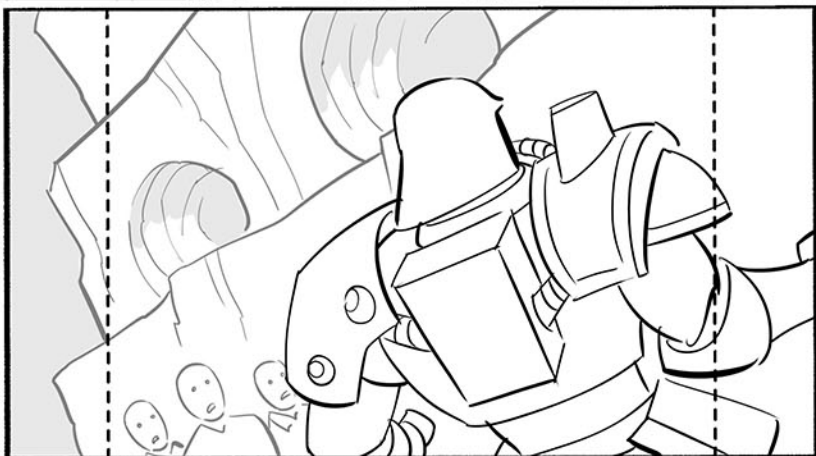




Dialogue
(vo) ATTA—

Action Notes
On a K-bot from behind

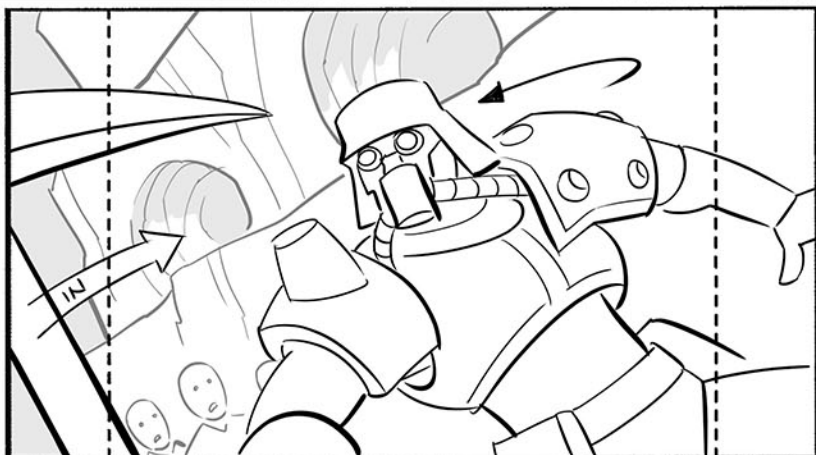
Scene Panel 1



Dialogue
—ACK!

Action Notes
It turns as Sherrif's axe flies in

Scene Panel 2



Dialogue
(effort walla)

Action Notes
Sherrif slams the axe into its face, causing sparks

Scene Panel 3



Dialogue

Scene

Panel

4

Action Notes

Sherrif releases
axe; K-bot
twitches and sparks



Dialogue

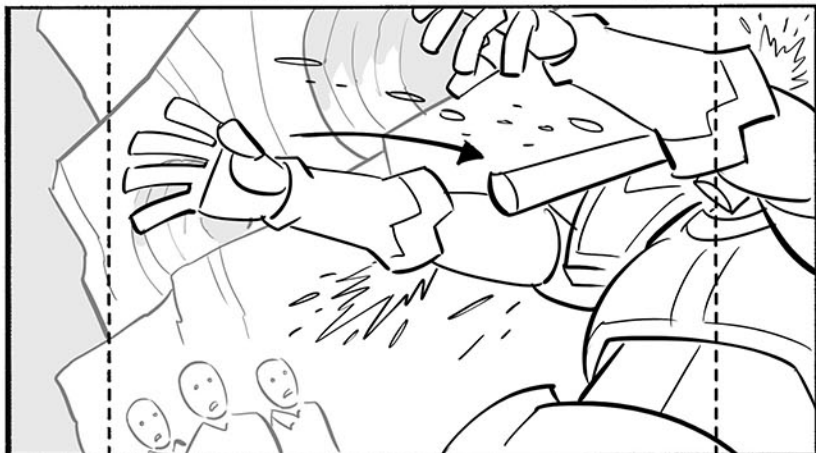
Scene

Panel

5

Action Notes

It falls backward



Dialogue

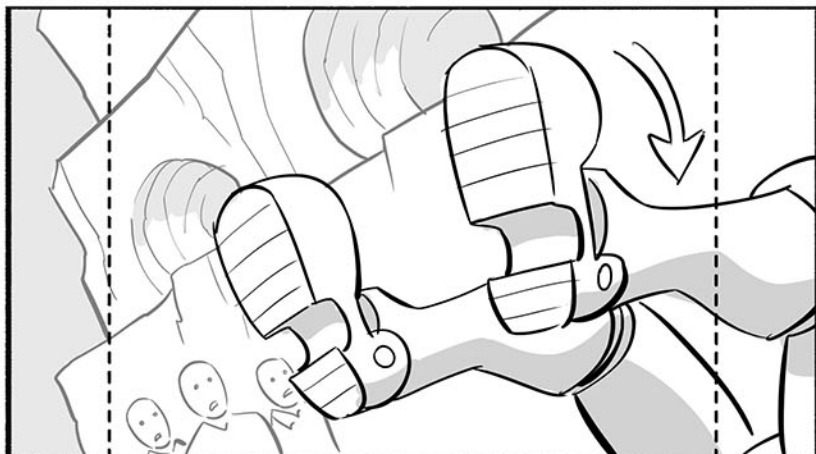
Scene

Panel

6

Action Notes

Continued



Dialogue

Scene

Panel

1

Action Notes

Men in crowd
look determined



Dialogue

Crowd walla

Scene

Panel

2

Action Notes

They shout and
raise tools



Dialogue

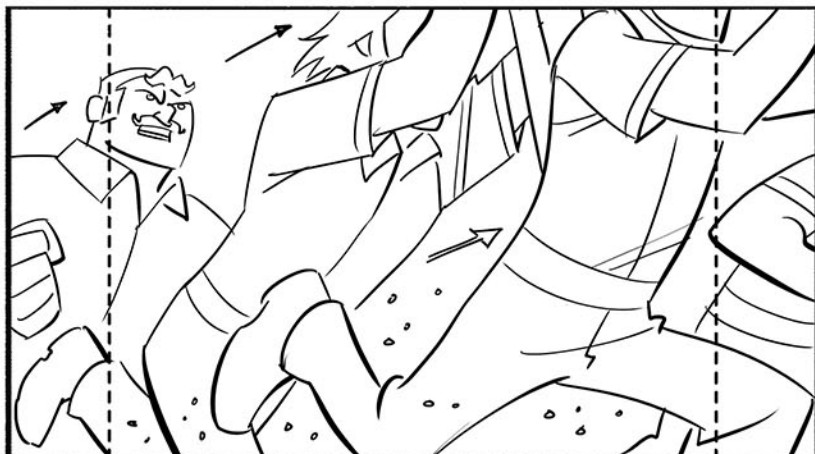
Scene

Panel

3

Action Notes

-then charge
forward
together





Dialogue

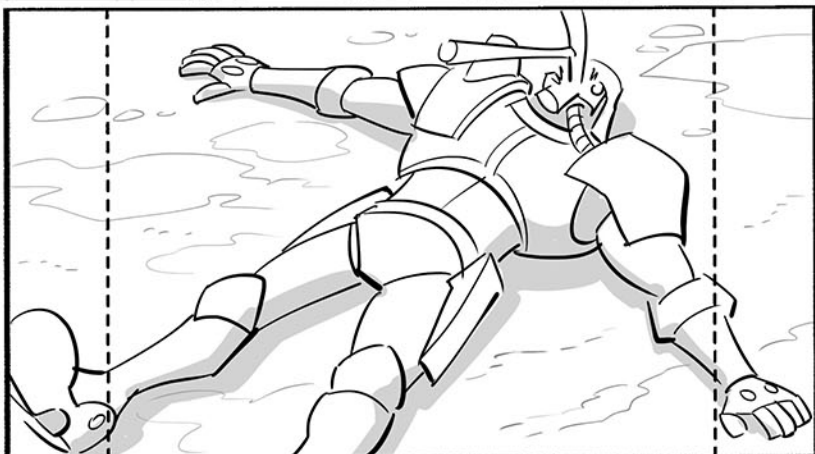
Scene

Panel

1

Action Notes

On K-bot,
lying still



Dialogue

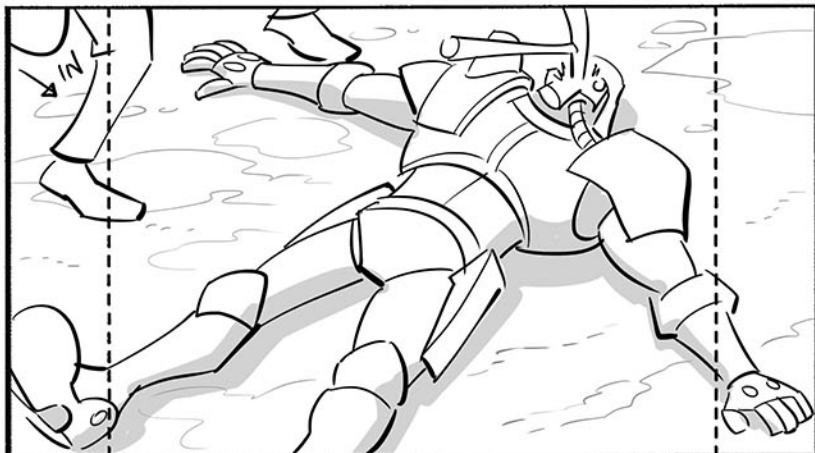
Scene

Panel

2

Action Notes

Men rush in



Dialogue

Scene

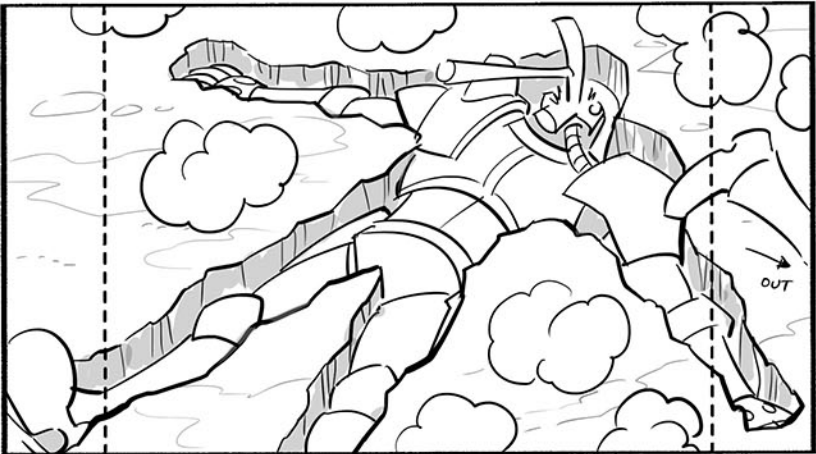
Panel


3

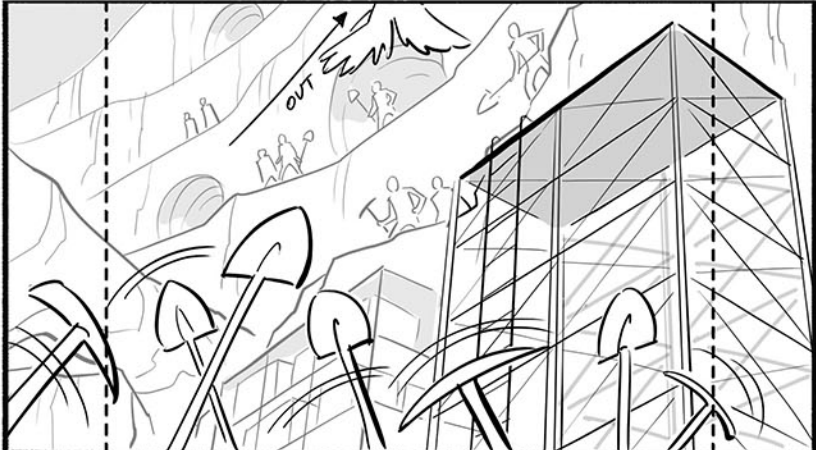
Action Notes

They stampede
past cam



Dialogue	Scene	Panel 4
		
Action Notes -run OS, leaving K-bot embedded in the ground		

Dialogue	Scene	Panel 1
		
Action Notes PP rises backward into scene		

Dialogue	Scene	Panel 2
		
Action Notes He flies up/OS to avoid swinging axes and shovels		

Dialogue

Scene

Panel

3

Action Notes

support structure
topples over



Dialogue

Scene

Panel

4

Action Notes

dust rises



Dialogue

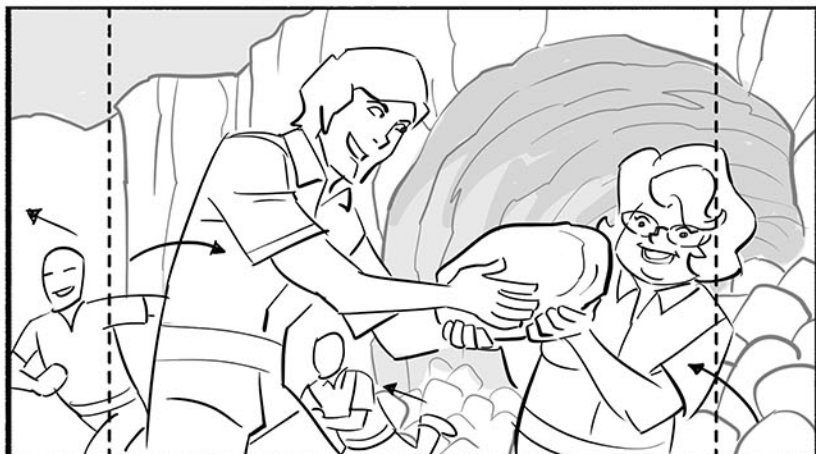
Scene

Panel

1

Action Notes

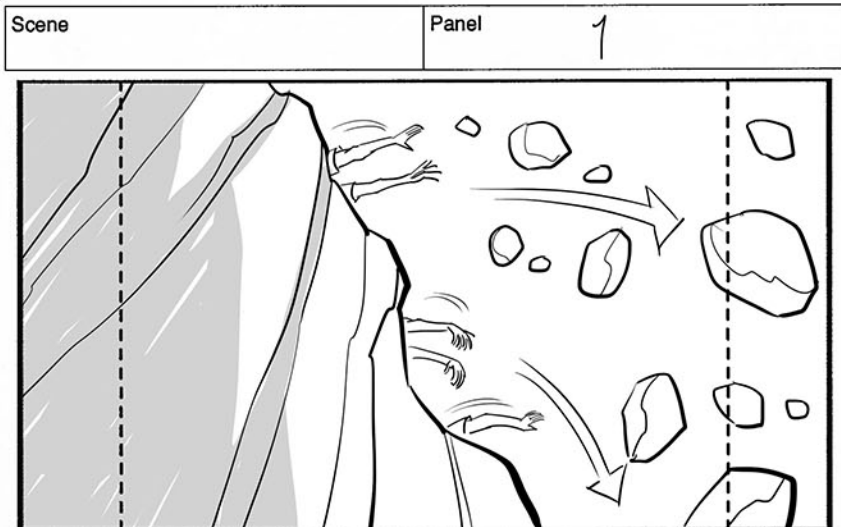
Velma's mom and
Daphne's dad
pass rocks
forward as citizens
run past



