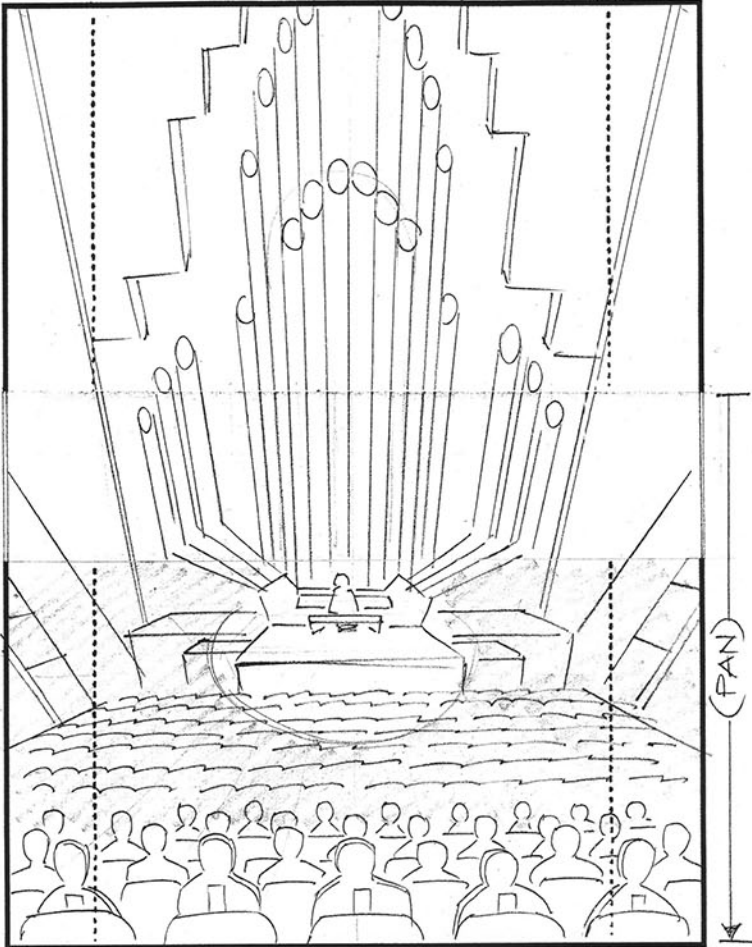


SC.

ACTION day night

pan down
giant organ
to see Music
Meister playing...

DIAL



1

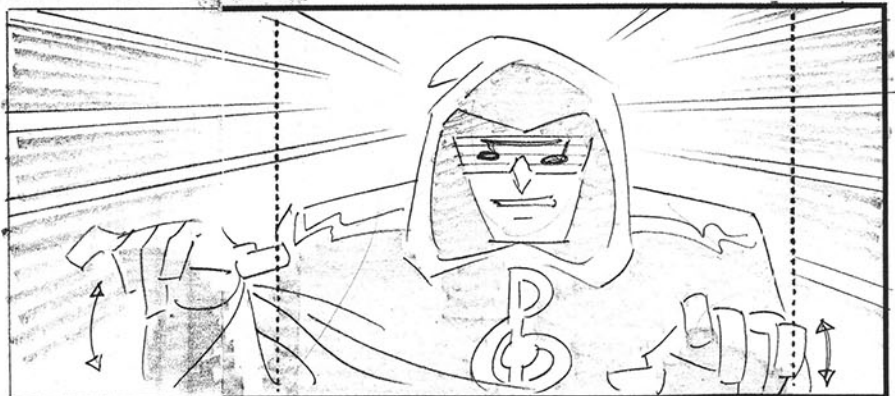
ACTION day night

...to an
audience of
cardboard figures

DIAL

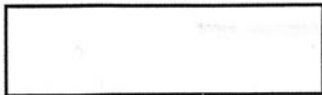
SC.

Pan
across
M.M.,
as he
plays



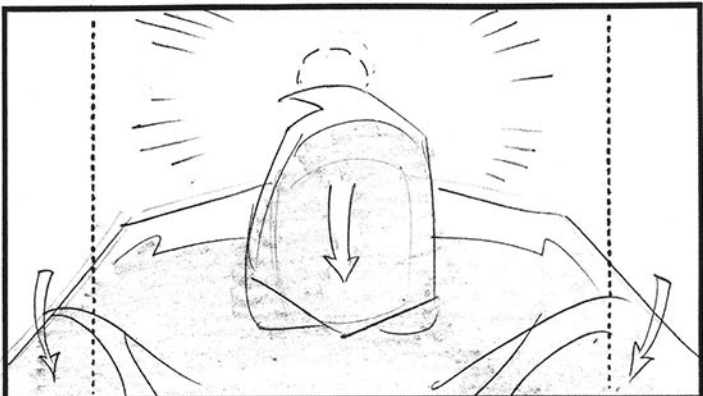
— PAN —> 1

Con't →



SC.

ACTION	day night
He strikes finishing note	
DIAL	



2

H/U
▽

SC.

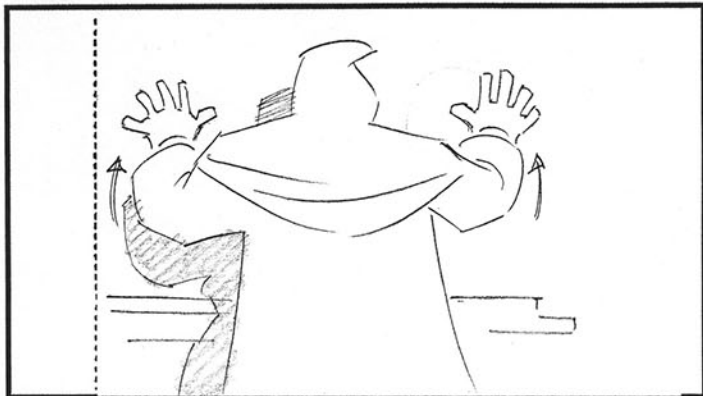
ACTION	day night
Cut to reverse	
DIAL	



1

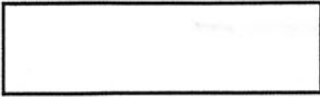
SC.

ACTION	day night
His hands rise	
DIAL	



2

Cont
→



SC.

ACTION day night
He grips his
cloak

DIAL

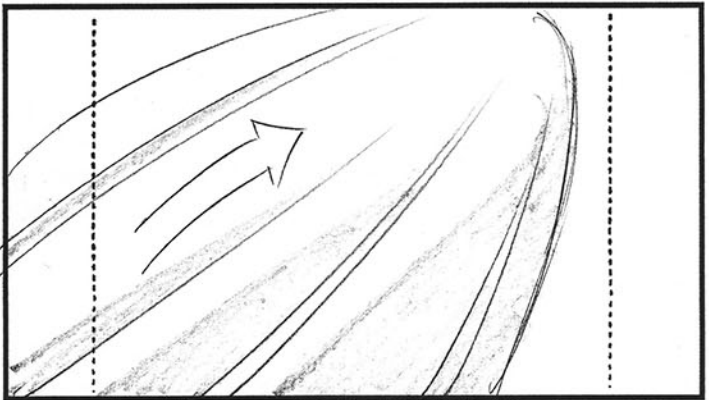


3

SC.

ACTION day night
— pulls
it off

DIAL



4

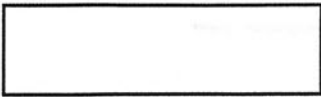
SC.

ACTION day night
It wipes
to next scene

DIAL



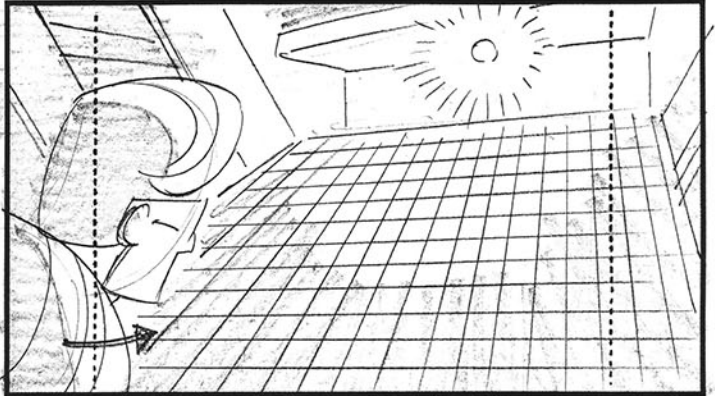
5



SC.

ACTION day night
M.M. Faces audience—hears fake applause

DIAL
SFX—Applause



1

SC.

ACTION day night
He strides forward

DIAL

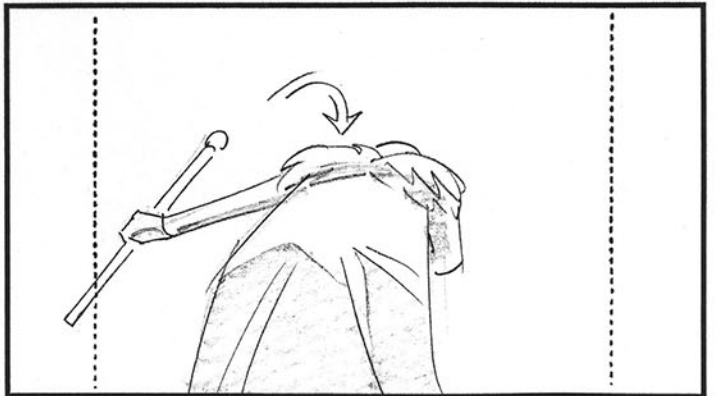


2

SC.

ACTION day night
—and bows

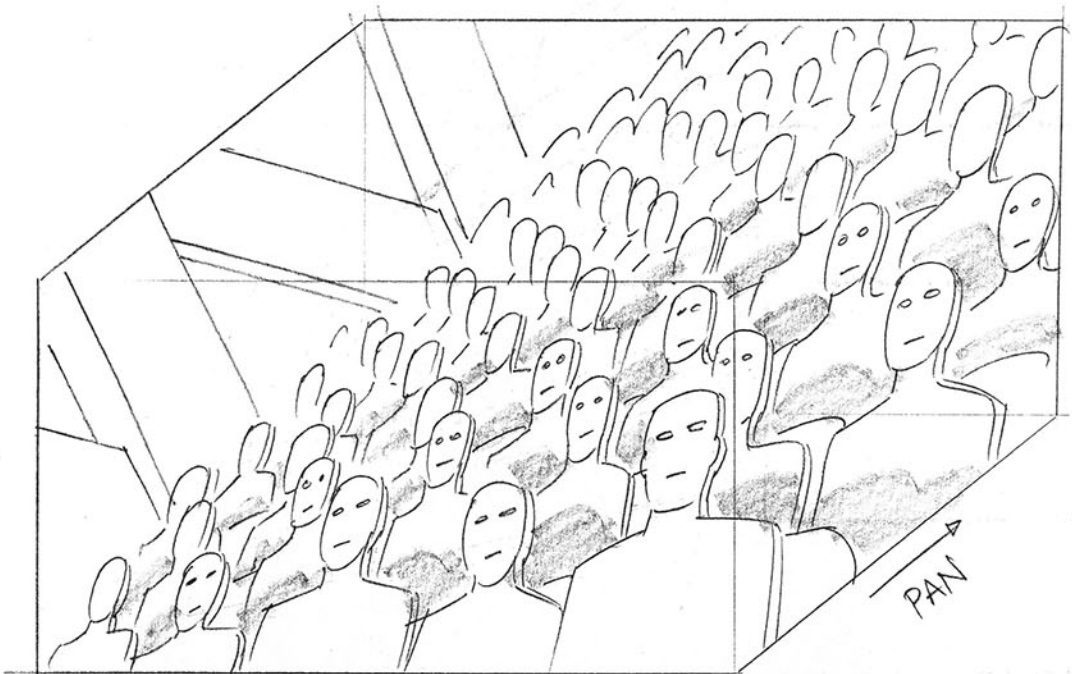
DIAL



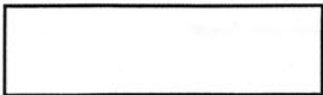
3



Panel 1



Camera pans across fake,
silent audience
(APPLAUSE CUTS OFF)



SC.

ACTION day night
Back to M.M.
on stage
(APPLAUSE RESUMES)

DIAL
⑦② MM = With the
Satellite in my control—



1

SC.

ACTION day night
He rises
triumphantly
(APPLAUSE FADES)

DIAL
—soon all the world
will be singing
my praise—

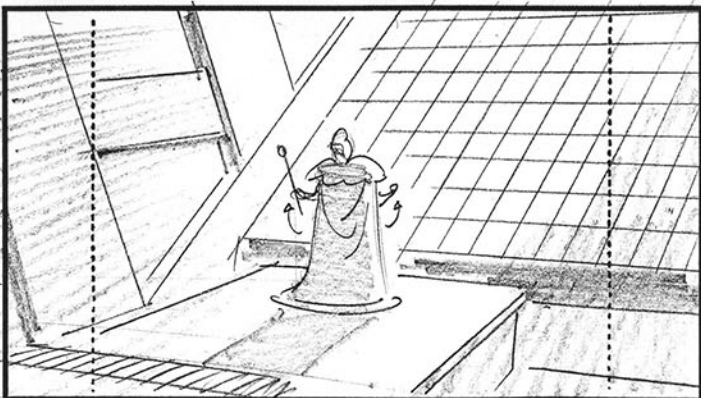


2

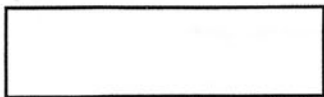
H/U
SC.

ACTION day night
Reverse—
he raises his
hands (fists)

DIAL
—and making
me rich!



1



H/u
▽

SC.

ACTION day night

He turns,
angry

DIAL

(73) MM - Though
there is -



1

SC.

ACTION day night

Continued

DIAL

-ONE thing that
could still get in -



2

SC.

