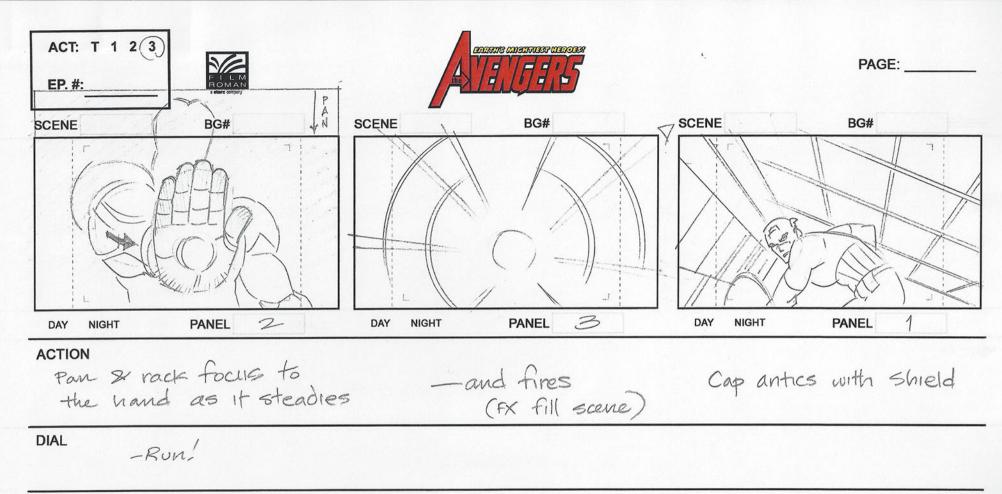
ACT: T 1 2 3	FILM ROMAN 1 dates consoly		CARRIER CARRIE		PAGE:
SCENE	BG#	SCENE	BG#	SCENE	BG#
SLIDE (N NIGHT	PANEL	DAY NIGHT	PANEL 1	DAY NIGHT	PANEL 1
ACTION  Truck of to include	out from Car ode Iron Mans	hand mepu	nds pointing ulsor at Cap		M - hand shaking focus)
DIAL (14) CA: Ira	on Man Tony ou can fight the	You're bei	ing controlled Purple Mam!	(15) IM: (	Ehmuhm
CILIC					

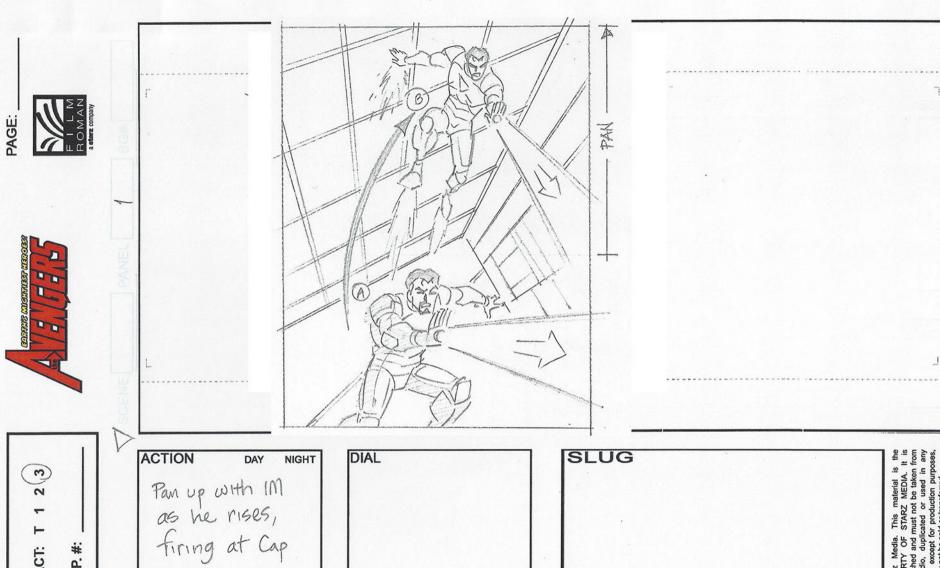


ACT: T 1 2 3 PAGE: EP. #: BG# SCENE BG# SCENE BG# SCENE 3 PANEL **NIGHT** PANEL NIGHT PANEL DAY **NIGHT** DAY DAY

**ACTION** 

-deflects first shot - then second

DIAL



п шау п

8



PAGE:

