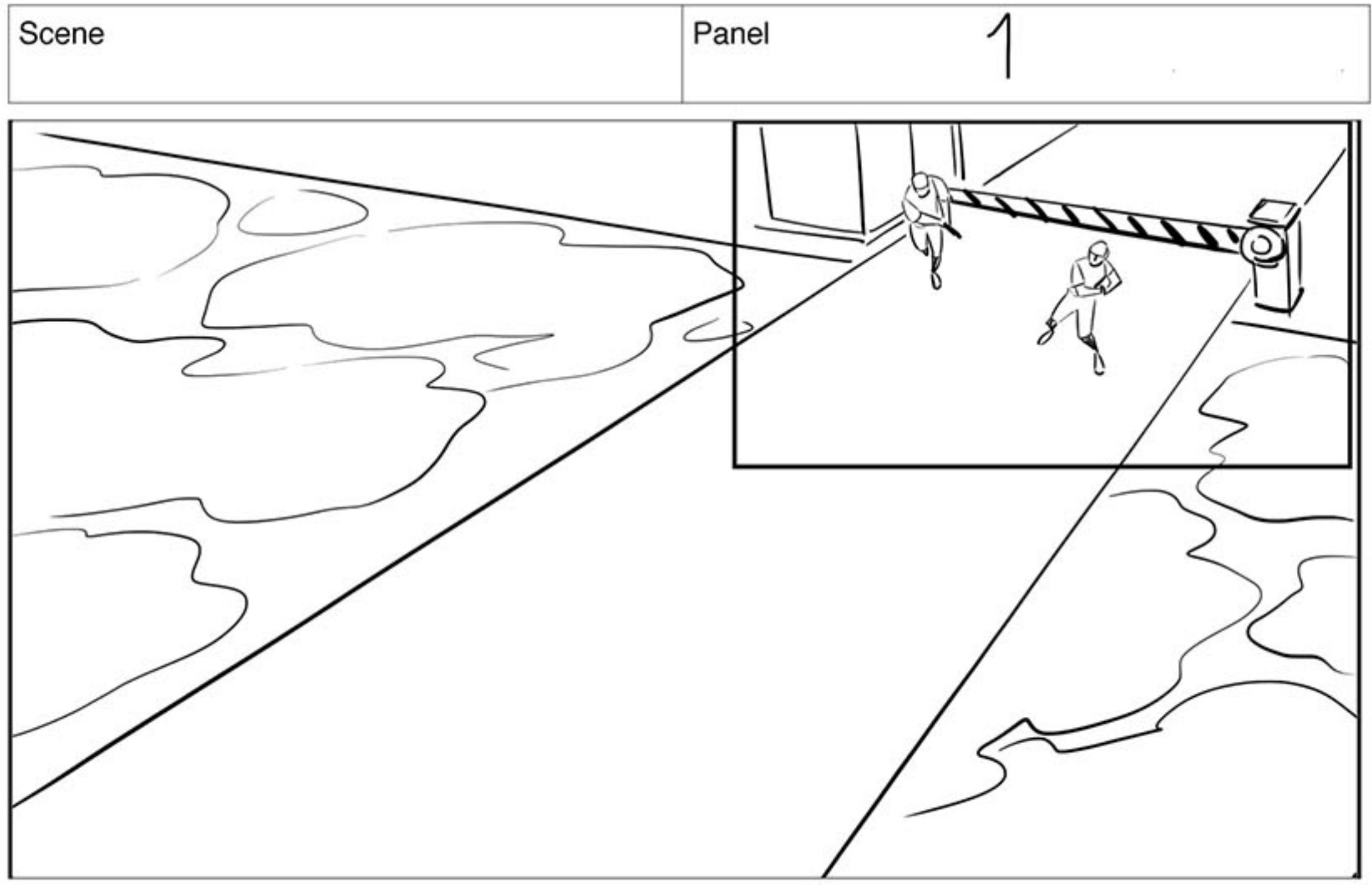


Action Notes
Continued
Dialogue
— that thing?
Slugging



▽

Action Notes
Start tight on guards drawing their pistols
Dialogue
(148) G2: Something we don't want —
Slugging

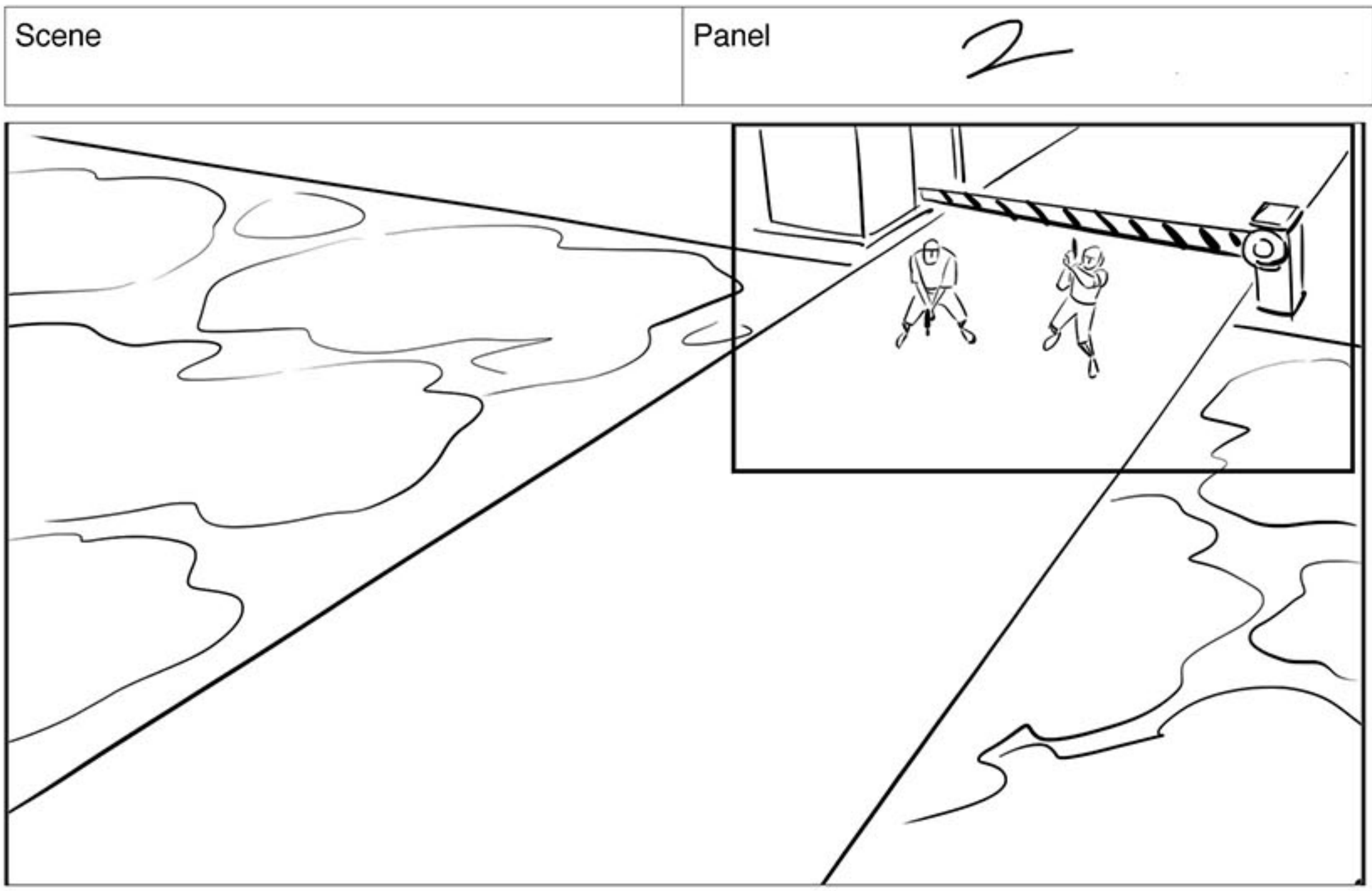




Action Notes
They antic to fire

Dialogue
-within a mile of-

Slugging



Action Notes
truck out as they start firing; Golem steps into FG

Dialogue
-the nuclear reactor! Open fire!

