

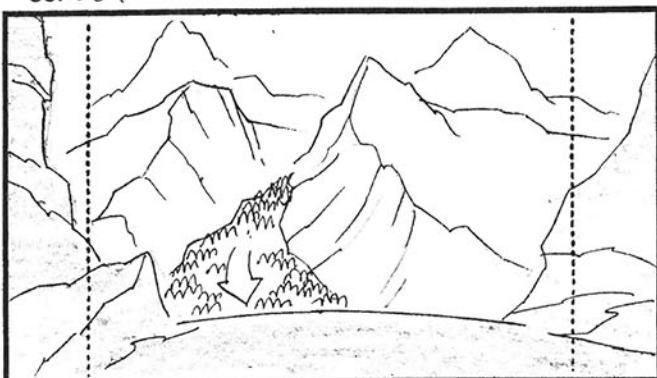
▽ SC. 6040

ACTION

day night

Ape army moves
along mountain
path

DIAL



1

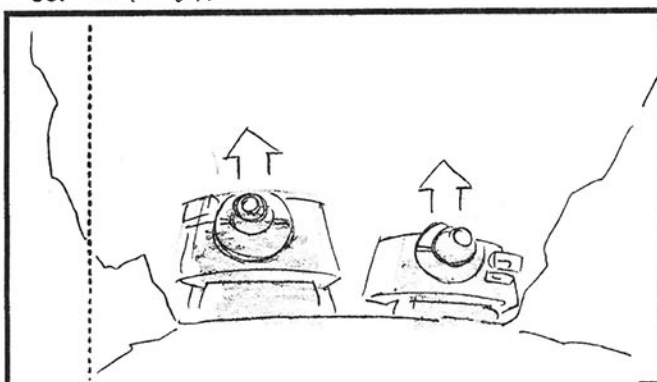
SC. 6040 cont

ACTION

day night

Siege Engines
rise in FG

DIAL



2

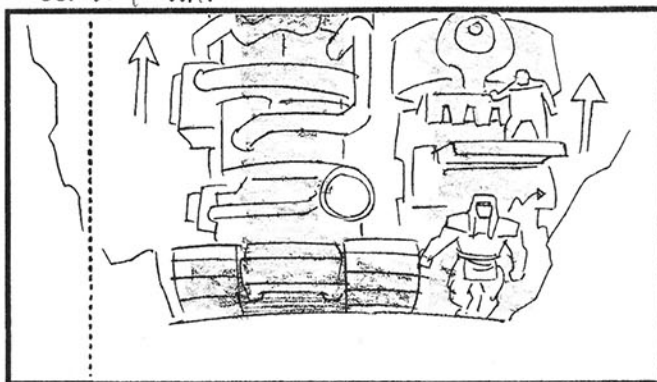
SC. 6040 cont

ACTION

day night

Continued
(no animation
on engines -
slide cels vertically)

DIAL



3

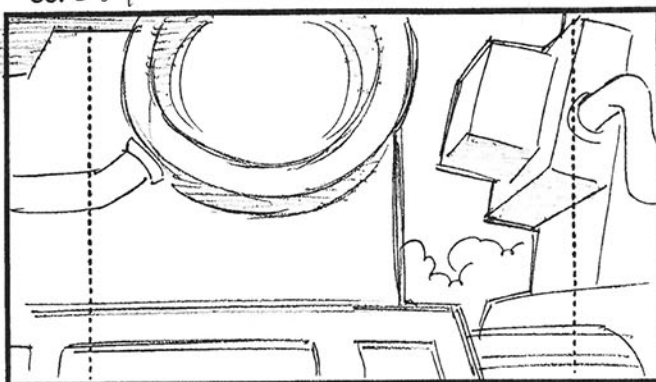
295-578



PAGE C32

H/d
SC. C041

ACTION	day night
close on Siege Engines	
DIAL	

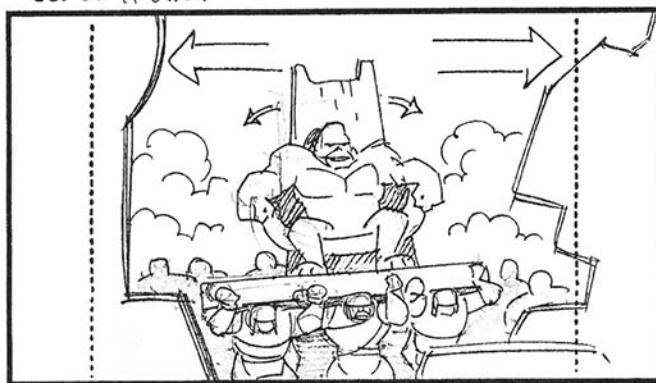


1

SHAKE

SC. C041 cont

ACTION	day night
They part to reveal Grodd on litter being carried by Tigers	
DIAL	

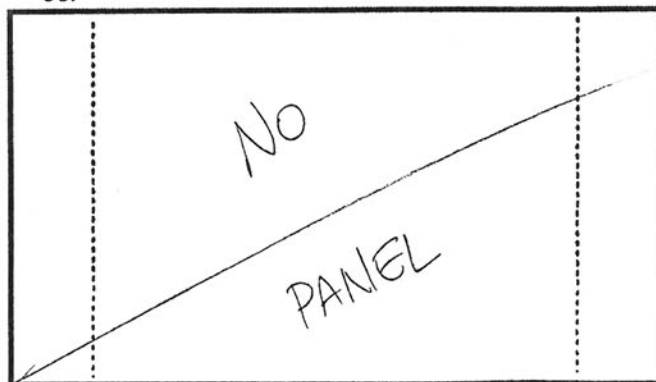


2

SHAKE CAESER

SC.

ACTION	day night
DIAL	



299-562



PAGE 633

H/u
▽

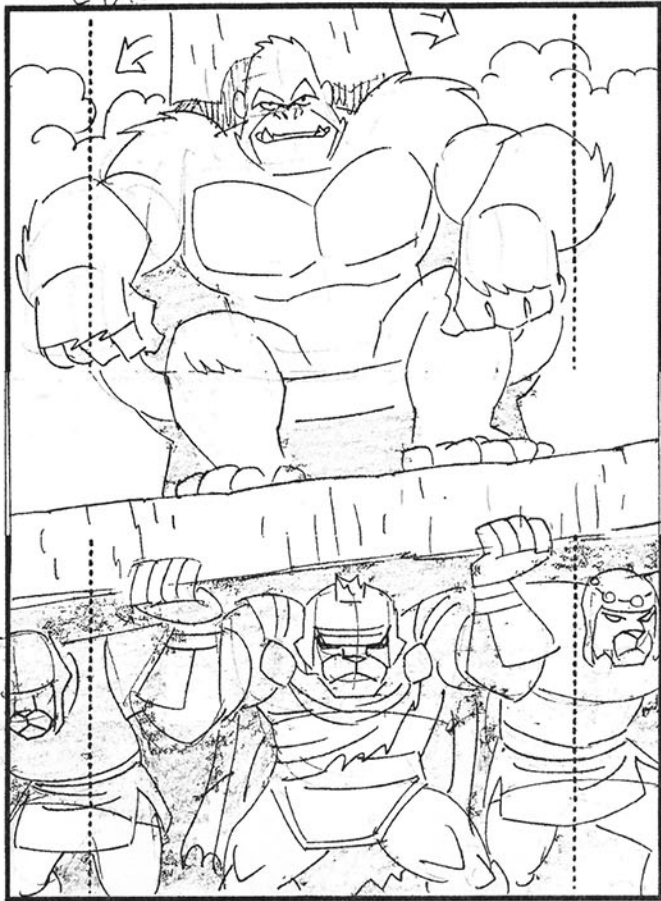
SC. C 042

ACTION

day night

Pan from
Grodd (swaying
side to side)
down to Tigers

DIAL



1

ACTION

day night

DIAL

SC. C 042 cont

ACTION

day night

Caeser looks
up

DIAL

SFX - HORN



2

H/U
▽

SC. C043

ACTION

day night

Apes & Litter
slow down —

DIAL



1

SC. C043 cont

ACTION

day night

— then stop

DIAL



2

H/U
▽

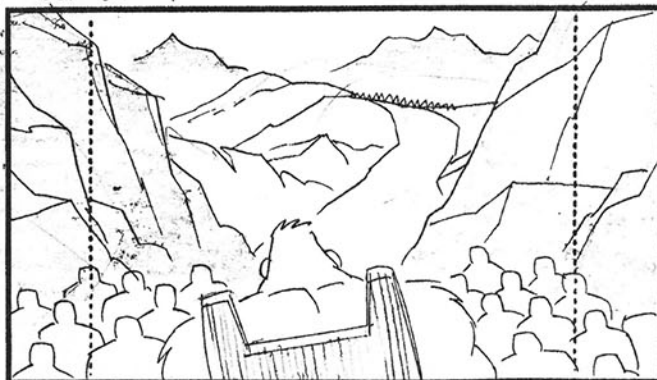
SC. C044

ACTION

day night

All look toward
army gathering
on slope

DIAL



1

Con't
→

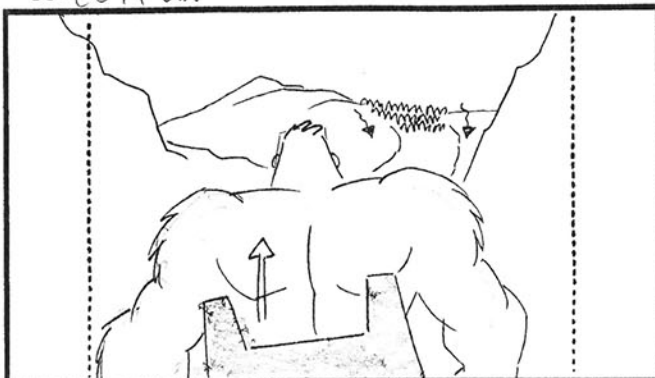
SC. C044 cont

ACTION

day night

Grodd
rises

DIAL



2

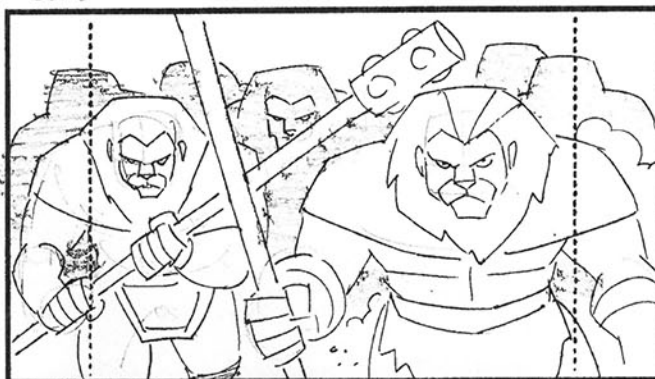
SC. C045

ACTION

day night

On marching
Lion-men

DIAL



1

<Add walking motion> ↑ UP/DOWN

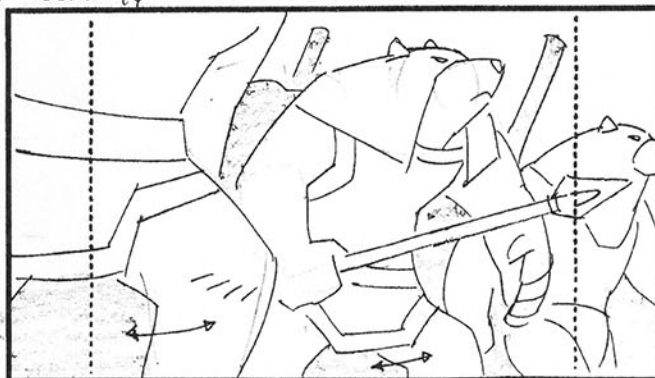
SC. C046

ACTION

day night

On marching
Bear-men

DIAL



1

<add walking motion/legs only>

295-578



PAGE

63p

SC. 6047

ACTION	day	night
	On Marching Serpent-men	
DIAL		



1 <ADD UP/DOWN WALKING MOTION>

SC. 6048

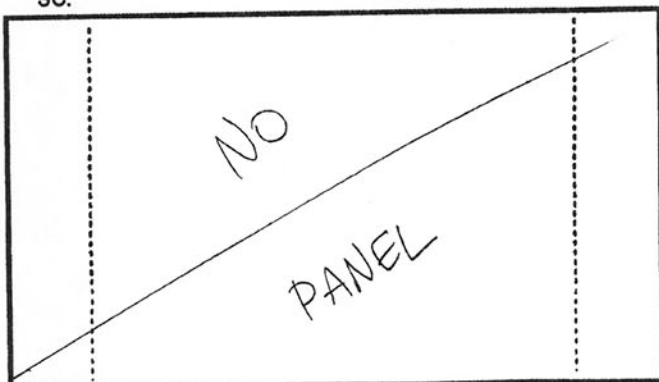
ACTION	day	night
	On marching Rat-men	
DIAL		



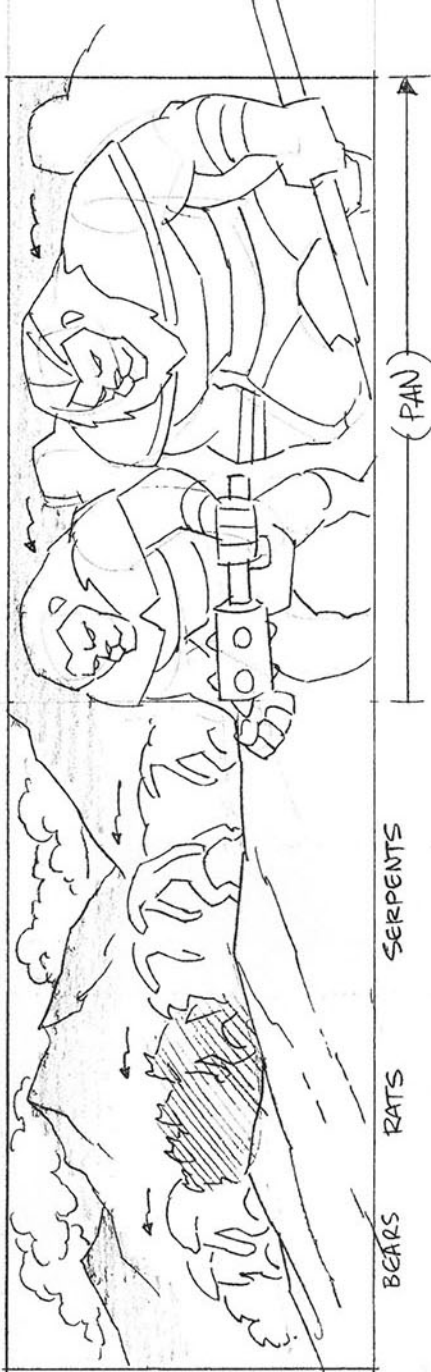
1 <ADD WALKING MOTION>

SC.