ACTION

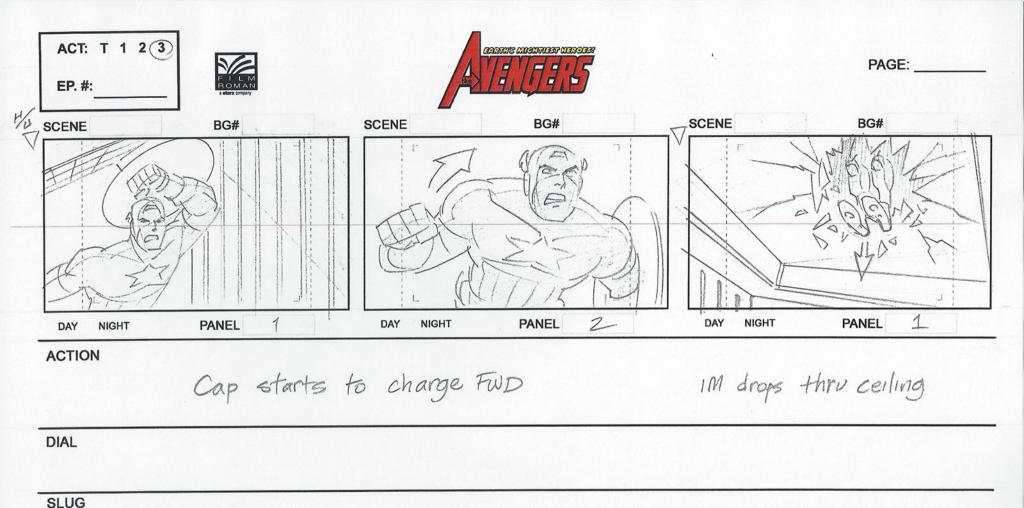
DAY NIGHT

Pan to follow Cap ( thru ( ) as he is shot at ( ) thru ( )

PAN 7

	ACT: T 1 2 3 EP.#:	ROMAN s starz corpory	the	A TELES		PAGE:
1/2	SCENE	BG#	SCENE	BG#	SCENE	BG#
	DAY NIGHT	PANEL	DAY NIGHT	PANEL 2	DAY NIGHT	PANEL 3
	ACTION	TARLE				
	IM rises -		then do	ops -	Truck ou turns tow	ard Purple Man
	DIAL				(16) PM:	I/m -
	SLUG					

ACT: T 1 2 3	FILM ROMAN	I I I I I I I I I I I I I I I I I I I	CANTILLE CONTROLLE CONTROL		PAGE:
SCENE	BG#	SCENE	BG#	SCENE	BG#
DAY NIGHT	PANEL	DAY NIGHT	PANEL 1	DAY NIGHT	PANEL 2
ACTION		¥			
IM rises	OS	PM S	peaks	Cap 1	ooks at him
DIAL — Impress	ed, Cap	tain. You mu	st have quite the willpow	er- to k	eep resisting le like this.
CLUC	Contract Contract Contract				



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8

ACT: T 1 2 3 EP.#:	FILM BOMAN 1 days copply		CANTINIS COMPUNISAR MARCISAR	ς.	PAGE:
SCENE	BG#	SCENE	BG#	SCENE	BG#
		B6		IN TO SERVICE OF THE PARTY OF T	
DAY NIGHT	PANEL 2	DAY NIGHT	PANEL 3	DAY NIGHT	PANEL 4
ACTION					SHAKE-
Diss to speed blur Bo				Diss back to as IM lands,	o normal BG then truck out
DIAL					
SLUG					