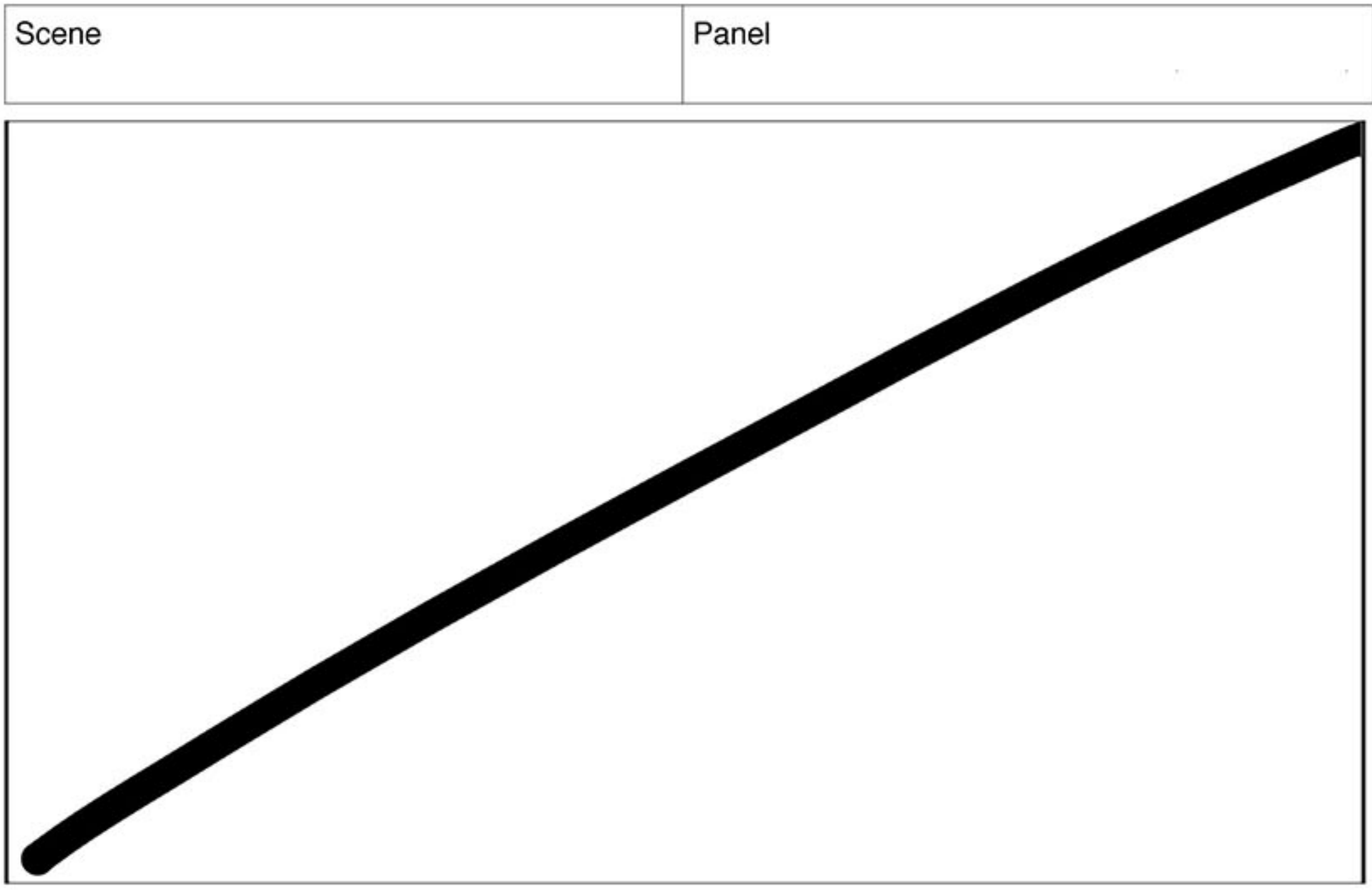
Slugging



Action Notes

Dialogue

Slugging





H/U
△

Action Notes

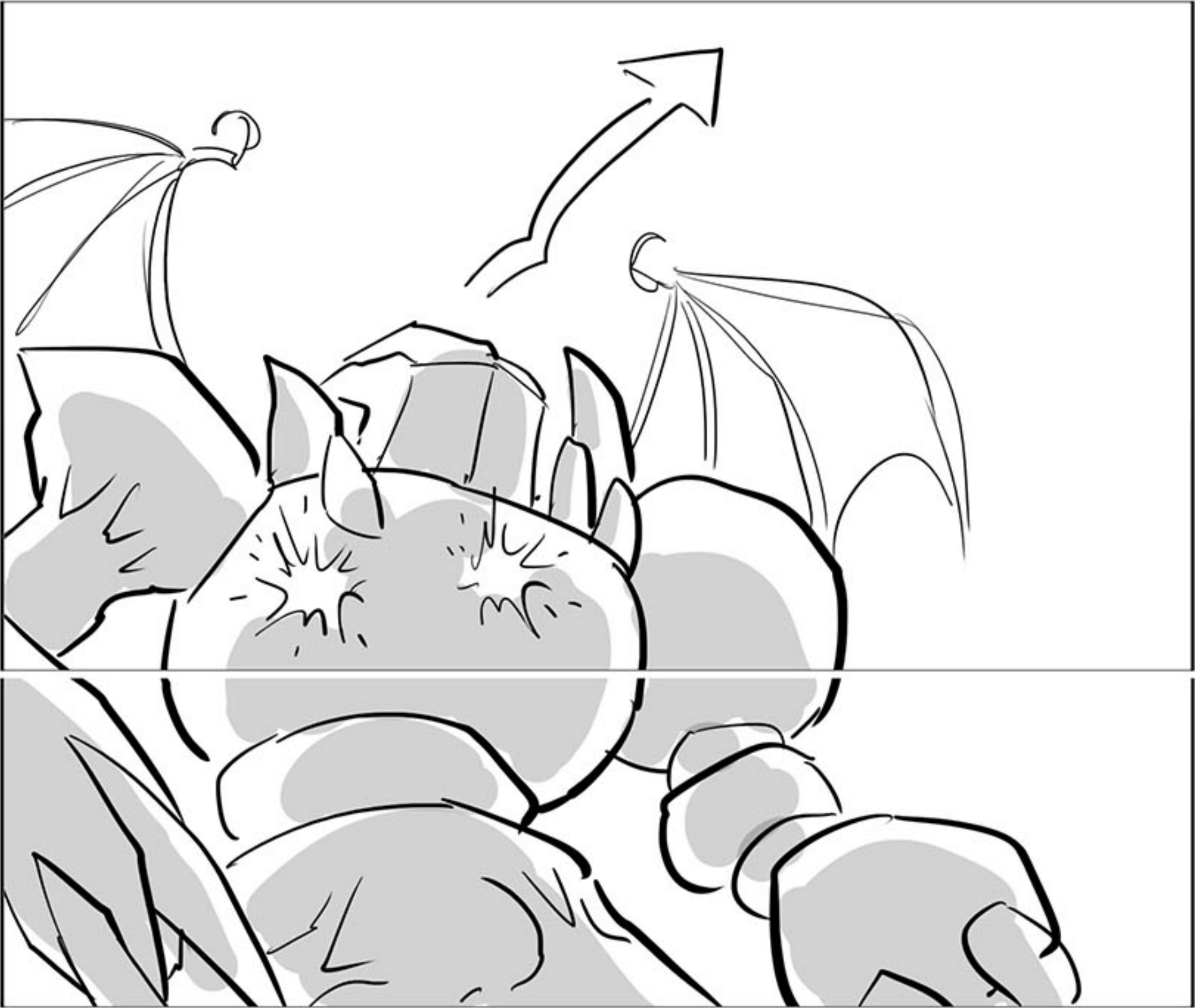
Upshot; pan up as Golem advances. Bullets bounce off

