

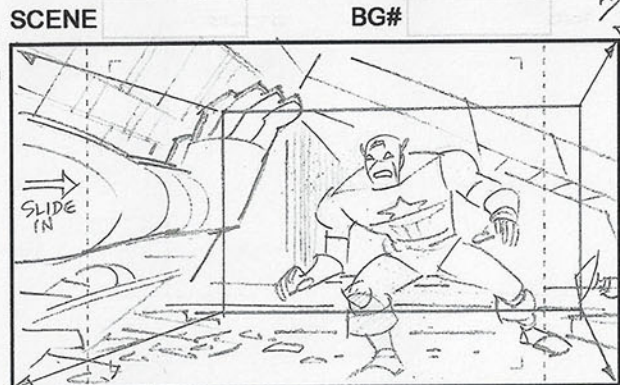
ACT: T 1 2 3

EP. #: \_\_\_\_\_



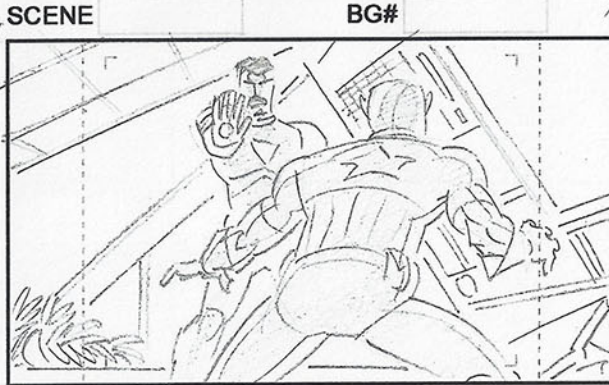
PAGE: \_\_\_\_\_

START ACT 3 IN



DAY NIGHT

PANEL 1



DAY NIGHT

PANEL 1



DAY NIGHT

PANEL 1

ACTION

Truck out from Cap  
to include Iron Man's hand

IM stands pointing  
repulsor at Cap

Close on IM - hand shaking  
(in soft focus)

DIAL (114) CA: Iron Man... Tony...  
You can fight this!

You're being controlled  
by the Purple Man!

(115) IM: Eh... uh...

SLUG

ACT: T 1 2 (3)

EP. #: \_\_\_\_\_

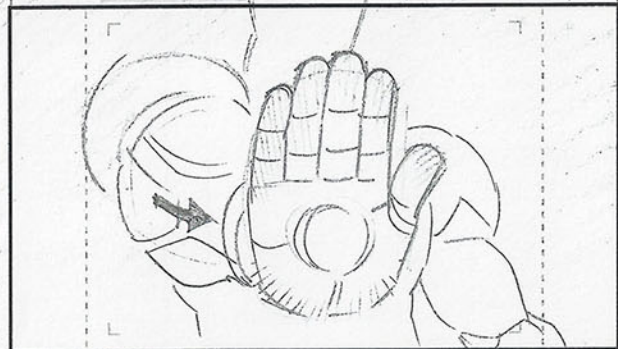


PAGE: \_\_\_\_\_

SCENE

BG#

PAN  
↓

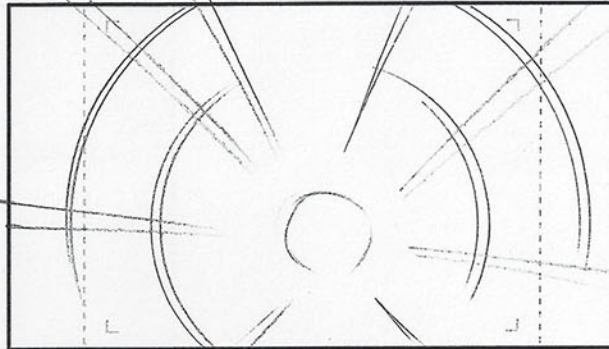


DAY NIGHT

PANEL 2

SCENE

BG#



DAY NIGHT

PANEL 3

SCENE

BG#



DAY NIGHT

PANEL 1

ACTION

Pan & rack focus to  
the hand as it steadies

—and fires  
(FX fill scene)

Cap antics with shield

DIAL

-Run!

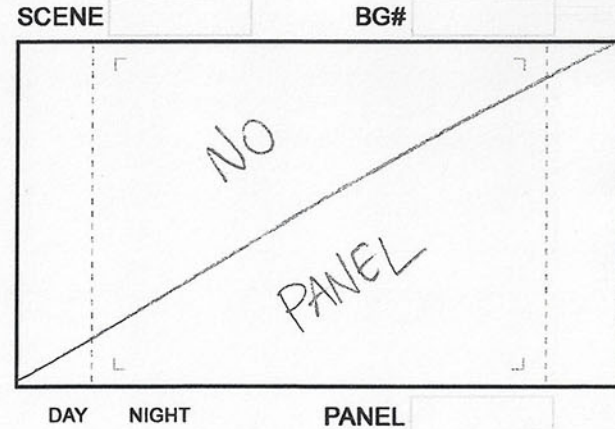
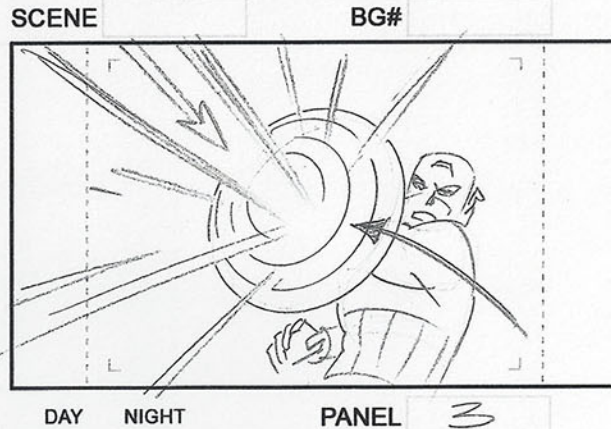
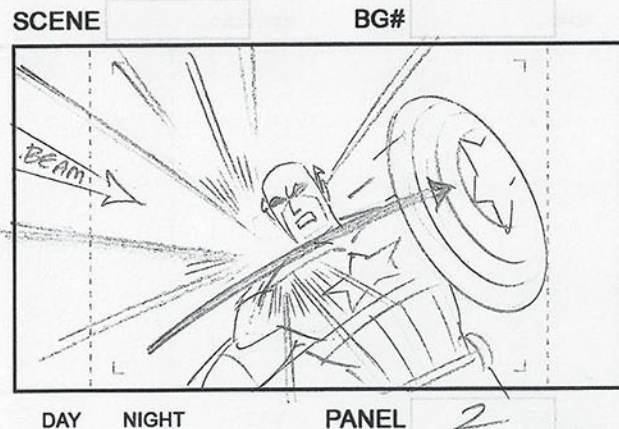
SLUG

ACT: T. 1 2 3

EP. #: \_\_\_\_\_



PAGE: \_\_\_\_\_



ACTION

deflects first shot — then second

DIAL

SLUG

ACT: T 1 2 (3)

EP. #: \_\_\_\_\_



SCENE

PANEL 1

BGM

**ACTION**      **DAY**      **NIGHT**

Pan up with IM  
as he rises,  
firing at Cap

**DIAL**

**SLUG**





PAGE: \_\_\_\_\_

ACT: T 1 2 3

EP. #: \_\_\_\_\_

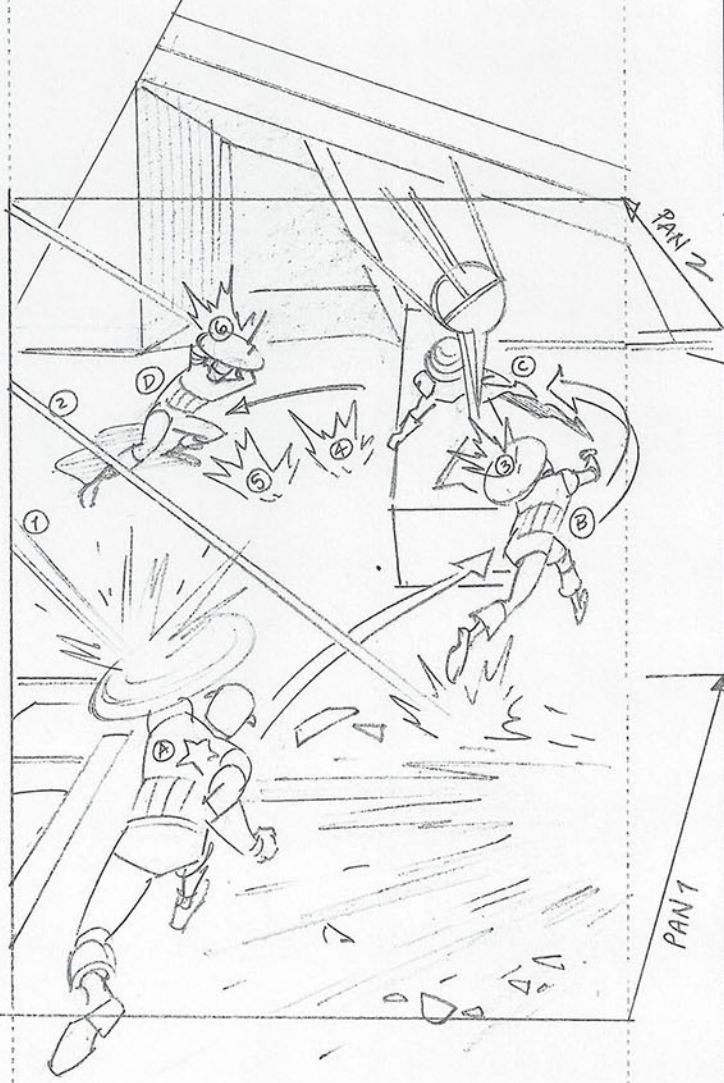


SCENE: \_\_\_\_\_ PANEL: 1 BG# \_\_\_\_\_

ACTION

DAY NIGHT

Pan to follow  
Cap (A thru D)  
as he is shot  
at (1 thru 6)



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ACT: T 1 2 (3)

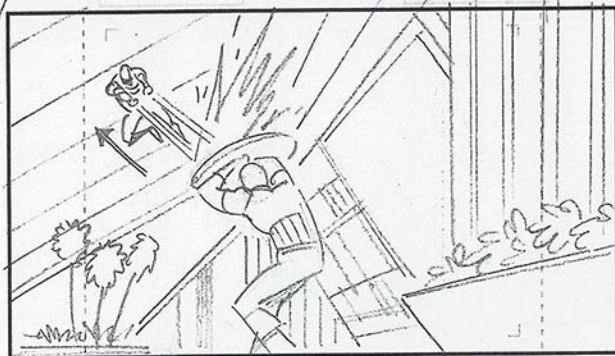
EP. #: \_\_\_\_\_



PAGE: \_\_\_\_\_

SCENE

BG#

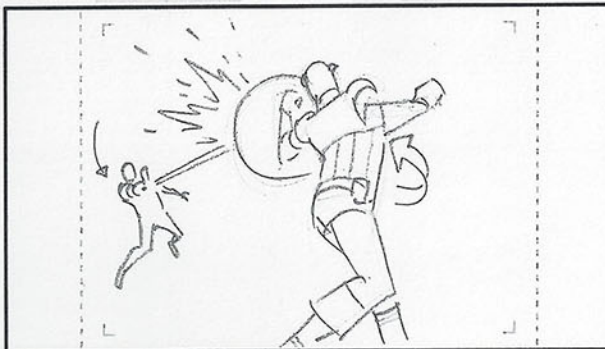


DAY NIGHT

PANEL 1

SCENE

BG#



DAY NIGHT

PANEL 2

SCENE

BG#



DAY NIGHT

PANEL 3

ACTION

IM rises —————

then drops —————

Truck out as Cap  
turns toward Purple Man

DIAL

(116) PM: I'm —

SLUG

ACT: T 1 2 3

EP. #: \_\_\_\_\_



PAGE: \_\_\_\_\_

SCENE

BG#

SCENE

BG#

SCENE

BG#



DAY NIGHT

PANEL

4



DAY NIGHT

PANEL

1



DAY NIGHT

PANEL

2

ACTION

IM rises OS

PM speaks

Cap looks at him

DIAL

—impressed, Captain.