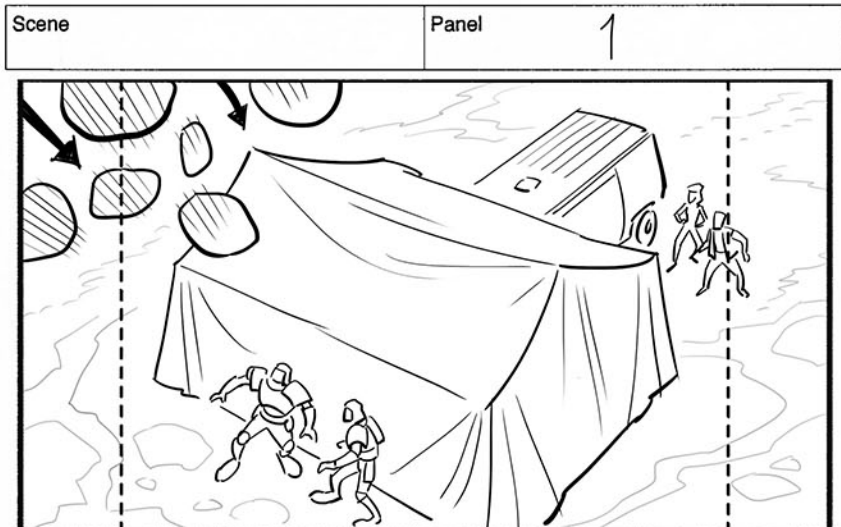
Dialogue
Action Notes
Continued



Dialogue
Action Notes
citizens pitch rocks off a high ledge



Dialogue
Action Notes
rocks fall toward mapping tent



Dialogue

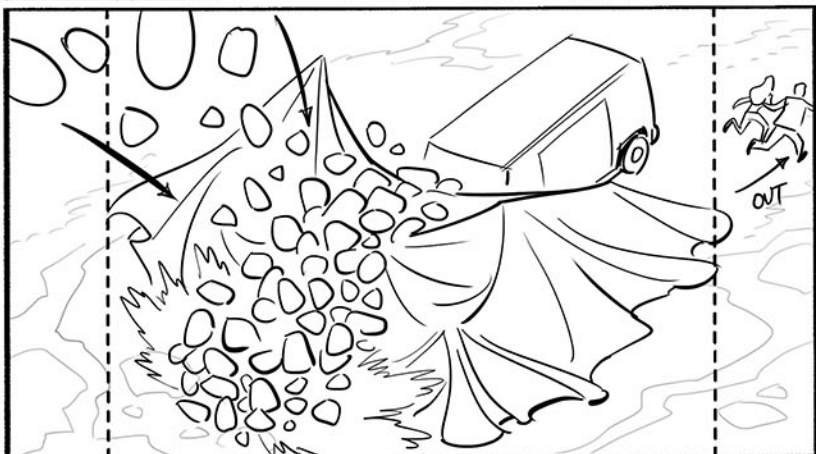
Scene

Panel

2

Action Notes

K-bots and tent
are crushed.
Brad & Judy
run OS



Dialogue

Scene

Panel

1

Action Notes

Wide: citizens
push full mine
carts toward
ledge



Dialogue

Scene

Panel

2

Action Notes

-then shove
them off



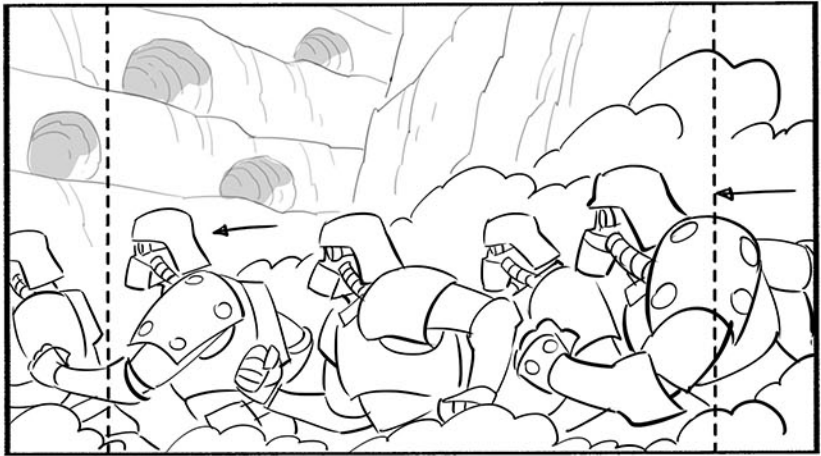


Dialogue

Action Notes

K-bots rush forward as a team

Scene Panel 1

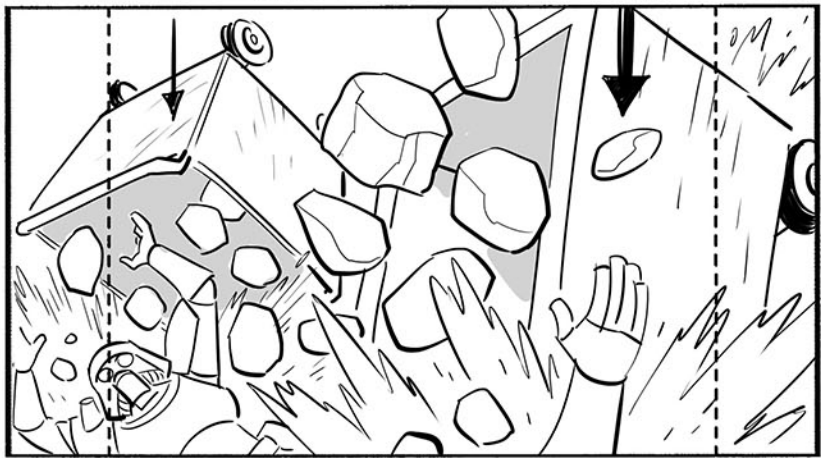


Dialogue

Action Notes

mine carts full of rocks fall in and crush them

Scene Panel 2

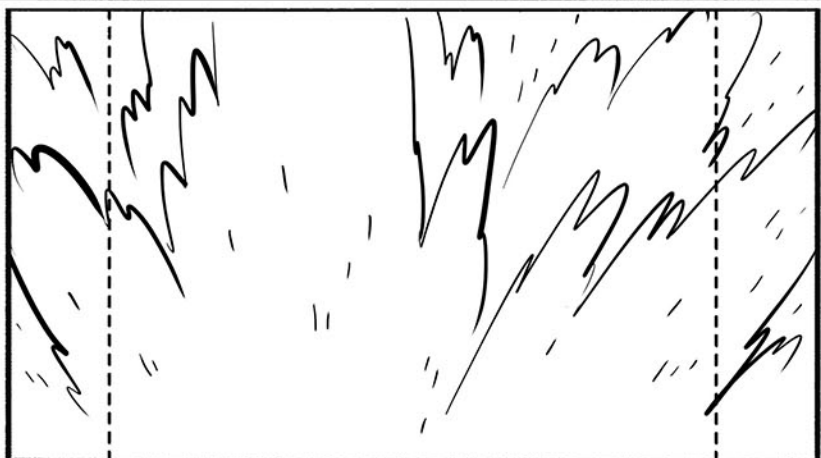


Dialogue

Action Notes

dust fills frame

Scene Panel 3





Dialogue

Action Notes

Mayor and Sherrif
watch proudly

Scene Panel |



Dialogue

Action Notes

Both look up
SFX: MM tank's
treads screech

Scene Panel 2

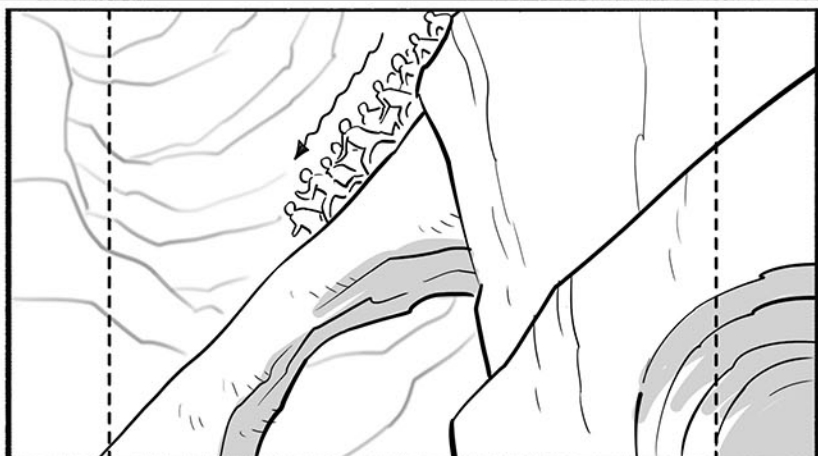


Dialogue

Action Notes

row of K-bots
runs
across rock bridge

Scene Panel 1



Dialogue

Action Notes

MM tank plows through them, knocks them off bridge

Scene Panel 2

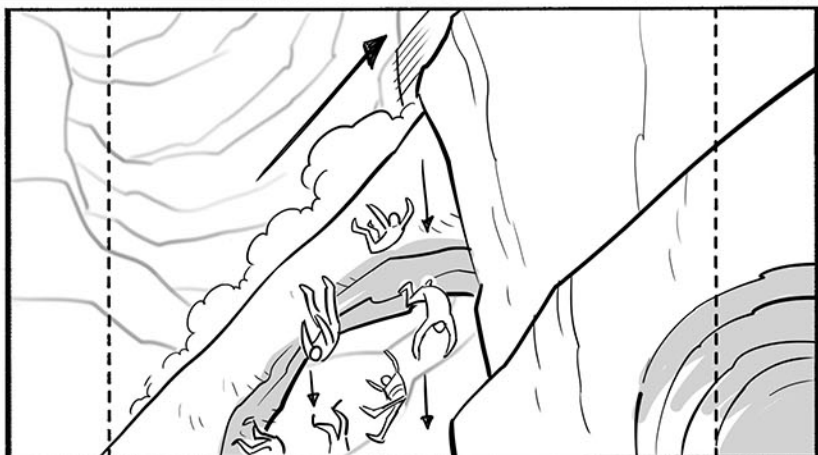


Dialogue

Action Notes

Continued

Scene Panel 3

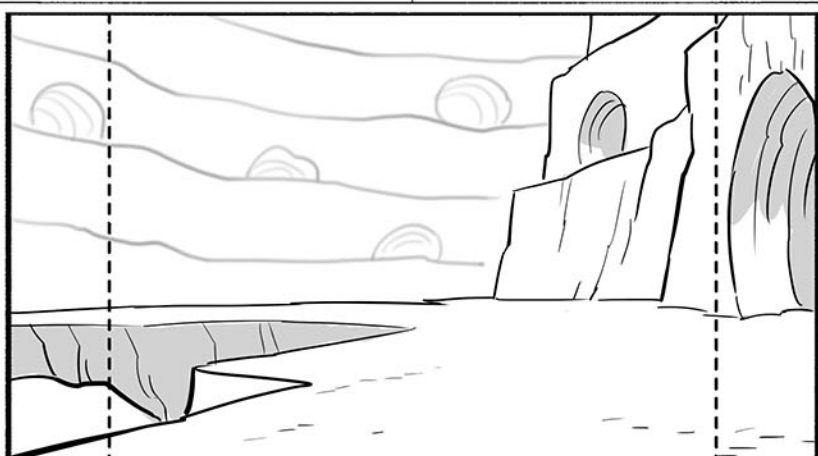


Dialogue

Action Notes

Cut to nearby ledge

Scene Panel 1



Dialogue

Scene

Panel

2

Action Notes

MM tank rolls into scene



Dialogue

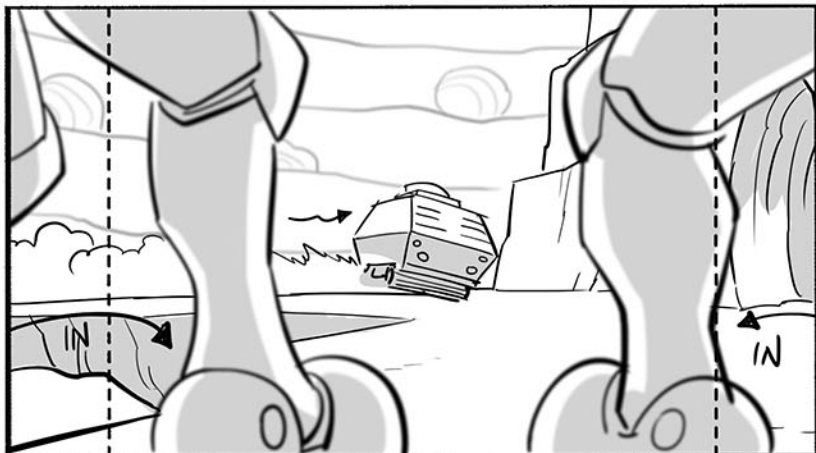
Scene

Panel

3

Action Notes

it swerves; K-bots step into FG (soft focus)