Dialogue

Slugging

P
A
N

Scene	Panel	1
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Action Notes

Golem raises right arm- bullets hit the wood

Dialogue

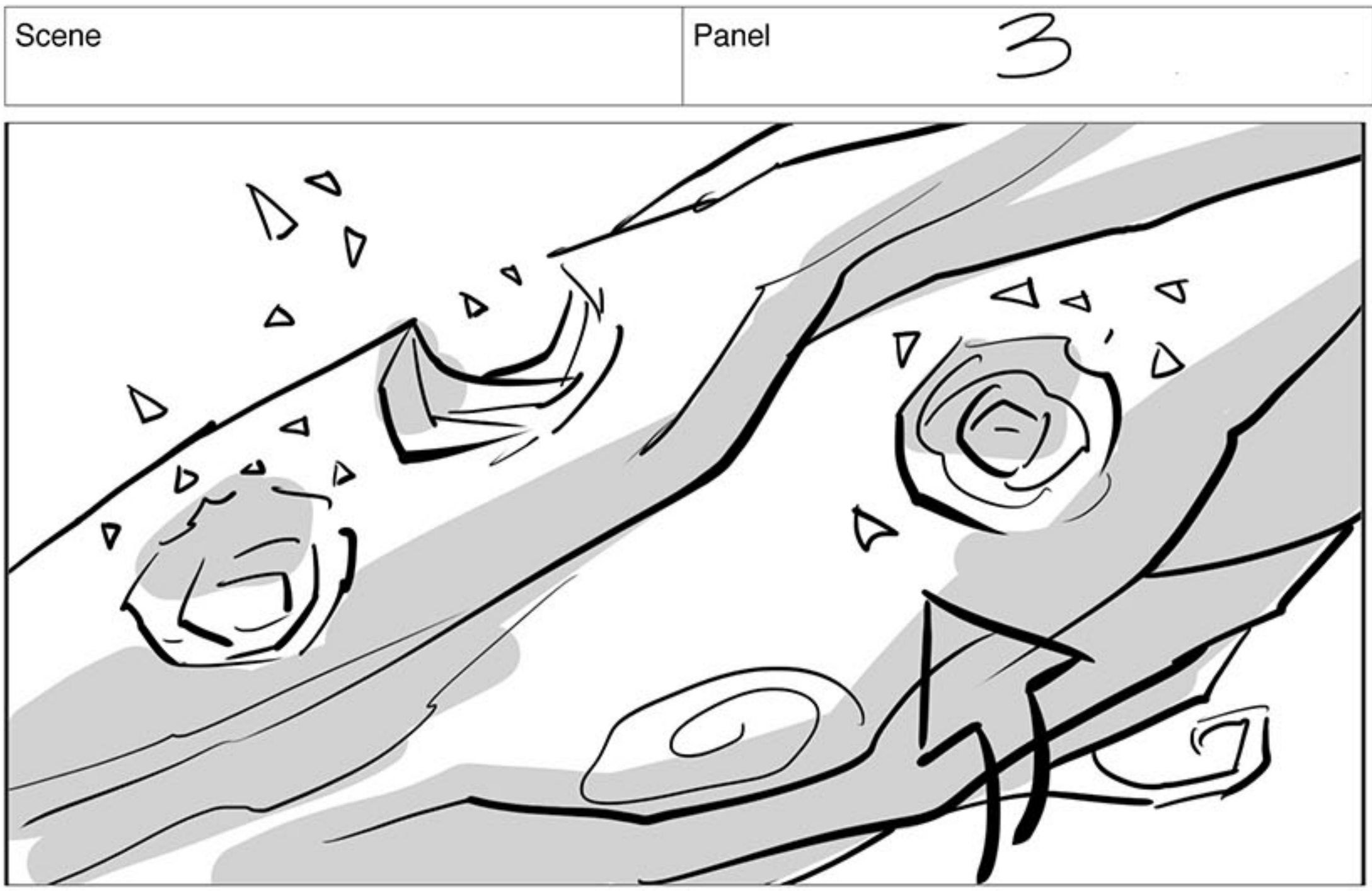
Slugging

Scene	Panel	2
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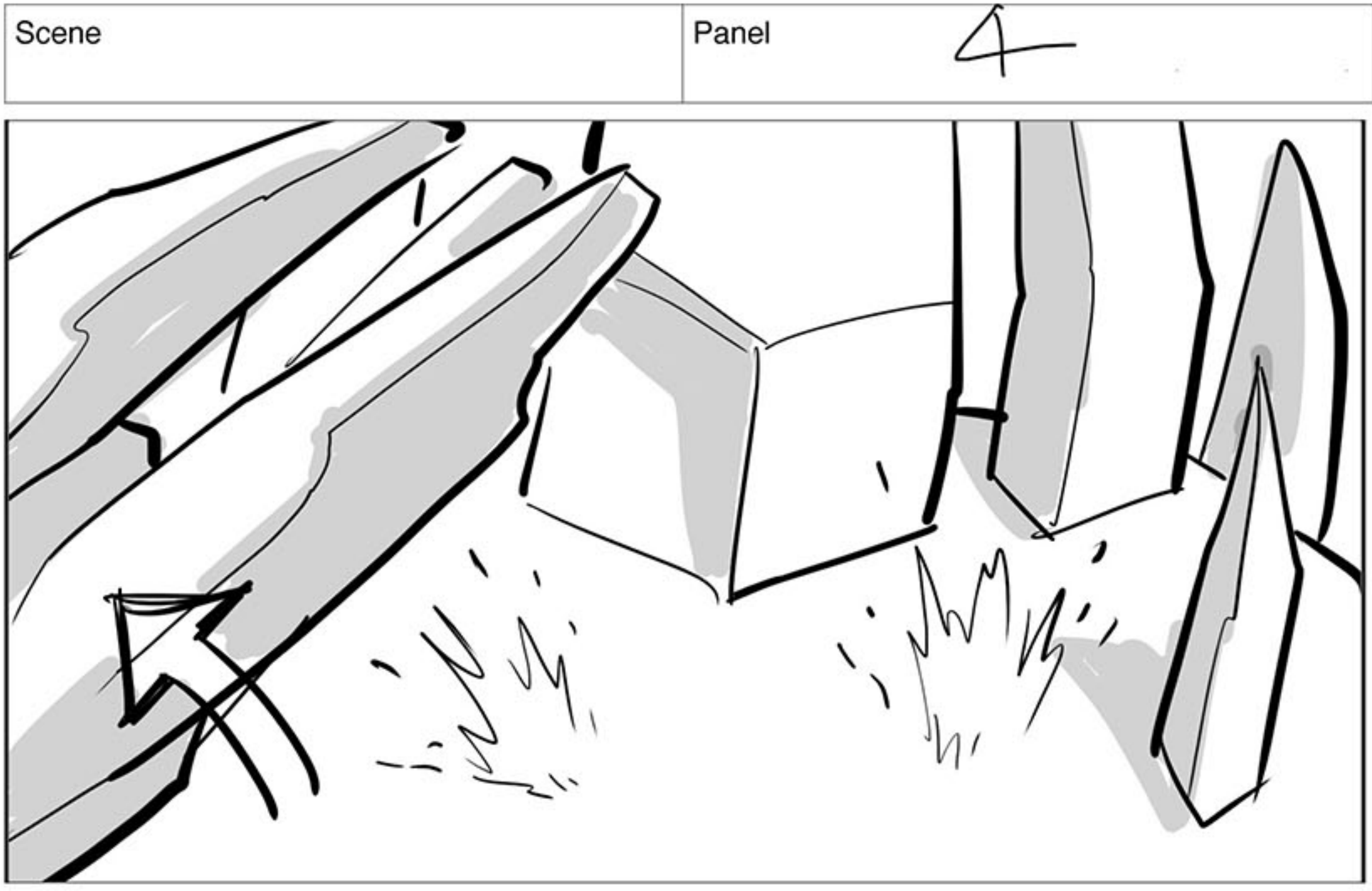




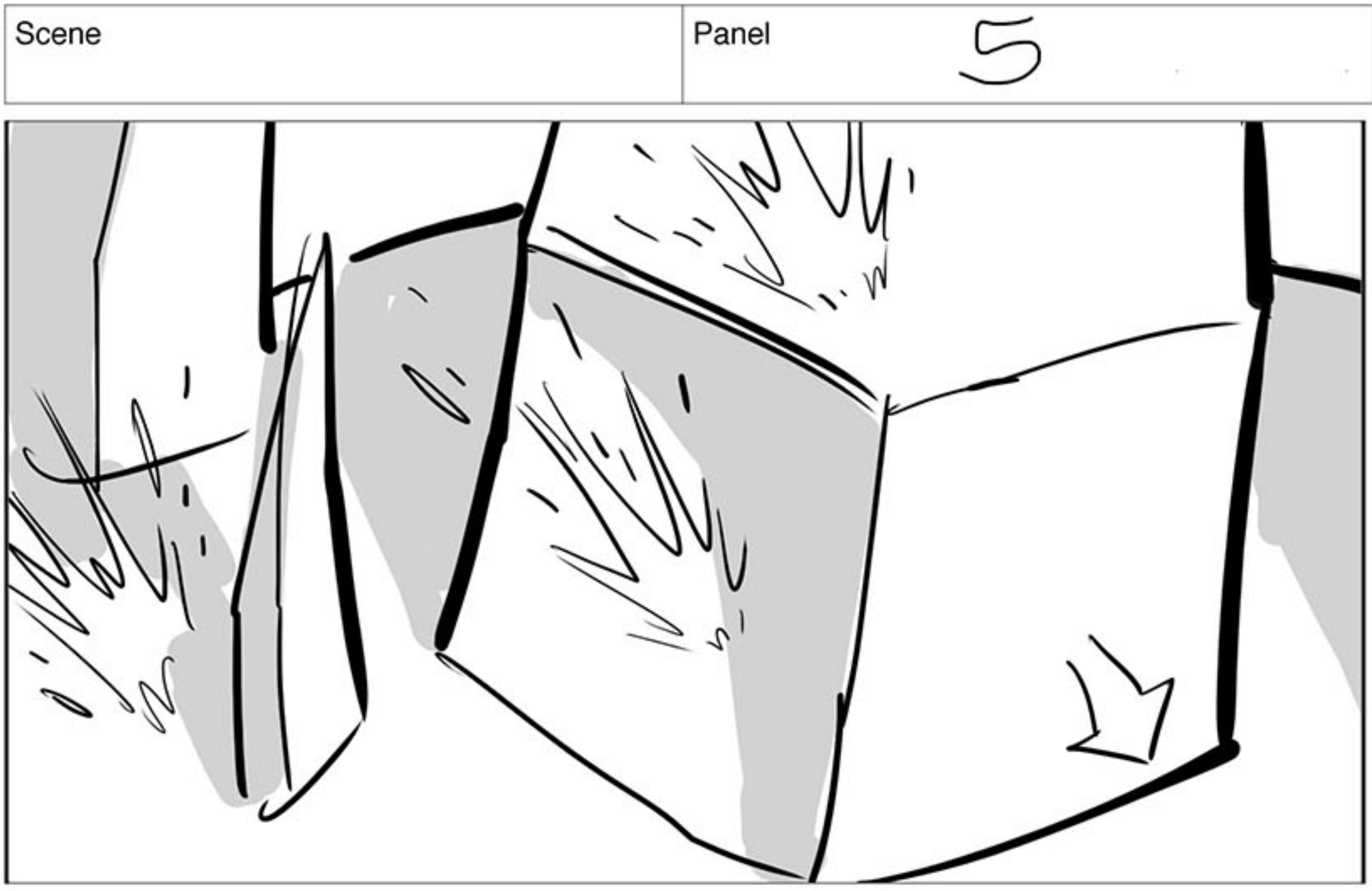
Action Notes
-and chew holes in it
Dialogue
Slugging



Action Notes
Golem moves arm aside as he continues advancing bullets bounce off chest
Dialogue
(149) ROAR
Slugging