ACTION day night

He reacts as
Batman moves
to block spotlight

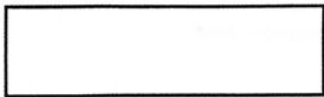
DIAL

- my way ...



3

Can't
→



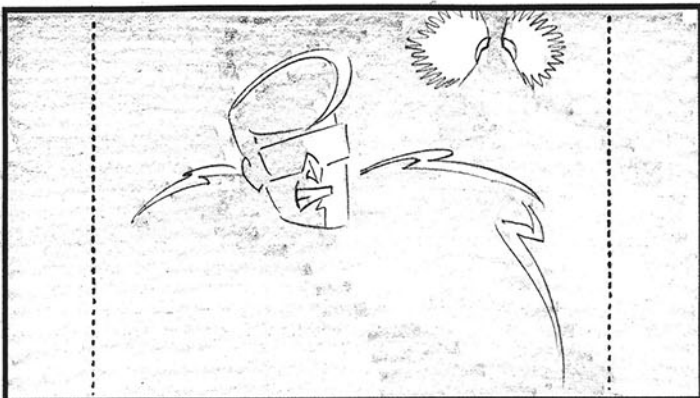
SC.

ACTION day night

He grimaces as room darkens

DIAL

(74) BM = Your show's about to have



4

H/u
▽

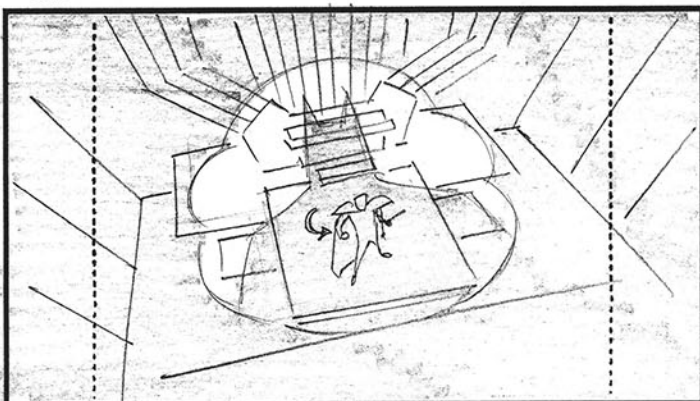
SC.

ACTION day night

View of stage - MM turns in BM's shadow

DIAL

- a long intermission, Music Meister.



1

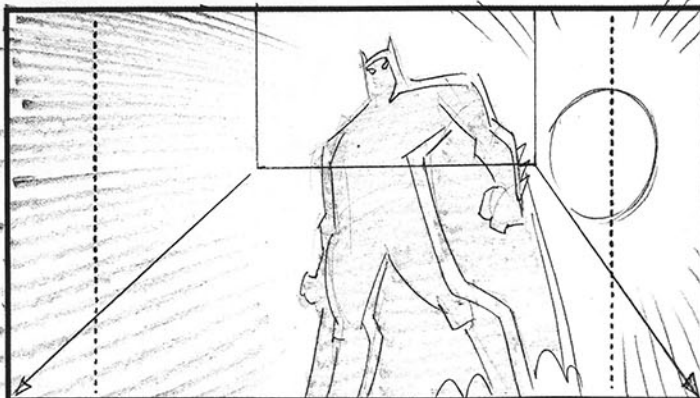
▽ SC.

ACTION day night

Truck out from Batman (hi-con lighting)

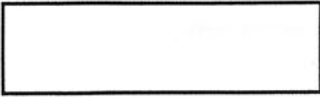
DIAL

20 years to -



1

Con't →



SC.

ACTION day night

He antics down—

DIAL

—life!



2

SC.

ACTION day night

—leaps OS

DIAL



3

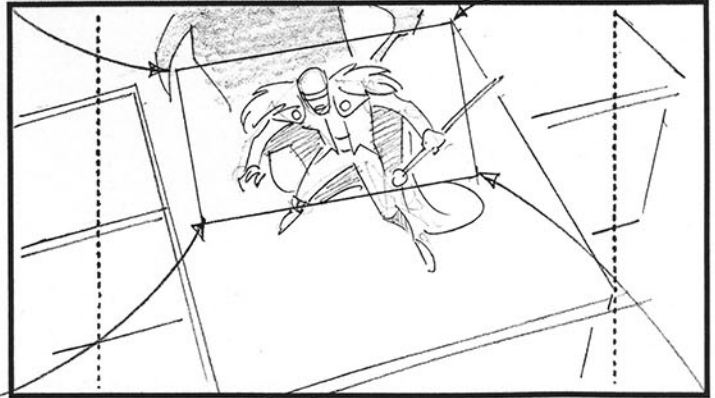
SC.

ACTION day night

Twist truck
in on MM

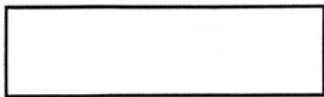
DIAL

(75) MM: Batman.
ALWAYS Batman.



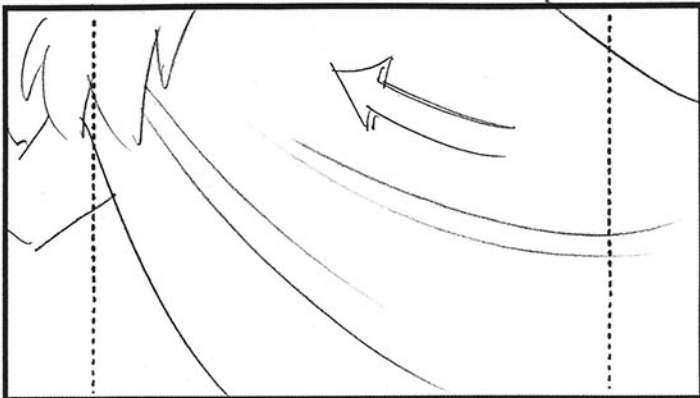
1

Cont
→



SC.

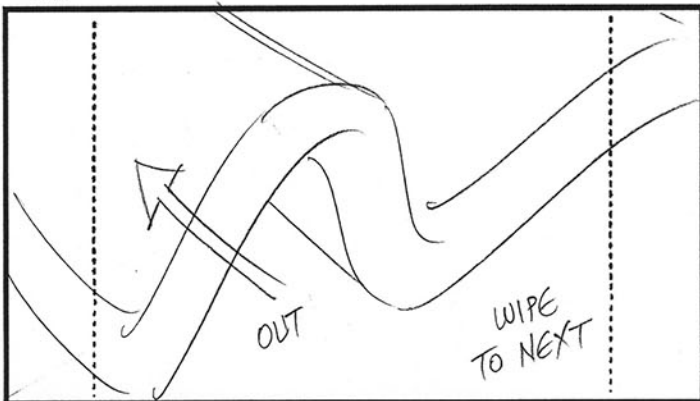
ACTION	day	night
He turns to run		
DIAL		



2

SC.

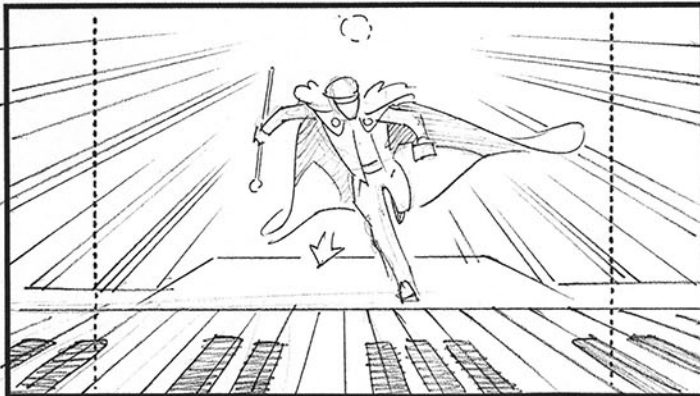
ACTION	day	night
Cape Wipes to next scene		
DIAL		



3

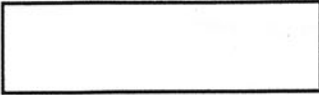
SC.

ACTION	day	night
MM runs toward organ keyboard		
DIAL		
Always driving-		



1

Cont
→



SC.

ACTION	day night
Hand up -	
DIAL	-villains bats-



2

SC.

ACTION	day night
-it slams down on keys	
DIAL	



3

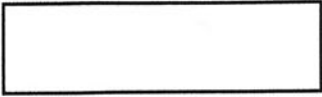
SC.

ACTION	day night
Smoke shoots out of organ pipes	
DIAL	



1

Cont
→

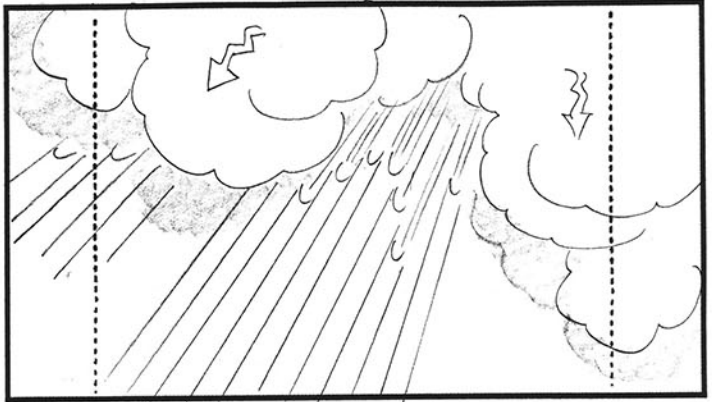


ACTION day night

It billows quickly downward

DIAL

SC.



2

ACTION day night

BM looks up

DIAL

SC.



1

ACTION day night

*-dashes
OS as smoke
pours in*

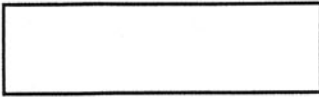
DIAL

SC.



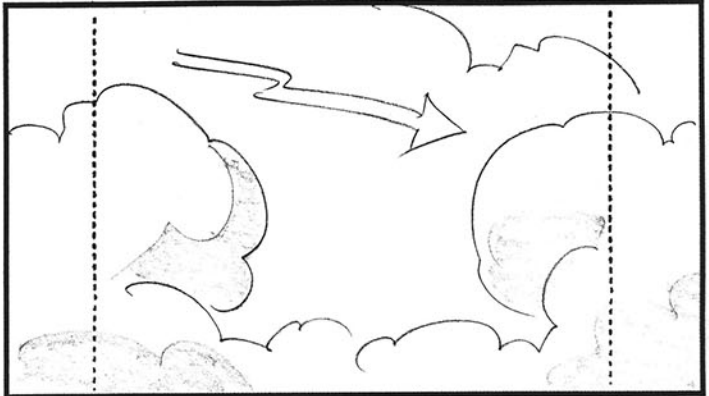
2

Con't
→



SC.

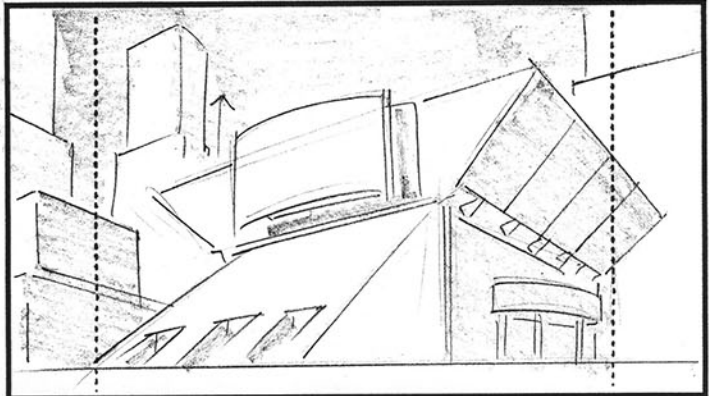
ACTION	day night
Smoke fills frame	
DIAL	



3

SC.

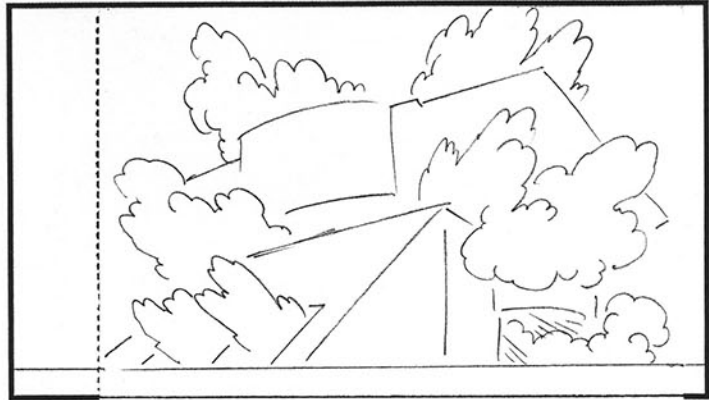
ACTION	day night
Ex't opera house	
DIAL	



1

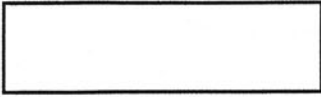
SC.

ACTION	day night
Smoke bursts out of doors & seams	
DIAL	



2

Con't
→

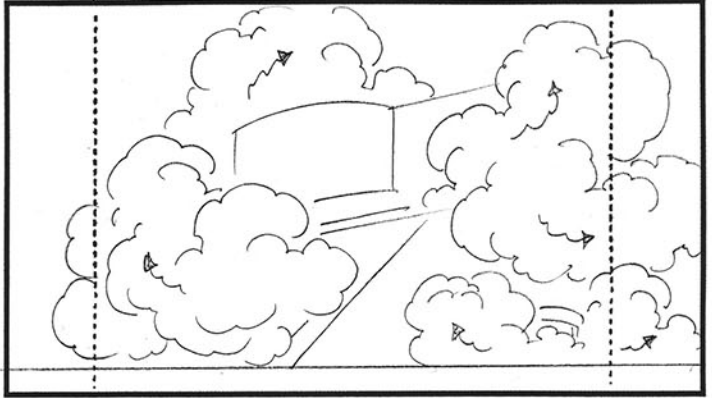


SC.