ACTION	day	night
DIAL		

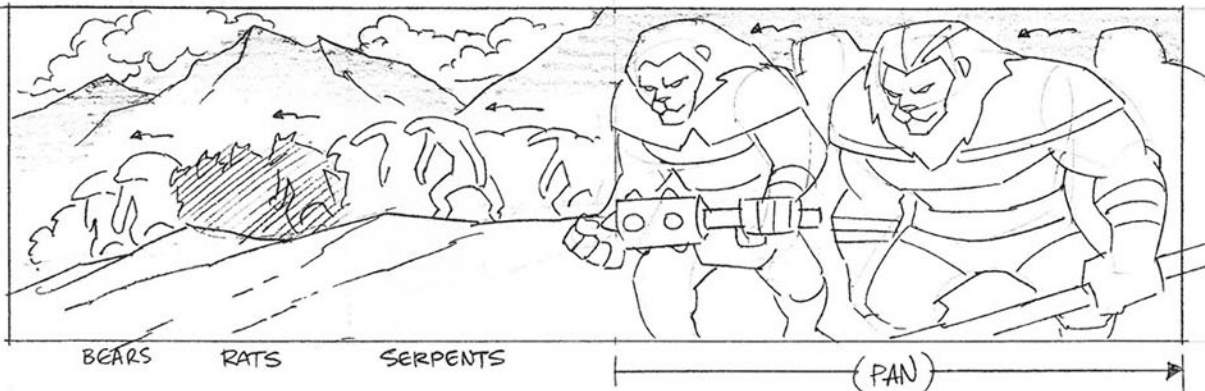


▽ C049 Panel 1



Pan across groups as they slow & stop - Lions in FG
 Con't ↑

▽ C049 Panel 1



Pan across groups as they slow & stop - Lions in FG
 Con't ↑

ACTION

day night

Lions part
as Tuftan
walks forward

DIAL

SC. 6049 cont



2

ACTION

day night

Continued

DIAL

(123) TUFTAN:
No, further, Grodd!

SC. 6049 cont



3

ACTION

day night

Push in on
Tuftan as
he stops

DIAL

Your conquest
of our world—

SC. 6049 cont



4

SC. 6050

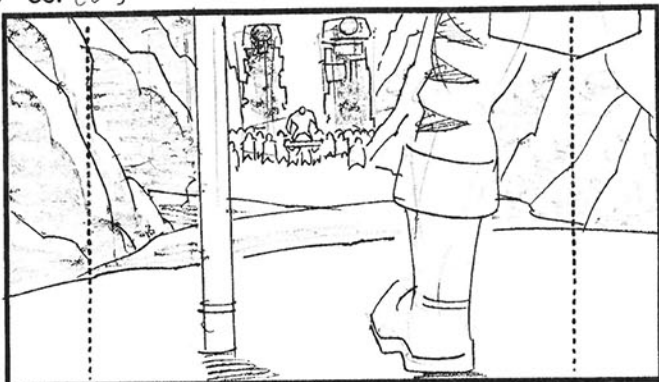
ACTION

day night

looking
toward Grodd's
army

DIAL

-ends here
and now!



1

SC. 6051

ACTION

day night

On Caesar,
surprised

DIAL

(124) CAESAR:
Tuftan?



1

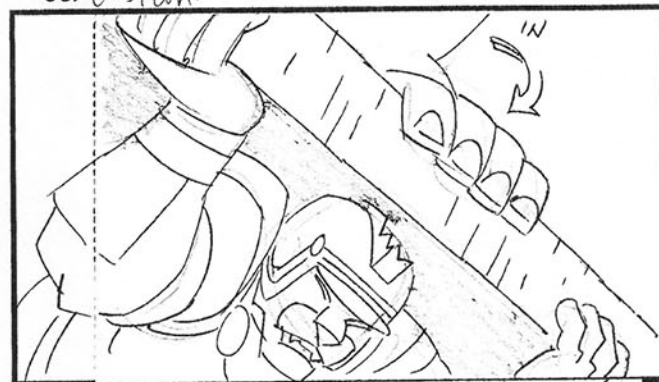
SC. 6051 cont

ACTION

day night

Grodd's foot
pushes down
on edge of litter

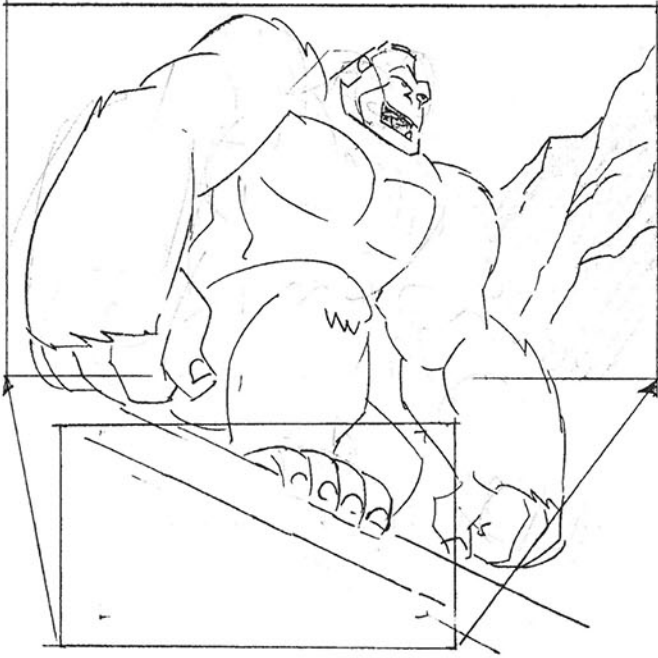
DIAL



2

Con't
→

C051 cont Panel 3



Truck out &
pan up to
see Grodd
smiling

(125) GRODD:
You amuse me,
Tiger-Cub!

H/u
▽ C052 Panel 1

PAN
↑

Pan up from
Grodd to
see ape
army

But your collection
of rabble is no
match—

Cont
→

SC. 652 cont

ACTION

day night

He gestures
toward them

DIAL

-for MY army!



2

H/d
▽

SC. 653

ACTION

day night

They thrust
their arms
into the air

DIAL

APES CHEER



1

▽

SC. 654

ACTION

day night

Tuftan walks
forward (start
pose shown)

DIAL

(CHEERS CONT)



1

SOFT FOCUS FG

Con't
→

SC. C054 cont

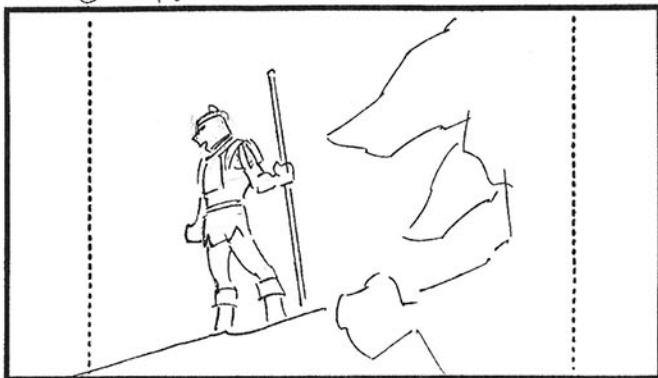
ACTION

day night

He stops
and looks
down

DIAL

(126) TUFTAN:
We do not fear—



2

H/U
▽

SC. C055

ACTION

day night

Close on
Tuftan,
taunting

DIAL

—Chimpanzees!



1

SC. C056

ACTION

day night

Grodd &
Ape soldiers
look shocked

DIAL

(127) GRODD:
Chimpanzees?



1

Con't
→

SC. C056 cont

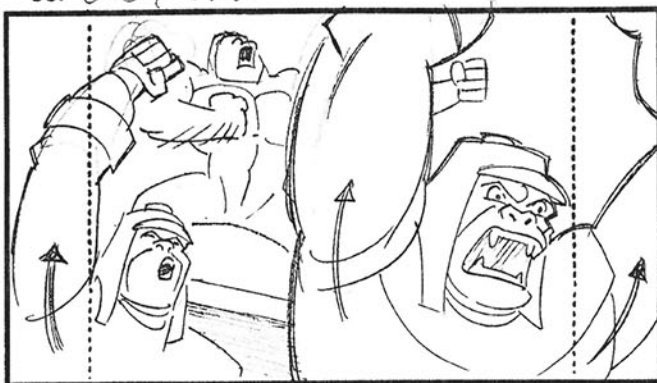
ACTION

day night

Grodd pounds
his chest as
they raise their
arms

DIAL

<Raging Walla>

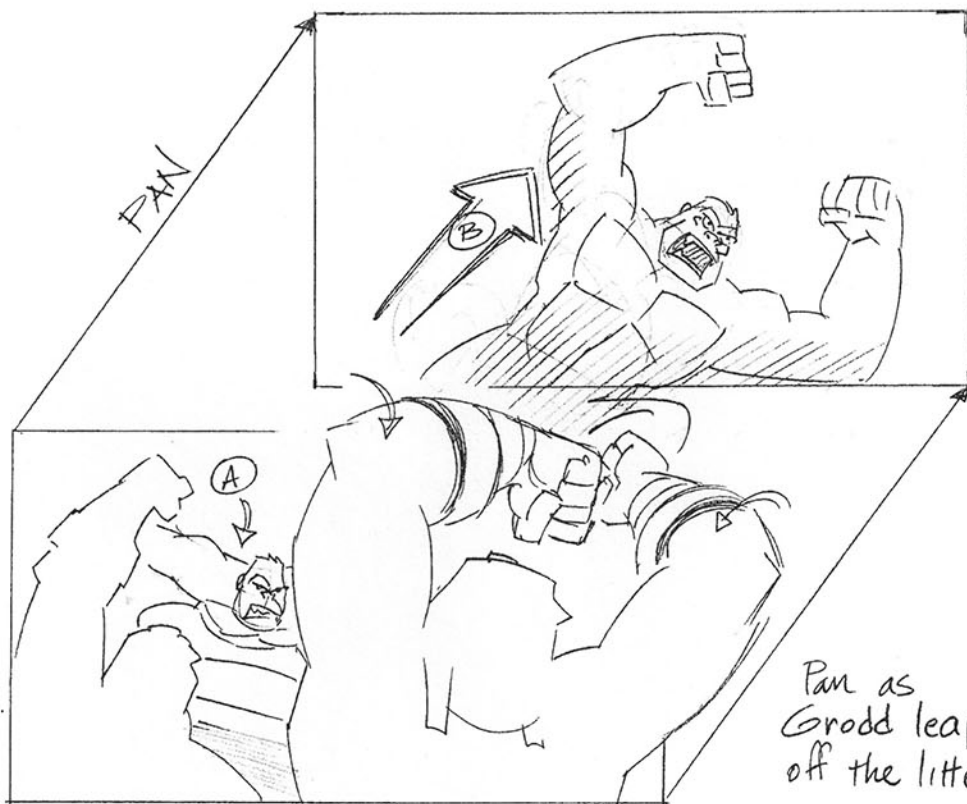


2

SC.