ACT: T 1 2 3	FILM FOMAN 1 starre company		ename menasar uanessa		PAGE:
SCENE	BG#	SCENE	BG#	SCENE	BG#
			W 28		PANEL
DAY NIGHT	PANEL 1	DAY NIGHT	PANEL Z	DAY NIGHT	PANEL
ACTION  Cap 6	tops	-drops b	eack as IM fine	25	

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ACT: T 1 2 3  EP. #:	CALIFORNIES CUERCOSSE  THE STATE CONTROL OF CHARACTER CONTROL OF CONTROL OF CHARACTER CONTROL OF CONTROL OF CHARACTER CONTROL OF CON	PAGE:
SCENE BG#		BG#
	Con Control of the Co	The state of the s
DAY NIGHT	PAN	PANEL 3
ACTION	Pan to follow	Cap as Im fires again
DIAL		
SLUG		

ACT: T 1 2 (3)	FILM ROMAN		THE STATE WINDS TO THE STATE OF	<b>4</b>	PAGE:		
4/4 SCENE	BG#	SCENE	BG#	SCENE	BG#		
DAY NIGHT	PANEL 1	DAY NIGHT	PANEL Z	DAY NIGHT	PANEL 1		
ACTION							
PM taunts Cap as IM fires, then rushes OS Cap runs, deflecting shots							
But who	at do you think	-you're go	ing to do?				
SLUG							

ACT: T 1 2 3  EP. #:	tie	CARRIE CALCULATION WATER TO BE		PAGE:
SCENE BG#	SCENE	BG#	SCENE	BG#
DAY NIGHT PANEL 2	DAY NIGHT	PANEL 1	DAY NIGHT	PANEL 1
ACTION		.,		/
He skids to a stop	PM Y	ells out to Cap	IM Jumps	s into FG
DIAL	Even if you	get out of here alive—		
SLUG				

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ACT: T 1	2 3		ENGINE CIDENTISSE MERCESS		PAGE:
SCENE	BG#	SCENE	BG#	SCENE	BG#
DAY NIGHT	PANEL Z	DAY NIGHT	PANEL 3	DAY NIGHT	PANEL
ACTION	—fires Jets and	launches	into Cap	PM make	es a fist - truck in as he yells
DIAL				(17) PM: I	control the WORLD!
SLUG					

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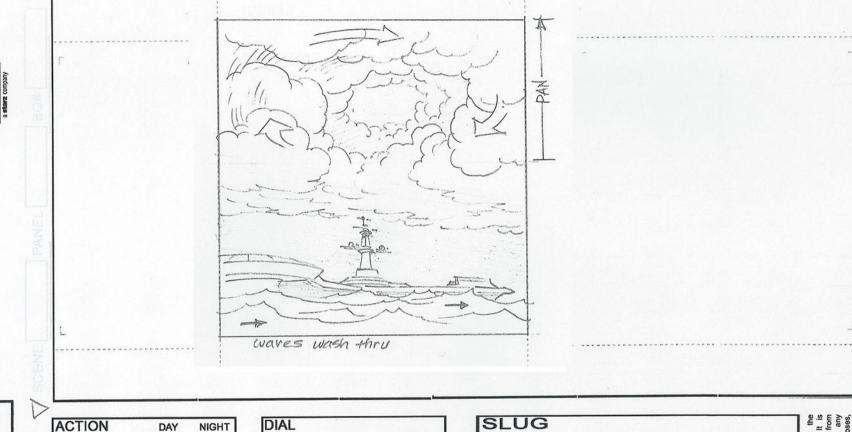
14

ACT: T 1 2 3	FILM ROMAN Letarz corpony	the	enanus micumissi mancissi	ζ.	PAGE:	
SCENE	BG#	SCENE	BG#	SCENE	BG#	
					PANEL	
DAY NIGHT	PANEL 1	DAY NIGHT	PANEL 2	DAY NIGHT	PANEL	
ACTION	shoves (	cap backward 1	nto wall			