Dialogue

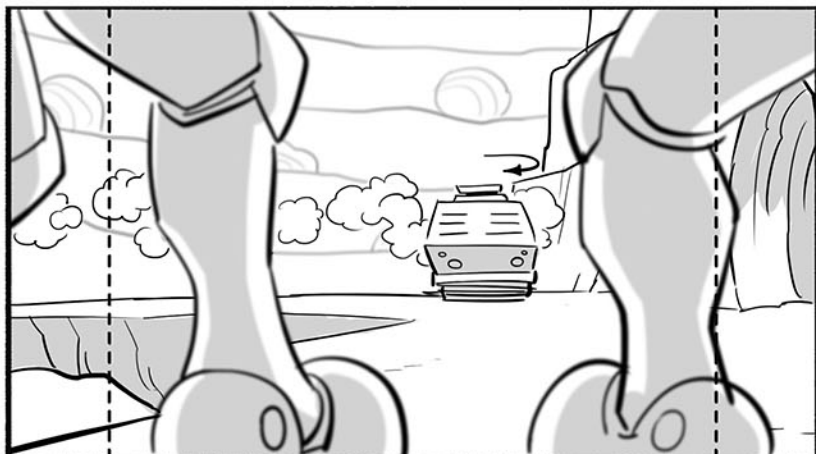
Scene

Panel

4

Action Notes

MM tank STOPS



Dialogue

Scene

Panel

1

Action Notes

On Fred & Velma
in station wagon,
looking determined



Dialogue

Scene

Panel

2

Action Notes

Fred turns and
nods. Pan to
Daphne, she nods
back



← PAN →

Dialogue

Scene

Panel

3

Action Notes

She raises a
control box



Dialogue

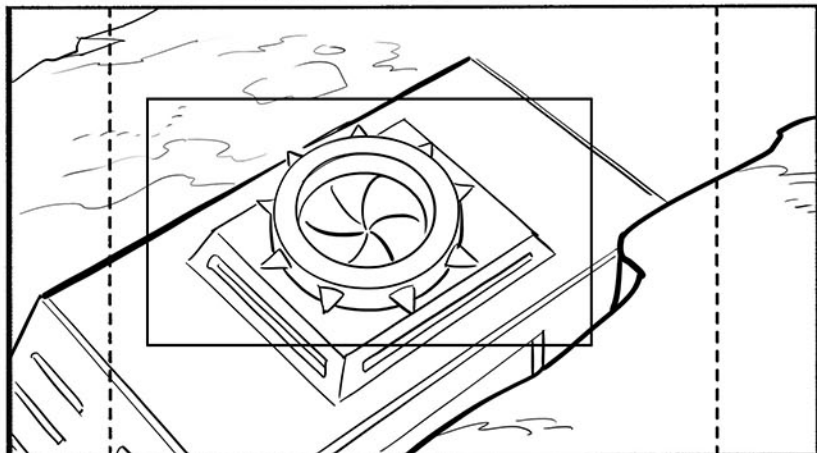
Scene

Panel

1

Action Notes

Close on roof
of MM tank



Dialogue

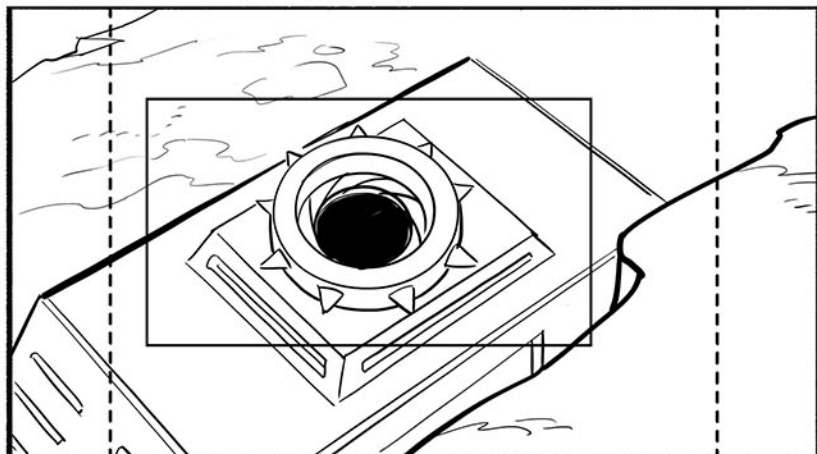
Scene

Panel

2

Action Notes

It irises open

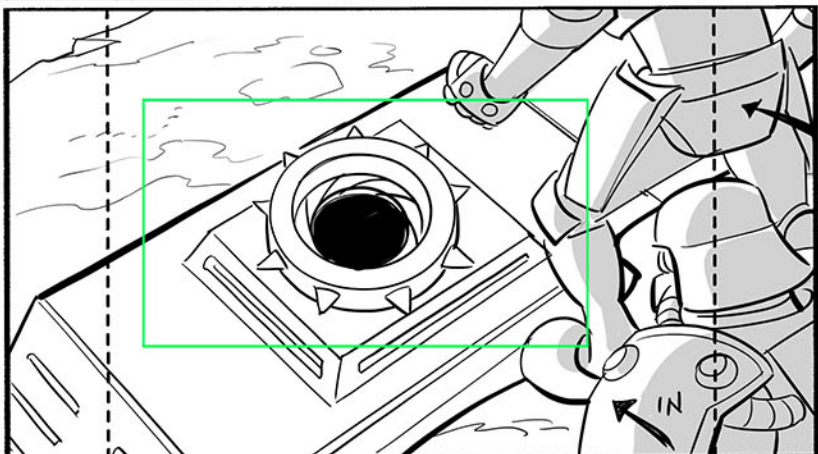


Dialogue

Action Notes

truck out as K-bots
appear on ledge
above

Scene Panel 3



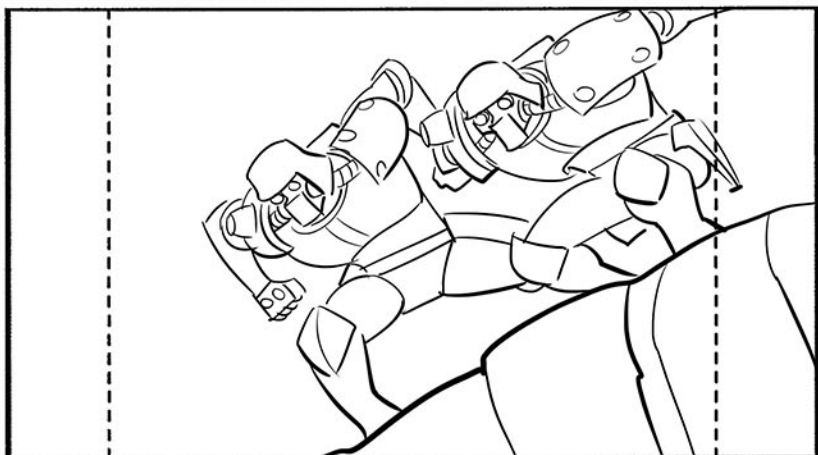
H/C
△

Dialogue

Action Notes

They antic to jump

Scene Panel 1

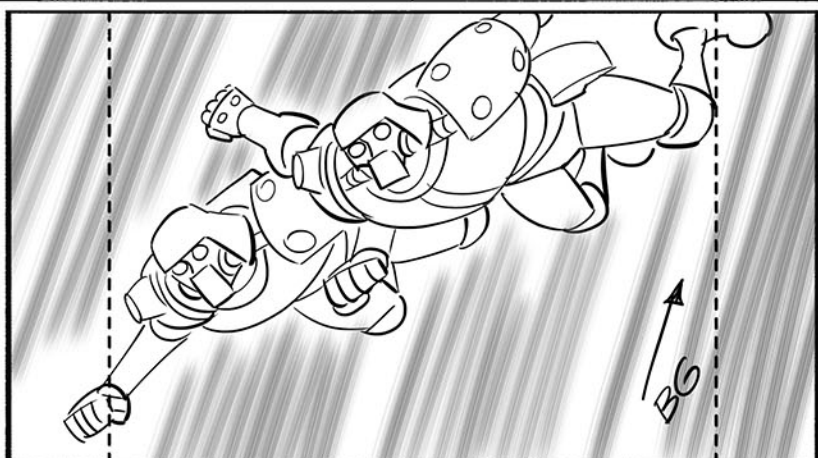


Dialogue

Action Notes

Go to speed blur
BG as they leap
down

Scene Panel 2



Dialogue

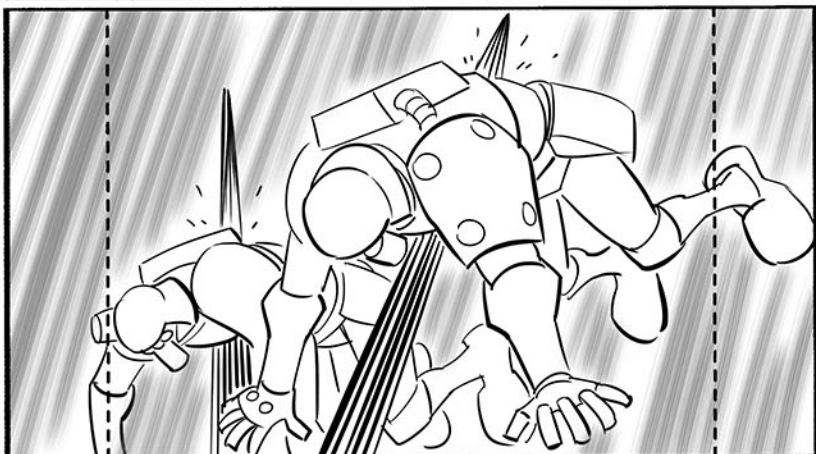
Scene

Panel

3

Action Notes

Spikes suddenly
push up through
their bodies



Dialogue

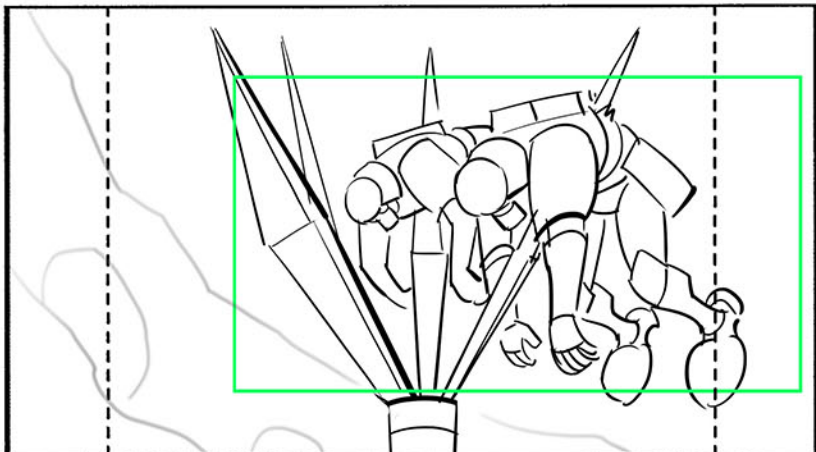
Scene

Panel

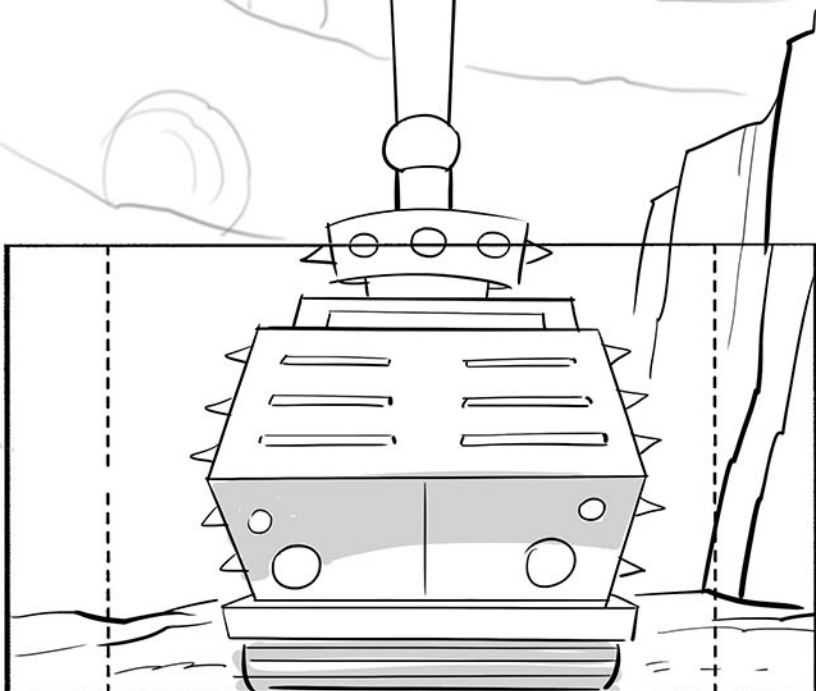
4

Action Notes

They go limp;
dissolve to normal
BG. Truck out, then
pan down to
reveal claw arm
on MM tank