C056
cont

Panel 3



Pan as
Grodd leaps
off the litter

Cont
→

SC. C056 cont

ACTION

day night

Continued
(end pose
shown)

DIAL



4

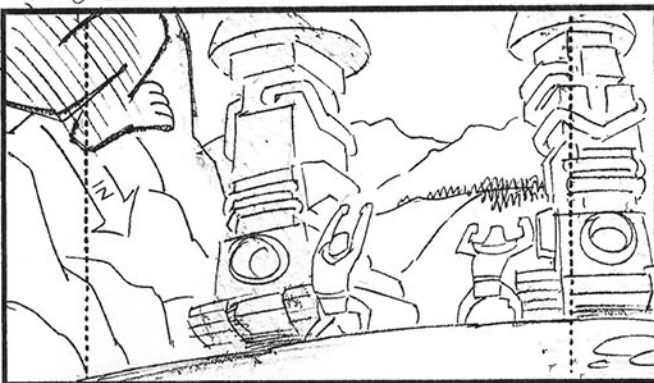
SC. C057

ACTION

day night

View toward
Tuftan's army—
Grodd leaps (IN)

DIAL



1

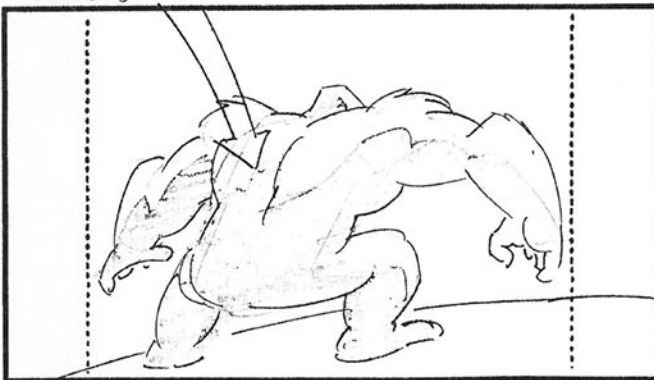
SC. C057 cont

ACTION

day night

He lands
in center
frame

DIAL



2

299-578



PAGE

C45

H/U
▽

SC. C058

ACTION

day night

On Grodd,
pointing

DIAL

SONIC-



1

H/U
▽

SC. C059

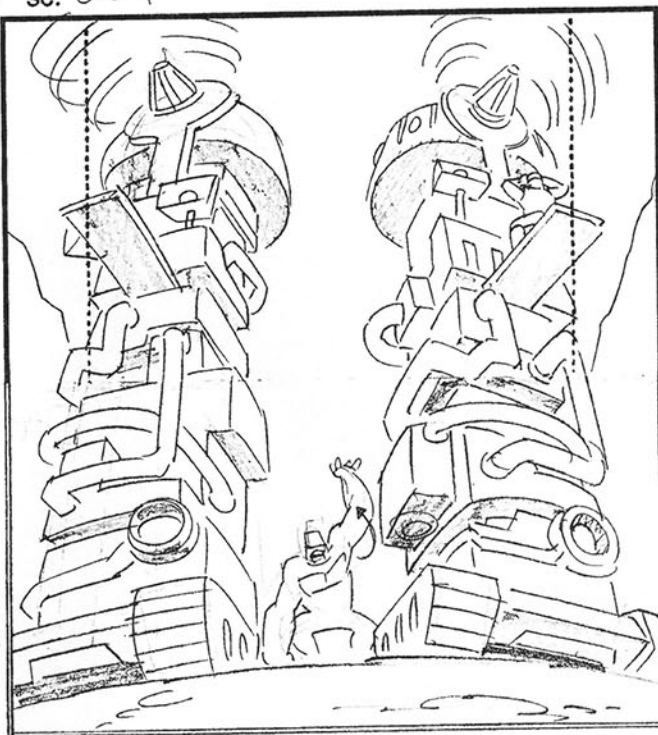
ACTION

day night

Cut wide -
pan up with
Grodd's gesture

DIAL

- CANNONS!

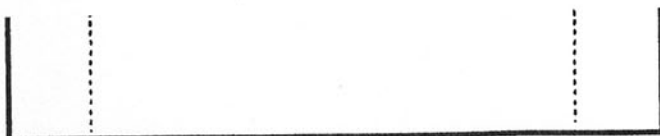


PAN
↑

ACTION

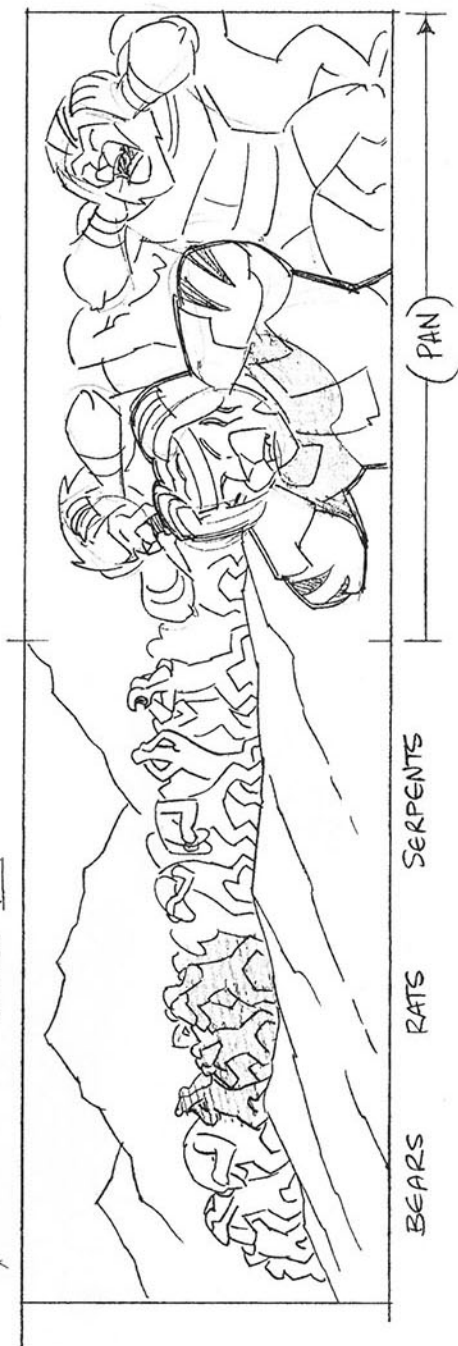
day night

DIAL



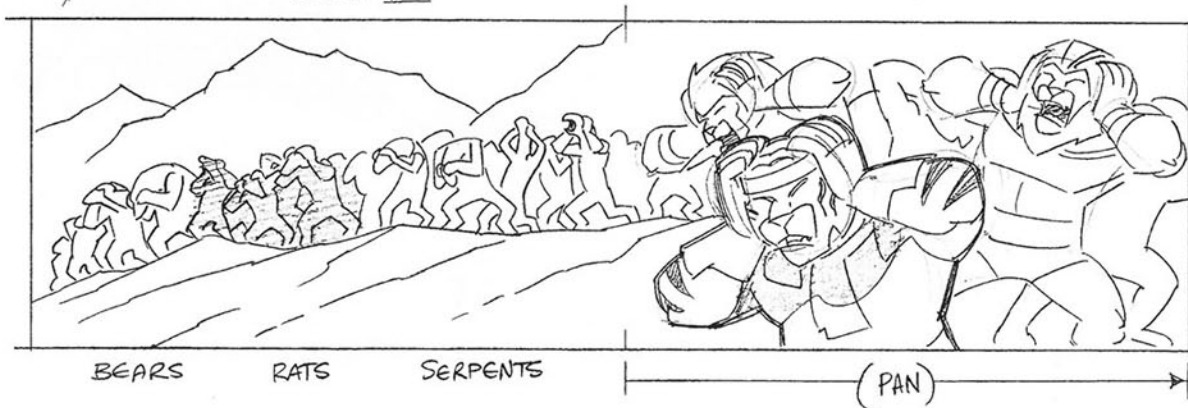
1

▽ C060 Panel 1



Pan across Toftan's army, covering their ears
<PAIN WALL>

▽ C060 Panel 1



Pan across Toftan's army, covering their ears
<PAIN WALL>

SC. C661

ACTION

day night

Grodd
points OS

DIAL

(128) GRODD -
CHAAA—



1

SC. C661 cont

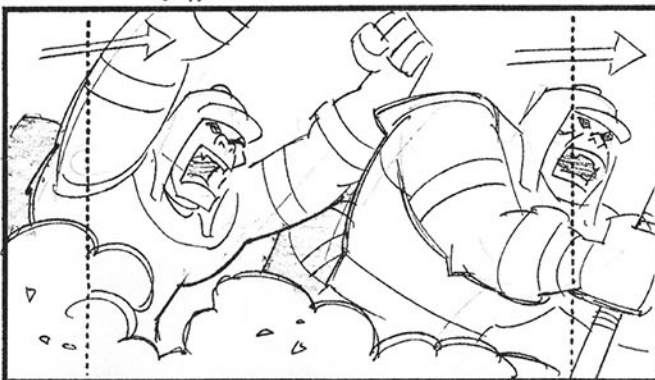
ACTION

day night

Ape soldiers
rush thru
FG

DIAL

—AAAA—



2

SHAKE

(129) BATTLE CRY WALLA

SC. C661 cont

ACTION

day night

Continued

DIAL

—AAARGE!



3

SHAKE

SC. 1062

ACTION

day night

Tuftan in
FG-Ape army
approaching

DIAL



1

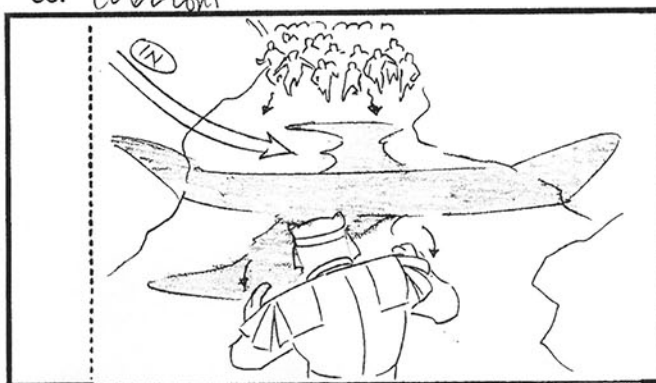
SC. 1062 cont

ACTION

day night

T. reacts as
IX shadow of
BAT-JET zooms
thru scene

DIAL



2

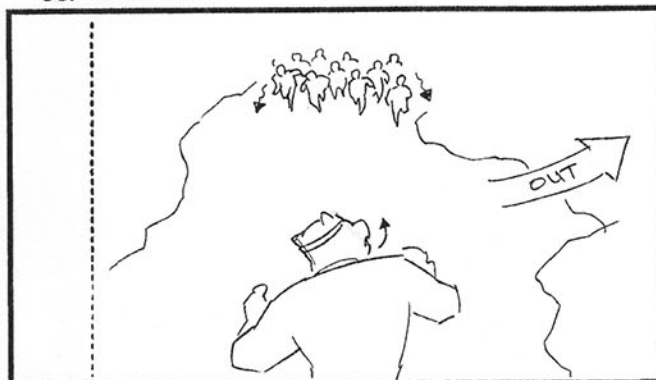
SC. 1062 cont

ACTION

day night

Apes slow
as shadow
shoots OS

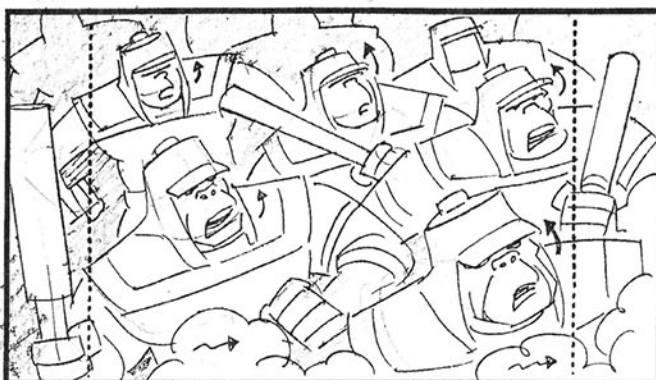
DIAL



3

SC. 1063

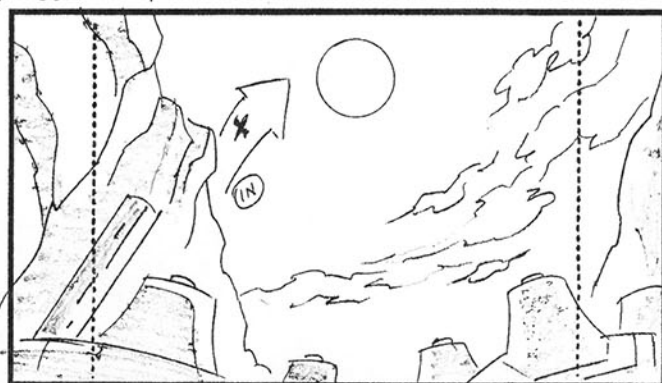
ACTION	day night
On apes (stopped) as they raise their heads	
DIAL	