DIAL



PAGE:



ACTION DAY NIGHT Pan up from Hydrobase to Gwirling clouds

ACT: T 1 2 3 EP.#:	FILM ROMAN I dans toppely		COLUMN COMPANISOR VIEWO 338		PAGE:
SCENE	BG#	SCENE	BG#	SCENE	BG#
			HE MS		
DAY NIGHT	PANEL 2	DAY NIGHT	PANEL 1	DAY NIGHT	PANEL 2
ACTION Lightning	flashes do	unward Lightni Jumpship	ng destroys 2 s as Avengers 1	run toward cam-	lightning pursues them
DIAL		ń	117a/117b-	Walla	
SLUG					

ACT: T 1 2 3 EP.#:	FILM ROMAN Faters Company		ENAMES CALOUTEST MERCESS	<b>C</b> .	PAGE:
SCENE	BG#	SCENE	BG#	SCENE	BG#
DAY NIGHT	PANEL 3	DAY NIGHT	PANEL 4	DAY NIGHT	PANEL 5
ACTION -	SHAKE— W/fly 05	— E FX clear of	SHAKE— scene as Thor ams into the ground	-three	ows Hammer OS
DIAL					
SLUG					

ACT: T 1 2 3	FILM BOMAN a stars corpany	the	annus menusarusness	ε.	PAGE:
SCENE	BG#	SCENE	BG#	SCENE	BG#
SOUND TO THE PARTY OF THE PARTY			DANIEL 2	DAY NIGHT	PANEL 3
DAY NIGHT	PANEL 1	DAY NIGHT	PANEL 2	DAY NIGHT	PANEL 5
ACTION VISION &	M&M descer	nd — Hami	ner hits Visie	on, hurls him t	oward Quinjet
DIAL		1178,	Walla		
SLUG					

ACT: T 1 EP.#:	2 3		EARTHS CHICKENSON UEDOSA		PAGE:
SCENE	BG#	SCENE	BG#	SCENE	BG#
IN SI				Dans of the	
DAY NIGHT	PANEL	DAY NIGHT	PANEL	DAY NIGHT	PANEL 2
ACTION Vision	slams into jet ck out as M	-— sM powers up		Pan She fire Hamm	s as V-falls, er flies OS
DIAL					

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ACT: T 1 2 (3	FILM ROMAN 1 sterre sorreity		annus unemuss uncess		PAGE:
SCENE	BG#	SCENE	BG#	SCENE	BG#
DAY NIGHT	PANEL 1	DAY NIGHT	PANEL 2	DAY NIGH	T PANEL 3
ACTION Thor turns reaches +	to dodge beam, for hammer	He c	catches it	-def	flects a 2nd beam-
SLUG					

ACT: T 1 2 3 EP.#:	FILM ROMAN 1 starz contany	Inc.	annus memusrumess	4.	PAGE:
SCENE	BG#	SCENE	BG#	SCENE	BG#
DAY NIGHT	PANEL 4	DAY NIGHT	PANEL	DAY NIGHT	PANEL 2
ACTION  - there a the	ird	HE lo	ads up an arro	w - fi	res it OS
SLUG					

ACT: T 1 2 3	FILM ROMAN 1 start conjuny	the	ENGINES CHICAGOS PUBLICAS	¥.	PAGE:
SCENE	BG#	SCENE	BG#	SCENE	BG#
Ba					
DAY NIGHT	PANEL 1	DAY NIGHT	PANEL 2	DAY NIGHT	PANEL 1
ACTION Track	with arrow,	emitting Sonic	c FX	Thor spin colle	ns hammer, ecting electric charge
DIAL					
SLUG					

ACT: T 1 2 3 FORTH'S MIGHTIEST WEROES PAGE: EP. #: BG# BG# SCENE SCENE BG# SCENE B6 DAY NIGHT PANEL PANEL **NIGHT** PANEL DAY **NIGHT** DAY