Action Notes
-then hit face, causing sparks
Dialogue
Slugging





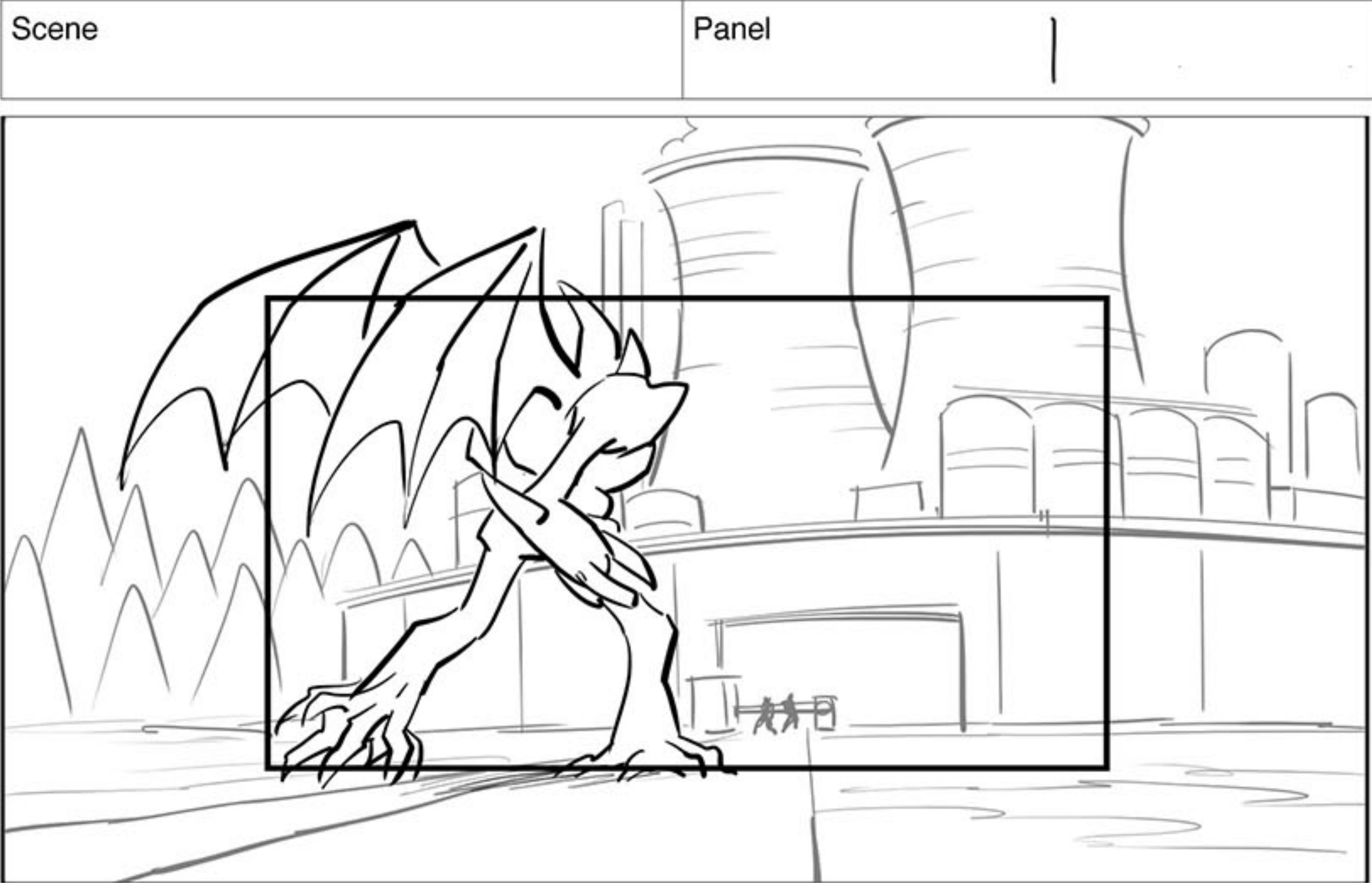
H/U
△

Action Notes

Start tight on Golem advancing toward guards

Dialogue

Slugging

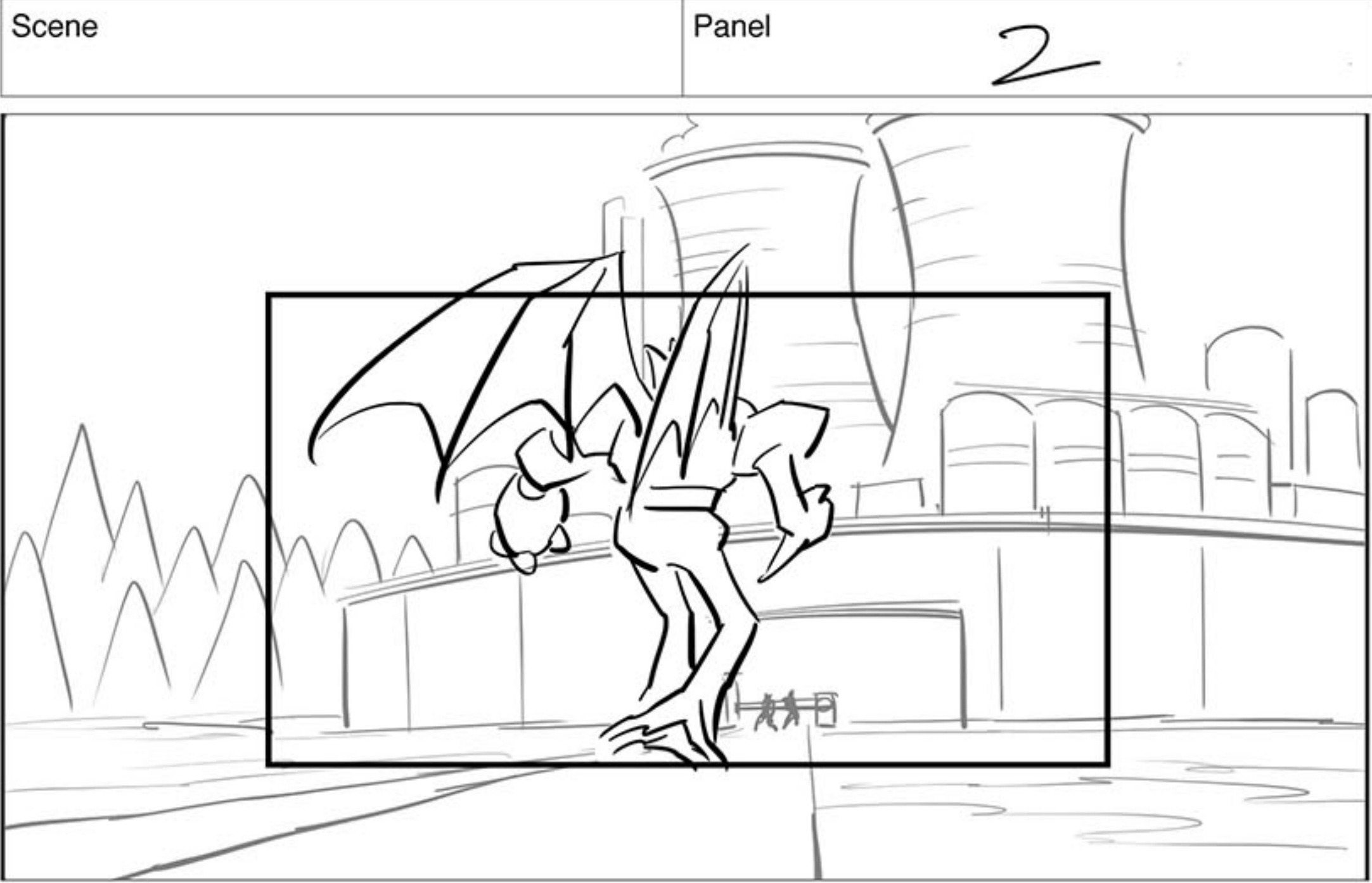


Action Notes

Continued

Dialogue

Slugging

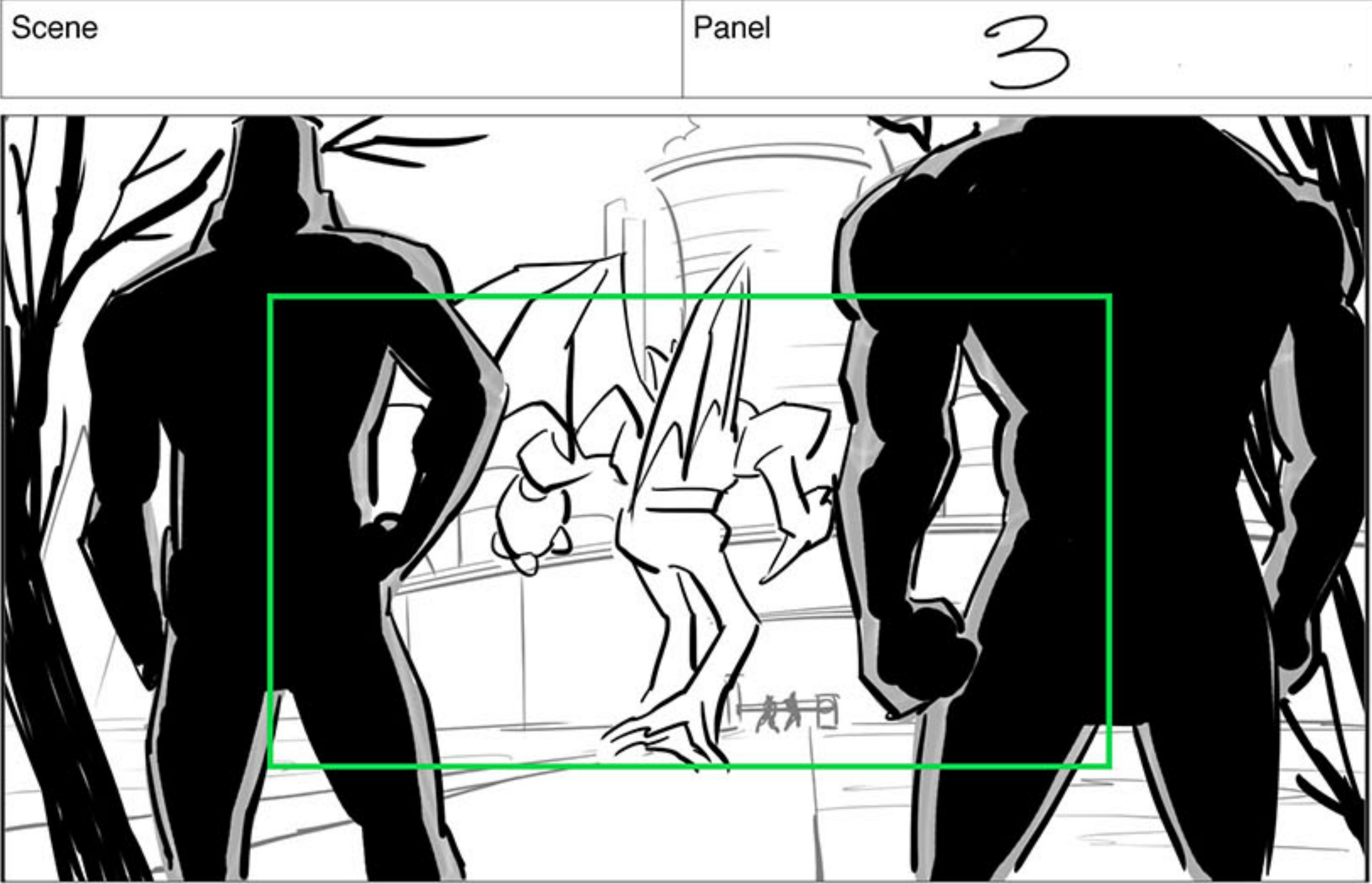


Action Notes

Truck out: slide in SPORTSMASTER at left and BLACK BEETLE at right

Dialogue

Slugging





H/U
▽

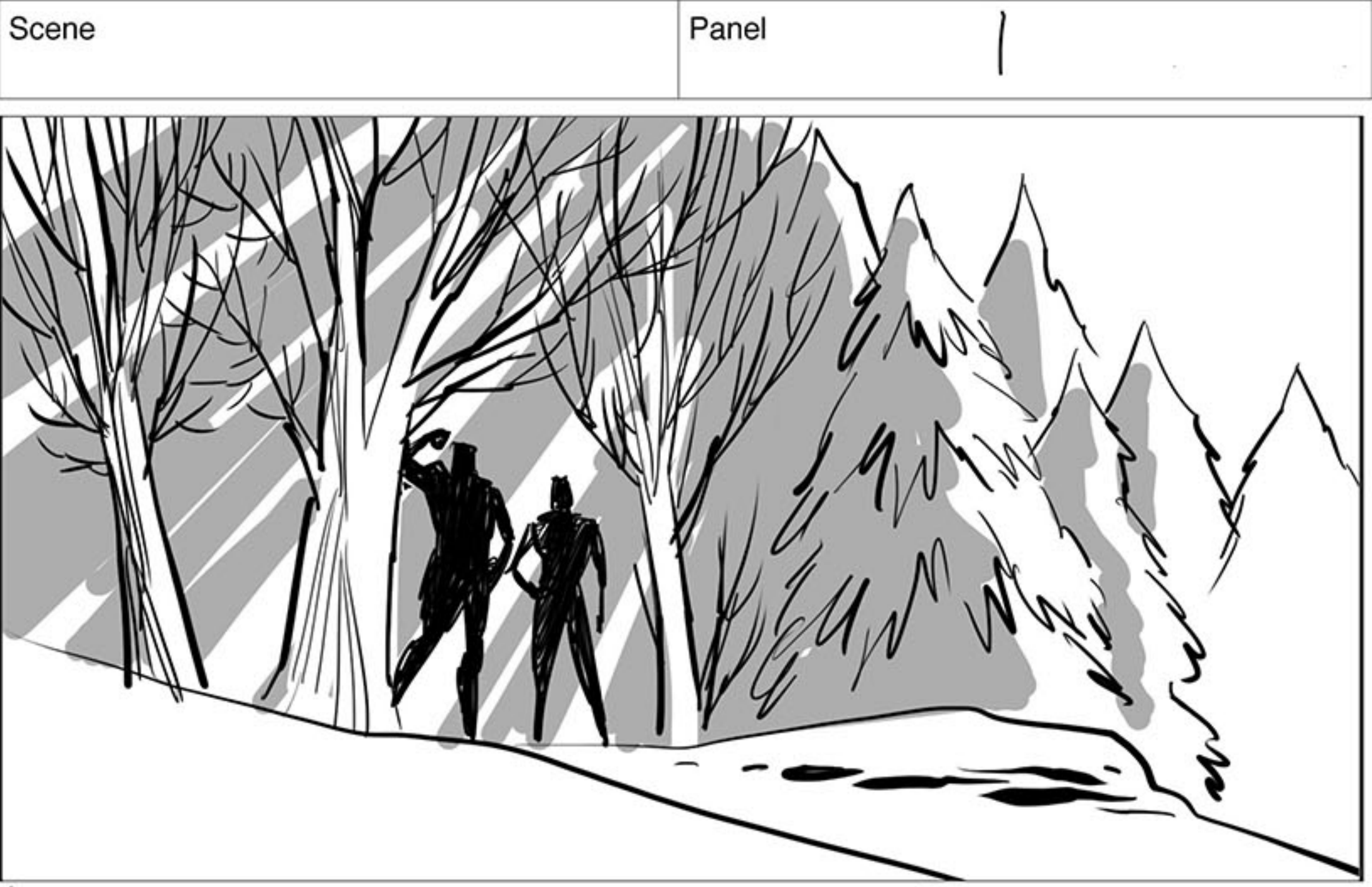
Action Notes

Both look out from trees

Dialogue

(150) BB: Mixing an Appelaxian husk with the potential for nuclear meltdown—