ACTION day night

Continued

DIAL



3

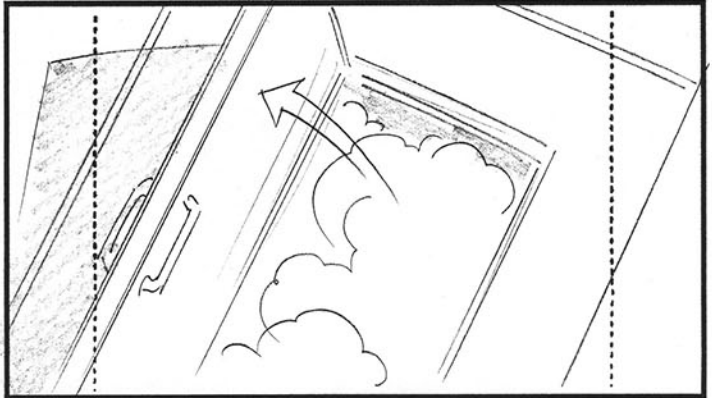
SC.

ACTION day night

A door flies open, reveals smoke

(START WITH DOOR CLOSED)

DIAL



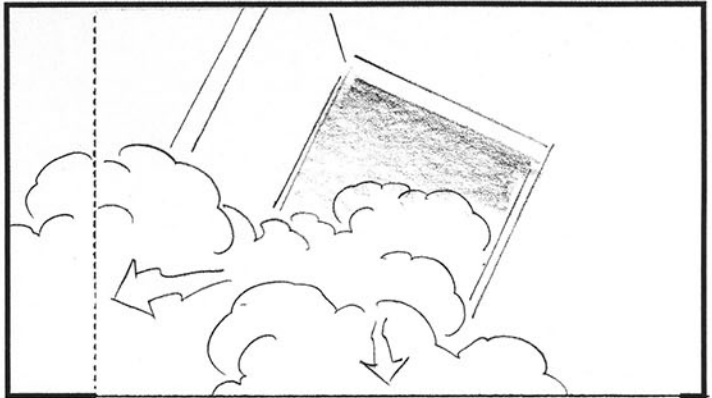
1

SC.

ACTION day night

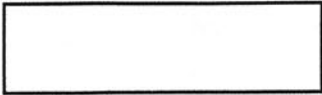
Smoke pours out toward cam

DIAL



2

Cont
→



SC.

ACTION day night
*MM emerges
in Mozart
costume*

DIAL



3

SC.

ACTION day night
*He antics
to swerve*

DIAL



4

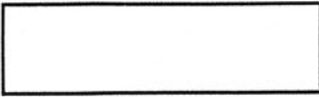
SC.

ACTION day night
*- then
shoots OS*

DIAL



5



SC.

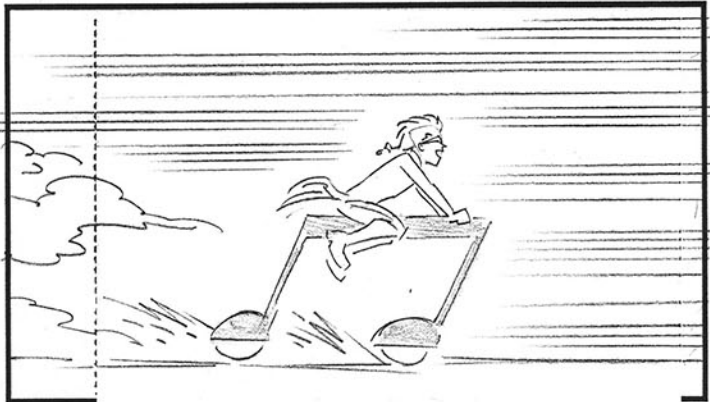
ACTION day night
Track with MM gaining past smoke (speed blur BG)
DIAL



1

SC.

ACTION day night
Reveal his music-note vehicle
DIAL
76 MM: He always has a sidekick-



2

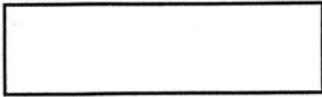
H/U
▽

SC.

ACTION day night
He turns to cam
DIAL
Some boy wonder at his call



1



SC.

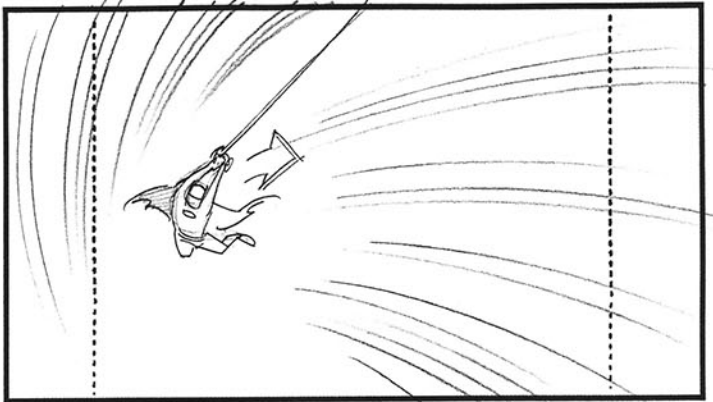
ACTION

day night

BM swings
from grapnel
(start pose shown)

DIAL

His utility
belt—



1

SC.

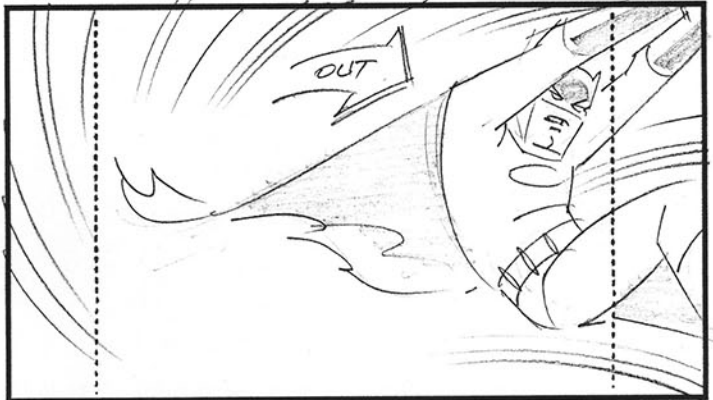
ACTION

day night

He gains OS
(speed blur BG)

DIAL

—holds
everything—



2

SC.

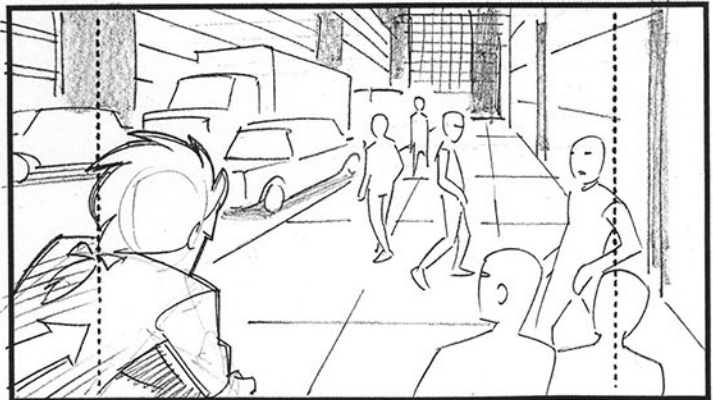
ACTION

day night

MM rides
toward pedestrians
(start pose shown)

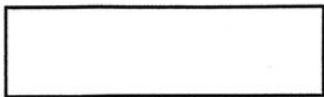
DIAL

Can't —



1

Can't
→



SC.

ACTION

day night

They react as
he speeds
past them

DIAL

-find that-



2

SC.

ACTION

day night

Track with
MM zipping
through crowd
(figures blur past)

DIAL

-at the mall!



1

SC.

ACTION

day night

Gotham
Citizens
look OS,
confused

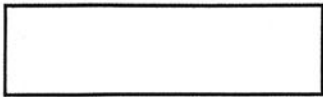
DIAL

(VO) The Batmobile-



1

Con't →



ACTION day night

Their eyes
and expressions
go blank

DIAL

-is super fast-



2

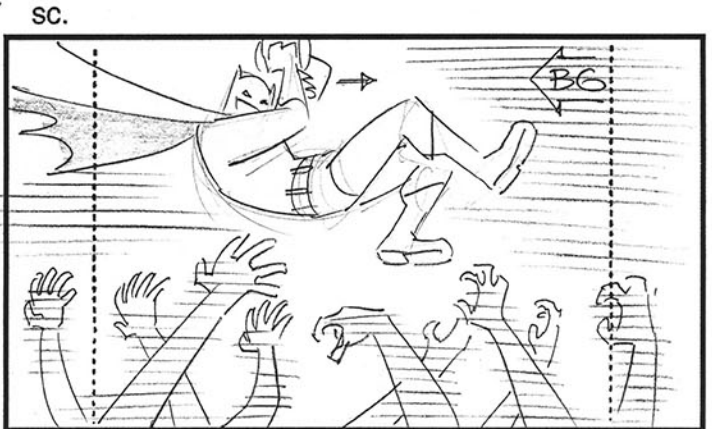
↑ BG blurs

ACTION day night

Track with
Batman past
crowd's arms

DIAL

There is no -



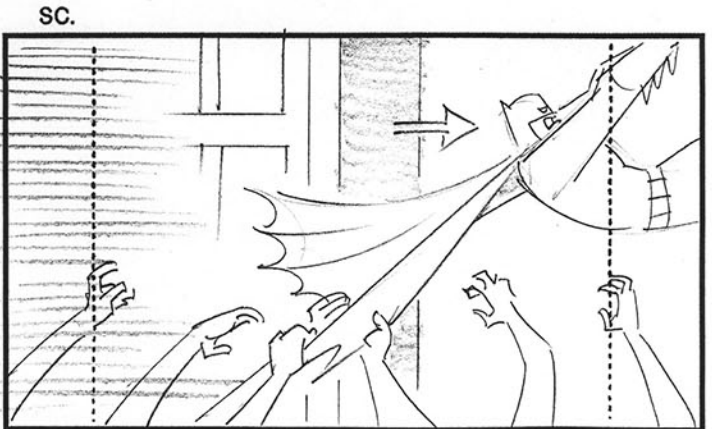
1

ACTION day night

They grab
his cape
(end speed blur)

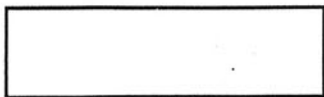
DIAL

car that is-



2

Con't →



SC.

ACTION day night
They pull BM down

DIAL
-surpassed



3

SC.

ACTION day night
Track with M.M. (speed blur BG)

DIAL
It's a good thing we—



1

SC.

ACTION day night
MM gains OS as Arkham Asylum gates comes into view

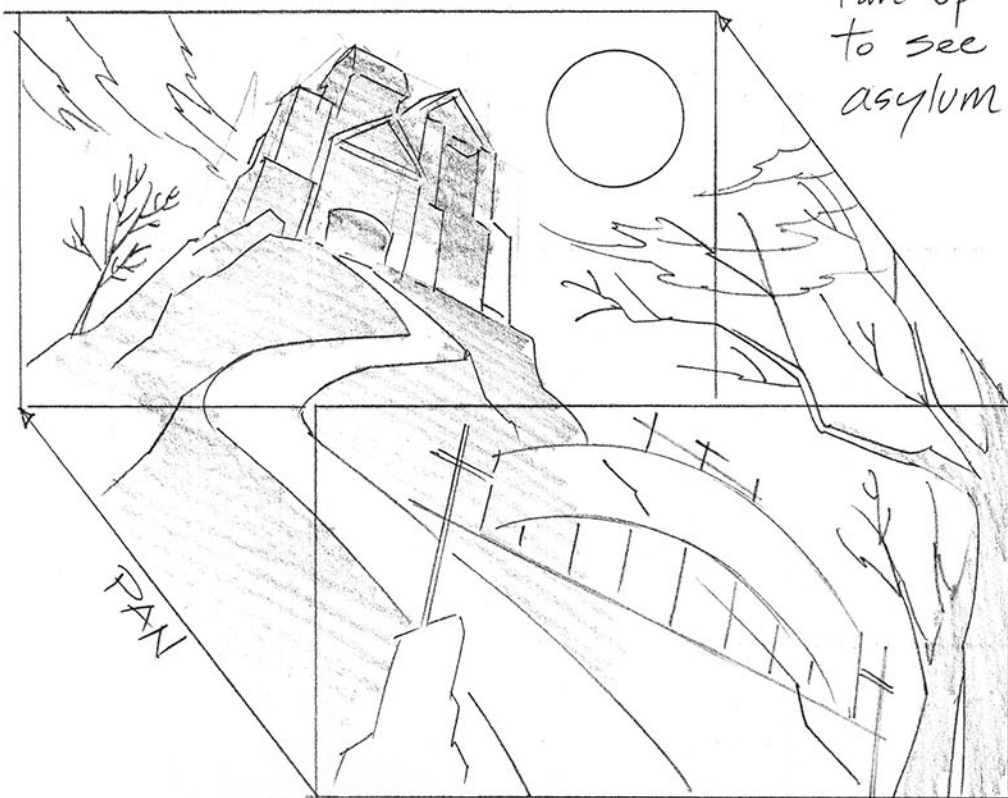
DIAL
-got Arkham



2

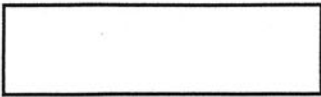
Can't
→

Panel 3



- 'cause he really -

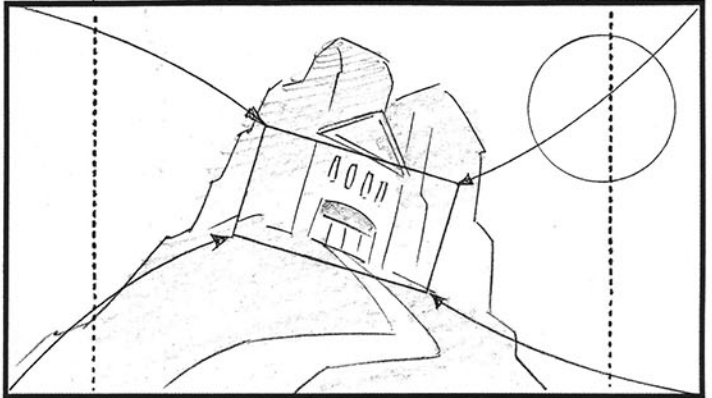
Con't
→



SC.