PAN



Dialogue

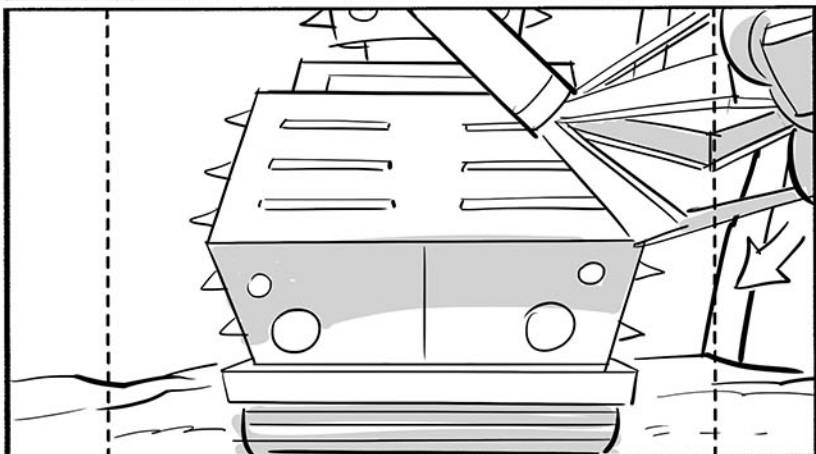
Scene

Panel

5

Action Notes

arm swings down
into FG



Dialogue

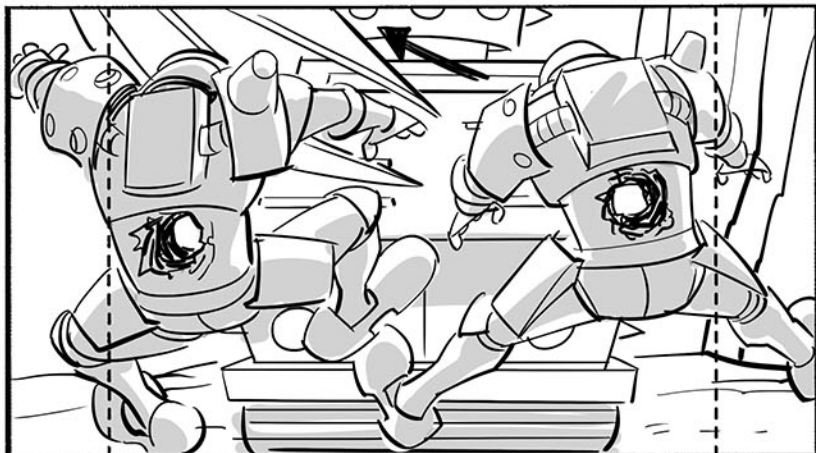
Scene

Panel

6

Action Notes

It releases both
of the K-bots



Dialogue

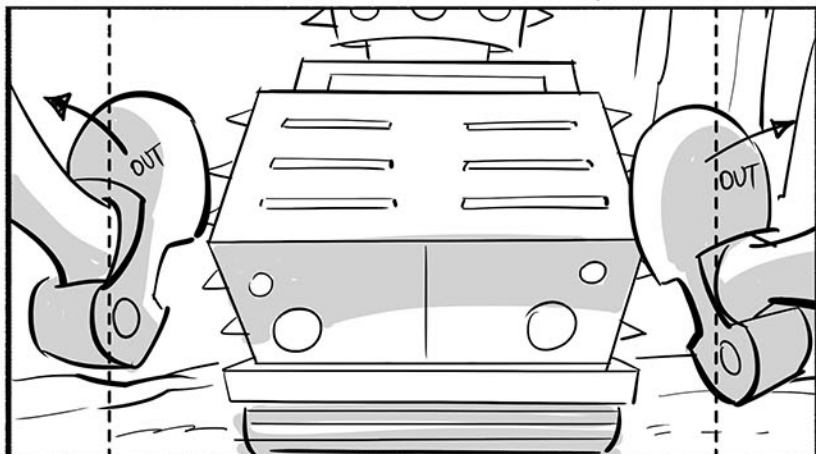
Scene

Panel

7

Action Notes

they fly backward
and OS



Dialogue

Scene

Panel

1

Action Notes

damaged K-bots
fly backward
into scene toward
others



Dialogue

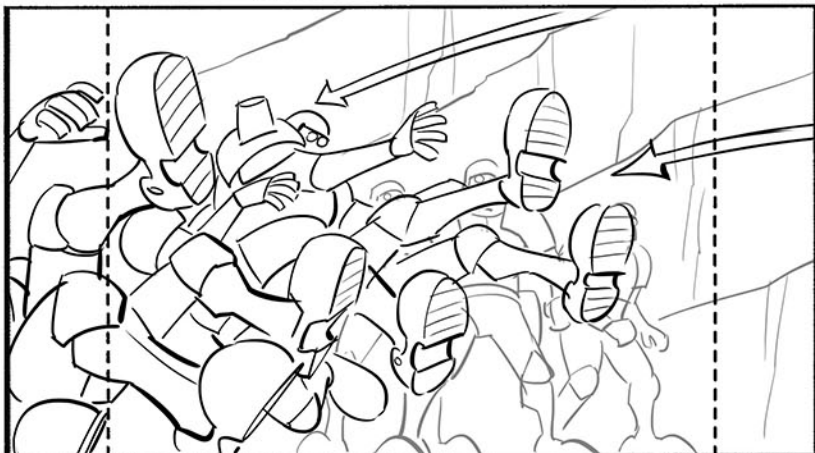
Scene

Panel

2

Action Notes

The others
are knocked over



Dialogue

Scene

Panel

3

Action Notes

dust rises



Dialogue

Scene

Panel

1

Action Notes

MM tank
accelerates
toward cam



Dialogue

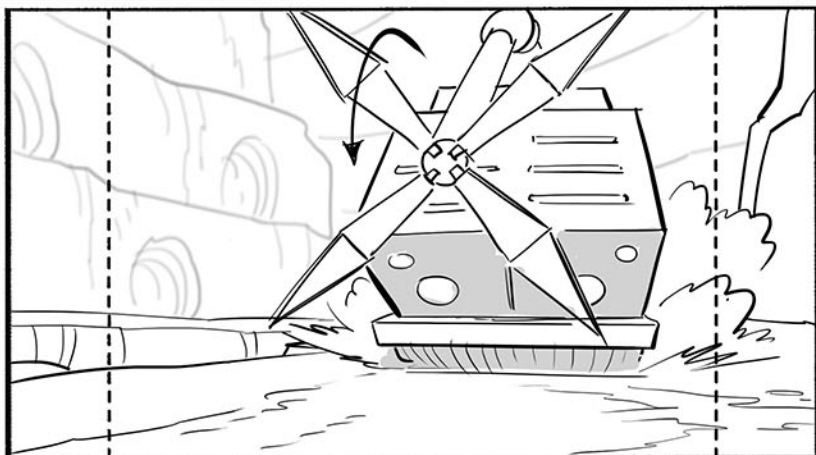
Scene

Panel

2

Action Notes

arm is lowered
down in front
and opens claw



Dialogue

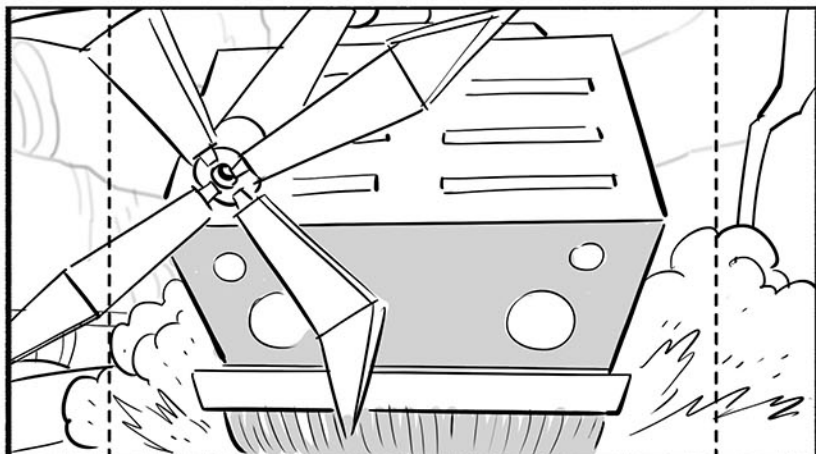
Scene

Panel

3

Action Notes

Continued



Dialogue

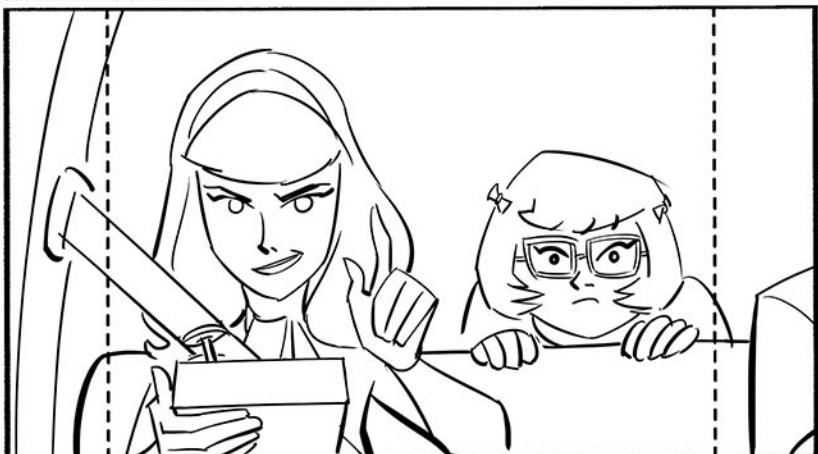
Scene

Panel

1

Action Notes

Daphne antics
to push a button



Dialogue

Scene

Panel

2

Action Notes

She pushes it



Dialogue

Scene

Panel

1

Action Notes

ground blurs
past tank's
wheel



Dialogue

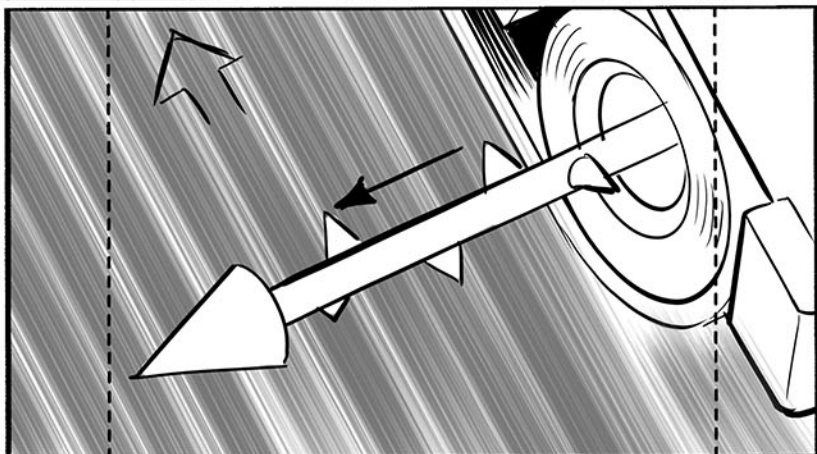
Scene

Panel

2

Action Notes

spikey rod pops out



Dialogue

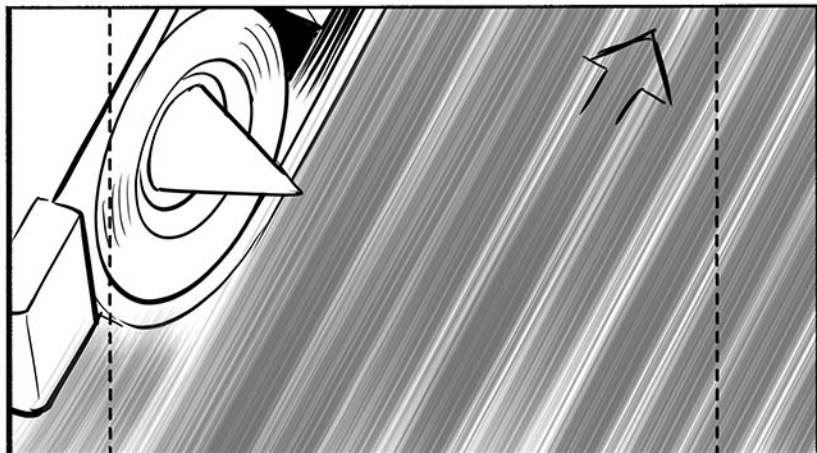
Scene

Panel

1

Action Notes

Cut to wheel on other side; same action



Dialogue

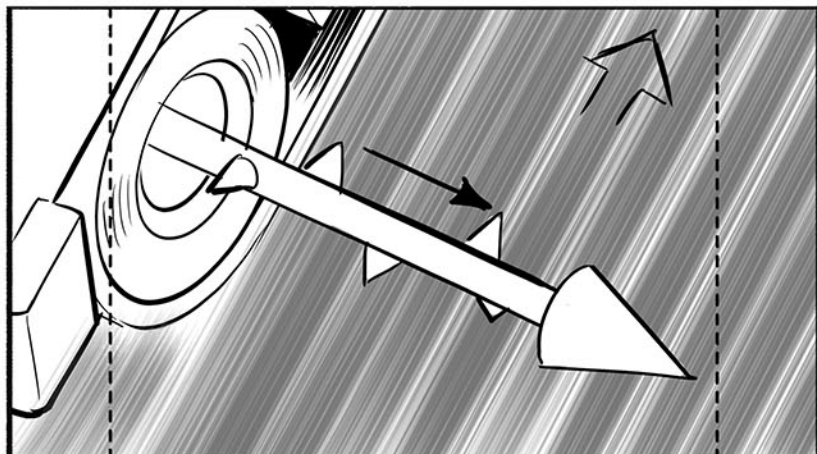
Scene

Panel

2

Action Notes

rod pops out



Dialogue

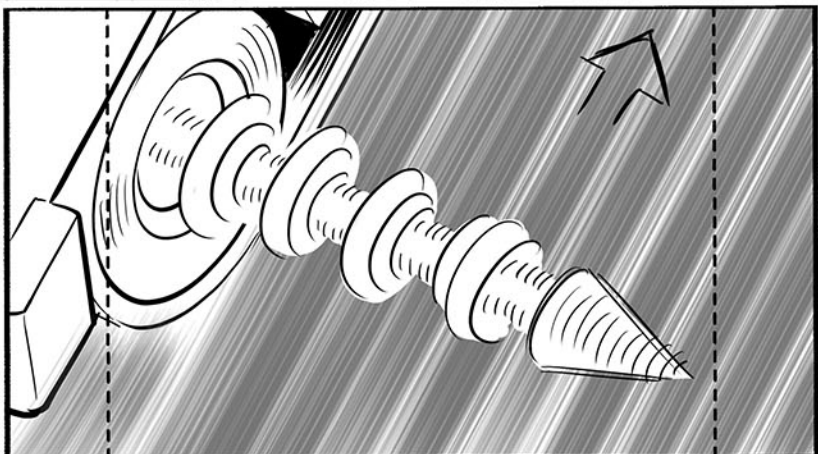
Scene

Panel

3