Slugging



H/U
▽

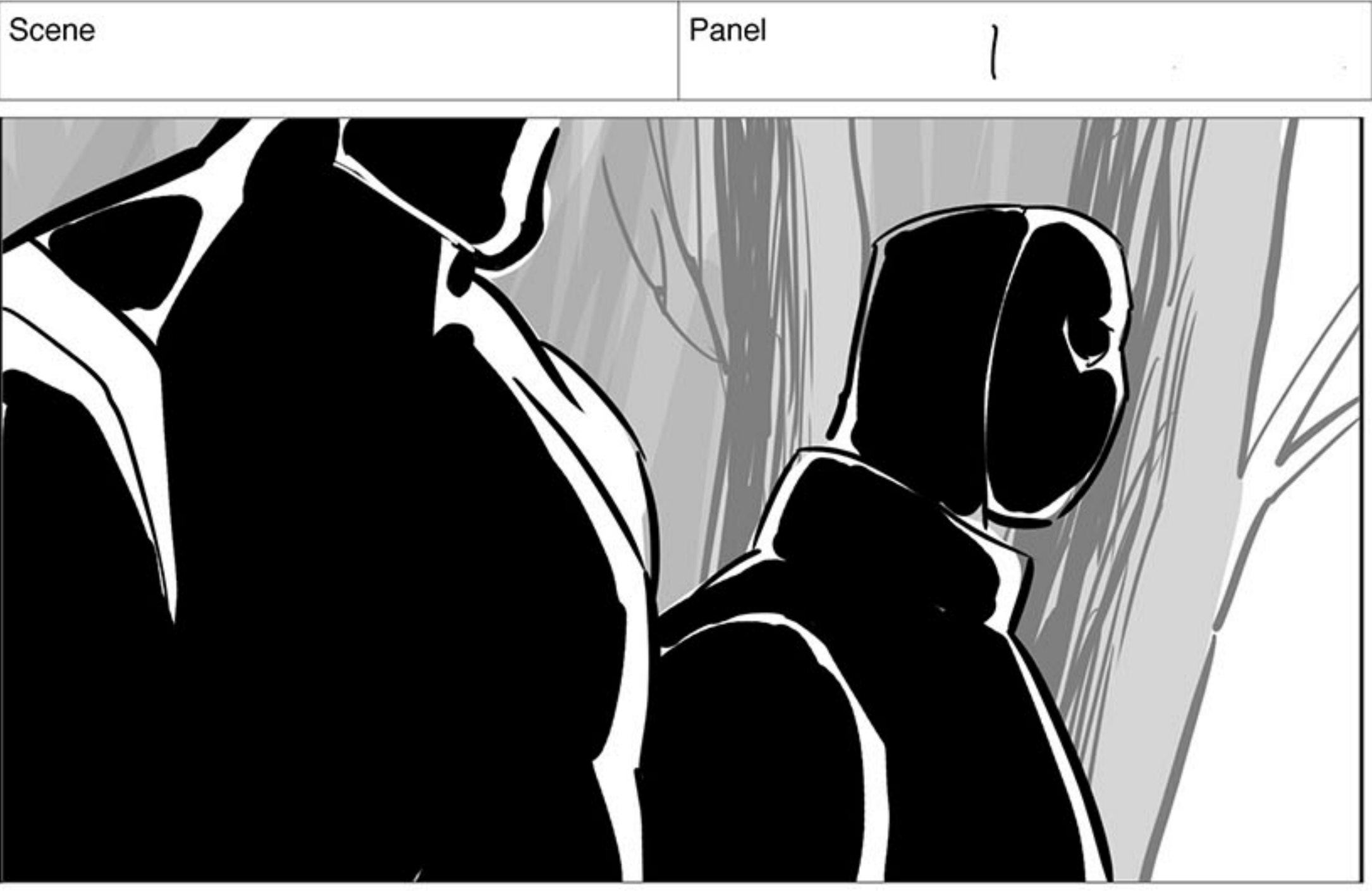
Action Notes

Close on both in profile

Dialogue

— could be a recipe for disaster.

Slugging



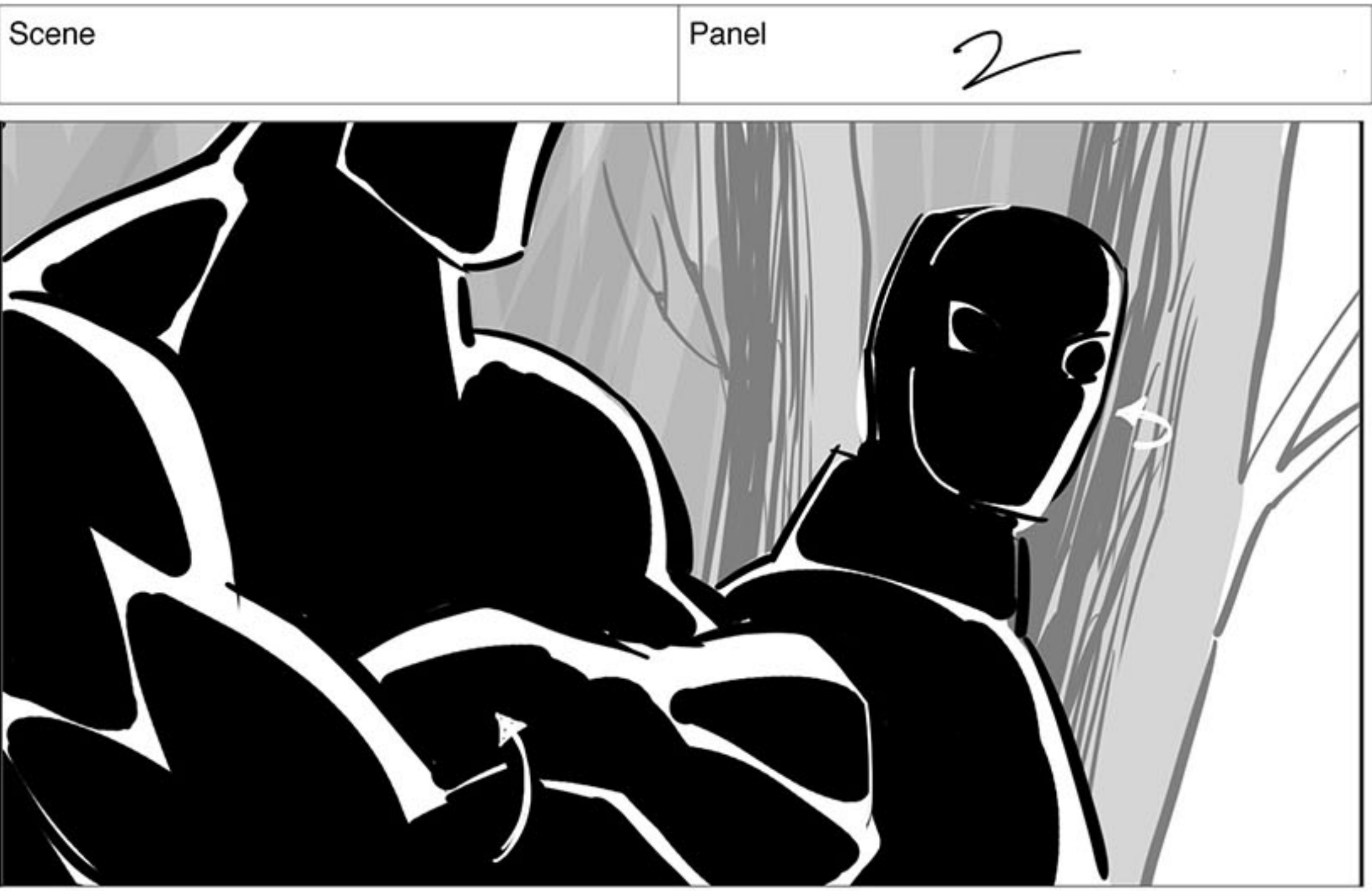
Action Notes

SM looks toward BB as BB folds his arms

Dialogue

—Or hilarity. I haven't decided.
(151) SM: Want me to stop the thing?

Slugging





H/C
△

Action Notes

Pan from both to see Golem lifting up guard house

Dialogue

(153) BB: No, This incident taken to its ultimate—

Slugging

Scene	Panel
	1

PAN





Action Notes

It holds up the guard house; guards run away

Dialogue

- extreme may prove useful.