ACTION day night
Twist truck in

DIAL
-drives us bats

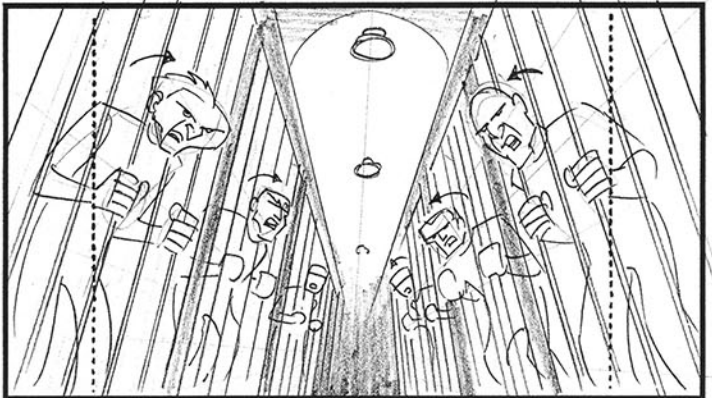


4

SC.

ACTION day night
Convicts lean thru cell bars
(A-B-C, BG to FG)

DIAL
A
B
C
 Drives us bats

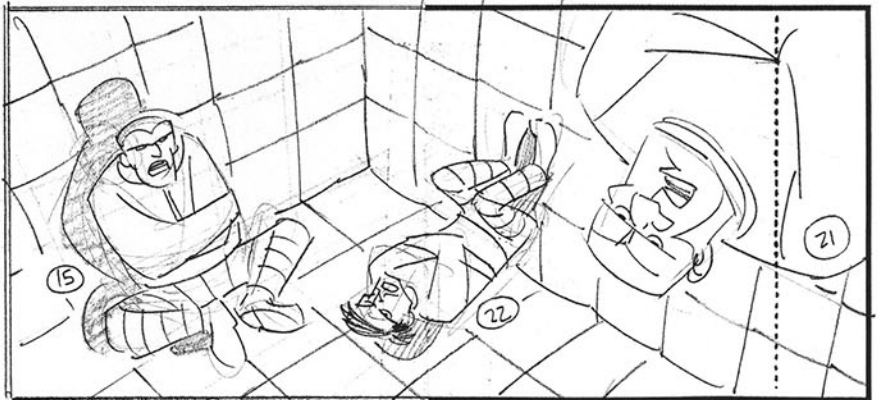


1 06 08 13 11 05 04

SC.

ACTION
Pan across more convicts

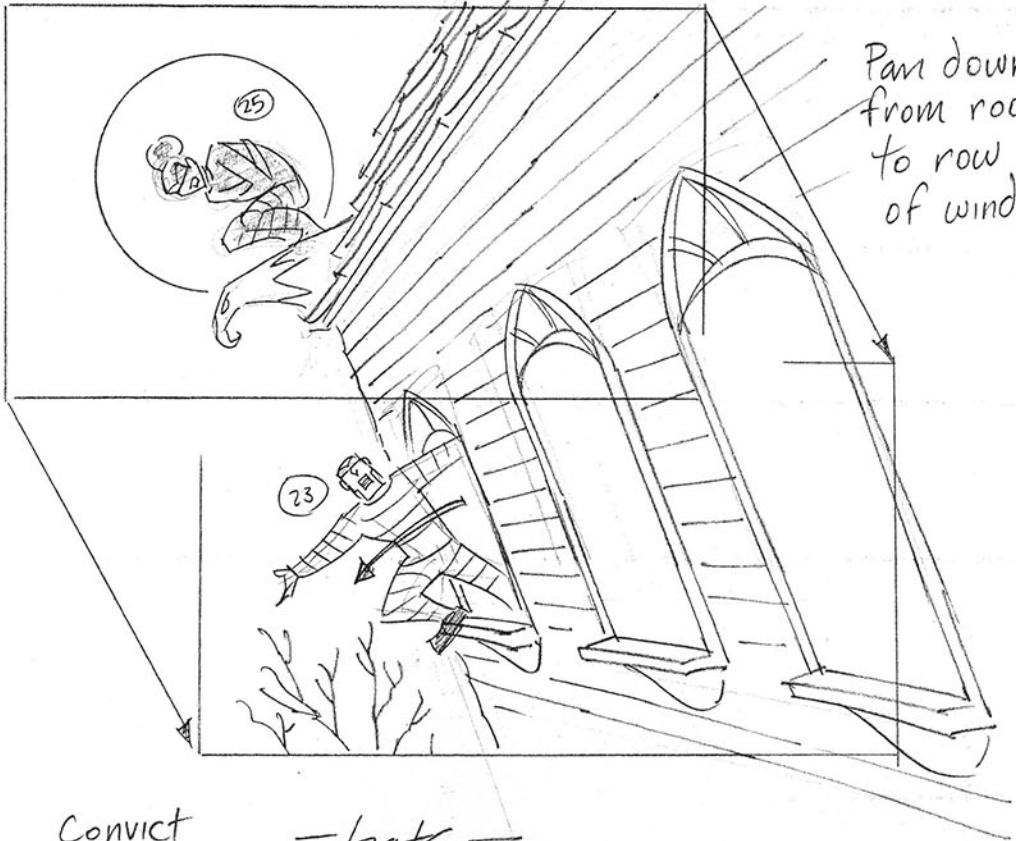
DIAL
Drives us bats



— PAN —> Panel 1

▽ Panel 1

He really drives us —

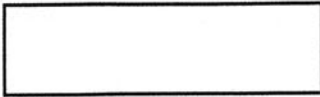


Pan down
from roof
to row
of windows

Convict
leans
out of
window

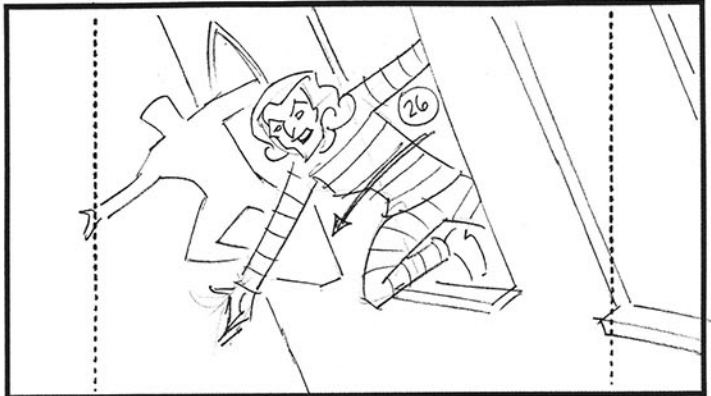
— bats —

Con't
→



SC.

ACTION	day night
Continued	
DIAL	
-bats-	

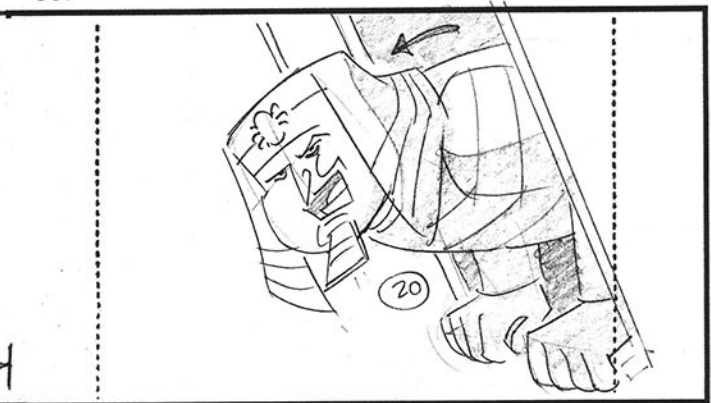


2

SC.

ACTION	
Continued	
DIAL	
-bats-	

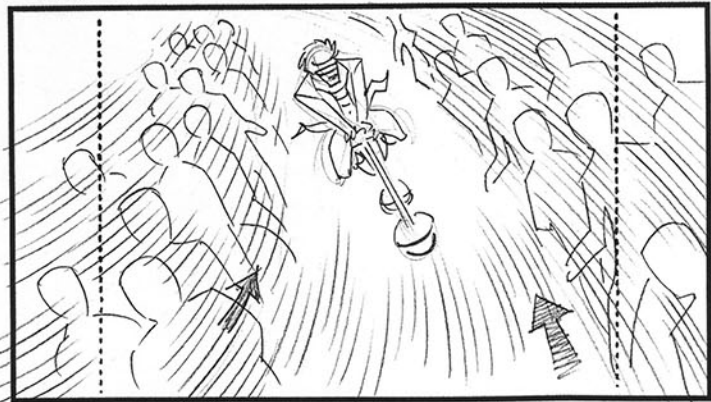
PAN →



3

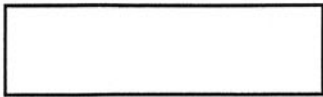
SC.

ACTION	day night
Track with MM zooming thru blurry crowd	
DIAL	
He drives	



1

Cont' →



SC.

ACTION day night

He swerves

DIAL

-us- ba-



2

SC.

ACTION day night

rolls up
to cam

DIAL

-aaa-



3

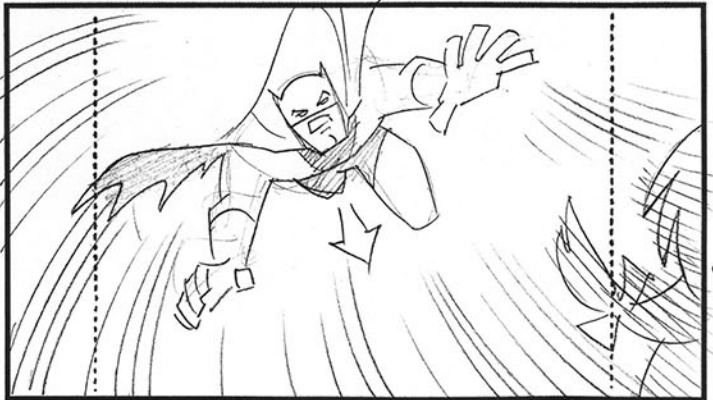
SC.

ACTION day night

he clears
scene to
reveal BM

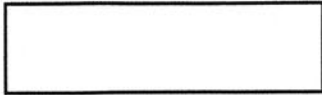
DIAL

-aaa-



4

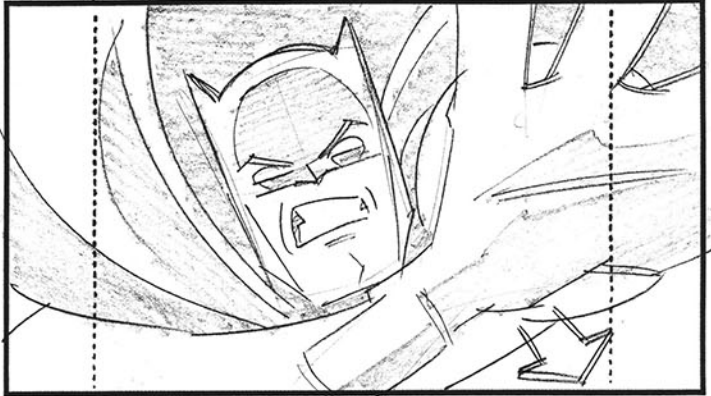
Con't
→



SC.

ACTION day night
 BM leaps
 into cam

DIAL
 -aaa-



5

H/U
 ▼

SC.

ACTION day night
 BM's hand
 closes around
 MM's cycle

DIAL
 -aaa-



1

START
 POSE

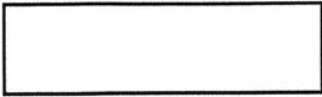
SC.

ACTION day night
 Part of cycle
 breaks off,
 MM gains OS

DIAL
 -ats



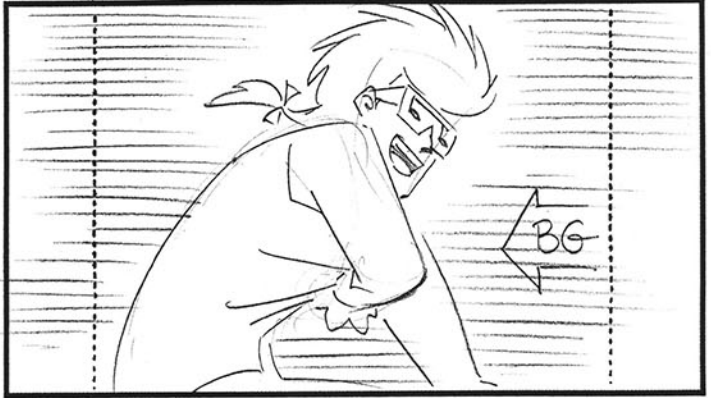
2



SC.

ACTION day night
Track with MM—
grabs coat

DIAL
(79) MM: Whether—



1

↓ Animate
or truck
out

SC.

ACTION day night
He yanks
it off to
cover costume
change

DIAL
—dancing



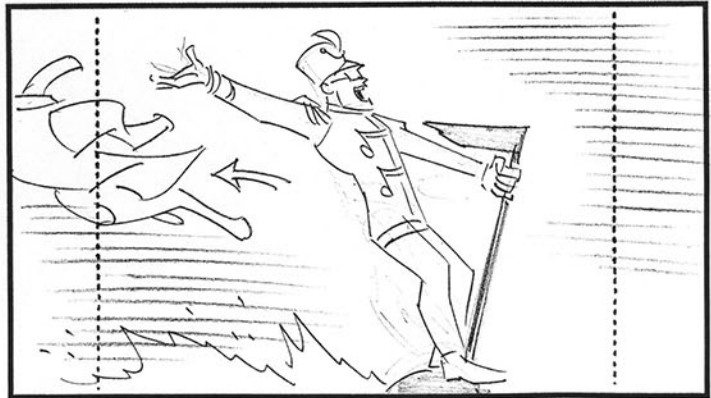
2

↓ Animate
or truck
out

SC.