**ACTION** 

Touck out/pan as he releases lightning

Tracking with sonic arrow

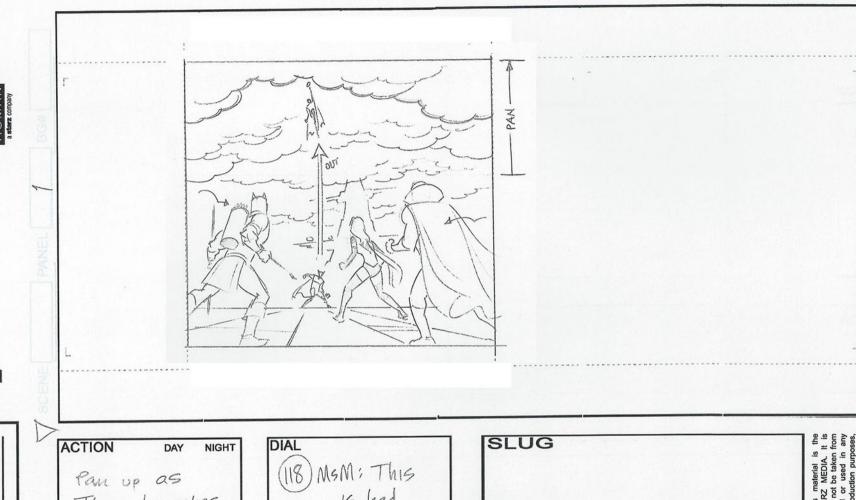
DIAL

ACT: T 1 2 3	FILM ROMAN		annus maurias in	15	PAGE:	
SCENE	BG#	SCENE	BG#	SCENE	BG#	
			NO		PANEL	
DAY NIGHT	PANEL	2_ DAY	NIGHT PANEL	DAY	NIGHT PANEL	
ACTION						

Lightning indisintegrates it

LEADING DOGE

DIAL



ACT:

PAGE:

Pan up as Thor launches up into clouds



T 1 2 (3)

ACT:

.#:

ACTION DAY NIGHT

Pan from MSM to HE DIAL

-what are we supposed to do?

119 HE: Stick to the plan! SLUG

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ACT: T 1 2 3 PAGE: EP. #: SCENE HU SCENE BG# BG# SCENE BG# NIGHT PANEL 2 DAY PANEL NIGHT DAY PANEL NIGHT **ACTION** V rises into scene HE turns toward Quinjet, starts running. Ms M follows as -as long as you can! Keep him right here! DIAL V: I understand. Vision, Keep him busy-SLUG

ACT: T 1 2 3	FILM ROMAN 1 start (corplay)				ans mounts rue	5	1.		PAG	E:
SCENE	BG#	1/4	SCENE		BG#		SCENE		BG#	
				To Mi						
DAY NIGHT	PANEL	2	DAY	NIGHT	PANEL	1	DAY	NIGHT	PANEL	.2
ACTION										

-turns to face incoming lightning

V rises into cam as the others run under the jet

DIAL

ACT: T 1 2 3	FILM ROMAN 11		annus monusor uncoss	·	PAGE:
SCENE	BG#	SCENE	BG#	SCENE	BG#
					Seut /
DAY NIGHT	PANEL 1	DAY NIGHT	PANEL 2	DAY NIGHT	PANEL 3
ACTION View up into Thor firing	clouds- g lightning	bolts He h	Plies down & po	ast cam VERY	fast
DIAL					
SLUG					

ACT: T 1 2 3	FILM ROMAN Turke (copy)		aname memuser unrose	•	PAGE:
SCENE	BG#	SCENE	BG#	SCENE	BG#
					The second secon
DAY NIGHT	PANEL 1	DAY NIGHT	PANEL 2	DAY NIGHT	PANEL 3
ACTION VISION	goes to DX	lightn	ing passes thru	him - follo	wed by Thor
DIAL					
SLUG					