Action Notes

Rod SPINS
like a drill bit



Dialogue

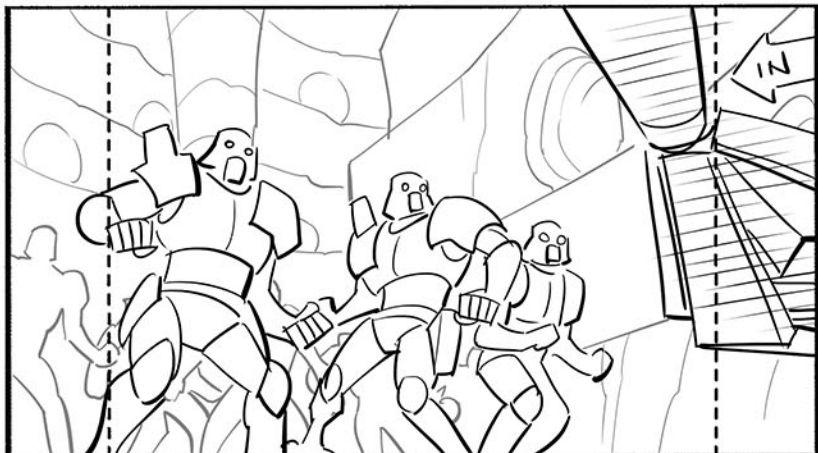
Scene

Panel

1

Action Notes

K-bots stand
together; claw
arm sweeps in



Dialogue

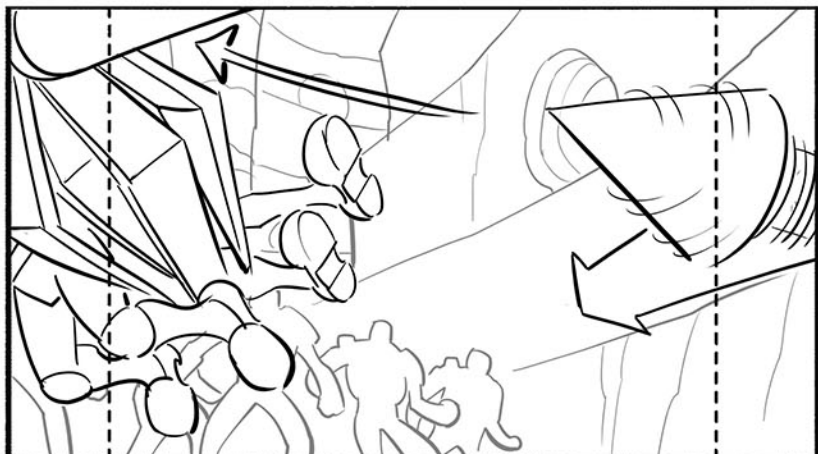
Scene

Panel

2

Action Notes

It knocks them OS
as MM tank
charges into
scene



Dialogue

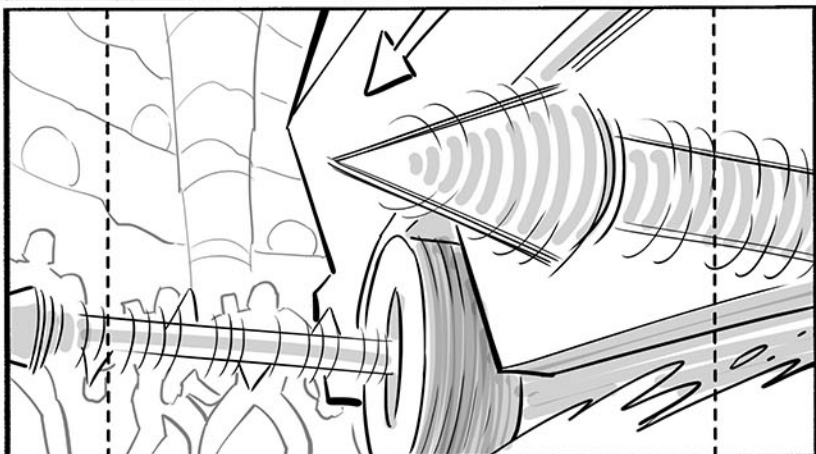
Scene

Panel

3

Action Notes

Continued



Dialogue

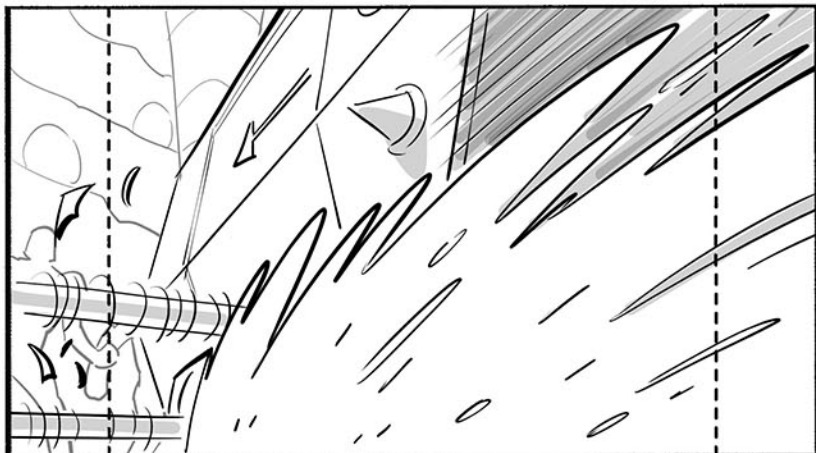
Scene

Panel

4

Action Notes

MM tank roars
past cam,
kicks up dust



Dialogue

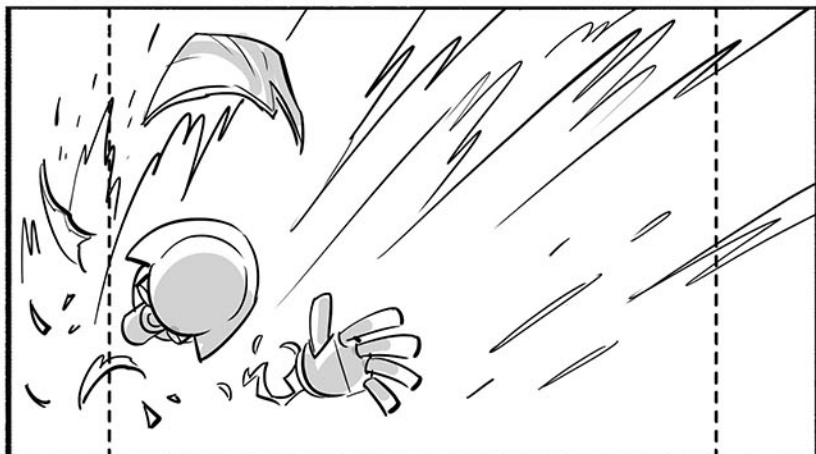
Scene

Panel

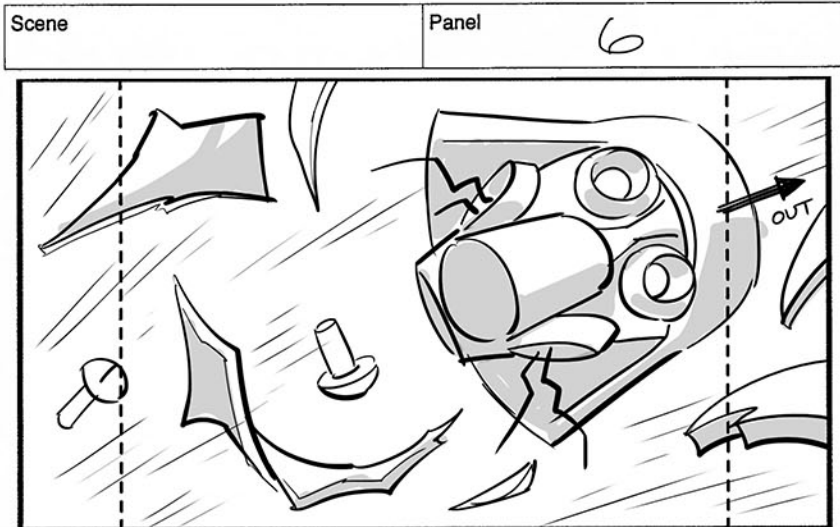
5

Action Notes

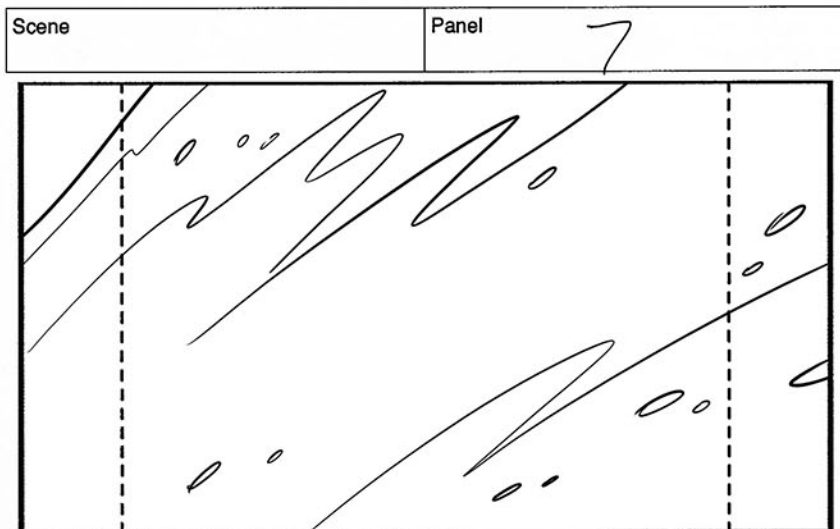
dust and robot
parts fly back
past cam



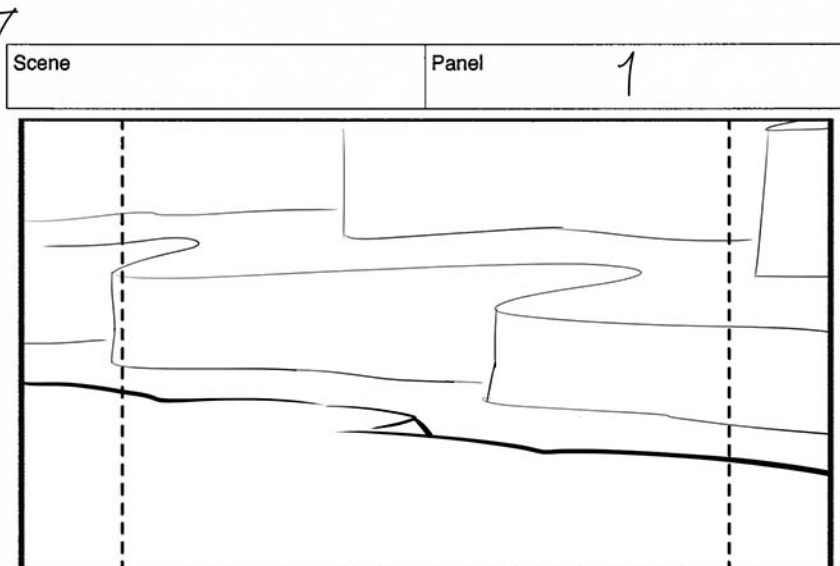
Dialogue
Action Notes
Continued



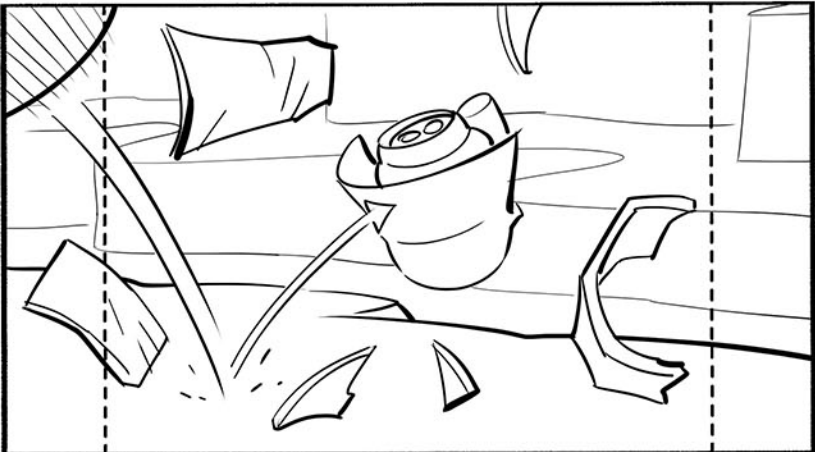
Dialogue
Action Notes
Continued



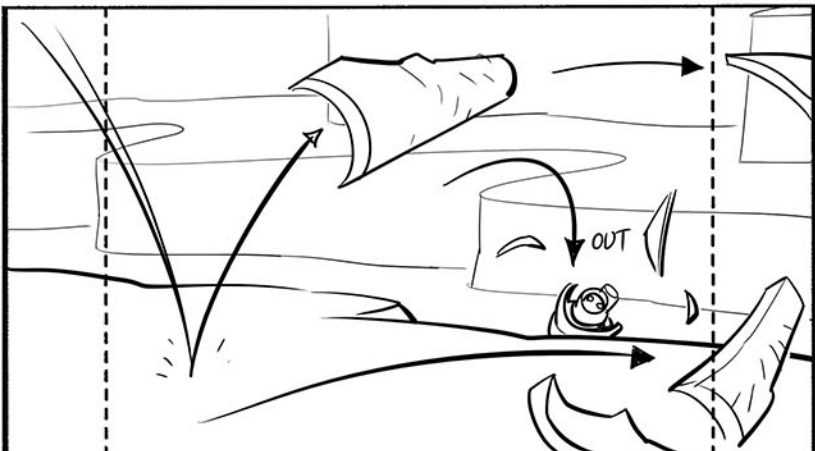
Dialogue
Action Notes
cut to nearby ledge




Dialogue
Action Notes

Scene	Panel 2
	

Dialogue
Action Notes

Scene	Panel 3
	

Dialogue
Action Notes

Scene	Panel 1
	

Dialogue

Scene

Panel

2

Action Notes

It twirls as it passes
citizens beating
up K-bots



Dialogue

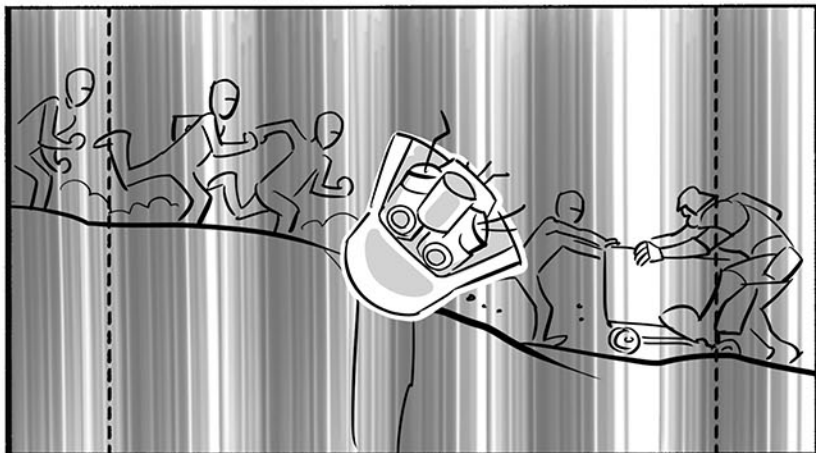
Scene

Panel

3

Action Notes

Continued



Dialogue

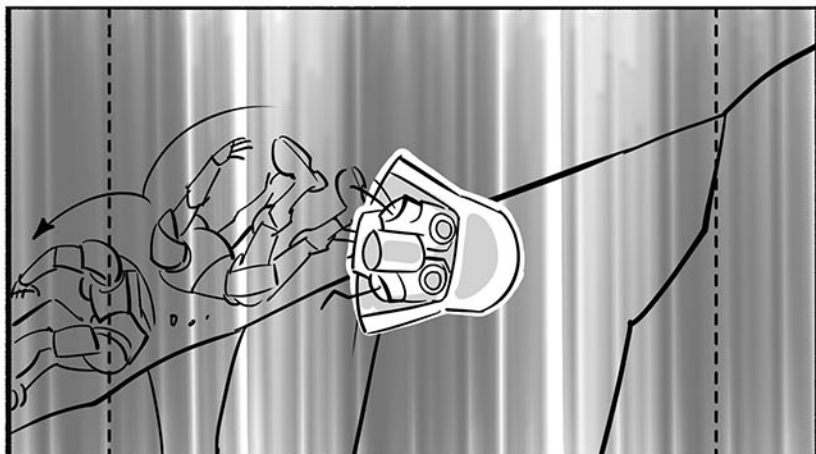
Scene

Panel

4

Action Notes

Continued



Dialogue

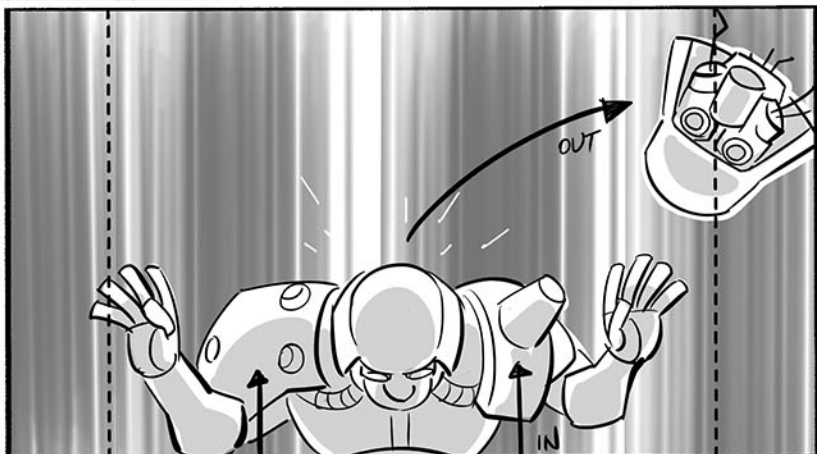
Scene

Panel

5

Action Notes

It bounces off Shaggy's helmet as he pans up into scene



Dialogue

(173) SHAGGY:
Like, mommy?