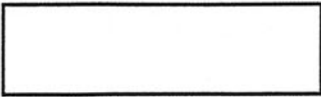
ACTION day night
Reveal new
costume and
partial vehicle

DIAL
—the bat—



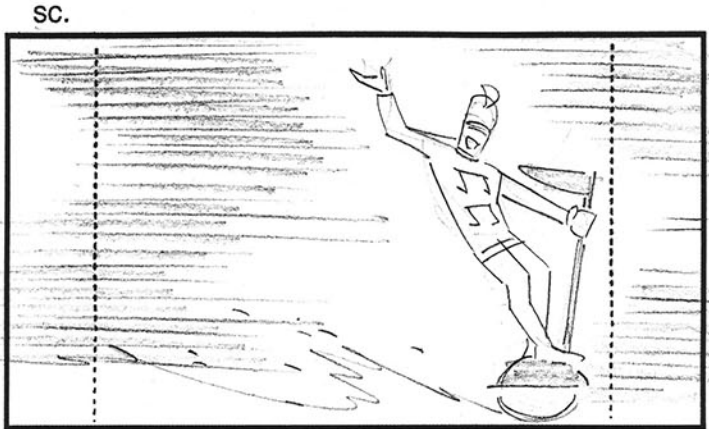
3

Can't
→



ACTION day night
MM zooms
along on "new"
vehicle

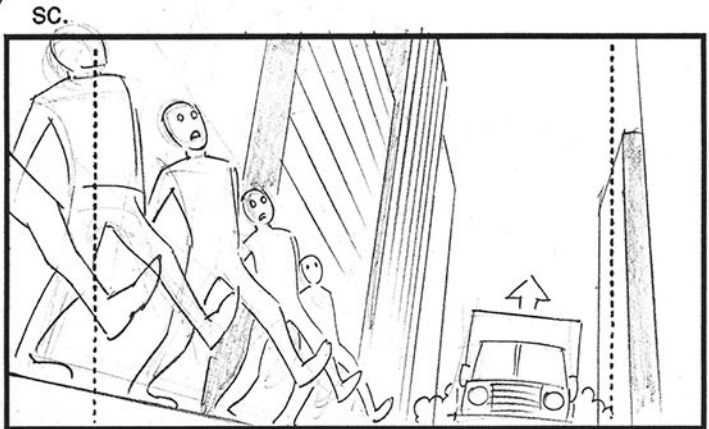
DIAL
—usi—



4

ACTION day night
Line of Gotham
citizens (zombified)
stands on
sidewalk

DIAL
or—



1

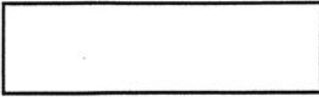
ACTION day night
—step into
street, in path
of oncoming truck

DIAL
—using—



2

Con't
→



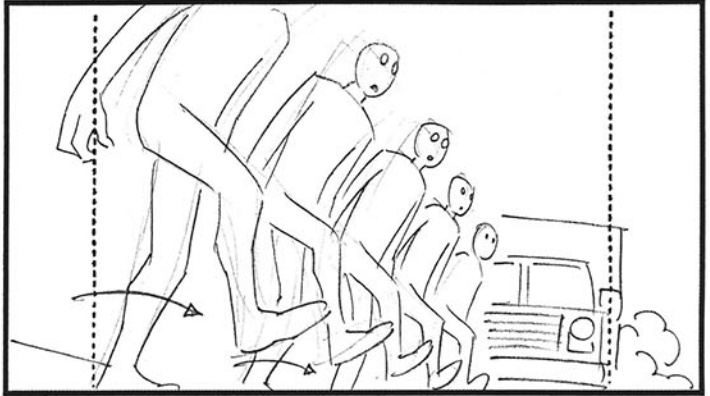
SC.

ACTION day night

Continued

DIAL

-an-



3

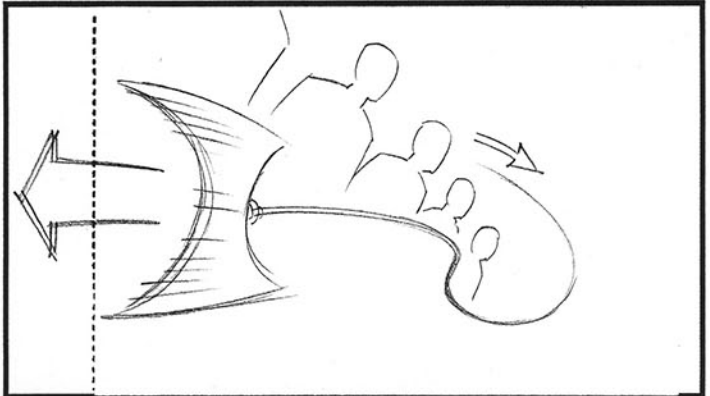
SC.

ACTION day night

Grapnel IN

DIAL

-array of-



4

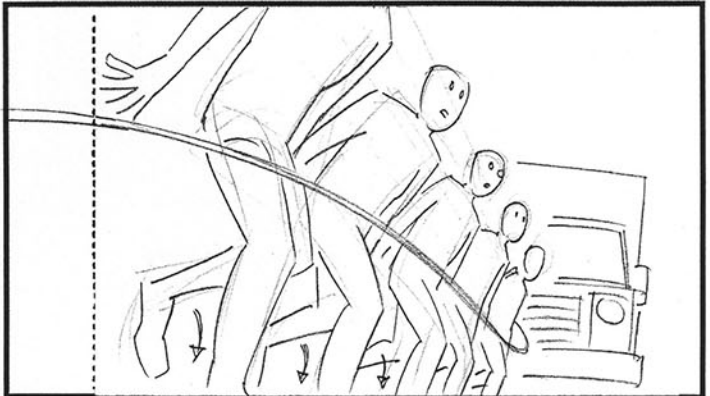
SC.

ACTION day night

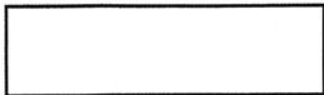
Cable wraps around them

DIAL

-tools-



5



SC.

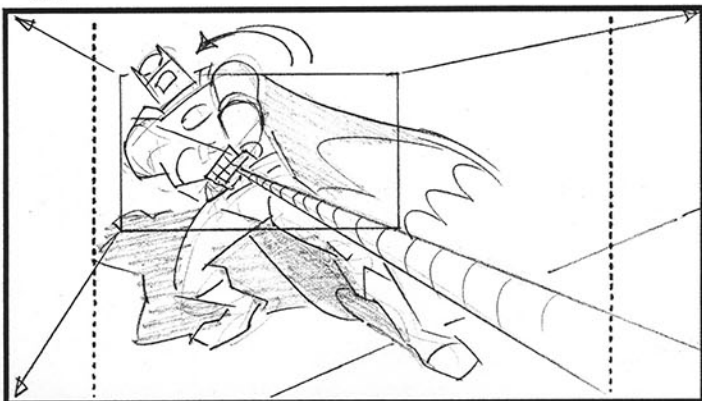
ACTION	day night
On BM, exerting	
DIAL	
He's—	



1

SC.

ACTION	day night
Truck out as he pulls on grapnel	
DIAL	
—always—	

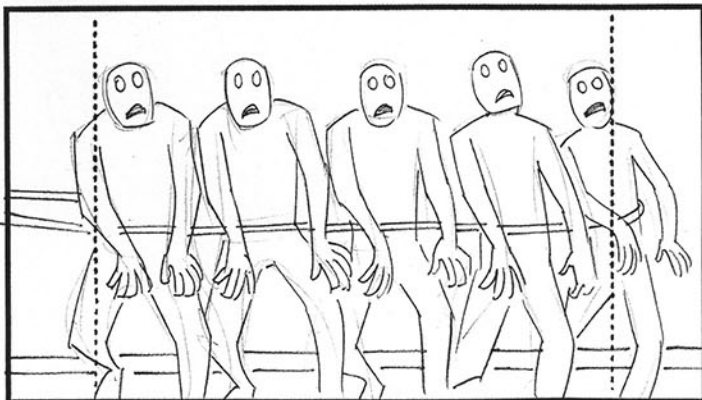


2



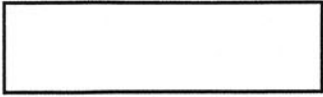
SC.

ACTION	day night
Line goes taut around citizens	
DIAL	
got—	



1

Can't
→



SC.

ACTION day night

-yanks them off the street

DIAL

-the an-



2

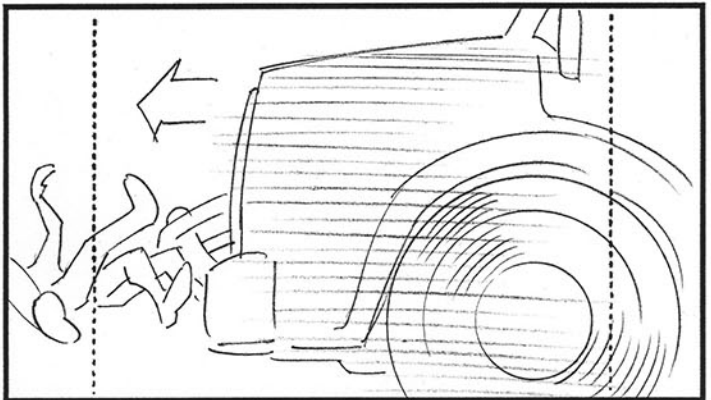
SC.

ACTION day night

Truck blurs into FG

DIAL

-SWERS-



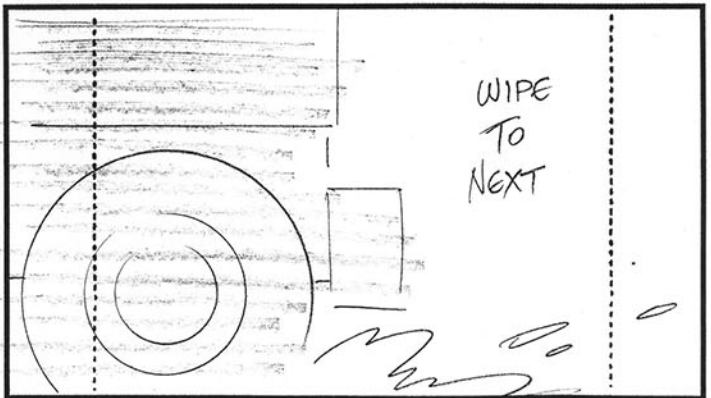
3

SC.

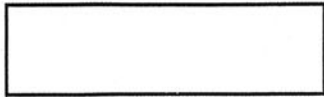
ACTION day night

-wipes to next scene

DIAL



4



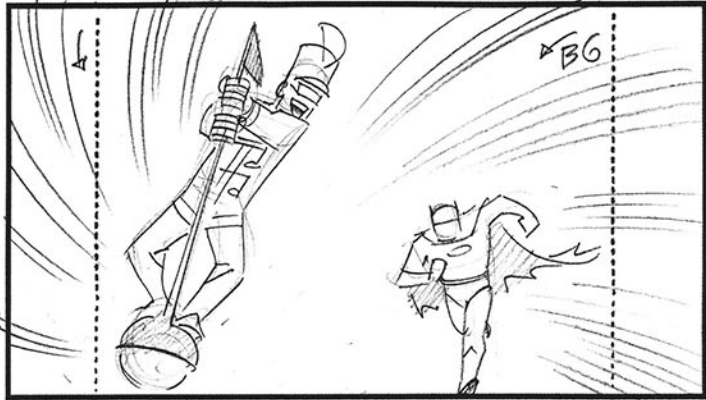
SC.

ACTION day night

BM chases
MM against
speed blur BG

DIAL

- he makes -



1

SC.

ACTION day night

Both gain
toward cam

DIAL

- us look -



2

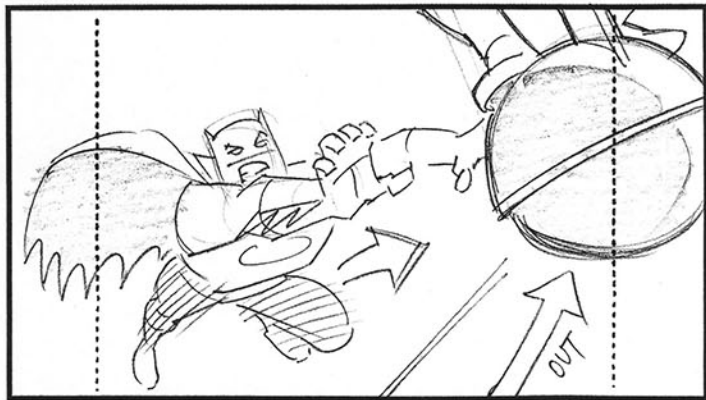
SC.

ACTION day night

MM rises
up / OS as
BM leaps

DIAL

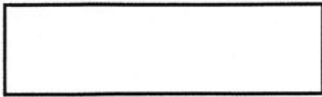
- like foo -



3

SLIDE IN
STATIC
COLOR
BG

Cont
→



SC.

ACTION day night
 He lands,
 narrowly
 missing MM

DIAL
 — oops

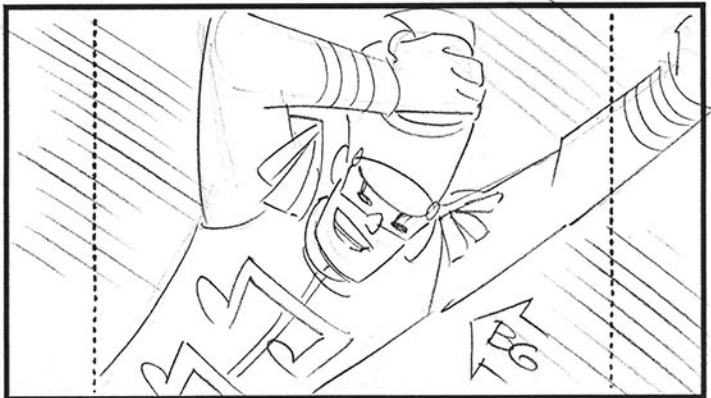


4

SC.