You must have quite the  
willpower—

—to keep resisting  
me like this.

SLUG

ACT: T 1 2 (3)

EP. #: \_\_\_\_\_



PAGE: \_\_\_\_\_

1/2  
SCENE

BG#



DAY NIGHT

PANEL 1

SCENE

BG#



DAY NIGHT

PANEL 2

SCENE

BG#



DAY NIGHT

PANEL 1

ACTION

Cap starts to charge FWD

IM drops thru ceiling

DIAL

SLUG

ACT: T 1 2 3

EP. #: \_\_\_\_\_



PAGE: \_\_\_\_\_

SCENE

BG#



DAY NIGHT

PANEL 2

SCENE

BG#



DAY NIGHT

PANEL 3

SCENE

BG#



DAY NIGHT

PANEL 4

ACTION

Diss to speed blur BG

—SHAKE—

Diss back to normal BG  
as IM lands, then truck out

DIAL

SLUG

ACT: T 1 2 3

EP. #: \_\_\_\_\_



PAGE: \_\_\_\_\_

4/4  
SCENE

BG#

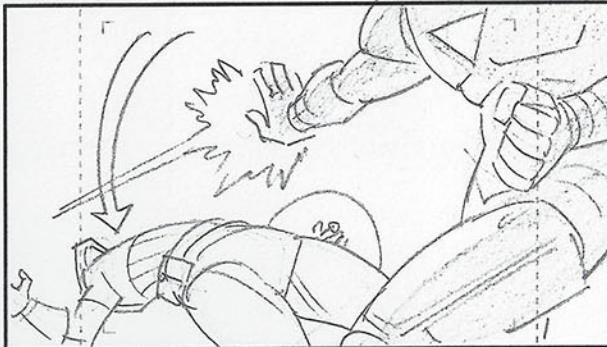


DAY NIGHT

PANEL 1

SCENE

BG#

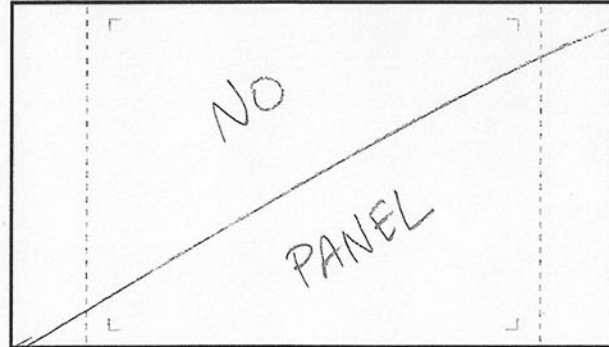


DAY NIGHT

PANEL 2

SCENE

BG#



DAY NIGHT

PANEL

ACTION

Cap stops

— drops back as IM fires

DIAL

SLUG

ACT: T 1 2 3

EP. #: \_\_\_\_\_



PAGE: \_\_\_\_\_

SCENE

BG#

BG#



DAY NIGHT

← PAN →

PANEL 3

ACTION

*Pan to follow Cap as IM fires again*

DIAL

SLUG

ACT: T 1 2 ③

EP. #: \_\_\_\_\_



PAGE: \_\_\_\_\_

4/2  
SCENE

BG#



DAY NIGHT

PANEL 1

SCENE

BG#



DAY NIGHT

PANEL 2

SCENE

BG#



DAY NIGHT

PANEL 1

ACTION

PM taunts Cap as IM fires, then rushes OS

Cap runs, deflecting shots

DIAL

But what do you think — you're going to do?

SLUG

ACT: T 1 2 3

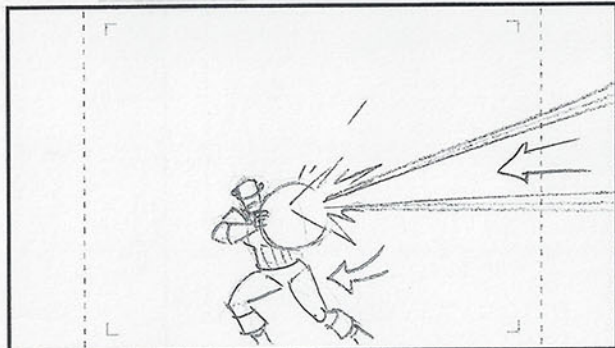
EP. #: \_\_\_\_\_



PAGE: \_\_\_\_\_

SCENE

BG#



DAY NIGHT

PANEL

2

SCENE

BG#



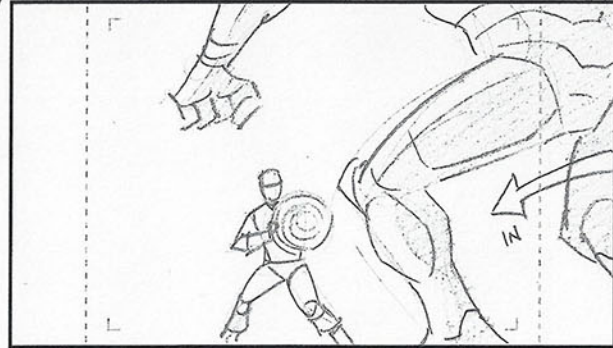
DAY NIGHT

PANEL

1

SCENE

BG#



DAY NIGHT

PANEL

1

ACTION

He skids to a stop

PM yells out to Cap

IM jumps into FG

DIAL

Even if you get out of here  
alive—

SLUG

ACT: T 1 2 3

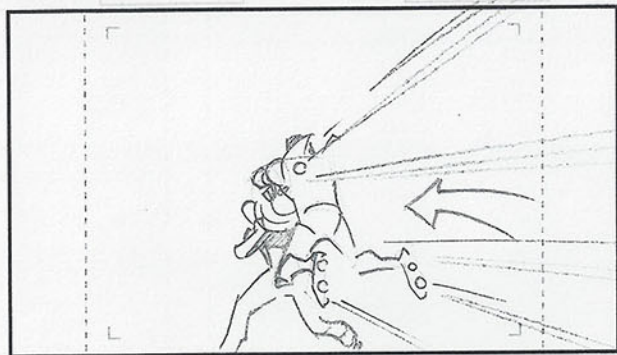
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PAGE: \_\_\_\_\_

SCENE

BG#



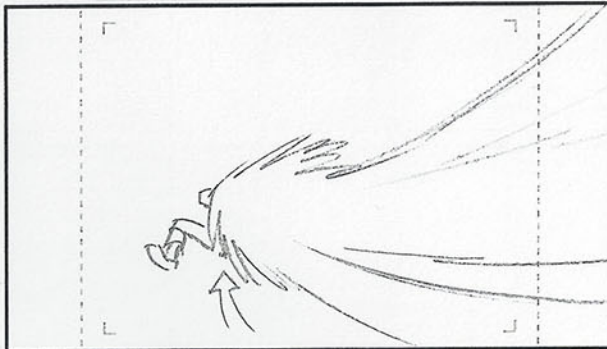
DAY NIGHT

PANEL

2

SCENE

BG#



DAY NIGHT

PANEL

3

SCENE

BG#



DAY NIGHT

PANEL

1

ACTION

— fires jets and launches into Cap

PM makes a fist —  
truck in as he yells

DIAL

(117) PM: I control the WORLD!

SLUG

ACT: T 1 2 3

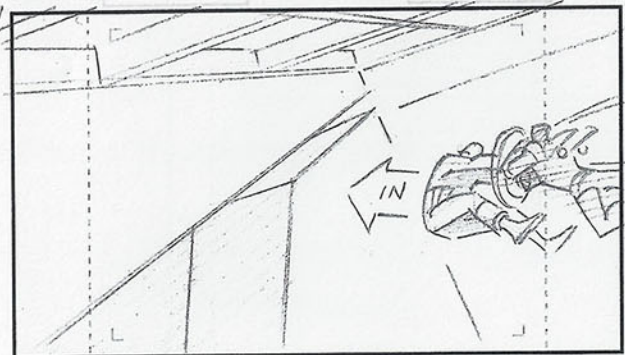
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PAGE: \_\_\_\_\_

SCENE

BG#



DAY NIGHT

PANEL

1

SCENE

BG#



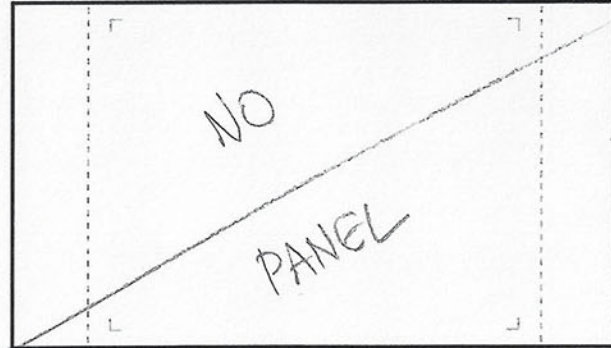
DAY NIGHT

PANEL

2

SCENE

BG#



DAY NIGHT

PANEL

ACTION

—SHAKE—

IM shoves cap backward into wall

DIAL

SLUG



PAGE: \_\_\_\_\_



ACT: T 1 2 (3)