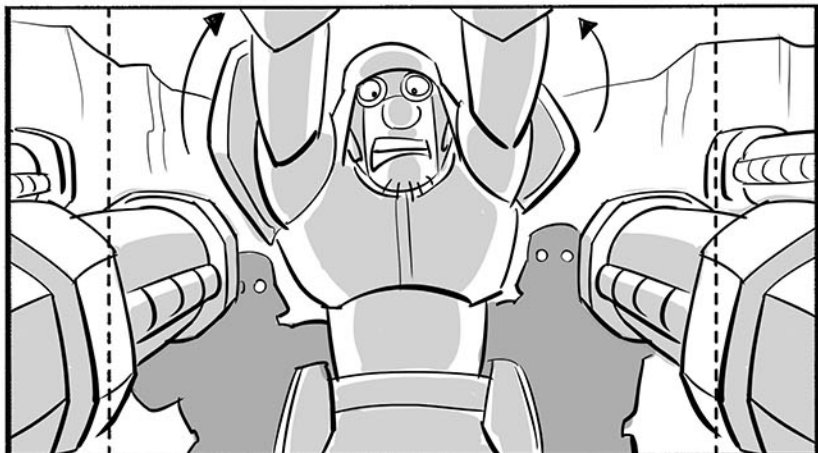
Scene

Panel

6

Action Notes

dissolve to normal BG as he raises his hands, surrounded by K-bots



Dialogue

Scene

Panel

1

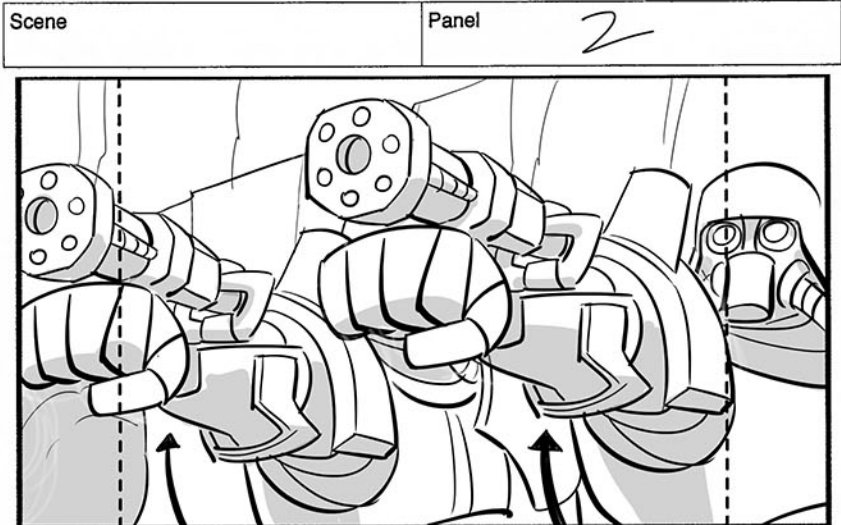
Action Notes

Cut to two K-bots



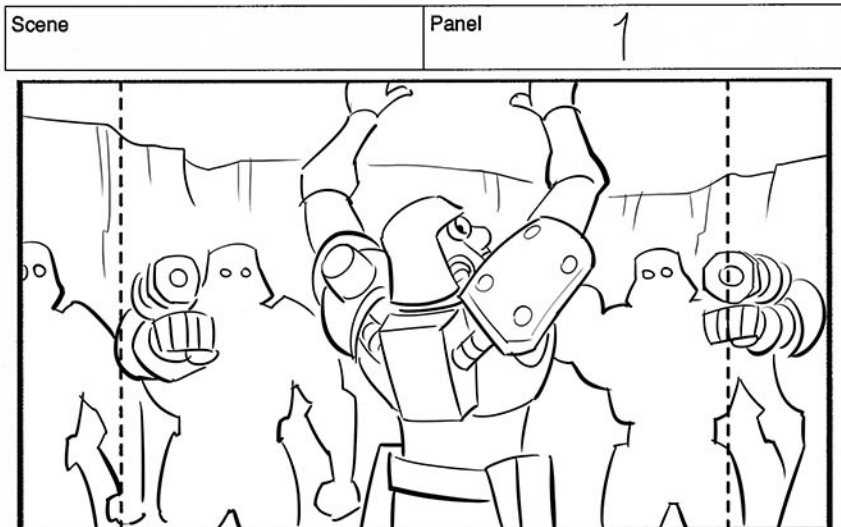
Dialogue
Action Notes

They raise their guns higher



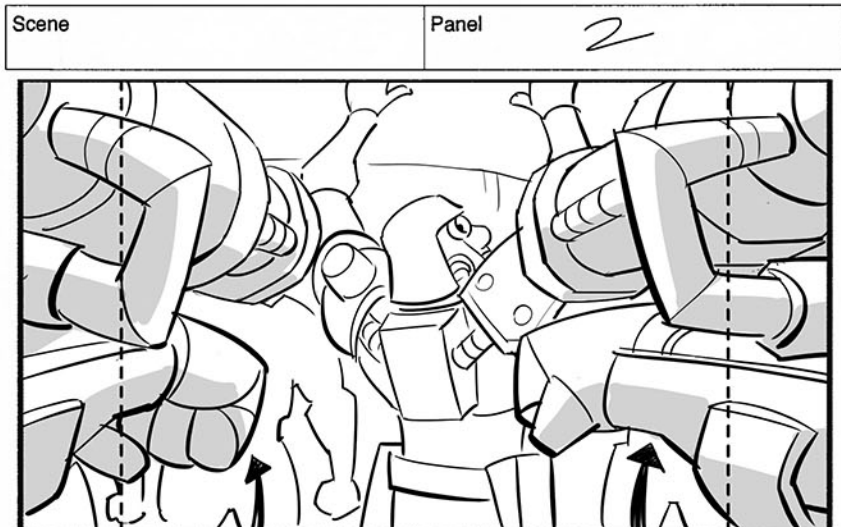
Dialogue
Action Notes

Shaggy looks back



Dialogue
Action Notes

Two more guns are raised in FG





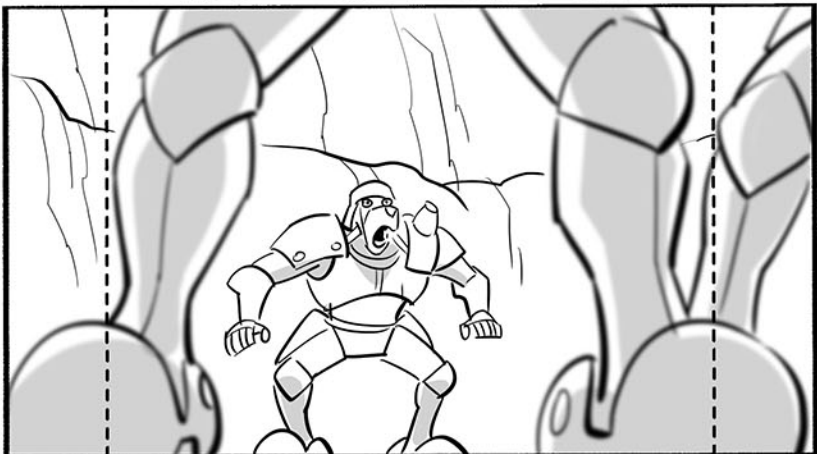
Dialogue

(174) SCOOBY:
Shaggy!

Action Notes

Scooby looks on,
frantic

Scene Panel 1

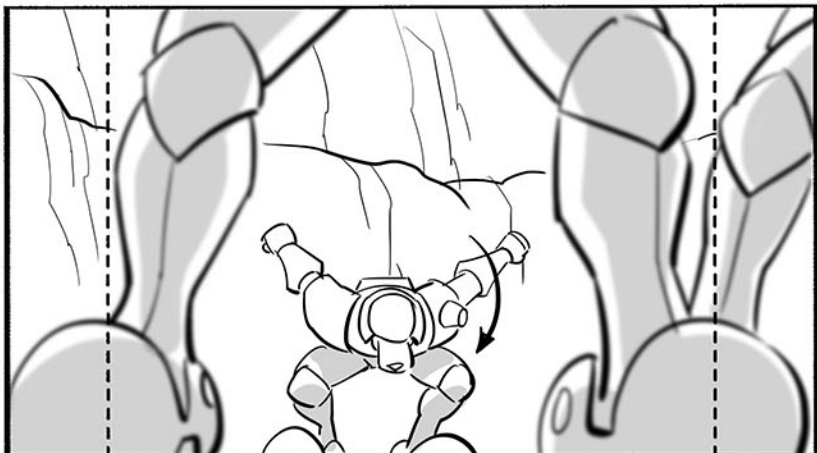


Dialogue

Action Notes

He antics down

Scene Panel 2

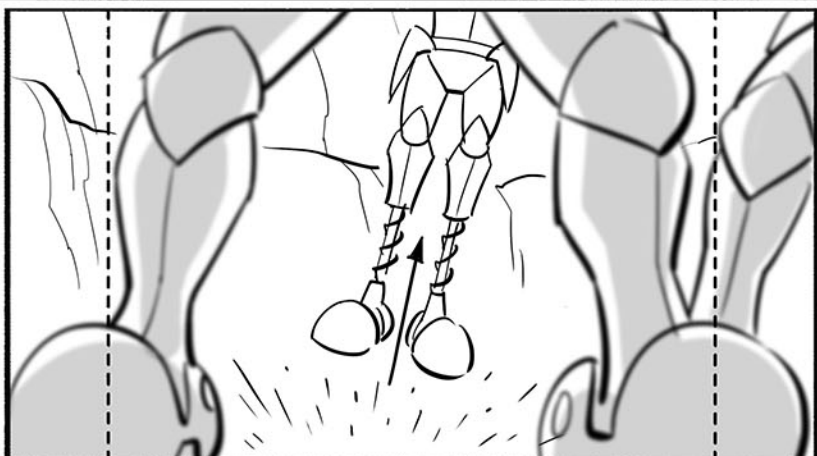


Dialogue

Action Notes

Boot springs
launch him into
the air

Scene Panel 3



Dialogue
Action Notes
Continued

Scene	Panel 4

Dialogue
NN—
Action Notes
Scooby leaps up past cam (speed blur BG)

Scene	Panel 1

Dialogue
—OOO—
Action Notes
Continued

Scene	Panel 2

Dialogue

- OOO -

Action Notes

Boot springs retract when he slows and stops

Scene

Panel

3



Dialogue

- OO !

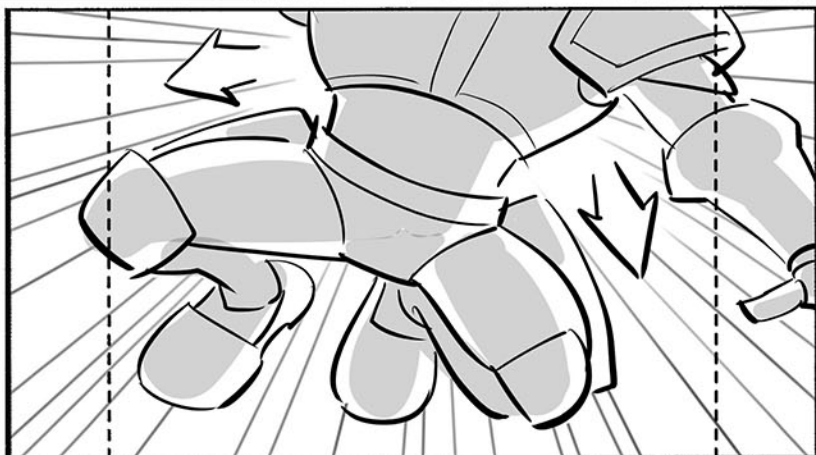
Action Notes

He drops back down toward cam

Scene

Panel

4

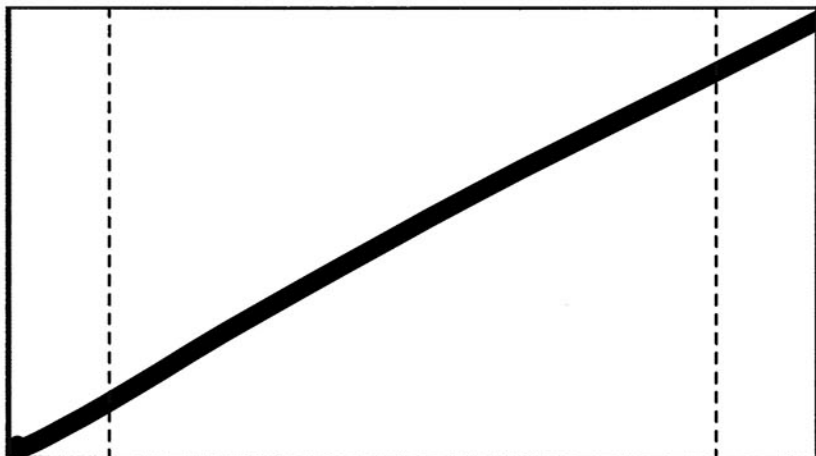


Dialogue

Scene

Panel

Action Notes



Dialogue

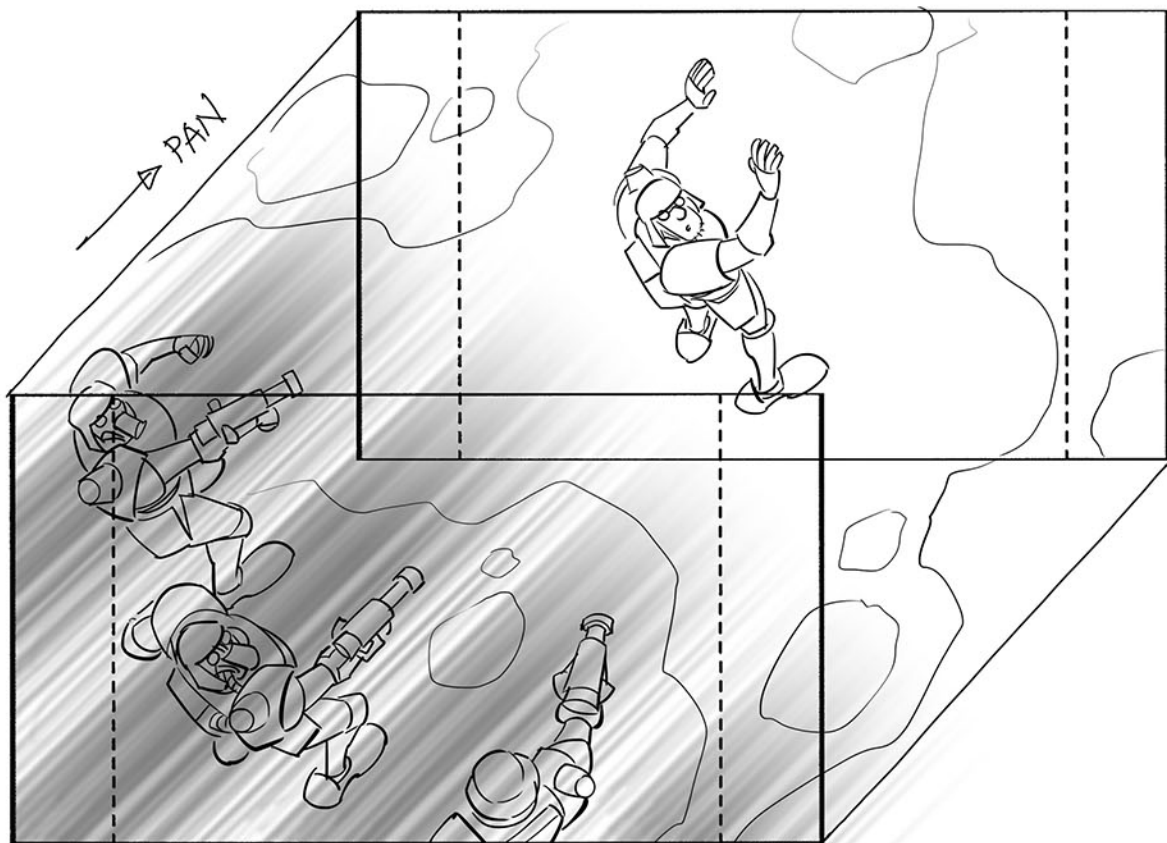
Scene

Panel

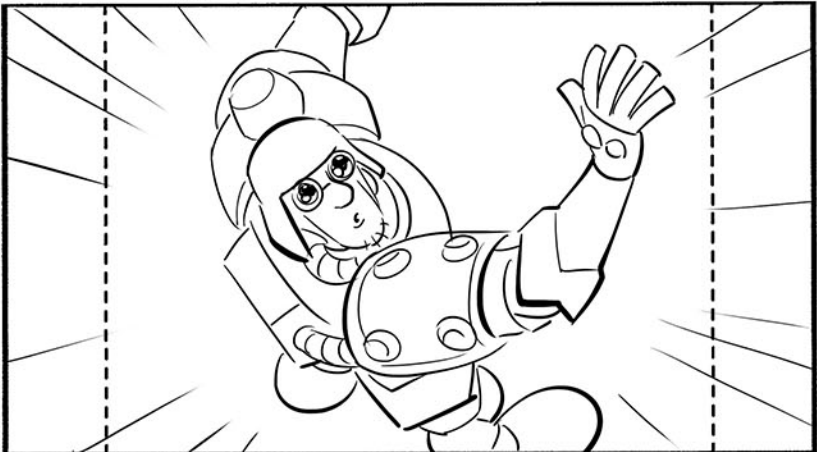
1

Action Notes


Scooby POV:
pan past K-bots
toward Shaggy



Dialogue
Action Notes


Scene	Panel <u>2</u>
	

Dialogue
Action Notes

Scene	Panel <u>3</u>
	

H/U
▽

Dialogue
Action Notes

Scene	Panel <u>1</u>
	

Shaggy stands still as Scooby drops in

Dialogue

Scene

Panel

2

Action Notes

Scooby lands
on his shoulders.
Both shudder
from impact.