ACTION day night
 On MM in
 flight (speed
 blur BG)

DIAL
 He's got



1

SC.

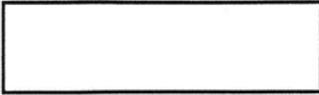
ACTION day night
 He leans down,
 pulls off hat
 to reveal afro

DIAL
 —no—



2

Con't
 →



SC.

ACTION day night
He rises in
FG (cover
costume change)

DIAL
-super



3

SC.

ACTION day night
He pulls
away from cam

DIAL
-powers-



4

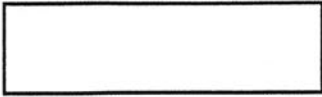
SC.

ACTION day night
Continued

DIAL
-he's just-



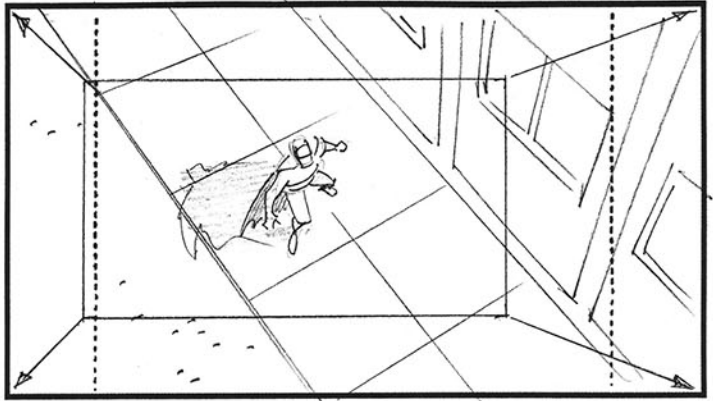
5



SC.

ACTION day night
Truck out
from BM

DIAL
-a flying-

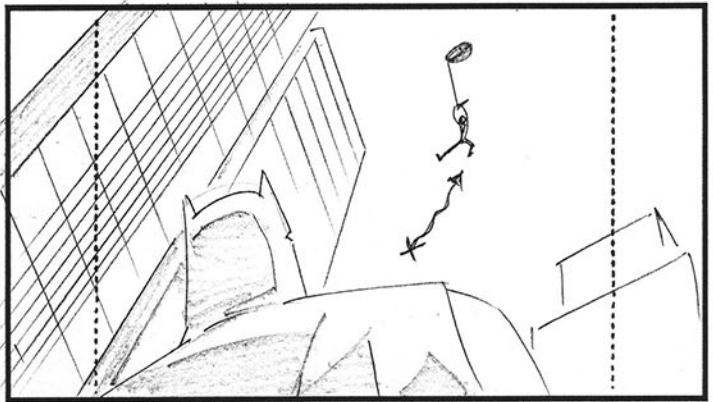


1

SC.

ACTION day night
BM looks
up at rising
MM

DIAL
Raaaa—

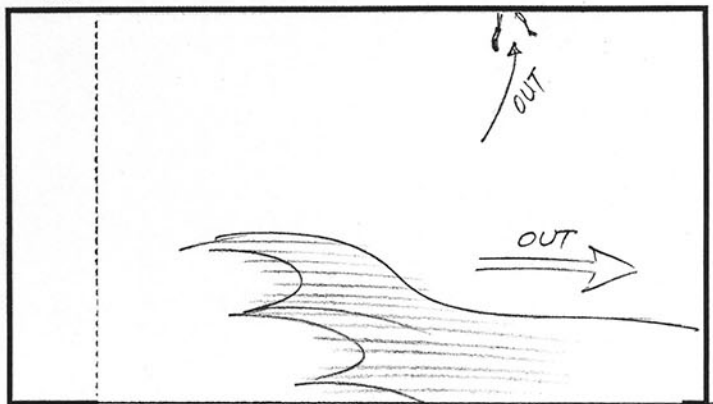


1

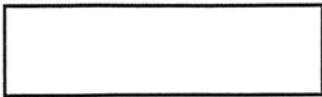
SC.

ACTION day night
Both exit
frame

DIAL
aaat



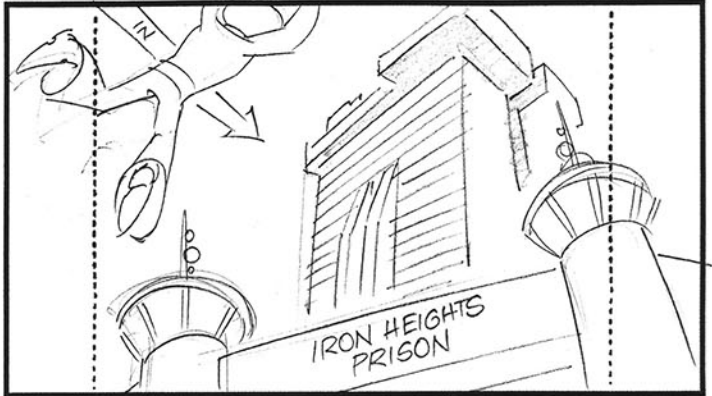
2



SC.

ACTION day night
MM flies toward Iron Heights prison

DIAL
It's a good-

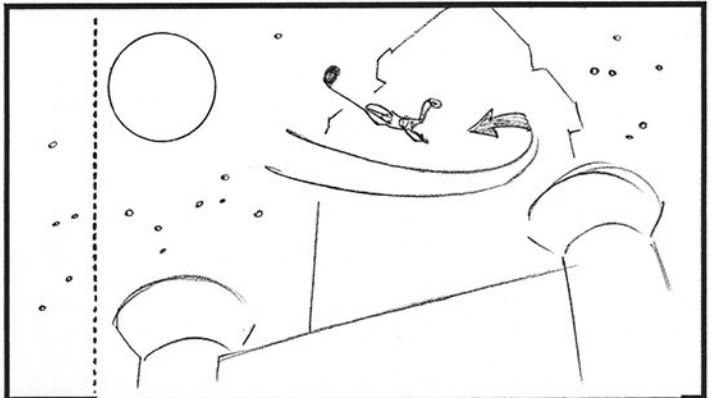


1

SC.

ACTION day night
-swoops away in an arc

DIAL
-thing we've got Arkham

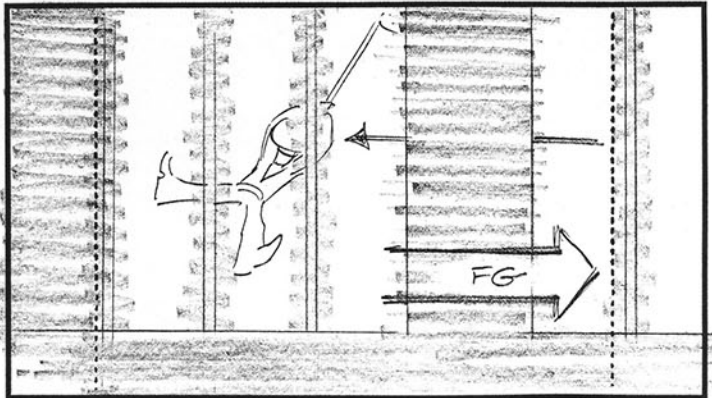


2

SC.

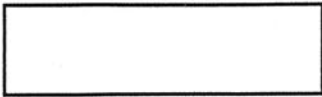
ACTION day night
Inside-panning to track MM past blurred prison windows

DIAL
'cause he really-



1

Con't
→



SC.

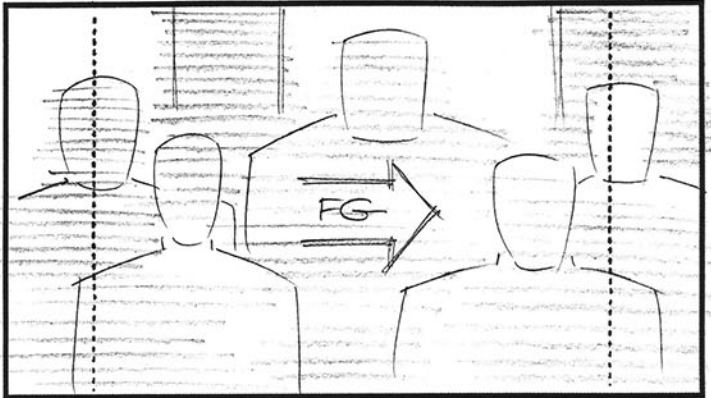
ACTION

day night

Convicts
blur past
frame

DIAL

-drives US
bats



2

SC.

ACTION

day night

STOP on
glowering,
angry convicts

DIAL

(80) Drives US
bats



3

SC.

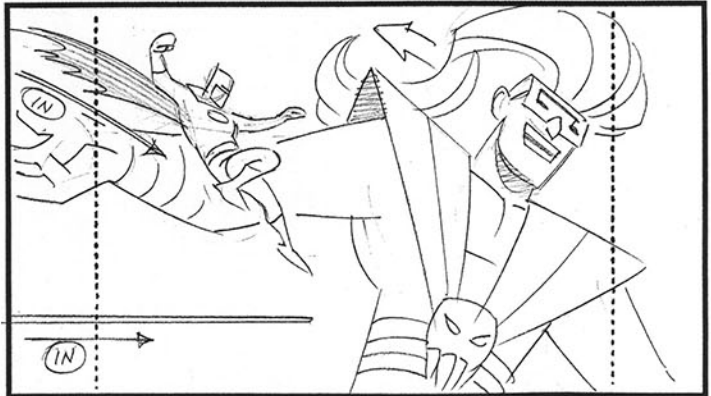
ACTION

day night

BM animates
thru FG as
MM animates
thru BG

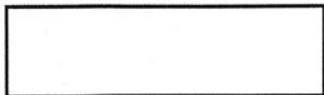
DIAL

(81) MM: World's-



1

Con't
→



SC.

ACTION day night
 (animate BM's shadow to travel wit him)

DIAL
 -greatest-



2

SC.

ACTION day night
 BM leaps out

DIAL
 -detective

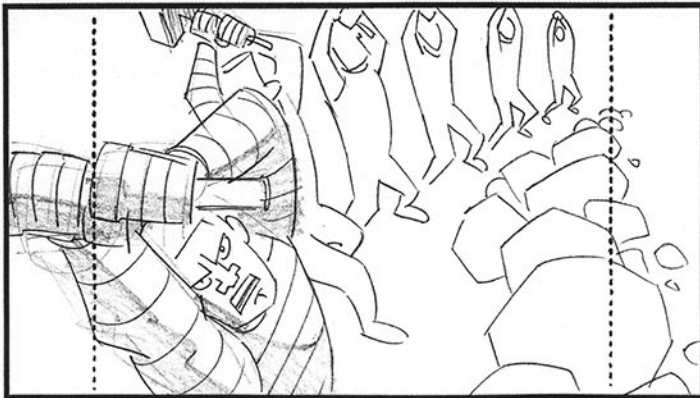


3

SC.

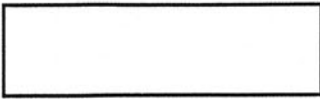
ACTION day night
 On a line of convicts holding up sledge hammers

DIAL
 (82) Drives US-



1

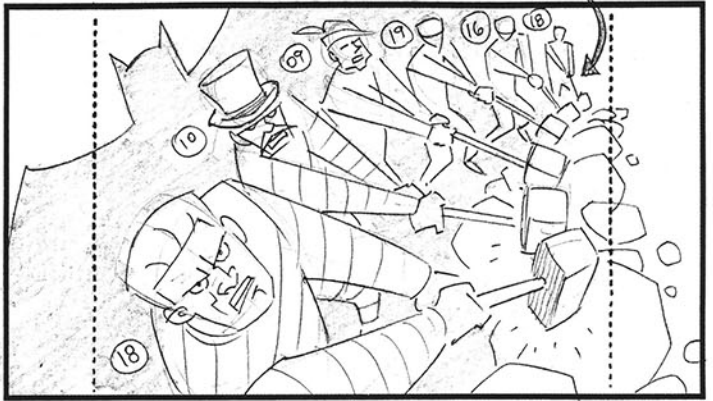
Con't
→



SC.

ACTION day night
They slam the hammers down, sparks fly

DIAL
-bats



2

SC.

ACTION day night
On Gorilla Grodd, swinging on a tire

DIAL
(83) GRODD :
Failing-

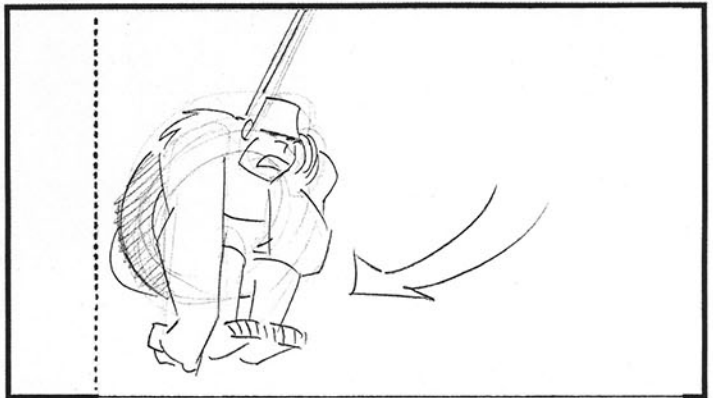


1

SC.