Slugging

Scene

Panel

2



Action Notes

Golem smashes guard house to the ground

Dialogue

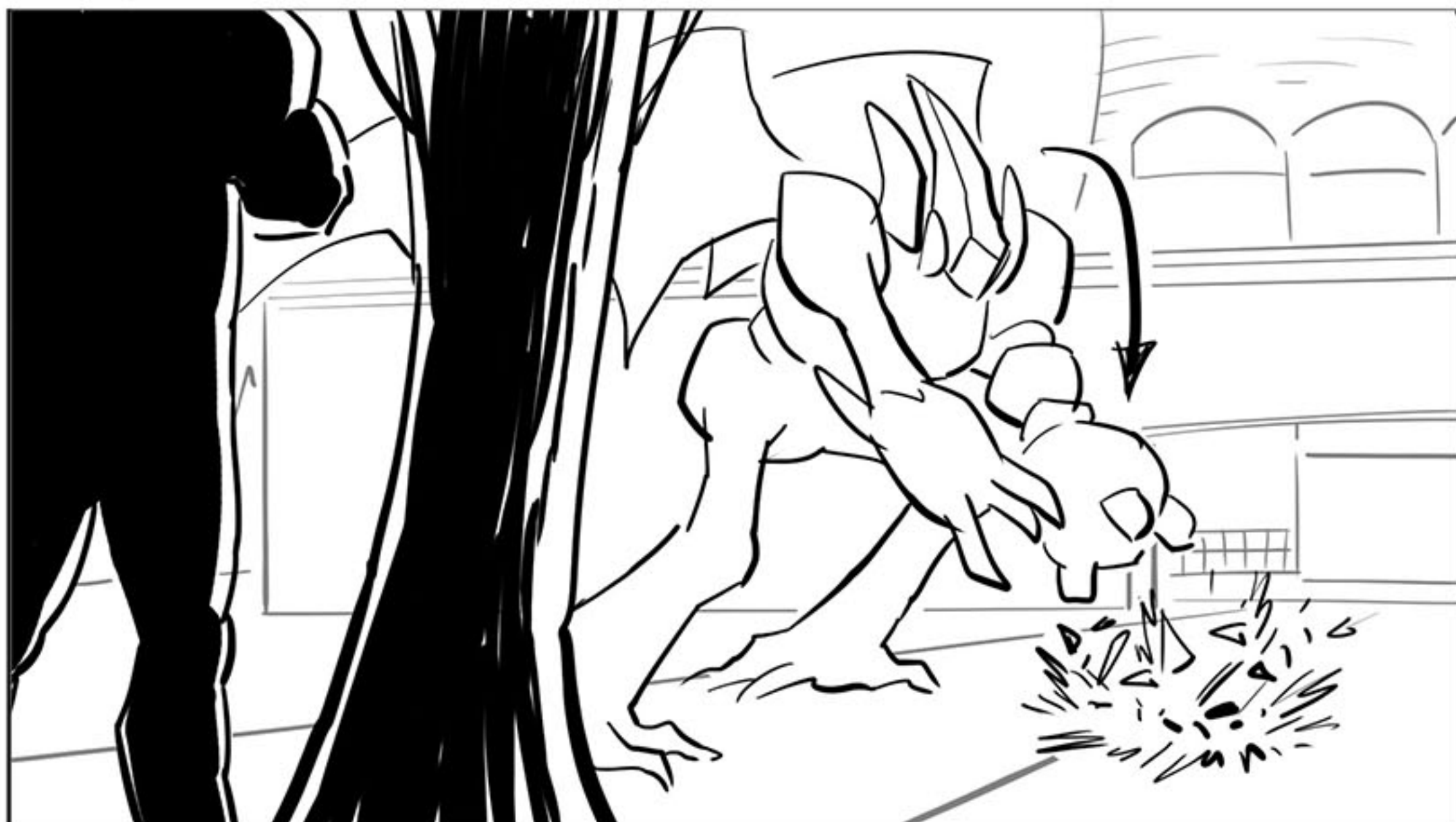
But you could deal-

Slugging

Scene

Panel

3



Action Notes

-turns to walk into power plant

Dialogue

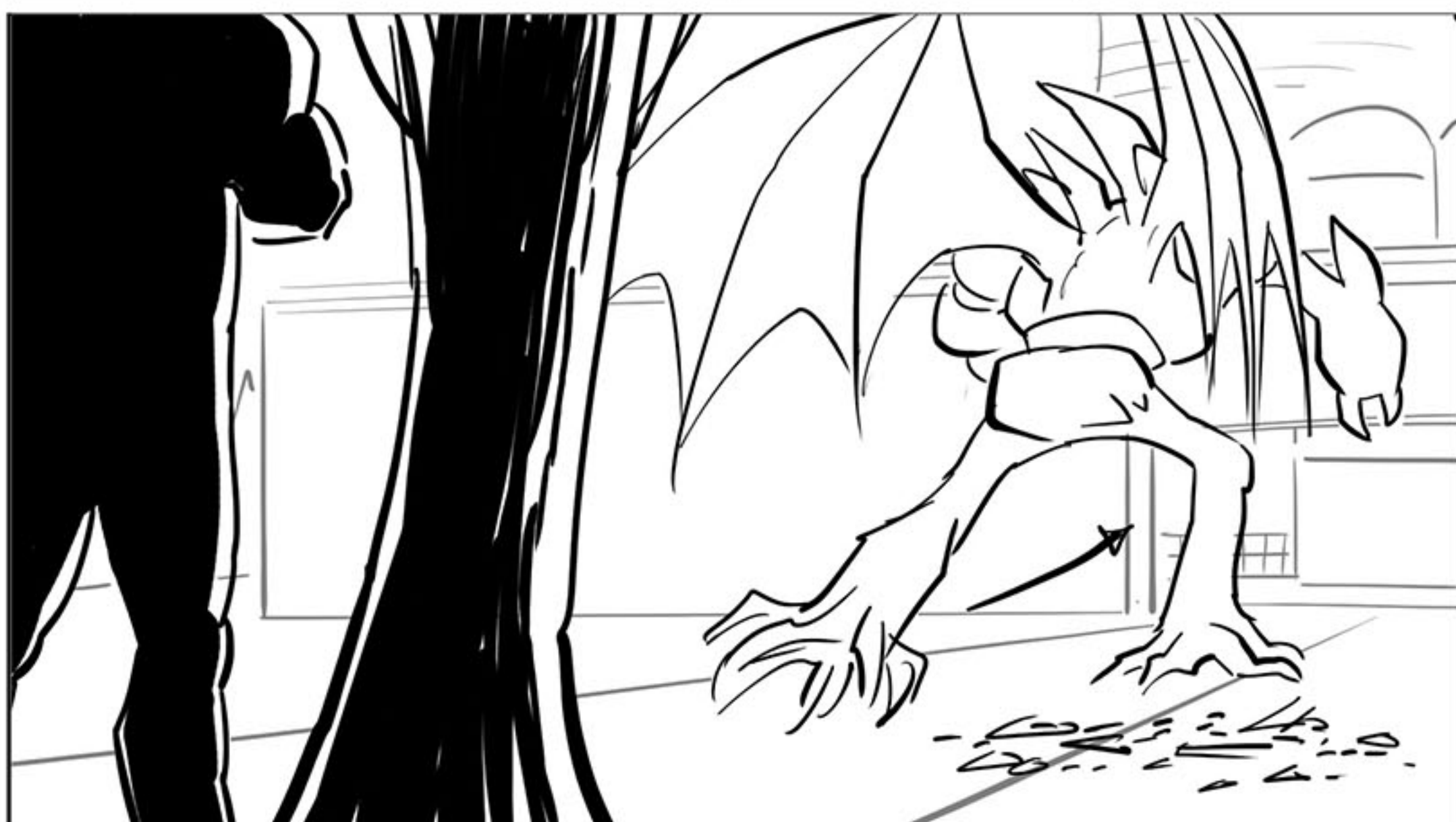
- with those interlopers -

Slugging

Scene

Panel

4





H/U
▽

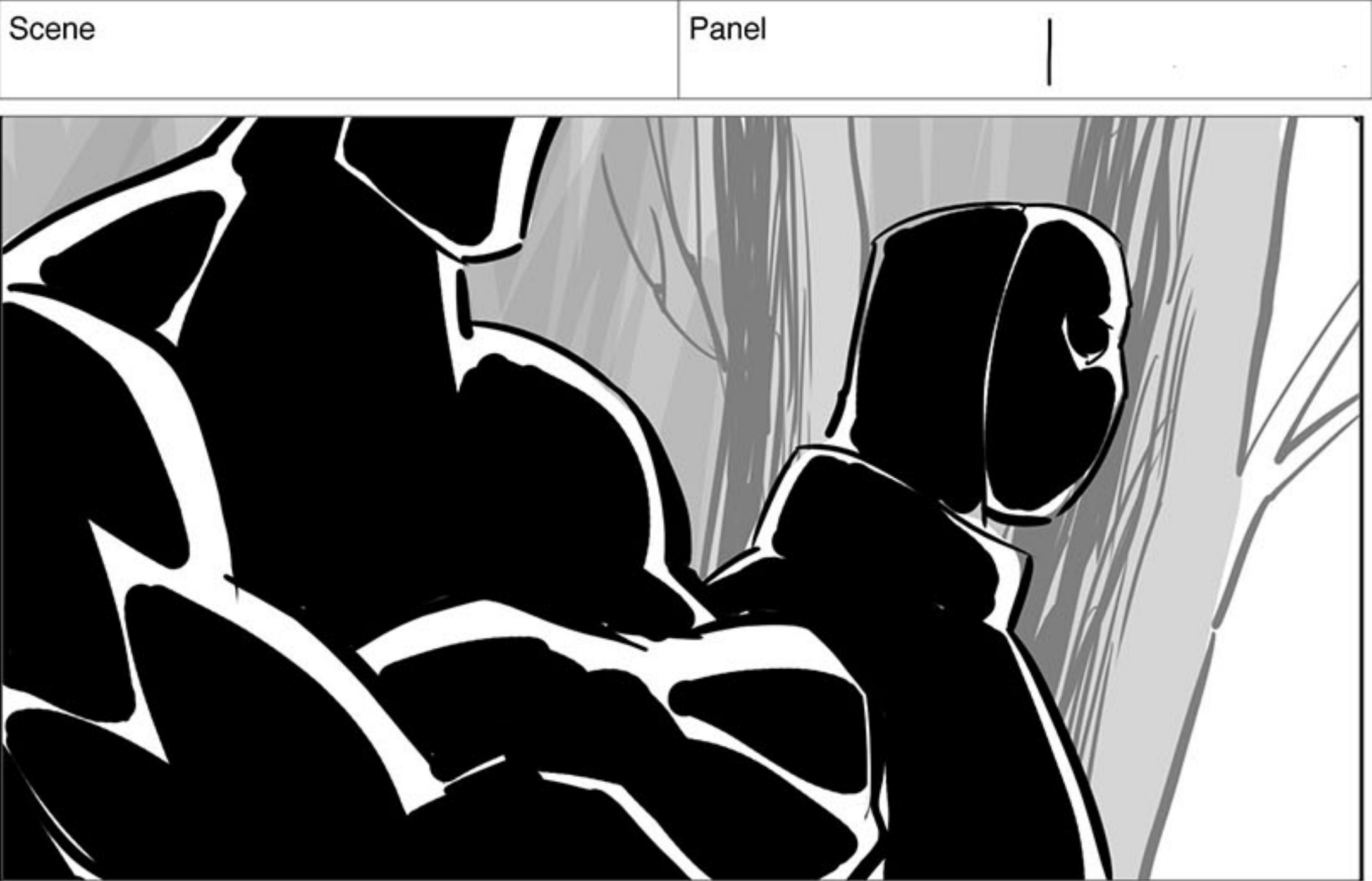
Action Notes

BB and SM
watch Golem

Dialogue

-back at
the clearing.