Dialogue

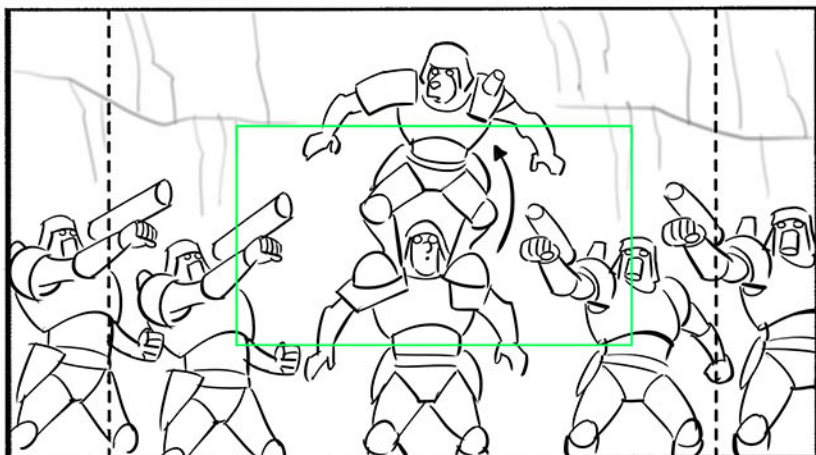
Scene

Panel

3

Action Notes

Truck out as
Scooby rises



H/U

Dialogue

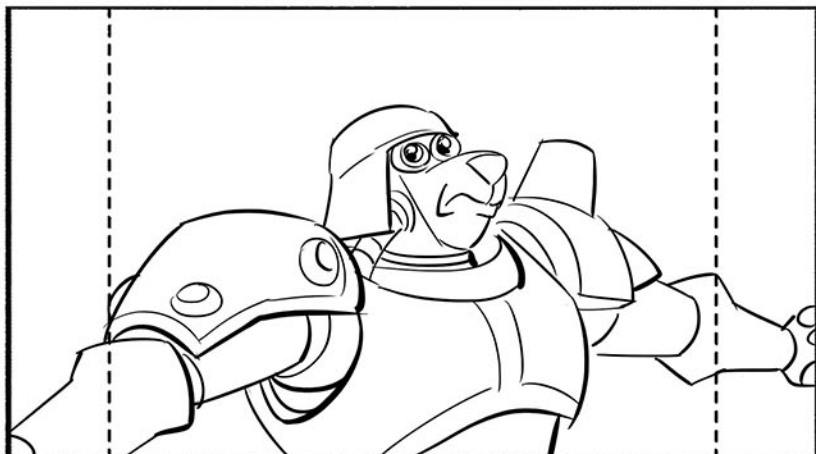
Scene

Panel

1

Action Notes

Scooby
straightens



Dialogue

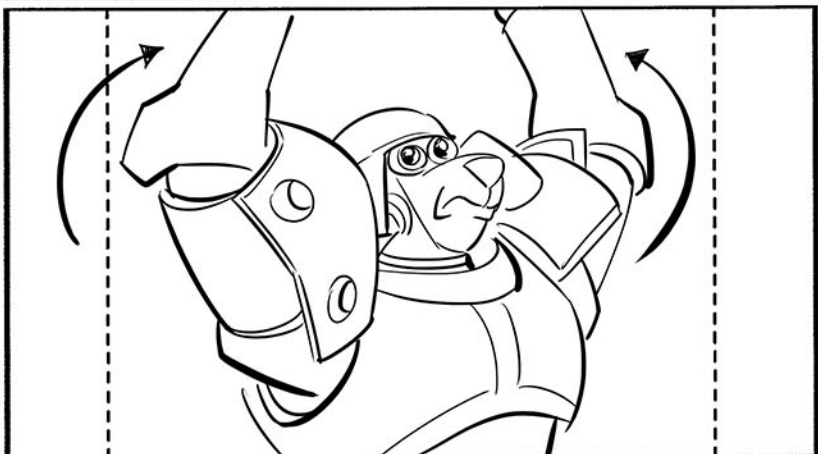
Scene

Panel

2

Action Notes

-raises his arms



Dialogue

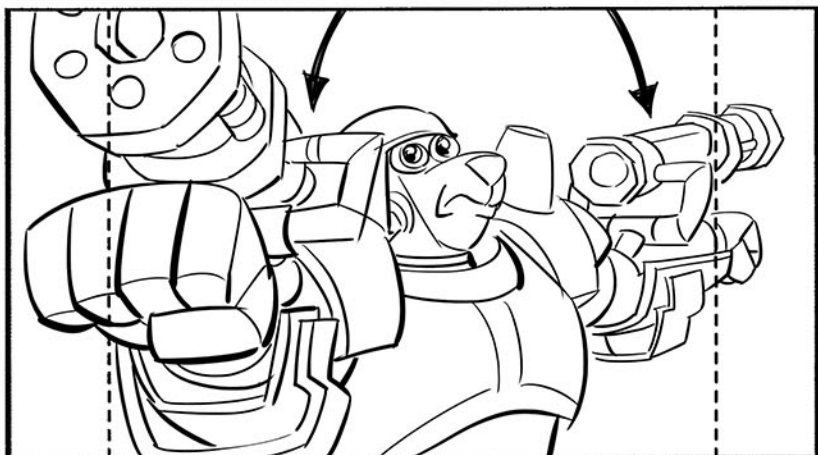
Scene

Panel

3

Action Notes

-brings them down with guns activated



Dialogue

Scene

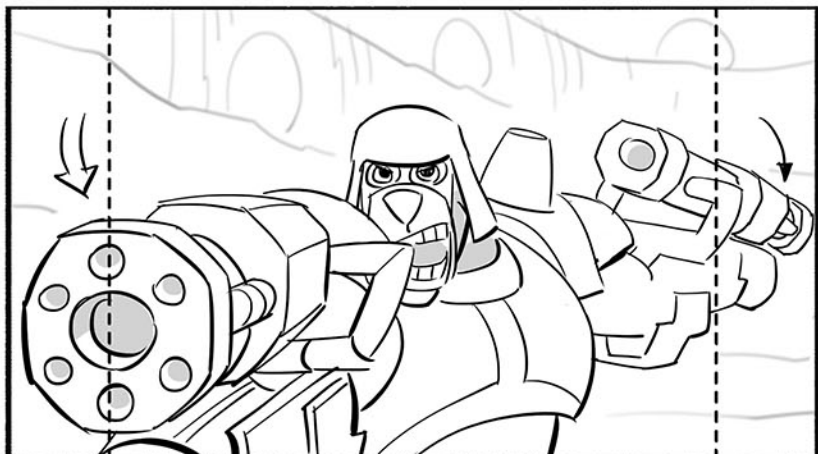
Panel

4

(175) SCOOBY:
You mess with
my Shaggy -

Action Notes

He turns, yells
into cam





Dialogue

-you mess-

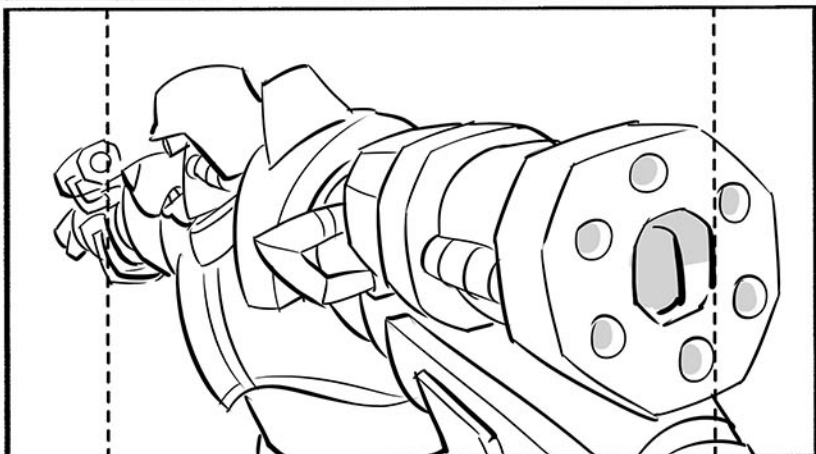
Action Notes

Cut to different angle

Scene

Panel

1



Dialogue

-with ME!

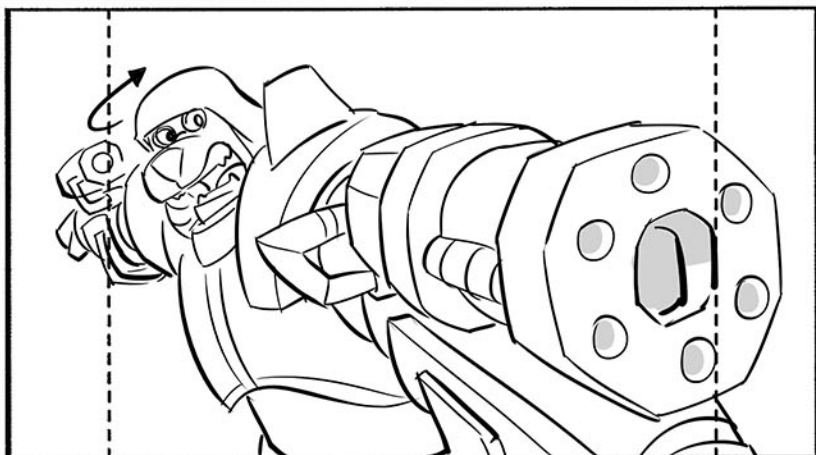
Action Notes

Scooby turns his head, yells

Scene

Panel

2



Dialogue

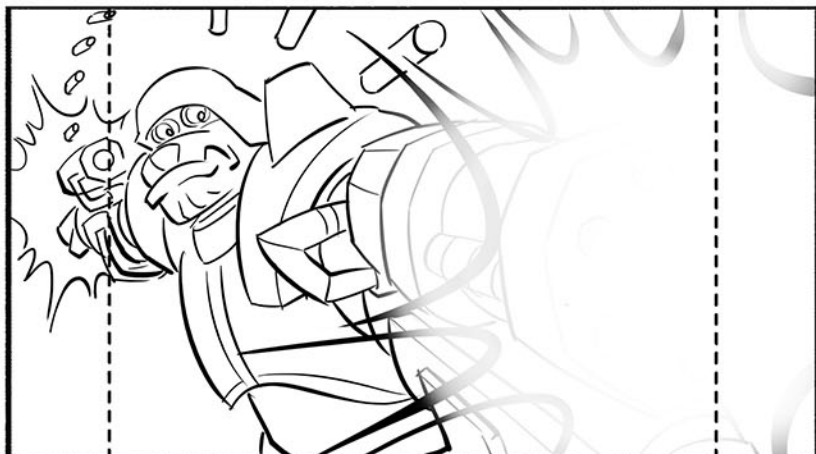
Scene

Panel

3

Action Notes

He starts firing;
spent shells
go flying





Dialogue

Scene

Panel

1

Action Notes

Scooby fires into the surrounding K-bots



Dialogue

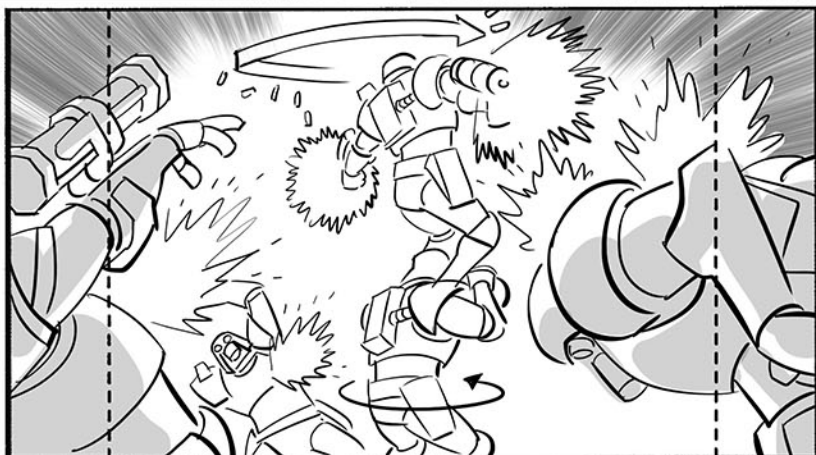
Scene

Panel

2

Action Notes

Shaggy turns, Scooby turns with him



Dialogue

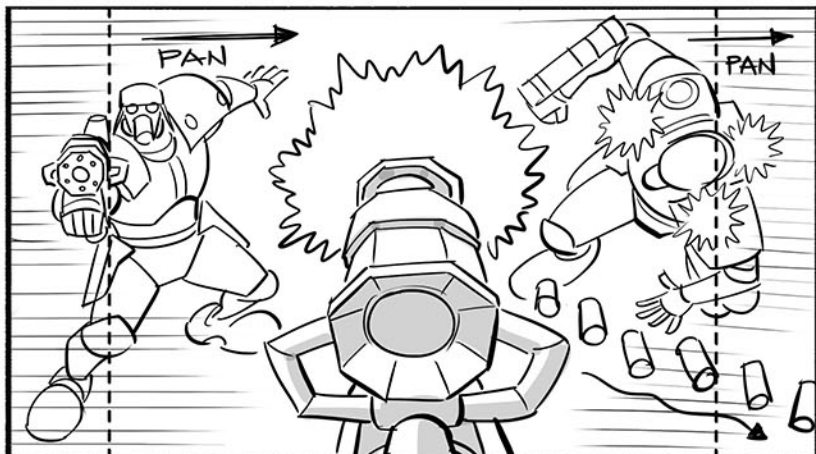
Scene

Panel

1

Action Notes

Scooby POV: pan past line of K-bots, they buckle from gunfire. (Repeat multiple times)