EP. #: \_\_\_\_\_



SCENE

PANEL

PG#

ACTION

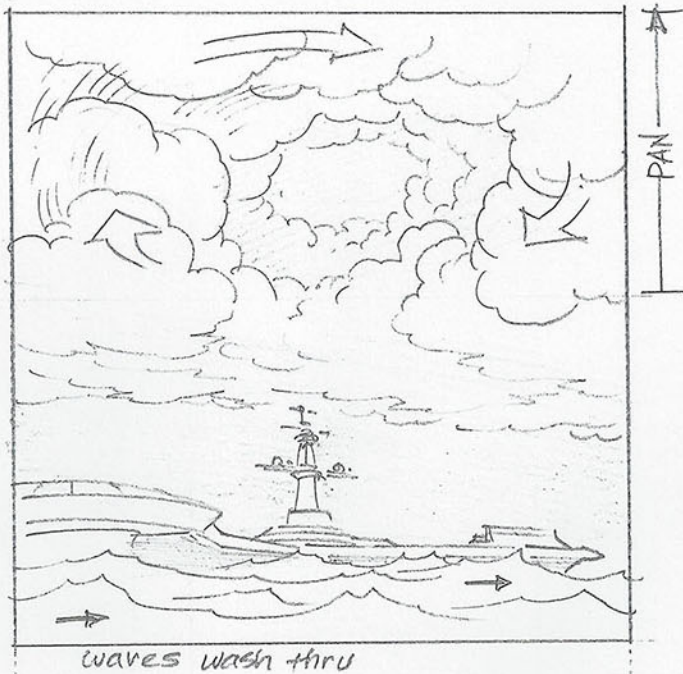
DAY

NIGHT

Pan up from  
Hydrobase to  
swirling clouds

DIAL

SLUG



ACT: T 1 2 3

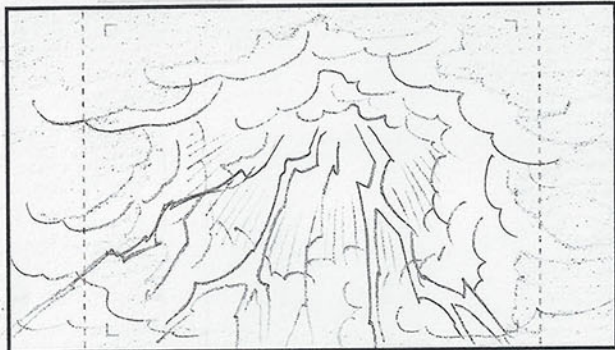
EP. #: \_\_\_\_\_



PAGE: \_\_\_\_\_

SCENE

BG#



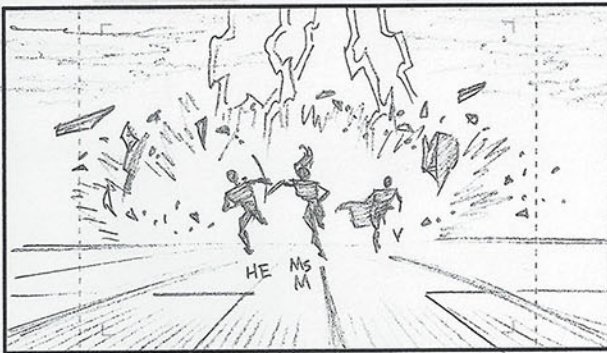
DAY NIGHT

PANEL

2

SCENE

BG#



DAY NIGHT

PANEL

1

SCENE

BG#



DAY NIGHT

PANEL

2

ACTION

Lightning flashes downward

Lightning destroys 2  
jumpships as Avengers run toward cam -

lightning  
pursues them

DIAL

117a/117b - Walla

SLUG

ACT: T 1 2 (3)

EP. #: \_\_\_\_\_



PAGE: \_\_\_\_\_

SCENE

BG#



DAY NIGHT

PANEL 3

SCENE

BG#



DAY NIGHT

PANEL 4

SCENE

BG#



DAY NIGHT

PANEL 5

ACTION

— SHAKE —

They run/fly OS

— SHAKE —

FX clear scene as Thor  
glams into the ground

— throws Hammer OS

DIAL

SLUG

ACT: T 1 2 3

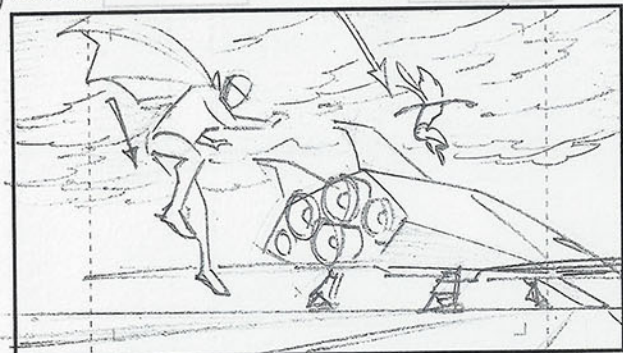
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PAGE: \_\_\_\_\_

SCENE

BG#

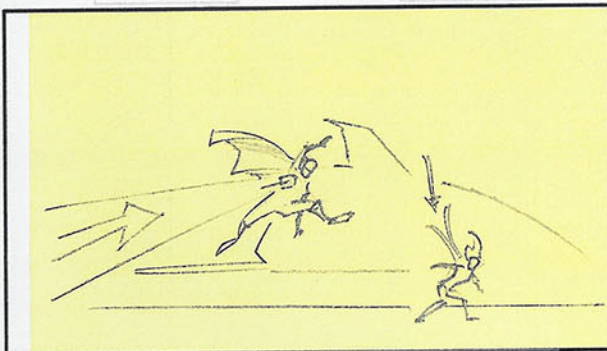


DAY NIGHT

PANEL 1

SCENE

BG#

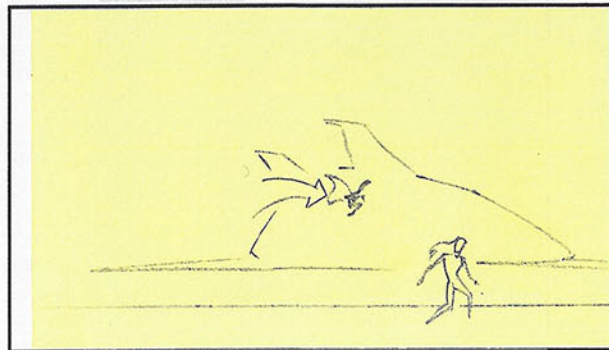


DAY NIGHT

PANEL 2

SCENE

BG#



DAY NIGHT

PANEL 3

ACTION

Vision & MsM descend

— Hammer hits Vision, hurls him toward Quinjet

DIAL

1178/Walla

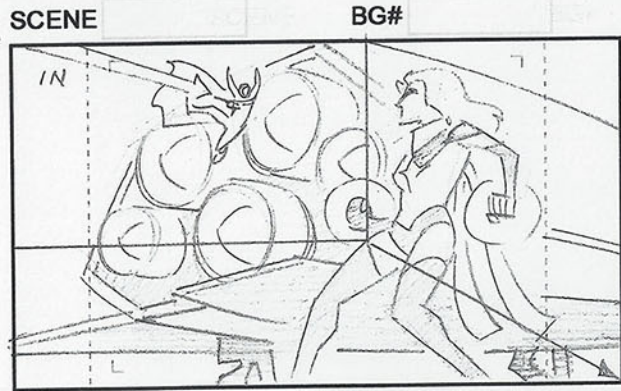
SLUG

ACT: T 1 2 3

EP. #: \_\_\_\_\_

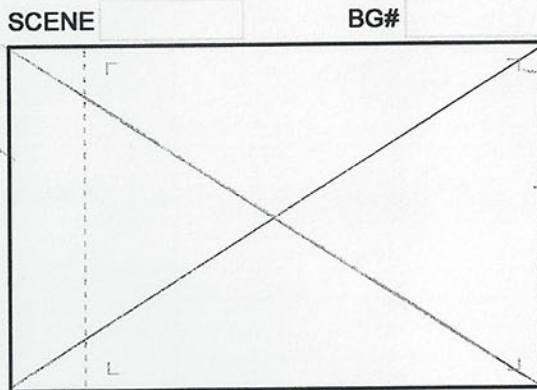


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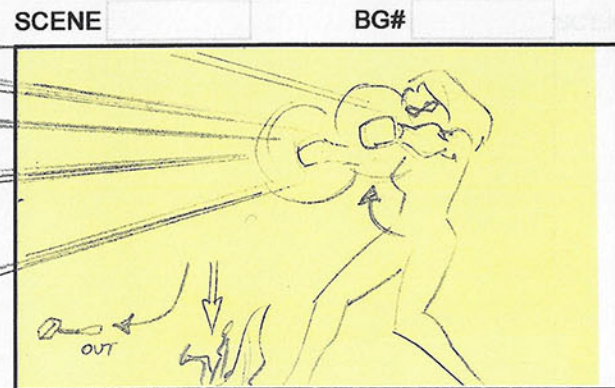
DAY NIGHT