Slugging



Action Notes

SM nods

Dialogue

Slugging

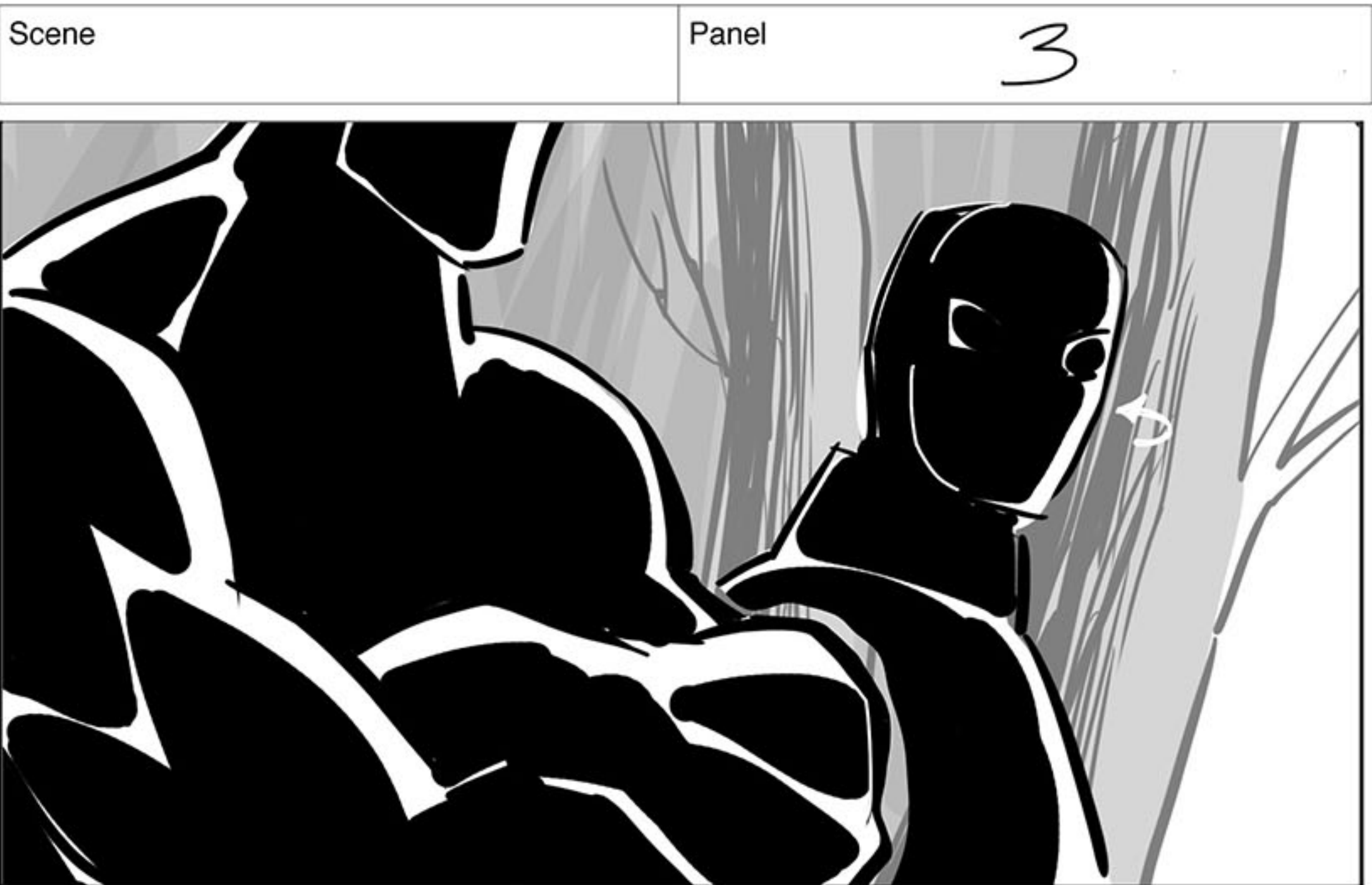


Action Notes

-starts to turn

Dialogue

Slugging



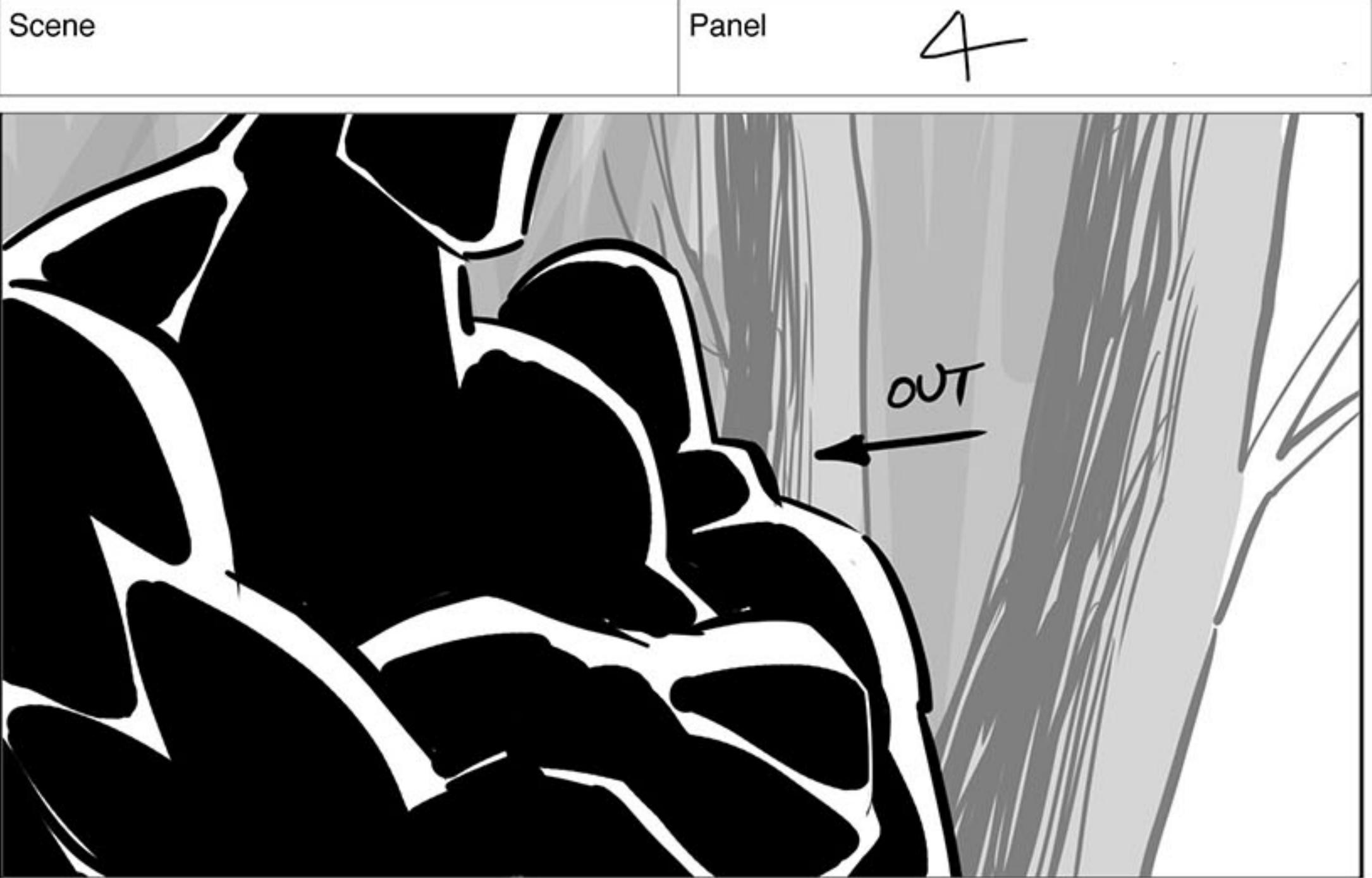


Action Notes

SM walks OS

Dialogue

Slugging



Action Notes

Continued

Dialogue

Slugging



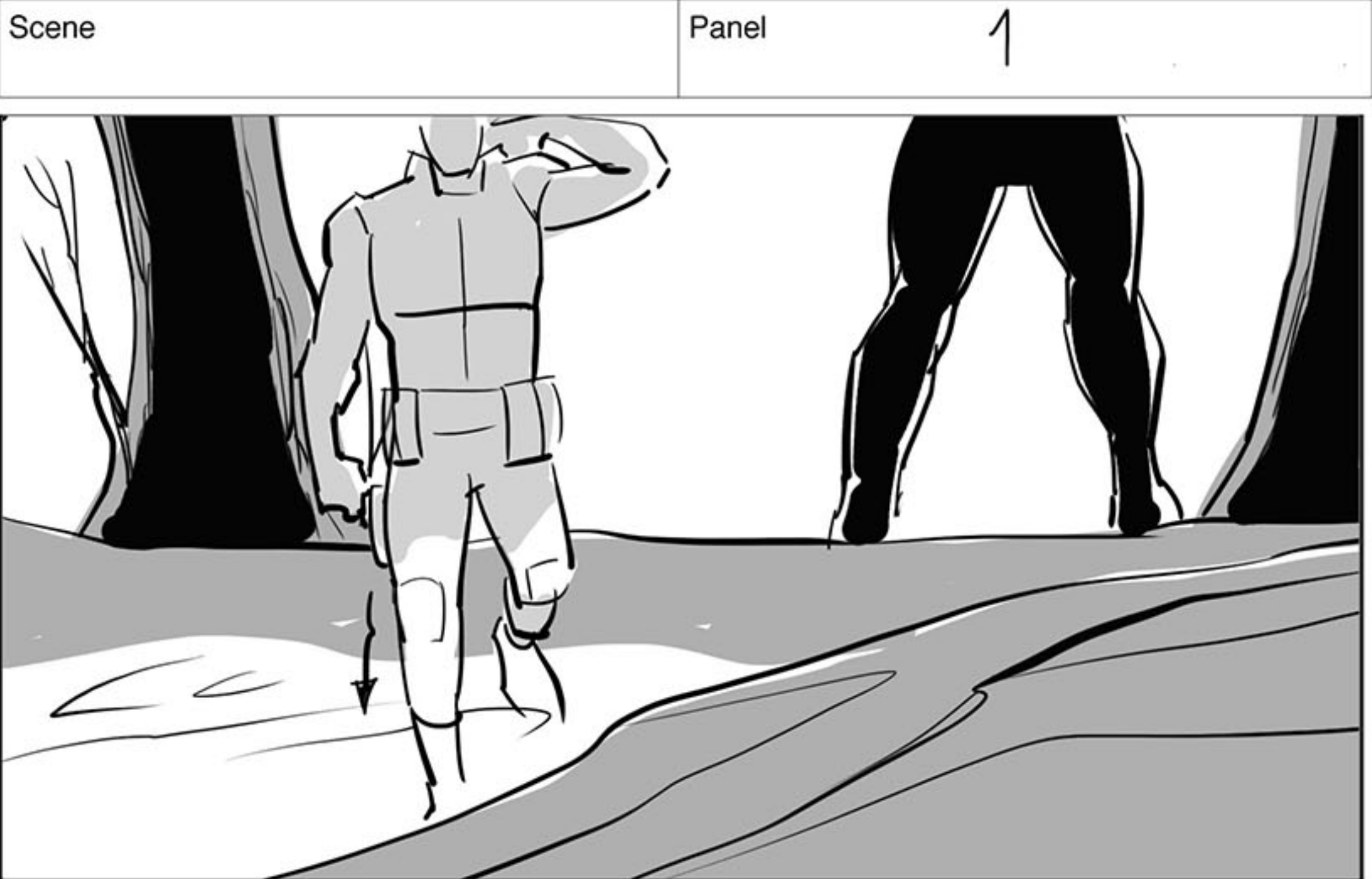
H/U
△

Action Notes

SM walks toward cam,
reaches up and back

Dialogue

Slugging



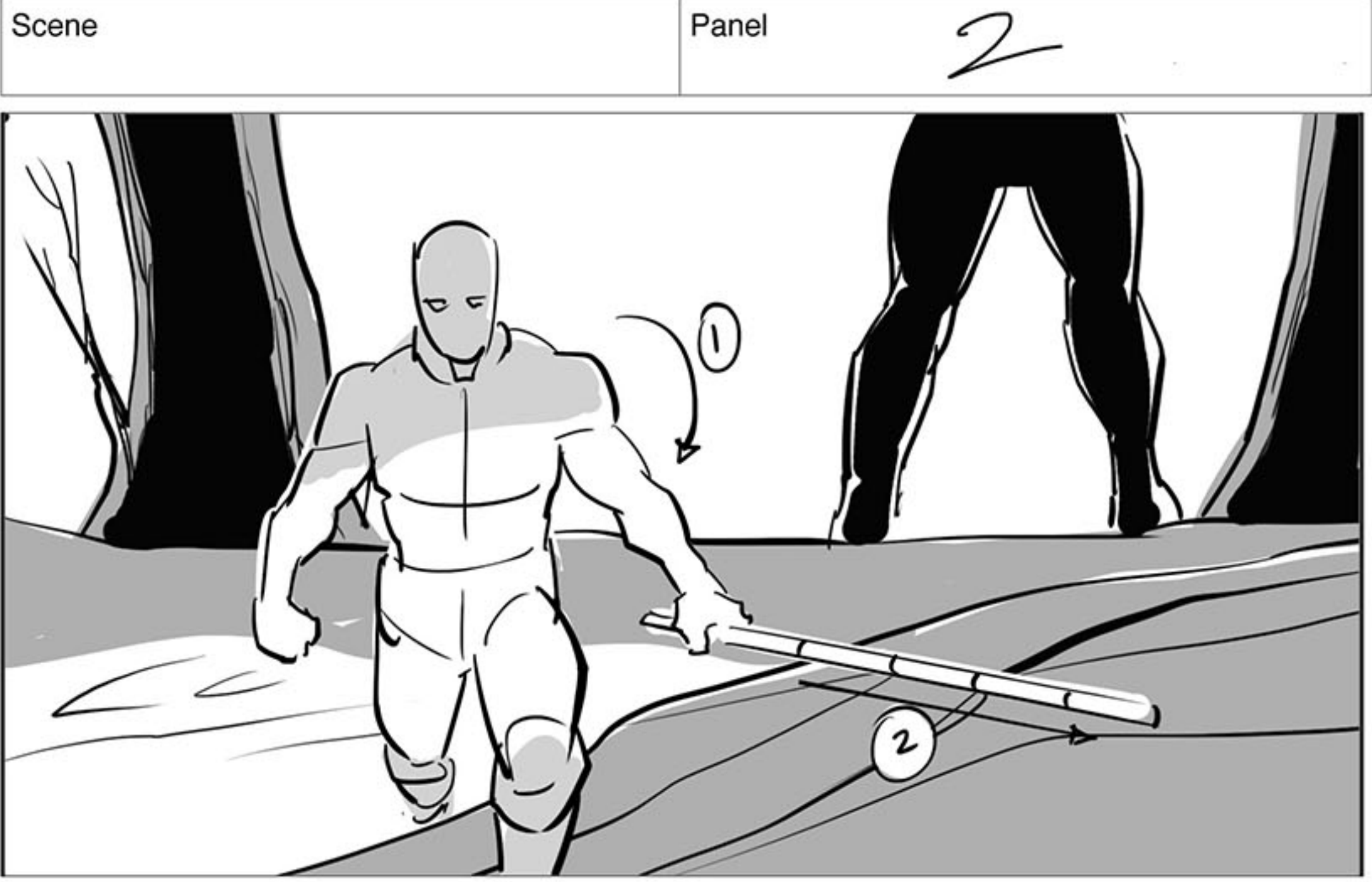


Action Notes

1. he brings down a fighting staff
2. it telescopes out

Dialogue

Slugging