1

SC. 1064

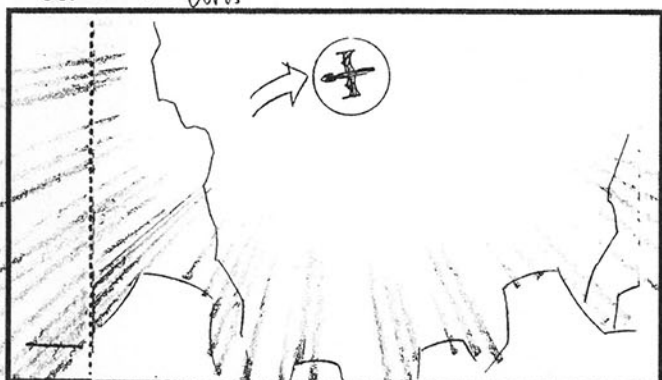
ACTION	day night
Upshot—Bat Jet Flies into view	
DIAL	



1

SC. 1064 cont

ACTION	day night
It crosses the sun—momentary shadow flashes over whole scene	
DIAL	



2

Cont
→

295-578

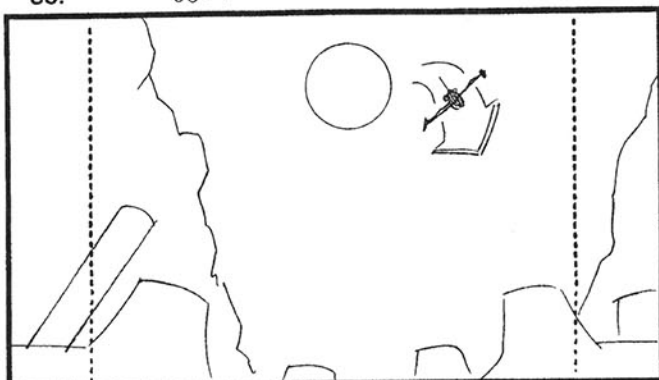


PAGE

150

SC. 1064 cont

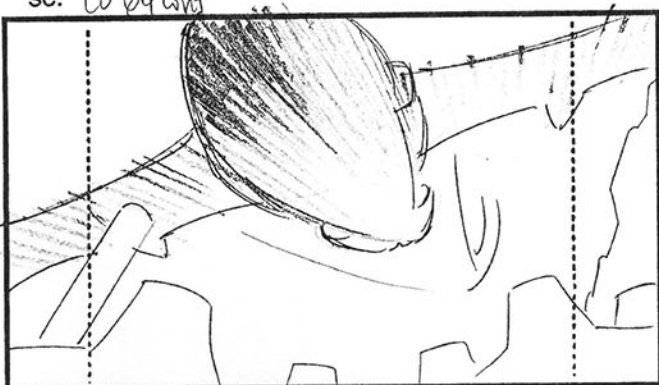
ACTION	day	night
	Jet turns to dive	
DIAL		



3

SC. 1064 cont

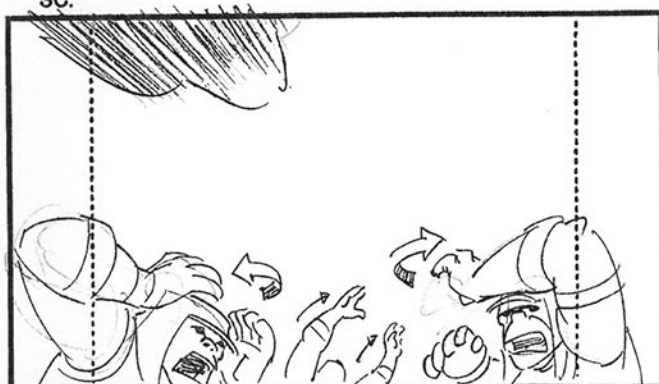
ACTION	day	night
	It flashes over the apes' heads	
DIAL		



4

SC. 1064 cont
← out

ACTION	day	night
	They react, terrified	
DIAL		



5

SC. 0065

ACTION

day night

On Grodd,
covered in
DX shadow

DIAL



1

SC. 0065 cont

ACTION

day night

He ducks as
Jet shoots by
close overhead

DIAL



2

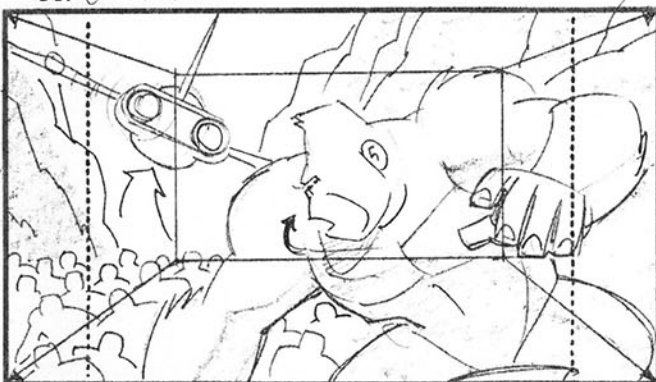
SC. 0065 cont

ACTION

day night

Truck out
as Jet levels
out

DIAL



3

Cont
→

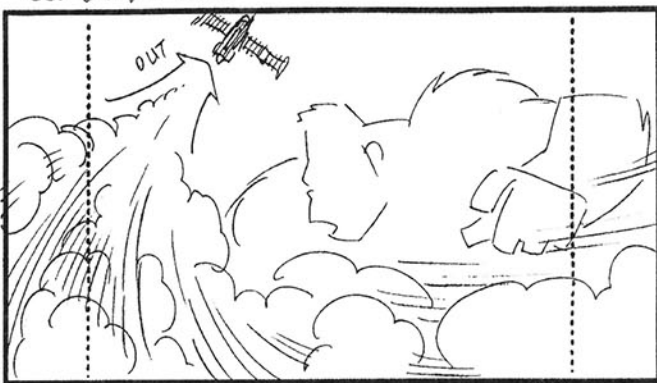
SC. C065 cont

ACTION

day night

It climbs OS,
trailing a
tornado of dust

DIAL



4

H/U
▽

SC. C066

ACTION

day night

On Grodd,
Surprised

DIAL

(130) GRODD:
BATMAN?



1

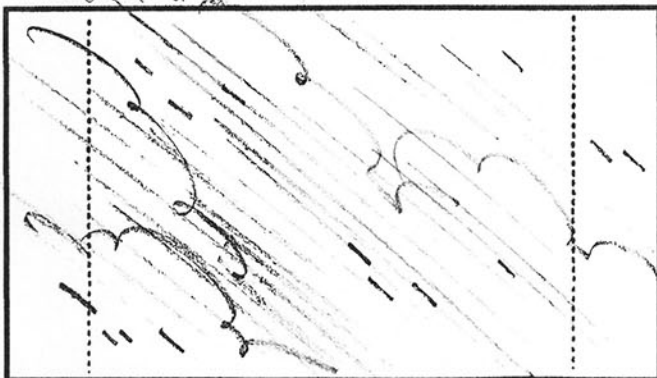
SC. C066 cont

ACTION

day night

Dust fills
frame

DIAL



2

SC. 6067

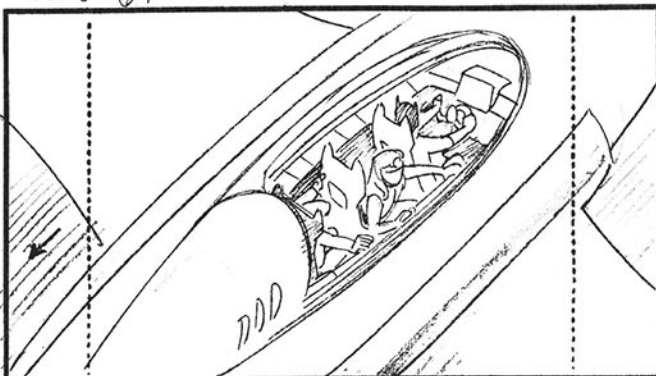
ACTION

day night

Wide on
BatJet cockpit
(speed blur BG)

DIAL

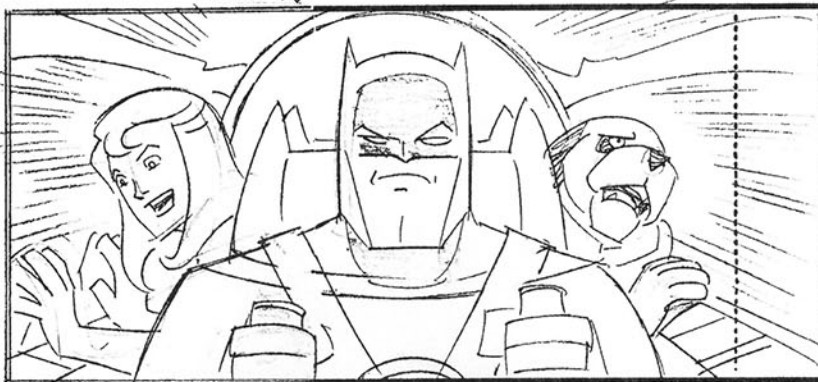
(131) KAMANDI = To
fly through the air
like an eagle?

CANUS KAMANDI
BATMANH/U
▽

SC. 6068

Pan across
characters
in cockpit
(speed blur
BG)

-Yours was
an age of
wonders,
Batman!



—PAN—

1

(132) CANUS:
I'm going to
be sick!

6068 cont.

ACTION

day night

Frame tilts
as Batman
turns yoke.
Canus is pressed
against canopy

DIAL

(133) BATMAN:
Hang on!



SC. 6069

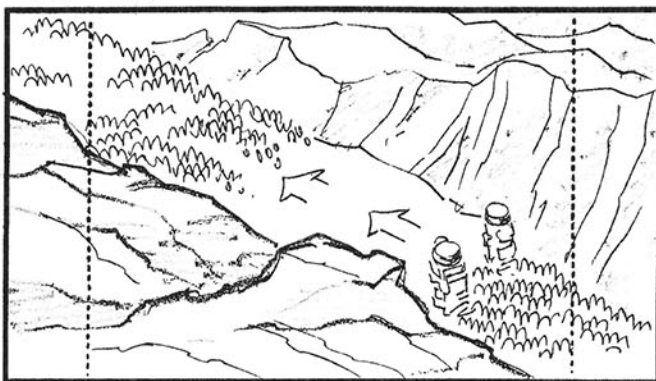
ACTION

day night

Wide on mountain path—
Ape army pursuing
Tuftan's army

DIAL

(start poses
shown)