PANEL 1



DAY NIGHT

PANEL



DAY NIGHT

PANEL 2

ACTION

Vision slams into jet —  
truck out as MSM powers up

Pan

She fires as V falls,  
Hammer flies OS

DIAL

SLUG

ACT: T 1 2 3

EP. #: \_\_\_\_\_



PAGE: \_\_\_\_\_

SCENE

BG#



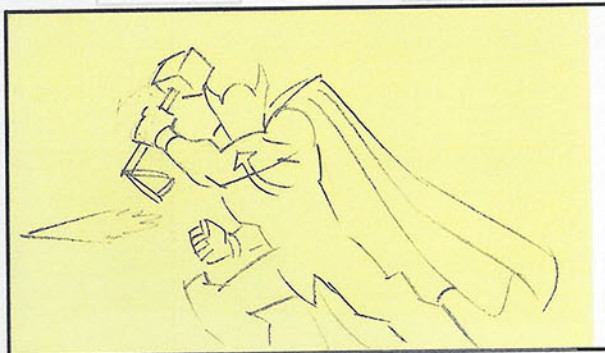
DAY NIGHT

PANEL

1

SCENE

BG#



DAY NIGHT

PANEL

2

SCENE

BG#



DAY NIGHT

PANEL

3

ACTION

Thor turns to dodge beam,  
reaches for hammer

He catches it

-deflects a 2nd beam-

DIAL

SLUG

ACT: T 1 2 3

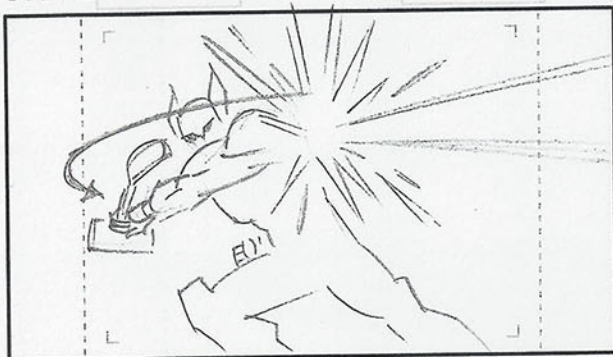
EP. #: \_\_\_\_\_



PAGE: \_\_\_\_\_

SCENE

BG#



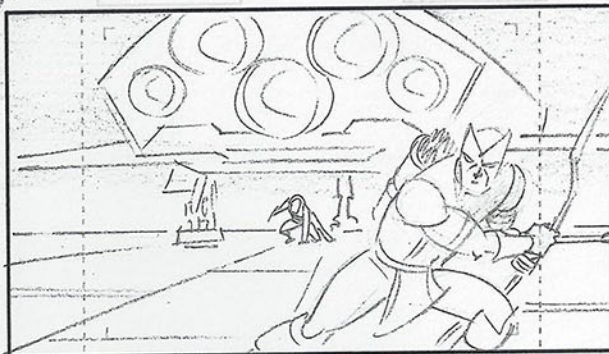
DAY NIGHT

PANEL

4

SCENE

BG#



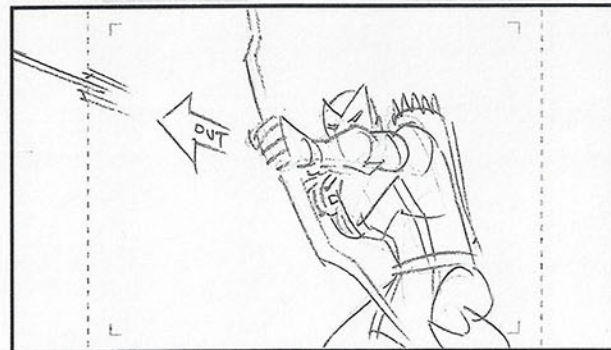
DAY NIGHT

PANEL

1

SCENE

BG#



DAY NIGHT

PANEL

2

ACTION

— then a third

HE loads up an arrow

— fires it OS

DIAL

SLUG

ACT: T 1 2 3

EP. #: \_\_\_\_\_



PAGE: \_\_\_\_\_

SCENE

BG#

SCENE

BG#

SCENE

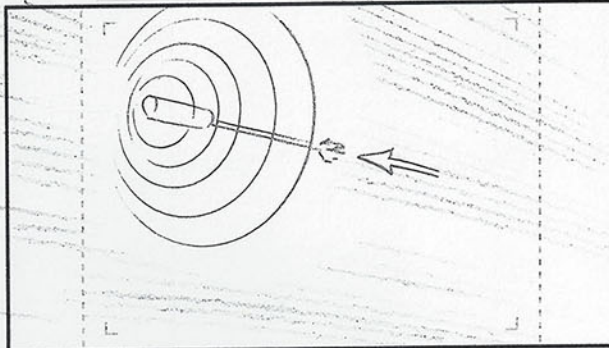
BG#



DAY NIGHT

PANEL

1



DAY NIGHT

PANEL

2



DAY NIGHT

PANEL

1

ACTION

Track with arrow, emitting Sonic FX

Thor spins hammer,  
collecting electric charge

DIAL

SLUG

ACT: T 1 2 3

EP. #: \_\_\_\_\_



PAGE: \_\_\_\_\_

SCENE	BG#	SCENE	BG#	SCENE	BG#
DAY	NIGHT	PANEL 2	DAY	NIGHT	PANEL

SCENE	BG#
DAY	NIGHT

SCENE	BG#
DAY	NIGHT

ACTION

Track out/pan as he releases lightning

Tracking with sonic arrow

DIAL

SLUG

ACT: T 1 2 3

EP. #: \_\_\_\_\_



PAGE: \_\_\_\_\_

SCENE

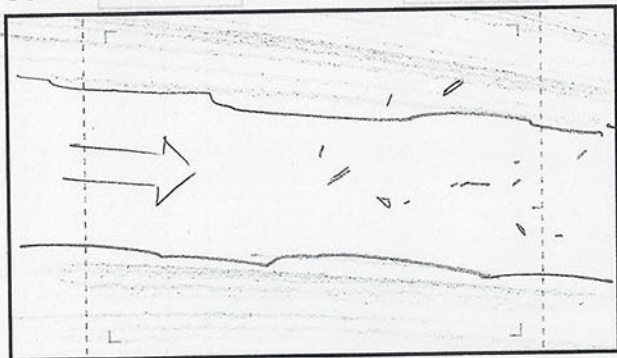
BG#

SCENE

BG#

SCENE

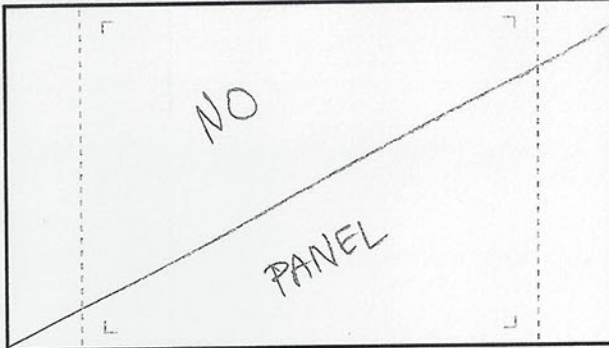
BG#



DAY NIGHT

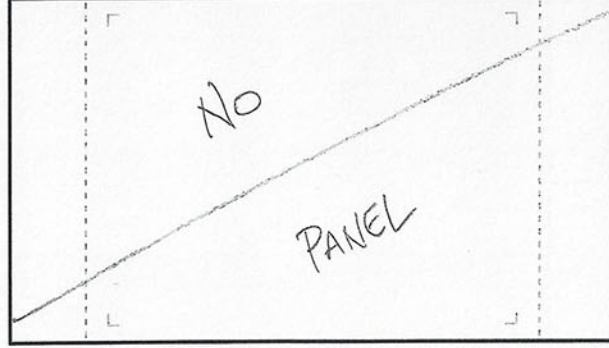
PANEL

2



DAY NIGHT

PANEL



DAY NIGHT

PANEL

ACTION

Lightning in-  
disintegrates it



DIAL

SLUG



ACT: T 1 2 3

EP. #: \_\_\_\_\_

SCENE

PANEL

1

BC#

ACTION

DAY

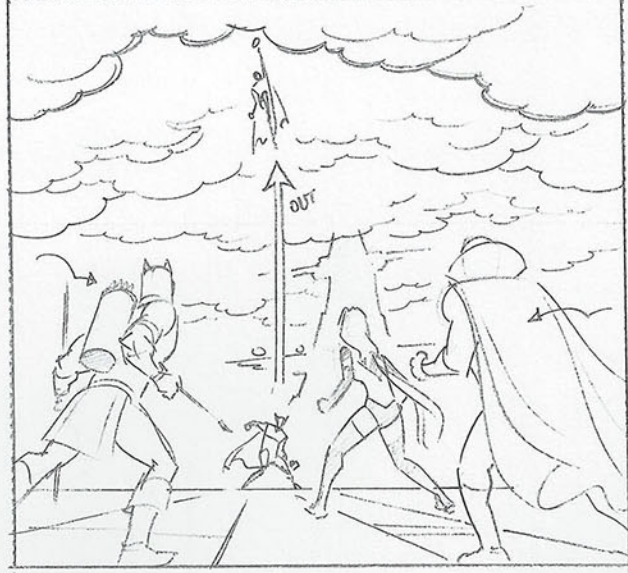
NIGHT

Pan up as  
 Thor launches  
 up into clouds

DIAL

(118) MsM: This  
 is bad.

SLUG



ACT: T 1 2 3

EP. #: \_\_\_\_\_

4/4



SCENE

PANEL

1

BOX

**ACTION**

**DAY**

**NIGHT**

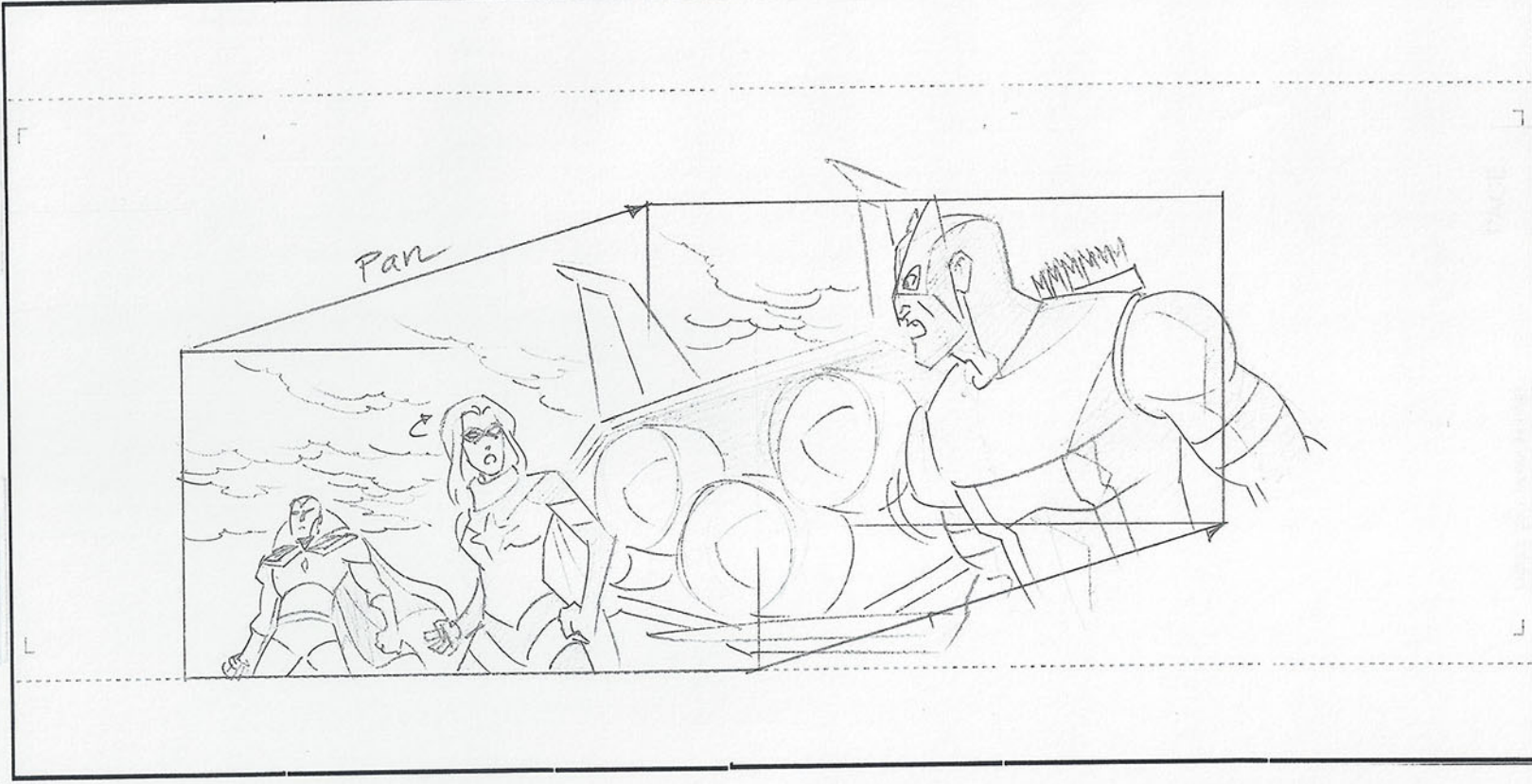
Pan from  
MSM to HE

**DIAL**

- what are we  
supposed to do?