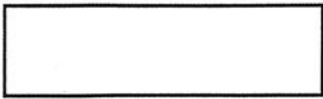
ACTION day night
Continued

DIAL
-every evil-



2

Can't
→



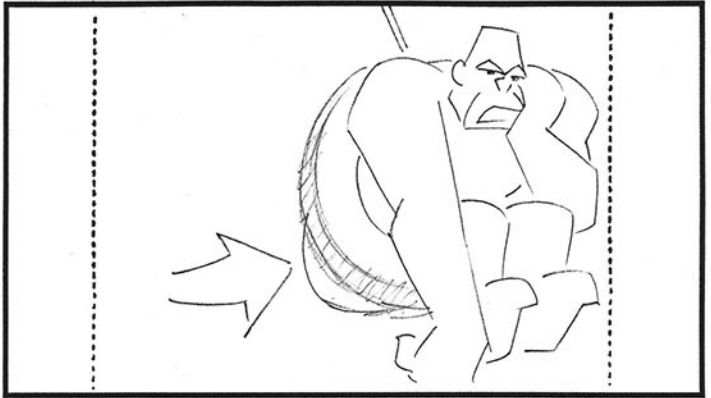
SC.

ACTION day night

Continued

DIAL

-scheme



3



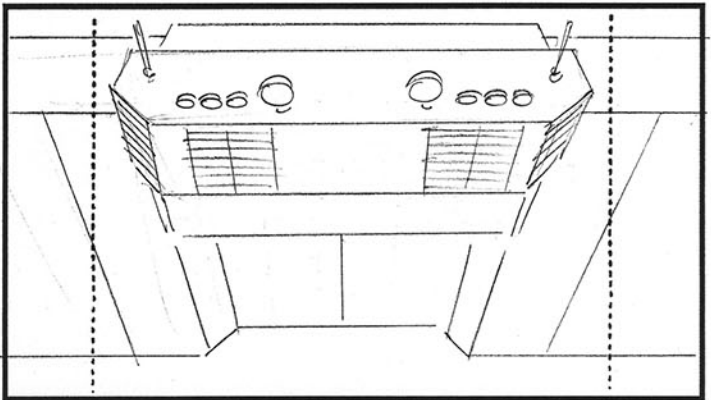
SC.

ACTION day night

Downshot of
Iron Heights
prison gate

DIAL

(84) He really
drives —



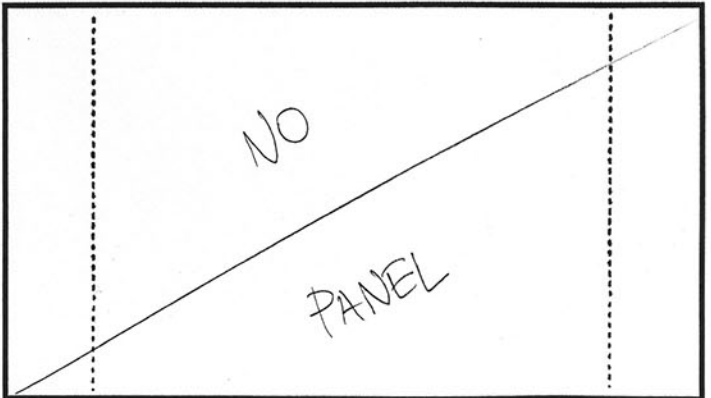
1

Con't
→

SC.

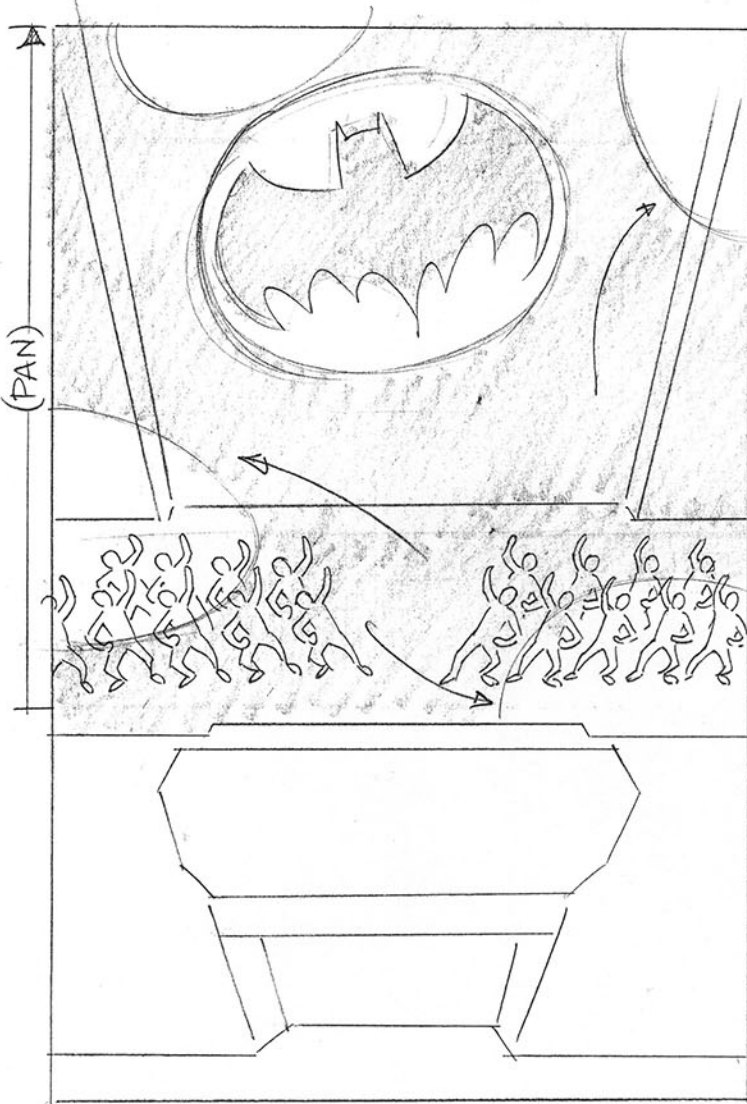
ACTION day night

DIAL



□

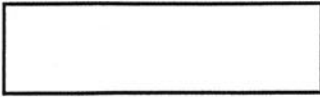
Panel 2



-us bats,
bats, bats -
he drives
us -

(A)
SLIDE FG
DOWN DURING
PAN
(B)

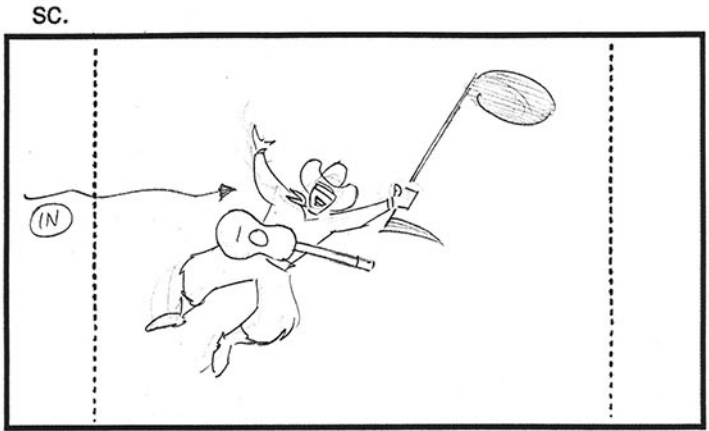
Pan up to see
chorus line of
convicts, lit
by sweeping
spotlight beams.
End on bat
signal



ACTION day night

MM floats thru scene in Cowboy garb

DIAL



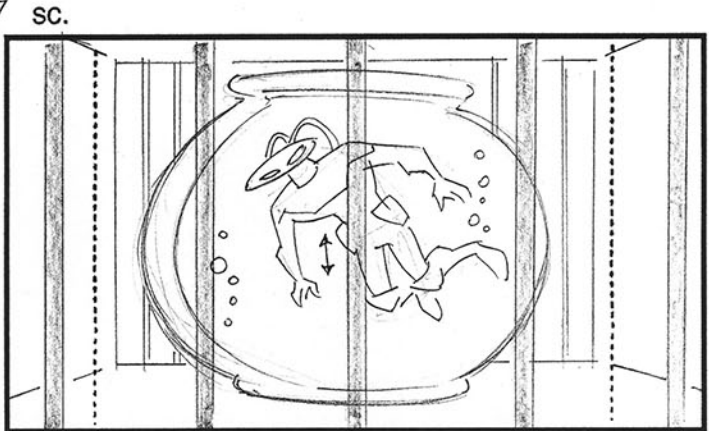
3

ACTION day night

Drift past Black Manta floating in fishtank

DIAL

(85) MANTA: Even without shark repellent...



1

Cam drift → FG & BG move at different rates

ACTION day night

Clock King antics to lift weights

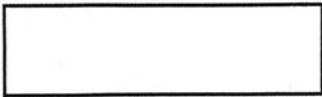
DIAL

(86) CLOCK KING: He's tougher—



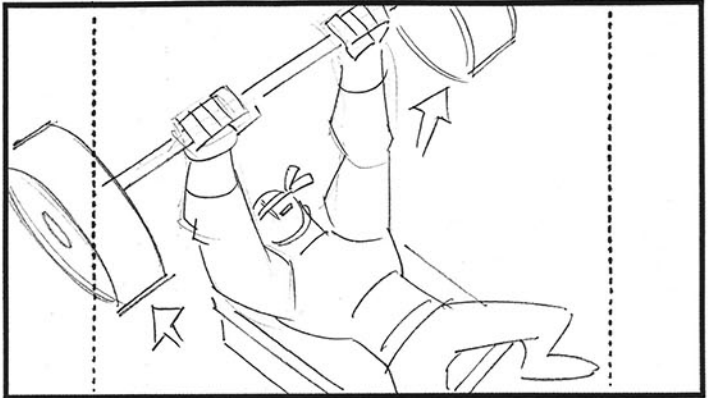
1

Cont →



SC.

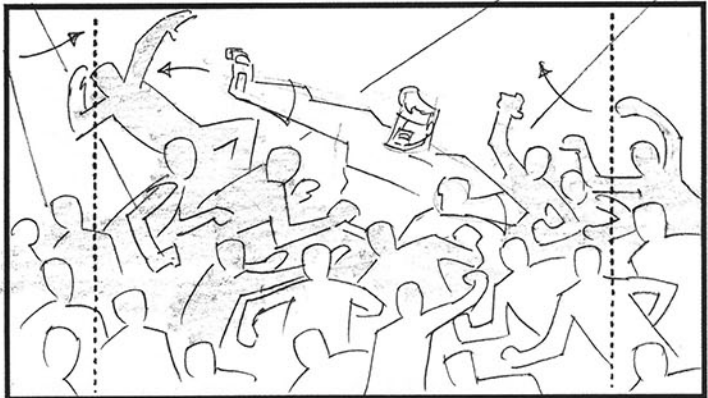
ACTION	day night
He lifts the weights	
DIAL	
- than he seems	



2

SC.

ACTION	day night
On Aquaman, being swarmed by zombies	
DIAL	
(87) AQUAMAN: Other heroes -	



1

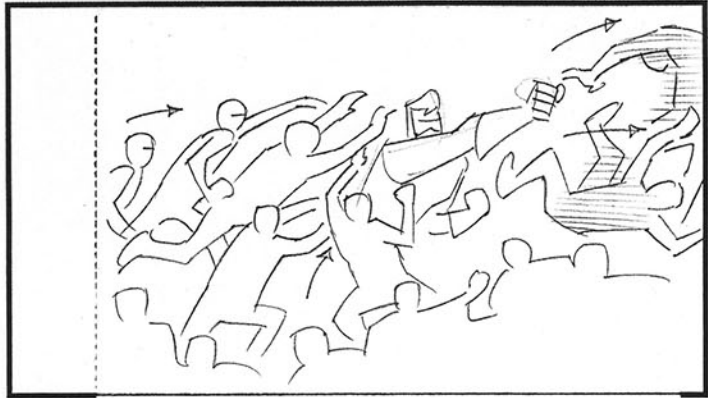
*Searchlight beam sweep thru BG

*Zombies have minimal detail - black or grey silos

*FG zombies animate as single level group - no individual movement

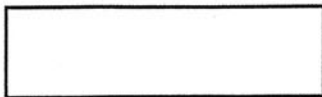
SC.

ACTION	day night
He knocks some away	
DIAL	
- often aaaa -	



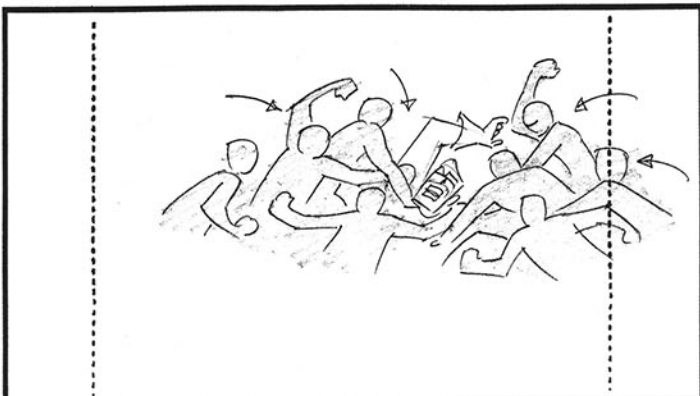
2

Con't →



SC.

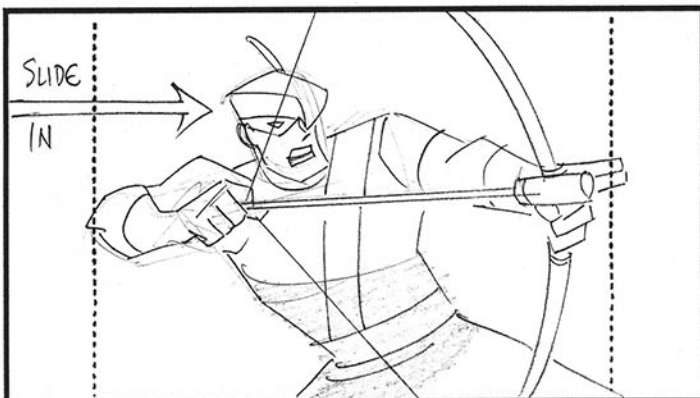
ACTION	day night
They tackle him	
DIAL	
- aaaaask	



3

SC.