1

APE ARMY

SC. 6069 cont

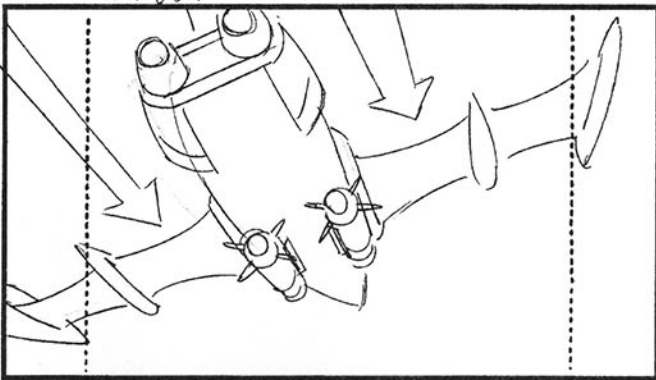
ACTION

day night

Bat Jet zooms
in—carrying
missiles

START BG ROTATION

DIAL



2

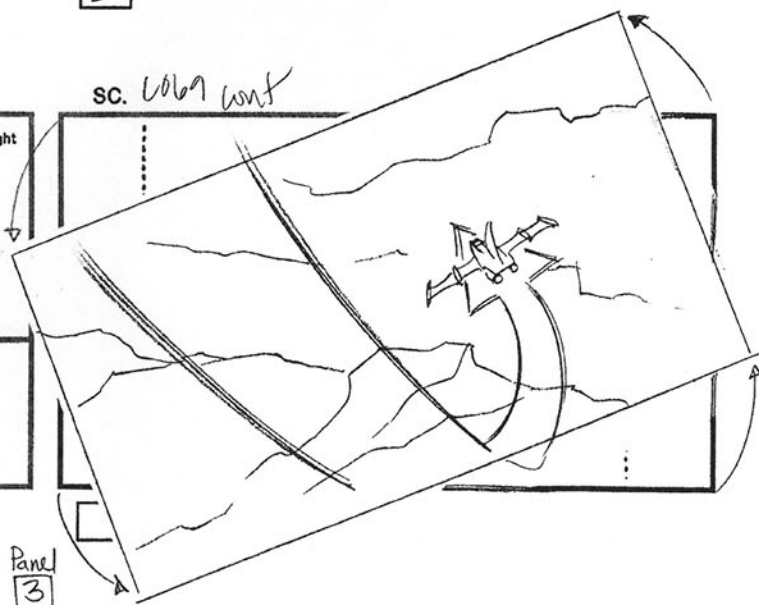
SC. 6069 cont

ACTION

day night

It arcs away
& down as
BG continues
rotation

DIAL



Panel
3

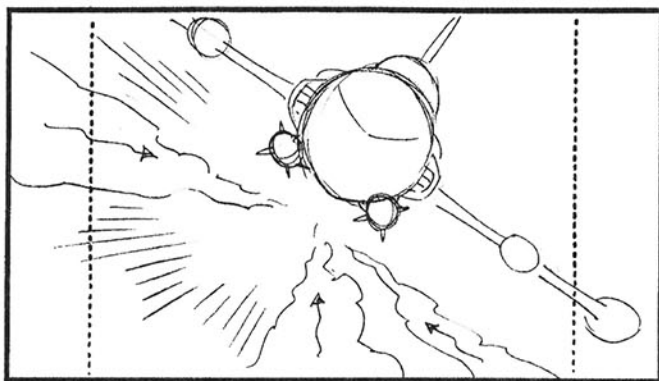
SC. 1070

ACTION

day night

Tracking
with Jet—
clouds whip
past

DIAL



1

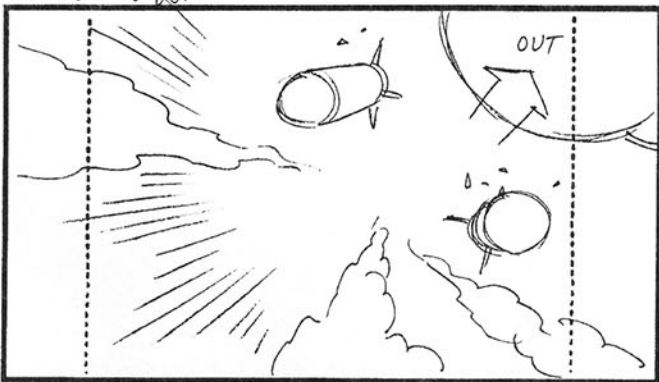
SC. 1070 cont

ACTION

day night

It rises,
releases
missiles

DIAL



2

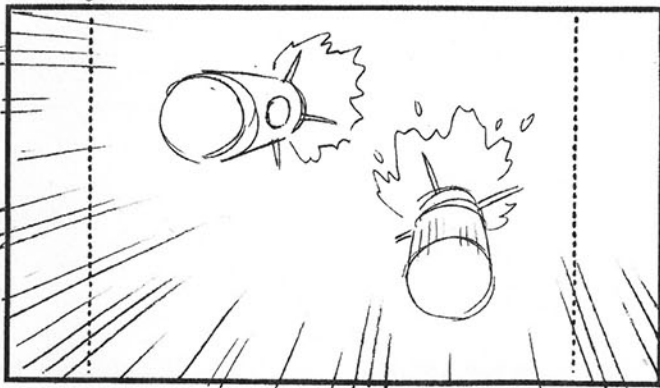
SC. 1070 cont

ACTION

day night

Their after-
burners kick
in-go to speed blur BG

DIAL



3

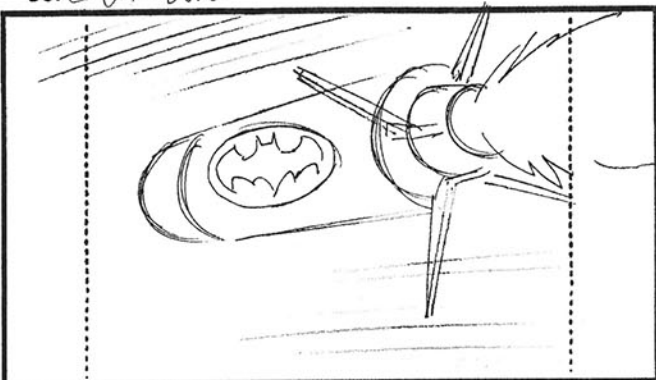
SC. C 070 cont

ACTION

day night

Track with
missile - it
animates
past cam

DIAL



4

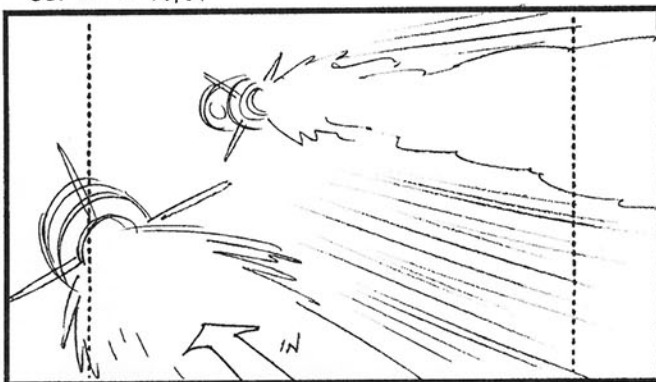
SC. 070 cont

ACTION

day night

Both shoot
past cam

DIAL



5

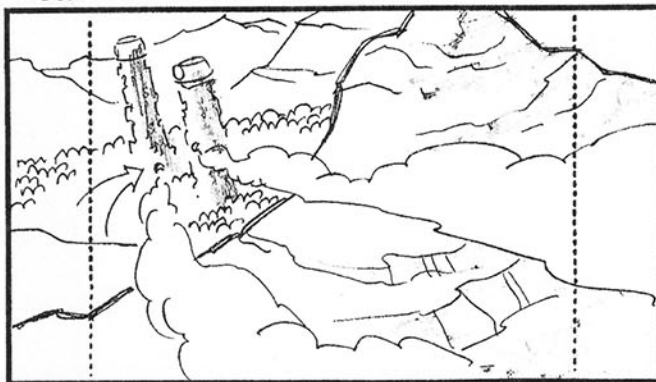
SC. 070 cont

ACTION

day night

Dissolve on
BG-missiles
gain away

DIAL



6

H/U

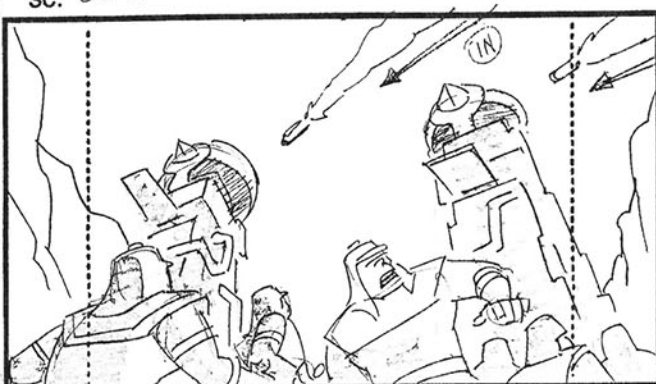
SC. C671

ACTION

day night

Missiles fly
in toward
siege towers

DIAL



1

SC. C671 cont

ACTION

day night

- and
EXPLODE

DIAL



2

SC. C671 cont

ACTION

day night

Apes run as
debris falls

DIAL



3

SC. 6072

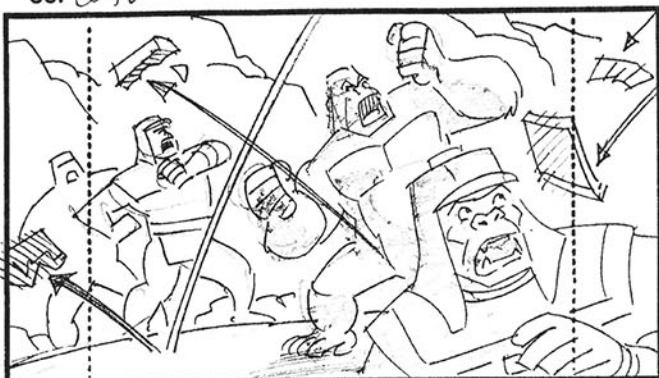
ACTION

day night

Grodd rages
as debris
falls in, bounces

DIAL

(134) GRODD: NO!



1

SC. 6073

ACTION

day night

Tuftan &
others slow
and STOP

DIAL



1

SC. 6073 cont

ACTION

day night

They turn
to look back

DIAL



2

H/U



SC. 1074

ACTION

day night

Tuftan looks
at STOPPED ape
army— Grodd
yells in BG (raises arms)

DIAL

(135) GRODD:
What are you doing?



1

H/U



SC. 1075

ACTION

day night

On Grodd—
arms lower

DIAL

Charge!



1



SC. 1076

ACTION

day night

On Apes,
gaining
courage

DIAL

-CHARGE!



1

Con't
→

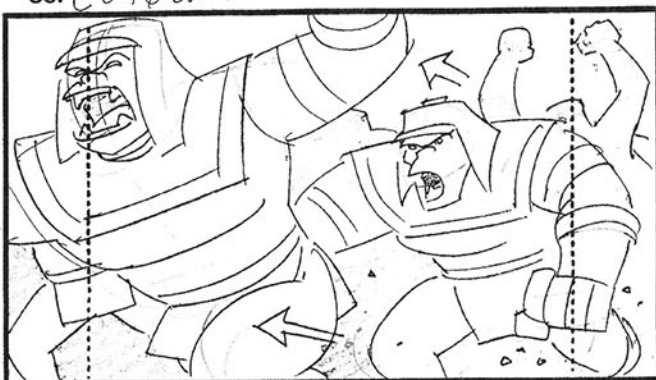
SC. 6076 cont

ACTION

day night

They run
forward

DIAL



2

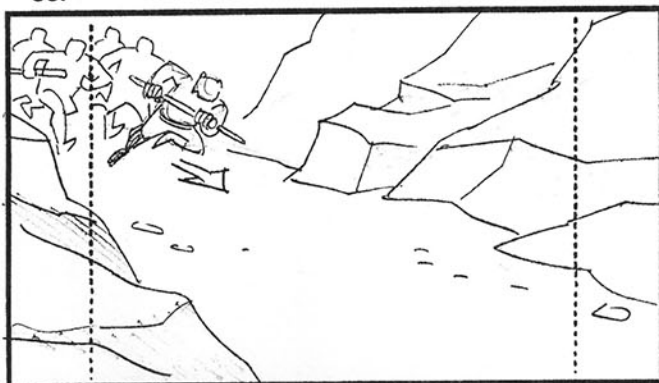
▽ SC. 6077

ACTION

day night

Tuftan leads
his army—

DIAL



1

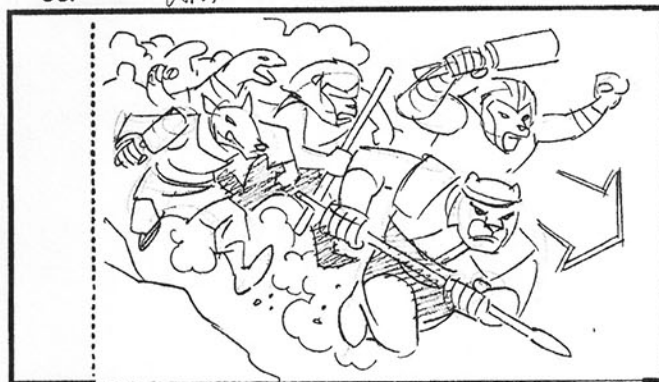
SC. 6078 cont

ACTION

day night

—they charge
forward

DIAL



2

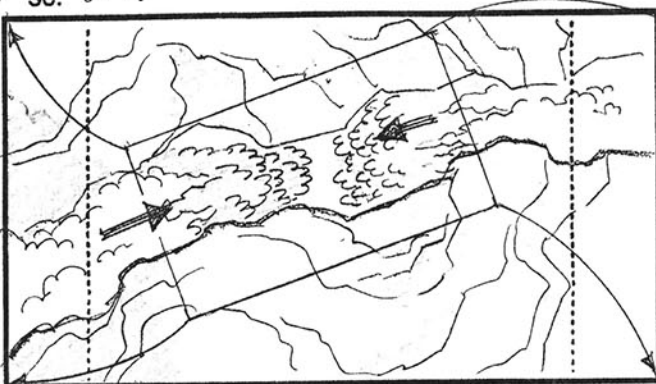
SC. 1078

ACTION

day night

Twist truck
out as armies
converge
(raising dust)

DIAL



1

SC. 1078 cont

ACTION

day night

cockpit of
Bat Jet slides
into FG-Kamandi
& Canus inside

DIAL

(137) CANUS: This might
be a bad time to ask-



2

SC. 1078 cont

ACTION

day night

Canus grabs
Kamandi's
seat

DIAL

but...how do we
land this aerial
conveyance?



3

H/S
▽

SC. C079

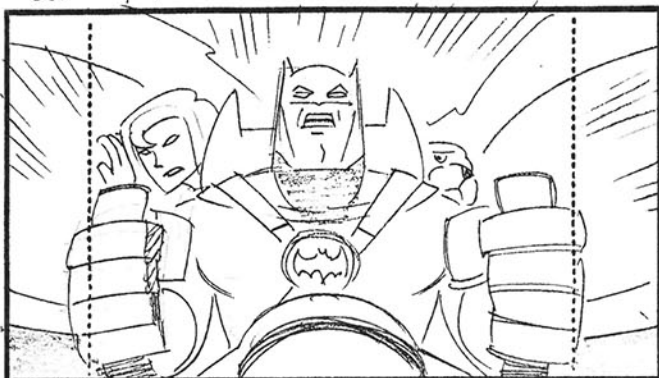
ACTION

day night

Upshot on
Batman at
the controls

DIAL

(138) BM: We don't.