(119) HE: Stick  
to the plan!

**SLUG**



ACT: T 1 2 (3)

EP. #: \_\_\_\_\_

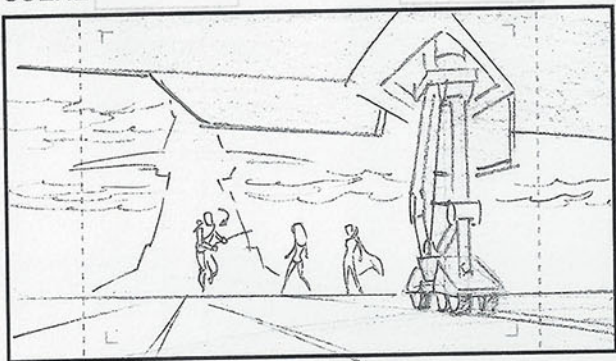


PAGE: \_\_\_\_\_

H/U  
▽

SCENE

BG#



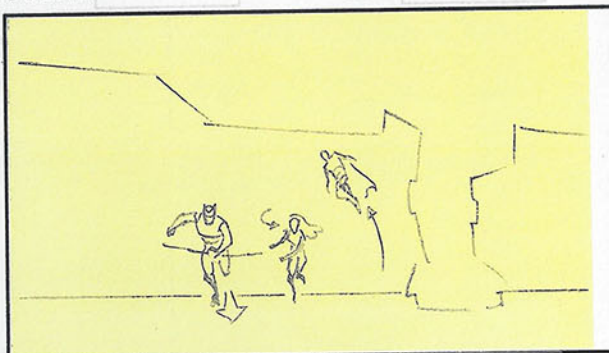
DAY NIGHT

PANEL

1

SCENE

BG#



DAY NIGHT

PANEL

2

H/U  
▽

SCENE

BG#



DAY NIGHT

PANEL

1

### ACTION

HE turns toward Quinjet, starts running. MsM follows as  
Vision ascends

V rises into scene

### DIAL

Vision, keep him busy—

—as long as you can!  
Keep him right here!

(120) V: I understand.

### SLUG

ACT: T 1 2 ③

EP. #: \_\_\_\_\_



PAGE: \_\_\_\_\_

SCENE

BG#

SCENE

BG#

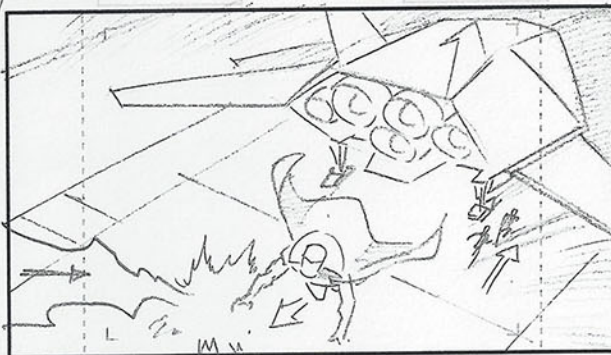
SCENE

BG#



DAY NIGHT

PANEL 2



DAY NIGHT

PANEL 1



DAY NIGHT

PANEL 2

ACTION

-turns to face incoming lightning

V rises into cam as the others run under the jet

DIAL

SLUG

ACT: T 1 2 (3)

EP. #: \_\_\_\_\_



PAGE: \_\_\_\_\_

SCENE

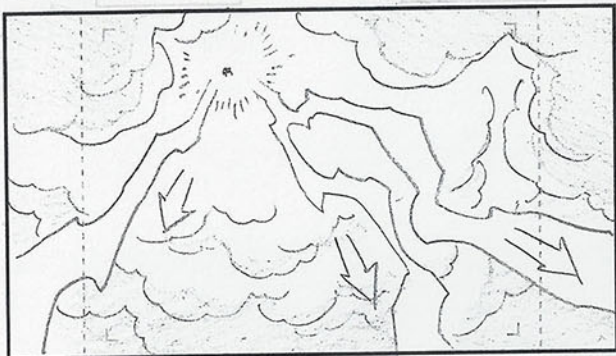
BG#

SCENE

BG#

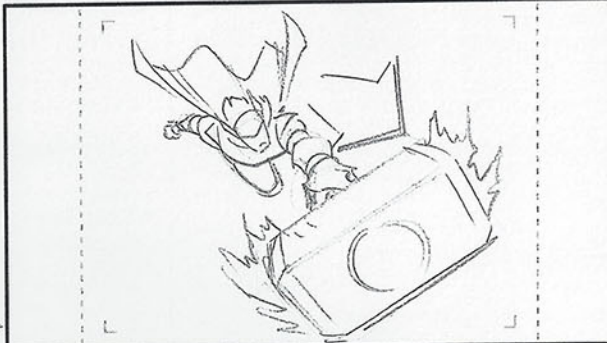
SCENE

BG#



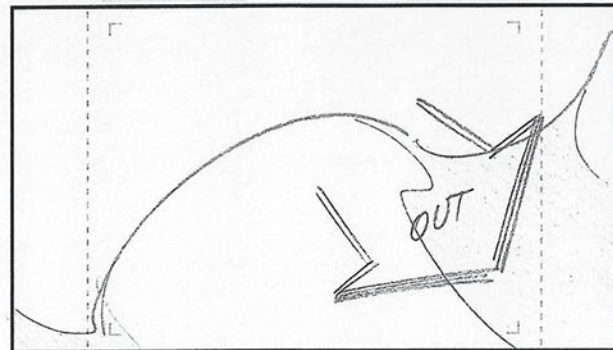
DAY NIGHT

PANEL 1



DAY NIGHT

PANEL 2



DAY NIGHT

PANEL 3

### ACTION

View up into clouds -  
Thor firing lightning bolts

He flies down & past cam VERY fast

### DIAL

### SLUG

ACT: T 1 2 3

EP. #: \_\_\_\_\_



PAGE: \_\_\_\_\_

SCENE

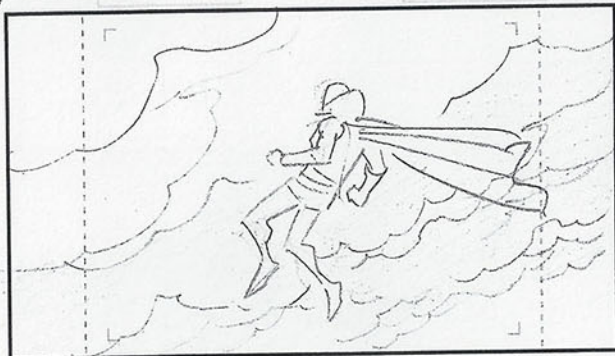
BG#

SCENE

BG#

SCENE

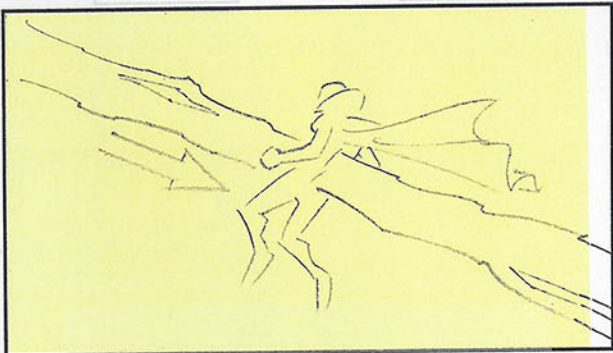
BG#



DAY NIGHT

PANEL

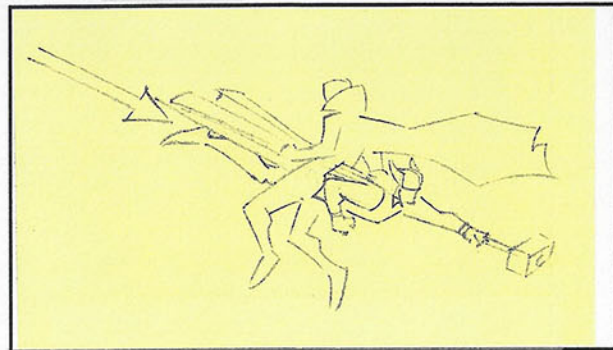
1



DAY NIGHT

PANEL

2



DAY NIGHT

PANEL

3

ACTION

Vision goes to DX

lightning passes thru him

— followed by Thor

DIAL

SLUG

ACT: T 1 2 3

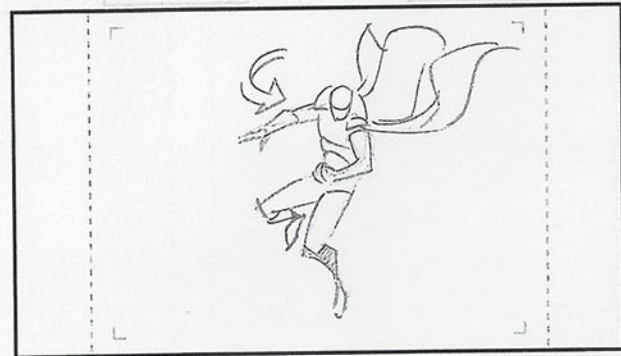
EP. #: \_\_\_\_\_



PAGE: \_\_\_\_\_

SCENE

BG#



DAY NIGHT

PANEL

4

SCENE

BG#



DAY NIGHT

PANEL

1

SCENE

BG#



DAY NIGHT

PANEL

2

ACTION

He turns solid again

— SHAKE —

Thor slams into ground Cape/hair/thong settle

DIAL

SLUG

ACT: T 1 2 3

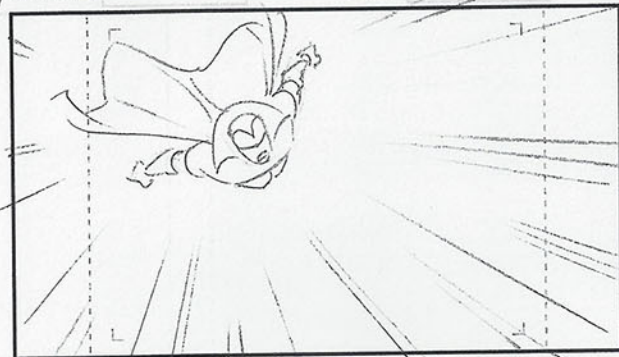
EP. #: \_\_\_\_\_



PAGE: \_\_\_\_\_

SCENE

BG#



DAY NIGHT

PANEL 1

SCENE

BG#



DAY NIGHT

PANEL 2

SCENE

BG#



DAY NIGHT

PANEL 1

ACTION

Vision flies FWD, gaining into cam (speed blur BG)



Twist truck in  
as Thor turns

DIAL

(121) V: Forgive me

—Asgardian.