ACT: T 1 2 3		CONTROL MICHINIST WERDEST		PAGE:
EP. #: ROMAN acture company		119194E		
SCENE BG#	SCENE	BG#	SCENE	BG#
DAY NIGHT PANEL	A DAY NIGHT	PANEL 1	DAY NIGHT	PANEL 2
ACTION		- SHAKE -		
He turns Golid ag	gain The	or slams into ground	Cape/1	hair/thong settle
DIAL				
SLUG				

ACT: T 1 2 3  EP. #:	earnis mennissi i	1930839	PAGE:
SCENE BG#	SCENE BG#	SCENE	BG#
DAY NIGHT PANEL 1	DAY NIGHT PANEL	Z DAY NIGH	TT PANEL 1
ACTION VISION Flies FWD, gainin	na Into cam (speed b	lur 86) 17 H	Twist truck in as Thor turns
VIGION FILES (WD), GAIM	(3)	TUT BG) START NOSE	as I nor turns
DIAL (121) V: Forgive me	—Asgardian.		

ACT: T 1 2 (3	FILM NO		enaure anouneer aeroese		PAGE:
SCENE	BG#	SCENE	BG#	SCENE	BG#
DAY NIGHT	PANEL	1 DAY N	IIGHT PANEL	2 DAY N	IGHT PANEL 3
ACTION	1./	1	onto then ala	manaina lina in	to the connext dock

VISION dives down onto Inor, Glammin

DIAL

ACT: T 1 2 3  EP. #:	the	CANTUS CHICHEST CIRCUSS		PAGE:	
	SCENE	BG#	SCENE	BG#	
	- Took				
DAY NIGHT PANEL 1	DAY NIGHT	PANEL 2	DAY NIGHT	PANEL 3	

**ACTION** 

HE & MSM run into Quinjet cockpit, jump into their seats

DIAL

(22) HE: Fast! Vision's not going to last long against blondie out there!

ACT: T 1 2 3 EP.#:	BARRIE CHARLES	PAGE:
SCENE	BG#	BG#
SOLINE STATE OF THE PARTY OF TH		
DAY NIGHT		PANEL 1
ACTION PAN	Starts up-pan left to see Nubble flying from the fight	
DIAL	SFX - engine startup	

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ACT: T 1 2	E I L M ROMAN I start Conjuly	the	enmis memiser unicess	•	PAGE:
SCENE	BG#	SCENE	BG#	SCENE	BG#
DAY NIGHT	PANEL 1	DAY NIGHT	PANEL Z	DAY NIGHT	PANEL 1
ACTION V	non pounds or	ic Thor, kicking u	p rubble (A/B	cycle) On Thor	buried in rocks

DIAL

ACT: T 1 2 3  EP. #:	EARTH SIME MICHINEST MERCES	***	PAGE:
SCENE BG#	SCENE BG#	SCENE	BG#
	DAY NIGHT PANEL	DAY NIGHT	PANEL
DAY NIGHT PANEL 2	DAY NIGHT PANEL	J	TANCE
ACTION His arm moves to block Vision's punch	Vision pauses	Thors	arm moves down
DIAL (122a) Walla			
SLUG			

ACT: T 1 2 3  EP. #:		CARRIES CARROLLES CARROLLE		PAGE:
SCENE BG#	SCENE	BG#	SCENE	BG#
DAY NIGHT PANEL 2	DAY NIGHT	PANEL 3	DAY NIGHT	PANEL 4
ACTION				
Head emerges (purple eyes)		Thor bursts out	of the rock	pile
DIAL				
SLUG				

ACT: T 1 2 (	3 FILM ROMAN a starz conjusty		ananus monnuss manossa		PAGE:
SCENE	BG#	SCENE	BG#	SCENE	BG#
					NO PANEL
DAY NIGHT	PANEL 7	DAY NIGH	HT PANEL 2	DAY NIGH	T PANEL
ACTION					