1

SC. C079 cont

ACTION

day night

K & C sit
back as he
reaches OS

DIAL



2

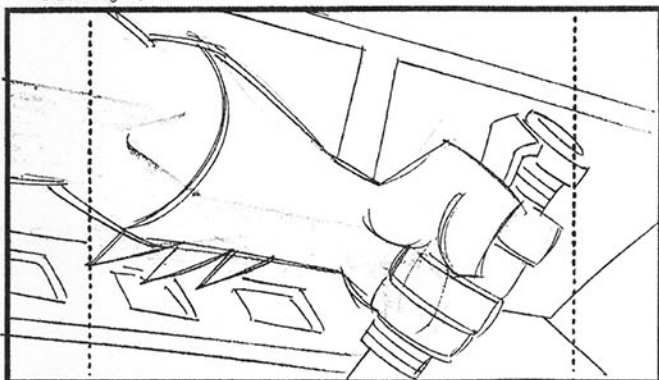
SC. C080

ACTION

day night

BM's hand
on lever

DIAL



1

Con't
→

345-562



PAGE

C03

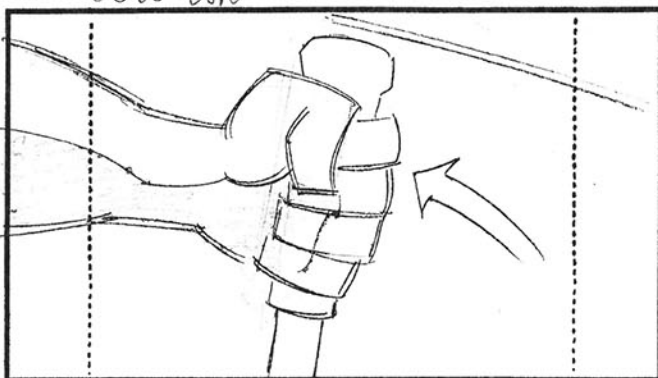
SC. C080 cont

ACTION

day night

He pulls
it up

DIAL



2

SC. C081

ACTION

day night

On BM,
bracing
himself

DIAL



1

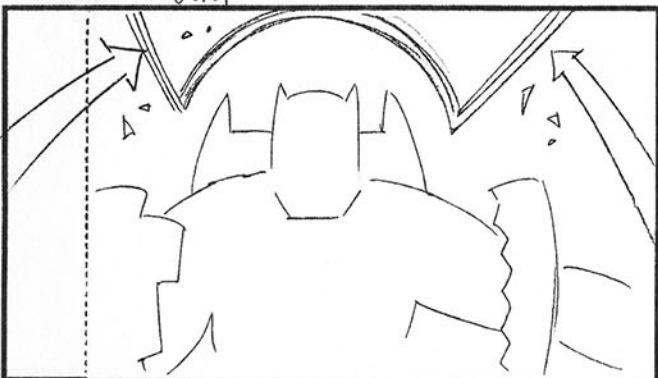
SC. C081 cont

ACTION

day night

Canopy
blows off

DIAL



2

Con't
→

299-578



PAGE

664

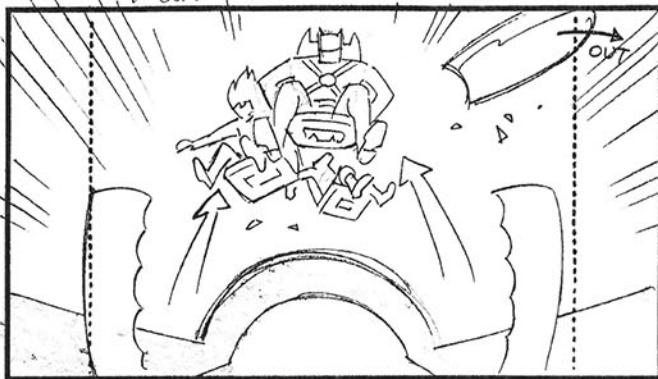
SC. 6681 cont

ACTION

day night

All three
seats EJECT

DIAL



3

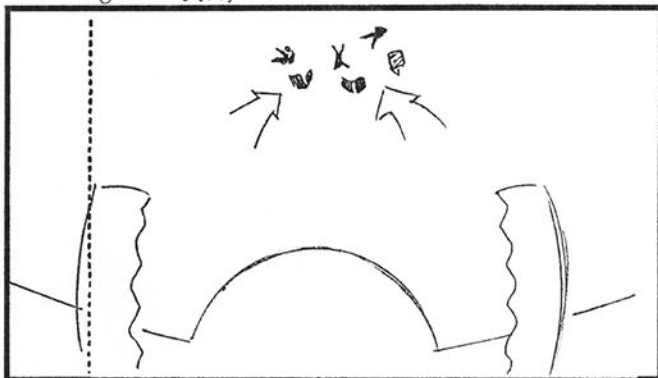
SC. 6681 cont

ACTION

day night

All three
float free of
their seats

DIAL



4

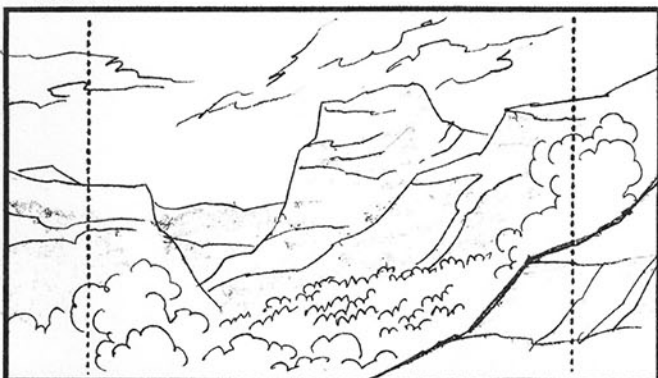
SC. 6682

ACTION

day night

WIDE on
armies fighting
-raising dust

DIAL



1

Cont
→

295-562

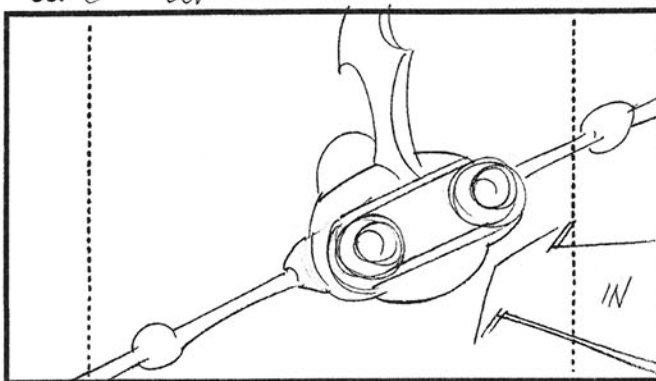


PAGE

165

SC. 1082 cont

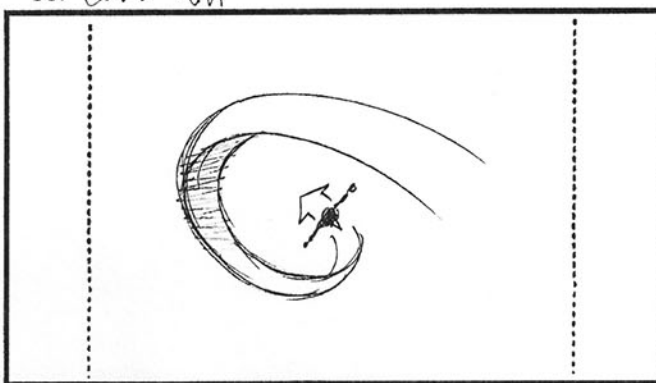
ACTION	day	night
	Bat Jet IN	
DIAL		



2

SC. 1082 cont

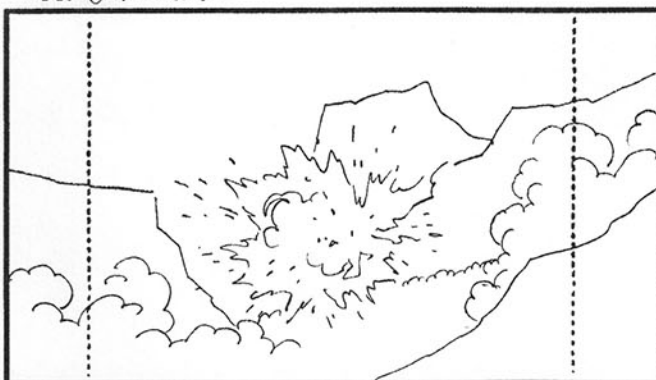
ACTION	day	night
	It spirals down	
DIAL		



3

SC. 1082 cont

ACTION	day	night
	- hits & explodes above mountain pass	
DIAL		



4

SC. C083

ACTION

day night

Apes react
to avalanche

DIAL



1

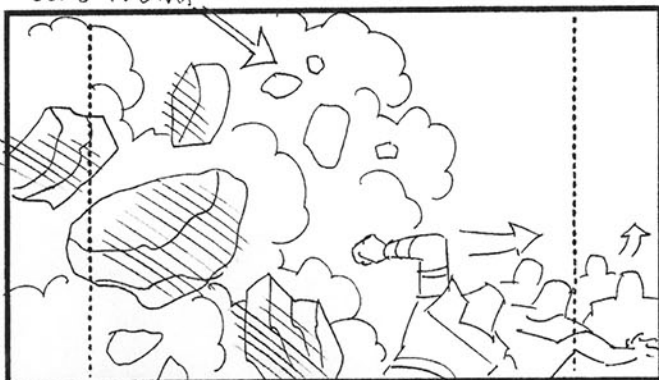
SC. C083 cont

ACTION

day night

They turn
and run

DIAL



2

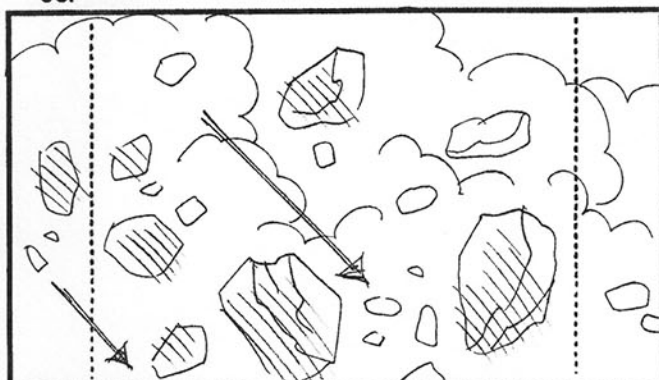
SC. C083 cont

ACTION

day night

Avalanche
fills frame

DIAL



3

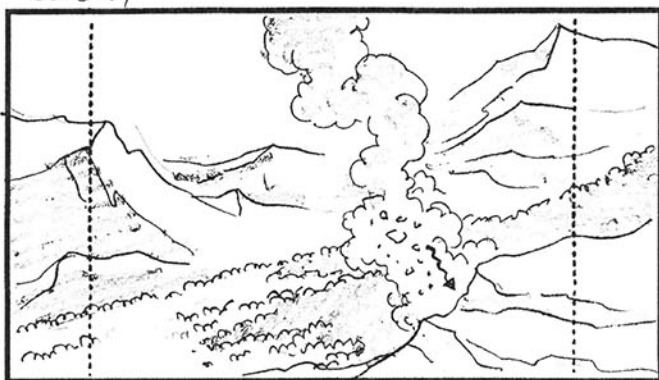
SC. 684

ACTION

day night

WIDE on scene—
avalanche cuts
ape army
in half

DIAL



1

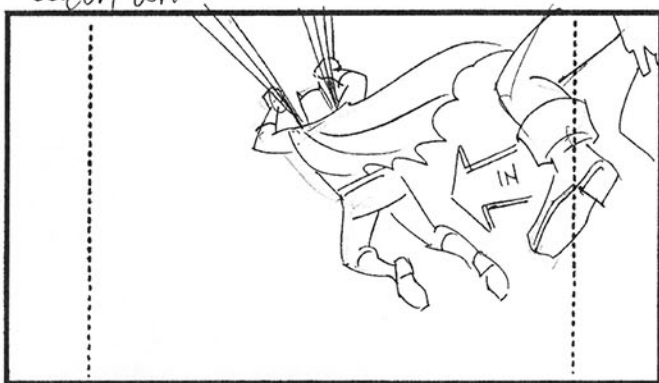
SC. 684 cont

ACTION

day night

BM & Kamandi
drift in

DIAL



2

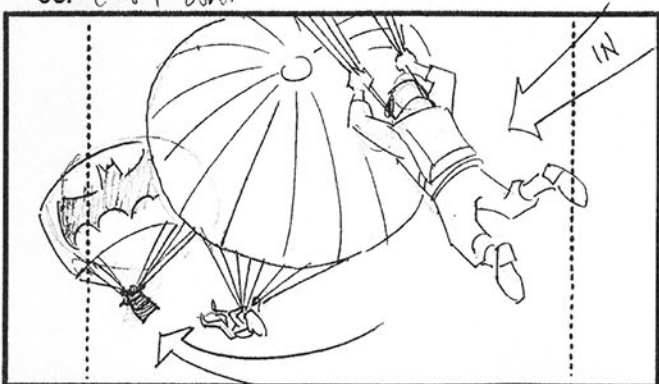
SC. 684 cont

ACTION

day night

-followed by
canus
(all with parachutes)

DIAL



3

SC. 085

ACTION

day night

BG rises
behind K
& BM

DIAL

(136) KAMANDI: That
should even the
odds!