SLUG

ACT: T 1 2 3

EP. #: \_\_\_\_\_



PAGE: \_\_\_\_\_

H/L  
SCENE

BG#



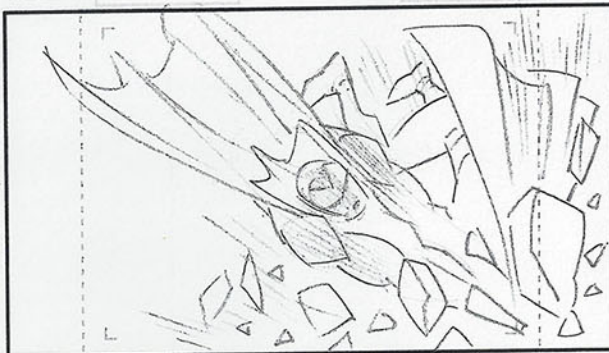
DAY NIGHT

PANEL

1

SCENE

BG#



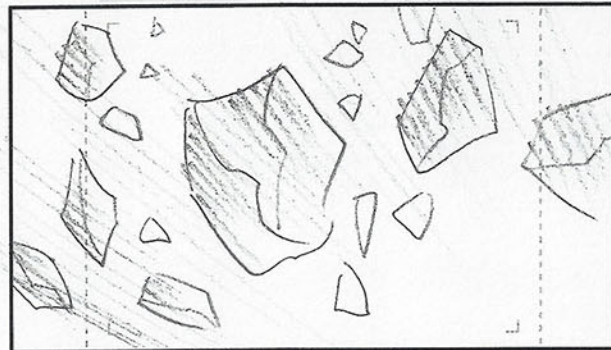
DAY NIGHT

PANEL

2

SCENE

BG#



DAY NIGHT

PANEL

3

ACTION

Vision dives down onto Thor, slamming him into the cement deck

DIAL

SLUG

ACT: T 1 2 3

EP. #: \_\_\_\_\_



PAGE: \_\_\_\_\_

SCENE

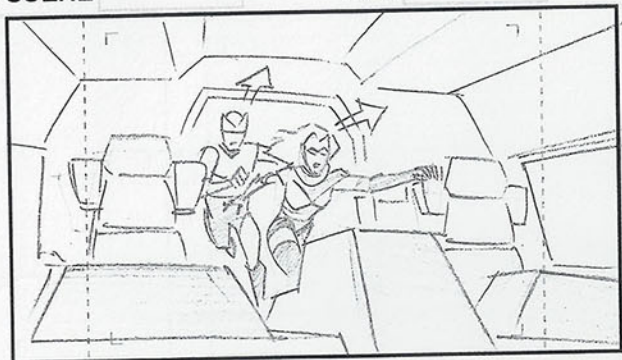
BG#

SCENE

BG#

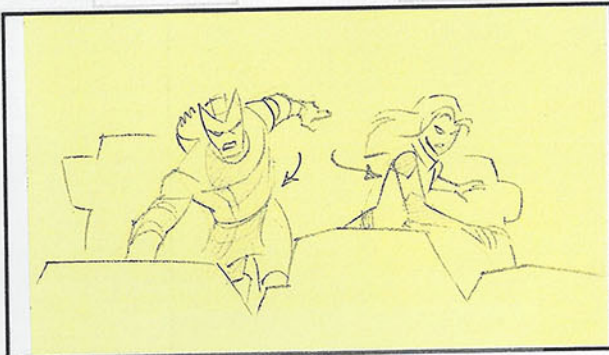
SCENE

BG#



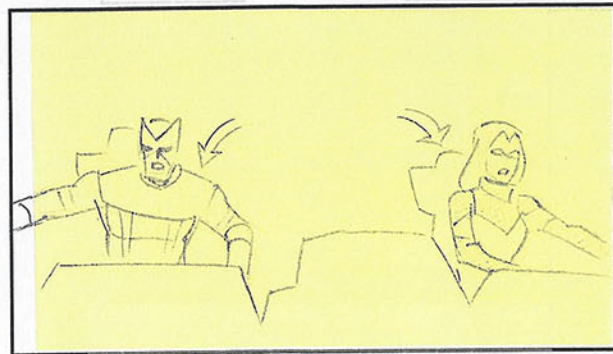
DAY NIGHT

PANEL 1



DAY NIGHT

PANEL 2



DAY NIGHT

PANEL 3

ACTION

HE & MSM run into Quinjet cockpit, jump into their seats

DIAL

(122) HE: Fast! Vision's not going to last long against blondie out there!

SLUG

ACT: T 1 2 3

EP. #: \_\_\_\_\_

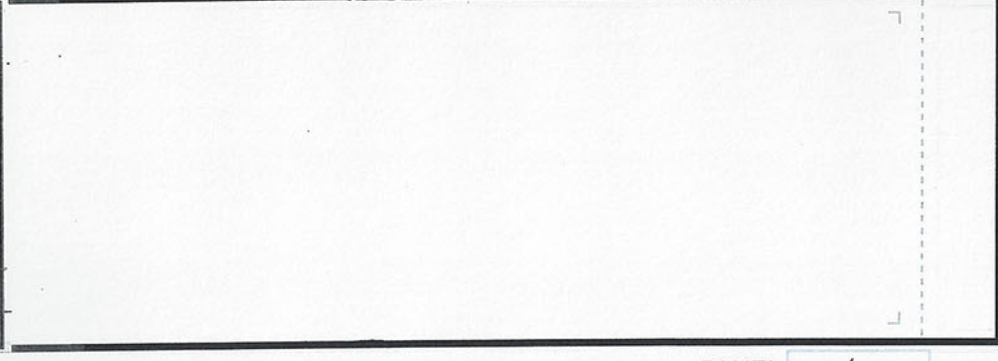
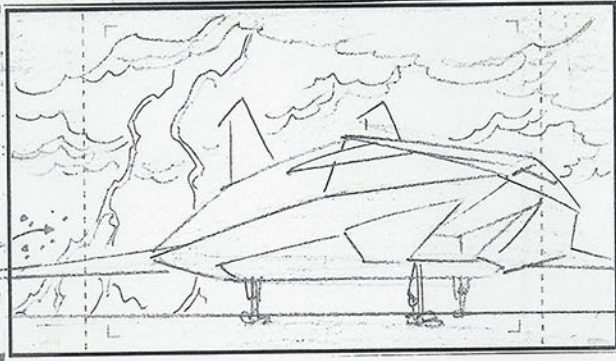
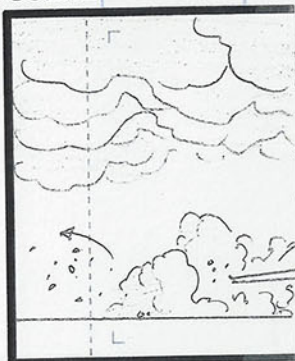


PAGE: \_\_\_\_\_

SCENE

BG#

BG#



DAY NIGHT

PANEL

1

ACTION

PAN

Ex4 on Quinjet as it starts up - pan left to see rubble flying from the fight

DIAL

SFX - engine startup

SLUG

ACT: T 1 2 3

EP. #: \_\_\_\_\_



PAGE: \_\_\_\_\_

SCENE

BG#

SCENE

BG#

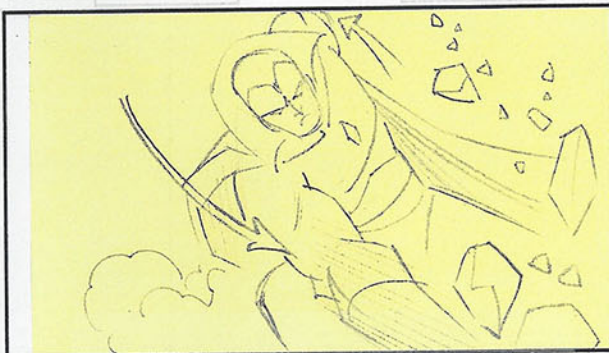
SCENE

BG#



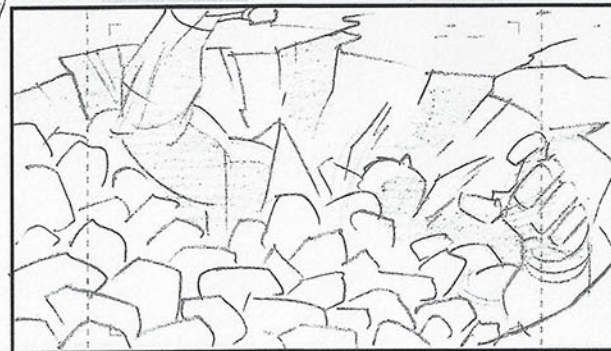
DAY NIGHT

PANEL 1



DAY NIGHT

PANEL 2



DAY NIGHT

PANEL 1

ACTION

Vision pounds on Thor, kicking up rubble (A/B cycle)