Thor grips Vision's head - hurls him OS

DIAL

- FBG SLUG DIAL ACTION DAY NIGHT 3 Vision flies backward (speed blur B6 during pan) EP. #:

PAGE:

ACT:

ACT: T 1	2 3		enumes anomeser unicosse		PAGE:
SCENE	BG#	SCENE	BG#	SCENE	BG#
000000000000000000000000000000000000000					No. of the second secon
DAY NIGH	r PANEL 2	DAY NIGHT	PANEL 3	DAY NIGHT	PANEL 1
ACTION	- SHAKE - He slams	/digs into the	deck	Thor's	hammer flies into his hand
DIAL	(23a) Walla				
SLUG					

ACT: T 1 2 3	L M A N COCCADY	COMMISSION CONCENSION	5	PAGE:
SCENE BG#	# SCENE	BG#	SCENE	BG#
The state of the s				
DAY NIGHT PANEL	L Z DAY	NIGHT PANEL	3 DAY NIG	HT PANEL 1
ACTION He antice	s up	- swings down	Thork	hammer blurs into scene
DIAL				
SLUG				

ACT: T 1 2 3	, the	ENGRAPS COLOREST VIEWORS	ν.	PAGE:
SCENE BG#	SCENE	BG#	SCENE	BG#
			X NOTE TO SERVICE TO S	
DAY NIGHT PANEL	DAY NIGHT	PANEL (	DAY NIGHT	PANEL 1
ACTION - SHAKE - - slams Vision into concrete	Truck	out from Thor ng on Vision-Jet engines light up	HE yells	into a hand radio
DIAL			(124) HE 1	VIBION!
SLUG				

ACT: T 1 2 3	FILM ROMAN	tte	enerus mienrusse russosse 14.15.4.15		i.	PAGE:
SCENE	BG#	SCENE	BG#	1/4	SCENE	BG#
DAY NIGHT	PANEL 1	DAY NIGHT	PANEL 2		DAY NIGHT	PANEL 1
ACTION Fast truck	out from Vis	ion—Thor f	ivrns toward OS light	ting	Jet's ev	ngines activate
DIAL (VO): Pho	ase, now!					
SLUG						

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ACT: T 1 2 3	FILM ROMAN a starra conceny		enantis ancumusar unicosa	<b>t.</b>	PAGE:
SCENE	BG#	SCENE	BG#	SCENE	BG#
DAY NIGHT	PANEL 2	DAY NIGHT	PANEL 3	DAY NIGHT	PANEL
	(and dust	clouds) are blo	asted past cam & 05	Thor flie	es into seeme.
DIAL					
SLUG					

ACT: T 1 2 3	FILM BOMAN 1 eture company	the	TELEST WERDEST	4.	PAGE:
SCENE	BG#	SCENE	BG#	SCENE	BG#
William .		The state of the s			Jan
DAY NIGHT	PANEL 2	DAY NIGHT	PANEL 1	DAY NIGHT	PANEL 2
ACTION - SHA -Glame Into		Quinjet	rises past cam a	s BG rota	tes
DIAL					

ACT: T 1 2 3  EP. #: I dark company	die 2		ζ.	PAGE:
SCENE BG#	SCENE	BG#	SCENE	BG#
	our de la company de la compan		DAY NIGHT	PANEL 2
DAY NIGHT PANEL	DAY NIGHT	PANEL 1		FAINLL Laure
VISION appears briefly as be breaks thru sa	On hole s noke contrail	ebris falling	Thor st	eps out of shadow
DIAL				

ACT: T 1 2 3	FILM ROMAN I disar Contiday		enants anomissi usiossi  First		PAGE:
SCENE	BG#	SCENE	BG#	SCENE	BG#
DAY NIGHT	PANEL			DAY N	IGHT PANEL 2
ACTION				7 4 2004 11	a to can not almilosopi
He steps/	stops/looks	UP Th		away A Thor	p to see Jet climbing launches after it
DIAL		Panel [1]			