1

SC. 085 cont

ACTION

day night

BM looks
up/OS

DIAL

Now let's show 'em
what humans
can do!



2

SC. 086

ACTION

day night

Batmen emerge
from behind
rock pillar

DIAL



1

SC. C087

ACTION

day night

They fly
toward
descending 'chutes

DIAL



1

SC. C087 cont

ACTION

day night

Continued

DIAL



2

SC. C087 cont

ACTION

day night

They wheel
around and
dive

DIAL



3

299-978



PAGE

180

SC. C088

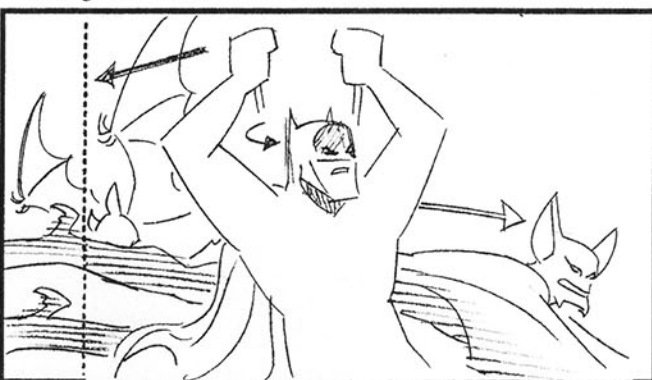
ACTION	day night
Track with BM as batmen descend IN	
DIAL	



1

SC. C088 cont

ACTION	day night
One Flies close by	
DIAL	



2

SC. C088 cont

ACTION	day night
Another flies through FG	
DIAL	



3

Con't
→

SC. Coss went

ACTION

day night

Leader drops
in—

DIAL

(140) LEADER: You
fight as—



4

PAN →

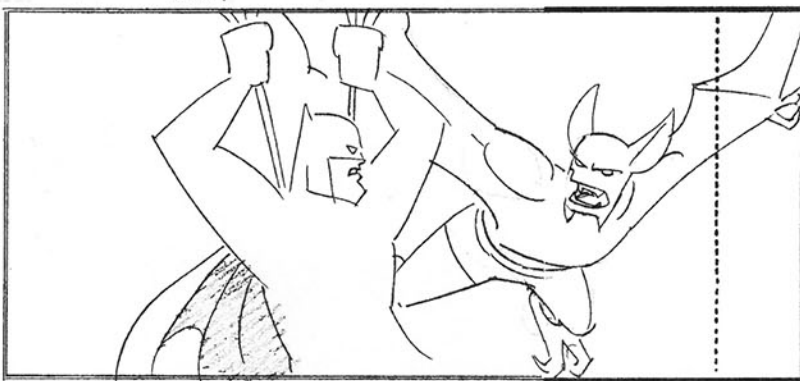
SC. Coss went

ACTION

Pan to
include
him as
he glides
(no wing flap)

DIAL

—one of us.
You fly as
one of us,



5

H/U

SC. Cossy

ACTION

day night

Close
on leader

DIAL

We are with
you, Batman!

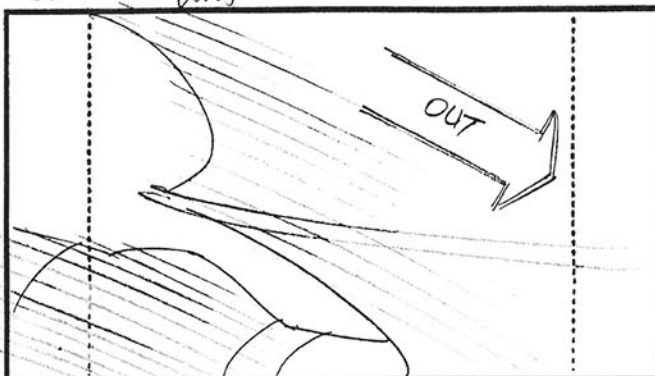


1

con't

SC. C 089 cont

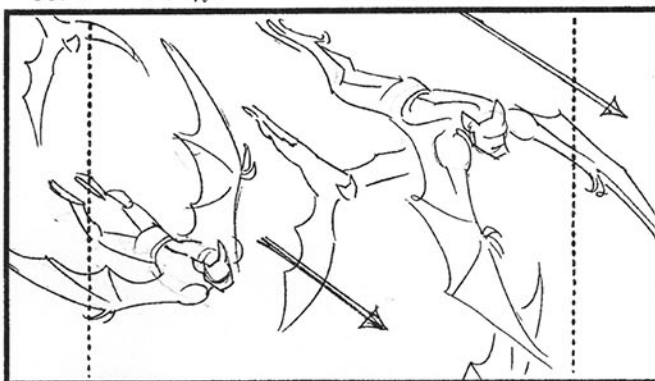
ACTION	day night
He flies OS	
DIAL	



2

SC. C 089 cont

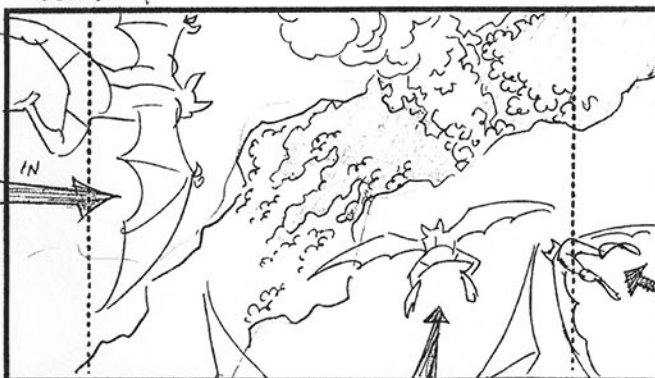
ACTION	day night
Others follow	
DIAL	



3

SC. C 090

ACTION	day night
They fly downward toward armies	
DIAL	
(141) Attack screeches	



1

con't
→

SC. C090 cont

ACTION

day night

Continued

DIAL



2

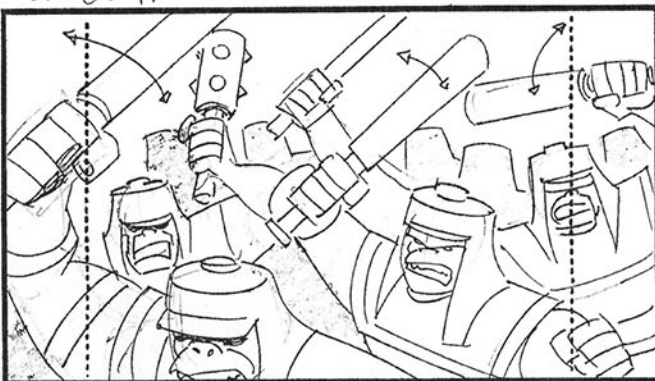
SC. C091

ACTION

day night

On Apes,
waving clubs

DIAL



1

Bat-feet
IN-grab
clubs!

SC. C091 cont

ACTION

day night

Clubs are
pulled out of
their hands

DIAL



2

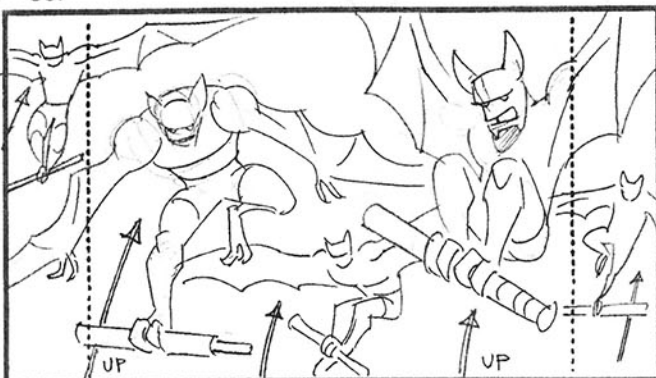
SC. C092

ACTION

day night

Batmen rise
thru frame
holding clubs

DIAL



1

SC. C093

ACTION

day night

BG rises
behind
K & BM

DIAL

(42) KAMANDI - Looks
like you made an
impression!