On Thor, buried in rocks

DIAL

SLUG

ACT: T 1 2 3

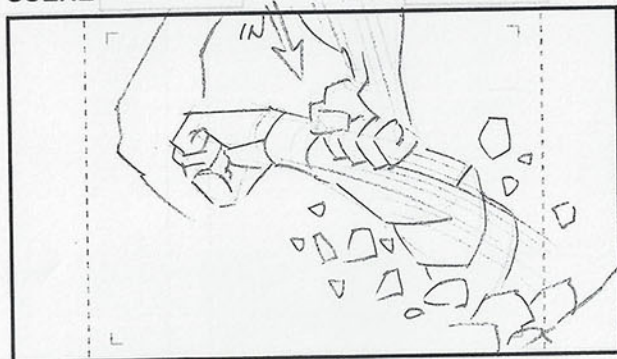
EP. #: \_\_\_\_\_



PAGE: \_\_\_\_\_

SCENE

BG#



DAY NIGHT

PANEL

2

SCENE

BG#



DAY NIGHT

PANEL

1

SCENE

BG#



DAY NIGHT

PANEL

1

ACTION

His arm moves to block  
Vision's punch

Vision pauses

Thor's arm moves down

DIAL

(122a) Walla

SLUG

ACT: T 1 2 3

EP. #: \_\_\_\_\_



PAGE: \_\_\_\_\_

SCENE

BG#



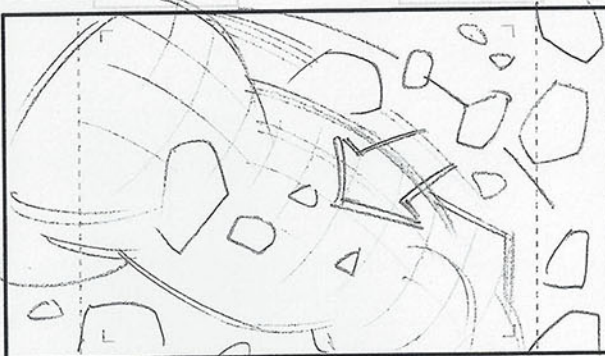
DAY NIGHT

PANEL

2

SCENE

BG#



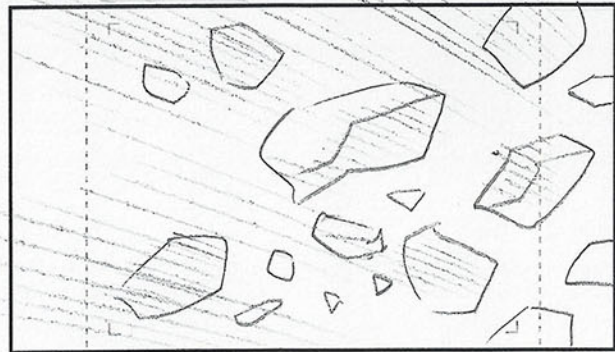
DAY NIGHT

PANEL

3

SCENE

BG#



DAY NIGHT

PANEL

4

ACTION

Head emerges (purple eyes)

Thor bursts out of the rock pile

DIAL

SLUG

ACT: T 1 2 3

EP. #: \_\_\_\_\_



PAGE: \_\_\_\_\_

SCENE

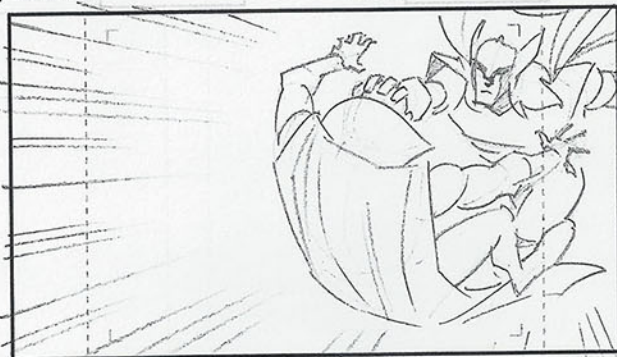
BG#

SCENE

BG#

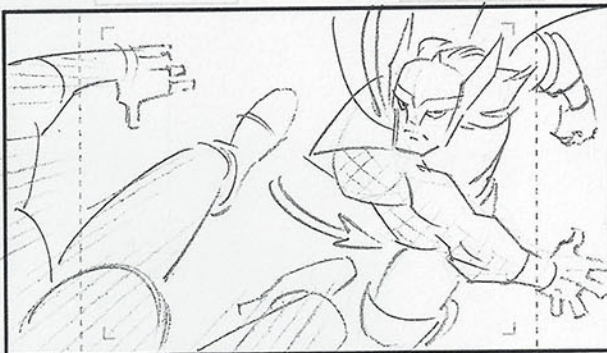
SCENE

BG#



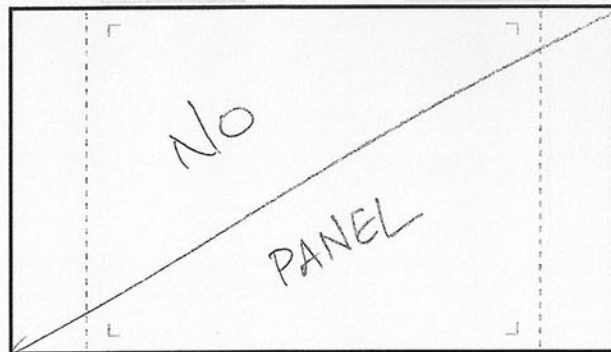
DAY NIGHT

PANEL 1



DAY NIGHT

PANEL 2



DAY NIGHT

PANEL

ACTION

Thor grips Vision's head — hurls him OS

DIAL

SLUG



PAGE: \_\_\_\_\_



ACT: T 1 2 3

EP. #: \_\_\_\_\_

SCENE

PANEL

BG#

ACTION

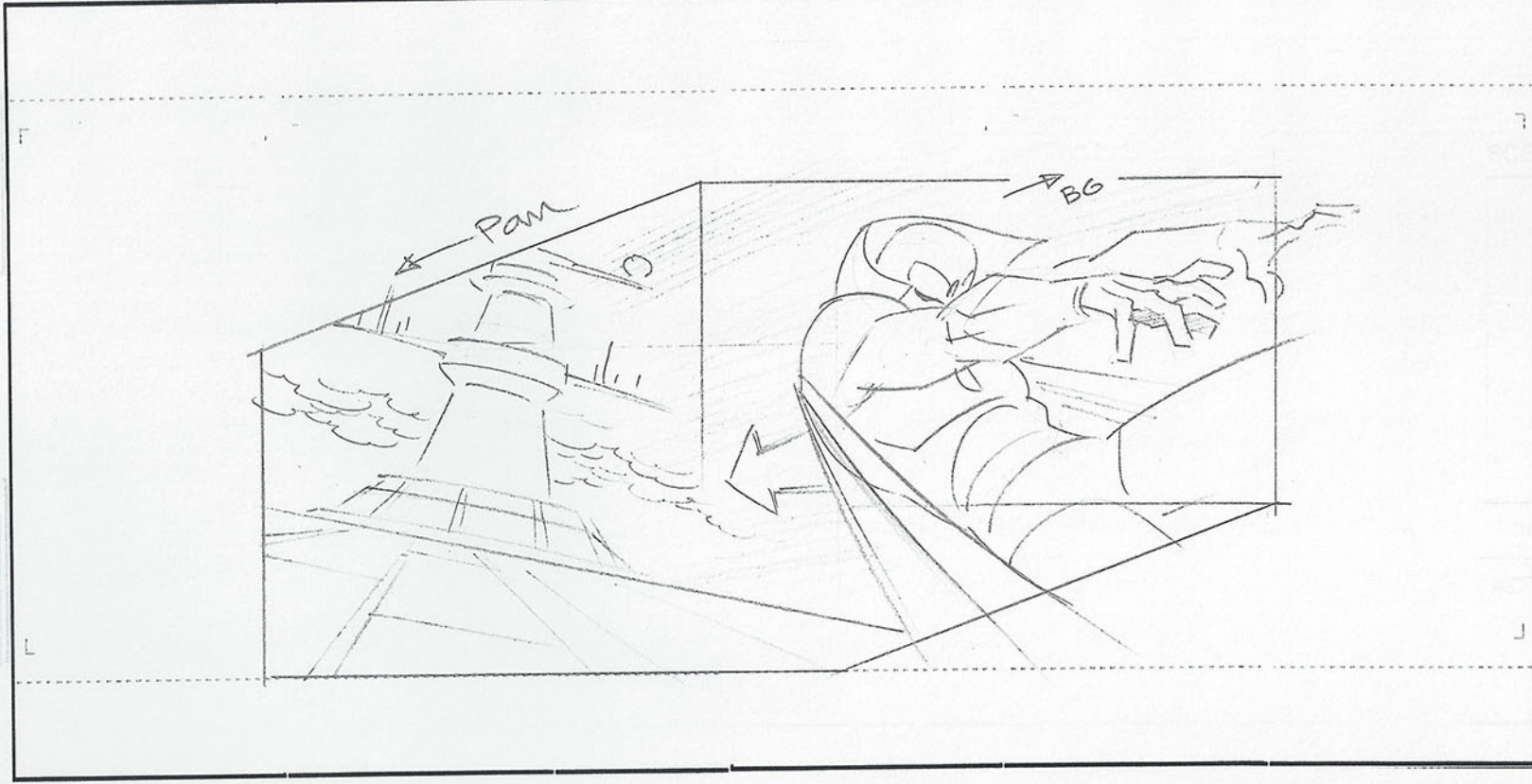
DAY

NIGHT

Vision Flies  
backward  
(speed blur BG  
during pan)