Dialogue
Action Notes

Scene	Panel 2

Dialogue
Action Notes

Scene	Panel 3

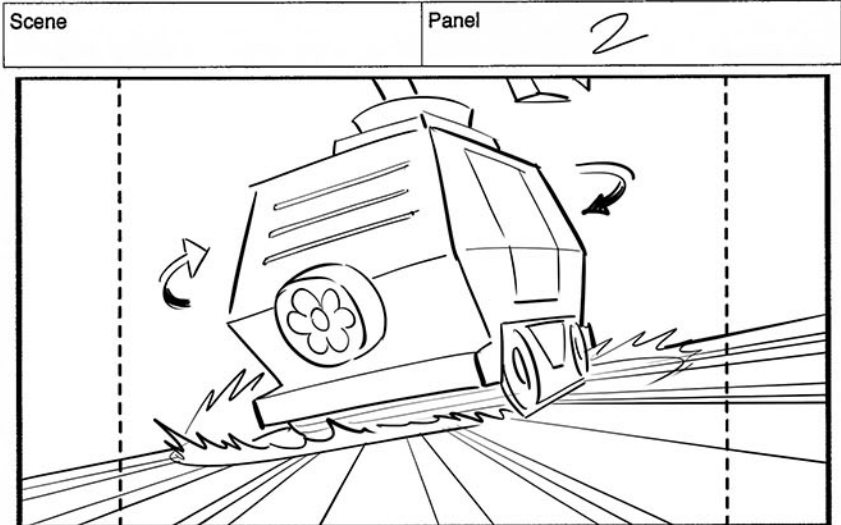


Dialogue
Action Notes

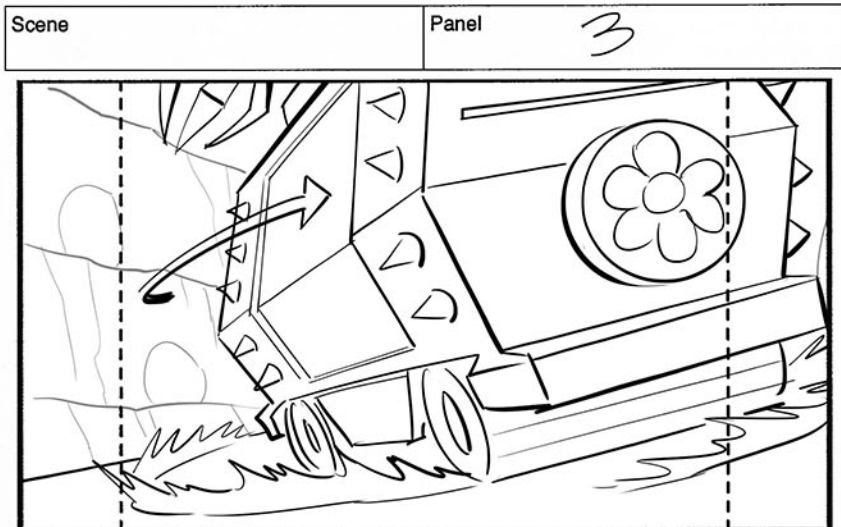
Scene	Panel 1

MM tank spins toward cam. Speed blur on ground, BG pans down

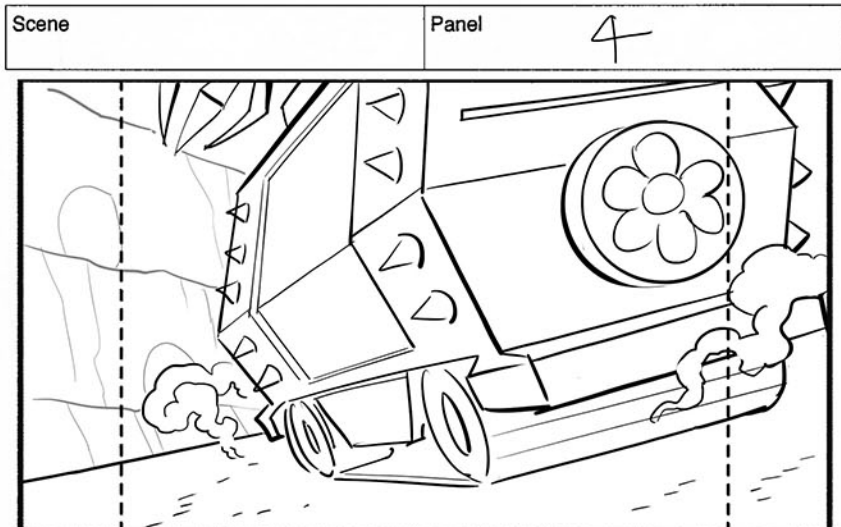
Dialogue
Action Notes
Continued



Dialogue
Action Notes
MM tank stops; BG stops panning



Dialogue
Action Notes
dust rises



Dialogue

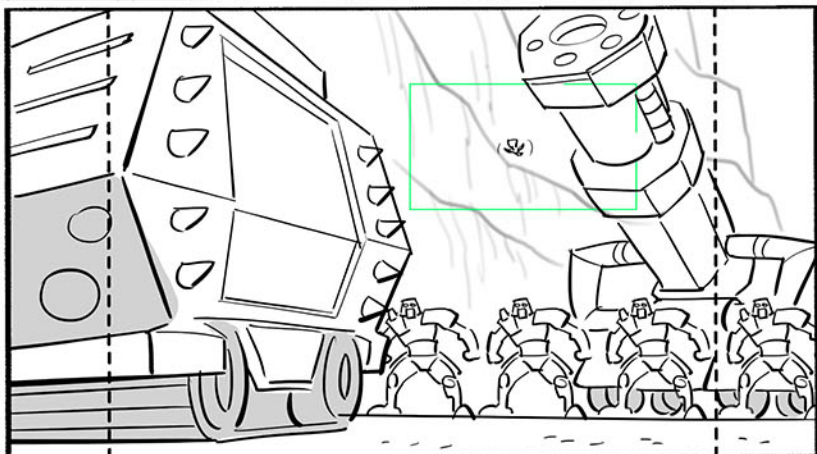
Scene

Panel

1

Action Notes

truck out from PP
hovering above a
line of K-bots and
a huge cannon



Dialogue

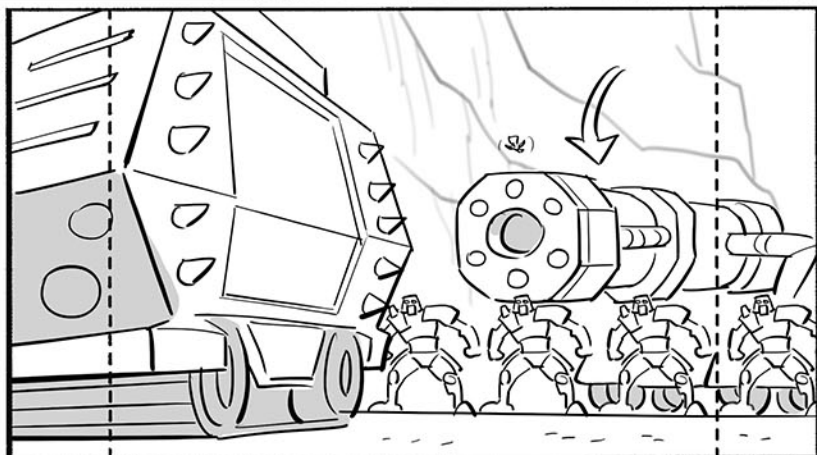
Scene

Panel

2

Action Notes

cannon swings
down



Dialogue

Scene

Panel

1

Action Notes

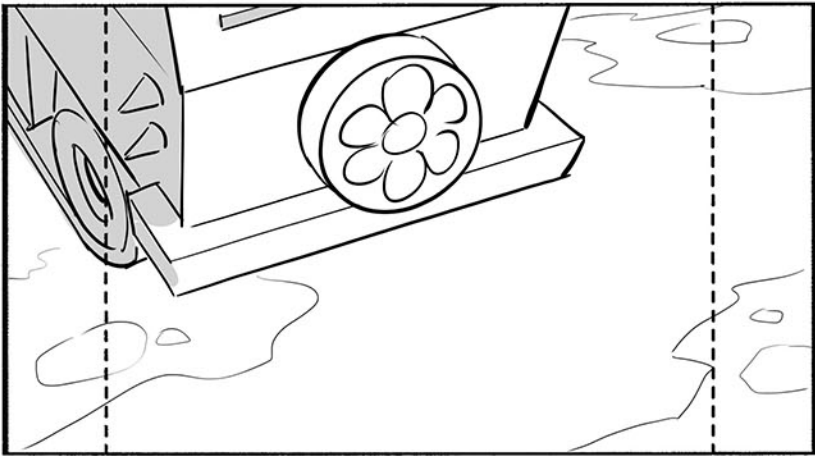
On Daphne,
about to hit
a button



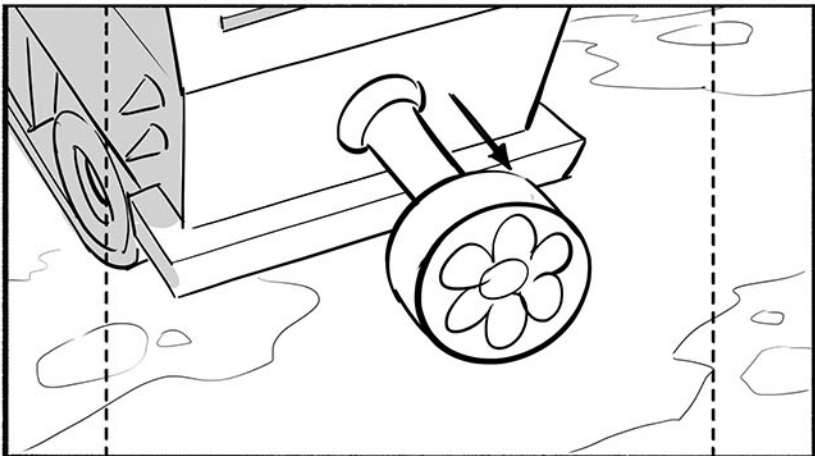
Dialogue
Action Notes
She hits it

Scene	Panel 2
	

Dialogue
Action Notes
Cut to back of MM tank

Scene	Panel 1
	

Dialogue
Action Notes
spare tire extends out

Scene	Panel 2
	

Dialogue

Scene Panel 1

Action Notes

On PP, hovering



Dialogue

Scene Panel 2

Action Notes

He raises an eyebrow

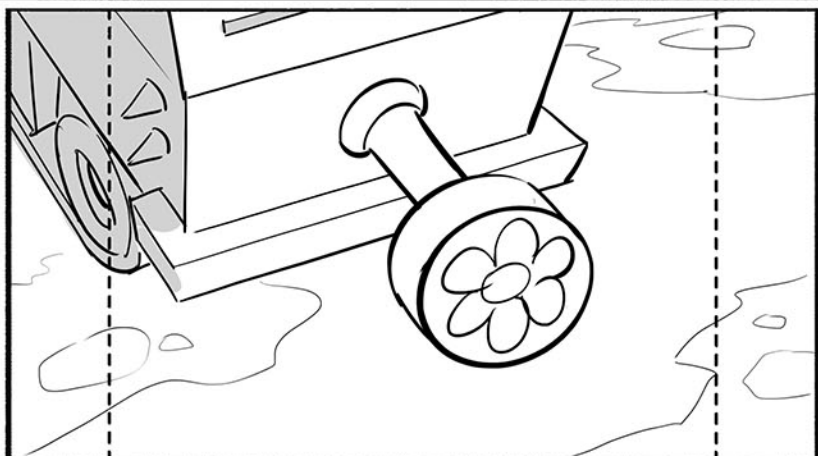


Dialogue

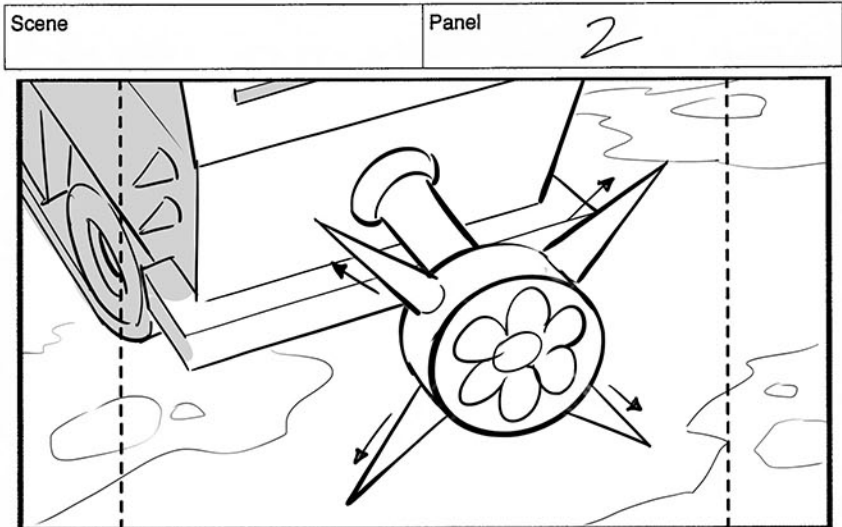
Scene Panel 1

Action Notes

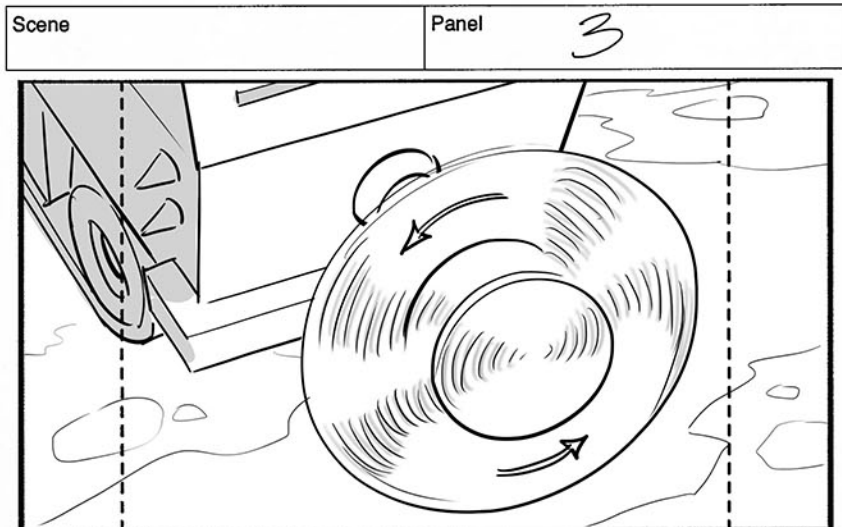
Cut back to MM tank, spare tire



Dialogue
Action Notes
spikes pop out



Dialogue
Action Notes
It spins like a saw blade



Dialogue
Action Notes
MM tank charges (rolling backward)