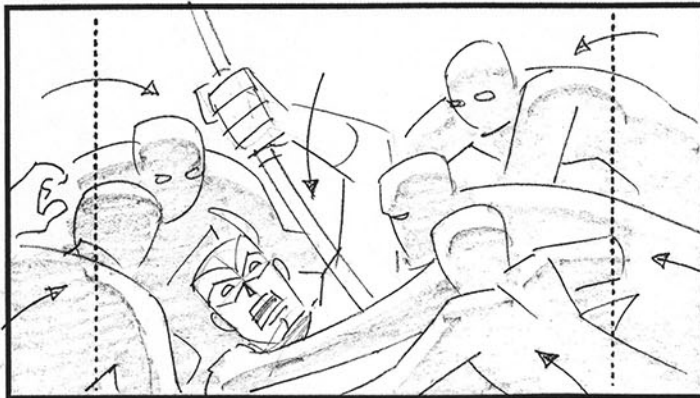
ACTION	day night
Green Arrow slides into FG	
DIAL	
(88) GA: Why is he always —	



4

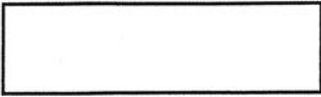
SC.

ACTION	day night
Zombies IN - they tackle him	
DIAL	
- the top — ?	



5

Con't
→



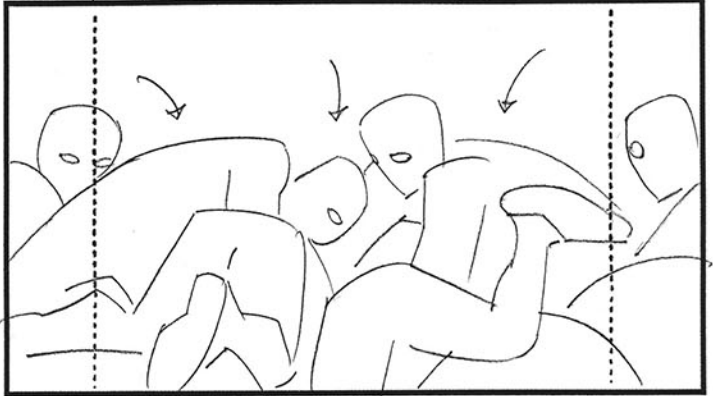
SC.

ACTION day night

Continued

DIAL

-cat?



6

SC.

ACTION day night

Cut to MM
in Viking
costume

DIAL

(89) He drives



1

SC.

ACTION day night

Truck out as
he gestures

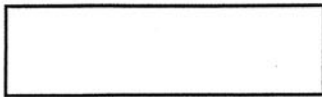
DIAL

-us baa-



2

Con't →



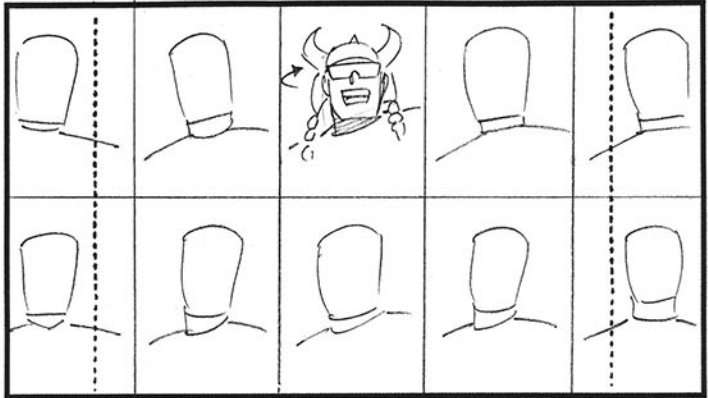
SC.

ACTION day night

Other frames
pop on around
him with singing
characters

DIAL

-aaaats!



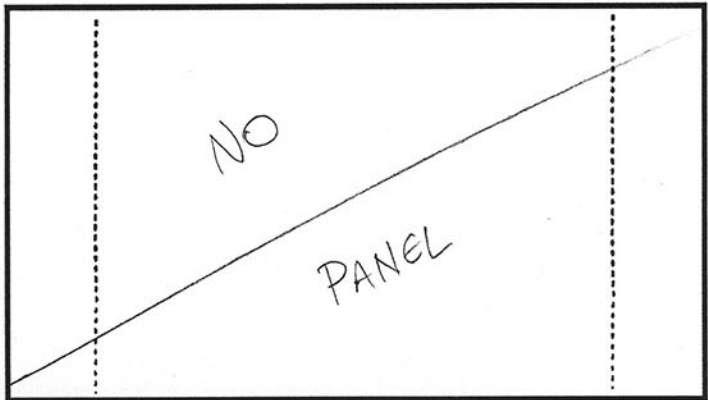
3

Con't →

SC.

ACTION day night

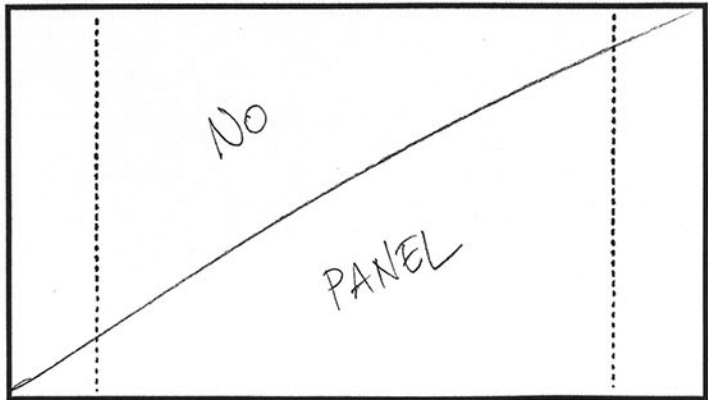
DIAL



SC.

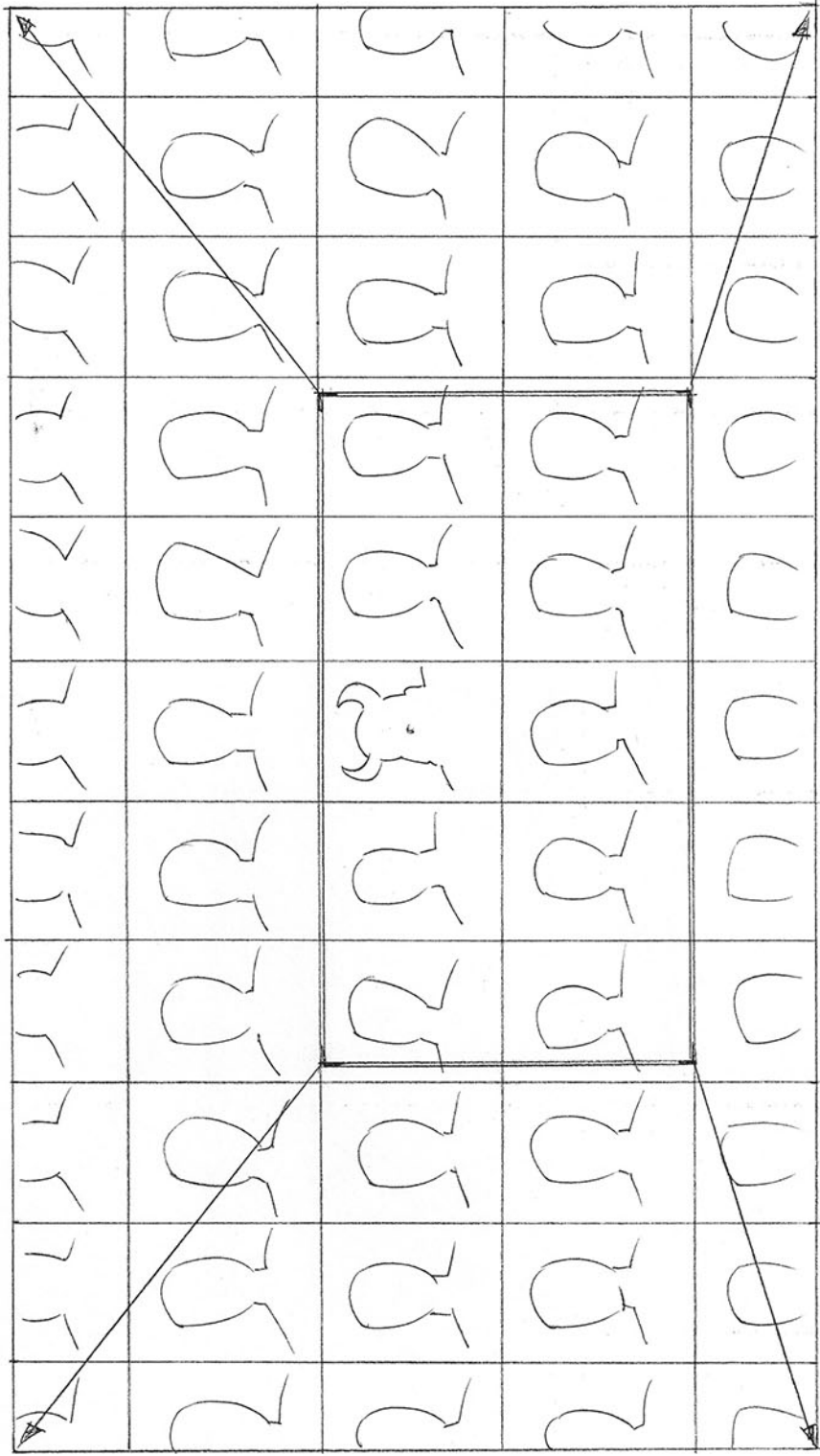
ACTION day night

DIAL

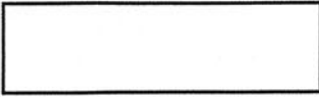


Panel 4

Truck out from a large field of singers



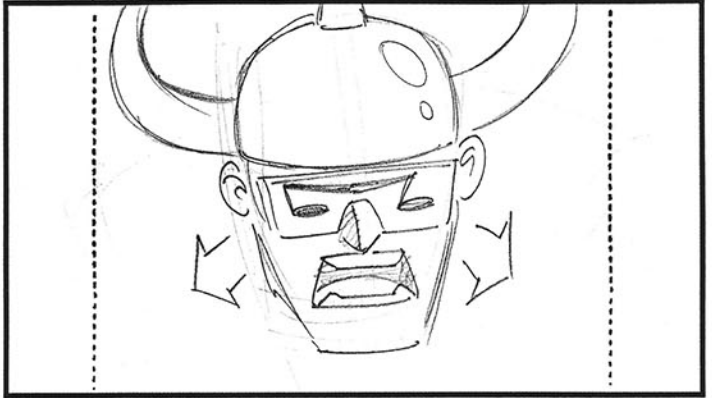
Drives us baaaaaats! Drives —



SC.

ACTION day night
MM's face animates forward

DIAL
-US BATS!



5

SC.

ACTION day night
Curtains drape in -

DIAL

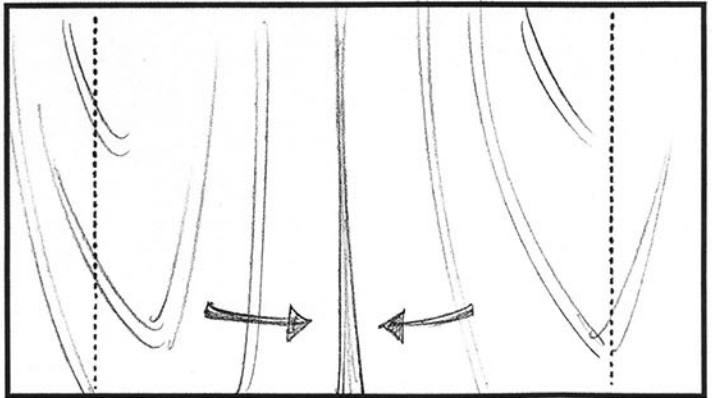


6

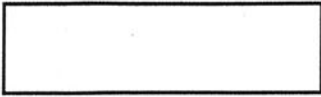
SC.

ACTION day night
- and close

DIAL



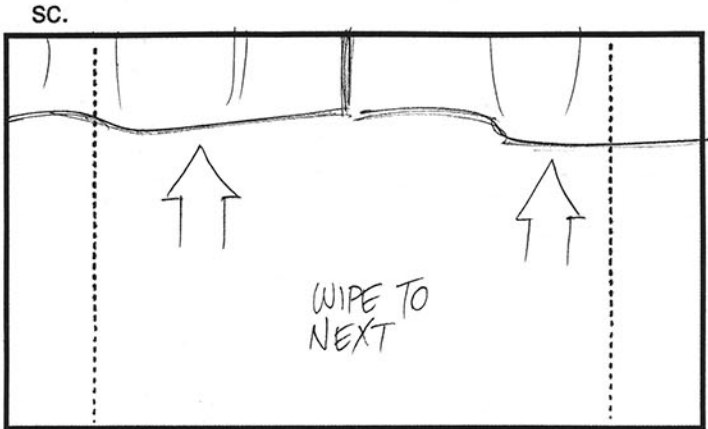
7



ACTION day night

The curtain
RISES,
wiping to next scene

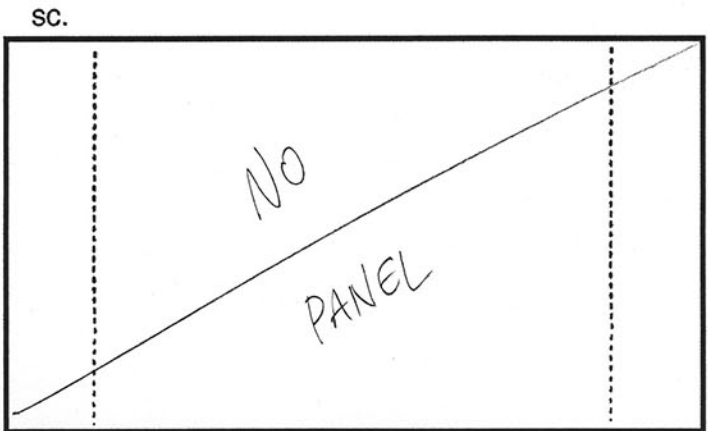
DIAL



8

ACTION day night

DIAL



ACTION day night

DIAL