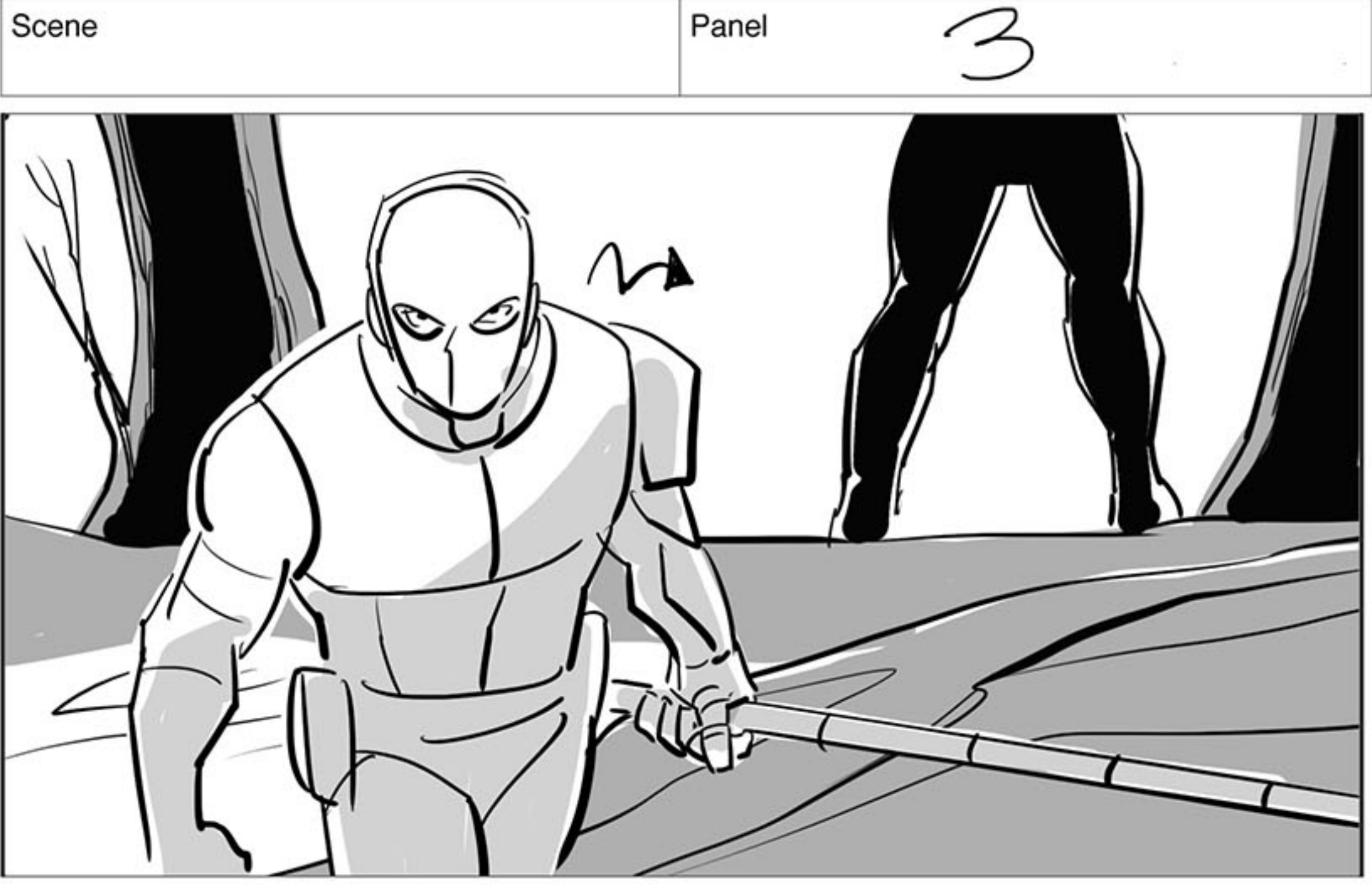
Action Notes

SM continues forward, walks into shadow

Dialogue

(54) SM:
Happy to oblige-

Slugging



Action Notes

Continued

Dialogue

-partner.

Slugging





Action Notes
SM walks toward cam, fully in shadow
Dialogue
Slugging

Scene	Panel	5
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Action Notes
-fills frame with BLACK
Dialogue
Slugging

Scene	Panel	6
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Action Notes
Dialogue
Slugging

Scene	Panel
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