DIAL

SLUG



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ACT: T 1 2 3

EP. #: \_\_\_\_\_



PAGE: \_\_\_\_\_

SCENE

BG#



DAY NIGHT

PANEL

2

SCENE

BG#



DAY NIGHT

PANEL

3

SCENE

BG#



DAY NIGHT

PANEL

1

ACTION

— SHAKE —

He slams/digs into the deck

Thor's hammer flies  
into his hand

DIAL

(123a) Walla

SLUG

ACT: T 1 2 3

EP. #: \_\_\_\_\_



PAGE: \_\_\_\_\_

SCENE

BG#



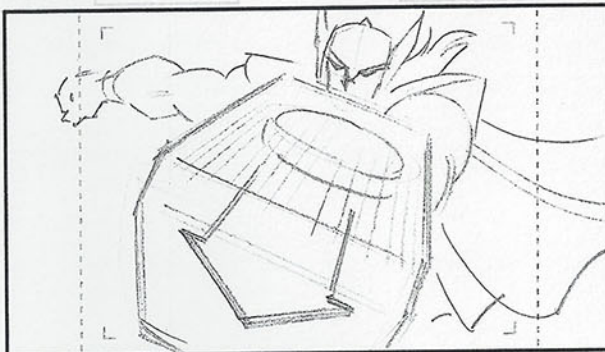
DAY NIGHT

PANEL

2

SCENE

BG#



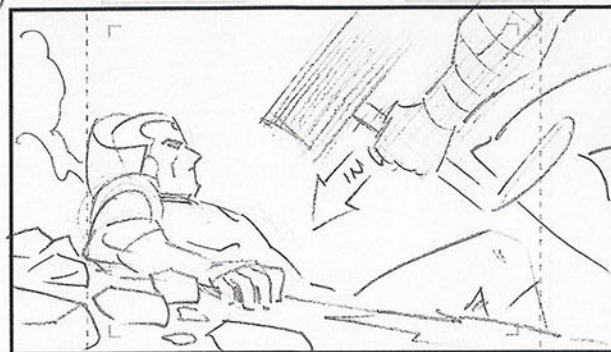
DAY NIGHT

PANEL

3

SCENE

BG#



DAY NIGHT

PANEL

1

ACTION

He antics up ————— swings down

Thor's hammer blurs  
into scene

DIAL

SLUG

ACT: T 1 2 3

EP. #: \_\_\_\_\_



PAGE: \_\_\_\_\_

SCENE

BG#

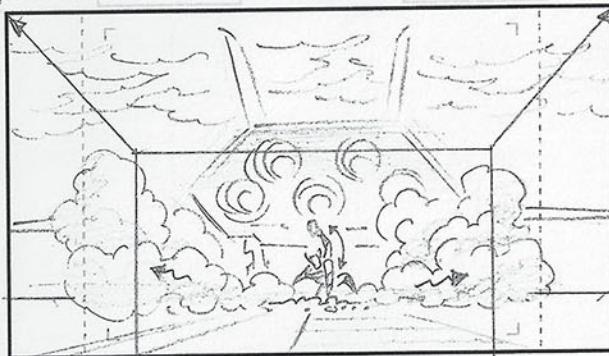


DAY NIGHT

PANEL 2

SCENE

BG#



DAY NIGHT

PANEL 1

SCENE

BG#



DAY NIGHT

PANEL 1

ACTION

— SHAKE —

— slams Vision into concrete

Truck out from Thor  
pounding on Vision - Jet  
engines light up

HE yells into a hand radio

DIAL

(124) HE: VISION!

SLUG

ACT: T 1 2 (3)

EP. #: \_\_\_\_\_



PAGE: \_\_\_\_\_

SCENE

BG#

SCENE

BG#

SCENE

BG#



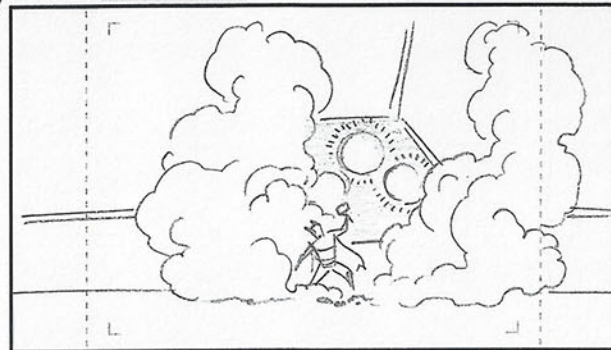
DAY NIGHT

PANEL 1



DAY NIGHT

PANEL 2



DAY NIGHT

PANEL 1

ACTION

Fast truck out from Vision - Thor turns toward as lighting

Jet's engines activate

DIAL

(VO): Phase, now!

SLUG

ACT: T 1 2 3

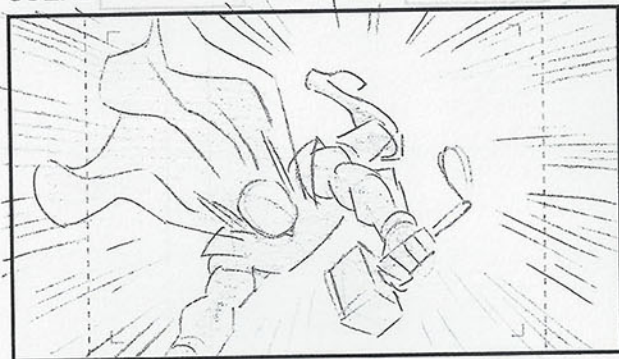
EP. #: \_\_\_\_\_



PAGE: \_\_\_\_\_

SCENE

BG#



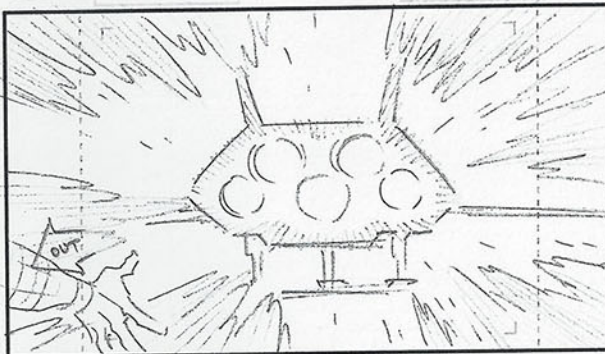
DAY NIGHT

PANEL

2

SCENE

BG#



DAY NIGHT

PANEL

3

SCENE

BG#



DAY NIGHT

PANEL

1

ACTION

Thor (and dust clouds) are blasted past cam  
& OS

Thor flies into scene

DIAL

SLUG

ACT: T 1 2 3

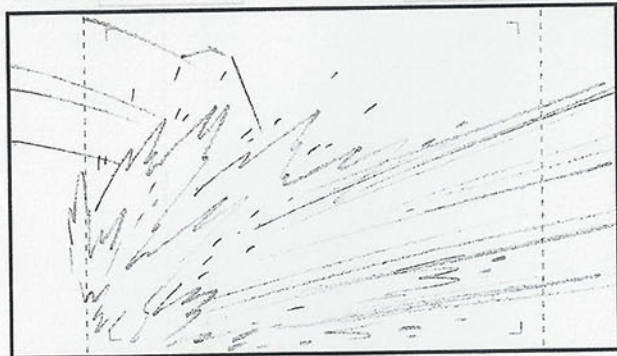
EP. #: \_\_\_\_\_



PAGE: \_\_\_\_\_

SCENE

BG#

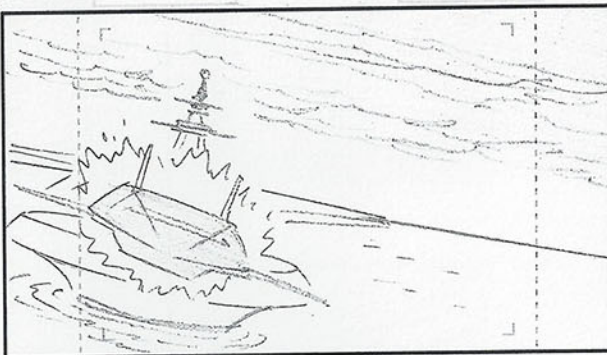


DAY NIGHT

PANEL 2

SCENE

BG#

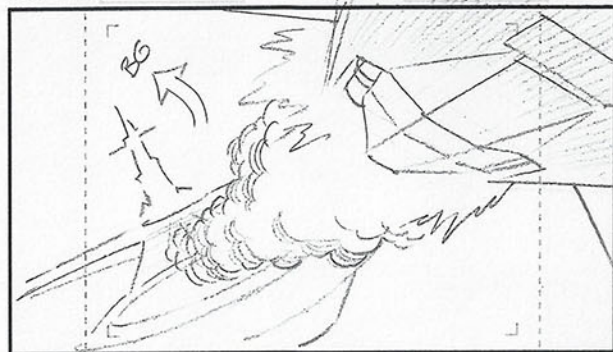


DAY NIGHT

PANEL 1

SCENE

BG#



DAY NIGHT

PANEL 2

ACTION

— SHAKE —

— slams into tower

Quinjet rises past cam as BG rotates

DIAL

SLUG

ACT: T 1 2 3

EP. #: \_\_\_\_\_



PAGE: \_\_\_\_\_

SCENE

BG#

SCENE

BG#

SCENE

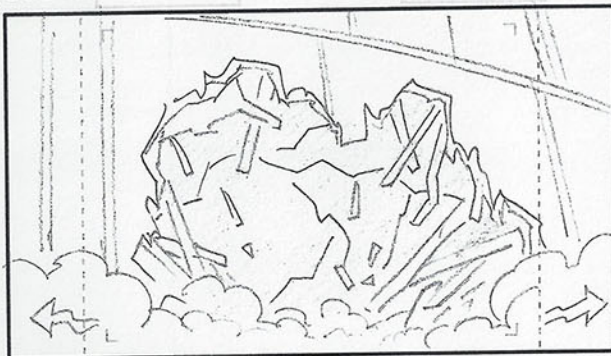
BG#



DAY NIGHT

PANEL

3



DAY NIGHT

PANEL

1



DAY NIGHT

PANEL

2

ACTION

Vision appears briefly as  
he breaks thru smoke contrail

On hole in tower—  
debris falling

Thor steps out of shadow

DIAL

SLUG

ACT: T 1 2 3

EP. #: \_\_\_\_\_



PAGE: \_\_\_\_\_

SCENE

BG#

SCENE

BG#

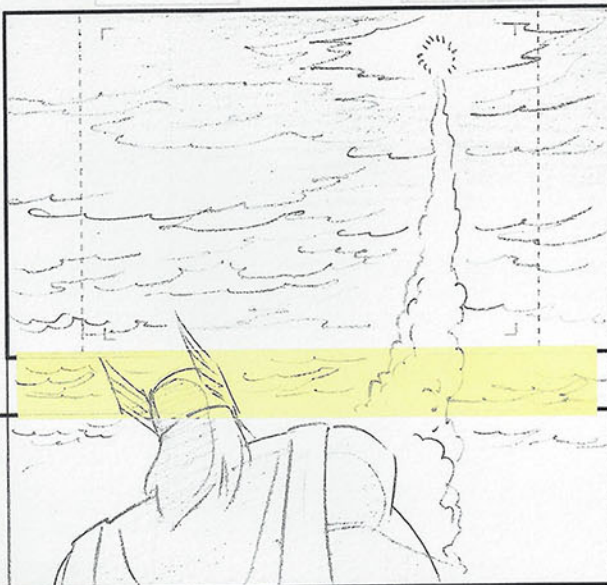
SCENE

BG#

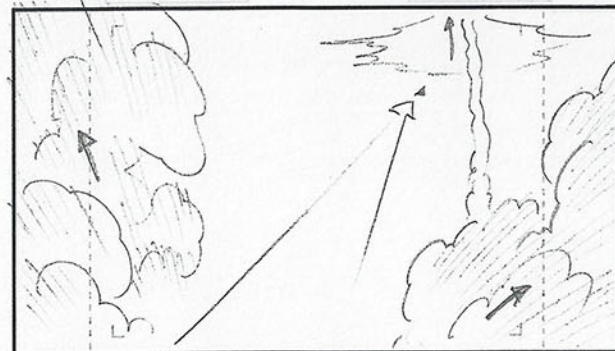


DAY NIGHT

PANEL 1



Panel 1



DAY NIGHT

PANEL 2

ACTION

He steps/stops/looks up

◀ Pan up to see jet climbing away  
▶ Thor launches after it

DIAL

SLUG