1

SC. C094

ACTION

day night

Tuftan &
others look
up, surprised

DIAL



1

Con't
→

SC. C694 cont

ACTION

day night

They charge,
push apes
backward

DIAL



2

SC. C695

ACTION

day night

K, BM, and
C drop in—
dust clouds
rise from below

DIAL

(139) KAMANDI/CANUS:
Battle cry



1

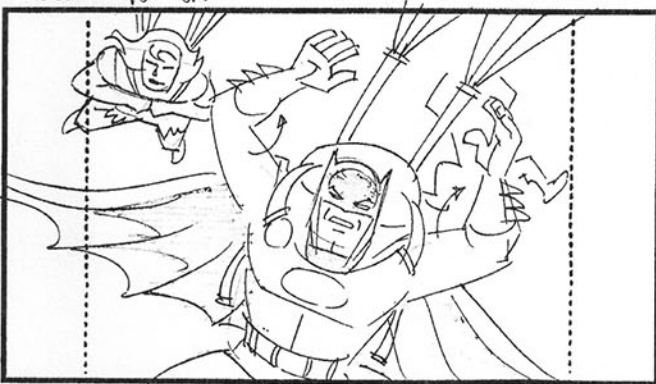
SC. C695 cont

ACTION

day night

BM releases
his parachute
pack—Kamandi
unhooks his

DIAL



2

Con't
→

SC. 1095 cont

ACTION

day night

Both drop —
Canus is caught
by the wind

DIAL



3

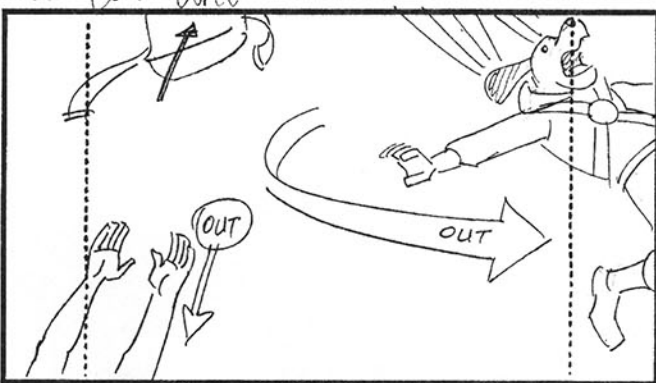
SC. 1095 cont

ACTION

day night

Kamandi drops
OS, Canus is
blown OS

DIAL



4

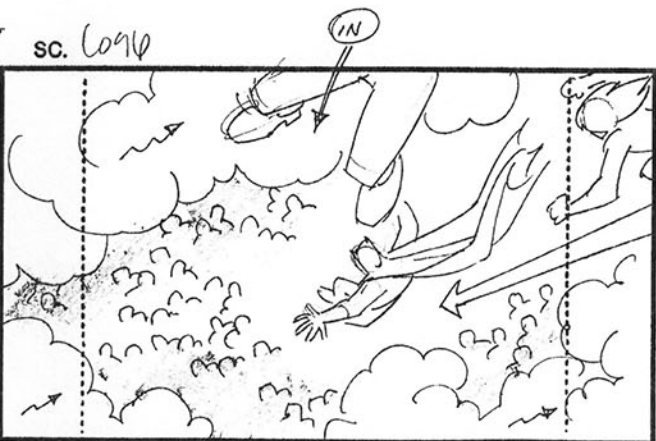
SC. 1096

ACTION

day night

Downshot —
Canus blows thru
FG as BM and
Kamandi drop away

DIAL



1

Con't

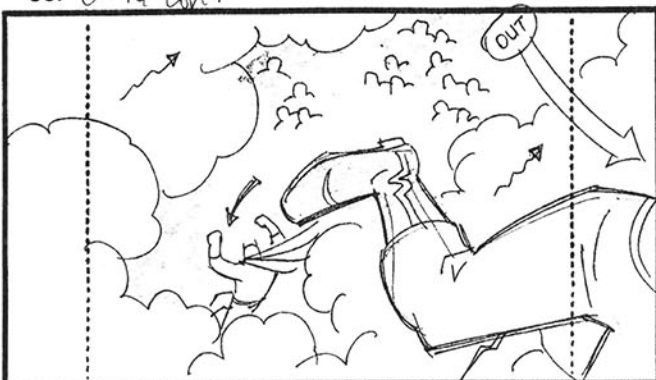
SC. C096 cont

ACTION

day night

Canus is blown
OS-BM & K
drop into dust
clouds

DIAL



2

SC. C097

ACTION

day night

Canus' chute
blows into
scene

DIAL



1

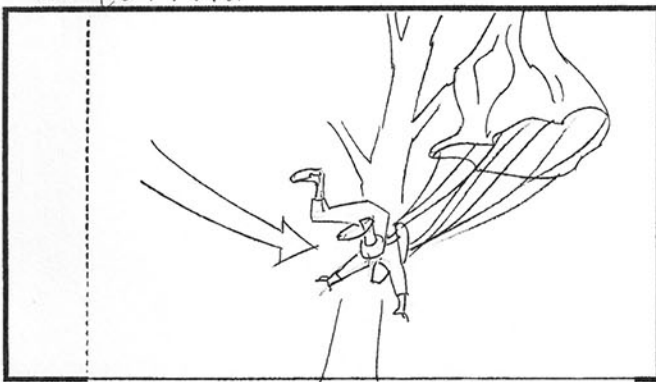
SC. C097 cont

ACTION

day night

Chute snags
on tree

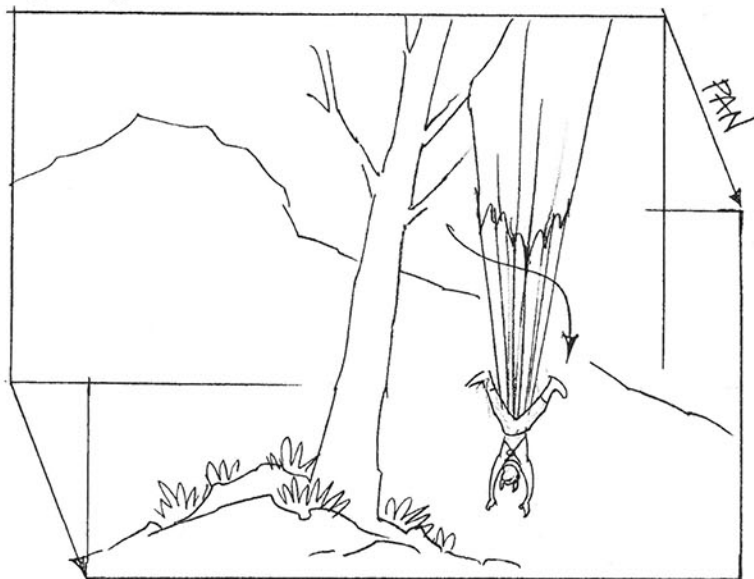
DIAL



2

Cont
→

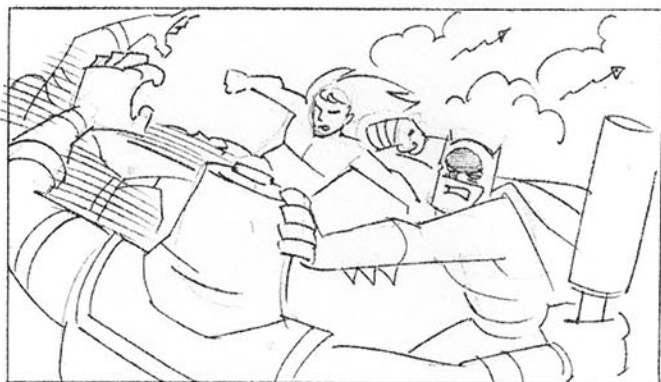
C097/cont Panel 3



Canus hangs
helplessly

(143) CANUS: I'll just wait here, shall I?

C098 Panel 1



K & BM
fight gorillas
(smoke rises in B6)

Cont
→

SC. C098 cont

ACTION

day night

They knock
both apes OS

DIAL



2

SC. C098 cont

ACTION

day night

Others attack

DIAL



3

SC. C098 cont

ACTION

day night

Both get
thrown

DIAL



4

Cont
→

SC. C098 wnt

ACTION

day night

Continued

DIAL



5

H/U
▽

SC. C099

ACTION

day night

Cut closer to
Kamandi—
Tuftan enters

DIAL



1

SC. C099 wnt

ACTION

day night

They stop
& smile at
each other

DIAL



2

Con't
→

SC. C 099 wnt

ACTION

day night

Both run OS,
followed by
troops

DIAL



3

SC. C100

ACTION

day night

Grodd watches
gorillas climb
slowly over
rockslide

DIAL



1

SC. C100 cont

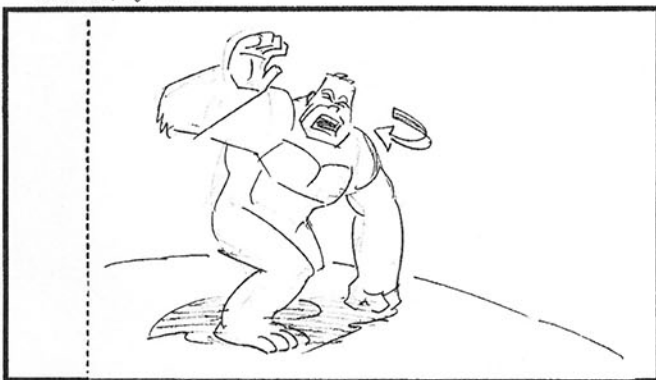
ACTION

day night

He turns

DIAL

(144) GRODD:
Tiny!



2

Cont
→

SC. C100 cont

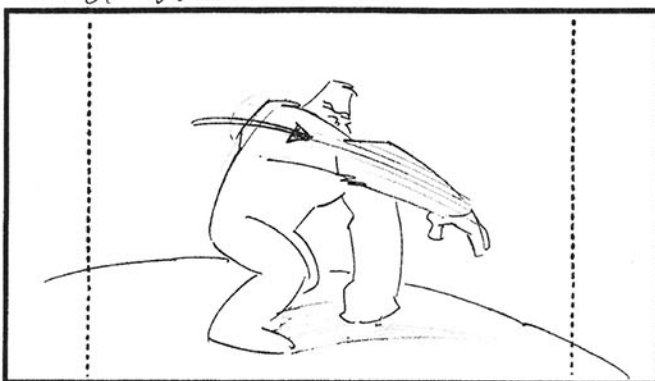
ACTION

day night

He gestures

DIAL

Finish them!



3-

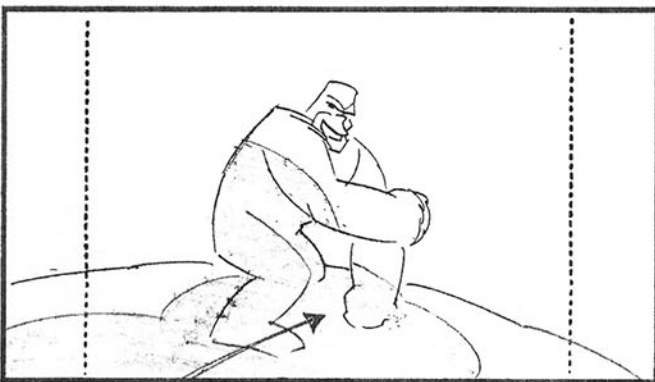
SC. C100 cont

ACTION

day night

TINY'S DX
SHADOW CROSSES
into scene

DIAL



4-

DX SHADOW (IN)

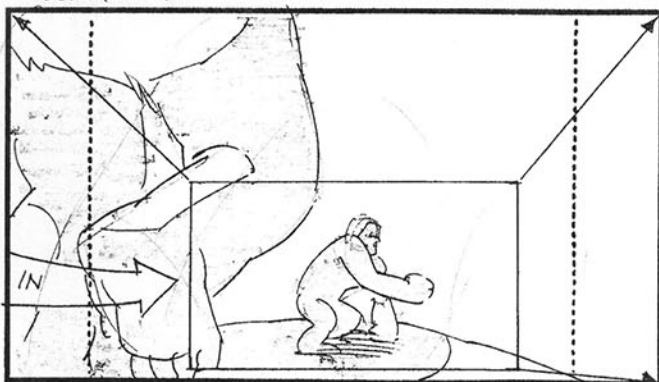
SC. C100 cont

ACTION

day night

Truck out
as Tiny
enters

DIAL



5-

Cont
→

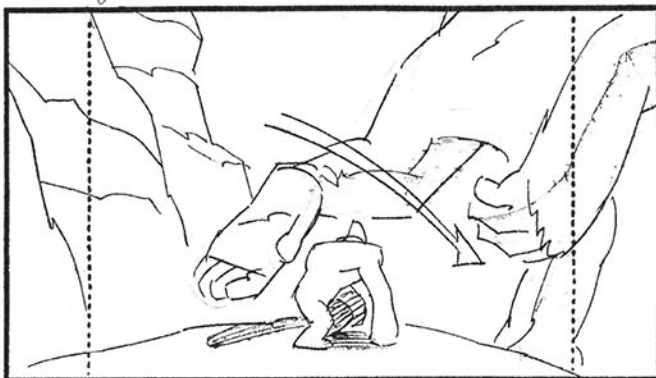
SC. C100 cont

ACTION

day night

Tiny steps
over Grodd

DIAL



6

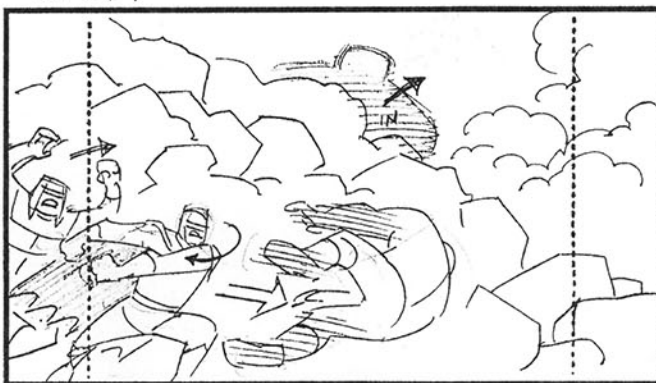
SC. C101

ACTION

day night

BM fights
apes on other
side of rockslide-
TINY appears

DIAL



1

SC. C101 cont

ACTION

day night

Continued

DIAL



2

Cont'd →

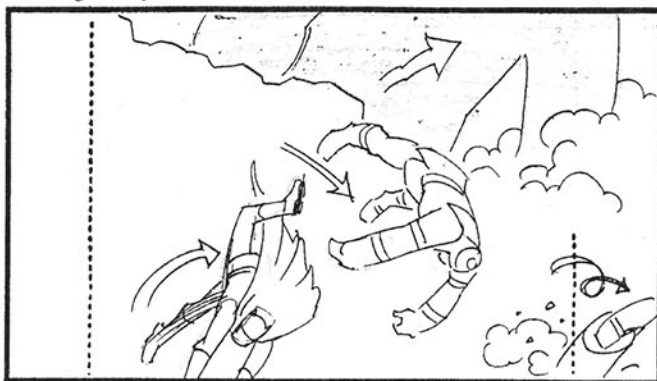
345-562



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SC. C101 cont

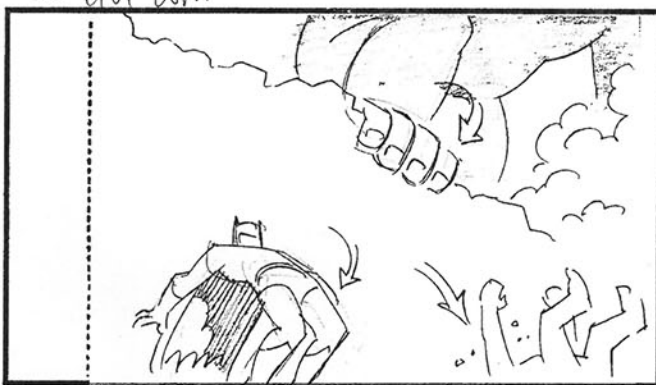
ACTION	day night
Continued	
DIAL	



3

SC. C101 cont

ACTION	day night
Tiny steps onto rockpile	
DIAL	



4

SC. C101 cont

ACTION	day nig
BM looks up to see Tiny pass overhead	
DIAL	



5

Cont
→

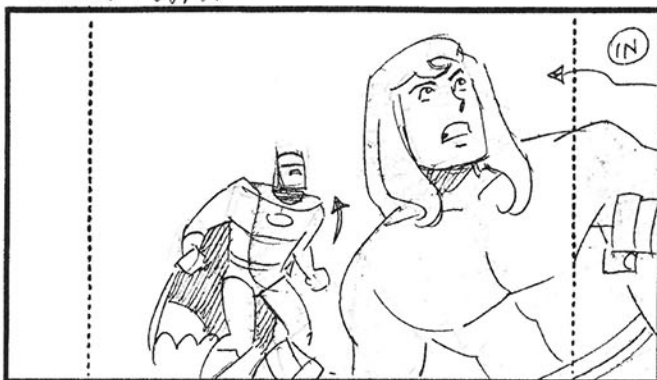
295-562



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SC. CID cont

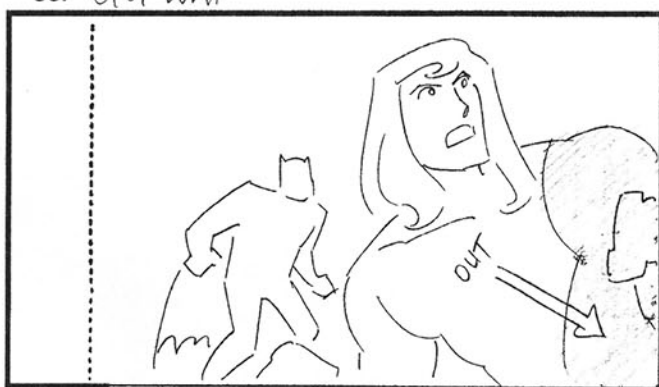
ACTION	day night
Kamandi steps in-both in DX shadow	
DIAL	



6

SC. CID wnt

ACTION	day night
Shadow passes OS	
DIAL	



7

SC.

ACTION	day night
DIAL	

